

# TER

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# Summary

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# Game version

- Spring
- The plots objectives
- PlotBot
- Irrigation channel

# Guaranteed AI

- **choixDéplacementJardinier**
- **choixDéplacementPanda**
- **choixTypeAction**
- **choixParcellePioche**
- **choixCoordonnePoseParcelle**

# How our guaranteed AI performs ?

- **Guaranteed AI vs Random**  
Victory : 1000 /1000
- **Guaranteed AI vs Bot**  
Vs gardener victory : 1000/1000  
Vs panda victory : 993 /1000
- **Guaranteed AI vs Guaranteed AI**  
Victory : 663 / 1000

# Ambitious AI

Two strategy but only one implemented

- **Panda strategy**
- **Gardener strategy**

# How our ambitious AI performs ?

- **Ambitious AI vs Panda**  
96% of victory