



# Public key cryptography - basic concepts. Encryption and key transport

Applied Cryptography – Spring 2024

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Public Key Cryptography

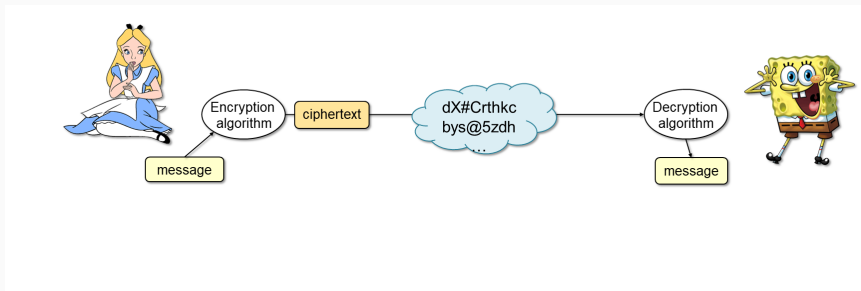
Security of Public Key Cryptographic Schemes

Public Key Encryption (PKE)

# Public Key Cryptography

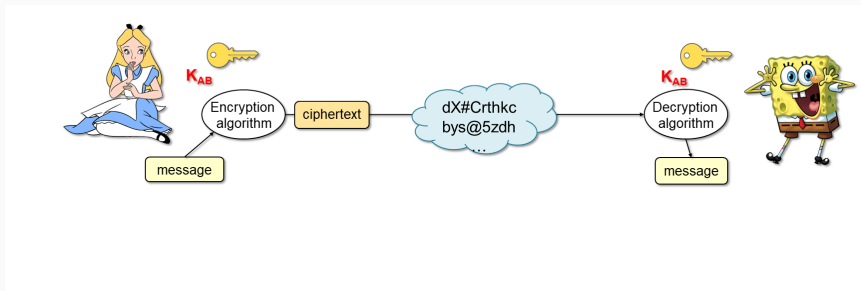
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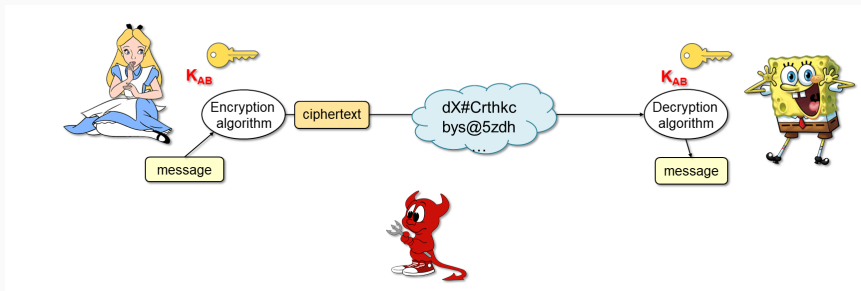
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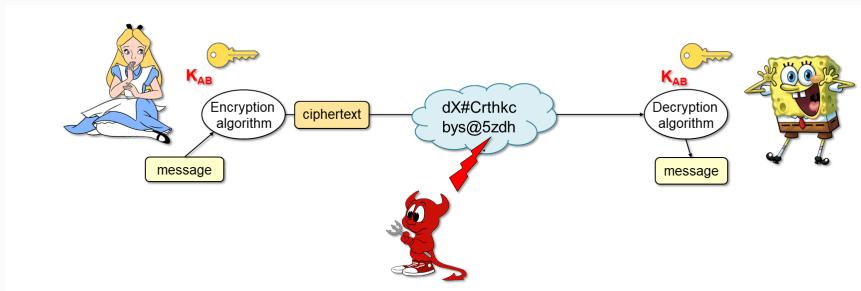
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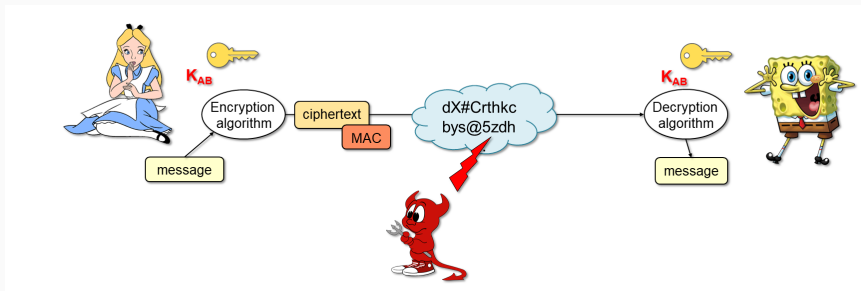
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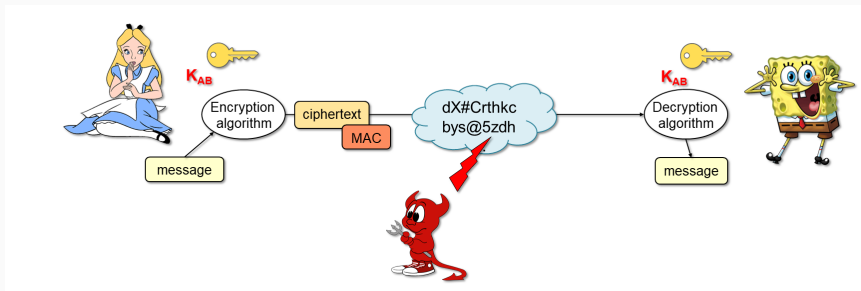
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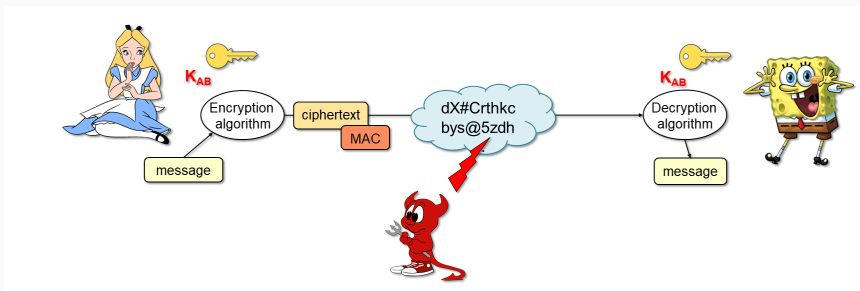


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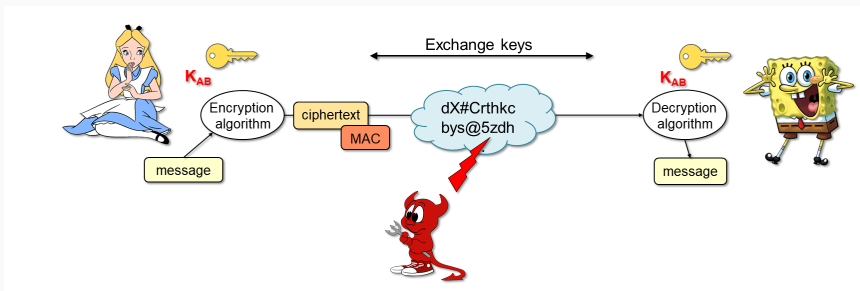
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- **What can be a problem in this scenario?**

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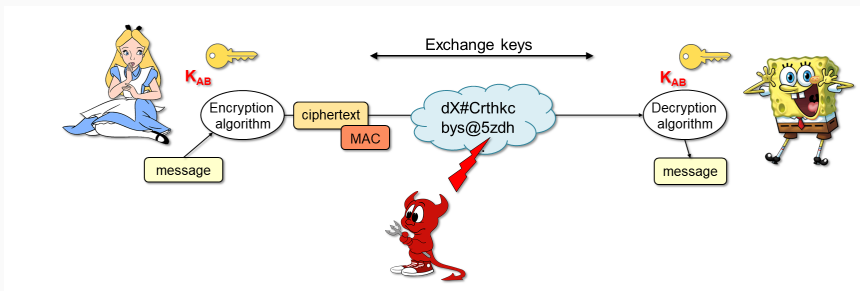
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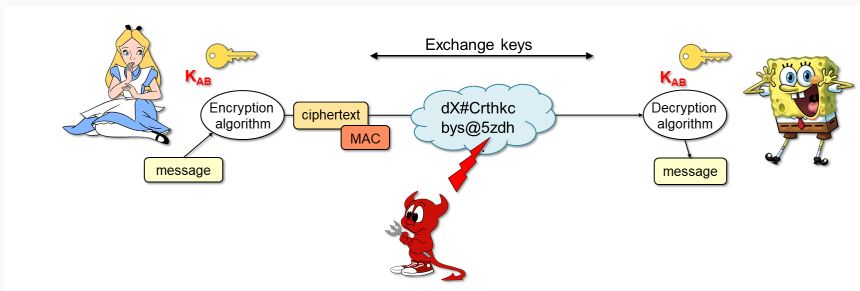
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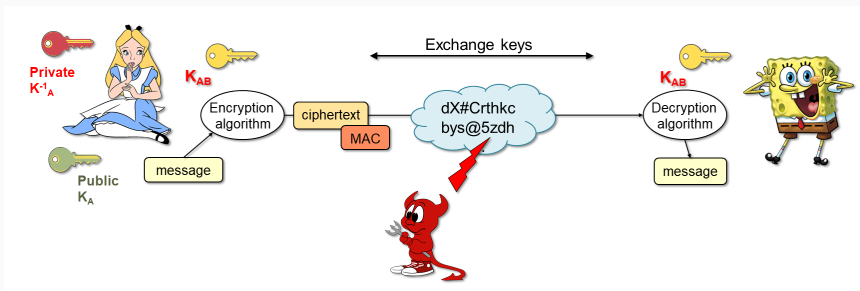
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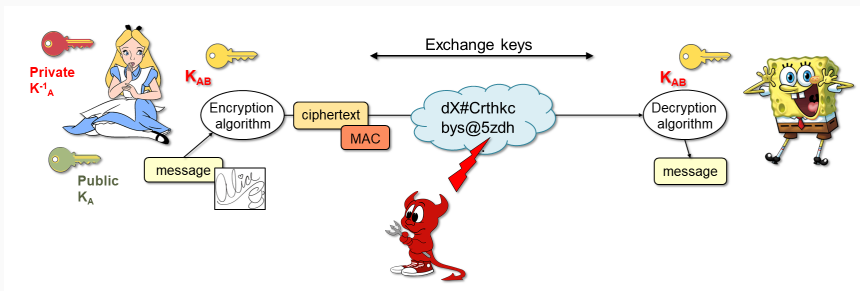
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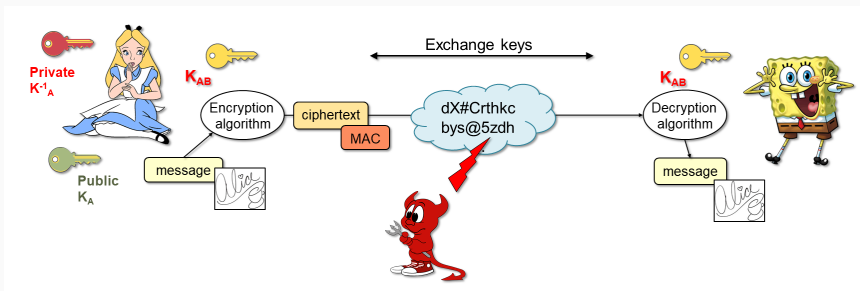
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  - **Entity Authentication:** Eve cannot impersonate the parties
  - **Non-repudiation:** The parties can not repudiate the messages



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## Key Encapsulation Mechanism (KEM) and Key Exchange (KEX)

- Goal is to obtain a **shared symmetric key**
- KEM (simplified)
  - encrypt **symmetric key** with **public key** of receiver
  - receiver decrypts **symmetric key** with his **private key**
- KEX - a protocol to agree on a shared **symmetric key**
  - comes in different flavors and constructions (Diffie-Hellman-style, from KEMs, etc.)

## Examples of other, more subtle flavors of Public Key Cryptography

- Group/ring, blind signatures
- Commitments
- Identification schemes
- Secret Sharing schemes
- Threshold encryption
- Homomorphic Encryption
- Identity-based cryptography
- Attribute-based cryptography
- Credential schemes
- Functional Encryption
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## Examples of real-world protocols employing Public Key Cryptography

- Secure messaging protocols
- SSL/TLS (https, ftps)
- SSH (sftp, scp)
- IPsec (IKE)
- OpenVPN, Wireguard
- IEEE 802.11
- DNSSEC
- EMV
- Electronic voting
- ...

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## Prudent practices for future deployment?

- reflections on mistakes made
- how not to repeat them in the future

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Provable security + Cryptanalysis

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**Reductionist proof**  
from a hard problem

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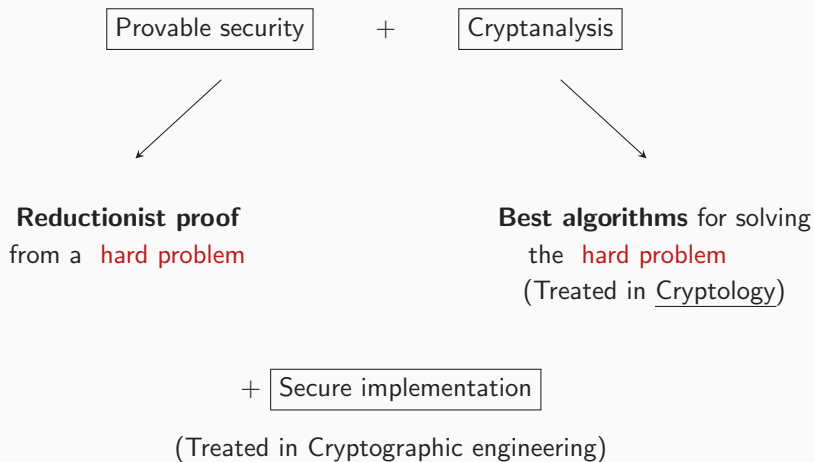




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# Hardness assumptions

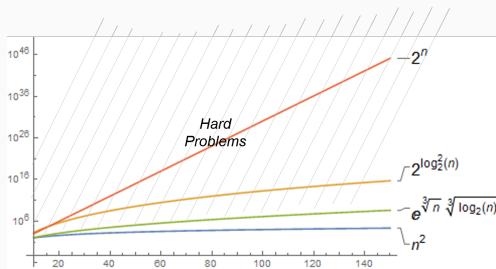
## Easy problems



$$\mathcal{O}(n)$$

$$\underbrace{\begin{bmatrix} 1 & 2 & 3 \end{bmatrix}}_{1 \times 3} \cdot \underbrace{\begin{bmatrix} 2 & 1 & 3 \\ 3 & 3 & 2 \\ 4 & 1 & 2 \end{bmatrix}}_{3 \times 3} = \underbrace{\begin{bmatrix} 1 \cdot 2 + 2 \cdot 3 + 3 \cdot 4 \\ 1 \cdot 1 + 2 \cdot 3 + 3 \cdot 1 \\ 1 \cdot 3 + 2 \cdot 2 + 3 \cdot 2 \end{bmatrix}}_{1 \times 3} = \begin{bmatrix} 20 \\ 10 \\ 13 \end{bmatrix}$$

$$\mathcal{O}(n^2)$$



VS

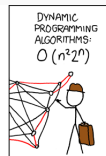
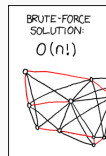
## Hard problems

$(x \text{ OR } y \text{ OR } z) \text{ AND } (x \text{ OR } \bar{y} \text{ OR } z) \text{ AND}$

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$$\mathcal{O}(2^n)$$



$$\mathcal{O}(\text{poly}(n) 2^n)$$

Hard problems:

No efficient (polynomial time) algorithm exists

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**Given:**  $g, g^a, g^b \in \mathbb{G}$ , where  $\mathbb{G}$  – general cyclic group

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**Remark:** A security reduction does not show that a scheme is secure, but only **as secure as** the hardness assumption!

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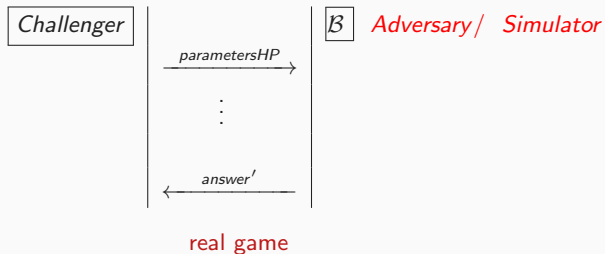
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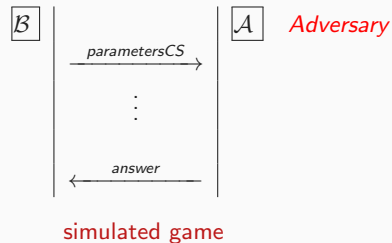
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  - **Decisional attack** - the adversary will spit out a decision that in a reduction can be used to solve a hard decisional problem

# A high level view of security reduction

Hard-problem (HP) security game



Cryptographic scheme (CS) security game





## Security reduction - reduction cost and reduction lost

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  - the parameters need to be increased to add additional  $k$  bits of security
  - Example:
    - The underlying problem has 128 bits of security, the reduction has loss of 12 bits,
    - $\Rightarrow$  the scheme can be claimed to have only 116 bits of security
  - A **vastly overlooked/ignored** issue in public-key cryptography

# Public Key Encryption (PKE)

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  - What more could the attacker do?

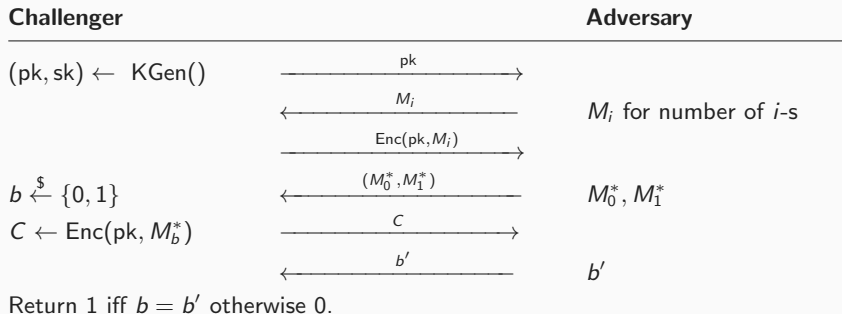
# Security of Public Key Encryption (PKE)

**Baseline security:** indistinguishability under chosen-plaintext attacks (IND-CPA)

A PKE scheme  $\Pi$  is called IND-CPA-secure if any PPT adversary  $\mathcal{A}$  has only negligible advantage

$$Adv = \Pr \left( \text{Exp}_{\Pi(1^k)}^{\text{ind-cpa}}(\mathcal{A}) = 1 \right) - 1/2 = \text{negl}(k).$$

in the following  $\text{Exp}_{\Pi(1^k)}^{\text{ind-cpa}}(\mathcal{A})$  game (experiment):



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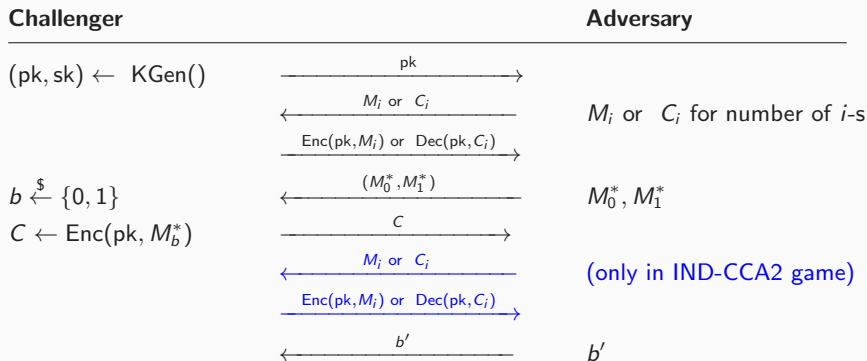
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  - can craft messages to encrypt as much as they want - **Always possible!**
  - can craft ciphertexts and use the decryption algorithm as an oracle to obtain the plaintexts
    - access switched off **before** target ciphertext is given to the attacker
    - unlimited access, **before and after** the target ciphertext is made available (of course the target ciphertext can not be queried)

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A PKE scheme  $\Pi$  is called IND-CCA-secure (IND-CCA2-secure) if any PPT adversary  $\mathcal{A}$  has only negligible advantage

$$Adv = \Pr \left( \text{Exp}_{\Pi(1^k)}^{\text{ind-cca}}(\mathcal{A}) = 1 \right) - 1/2 = \text{negl}(k).$$

in the following  $\text{Exp}_{\Pi(1^k)}^{\text{ind-cca}}(\mathcal{A})$  game (experiment):



Return 1 iff  $b = b'$  otherwise 0.

# An example walkthrough - Insecurity of textbook RSA

Recall textbook RSA (for more info see I2C slides):

## Textbook RSA:

### KeyGen:

- 1 Choose two primes  $p, q$  s.t.  $|p| \approx |q|$
- 2 Compute  $N = pq$  and  $\phi(N) = (p - 1)(q - 1)$
- 3 Choose a random  $e < \phi(N)$ , s.t.  $\gcd(e, \phi(N)) = 1$
- 4 Compute  $d$  such that  $ed = 1 \pmod{\phi(N)}$
- 5 Output public key  $pk = (N, e)$  and private key  $sk = d$

### Encrypt:

Compute ciphertext as  $C \leftarrow M^e \pmod{N}$

### Decrypt:

Decrypt ciphertext as  $M \leftarrow C^d \pmod{N}$

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- $\Rightarrow$  Message  $M = i \cdot j$  recovered!
- $\Rightarrow$  **Message recovery in time and space cost of  $\tilde{O}(2^{\ell/2})$  (factors polynomial in  $\ell$  neglected)**

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## Conclusion:

- We need some sort of randomization of the message! (we need IND-CPA)
- The adversary should not be able to construct valid ciphertexts! (we need IND-CCA)

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## Next time:

- Security of Public Key Encryption and Key Encapsulation (contd.)
- Security of Digital Signatures