



Authenticated Key-Exchange using Digital Signatures.

Applied Cryptography – Spring 2024

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Last time:

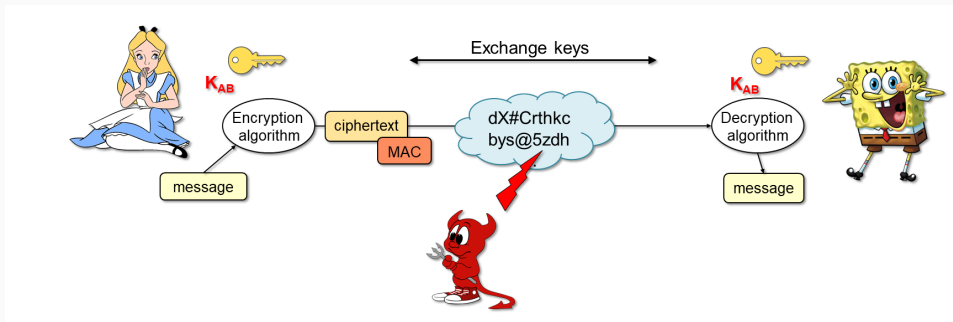
- Introduction to Post-Quantum Cryptography
- Hash-Based Signatures

Today:

- Authenticated Key-Exchange using Digital Signatures
- Post-Quantum cryptography challenges and families

Authenticated Key-Exchange using Digital Signatures

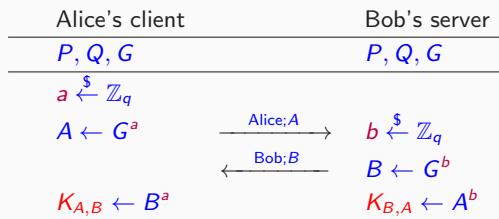
Recall our everyday scenario



- Alice and Bob have **not** agreed on a joint key yet, but they want to communicate securely
 - They want to **exchange symmetric keys** over the public channel, first
 - They use **public key cryptography** for this, so that Eve can't learn the key
 - Typically using (Merkle-)Diffie-Hellman key exchange

Recall the magic of (Merkle-)Diffie-Hellman key exchange

Public-key based establishment of a shared secret

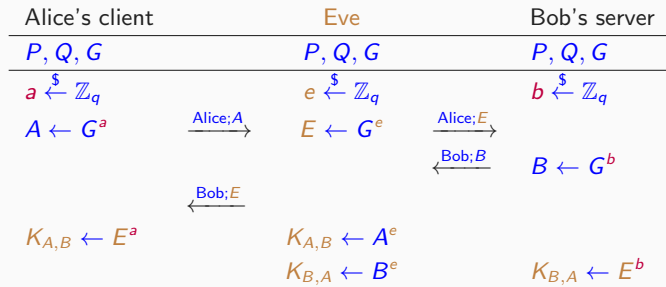


Alice and Bob arrive at the same shared secret $K_{A,B} = K_{B,A}$

$$K_{A,B} = (B^a) = (G^b)^a = G^{b \cdot a} = G^{a \cdot b} = (G^a)^b = A^b = K_{B,A}$$

- Alice and Bob derive key(s) from secret: $K \leftarrow \text{KDF}(K_{A,B})$
- They use K further in their communication for encryption or message authentication
- **Perfect Forward Secrecy (PFS)**
 - Once the session keys are destroyed they can not be recovered even by the parties that created them

Man-in-the-middle attack on (Merkle-)Diffie-Hellman Key Exchange



- Alice and Bob both **unknowingly share a secret with Eve**,
- In subsequent exchange protected with shared secrets
 - Eve decrypts, can read plaintext, and re-encrypts
 - Eve may **modify/delete messages and compute tags**
- **Problem: Alice and Bob can never be sure who sent the message**
- **Solution: Entity authentication/Identification**
 - Alice must verify B really comes from Bob and vice versa

Let's try to fix it

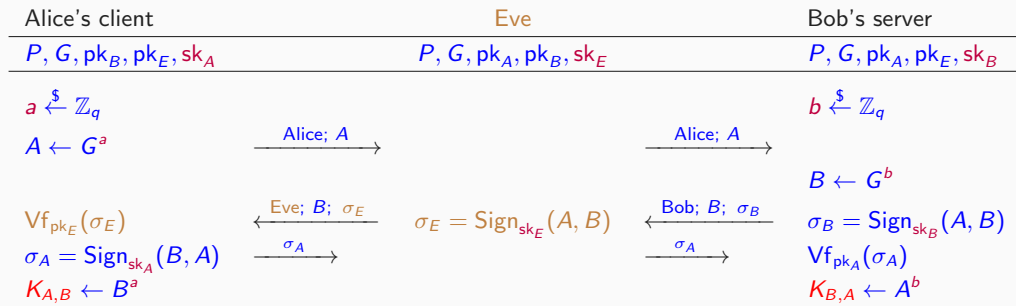
- Alice has a long term **signing** key pair (pk_A, sk_A) and Bob has (pk_B, sk_B)
- **Very important:**
 - Their long term keys are already authenticated! (for ex. out of band. Alternatively, certificates can be sent together with the identities!)
 - Alice knows pk_B belongs to Bob and Bob knows pk_A belongs to Alice

The fix:

Alice's client		Bob's server
P, Q, G, pk_B, sk_A		P, Q, G, pk_A, sk_B
$a \xleftarrow{\$} \mathbb{Z}_q$		
$A \leftarrow G^a$	$\xrightarrow{\text{Alice}; A}$	$b \xleftarrow{\$} \mathbb{Z}_q$
$Vf_{pk_B}(\sigma_B)$	$\xleftarrow{\text{Bob}; B; \sigma_B}$	$B \leftarrow G^b, \sigma_B = \text{Sign}_{sk_B}(A, B)$
$\sigma_A = \text{Sign}_{sk_A}(B, A)$	$\xrightarrow{\sigma_A}$	$Vf_{pk_A}(\sigma_A)$
$K_{A,B} \leftarrow B^a$		$K_{B,A} \leftarrow A^b$

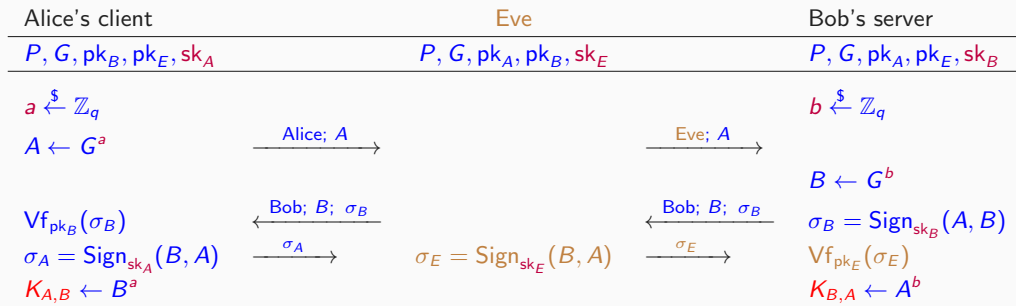
- “Authentication-only” Station-to-Station Protocol (Diffie et al. '92)
 - **claimed mutual authentication!**
- **Flawed! Man-in-the-middle attacks possible!**

Man-in-the-middle attack on the “Auth.-only” STS protocol – Attack 1



- Alice thinks she is talking to Eve,
- Bob thinks he is talking to Alice
- So, no mutual authentication!, but Eve does not know the key
- **Identity misbinding attack**
 - but Eve can trick Alice into saying things not intended for Bob, but for Eve
 - and then just relay them to Bob
 - Think of: I agree to buy your house for 1/2 million (Eve has a mansion, and Bob a shed)

Man-in-the-middle attack on the “Auth.-only” STS protocol – Attack 2



- Alice thinks she is talking to Bob,
- Bob thinks he is talking to Eve
- **So, no mutual authentication!**, but Eve does not know the key
- Again, **Identity misbinding attack**
- but Bob thinks everything from Alice comes from Eve
- Similar effect as previously, but now Eve intercepts the initial message from Alice intended for Bob
- in Attack 1, Eve uses a legitimate initial message from Alice

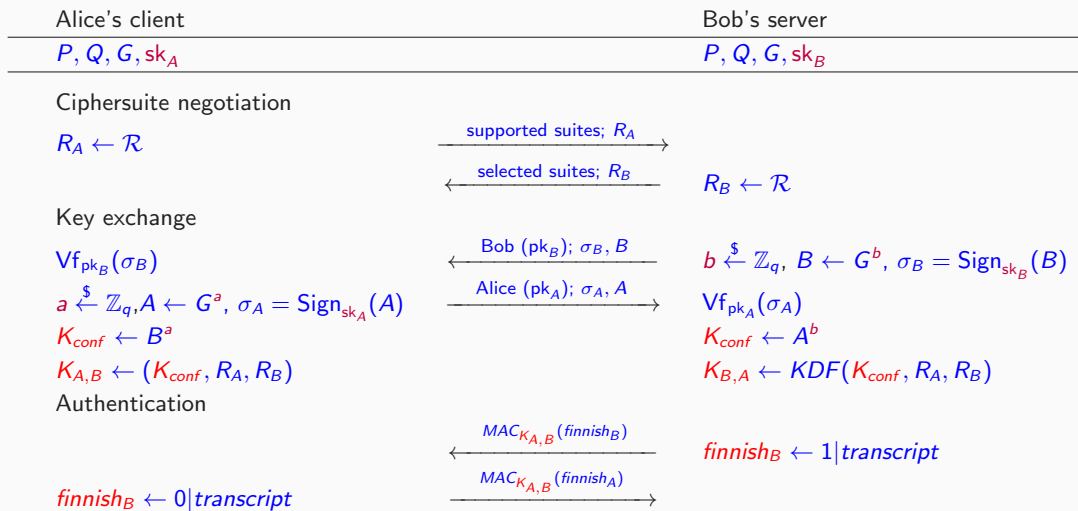
A fixed protocol – ISO-9796

Alice's client		Bob's server
P, Q, G, pk_B, sk_A		P, Q, G, pk_A, sk_B
$a \xleftarrow{\$} \mathbb{Z}_q, A \leftarrow G^a$	$\xrightarrow{\text{Alice}; A}$	$b \xleftarrow{\$} \mathbb{Z}_q$
$Vf_{pk_B}(\sigma_B)$	$\xleftarrow{\text{Bob}; B; \sigma_B}$	$B \leftarrow G^b, \sigma_B = \text{Sign}_{sk_B}(A, B, \text{Alice})$
$\sigma_A = \text{Sign}_{sk_A}(B, A, \text{Bob})$	$\xrightarrow{\sigma_A}$	$Vf_{pk_A}(\sigma_A)$
$K_{A,B} \leftarrow B^a$		$K_{B,A} \leftarrow A^b$

- Proven secure [Canetti-Krawczyk '01]
- **Include the identity of the receiver in the signature**
- The identities of Alice and Bob are bound to the key $K_{A,B}$ and the previous attacks don't work
 - Eve can't just relay the message sent by Bob (Attack 2)
 - $\text{Bob}; B; \text{Sign}_{sk_B}(A, B, \text{Eve})$ needs to be $\text{Bob}; B; \text{Sign}_{sk_B}(A, B, \text{Alice})$
 - Where does Attack 1 fail?
- Does including the identity of the sender accomplish the same? (See homework :))

- Proven secure but...
- **Neither initiator nor responder privacy protection:** both Alice and Bob need the identity of the peer before being able to proceed with the protocol
 - For ex, roaming users/browsers need initiator identity protection
 - Or NFC cards need responder identity protection
 - Can't be fixed for active attackers (as are Attacks 1 and 2), as the identity of the peer must be known before authentication (to be included in the signature)
- **Non-repudiability:** by signing the identity of the peer, one leaves a non-deniable proof of communication with that peer
- How to fix these issues?
 - Can we have identity protection for both peers, or even at least for one of them?
 - Major issue in many protocols today
 - What about TLS 1.2?

TLS 1.2 ephemeral version (TLS-DHE)



TLS 1.2 ephemeral version (TLS-DHE)

- Misbinding not possible, why? (due to last phase)
- No identity protection, certificates sent in clear!
- Everybody can see the website you are browsing to
- Good thing - no signing of peer identity

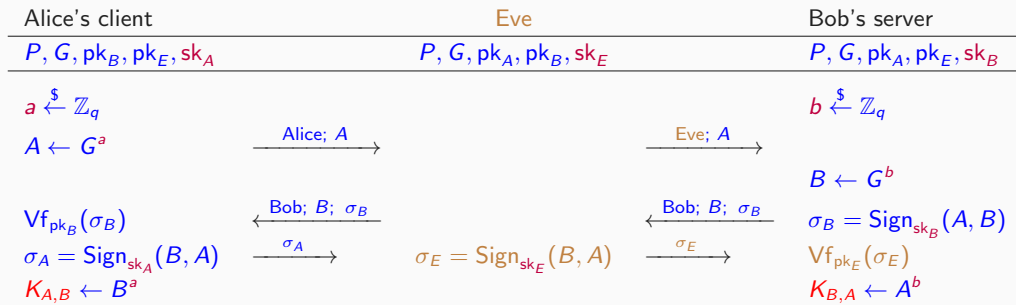
Disclaimer:

- Some messages on the previous slide are overly simplified. Be ware!
 - For instance, certificates are sent in separate messages
 - The server may or may not ask for the clients certificate, client authentication is optional.
 - Several other values and keys are generated (there is premaster key, master key and session key)
- You will hear more on the complications and other issues with TLS 1.2 next time
 - No authentication of ciphersuite, TLS version etc.
- Now let's go back to the simplicity of the STS protocol

Recall the Auth.only STS protocol and Attack 2

Alice's client		Bob's server
P, Q, G, pk_B, sk_A		P, Q, G, pk_A, sk_B
$a \xleftarrow{\$} \mathbb{Z}_q$		
$A \leftarrow G^a$	$\xrightarrow{\text{Alice}; A}$	$b \xleftarrow{\$} \mathbb{Z}_q$
$Vf_{pk_B}(\sigma_B)$	$\xleftarrow{\text{Bob}; B; \sigma_B}$	$B \leftarrow G^b, \sigma_B = \text{Sign}_{sk_B}(A, B)$
$\sigma_A = \text{Sign}_{sk_A}(B, A)$	$\xrightarrow{\sigma_A}$	$Vf_{pk_A}(\sigma_A)$
$K_{A,B} \leftarrow B^a$		$K_{B,A} \leftarrow A^b$

Recall the Auth.only STS protocol and Attack 2



- Recall that although no authentication is provided, Eve does not know the exchanged key $K_{A,B}$
- So why don't we use $K_{A,B}$ somehow to protect against the ID-misbinding?
- The full version of the STS protocol does exactly this

STS protocol (full version)

Alice's client		Bob's server
$P, Q, G, \text{pk}_B, \text{sk}_A$		$P, Q, G, \text{pk}_A, \text{sk}_B$
$a \xleftarrow{\$} \mathbb{Z}_q, A \leftarrow G^a$	$\xrightarrow{\text{Alice}; A}$	$b \xleftarrow{\$} \mathbb{Z}_q$
		$B \leftarrow G^b, K_{B,A} \leftarrow A^b$
	$\xleftarrow{\text{Bob}; B; C_B}$	$\sigma_B = \text{Sign}_{\text{sk}_B}(A, B), C_B = \text{Enc}_{K_{A,B}}(\sigma_B)$
$K_{A,B} \leftarrow B^a, \sigma_B = \text{Dec}_{K_{A,B}}(C_B)$		
$\text{Vf}_{\text{pk}_B}(\sigma_B), \sigma_A = \text{Sign}_{\text{sk}_A}(B, A)$		
$C_A = \text{Enc}_{K_{A,B}}(\sigma_A)$	$\xrightarrow{\sigma_A}$	$\sigma_A = \text{Dec}_{K_{A,B}}(C_A), \text{Vf}_{\text{pk}_A}(\sigma_A)$

- The encryption of the signatures protects the identities!
- Hence the identities don't have to be included in the signatures.
 - If public keys are not a priori authenticated, certificates can be included in the encrypted messages.
- However, this is not a good approach.... (encryption is not for authentication!)
 - Eve can register Alice's public key as her own and again perform an ID-missbinding attack
- Proof of knowledge of $K_{A,B}$ is not enough, it should be bound to the identity of the parties

SIGMA (SIGn and MAC) protocols [Hugo Krawczyk '03]

Alice's client		Bob's server
P, G, pk_B, sk_A		P, G, pk_A, sk_B
$a \xleftarrow{\$} \mathbb{Z}_q, A \leftarrow G^a$	$\xrightarrow{\text{Alice}; A}$	$b \xleftarrow{\$} \mathbb{Z}_q$
		$B \leftarrow G^b, K_{B,A} \leftarrow A^b$
		$K = KDF(K_{B,A}), t_B = MAC_K(Bob)$
$Vf_{pk_B}(\sigma_B), K_{A,B} \leftarrow B^a$	$\xleftarrow{\text{Bob}; B; \sigma_B; t_B}$	$\sigma_B = \text{Sign}_{sk_B}(A, B, \text{Alice})$
$K = KDF(K_{A,B}), t_A = MAC_K(Alice)$		
$\sigma_A = \text{Sign}_{sk_A}(B, A, \text{Bob})$	$\xrightarrow{\sigma_A; t_A}$	$Vf_{pk_A}(\sigma_A)$

- We keep the signing as in the STS protocol, since it prevents MiM attacks
- But, remove the identities from the signature, to provide repudiability
- And Alice does not advertize her identity
 - **This is basically STS, so misbinding possible!**
- Solution?:
 - **Alice and Bob MAC their own identity!**
 - From the MAC, Alice can see that Bob's identity was not replaced by Eve's

SIGMA-I protocol (initiator identity protection)

Alice's client

Bob's server

P, G, pk_B, sk_A

P, G, pk_A, sk_B

$a \xleftarrow{\$} \mathbb{Z}_q, A \leftarrow G^a$

\xrightarrow{A}

$b \xleftarrow{\$} \mathbb{Z}_q, B \leftarrow G^b, K_{B,A} \leftarrow A^b,$
 $K_M; K_E = KDF(K_{B,A}), t_B = MAC_{K_M}(Bob),$

$K_{A,B} \leftarrow B^a, K_M; K_E = KDF(K_{A,B}),$

$\xleftarrow{B; C_B}$

$\sigma_B = Sign_{sk_B}(A, B), C_B = Enc_{K_E}(Bob, \sigma_B, t_B)$

signature and MAC verification of Bob's id

$t_A = MAC_{K_M}(Alice), \sigma_A = Sign_{sk_A}(B, A)$

$C_A = Enc_{K_E}(Alice, \sigma_A, t_A)$

$\xrightarrow{C_A}$

signature and MAC verification of Alice's id

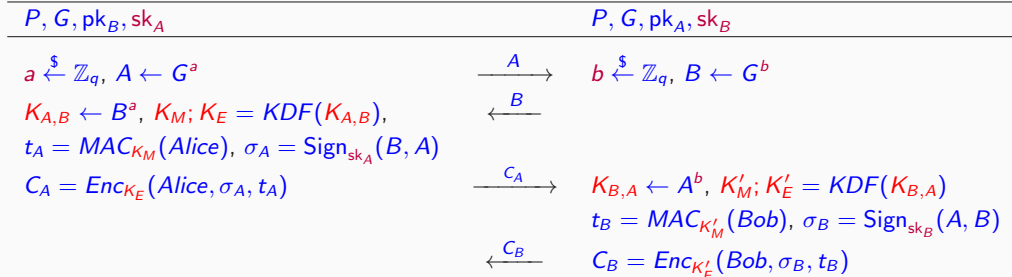
*For compactness, signature and MAC verification, decryption steps omitted (but are performed)

- No identities in clear \Rightarrow protection against passive attackers
- Alice can verify the identity of Bob before disclosing her own identity \Rightarrow **identity protection of initiator** against active attackers
- Signing \Rightarrow MiM attacks prevented
- MAC of own identity \Rightarrow identity misbinding attacks prevented
- **Used in TLS 1.3 handshake**

SIGMA-R protocol (responder identity protection)

Alice's client

Bob's server



*For compactness, signature and MAC verification, decryption steps omitted (but are performed)

- Bob can verify the identity of Bob before disclosing his own identity \Rightarrow **identity protection of responder** against active attackers
- Alice and Bob use different $K_M; K_E$ and $K'_M; K'_E$ to prevent **reflection attacks**
 - Hint: Protocol is completely symmetric!

SIGMA protocol in IKE (Internet Key Exchange) main mode

Alice's client

Bob's server

P, G, pk_B, sk_A

P, G, pk_A, sk_B

$a \xleftarrow{\$} \mathbb{Z}_q, A \leftarrow G^a$

\xrightarrow{A}

$b \xleftarrow{\$} \mathbb{Z}_q, B \leftarrow G^b$

$K_{A,B} \leftarrow B^a, K_M; K_E = KDF(K_{A,B}),$

\xleftarrow{B}

$t_A = MAC_{K_M}(Alice), \sigma_A = Sign_{sk_A}(B, A, t_A)$

$C_A = Enc_{K_E}(Alice, \sigma_A, t_A)$

$\xrightarrow{C_A}$

$K_{B,A} \leftarrow A^b, K'_M; K'_E = KDF(K_{B,A})$

$t_B = MAC_{K'_M}(Bob), \sigma_B = Sign_{sk_B}(A, B, t_B)$

$\xleftarrow{C_B}$

$C_B = Enc_{K'_E}(Bob, \sigma_B, t_B)$

*For compactness, signature and MAC verification, decryption steps omitted (but are performed)

**Difference from SIGMA-R in green

- IKE is core AKE protocol of IPsec – IP Security [RFC2401-12]
- above is IKE v1
- Aggressive mode exists without identity protection
- IKE v2 slight differences – A, B not included inside of MAC, only identity

SIGMA protocols are part of IKE and TLS 1.3

- provably secure
- fast
- robust
- minimize number of rounds
- simpler parameters
- identity protection

Protocols have other issues (for ex. TLS is not only the handshake):

- Ciphersuite negotiation?
- Side-channel protection?
- DOS protection?
- Formal analysis?
- Key derivation?
- Use of PKI?
- Post-quantum versions?

Today:

- Authenticated Key-Exchange using Digital Signatures

Next time:

- “Transport layer security (TLS)” Thom Wiggers, PQShield