

```
1 import components.simplereader.SimpleReader;
2 import components.simplereader.SimpleReader1L;
3 import components.simplewriter.SimpleWriter;
4 import components.simplewriter.SimpleWriter1L;
5
6 /**
7  * Program for calculating the square root of a number to within 0.01% relative
8  * error.
9  *
10 * @FayeLeigh
11 *
12 */
13 public final class Newton2 {
14
15     /**
16      * No argument constructor--private to prevent instantiation.
17      */
18     private Newton2() {
19     }
20
21     /**
22      * Checks if input is close to zero.
23      *
24      * @param x
25      *      number to be compared to number close to zero
26      * @return true if input is close enough to zero, false if input is not zero
27      */
28     private static boolean isZero(double x) {
29         final double eps = 1E-10;
30         return x < eps;
31     }
32
33     /**
34      * Computes estimate of square root of x to within relative error 0.01%.
35      *
36      * @param x
37      *      positive number to compute square root of
38      * @return estimate of square root
39      */
40     private static double sqrt(double x) {
41         final double error = 0.0001;
42         double r = x;
43         boolean flag = true;
44
45         if (isZero(x)) { //If input is zero, skip calculation and return 0
46             return 0.0;
47         }
48         while (flag) { //Compute square root of x until error is acceptable
49             r = (r + x / r) / 2; //Newton iteration formula
50             if (Math.abs(r * r - x) / x < error * error) { //Error calculation
51                 flag = false;
52             }
53         }
54         return r;
55     }
56
57     /**
58      * Main method.
59      */
60 }
```

```
60     * @param args
61     *         the command line arguments
62     */
63     public static void main(String[] args) {
64         SimpleReader in = new SimpleReader1L();
65         SimpleWriter out = new SimpleWriter1L();
66
67         final int digits = 2; //Number of digits of output
68         boolean flag = true;
69         double input = 0.0, output = 0.0;
70
71         //Prompt to ask if user wishes to continue
72         out.println("This program computes the square root "
73             + "of any positive number. ");
74         out.println("Would you like to continue? (y/n)");
75
76         //Sets flag to false if user does not enter "y"
77         String yn = in.nextLine();
78         if (!yn.equals("y")) {
79             flag = false;
80         }
81
82         /**
83          * Until user declines, keep requesting numbers and outputting their
84          * square roots
85          */
86         while (flag) {
87             out.println("Enter any positive number: "); //Prompt for number
88             input = in.nextDouble();
89             output = sqrt(input); //Call method sqrt() to find sqrt of number
90             out.print("The square root of " + input + " is ");
91             out.print(output, digits, false);
92             out.println();
93             out.println("Would you like to enter another number? (y/n)");
94             yn = in.nextLine();
95             if (!yn.equals("y")) {
96                 flag = false;
97             }
98         }
99         in.close();
100        out.close();
101    }
102 }
```