```
1 import components.simplereader.SimpleReader;
 2 import components.simplereader.SimpleReader1L;
 3 import components.simplewriter.SimpleWriter;
 4 import components.simplewriter.SimpleWriter1L;
 6/**
 7 * Program for calculating the square root of a number to within 0.01% relative
 8 * error.
10 * @FayeLeigh
11 *
12 */
13 public final class Newton1 {
14
15
16
       * No argument constructor--private to prevent instantiation.
17
18
      private Newton1() {
19
20
21
22
       * Computes estimate of square root of x to within relative error 0.01%.
23
2.4
       * @param x
25
                     positive number to compute square root of
26
       * @return estimate of square root
27
28
      private static double sqrt(double x) {
          final double error = 0.0001;
29
30
          double r = x;
31
          boolean flag = true;
32
33
          while (flag) { //Compute square root of x until error is acceptable
34
              r = (r + x / r) / 2; //Newton iteration formula
35
              if (Math.abs(r * r - x) / x < error * error) { //Error calculation}
36
                   flag = false;
37
38
          }
39
          return r;
40
      }
41
42
43
       * Main method.
44
45
       * @param args
46
                    the command line arguments
47
       * /
48
      public static void main(String[] args) {
49
          SimpleReader in = new SimpleReader1L();
50
          SimpleWriter out = new SimpleWriter1L();
51
52
          final int digits = 2; //Number of digits of output
53
          boolean flag = true;
54
          double input = 0.0, output = 0.0;
55
56
          //Prompt to ask if user wishes to continue
57
          out.println("This program computes the square root "
58
                   + "of any positive number. ");
59
          out.println("Would you like to continue? (y/n)");
```

```
60
          //Sets flag to false if user does not enter "y"
61
62
          String yn = in.nextLine();
63
          if (!yn.equals("y")) {
64
              flag = false;
65
          }
66
          /**
67
           * Until user declines, keep requesting numbers and outputting their
68
69
           * square roots
70
           * /
          while (flag) {
71
72
              out.println("Enter any positive number: "); //Prompt for number
73
              input = in.nextDouble();
74
              output = sqrt(input); //Call method sqrt() to find sqrt of number
              out.print("The square root of " + input + " is ");
75
76
              out.print(output, digits, false);
77
              out.println();
78
              out.println("Would you like to enter another number? (y/n)");
79
              yn = in.nextLine();
80
              if (!yn.equals("y")) {
81
                  flag = false;
82
              }
83
          }
84
          in.close();
85
          out.close();
86
      }
87 }
```