

```
1 import components.simplereader.SimpleReader;
2 import components.simplereader.SimpleReader1L;
3 import components.simplewriter.SimpleWriter;
4 import components.simplewriter.SimpleWriter1L;
5
6 /**
7  * Program for calculating the square root of a number to within 0.01% relative
8  * error.
9  *
10 * @FayeLeigh
11 *
12 */
13 public final class Newton4 {
14
15     /**
16      * No argument constructor--private to prevent instantiation.
17      */
18     private Newton4() {
19     }
20
21     /**
22      * Checks if input is close to zero.
23      *
24      * @param x
25      *      number to be compared to number close to zero
26      * @return true if input is close enough to zero, false if input is not zero
27      */
28     private static boolean isZero(double x) {
29         final double eps = 1E-10;
30         return x < eps;
31     }
32
33     /**
34      * Computes estimate of square root of x to within relative error 0.01%.
35      *
36      * @param x
37      *      positive number to compute square root of
38      * @param error
39      *      positive number that sets error threshold of calculations
40      * @return estimate of square root
41      */
42     private static double sqrt(double x, double error) {
43         double r = x;
44         boolean flag = true;
45
46         if (isZero(x)) { //If input is zero, skip calculation and return 0
47             return 0.0;
48         }
49         while (flag) { //Compute square root of x until error is acceptable
50             r = (r + x / r) / 2; //Newton iteration formula
51             if (Math.abs(r * r - x) / x < error * error) { //Error calculation
52                 flag = false;
53             }
54         }
55         return r;
56     }
57
58     /**
59      * Main method.
```

```
60      *
61      * @param args
62      *         the command line arguments
63      */
64      public static void main(String[] args) {
65          SimpleReader in = new SimpleReader1L();
66          SimpleWriter out = new SimpleWriter1L();
67
68          final int digits = 4; //Number of decimal digits of output
69          boolean flag = true;
70          double input = 0.0, output = 0.0, error = 1.0;
71
72          //Prompt to ask if user wishes to continue
73          out.println("This program computes the square root "
74              + "of any positive number. ");
75          out.println("Would you like to continue? (y/n)");
76
77          //Sets flag to false if user does not enter "y"
78          String yn = in.nextLine();
79          if (!yn.equals("y")) {
80              flag = false;
81          }
82          if (flag) {
83              out.println("Please enter the desired error threshold as a "
84                  + "percentage (e.g. enter 0.01 for 0.01% error): ");
85              error = in.nextDouble() / 100.0; //Convert % to decimal and store
86          }
87
88          /*
89          * Until user declines, keep requesting numbers and outputting their
90          * square roots
91          */
92          while (flag) {
93              out.println("Enter a number: "); //Prompt for number
94              input = in.nextDouble();
95              if (input < 0) {
96                  flag = false;
97              } else {
98                  output = sqrt(input, error); //Call method sqrt() to find sqrt of
99                  number
100                  out.print("The square root of " + input + " is ");
101                  out.print(output, digits, false);
102                  out.println();
103              }
104          }
105          in.close();
106          out.close();
107      }
```