### Queen Mary, University of London Department of Electronic Engineering and Computer Science

### **Draft Report**

Fayimora Femi-Balogun

Supervisor: Dr. Matthew Purver

#### Abstract

#### NOT COMPLETE

Every organisation out there today is constantly looking for ways to improve customer satisfaction. Talk a little bit about 1 or two companies and how they do it (3 sentences...ish)

Social platforms like Facebook and Twitter generate an enormous amount of data on a daily basis. People sometimes use these platforms as an avenue to express their thoughts about products they use. They have discussions with each other about these products and make comparisons.

In this study, we will be making use of Apple Incorporated as a case study. We start by mining Apple related data from Twitter and then we proceed to filtering this data into what is relevant and what isn't. Once we have our relevant data, we will use a mixture of Machine Learning and Natural Language Processing techniques to find common topics in the data. Furthermore, we will analyze the sentiments of the data and investigate how it correlates with the topics. Lastly, we will evaluate the techniques applied to determine which ones work best and why.

### ${\bf Acknowledgements}$

### Dedication

Dedication here.

'No amount of experimentation can ever prove me right; a single experiment can prove me wrong.'

Albert Einstein

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### Introduction

#### 1.1 Motivation

Organisations today continuously search for new ways to get feedback from their clients in a bid to improve customer satisfaction. Technology firms like Apple, Samsung and Google want to know if their software/hardware products meets the consumers needs. Merchandise retailers like Walmart and Tesco are constantly trying to make sure they are serving the right products in the right quantity and at the right price. Startups continuously evaluate their products to measure the probability of the company being successful sometime in the future. Postal services like Royal Mail are very interested in how their services are doing and what their customers despise most so they can improve. Current ways of achieving this include **Surveys** (questionnaires or interviews) and **Focus Groups**.

Surveys are very easy to create and distribute. There are also a variety of tools to help with this. Some of them include SurveyMonkey<sup>1</sup> and Google Docs<sup>2</sup>. Unfortunately, Surveys also have a few unpleasant drawbacks like time consumption and labour intensity. It can also be difficult to encourage participants to respond. Nevertheless, the main drawback to using Surveys is that some questions are left unanswered while the answers given in answered questions may not reflect the truthful sentiments of the participant. (Rubin, 1987) concurs with this and he goes on to discuss how this problem can be solved (to a certain extent) with imputation<sup>3</sup>. (Hayes, 2008)

<sup>&</sup>lt;sup>1</sup>https://www.surveymonkey.com/

<sup>&</sup>lt;sup>2</sup>https://drive.google.com

<sup>&</sup>lt;sup>3</sup>Imputation is the process of inferring plausible values for missing entries

also agrees with this point of view and suggests the use of well designed leading questions to put the participant in the right frame of mind. For instance, a leading question like "How likely will you recommend our service to friends?" gets the participant thinking about recommendations. While the above solutions might work, they also have the same drawbacks as the original problem. Imputation can be very time consuming, labour intensive and error prone while the use of leading questions fails to solve the problem of unanswered questions.

Unfortunately, interviews and focus groups also suffer from false answers due to the fact that they are not anonymous. This means that the participants, in the face of an interviewer, try to be lenient in other not to sound too negative. This could also sometimes be due to the fact that participation in the interview/focus group has been incentivised with money or desirable items.

Ideally, the next question we should be asking is "How can we get the truthful views of our clients about our products and services?"? We need to find a way to get this information without putting any pressure on our clients.

#### 1.2 Aims and Objectives

The main aim of this project is to investigate other means of getting our data and also, how we can make use of Machine Learning and Natural Language Processing techniques to make sense of the data.

Fortunately, the recent surge in the use of social media makes the former relatively easy. People, more often than not, tend to post their truthful feelings about services they use on social media. For instance, Person A buys an iPhone today and realises that the Wi-Fi connectivity is faulty. He/She will most likely post something like "New iPhone wifi not working #NotCool" on one or more of the available social networking platforms. From this statement, we can infer that Person A is talking about the iPhone, Wi-Fi and Connectivity. We could also infer that the sentiment of the user, with respect to those topics, is somewhat negative. The process of discovering abstract topics in text is called **Topic Modelling** while the process of discovering sentiments in text is known as **Sentiment Analysis**. Chapters 4 and 5 discuss how we can automate these processes, respectively.

1.3. Why Twitter?

We will try to answer some research questions. They include:

• Can we used supervised techniques to accurately classify tweets into what is relevant and

what is not?

• Can we detect themes/topics in our dataset? If yes, are these topics related to Apple Inc

in any way?

• One way to know the preferences of anyone is by knowing their interests. Can we pro-

file/group people in terms of their interests?

1.3 Why Twitter?

Twitter is a social micro-blogging platform where users can share messages in 140 characters.

It also allows its users to follow each other. This means, if person A follows person B, A will

see public posts from B. These messages are usually referred to as tweets.

Tweets are capped to 140 characters and can contain text, links or a combination of both.

They are usually related to either an event, interests or just personal opinion. Facebook posts

are mostly always well thought out and each post might include multiple topics. Tweets on the

other hand are usually written at the speed of thought. This makes it a good source of data.

According to Mashable, DOMO, a Business Intelligence company paired up with Column Five

Media to create an infographic<sup>4</sup> about the web back in 2012. It showed that Twitter at the

time received around 100,000 tweets per minute.

Finally, Twitter's data is open compared to other social platforms like Facebook. This means

developers are free to tap into this wealth of data in almost real time. This makes Twitter a

perfect source for our data.

<sup>4</sup>See http://mashable.com/2012/06/22/data-created-every-minute/

### 1.4 Methodology

How do I plan to approach this research? What kind of machine learning/text processing methods, evaluation techniques will be used?

This study requires social data and the dataset used is gathered from Twitter over a time frame. The data collected is related to Apple Inc and their products.

With data already gathered, the first step would be to start training a classifier to help filter out as many irrelevant tweets as possible. We will briefly analyse different ways to classify text. We eventually settle with the Naïve Bayes Classifier and we look into different ways of analysing its performance.

The next step will be to try identifying themes in the data. This means we will try to detect the main topics being discussed with respect to Apple Inc. We briefly look at Latent Semantic Indexing and why it might not be suitable for our needs. We then look into Latent Dirichlet Allocation, a common approach to topic modelling and use it to detect themes in our dataset.

#### 1.5 Statement of Originality

Statement here.

### Background Theory

#### 2.1 Introduction

Automatic Text Classification or Text Categorization is a rapidly growing field in Machine Learning and Natural Language Processing. This mainly due to the amount of electronic data we currently generate. The main task is to assign one or more classes to a given text document. Applications of text classification include *Email Spam Detection* and *Language Detection*. The former involves trying to distinguish spam emails from legitimate ones while the latter involves the identification of the language a document was written in.

However, this study makes use of classification techniques for data filtration (removing irrelevant documents from a list of documents, similar to spam filtering), topic modelling (extracting topics from a list of documents) and sentiment analysis (predicting the sentiment of the author of a document). This chapter explains a few background concepts and reviews some relevant research previously done in this area.

#### 2.2 Naïve Bayes Classifier

The Naïve Bayes classifier is the simplest classifier that can be used and this is due to the fact that is is based on simple Bayes Theorem. It is a probabilistic classifier which assumes that all features of the documents are independent of each other. This means that if a document has features f1 and f2 (could be length of document, occurrence of words, language e.t.c), the existence of f1 has nothing to do with the existence of f2. This also means that it makes assumptions that may or may not be correct, hence the "Naïve" in its name.

Bayes theorem states that the probability of A given B is the probability of B given A times the probability of A divided by the probability of B. Mathematically, this is written as:

$$p(A|B) = \frac{p(B|A)p(A)}{p(B)}$$
(2.1)

Applying this logic to text classification, the probability that a document  $d_i \in D$  belongs to a class c is denoted as:

$$p(c|d_i) = \frac{p(d_i|c)p(c)}{p(d_i)}$$
(2.2)

Although other techniques like Maximum Entropy, Random Forests or Support Vector Machines tend to perform better, a naive Bayes classifier will require less memory and CPU cycles. It is also computationally less complex and simpler to implement. With regard to performance, (Huang et al., 2003) showed using multiple datasets from (Blake & Merz, 1998) that the naive Bayes classifier in many cases performs as good as other complex classifiers and (Zhang, 2004) goes further to explain why it performs well. Other studies have also found Bayesian classifiers to be effective without being affected by its simple independence assumption (Langley et al., 1992; Manning et al., 2008).

The Naïve Bayes classifier has been used in many text classification problems but one of its common applications which is relevant to tweet classification is email spam<sup>1</sup> filtering. A spam filter is a system that takes in text and decides whether or not it is spam. (Androutsopoulos  $et\ al.$ , 2000) addressed this issue using a naive Bayes classifier. They trained the model using a predefined set of manually labelled messages. They were able to show that the naive Bayes classifier was able to classify messages with impressive accuracy and precision compared to the then common keyword based approach to classification. (Deshpande  $et\ al.$ , 2007) also carried out a similar research and the results were equally impressive and similar.

<sup>&</sup>lt;sup>1</sup>irrelevant or unsolicited messages. They are typically to large numbers of users

#### 2.3 Topic Modelling

Topic Modelling is a process by which abstract topics/themes are extracted from a collection of documents. This process is usually carried out with the aid of topic models, a suite of algorithms used for topic modelling. It has been applied in a variety of fields like Software Analysis where (Linstead et al., 2009) used topic modelling to find topics embedded in code and (Gethers & Poshyvanyk, 2010) used topic modelling to capture coupling among classes. (Kireyev et al., 2009) applied topic models on disaster related data from Twitter in an effort to determine what topics were discussed within the time span of a natural disaster. (Hospedales et al., 2009) introduced a new topic model that can be used to analyze videos with complex and crowded scenes in other to discover regularities in the videos. A system built on such model will be able to answer a question like "What interesting events happened in the last 5 hours". Other fields include Audio Analysis (Smaragdis et al., 2009), Influence modelling (Gerrish & Blei, 2009), Finance (Doyle & Elkan, 2009), Writer Identification (Bhardwaj et al., 2009) and many more.

There are a number of topic models but the two main ones are **Latent Semantic Indexing** (LSI) and **Latent Dirichlet Allocation** (LDA) and we discuss them further in the following sections.

#### 2.3.1 Latent Semantic Indexing

Latent Semantic Indexing(LSI), sometimes referred to as Latent Semantic Analysis, is an indexing technique leverages matrix-algebra computations<sup>2</sup> to identify any patterns in relationships between a collection of text documents. It works based on the assumption that words used in the same context tend to have homogeneous meanings (Deerwester et al., 1990; Dumais, 2004; Landauer, 2006). LSI, has been used mostly in Information Retrieval and Search Engine Optimisation where it tries to figure out what words in a web page are relevant to the web page even though they might not be used in that page. One of the main drawbacks the LSI model suffers from is ambiguity.

Assuming we have two documents, one talking about Microsoft Office and the other talking about actual physical Office space. How can the model differentiate between the two? Un-

<sup>&</sup>lt;sup>2</sup>Specifically, it uses Singular Value Decomposition which is a factorization of a complex matrix. See http://en.wikipedia.org/wiki/Singular\_value\_decomposition

fortunately, it is unable to and a significant step forward to solve this problem was made my (Hofmann, 1999) who presented the probabilistic LSI variation. (Blei et al., 2003) argues that while Hoffman's work is a very useful step towards using probabilistic models to model text, it is incomplete.

#### 2.3.2 Latent Dirichlet Allocation

Latent Dirichlet Allocation(LDA) (Blei et al., 2003) is a generative<sup>3</sup> and probabilistic model that can be used to automatically group words into topics and documents into a mixture of topics. It works based on the assumption that each document contains one or more topics. Words can also exist in multiple topics as they actually do in natural language. In other to tackle the problem of ambiguity in LSI, Latent Dirichlet Allocation takes a combination of all topics that seem relevant to a document in a corpora and compares that document to the topics in an effort to determine which topic is more closer to the document.

Most of the research done on social media data, especially Twitter, has been to detect usage and communities (Java et al., 2007). Nonetheless, recent research has started to look into the detection of topics in social media. (Kireyev et al., 2009) used LDA to extract topics/themes from a collection of disaster related tweets. (Zhao et al., 2011) use LDA to compare news related tweets on Twitter with topics in The New York Times. They were also able to show that the standard LDA might not always work well on tweets and so they proposed a new model which is a slight variant of LDA. (Weng et al., 2010) proposed an algorithm that leverages LDA to find topic-sensitive influential twitter users.

<sup>&</sup>lt;sup>3</sup>See http://en.wikipedia.org/wiki/Generative\_model

### Data Aggregation

First step towards this project is to fetch our data from Twitter. The data is classified into two groups, relevant and irrelevant. We will be spending most of our time with the relevant data.

#### 3.1 Data Classification

To carry out our experiments, we will need to filter out irrelevant tweets. Irrelevant tweets are tweets which we do not really care about. Some examples include:

- Every day I'm levelling! And now I'm level 19 in #CSRClassics for iPhone!
- Yes, our apple juice and cider are both GMO-free.
- I just had my first carmel apple

All three tweets could be regarded as relevant but for our use case, they are not. This is because we are only interested in tweets that contain personal opinions about Apple Incorporated. Examples of relevant tweets include: their thoughts

- Once you get hooked to #Mac, you will definitely go back to #Windows! Lol!
- If Tim Cook at Apple knows anything about him, it'd be to stay away from Icahn.

| Tweet   | Action    |             |
|---|-----------|-------------|
| Black Apple MacBook A1181!!! Great Laptop!!: Price 199.99 USD (0 Bids) End Time: 2013-11-01 10:49:17 PDT http://t.co/DHTIhAiYA4 | relevant: | irrelevant: |
| @cosminepure am facut un schimb cu iphone 5 in care a fost inclus si galaxy nexus ;)  | relevant: | irrelevant: |
| RT @appleinsider: J.D. Power ranks Samsung tablets better than iPad entirely due to cost<br>http://t.co/2UiYrCiRQ6              | relevant: | irrelevant: |
| getting a ipad mini for christmas simply for the reason I need it to read fanfictions of wattpad hahahaha                       | relevant: | irrelevant: |
| RT @juztenlolly: "Don't touch MY iPhone. It's not an usPhone, a wePhone, an ourPhone It's an iPhone."                           | relevant: | irrelevant: |
| You either like apple juice or orange juice You cannot have both Whose side are you on  | relevant: | irrelevant: |
| @G4Shallow @HabibCham @purplelime yeah, been waiting months to buy an iPad again.   | relevant: | irrelevant: |

Figure 3.1: The data labelling application

Of course we can manually classify this data but when we have millions of tweets, this becomes impracticable. This is where we employ some classification algorithms to assist us. This is a three step process and we will discuss them in the next sub sections.

#### 3.1.1 Preparing train data

Train data, also known as a training set is a set of data used to train a knowledge database, in this case, a classifier. Our training set will be created by manually labelling a fraction of our dataset. People write in different ways on Twitter and trying to create a new training set to encompass all possibilities would be very time consuming and intractable. To make this process a little easier, a web application for labelling tweets was created. Figure 3.1 is a screen shot of what the application looks like.

While using the web application in Figure 3.1 makes labelling tweets easier and a little quicker, it does not change the fact the we still have to manually label a plethora of tweets. To speed up this process even further, the data labeller was made public and the labelling was crowd

## Thanks a lot for helping!

The instructions are really simple.

- · Each row in the table contains a tweet. Read the tweet!
- Determine if the tweet is relevant or irrelevant. A relevant tweet is one that is talking about Apple Inc.. It
  might be about the iPhone, iPad, MacBook, iTunes e.t.c anything Apple! Of course an irrelevant tweet is the
  opposite! Classify anything you have doubt about as irrelevant.
- Select relevant or irrelevant from the options for that tweet and move on to the next one
- When you are done, there is a submit button at the end of the page. Click it!

Figure 3.2: Instructions on how to label the tweets

sourced. A list of instructions (Figure 3.2) were also given to anyone who helped label the tweets.

One problem with crowd sourcing this task is that people have different opinions about what is relevant and what is not. In an attempt to solve this problem, each tweet was classified twice. A tweet classified as relevant gets a score of 1 and an irrelevant tweet gets 0. This means that if a tweet was classified twice as relevant, it should have a score of 2 and a tweet classified as irrelevant twice should have a score of 0. Tweets that have been classified twice and have a total score of 1 are tweets that have been classified as both relevant and irrelevant. These are tweets that we have to classify ourselves into a group. While this is not an assured way of getting the best training set, it gives us a certain level of confidence about our training set. It is also arguably much better than single handedly creating the training set.

#### 3.1.2 Training a classifier

As discussed in Section 2.2, a Naïve Bayes Classifier is a probabilistic classifier which is based on the Bayes Theorem. We will train one and use it to classify the tweets into relevant and irrelevant groups.

Unfortunately, the classifier takes as input a vector space representation of our tweets and not the actual text. This means we have to convert our tweets into a vector representation of some sort. We will be using the **bag of words model** in this study but before we transform the tweets, we have to pre-process the tweets.

#### 3.1.2.1 Preprocessing

Preprocessing are the tasks we have to carry out before the main transformation of the tweets to a vector space model. Firstly, we'll peruse through our tweets to remove new line characters and links and stop words. We then take each tweet and convert it into a list of *n-grams*.

Some tweets have special characters like new lines, excess spaces and Unicode characters. These characters are noisy features we have to remove them, we make use of a regular expression. Every programming language has a function to strip a text off newlines and whitespace and it can be easily done in one line of code. Removing the links from the text is a little more complex and the "easiest" way to do this would be to use a regular expression. (Friedl, 2006) in his book *Mastering Regular Expressions* describes regular expressions as a very flexible mini language that is used for text processing. The regular expression we will be using to find links in our text is

$${(https?: \/\)?([\da-z\.-]+)\.([a-z\.]{2,6})([\/\w\.-]*)*/?}$$

Unfortunately, all a regular expression can do is search for patterns in text. Luckily, most programming languages provides support regular expressions so all we have to do is search for the pattern in each tweet and use the language features to replace the matched pattern with nothing(an empty string preferably).

The next step is to remove stop words in each tweet. (Wilbur & Sirotkin, 1992) defines a stop word as "a word which may be identified as a word that has the same likelihood of occurring in those documents not relevant to a query as in those documents relevant to the query." In layman's terms, stop words are words that occur in every document irrespective of the document's relevance. Stop words are usually the most common word in a language, English in this case. Some examples include and, or, the etc. Removal of stop words from text usually results in better model performance.

## Topic Modelling

4.1 Latent Dirichlet Allocation

Further Analysis

### Conclusion

### 6.1 Summary of Report Achievements

Summary.

### 6.2 Applications

Applications.

### 6.3 Future Work

Future Work.

## Appendices

## Appendix A

# Sample Appendix

The content of the appendix

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