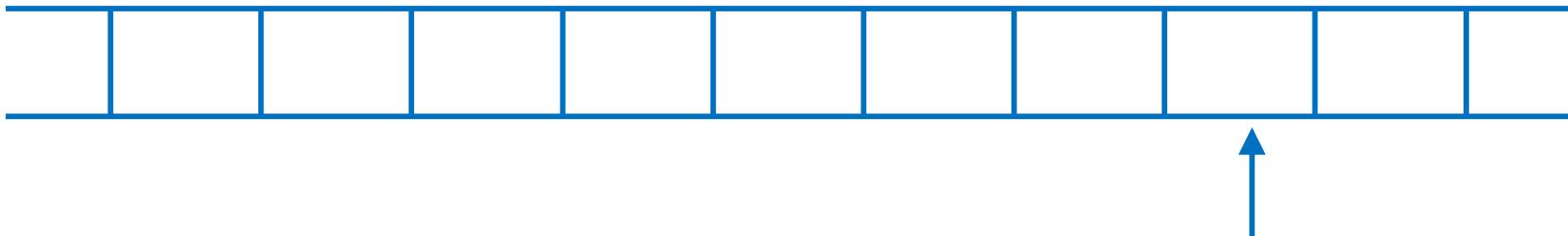


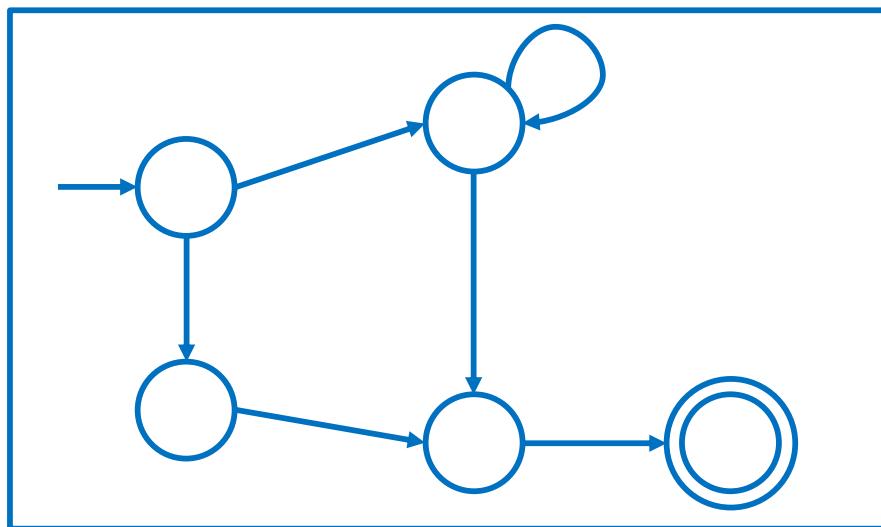
# Turing Machines As Transducers

# A Standard Turing Machine

Tape



Control Unit



Read-Write head

# A Turing Machine as a Transducer

## Transducer:

- The **input** for a computation will be all the nonblank symbols on the tape at the initial time.
- At the conclusion of the computation, the **output** will be whatever is on the tape.



$$q_0 w \vdash^* q_f f(w)$$

# A Computable Functions

**Definition:** A function  $f$  with domain  $D$  is said to be **Turing-computable** or just **computable** if there exists some Turing machine  $M = (Q, \Sigma, \Gamma, \delta, q_0, \square, F)$  such that

$$q_0 w \vdash_M^* q_f f(w), \quad q_f \in F$$

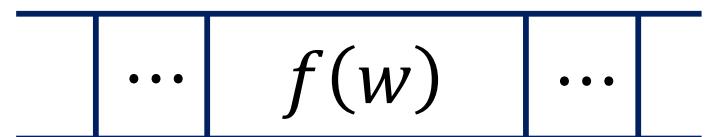
for all  $w \in D$ .

Initial configuration



↑  
 $q_0$  initial state

Final configuration



↑  
 $q_f$  final state

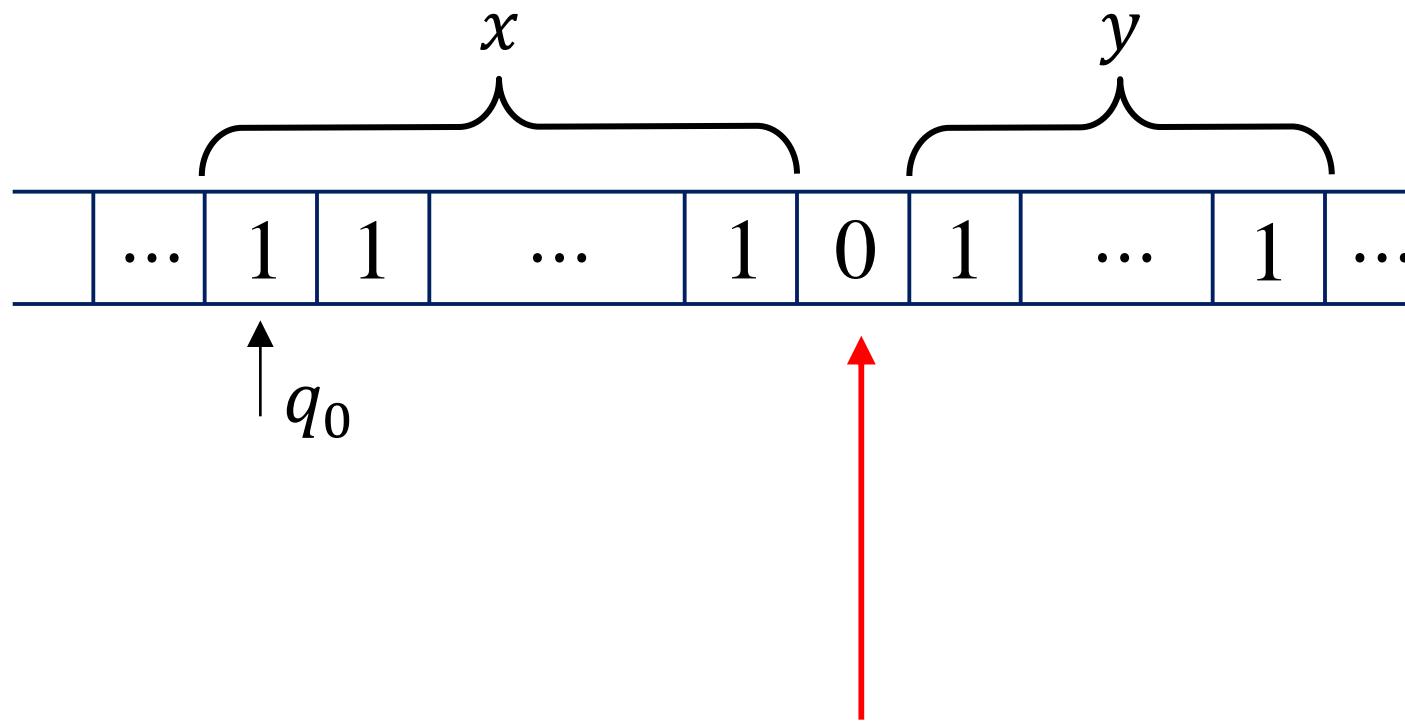
# A Computable Functions

**Example:** Given two positive integers  $x$  and  $y$ , design a Turing machine that computes  $x + y$ .

**Solution:**

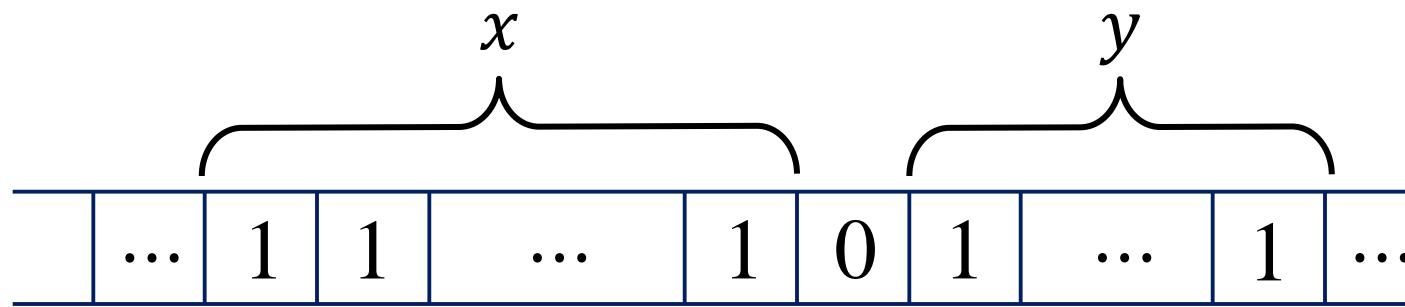
- $x$  and  $y$  are represented by  $w(x) \in \{1\}^+$  and  $w(y) \in \{1\}^+$  such that  $|w(x)| = x$  and  $|w(y)| = y$ .
- $q_0 w(x) 0 w(y) \vdash^* q_f w(x + y) 0$

# A Computable Functions

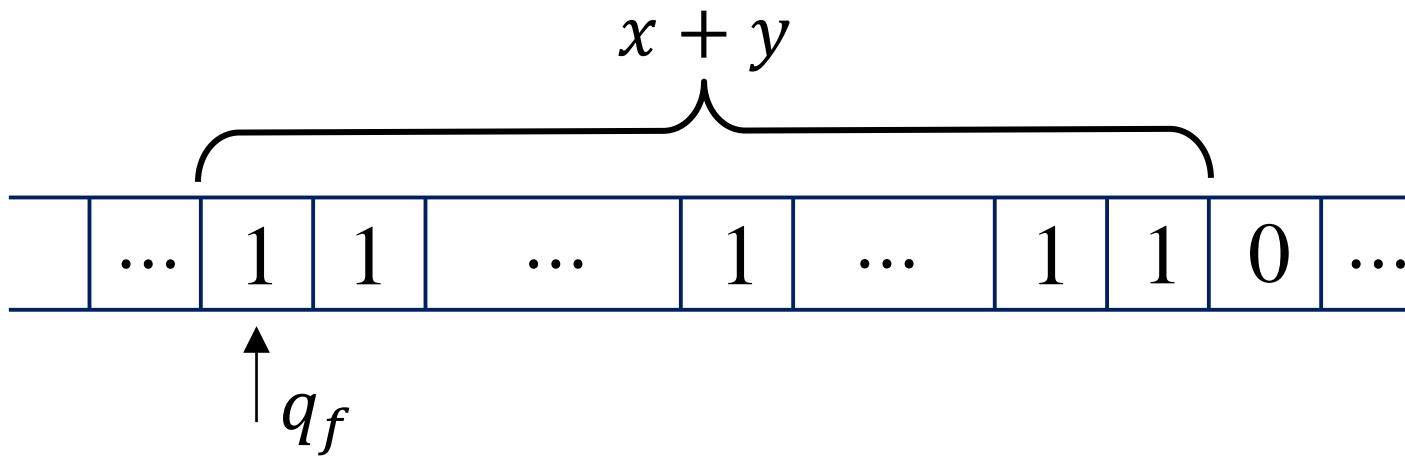


The 0 is the delimiter that separates the two numbers

# A Computable Functions



$q_0$



$q_f$

# A Computable Functions

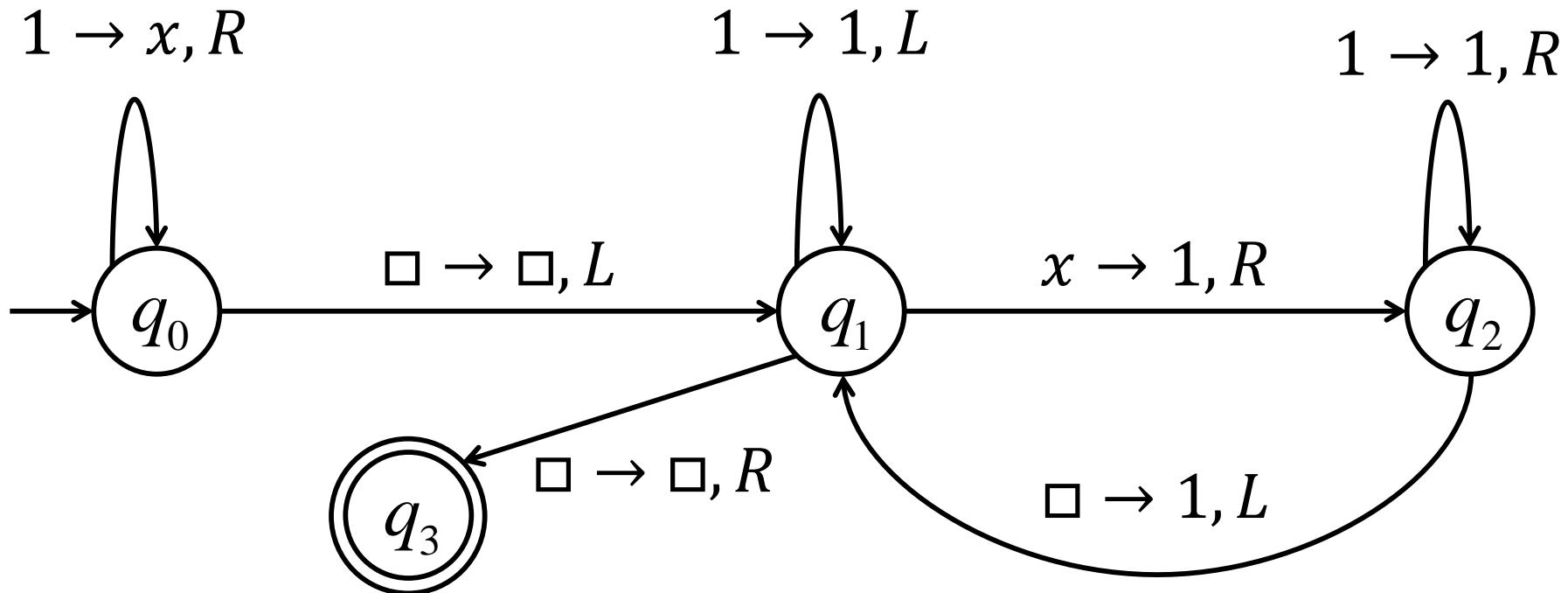
**Example:** Given a positive integer  $a$ , design a Turing machine that computes  $2a$  ( $w(a) \in \{1\}^+$  with  $|w(a)| = a$ ).

**Solution:** To solve the problem, we implement the following process:

1. Replace every 1 by an  $x$ .
2. Find the rightmost  $x$  and replace it with 1.
3. Travel to the right end of the current nonblank region and create a 1 there.
4. Repeat Steps 2 and 3 until there are no more  $x$ 's

# A Computable Functions

**Example:** Given a positive integer  $a$ , design a Turing machine that computes  $2a$  ( $w(a) \in \{1\}^+$  with  $|w(a)| = a$ ).



# A Computable Functions

## Another Example:

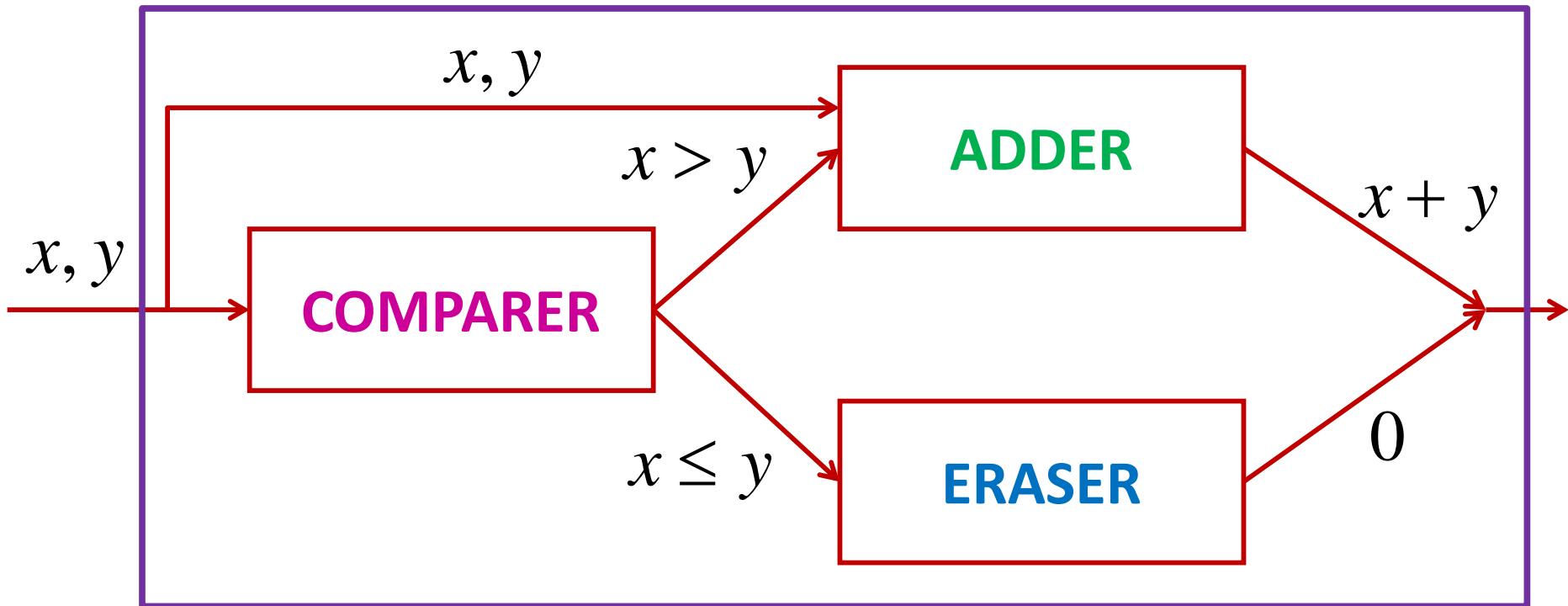
Given positive integers  $x$  and  $y$ , design a Turing machine that will halt in a final state  $q_y$  if  $x \geq y$ , and that will halt in a non-final state  $q_n$  if  $x < y$ .

# Combining Turing Machines

## Example:

Design a Turing machine that computes the function

$$f(x) = \begin{cases} x + y, & \text{if } x > y \\ 0, & \text{if } x \leq y \end{cases}.$$



# Turing's Thesis

# Turing Thesis

**Question:**

**Do Turing machines have the same power with digital computers?**

**Intuitive answer:** YES

**There is no formal answer!!!**

# Turing Thesis

**Turing's thesis (1930):**

**Any computation** carried out by **mechanical / digital means** can be performed by a **Turing Machine**

# Turing Thesis

## Computer Science Law:

A computation is **mechanical** if and only if it can be performed by a Turing Machine

**There is no known model of computation more powerful than Turing Machines**

# Turing Thesis

## Definition of Algorithm:

An algorithm for function  $f(x)$  is a Turing machine which computes  $f(x)$ .

# Turing Thesis

## Algorithms are Turing Machines

When we say:

There exists an algorithm

We mean:

There exists a Turing Machine that executes  
the algorithm