

# 10/03/2026 Defunct gen. Wireless Cellular Networks

① 1 G. (Advanced Mobile Phones)

[AMPS]

→ analog freq modulation → ASK.

→ Dual band → Uplink (Reverse Band)

→ Down link. (Forward band).

Frequency Division Duplex. FDD.

→ To increase system capacity, FDMA is used.

→ Uses 800 MHz band. (allotted by FCC & ITU).



Control is used for → Setting up a call.

→ Clear a call.

→ Call handoff.

→ R/w operation.

## ID Numbers:

→ MS — ① ESN (Electronic Serial No.)

② MIN (Mobile Identification No.) (34 bit)

↓  
Derived by 10 digits

→ BTS — 15 bit binary No. (SID)

(Base Transceiver System)

[Service Provider ID]

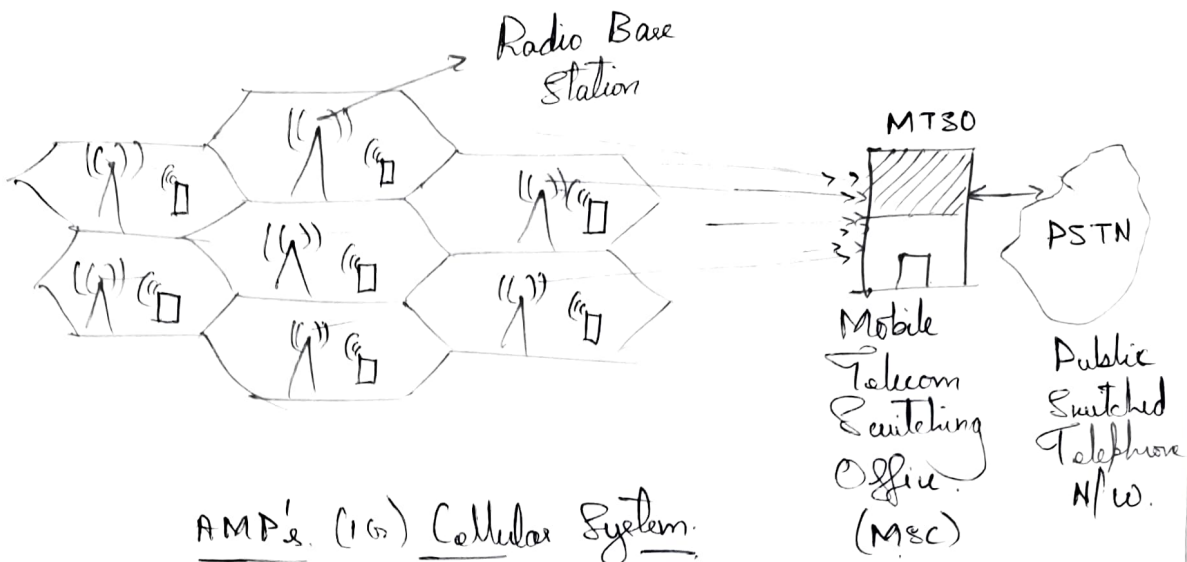
MS → RBS → MTSO → PTEN.

(MSC)

Downlink 824 to 849 MHz.

Channel spacing 30 kHz.

Uplink 869 to 894 MHz



(FCC) Forward Control Channel

Signalling info, control messages, DCC...

DCC → Digital Code Code.

SAT → Supervisory audio tone.

ST → Signalling Tone. (10 KHz)

SAT → 5970 Hz  
6000 Hz  
6030 Hz.

Forward voice channel (FVC)

Voice, SAT & ST, Digital message.

Reverse voice channel (RVC)

Voice, SAT, ST, Digital messages.

AMP's dedicated ctrl channel used to setup & clear calls & other n/w operations.

AMP's voice channels used to Tx voice & messages & needed signalling info.

19/03/21.

## Basic ~~Ampe~~ Operation:

- ① Mobile Phone initialization.
- ② — " — Originated Call. ( $MS \leftrightarrow MS$ ) ( $MS \leftrightarrow PSTN$ ).
- ③ Mobile terminated Call. (Incoming Call).
- ④ handoff operation. (BS1 - BS2)

→ Ordering Messages: Order.

- ① ~~Alert~~ Alert order message.
- ② Audit — " —
- ③ Change Power — " —
- ④ Intercept — " —
- ⑤ Maintenance — " —
- ⑥ Release — " —
- ⑦ Stop alert — " —
- ⑧ Address — " —

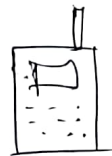
Signalling Tone  
messages. (10KHz)

Typically the Base Station in a mob system controls the mobile phone by sending order messages to the mobile. A 10 KHz Signalling Tone (ST) can be Txed over a voice channel to confirm orders and various signal requests.

Some of these order messages are Orders.

- (1) Alert that there's incoming phone call.
- (2) Sent by BS to determine the mob is still active in system.
- (3) Used to alter the mobile RF o/p power.
- (4) Used to inform the user that a procedural error has been made to place a call.
- (5) Used to check the operation of a mobile.
- (6) — " — Disconnect a call.
- (7) Stop alerting / ringing.
- (8) ~~A~~ BS received a 10 digit / dialed digit information.

Mobile Phone initialization (Only control channel).



Control channels are Txed by  
BTS.

Control channels are Rxed by  
MS

Control messages are Txed by  
MS.

Control messages are Rxed  
by MS.

MS's phase initialization.

Task 1: Mobile Phone powers up.

T<sub>2</sub> : Mobile scans control channels of selected system.

$T_3$  : — u — updates cellular system info.

TA : — u — established paging channels.

TS : — " — registers with cellular system.

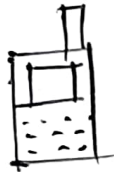
T6 : — a — station authorization.

T7: ————— certified.

T8: —, — Enters idle stage.



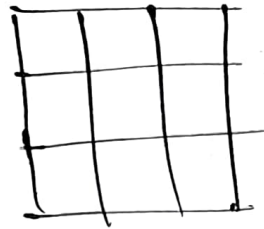
MS



BTS



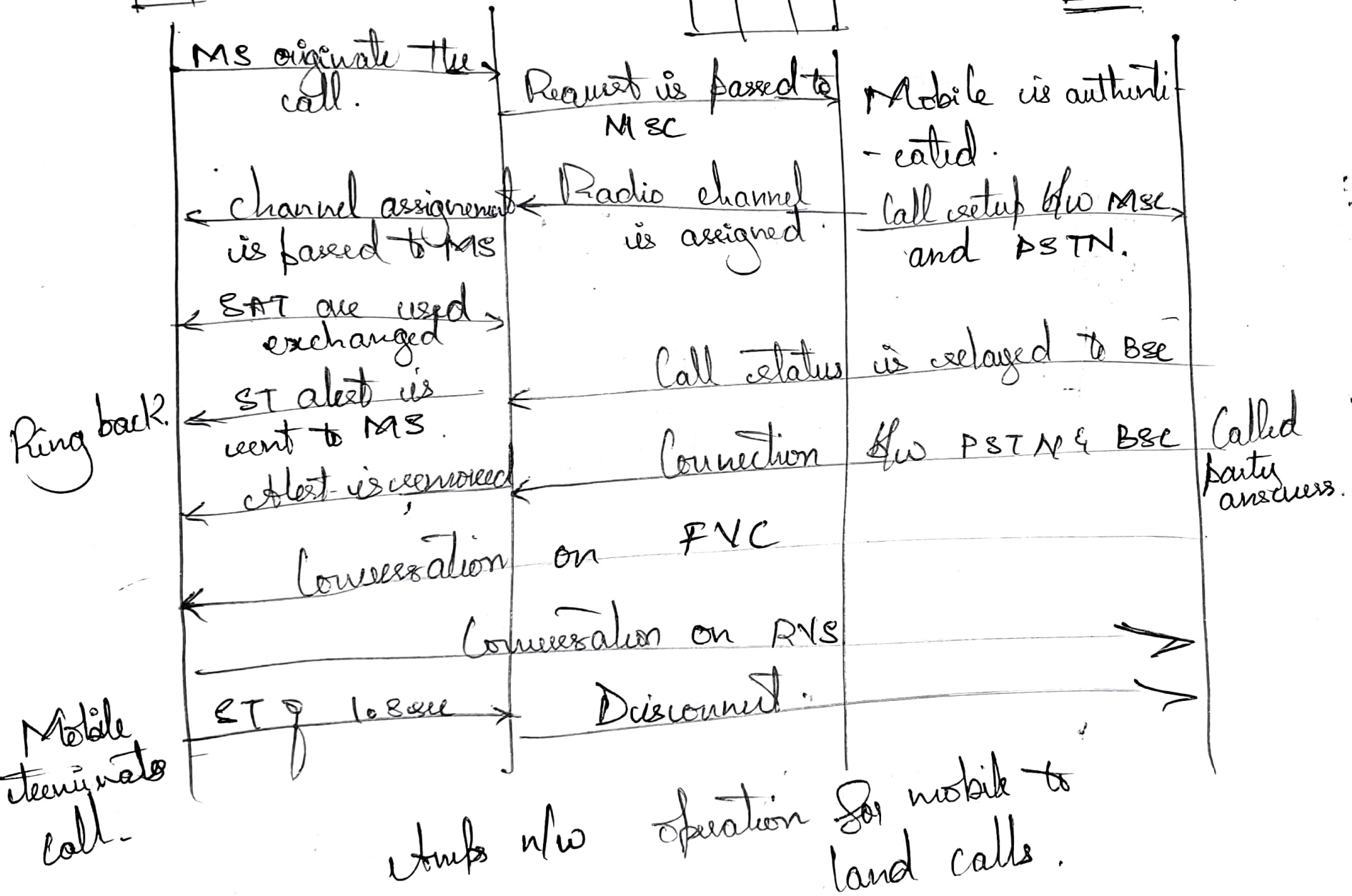
MSC



landline



PSTN.

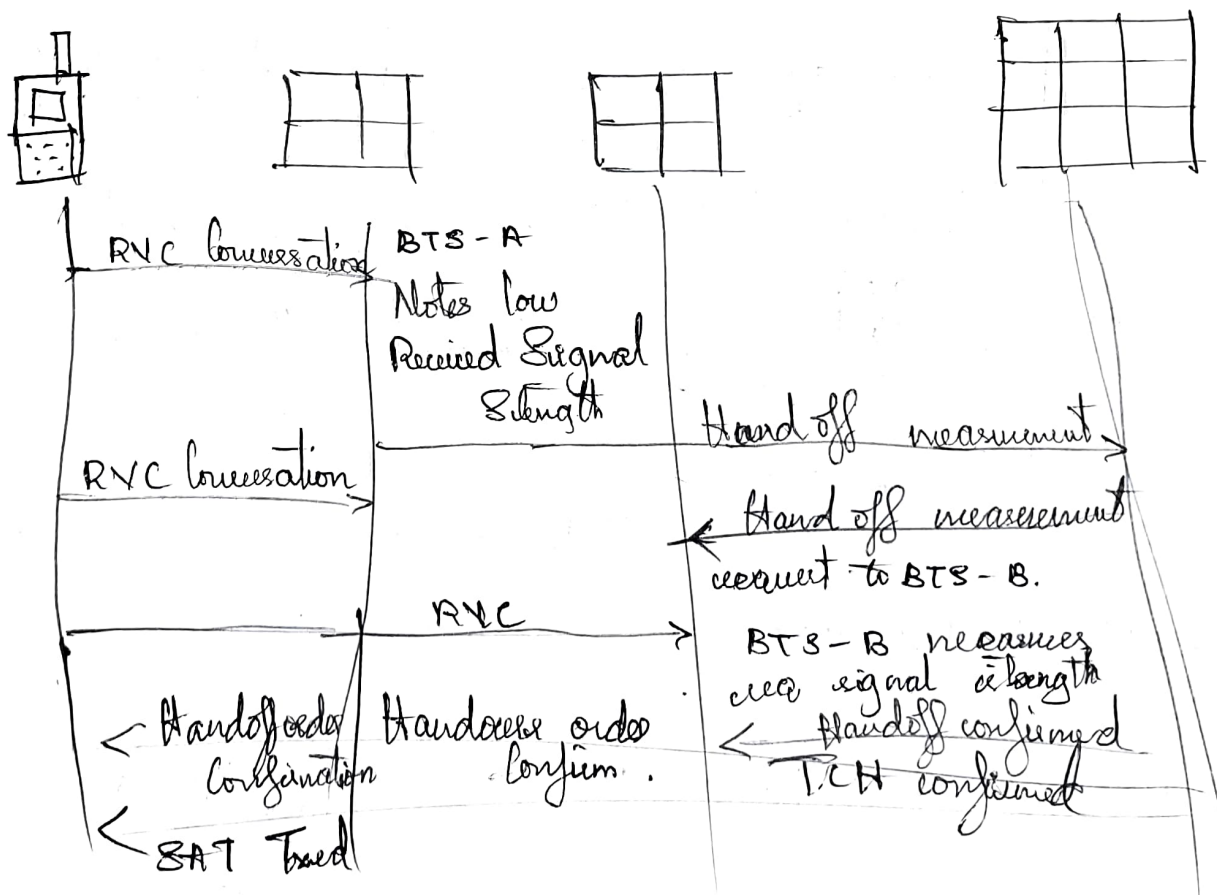


The mobile sub wants to make a call, several handshaking messages must be exchanged b/w BS & the MSC. & b/w MSC and the PSTN. The GPRS system standard TIA/EIA-634B is used b/w MSC and ~~PSTN~~ base station. After the Radio link b/w mobile station & BS is confirmed, the Telephone call is connected to the called party over the PSTN. The called party answers, the alert ring back signal is removed & a conversation ensues on the forward & reverse voice channels.

Either the called party / MS may terminate the call.

### Handy operations:

It occurs in a cellular system, & a mobile station moves to another cell.



The fig depicts the handshaking operations for hand off to occur. In this case an MSC connected to 2 (more) BS within some geographic area. Consider that BS-A is handling an active call from an MS within its area of coverage. Now even the MS is in transit & is moving away from BS-A & towards BS-B's coverage area.

BS-A constantly monitors the Rxed signal power from the mobile station. When the signal from the MS goes below a pre determined threshold level, BS-A sends a handoff measurement request to MSC. The MSC requests that all the base stations that are able to receive the Txns from the specified MS monitor its power level. It is determined that BS-B is receiving the strongest signal from the MS. The MSC assigns a TCH (traffic channel) to BS-B.

BS-B responds and handover order is sent from the MSC

to BS-A.

The BS-A sends a hand off control signal to MS with a necessary new CH information. And the mobile switches to the new voice channel with its newly prescribed sp power. If any As before the MS receives SAT from BS-B, & returns it. If everything goes well the HO is successful.



23/03/2021

## Advanced mobile communication.

- generation 2 [2G]

→ Digital modulation

[GSM] TDMA, CDMA.

### Second gen cellular systems.

most basic diff is that the 1st gen systems used analog modulation techniques for the Txn of subscriber's voice over the traffic channel. All subsequent gen of cellular systems convert a user's voice from an analog signal to digital form & then use some form of digital modulation to transmit the digital encoding of the voice message.

This conversion to a digital format results in the ability of a communication link (traffic channel) to accommodate more than 1 user at a time. This attribute is referred to as multiplexing. The 2 most popular forms of muxing used by 2nd gen cellular systems are TDMA & CDMA.

The control signals for 1st gen systems used SATE ST tones. But now, not needed for 2nd gen systems.

By using digital encoding for user traffic, digital encryption may be employed that provides both security & privacy for mobile users. This wasn't possible in 1st gen cellular systems.

Digital encoding & modulation allows for the use of error detection & correction, the use of which to some extent

combats some fading & noise effects to the radio channel. The ability of 2<sup>nd</sup> gen cellular systems to support more than 1 user / radio channel is through the use of advanced digital multiplexing techniques. TDMA systems use time slots to allocate a fixed periodic time, when a subscriber has exclusive use of a particular channel. The GSM system uses a TDM format with 8 time slots and  $\therefore$  the system can support 8 users / channel simultaneously.

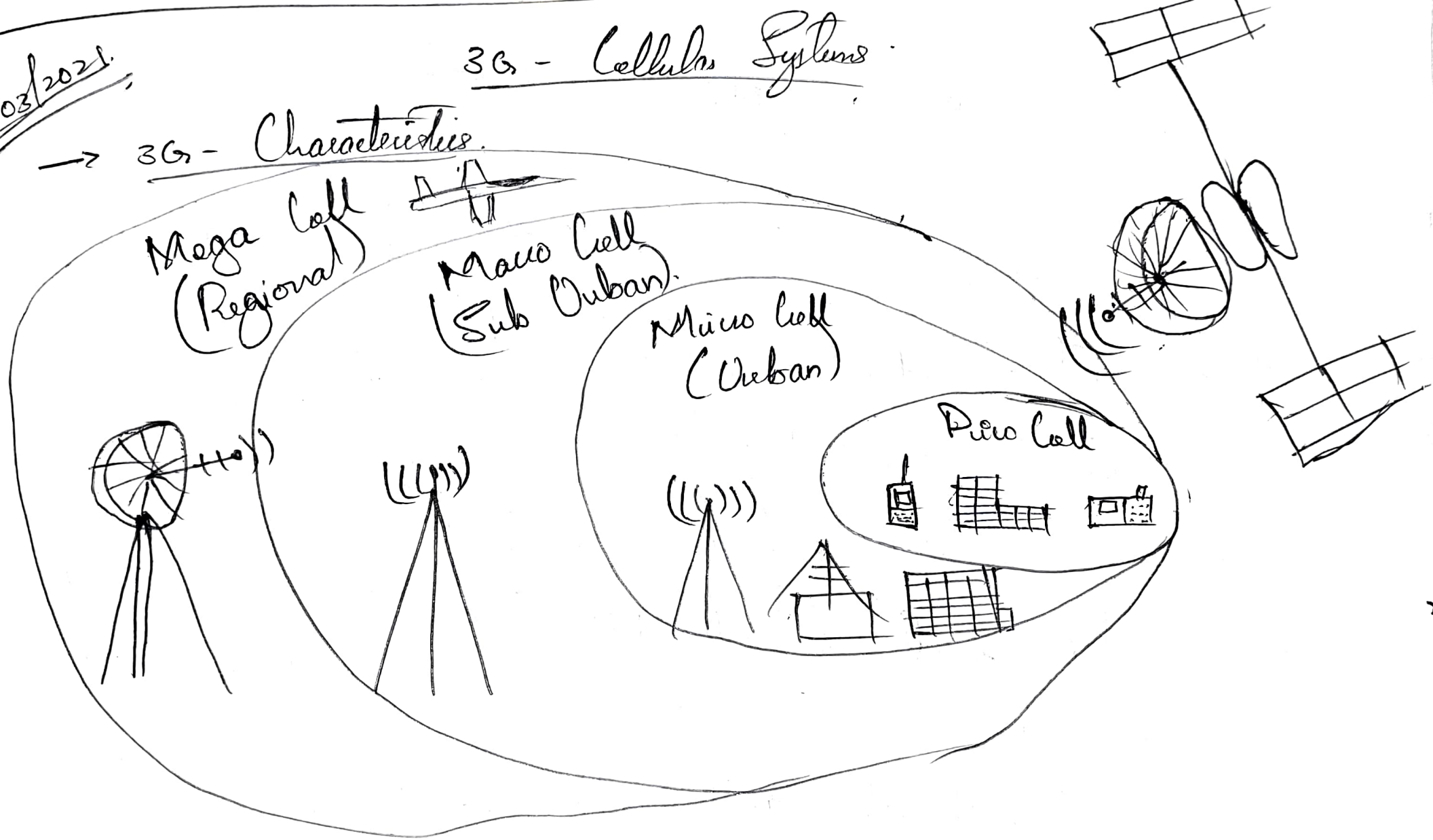
CDMA cellular system use a digital mod. tech. known as spread spectrum. In this system, at the Txn each ~~user~~ user's digitally encoded signal is further encoded by a special code that converts each bit of the original digital message into many bits. At the receiver, the same special code is used to decode / recover the original bit stream.

Special code used to perform this encoding / decoding function have a unique property that each Rx'd signal looks like noise to a receiver that doesn't share the same code as the Tx of signal.  $\therefore$  In a comm sys. many radio sigs. can be simultaneously Tx'd at same channel without interference.

26/03/2021

# 3G - Cellular Systems

→ 3G - Characteristics



| Cell Type             | Global Cell                | Mega Cell                           | Macro Cell                   | Micro Cell                      | Pico Cell          |
|-----------------------|----------------------------|-------------------------------------|------------------------------|---------------------------------|--------------------|
| Max Cell radius       | 1000+ km.                  | 100-500 Km                          | 35 Km                        | 1 Km                            | 50m.               |
| Operating Environment | Global                     | Regional                            | Suburban                     | Urban                           | In building        |
| Installation type     | Satellite<br>GEO, MEO, LEO | Satellite<br>LEO, MEO               | Towers                       | <del>TA</del><br>Towers (Small) | Inside a building. |
| Data Rate             | 100+ to 1 Gbps<br>or Mbps. | 100+ to 1 Gbps.<br>to several Mbps. | 144 Kbps                     | 384 Kbps                        | 2 Mbps.            |
| Maximum Mobile Speed  | NA                         | NA                                  | 500 <del>mbps</del><br>Kmph. | 100 Kmph.                       | 10 Kmph.           |

The term 3-G mobile systems is used to represent a number of cellular systems and their associated standards. They are those that have the ability to support high data rate services, advanced multi-media services, (voice data & video) & global roaming. These standards being facilitated by the ITU and other regional bodies. 3-G mobile n/w's need to be able to provide high speed data transfer from packet n/w's and to be able to permit global roaming.

Further more, they need to support advanced digital services and be able to work in various different operating environments. (~~low through hi~~ low to high mobility, global locations, etc).



In other words, anywhere the mob subscribers might be located (except for the most severe radio environments, should be supported by 3-G N(urs).)

These systems must be able to support varying data rates & by providing B/W on demand to the subscribers. The 3-G characteristics with hierarchical cell structures, the corresponding size, mobility rate & supported data rate as shown in the table.

3G systems must be able to support multiple simultaneous connection like conference call, IP addressing & be backward compatible with 2-G n(urs).

(a) Assume that the Tx antenna for the 1st mobile radio telephone system was located on a tower at a height of 250 feet. Determine range of this system, assuming LOS Tx & Rx antenna height of 6 feet.

$$D = \sqrt{2R} (\sqrt{h_t} + \sqrt{h_r})$$

$$= \sqrt{2x}$$

$$D = \underline{\underline{35.926 \text{ Km.}}}$$

$$R = 6350$$

$$h_t = 76.2 \text{ m.}$$

$$h_r = \underline{\underline{1.828 \text{ m.}}}$$