























































	Test	Groundtruth	Asapnet	Deep edge-aware	Unet	Ours
Gaussian						
Gaussian						
Unsharp Mask						
Unsharp Mask						
Bilateral Filter						
Bilateral Filter						
LLF - $\alpha=0.1$ $\sigma=0.1$						
LLF - $\alpha=0.1$ $\sigma=0.1$						
LLF - $\alpha=2$ $\sigma=0.2$						
LLF - $\alpha=2$ $\sigma=0.2$	