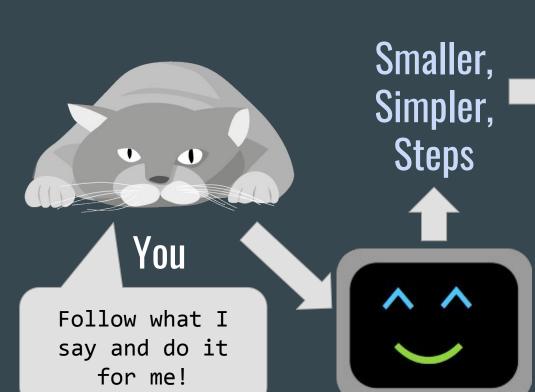
Picture Language Part 2

So far...





Cool and complex stuff

In the lecture earlier...

Repeating the same steps

Smaller, Simpler, Steps



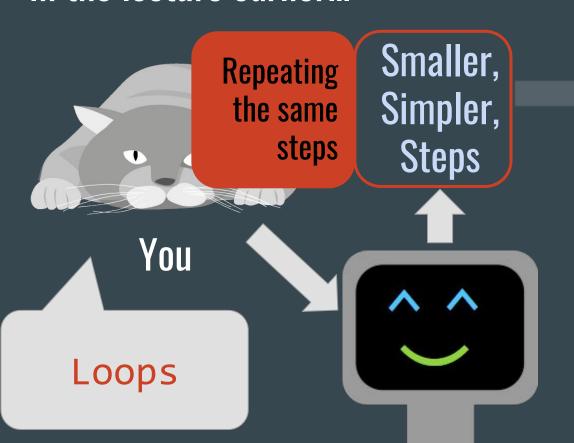
Follow what I say and do it for me!





Cool and complex stuff

In the lecture earlier...

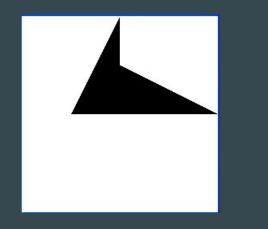




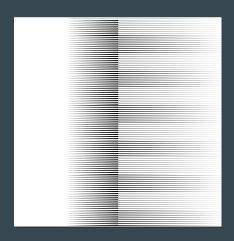
Cool and complex stuff

In this video...

How do we use **loops** to repeat the same runes to create complex patterns?



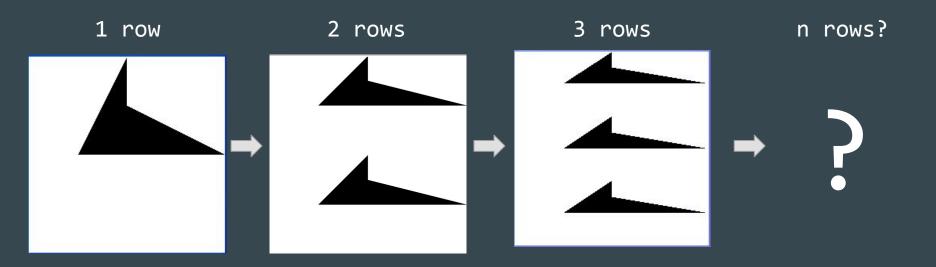
Repeat using loops



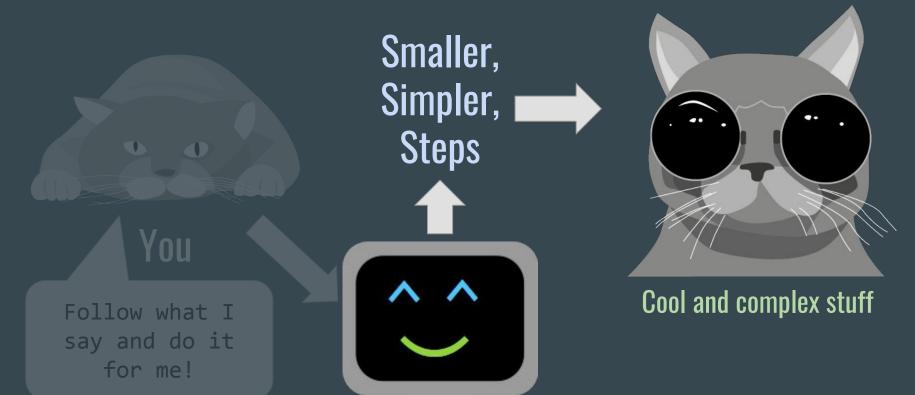
nova_bb

99 rows of nova_bb

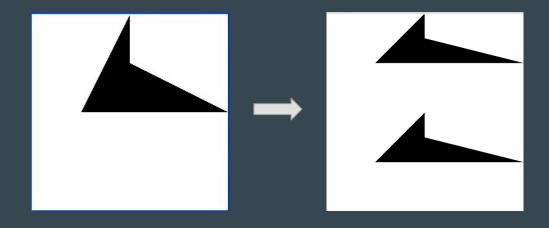
Let's start with this first...



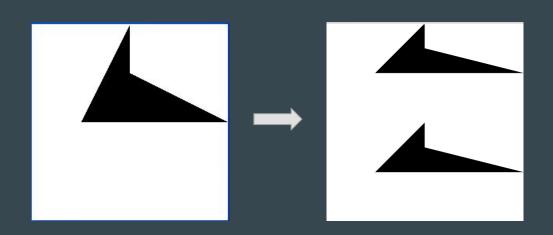
Let's use an example to make the complex simpler



Example: How do we create 2 equal rows with nova_bb?

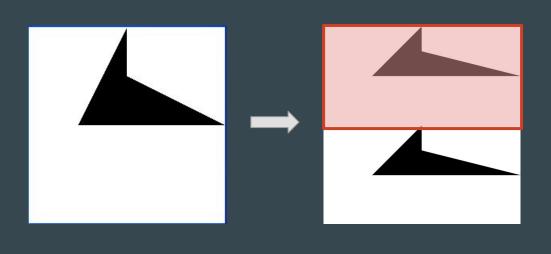


Example: How do we create 2 equal rows with nova_bb?



Use two identical nova_bb

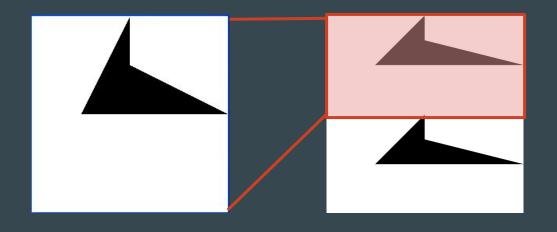
Example: How do we create 2 equal rows with nova_bb?



First nova_bb takes up top half the space

Use two identical nova_bb

stack_frac(1/2, nova_bb, nova_bb)

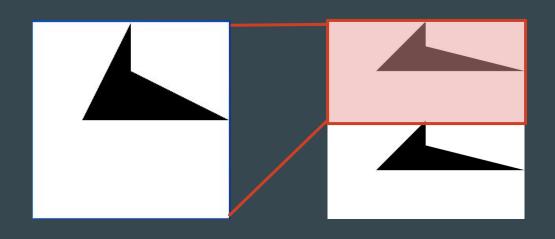


First nova_bb takes up top half the space

Use two identical nova_bb

stack_frac(1/2, nova_bb, nova_bb)

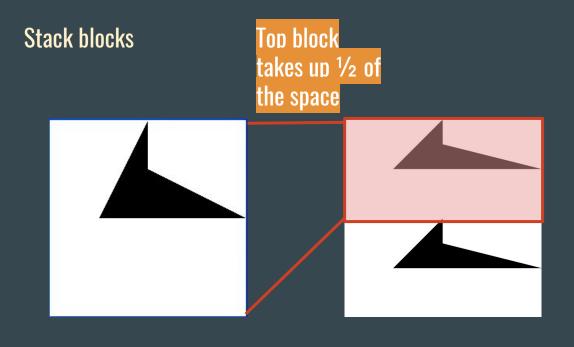
Stack blocks



First nova_bb takes up top half the space

Use two identical nova_bb

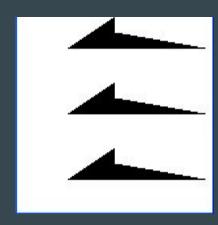
stack_frac(1/2, nova_bb, nova_bb)

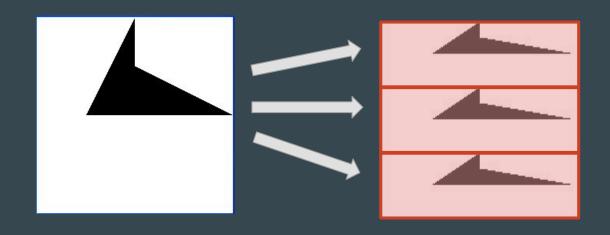


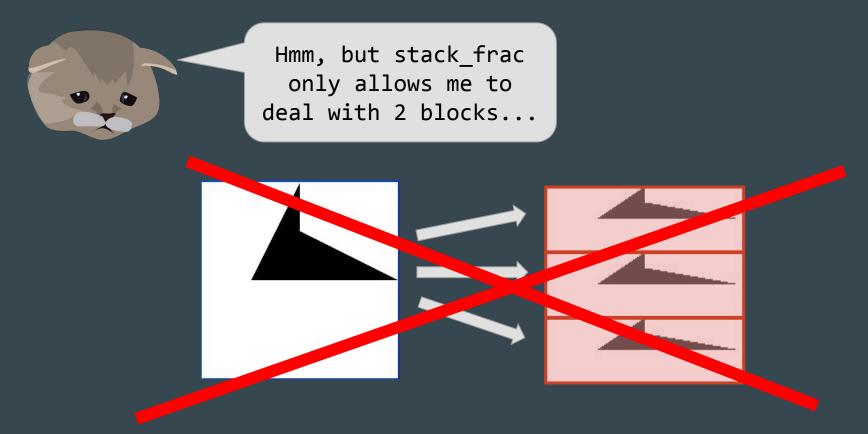
First nova_bb takes up top half the space

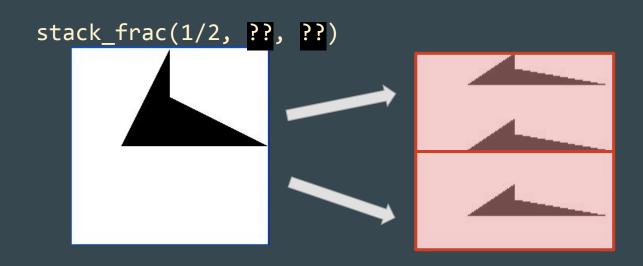
Use two identical nova_bb

stack_frac(1/2, nova_bb, nova_bb) Top block Top block **Bottom block** Stack blocks takes up ½ of the space First nova_bb takes up top half the space Use two identical nova_bb 2nd nova_bb takes up the remaining bottom

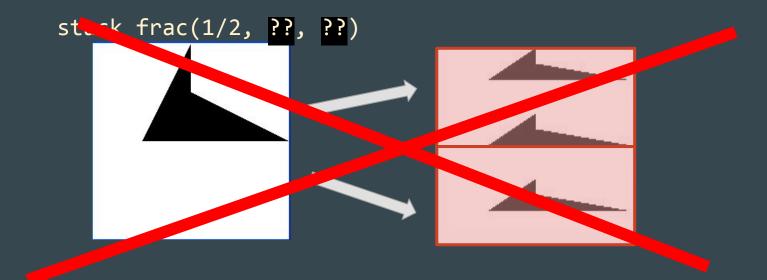






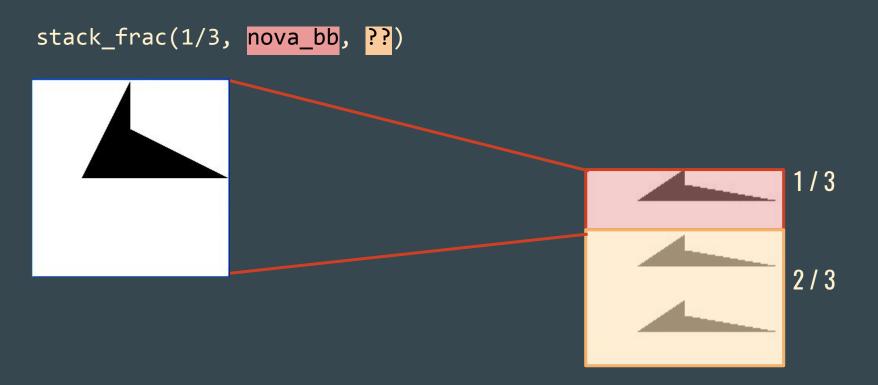


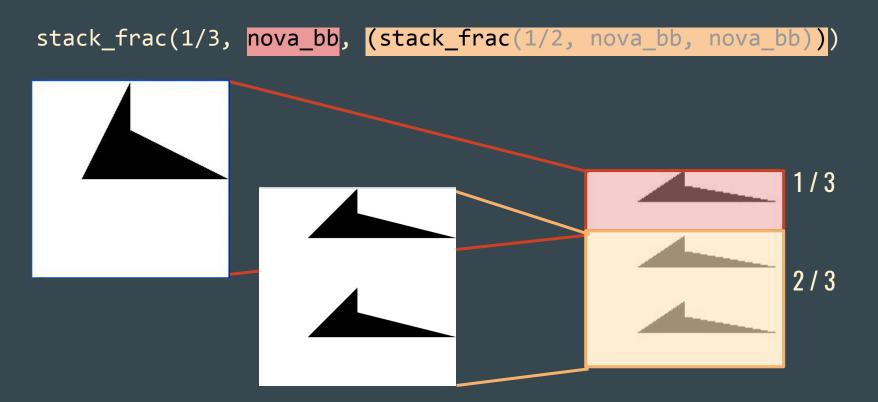




```
stack_frac(1/3, nova_bb, ??)
```







```
stack_frac(1/3, nova_bb, (stack_frac(1/2, nova_bb, nova_bb)))
                      We got it, but it
                         looks messy!
```

Remember Variables?

Remember order '5 cans of tuna'

order = '5 cans of tuna'



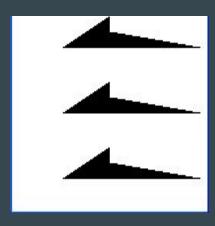
```
Python 3.5.1 Shell

>>> order = '5 cans of tuna'

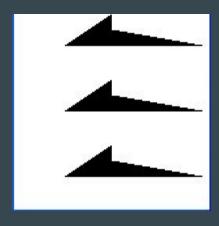
Ln: 21 Col: 0
```

```
stack_frac(1/3, nova_bb, (stack_frac(1/2, nova_bb, nova_bb))
        Let's put this into a variable
```

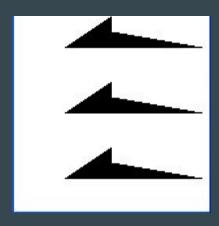
```
nova_2 = (stack_frac(1/2, nova_bb, nova_bb))
stack_frac(1/3, nova_bb, (stack_frac(1/2, nova_bb, nova_bb)))
```



```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
stack_frac(1/3, nova_bb, nova_2)
```

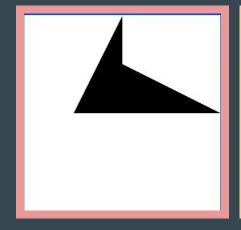


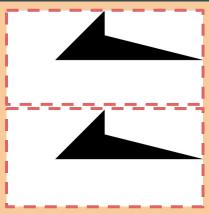
```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
```

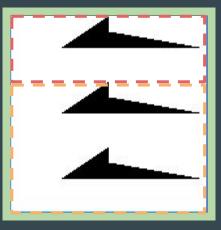


What we have so far

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
```

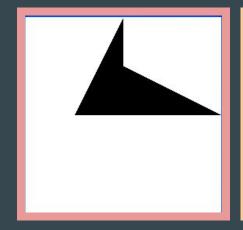


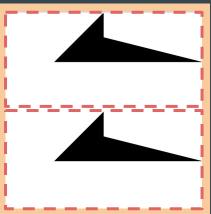


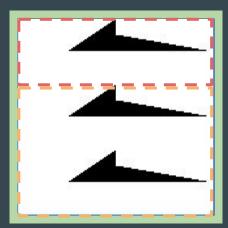


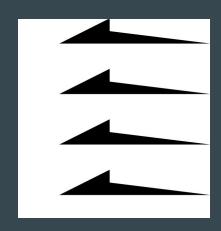
How about 4 rows?

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
```



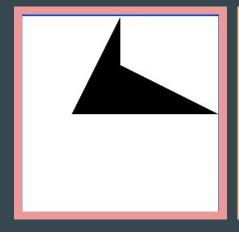


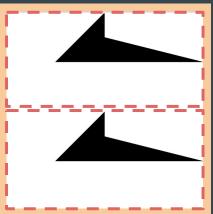


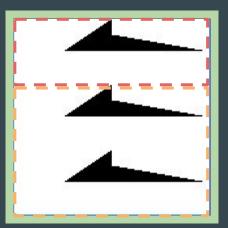


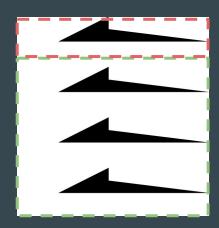
How about 4 rows?

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
stack_frac(1/4, nova_bb, nova_3)
```



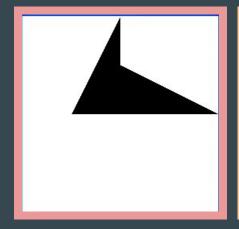


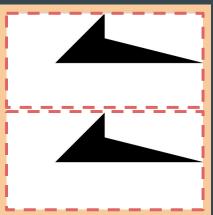


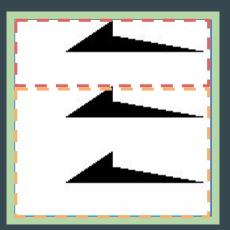


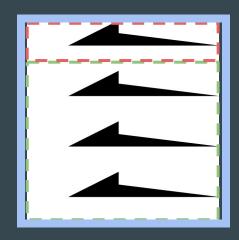
How about 4 rows?

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
```









And the 5th row....

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
```

And the 6th row....

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
```

Noticed any patterns so far?

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
```

Noticed any patterns so far?

```
nova 2
         stack frac(
                          nova bb
                                   nova_bb
                          nova_bb
nova_3
         stack frac
                                   nova_2)
                          nova bb
nova 4
         stack frac
                                   nova 3
nova_5
                          nova_bb
                                   nova_4
                          nova_bb
nova_6
         stack frac
                                   nova 5
nova_n = stack_frac(1/ ,
```

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb,
                                  nova 2)
nova_4 = stack_frac(1/4, nova_bb,
                                  nova 3)
nova_5 = stack_frac(1/5, nova_bb,
                                  nova 4
nova_6 = stack_frac(1/6, nova_bb,
nova_n = stack_frac(1/ ,
```

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/ , nova_bb,
```

```
nova_bb, nova_bb)
nova 2
                          nova_bb,
nova 3
                                    nova 2
                          nova_bb,
nova 4
nova_5
                          nova_bb,
                                    nova 4
                          nova_bb,
nova 6
                          nova_bb,
nova |n
```

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova 3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb,
```

```
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova | 4 | = stack frac(1/4, nova bb, nova | 3)
nova_5 = stack_frac(1/5, nova bb, nova 4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb,
```

```
stack_frac(1/2, nova_bb, nova_bb)
nova 3
nova 4
nova 5
nova 6
nova_n = stack_frac(1/n, nova_bb,
```



```
nova 1 = nova bb
nova_2 = stack_frac(1/2, nova_bb, nova_bb)
nova 3 = stack frac(1/3, nova bb, nova 2)
nova_4 = stack_frac(1/4, nova bb, nova 3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb,
```

```
nova 1 = nova bb
nova_2 = stack_frac(1/2, nova_bb, nova_1)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb,
```

```
nova 1 = nova bb
nova_2
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb,
```

```
nova_1 = nova bb
nova_2
nova 3
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova bb, nova 4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb,
```

```
nova 1 = nova bb
nova_2
nova 3
nova 4
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb,
```

```
nova_bb
nova 1
nova_2
nova 3
nova 4
nova_5
nova_6
nova_n = stack_frac(1/n, nova_bb,
```

```
nova_1
        nova_bb
nova_2
nova 3
nova 4
nova_5
nova 6
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

This is how we stack n rows

```
nova 1 = nova bb
nova_2 = stack_frac(1/2, nova_bb, nova_1)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```



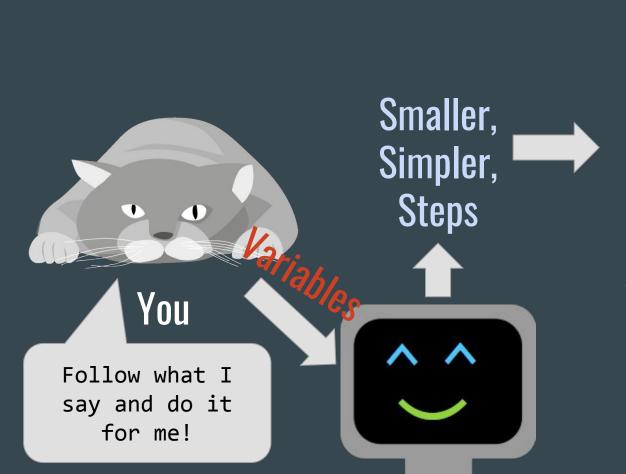


Cool and complex stuff

You

Follow what I say and do it for me!







Cool and complex stuff

Updating variables

```
age = 14
age = age + 1
```

Updating variables

```
age = 14
age = age + 1
```

```
= is not the same as ==
```

```
nova 1 = nova bb
nova_2 = stack_frac(1/2, nova_bb, nova_1)
nova_3 = stack_frac(1/3, nova_bb, nova_2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
nova_2 = stack_frac(1/2, nova_bb, nova_1)
nova_3 = stack_frac(1/3, nova_bb, nova 2)
nova_4 = stack_frac(1/4, nova_bb, nova_3)
nova_5 = stack_frac(1/5, nova_bb, nova_4)
nova_6 = stack_frac(1/6, nova_bb, nova_5)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
nova 1
         stack frac(1/4, nova bh
         stack frac(1/5, nova bb,
        stack frac(1/6, nova bb, nova 5)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
result
         stack frac(1/4, nova bb
         stack frac(1/5, nova bb,
        stack frac(1/6, nova bb, nova 5)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
result
         stack frac(1/4, nova bb
         stack frac(1/5, nova bb,
        stack frac(1/6, nova bb, nova 5)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
nova bb
result
        stack frac(1/2, nova bb,
         stack frac(1/3, nova hh. nova 2)
        stack frac(1/4, nova bb,
        stack frac(1/5, nova bb,
      stack frac(1/6, nova bb, nova 5)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
nova bb
result
        stack frac(1/2, nova bb,
         stack frac(1/3, nova hh. result)
        stack frac(1/4, nova bb,
        stack frac(1/5, nova_bb, nova_4)
      stack frac(1/6, nova bb, nova 5)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
result
      = nova bb
     = stack_frac(1/2, nova_bb,
                            result
nova 3 = stack frac(1/3, nova_bb,
nova_4 = stack_frac(1/4, nova bb, nova 3)
     stack frac(1/5, nova_bb, nova_4)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
result
      = nova bb
     = stack_frac(1/2, nova_bb,
                            result
result = stack frac(1/3, nova_bb,
nova_4 = stack_frac(1/4, nova bb, nova 3)
     stack frac(1/5, nova_bb, nova_4)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

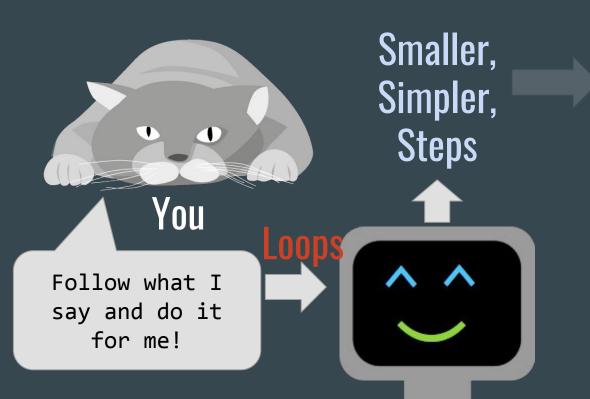
```
result
     = nova bb
     = stack_frac(1/2, nova_bb,
                            result
result = stack frac(1/3, nova_bb,
nova_4 = stack_frac(1/4, nova_bb,
                            result
     stack frac(1/5, nova_bb, nova_4)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
result
      = nova bb
     = stack_frac(1/2, nova_bb, result)
result = stack_frac(1/3, nova_bb, result)
nova_4 = stack frac(1/4, nova_bb, result)
nova_5 /4 stack_frac(1/5, nova_bb, nova_4)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
result
      = nova bb
result = stack_frac(1/2, nova_bb, result)
result = stack_frac(1/3, nova_bb, result)
result = stack_frac(1/4, nova_bb, result)
result = stack_frac(1/5, nova_bb, result)
result = stack_frac(1/6, nova_bb, result)
nova_n = stack_frac(1/n, nova_bb, nova_n_minus1)
```

```
result
       = nova bb
result = stack_frac(1/2, nova_bb, result)
result = stack_frac(1/3, nova_bb, result)
result = stack_frac(1/4, nova_bb, result)
result = stack_frac(1/5, nova_bb, result)
result = stack_frac(1/6, nova_bb, result)
       = stack_frac(1/n, nova_bb, result)
```

```
result = nova bb
result = stack_frac(1/2, nova_bb, result)
result = stack_frac(1/3, nova_bb, result)
result = stack_frac(1/4, nova_bb, result)
result = stack_frac(1/5, nova_bb, result)
result = stack_frac(1/6, nova_bb, result)
result = stack_frac(1/n, nova_bb, result)
```





Cool and complex stuft

Loops recap

```
print(0)
print(1)
print(2)
print(3)
print(4)
```

Loops recap

```
for number in range(5):
    print(number)
```

```
for number in range(5):
    print(number)
```

number is 0

```
for number in range(5):
    print(number)
```

```
number is 0 \Longrightarrow print(0) \Longrightarrow 0
```

```
for number in range(5):
    print(number)
```

```
number is 0 → print(0) → 0

→ number is 1
```

```
for number in range(5):
    print(number)
```

```
number is 0 \Longrightarrow \text{print}(0) \Longrightarrow 0
\Rightarrow \text{number is } 1 \Longrightarrow \text{print}(1) \Longrightarrow 1
```

```
for number in range(5):
    print(number)
```

```
number is 0 → print(0) → 0

number is 1 → print(1) → 1

number is 2
```

```
for number in range(5):
    print(number)
```

```
number is 0 \Longrightarrow \text{print}(0) \Longrightarrow 0
\Rightarrow \text{number is } 1 \Longrightarrow \text{print}(1) \Longrightarrow 1
\Rightarrow \text{number is } 2 \Longrightarrow \text{print}(2) \Longrightarrow 2
```

```
for number in range(5):
    print(number)
```

```
number is 0 → print(0) → 0

number is 1 → print(1) → 1

number is 2 → print(2) → 2

number is 3 → print(3) → 3

number is 4 → print(4) → 4

number is 5
```

```
for number in range(5):
    print(number)
```

for number in range(5):
 print(number+2)

```
number is 0 → print(0) → 0

number is 1 → print(1) → 1

number is 2 → print(2) → 2

number is 3 → print(3) → 3

number is 4 → print(4) → 4

number is 5
```

```
for number in range(5):
    print(number)
```

for number in range(5):
 print(number+2)

```
number is 0 → print(0) → 0

number is 1 → print(1) → 1

number is 2 → print(2) → 2

number is 3 → print(3) → 3

number is 4 → print(4) → 4

number is 5
```

number is $0 \implies print(0+2) \implies 2$

→ number is 5

for number in range(5):

print(number)

```
number is 0 \longrightarrow \text{print}(0) \longrightarrow 0   number is 0 \longrightarrow \text{print}(0+2) \longrightarrow 2
 \nearrow \text{number is } 1 \longrightarrow \text{print}(1) \longrightarrow 1    \nearrow \text{number is } 2 \longrightarrow \text{print}(2) \longrightarrow 2    \nearrow \text{number is } 3 \longrightarrow \text{print}(3) \longrightarrow 3    \nearrow \text{number is } 3 \longrightarrow \text{print}(3+2) \longrightarrow 5    \nearrow \text{number is } 4 \longrightarrow \text{print}(4) \longrightarrow 4
```

for number in range(5):

print(number+2)

→ number is 5

```
result = nova bb
result = stack_frac(1/2, nova_bb, result)
result = stack_frac(1/3, nova_bb, result)
result = stack_frac(1/4, nova_bb, result)
result = stack_frac(1/5, nova_bb, result)
result = stack_frac(1/6, nova_bb, result)
result = stack_frac(1/n, nova_bb, result)
```

```
result = nova bb
result = stack_frac(1/2, nova_bb, result)
result = stack_frac(1/3, nova_bb, result)
result = stack_frac(1/4, nova_bb, result)
result = stack_frac(1/5, nova_bb, result)
result = stack_frac(1/6, nova_bb, result)
result = stack_frac(1/n, nova_bb, result)
```

```
result = nova bb
result = stack_frac(1/<mark>2</mark>, nova_bb, result)
result = stack_frac(1/3, nova_bb, result)
result = stack_frac(1/<mark>4</mark>, nova_bb, result)
result = stack_frac(1/5, nova_bb, result)
result = stack_frac(1/6, nova_bb, result)
result = stack_frac(1/<mark>n</mark>, nova_bb, result)
```

```
result = nova bb
number is 0 \Longrightarrow result = stack_frac(1/\frac{2}{2}, nova_bb, result)
number is 1 \Longrightarrow result = stack_frac(1/3, nova_bb, result)
number is 2 \longrightarrow \text{result} = \text{stack\_frac}(1/\frac{4}{4}, \text{nova\_bb}, \text{result})
number is 3 \implies result = stack_frac(1/5, nova_bb, result)
number is 4 \implies result = stack_frac(1/\frac{6}{6}, nova_bb, result)
                    result = stack_frac(1/<mark>n</mark>, nova_bb, result)
```

```
result = nova_bb
```

```
number is 0
                                               nova_bb, result)
                           +2
                                            <mark>3</mark>, nova_bb, result)
                           +2
number is 1
                                               nova_bb, result)
number is 2
                           +2
                                            5, nova_bb, result)
number is 3
                           +2
                                            <mark>6</mark>, nova_bb, result)
number is 4
                           +2
                                           <mark>n</mark>, nova_bb, result)
number is n-2
                             +2
```

```
result = nova bb
number is 0 \Longrightarrow \text{result} = \text{stack\_frac}(1/(\text{number+2}), \text{nova\_bb}, \text{result})
number is 1 \Longrightarrow \text{result} = \text{stack\_frac}(1/(\text{number+2}), \text{nova\_bb}, \text{result})
number is 2 \longrightarrow \text{result} = \text{stack\_frac}(1/(\text{number+2}), \text{nova\_bb}, \text{result})
number is 3 \longrightarrow \text{result} = \text{stack\_frac}(1/(\text{number+2}), \text{nova\_bb, result})
number is 4 \Longrightarrow result = stack_frac(1/(number+2), nova_bb, result)
                       result = stack_frac(1/<mark>(number+2)</mark>, nova_bb, result)
```

```
result = nova_bb
```

```
result = stack_frac(1/(number+2), nova_bb, result)
```

```
result = nova_bb

for number in range(n):

result = stack_frac(1/(number+2), nova_bb, result)
```

```
result = nova_bb
for number in range(n):
    result = stack_frac(1/(number+2), nova_bb, result)
    show(result)
```

```
result = nova_bb
for number in range(n):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

```
result = nova_bb
for number in range(2):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

```
result = nova_bb

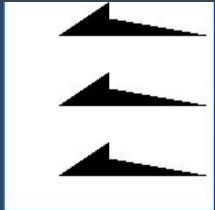
for number in range(2):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

```
result = nov<u>a bb</u>
         for number in range(2):
              result = stack_frac(1/(number+2), nova_bb, result/
         show(result)
number is 0 \longrightarrow \text{result} = \text{stack\_frac}(1/2, \text{nova\_bb}, \text{result})
number is 1 \longrightarrow \text{result} = \text{stack\_frac}(1/3, \text{nova\_bb}, \text{result})
number is 2
```

```
result = nova_bb
for number in range(2):
   result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

Refining further

```
result = nova_bb
for number in range(2):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```



3 rows

Refining further

```
result = nova_bb
for number in range(n):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

n+1 rows

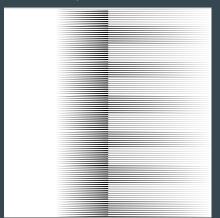
So that

```
result = nova_bb
for number in range(n-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

n rows

So that when n = 99,

```
result = nova_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```



99 rows

See how much we have simplified our code

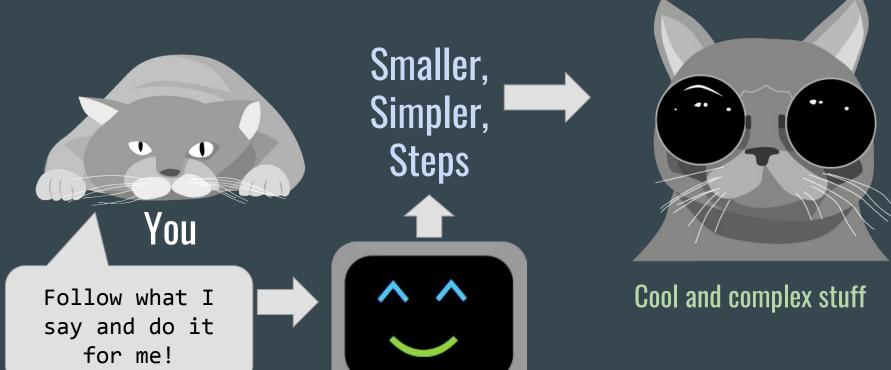
99 rows of nova_bb - Before

```
nova 1 = nova bb
nova 2 = \text{stack frac}(1/2, \text{nova bb, nova } 1)
nova 3 = \text{stack frac}(1/3, \text{nova bb, nova } 2)
nova 4 = \text{stack frac}(1/4, \text{ nova bb, nova } 3)
nova 5 = \text{stack frac}(1/5, \text{nova bb}, \text{nova 4})
nova 6 = \text{stack frac}(1/6, \text{nova bb}, \text{nova 5})
nova 7 = \text{stack frac}(1/7, \text{nova bb}, \text{nova 6})
nova 8 = \text{stack frac}(1/8, \text{nova bb}, \text{nova } 7)
nova_9 = stack_frac(1/9, nova_bb, nova_8)
nova 99 = \text{stack frac}(1/99, \text{nova bb}, \text{nova } 98)
```

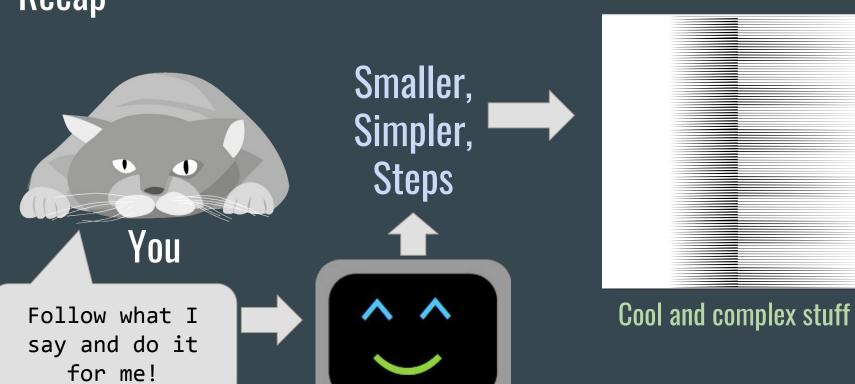
99 rows of nova_bb - After

```
result = nova_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

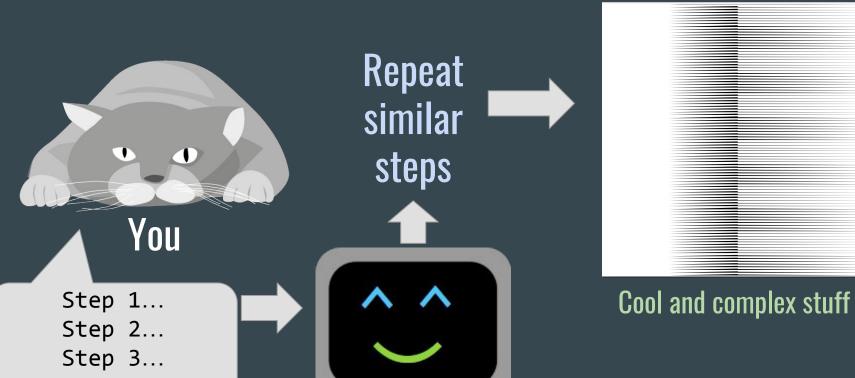
Recap

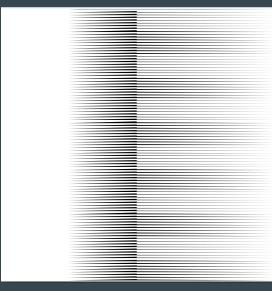


Recap

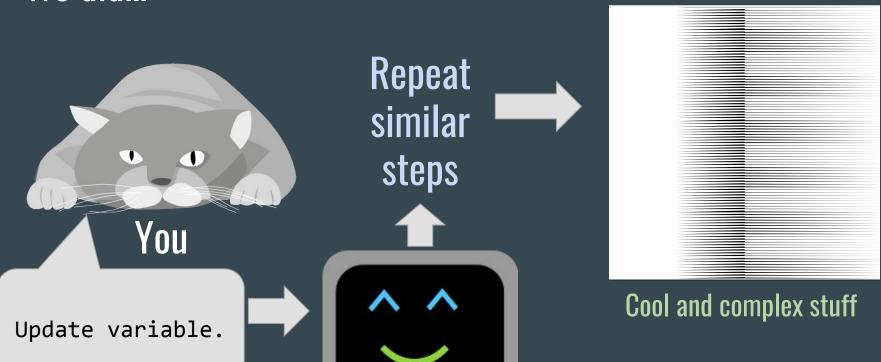


Instead of...

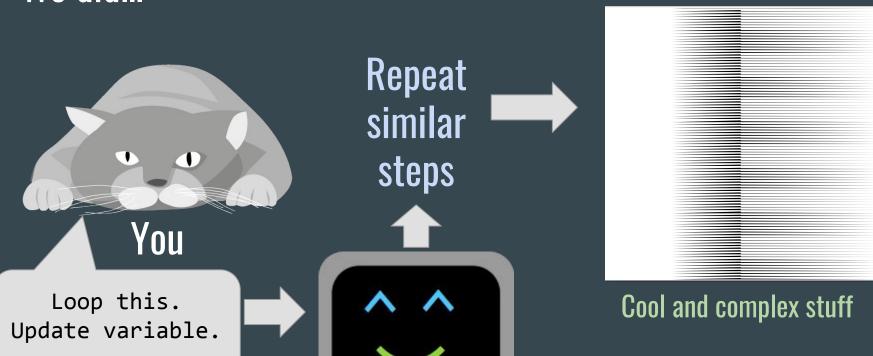




We did...

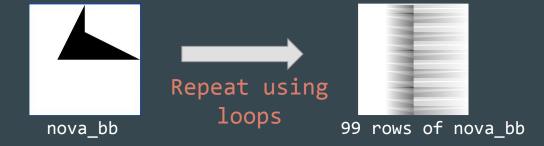


We did...



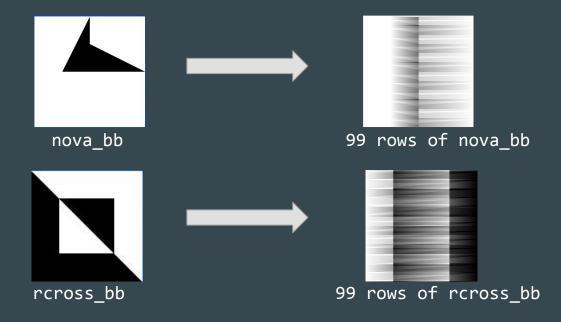
In the last video...

How do we use **loops** to repeat the same steps to create complex patterns?



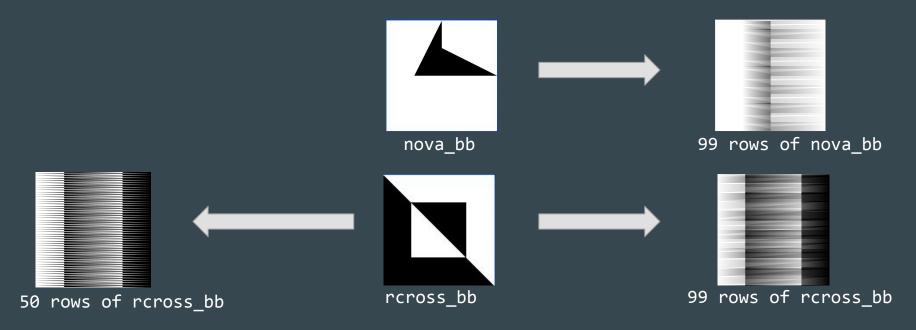
In this video...

Can we reuse our code to produce do similar things to different runes?



In this video...

Can we reuse our code to produce do similar things to the same runes?



Can we simplify this further to use in more situations?

99 rows of nova_bb

```
result = nova_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

95 rows of nova_bb

```
result = nova_bb
for number in range(95-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

99 rows of circle_bb

```
result = circle_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

```
result = circle_bb
for number in range(50-1):
    result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

```
def area_of_rectangle(length, breadth):
    return length * breadth
```

```
def area_of_rectangle(length, breadth):
    return length * breadth
```



```
area_of_rectangle(length, breadth):
    return length * breadth

return length | breadth

    rectangle(3, 5)
```

```
def area_of_rectangle(length, breadth):
    return length * breadth
```

```
breadth):
                                  area_of_rectangle(3, 5)
area_of_rectangle(
                   breadth
   return
```

```
def area_of_rectangle(length, breadth):
    return length * breadth
```

```
): area_of_rectangle(3, 5)
area_of_rectangle(
   return
```

What changes?

99 rows of nova_bb

```
result = nova_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

95 rows of nova_bb

```
result = nova_bb
for number in range(95-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

99 rows of circle_bb

```
result = circle_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

```
result = circle_bb
for number in range(50-1):
    result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

What changes? Number of rows

99 rows of nova_bb

```
result = nova_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

95 rows of nova_bb

```
result = nova_bb
for number in range(95-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

99 rows of circle_bb

```
result = circle_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

```
result = circle_bb
for number in range(60-1):
    result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

What changes?

Number of rows

Type of rune

99 rows of nova_bb

```
result = nova_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

95 rows of nova_bb

```
result = nova_bb
for number in range(95-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

99 rows of circle_bb

```
result = circle_bb
for number in range(99-1):
    result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

```
result = circle_bb
for number in range(60-1):
        result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

parameters:

Number of rows

Type of rune

```
result = nova_bb
                                                                 result = circle bb
for number in range(99-1):
                                                                 for number in range(99-1):
      result = stack_frac(1/(number+2), nova_bb, result)
                                                                       result = stack_frac(1/(number+2), circle_bb, result)
show(result)
                                                                 show(result)
result = nova_bb
                                                                 result = circle_bb
for number in range(95-1):
                                                                 for number in range(60-1):
      result = stack_frac(1/(number+2), nova_bb, result)
                                                                       result = stack_frac(1/(number+2), circle_bb, result)
show(result)
                                                                 show(result)
```

parameters: n

for number in range(n-1):

show(result)

result = stack_frac(1/(number+2), nova_bb, result)

```
Type of rune
```

result = stack_frac(1/(number+2), circle_bb, result)

for number in range(n-1):

show(result)

```
result = nova_bb
for number in range(n-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)

result = stack_frac(1/(number+2), circle_bb, result)
show(result)

result = circle_bb
result = stack_frac(1/(number+2), circle_bb, result)
show(result)

result = circle_bb
result = circle_bb
```

parameters: r

```
Type of rune
```

```
result = nova_bb
for number in range(n-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```



```
result = nova_bb
for number in range(n-1):
        result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

```
result = circle_bb
for number in range(n-1):
         result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```



```
result = circle_bb
for number in range(n-1):
        result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

parameters: n

Type of rune

```
result = nova_bb
for number in range(n-1):
    result = stack_frac(1/(number+2), nova_bb, result)
show(result)
```

```
result = circle_bb
for number in range(n-1):
    result = stack_frac(1/(number+2), circle_bb, result)
show(result)
```

parameters: n rune

```
result = rune
for number in range(n-1):
    result = stack_frac(1/(number+2), rune, result)
show(result)
```

```
result = rune
for number in range(n-1):
    result = stack_frac(1/(number+2), rune, result)
show(result)
```

parameters: n

Similar code

rune

```
result = rune
for number in range(n-1):
    result = stack_frac(1/(number+2), rune, result)
show(result)
result = rune
for number in range(n-1):
    result = stack_frac(1/(number+2), rune, result)
show(result)
```

parameters: n rune

```
result = rune
for number in range(n-1):
    result = stack_frac(1/(number+2), rune, result)
show(result)
```

```
result = rune
for number in range(n-1):
    result = stack_frac(1/(number+2), rune, result)
show(result)
```

def stacker(n, rune):

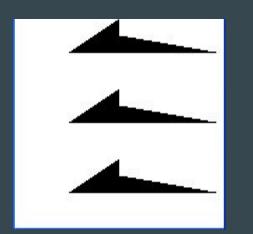
```
def stacker(n, rune):
    result = rune

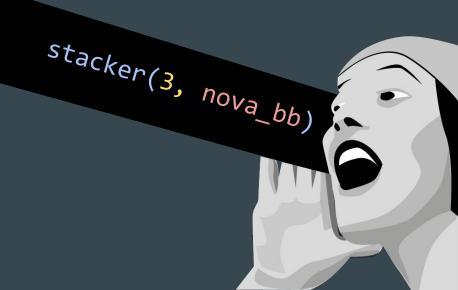
    for number in range(n-1):
        result = stack_frac(1/(number+2), rune, result)
        show(result)
```



```
def stacker(n, rune):
    result = rune

    for number in range(n-1):
        result = stack_frac(1/(number+2), rune, result)
        show(result)
```





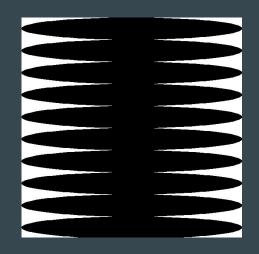
```
def stacker(n, rune):
    result = rune

    for number in range(n-1):
        result = stack_frac(1/(number+2), rune, result)
        show(result)
```



```
def stacker(n, rune):
    result = rune

    for number in range(n-1):
        result = stack_frac(1/(number+2), rune, result)
        show(result)
```





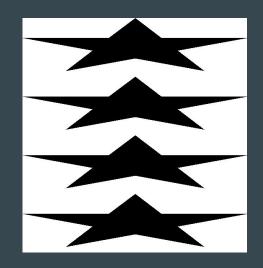
```
def stacker(n, rune):
    result = rune

    for number in range(n-1):
        result = stack_frac(1/(number+2), rune, result)
        show(result)
```



```
def stacker(n, rune):
    result = rune

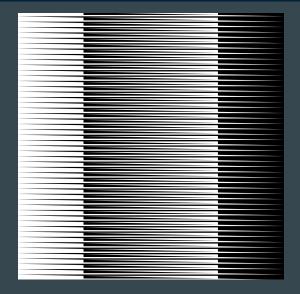
    for number in range(n-1):
        result = stack_frac(1/(number+2), rune, result)
        show(result)
```





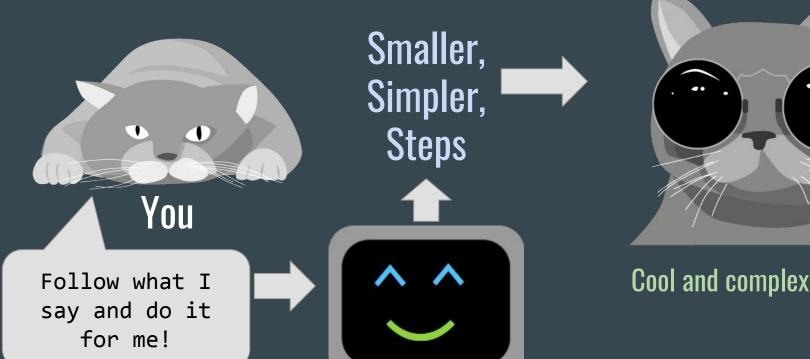
```
def stacker(n, rune):
    result = rune

    for number in range(n-1):
        result = stack_frac(1/(number+2), rune, result)
        show(result)
```





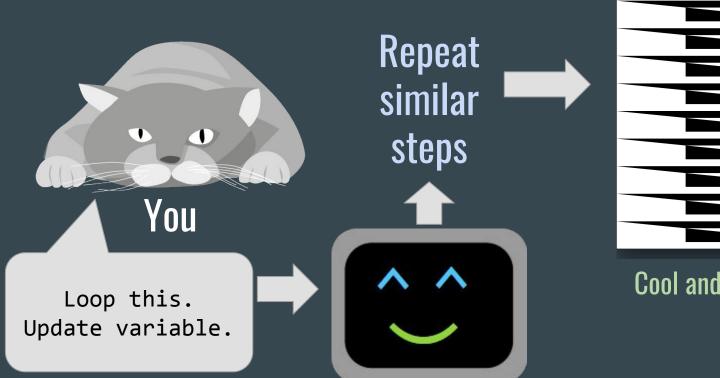
Summary

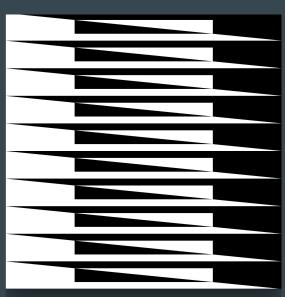




Cool and complex stuff

Last video





Cool and complex stuff

This video

