# LT 10a Data Abstraction

#### Data Abstraction

- Abstraction means hiding details. To look at some object from a higherperspective.
- Data Abstraction is hiding private data. The user should only need to know how to access the data with the given constructors or accessors.

## Recall: We use Functional Abstraction to manage complex program.

#### Black Box



No need to know HOW it does the job!

Just need to know WHAT it does. ©

#### Abstract Data Type (ADT)

Traditionally, data abstraction and functional abstraction combine into the concept of abstract data types (ADT).

#### Abstract Data Type (ADT)

- The definition of ADT only mentions what operations are to be performed but not how these operations will be implemented.
- It does not specify how data will be organized in memory and what algorithms will be used for implementing the operations.

## Guidelines for creating an Abstract Data Type (ADT)

#### Constructors

Means to create compound data from primitive data.

#### **Getters (Accessors)**

 Means to access individual components of compound data.

#### **Setters (Modifiers)**

 Means to modify the individual components of compound data.

## Guidelines for creating an Abstract Data Type (ADT)

#### **Accessories:**

#### **Predicates**

 Means to ask (True/False) questions about compound data.

#### **Printers**

 Means to display compound data in humanreadable form.

## Why use Setters and Getters?

- We want to hide the data of the object as much as possible.
- It hides how the data is being handled behind the scenes.
- It allows us to impose validation on the values that the fields are being set to.

#### Data Abstraction

Demo 1 Demo 2

#### Example: Coordinate ADT

```
def make pt(x, y):
  return (x, y)
def get x(pt):
    return pt[0]
def get y(pt):
    return pt[1]
def print pt(pt):
    s = '('+str(pt[0])+','+ str(pt[1])+')'
    return s
```

#### Example: Coordinate ADT

```
A = make_pt(1,2)
B = make pt(5,6)
>>> get x(A)
>>> get y(A)
                        2
>>> get x(B)
                        5
>>> get y(B)
                         6
                         ′(1,2)′
>>> print pt(A)
>>> print pt(B)
                         ′ (5,6)′
```

#### Example: Coordinate ADT

```
def midpt(pt1, pt2): # mid point
   pass
def grad(pt1, pt2): # gradient
   pass
def dist(pt1, pt2): # distance
   pass
def eqn(pt1, pt2): # equation y=mx+c
   pass
```

### Example: Rational Number ADT

#### Rational number: n/d

- e.g. 3/5, -1/2
- n: numerator, integer
- d: denominator, non-zero integer

#### Wishful Thinking

#### Assume we already have the following:

- def make\_rat(n, d)
  - Returns a rational number with numerator n, denominator d
  - Constructor
- def get\_numer(rat)
  - Returns the numerator of rational number
  - Getter (Assessor)
- def get\_denom(rat)
  - Returns the denominator of rational number
  - Getter (Assessor)

## Rational Number ADT Package

If we want to write the following functions:

- Addition
- Subtraction
- Multiplication,
- Division, ... etc.

we will need to understand the arithmetic operations.

#### Addition:

$$\frac{n_1}{d_1} + \frac{n_2}{d_2} = \frac{n_1 d_2 + n_2 d_1}{d_1 d_2}$$

#### Subtraction:

$$\frac{n_1}{d_1} - \frac{n_2}{d_2} = \frac{n_1 d_2 - n_2 d_1}{d_1 d_2}$$

#### Multiplication:

$$\frac{n_1}{d_1} \times \frac{n_2}{d_2} = \frac{n_1 n_2}{d_1 d_2}$$

#### Division:

$$\frac{n_1}{d_1} \div \frac{n_2}{d_2} = \frac{n_1 d_2}{d_1 n_2}$$

#### **Predicates**

#### **Equality:**

$$\frac{n_1}{d_1} = \frac{n_2}{d_2} \quad \text{if and only if} \quad n_1 d_2 = n_2 d_1$$

#### Predicates

#### Whole Number:

$$\frac{n_1}{d_1} = k$$
 where k is an integer, ie  $n_1 \% d_1 = 0$ 

## Read a CSV File – individual fields

```
import csv
with open("csvfile.csv") as f:
    content = csv.reader(f)
    next(content)
    for name, gender, ht, wt in content:
        print(name, gender, ht, wt)
```