John Doe

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EDUCATION

University of California, San Diego　　　　　　　　　　　　　　　　　　*2021 - 2025*
B.S Cognitive Science w/Design and Interaction, Computer Science Minor - GPA: 3.85/4.0

Relevant Coursework: Data Structures and Algorithms, Computer Organization and Systems Programming in C, Discrete Mathematics, Mathematics for Algorithms and Systems, Software Tools and Techniques Lab, Advanced Data Structures, Linear Algebra, Introduction to Front End Development, Data-Driven UX/Product Design, Advanced Interactive Design
Organizations: UCSD ACM, Blockchain at San Diego, UCSD Design Co, UCSD Design Lab, Cognitive Science Association

EXPERIENCE

Agile Electrification　　　　　　　　　　　　　　　　　　　　　　*June 2023 - Present*
Full Stack Developer Intern　　　　　　　　　　　　　　　　　　　　　*San Diego, CA*
- Programed a web application using JavaScript, React, Node Js to design a study of electricity usage for various homes
- Added a Google Authentication feature to verify each user logging into the product created
- Lead a team of 3 through the design process using the Agile Methodology to construct our optimal website
- Utilized web browser developer tools to debug our site to ensure responsivitiy

Your Move　　　　　　　　　　　　　　　　　　　　　　　　　*Oct 2022 - June 2023*
Full Stack Developer Intern　　　　　　　　　　　　　　　　　　　　　*San Diego, CA*
- Developed an Airflow-based DAG for continuous server health surveillance and management
- Implemented Docker containerization to efficiently host and manage our wireless architecture
- Utilized MongoDB data to analyze and enhance core server features, such as storage, memory, and CPU performance

OSMO Salt　　　　　　　　　　　　　　　　　　　　　　　　　*Dec 2022 - June 2023*
Graphic Designer　　　　　　　　　　　　　　　　　　　　　　　　*Los Angeles, CA*
- Managed and designed multiple projects to create product labels and packaging designs that were adopted by OSMO
- Participated in high-profile initiatives, teaming up with renowned brands like Four Roses Bourbon and influencer Emma Chamberlain to craft innovative and playful label designs

TECHNICAL & DESIGN PROJECTS

ConsoleCar Chaos　　　　　　　　　　　　　　　　　　　　　*C++, NCurses, Chrono*
- Developed an engaging text-based car game in C++ using Ncurses and Chrono libraries, featuring a dynamic scoring system to challenge players' skills
- Designed multiple levels of difficulty, creating an immersive gaming experience entirely within the console environment

Oracle AI Chatbot　　　　　　　　　　　　　　　　　　*Python, SpaCy, React, MongoDB*
- Lead a team in the creation of an AI-driven customer support Chatbot tailored for use in an e-commerce marketplace
- Developed an algorithm in Python, utilizing libraries such as spaCy, Pandas, and MongoDB as the backend database
- Designed a GUI using React, enabling seamless user interactions by accepting input and delivering prompt responses

UCSD Mobile App　　　　　　　　　　　　　　　　*Figma, JavaScript, React, HTML, CSS*
- Led the redesign of the UCSD mobile app using cutting-edge technologies, such as Figma, JavaScript, and HTML/CSS
- Utilized React to develop a responsive user interface that adapts to various devices, ensuring an optimal user experience
- Integrated a robust and efficient backend system using JavaScript and React to improve data access and processing

CLUBS & ORGANIZATIONS

UCSD Design Lab　　　　　　　　　　　　　　　　　　　　　　　*Oct 2022 - Present*
- Collaborated with various Professors in their research, contributing my engineering and design skills
- Learned new programs and applications such as Docker and AWS, leveraging them to optimize the work environment

UCSD ACM　　　　　　　　　　　　　　　　　　　　　　　　　*Sept 2022 - Present*
- Led the redesign of the UCSD mobile app using cutting-edge technologies, such as Figma, JavaScript, and HTML/CSS
- Utilized React to develop a responsive user interface that adapts to various devices, ensuring an optimal user experience
- Integrated a robust and efficient backend system using JavaScript and React to improve data access and processing

Blockchain at San Diego (Vice President)　　　　　　　　　　　　　　　*Oct 2021 - Present*
- Pioneered web3 design and marketing initiatives by onboarding a team of designers across multiple branches within the org
- Utilized Figma to conceptualize and create intuitive interfaces, notably steering the design of 'Agora', a prominent project
- Empowered 400+ students, providing them the ability to establish online markets powered by cryptocurrency

UCSD Design Co　　　　　　　　　　　　　　　　　　　　　　　*Nov 2021 - Present*
- Ran a successful career fair with UCSD Design Co, connecting students with potential employers in the design field
- Participated in a rigorous design marathon, demonstrating a passion for creative problem-solving and design thinking
- Established critical bridges between students and professors in the Design Department, fostering collaboration and learning

SKILLS

Languages:	Java, JavaScript, Python, C, C++, React, HTML, CSS, Node, MatLab
Frameworks:	Pandas, Numpy, PyTorch, Django, React, Node, AWS
Tools:	REST APIs, Git, Docker, UNIX, Latex, Linux, Windows, Office