PROBLEM 1.

Consider the following matrix and vector

$$A = \begin{bmatrix} 2 & 1 & 3 \\ 3 & 0 & 6 \\ -1 & 2 & -4 \\ 1 & -2 & 4 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} 4 \\ 12 \\ -12 \\ 12 \end{bmatrix}.$$

- 1. Solve $A\mathbf{x} = \mathbf{0}$ and $A\mathbf{x} = \mathbf{b}$.
- 2. Is it possible to find a vector **b** so A**x** = **b** cannot be solved?

PROBLEM 1. Solution

The problem is solved most easily by first considering $A\mathbf{x} = \mathbf{b}$ and solving this matrix equation using row reduction of the augmented matrix

$$\begin{bmatrix} A \mid \mathbf{b} \end{bmatrix} = \begin{bmatrix} 2 & 1 & 3 & 4 \\ 3 & 0 & 6 & 12 \\ -1 & 2 & -4 & -12 \\ 1 & -2 & 4 & 12 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 2 & 4 \\ 0 & 1 & -1 & -4 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}.$$

The system is consistent and contains a free variable, x_3 . The general solution is written as

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 4 \\ -4 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}.$$

The solution of $A\mathbf{x} = \mathbf{0}$ can be found directly from the above as

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = x_3 \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}.$$

As the solution of $A\mathbf{x} = \mathbf{0}$ and $A\mathbf{x} = \mathbf{b}$ are identical, with the exception that the non-zero **b** translates the solution the $A\mathbf{x} = \mathbf{0}$ as discussed in chapter 1.5.

It is indeed possible to find a **b** so A**x** = **b** can't be solved. The A matrix is 4×3 . As seen from the above row reduction the matrix contains only two pivots, hence the columns span a 2-dimensional subspace of \mathbb{R}^4 . Any vector **b** that is not an element of this subspace will make A**x** = **b** inconsistent. One example of such a vector is

$$\begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

Which is easily verified by row reduction.

PROBLEM 2.

Let four vectors \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 and \mathbf{b} be given by

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 0 \\ -3 \end{bmatrix}, \quad \mathbf{v}_2 = \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}, \quad \mathbf{v}_3 = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} 7 \\ 2 \\ 7 \end{bmatrix}.$$

- 1. Show that the three vectors \mathbf{v}_1 , \mathbf{v}_2 , and \mathbf{v}_3 form a basis for \mathbb{R}^3 .
- 2. Express **b** in the new basis.

PROBLEM 2. Solution

The three vectors form a basis if they are linearly independent and span \mathbb{R}^3 . To check this, the solutions of the vector equation $c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + c_3\mathbf{v}_3 = \mathbf{0}$ is computed by writing up a augmented matrix and row reducing.

$$\left[\begin{array}{cc|c} 1 & 0 & 2 & 0 \\ 0 & 1 & 1 & 0 \\ -3 & 2 & 2 & 0 \end{array}\right] \sim \left[\begin{array}{cc|c} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{array}\right].$$

As we find only the trivial solution, the vectors are linearly independent. Further, the augmented matrix has pivots in all rows and and hence the vectors span \mathbb{R}^3 . Therefore, the three vectors form a basis for \mathbb{R}^3 .

The vector **b** is expressed in the new basis by finding the weights c_1 , c_2 and c_3 in the vector equation $c_1\mathbf{v}_1+c_2\mathbf{v}_2+c_3\mathbf{v}_3=\mathbf{b}$. Again the solutin can be found by a row reduction

$$\left[\begin{array}{cc|cc|c} 1 & 0 & 2 & 7 \\ 0 & 1 & 1 & 2 \\ -3 & 2 & 2 & 7 \end{array}\right] \sim \left[\begin{array}{cc|cc|c} 1 & 0 & 0 & -1 \\ 0 & 1 & 0 & -2 \\ 0 & 0 & 1 & 4 \end{array}\right].$$

Thus $c_1 = -1$, $c_2 = -2$ and $c_3 = 4$. Therefore, the vector **b** in the new basis is given by

$$[\mathbf{b}]_{\mathbb{B}} = \begin{bmatrix} -1\\ -2\\ 4 \end{bmatrix}.$$

PROBLEM 3.

Consider the following matrix and vector

$$A = \begin{bmatrix} 1 & 3 & 4 \\ -1 & 0 & 1 \\ 2 & -2 & 2 \\ 1 & 2 & -1 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} -2 \\ 3 \\ 0 \\ -5 \end{bmatrix}.$$

- 1. Show that the matrix equation $A\mathbf{x} = \mathbf{b}$ is inconsistent.
- 2. Find the least-squares solution of $A\mathbf{x} = \mathbf{b}$.

In a number of applications, sparse solutions, i.e. solutions where most elements are zero, are desired. Consider the two sparse vectors

$$\mathbf{x}_1 = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix} \text{ and } \mathbf{x}_2 = \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix}.$$

3. Determine whether \mathbf{x}_1 or \mathbf{x}_2 is the better solution of $A\mathbf{x} = \mathbf{b}$ in the least-squares sense.

PROBLEM 3. Solution

The consistency of $A\mathbf{x} = \mathbf{b}$ is checked by row reduction of the augmented matrix

$$\left[\begin{array}{c|cccc} A & \mathbf{b} \end{array} \right] = \left[\begin{array}{ccccc} 1 & 3 & 4 & | & -2 \\ -1 & 0 & 1 & | & 3 \\ 2 & -2 & 2 & | & 0 \\ 1 & 2 & -1 & | & -5 \end{array} \right] \sim \left[\begin{array}{ccccc} 1 & 0 & 0 & | & 0 \\ 0 & 1 & 0 & | & 0 \\ 0 & 0 & 1 & | & 0 \\ 0 & 0 & 0 & | & 1 \end{array} \right].$$

From the last row it is evident that the matrix equation is inconsistent.

The least-squares solution is computed by $\hat{x} = (A^T A)^{-1} A^T \mathbf{b}$. This is conviniently done with MATLAB and the result is

$$\hat{\mathbf{x}} = \begin{bmatrix} -1.9978 \\ -1.1242 \\ 0.8514 \end{bmatrix}.$$

The best solution is found by computing the norms $||A\mathbf{x}_1 - \mathbf{b}||$ and $||A\mathbf{x}_2 - \mathbf{b}||$. Using the norm command in MATLAB the numbers become

$$||A\mathbf{x}_1 - \mathbf{b}|| = 10.2956$$
 and $||A\mathbf{x}_2 - \mathbf{b}|| = 13.0384$

From which it is seen that \mathbf{x}_1 is the better "solution" of $A\mathbf{x} = \mathbf{b}$.

PROBLEM 4.

For the statements given below, state whether they are true or false and justify your answer for each statement.

- 1. A square, upper-triangular matrix with non-zero elements on the diagonal is invertible.
- 2. If a matrix A has an eigenvalue λ , then $c\lambda$, with c a scalar, is also an eigenvalue.
- 3. The matrix $\begin{bmatrix} -3 & 3 \\ 3 & -3 \end{bmatrix}$ is positive semidefinite.

PROBLEM 4. Solution

The first statement is **true**. As an example consider a 4×4 upper triangular matrix with non-zero diagonal elements. Such a matrix looks like

$$\begin{bmatrix} x & y & y & y \\ 0 & x & y & y \\ 0 & 0 & x & y \\ 0 & 0 & 0 & x \end{bmatrix},$$

where the x's denotes non-zero values and the y's can take on any numerical. Clearly, the matrix is row equivalent to the identity matrix and therefore invertible. The example given here uses a 4×4 matrix, but the argument holds for any upper triangular $n \times n$ matrix.

The second statement is **false**. Eigenvalues are unique. It it eigenvectors that are scalable, i.e. if \mathbf{v} is a eigenvector of A, the $c\mathbf{v}$ is also an eigenvector of A corresponding to the same eigenvalue.

The third statement is **false**. If the eigenvalues are computed, e.g. with **eig** in MATLAB the result is $\lambda_1 = -6$ and $\lambda_2 = 0$. Therefore, the correct classification of the matrix is negative semidefinite.

PROBLEM 5.

In the case Computer Graphics in Automotive Design, homogeneous coordinates and rotation matrices were introduced. In this problem we are not concerned with homogeneous coordinates, but only work with standard coordinates. In \mathbb{R}^2 a rotation of the vector $\mathbf{x} = \begin{bmatrix} x_1 & x_2 \end{bmatrix}^T$ by an angle, θ about the origin is obtained by multiplying the following rotation matrix with \mathbf{x} .

$$R(\theta) = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}.$$

- 1. Show that $R(\theta)$ is an orthogonal matrix.
- 2. Argue that $R(2\theta) = R^2(\theta)$.
- 3. Compute $R^2(\theta)$ and use this result to find formulas for $\cos(2\theta)$ and $\sin(2\theta)$ expressed by $\cos\theta$ and $\sin\theta$.

PROBLEM 5. Solution

The matrix is orthogonal i.e. has orthonormal columns, if $R(\theta)^T R(\theta) = I$. To check this we compute

$$R(\theta)^{T}R(\theta) = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$
$$= \begin{bmatrix} \cos^{2} \theta + \sin^{2} \theta & 0 \\ 0 & \cos^{2} \theta + \sin^{2} \theta \end{bmatrix}$$

When the identity $\cos^2 \theta + \sin^2 \theta = 1$ is applied, it is seen that $R(\theta)$ is indeed an orthogonal matrix.

 $R(2\theta)$ will rotate the vector \mathbf{x} through the angle 2θ . Obviously, this is the same as rotating \mathbf{x} two times through the angle θ , therefore $R(2\theta) = R^2(\theta)$.

From the definition of the rotation matrix we have

$$R(2\theta) = \begin{bmatrix} \cos 2\theta & -\sin 2\theta \\ \sin 2\theta & \cos 2\theta \end{bmatrix}.$$

 $R^2(\theta)$ is computed as

$$R(\theta)R(\theta) = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$
$$= \begin{bmatrix} \cos^2 \theta - \sin^2 \theta & -2\sin \theta \cos \theta \\ 2\sin \theta \cos \theta & \cos^2 \theta - \sin^2 \theta \end{bmatrix}$$

By equating the elements of $R(2\theta)$ and $R^2(\theta)$ we find that

$$\cos 2\theta = \cos^2 \theta - \sin^2 \theta$$

and

$$\sin 2\theta = 2\sin \theta \cos \theta$$

PROBLEM 6.

A special and somewhat rare class of square matrices are called skew-symmetric. A general 3×3 skew-symmetric matrix has this form

$$\begin{bmatrix} 0 & a_1 & a_2 \\ -a_1 & 0 & a_3 \\ -a_2 & -a_3 & 0 \end{bmatrix},$$

where a_1 , a_2 and a_3 are scalars. One particular use of 3×3 skew-symmetric matrices sometimes encountered in mechanical engineering is as a way of expressing the vector cross product as a matrix multiplication.

1. For a symmetric matrix $A = A^T$. What is the corresponding relation for skew-symmetric matrices?

Consider the set of all 3×3 skew-symmetric matrices, here denoted as $\mathbb{S}^{3\times 3}$.

2. Show that $\mathbb{S}^{3\times3}$ forms a vector space.

PROBLEM 6. Solution

By transposing the skew-symmetric matrix we get

$$\begin{bmatrix} 0 & a_1 & a_2 \\ -a_1 & 0 & a_3 \\ -a_2 & -a_3 & 0 \end{bmatrix}^T = \begin{bmatrix} 0 & -a_1 & -a_2 \\ a_1 & 0 & -a_3 \\ a_2 & a_3 & 0 \end{bmatrix} = - \begin{bmatrix} 0 & a_1 & a_2 \\ -a_1 & 0 & a_3 \\ -a_2 & -a_3 & 0 \end{bmatrix}$$

Hence $A = -A^T$ for a skew-symmetric matrix.

To show that $\mathbb{S}^{3\times3}$ forms a vector space, it suffices to show that $\mathbb{S}^{3\times3}$ contains the zero vector and is closed under multiplication and addition.

The matrix

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

is clearly a skew-symmetric 3×3 matrix and hence the set contains a zero vector.

An arbitrary vector in $\mathbb{S}^{3\times3}$ is given by

$$A = \begin{bmatrix} 0 & a_1 & a_2 \\ -a_1 & 0 & a_3 \\ -a_2 & -a_3 & 0 \end{bmatrix}$$

Multiplying such a matrix by a scalar α gives

$$\alpha A = \begin{bmatrix} 0 & \alpha a_1 & \alpha a_2 \\ -\alpha a_1 & 0 & \alpha a_3 \\ -\alpha a_2 & -\alpha a_3 & 0 \end{bmatrix}$$

which is still an element of $\mathbb{S}^{3\times 3}$, thus the set is closed under multiplication.

Adding two skew-symmetric 3×3 matrices gives

$$A + B = \begin{bmatrix} 0 & a_1 & a_2 \\ -a_1 & 0 & a_3 \\ -a_2 & -a_3 & 0 \end{bmatrix} + \begin{bmatrix} 0 & b_1 & b_2 \\ -b_1 & 0 & b_3 \\ -b_2 & -b_3 & 0 \end{bmatrix} = \begin{bmatrix} 0 & a_1 + b_1 & a_2 + a_2 \\ -(a_1 + b_1 & 0 & a_3 + b_3) \\ -(a_2 + b_2) & -(a_3 + b_3) & 0 \end{bmatrix}$$

which is again a skew-symmetric 3×3 matrix and the set is therefore also closed under addition. As all three rules are fulfilled, it can be concluded that $\mathbb{S}^{3\times3}$ forms a vector space.