



02393 Programming in C++

Module 1: An Overview of C++

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Course plan

Module no.	Date	Topic	Book chapter*
0 and 1	31.08	Welcome & C++ Overview	1
2	07.09	Basic C++ and Data Types	1, 2.2 – 2.5
3	14.09	<i>LAB DAY</i>	<i>C++ Practice</i>
4	21.09	Data Types	2
		Libraries and Interfaces	3
5	28.09		
6	05.10	Classes and Objects	4.1, 4.2 and 9.1, 9.2
7	12.10	Templates	4.1, 11.1
<i>Autumn break</i>			
8	26.10	Inheritance	14.3, 14.4, 14.5
9	02.11	Guest lecture & <i>LAB DAY</i>	<i>Previous exams</i>
10	09.11	Recursive Programming	5
11	16.11	Linked Lists	10.5
12	23.11	Trees	13
13	30.11	Conclusion & <i>LAB DAY</i>	<i>Exam preparation</i>
05.12		Exam	

* Recall that the book uses some ad-hoc libraries (e.g., for strings and vectors). We will use standard libraries

Outline

What is C++?

A brief look at C++ programs

Recommended C++ compiler and editor

Lab time & homework

What is C++?



C++ is a **general-purpose programming language** that **extends C**

- ▶ Created by **Bjarne Stroustrup** (beginnings: 1979)
- ▶ Now regulated by **ISO C++ Standard Committee** (C++98, C++03, ..., C++20, ...)

Unique combination of:

- ▶ **high-level features** (e.g., object oriented and generic programming)
- ▶ **low-level features** (manual memory management, memory pointers)

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C++ vs. **Python**, **Matlab**, ...

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C++ vs. **Rust**

- ▶ Object-oriented, less advanced types, more mature, bigger ecosystem

Live coding begins now!

I will now show C++ in action, by using an **online C++ editor and compiler**

<http://cpp.sh/>

(there are other similar websites you can try)

Try to follow along — and raise your hand and ask questions if something is unclear!

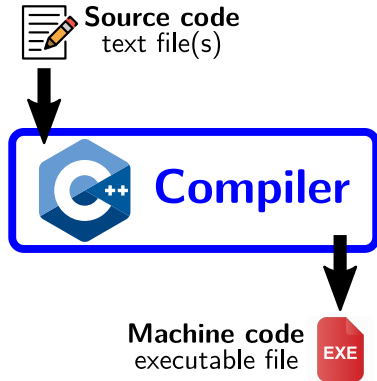
NOTE: for the next lectures, you will **need to install C++ on your computer!**

- ▶ We'll get back to it later today

An overview of C++ programs

- ▶ **The structure of a C++ program**
 - ▶ `#include` directives, the `main` function, user-defined functions
- ▶ **Simple input/output**
 - ▶ `cin`, `cout`
- ▶ **Variables, values, and types**
 - ▶ `string`, `int`, `double`, `float`
- ▶ **Expressions**
 - ▶ Some numeric and boolean operators and math functions
- ▶ **Statements**
 - ▶ `if`, `while`, `for`

C++ compiler(s)



A **C++ compiler** is a program that:

1. reads **source code** from one or more text files
2. generates an **executable file** containing machine code

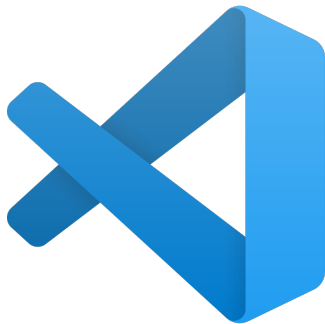
You can use **any text editor** to write the source code

- ▶ ... but maybe you want **syntax highlighting** at least

There are **many C++ compilers** with various **differences**:

- ▶ different compatibility with **C++ language standards**
- ▶ different **usage options**
- ▶ different **error messages**

Recommendation for this course



Microsoft Visual Studio Code
with C/C++ extension

+



GNU Compiler Collection
(which includes the C++ compiler g++)

Both multi-platform & open source. **g++ is standard-compliant** and is **used on CodeJudge**

See instructions on DTU Learn

Lab time & homework

Tasks:

1. Install Visual Studio Code and GCC (g++) on your computer

- ▶ Follow the instructions on DTU Learn
- ▶ If you have trouble, ask for help
- ▶ **Mac OS users**: you may have a compiler called g++ that is **not** GCC. It should be OK...

2. Try the first weekly assignment on your computer and on CodeJudge

- ▶ The assignment description is available on DTU Learn
- ▶ Goal: check your C++ installation and familiarise with CodeJudge
- ▶ **Don't worry if you don't get all exercises right :-)**