



# Mastering Bicep Infrastructure as Code for Azure!

Freek Berson  
@fberson





# Sponsors & organizers

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Thanks to sponsors:



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Thanks to organizers:  
Drago Petrovic and Stoyan Chalakov.



# About Freek Berson

## Focus

End User Computing, Infrastructure as Code



## From

The Netherlands

## My Blog

[Themicrosoftplatform.net](https://themicrosoftplatform.net)



## Certifications



## Books

- Getting started with Bicep
- RDS - The Complete Guide



## Contact

[@fberson](https://twitter.com/fberson)

[github.com/fberson](https://github.com/fberson)





# Agenda

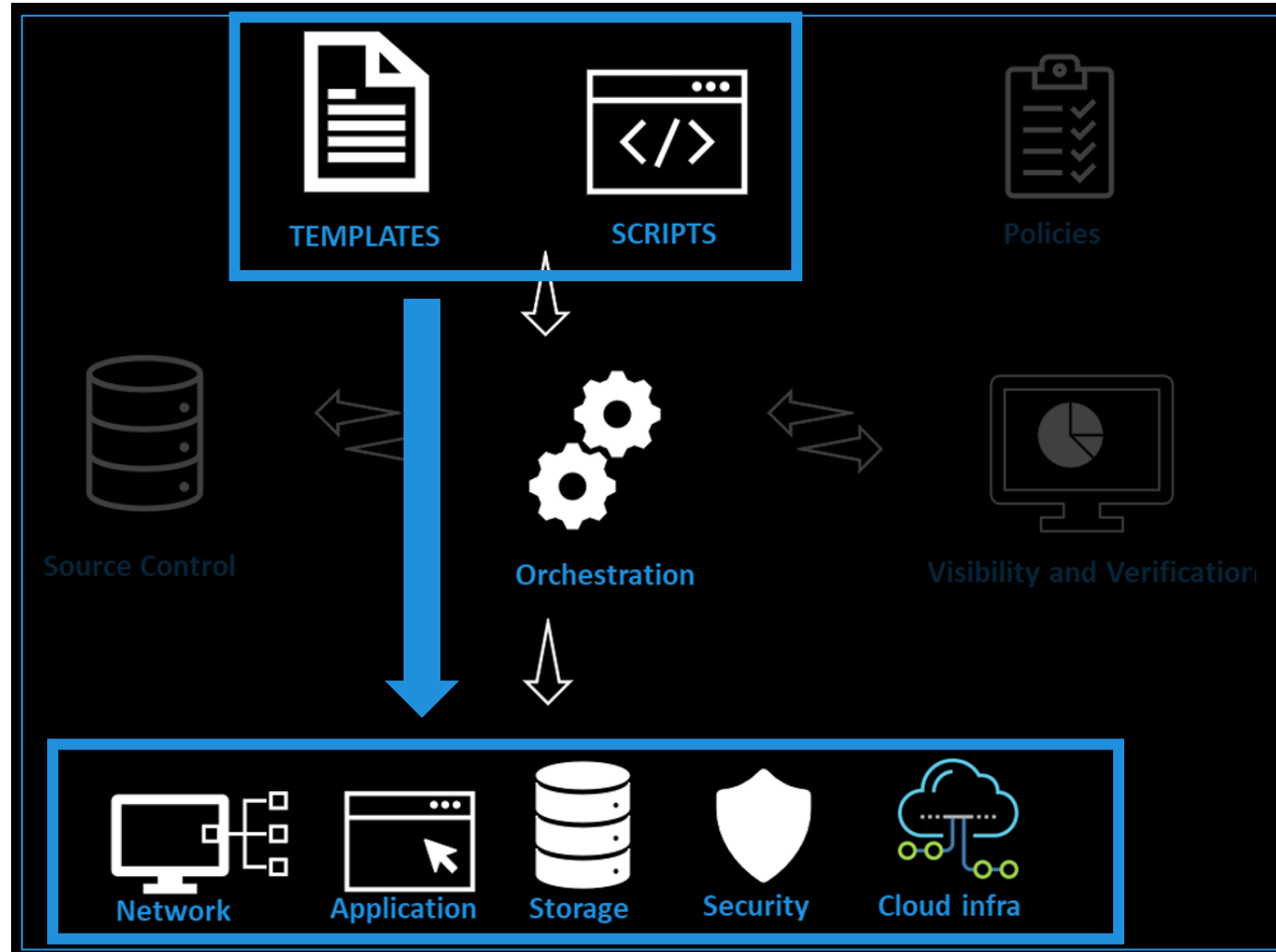
1. Brief introduction into IaC, ARM, and Bicep
2. Demos, demos, demos 😊
3. Call to action





# Infrastructure as Code (IaC)

"..the process of **provisioning infrastructure resources** similar to how software is deployed."





# Imperative code vs Declarative code

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## Imperative code

You **execute a sequence of commands**, in a specific order, to reach an end configuration.  
This process defines the what and how.

## Declarative code

You **specify only the end configuration**. The code doesn't define how to accomplish the task.




# ARM Template

## Template format

In its simplest structure, a template has the following elements:

JSON

 Copy

```
{
  "$schema": "https://schema.management.azure.com/schemas/2019-04-01/deploymentTemplate.json#",
  "contentVersion": "",
  "apiProfile": "",
  "parameters": {  },
  "variables": {  },
  "functions": [  ],
  "resources": [  ],
  "outputs": {  }
}
```



# ARM Template complexity

```
605     "hostPoolArmPath": "[resourceId('Microsoft.DesktopVirtualization/hostPools', format('{0}-REMOTEAPP', parameters('hostpoolName')))]"
606   },
607   "dependsOn": [
608     "[resourceId('Microsoft.DesktopVirtualization/hostPools', format('{0}-REMOTEAPP', parameters('hostpoolName')))]"
609   ]
610 },
611 {
612   "type": "Microsoft.DesktopVirtualization/workspaces",
613   "apiVersion": "2019-12-10-preview",
614   "name": "[parameters('workspaceName')]",
615   "location": "[parameters('AVDbackplaneLocation')]",
616   "properties": {
617     "friendlyName": "[parameters('workspaceNameFriendlyName')]",
618     "applicationGroupReferences": [
619       "[resourceId('Microsoft.DesktopVirtualization/applicationGroups', parameters('appgroupName'))]",
620       "[if(parameters('createRemoteAppHostpool'), resourceId('Microsoft.DesktopVirtualization/applicationGroups', format('{0}-REMOTEAPP', parameters('appgroupName'))), '')]"
621     ]
622   },
623   "dependsOn": [
624     "[resourceId('Microsoft.DesktopVirtualization/applicationGroups', parameters('appgroupName'))]",
625     "[resourceId('Microsoft.DesktopVirtualization/applicationGroups', format('{0}-REMOTEAPP', parameters('appgroupName')))]"
626   ]
627 }
628 ]
629 }
630 },
631 "dependsOn": [
632   "[subscriptionResourceId('Microsoft.Resources/resourceGroups', format('{0}BACKPLANE{1}', parameters('resourceGroupProdPrefix'), parameters('resourceGroupPostfix')))]"
633 ]
634 },
635 {
636   "type": "Microsoft.Resources/deployments",
637   "apiVersion": "2020-06-01",
```







# What is Bicep?


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*".. Bicep is a **Domain Specific Language (DSL)** for deploying Azure resources declaratively. It aims to **drastically simplify the authoring experience** with a cleaner syntax and better support for modularity and code re-use. Bicep is a transparent abstraction over ARM and ARM templates."*






# Project 'Bicep'

 **Mark Russinovich** ✓  
@markrussinovich

We're working on an open source domain specific language for ARM codenamed Bicep that will greatly simplify Azure declarative modelling: "Microsoft flexes Bicep to strengthen ARM"



infoworld.com  
**Microsoft flexes Bicep to strengthen ARM**  
Azure gets a new infrastructure as code language that can help deploy and manage complex architectures

10:23 PM · Sep 8, 2020 · TweetDeck

162 Retweets 21 Quote Tweets 458 Likes



# Where to position Bicep?

## Intuitive

Easy to read and to author

## Transpiles to ARM Templates

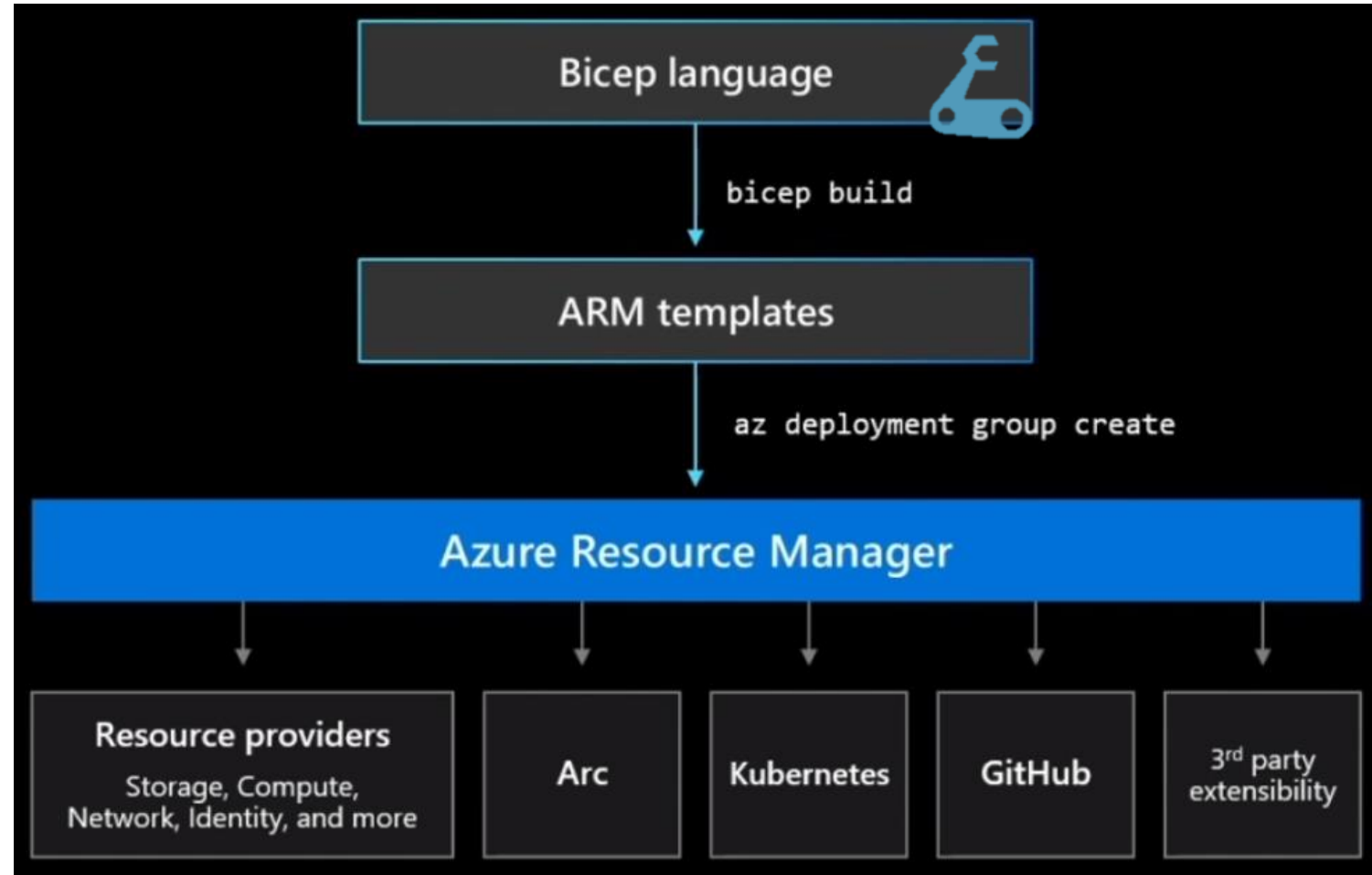
Leverage ARM template knowledge and investments

## Modular

Abstract common blocks of code into reusable parts

## Open Source

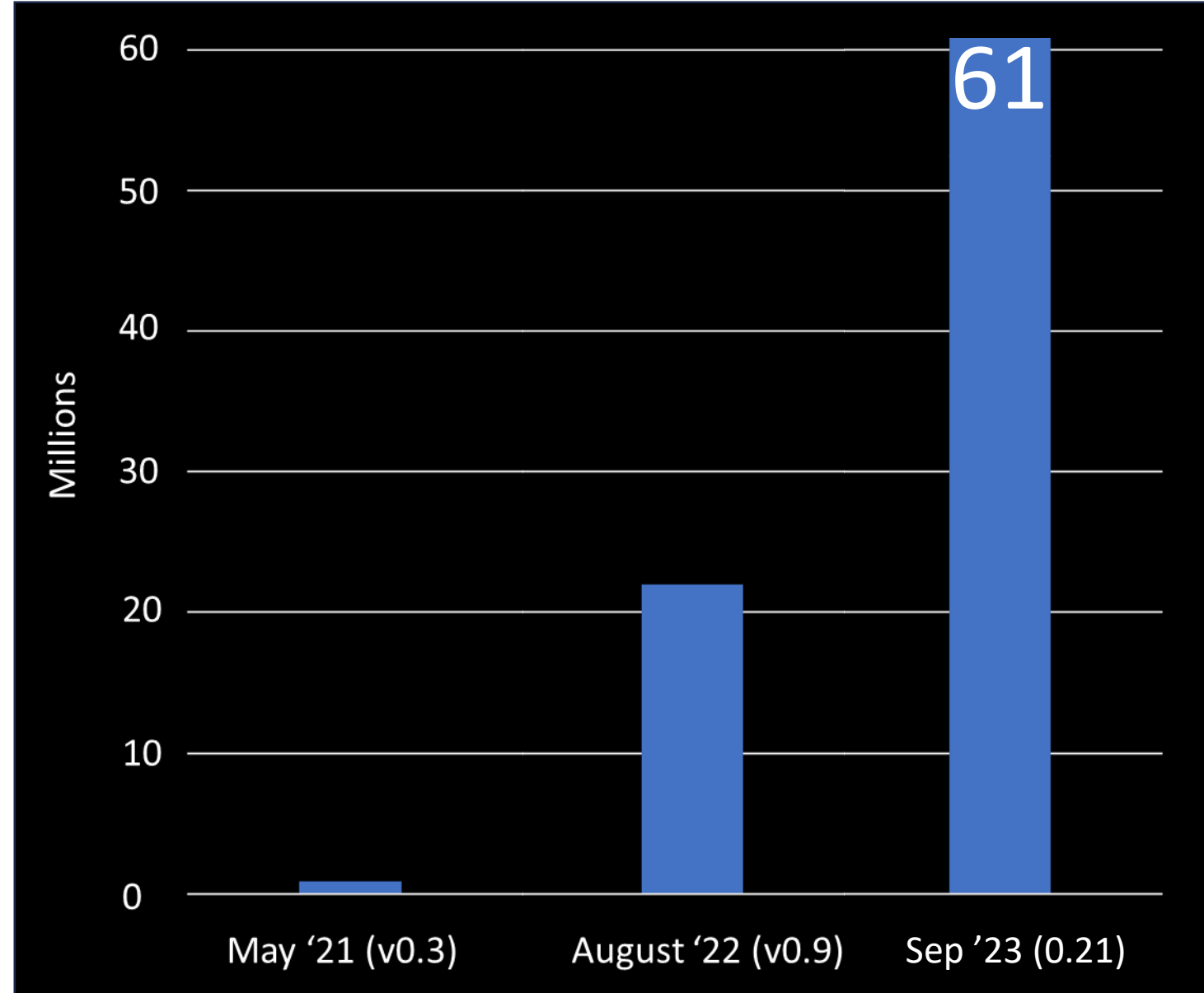
Transparency and community





# How well is Bicep adopted?

Number of resources  
deployed using Bicep  
in last 30 days





# Demos

1. Creating a Bicep template from scratch
2. Optimize authoring experience with VSCode
3. Modules
4. Large scale use case
5. Deployment stacks







# Call to action!

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Bicep MS Docs:

[Aka.ms/bicep](https://aka.ms/bicep)



Bicep Monthly Community call

[surveymonkey.com/r/ARMnews](https://surveymonkey.com/r/ARMnews)



Bicep GitHub location

[github.com/Azure/bicep](https://github.com/Azure/bicep)



Bicep Learning path

[docs.microsoft.com/en-us/azure/azure-resource-manager/bicep/learn-bicep](https://docs.microsoft.com/en-us/azure/azure-resource-manager/bicep/learn-bicep)



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