

# Fredrik Gjellesvik

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**EDUCATION**    **BS Computer Science, Duke University**  
Durham, NC 08/2014 - 05/2018 (expected)

**EXPERIENCE**    **Software Developer** – Duke University School of Medicine: *Office of Graduate Education* (11/2016 – present)

- Working with outside developer to create a web app built on **Laravel** with **MySQL** and **AWS** services to serve as platform for graduate student tracking, and cross-communication between PhD program faculty and candidates
- Responsible for beta testing, and the development of features suggested by beta group
- Designed graphics and animations for software, including logo

**Clinical Research Assistant** - DUMC: *Center for Aging and Human Development* (07/2015 – 04/2016)

**LANGUAGES**    Proficient: Java, Python, HTML, CSS, JavaScript, PHP  
Familiar: C/C++, C#, MySQL  
Other technologies: AWS

**PROJECTS**    Ball-game - *An android app developed through Unity.*

- Used **C#** and **Unity2D** editor

Avoid the Drain - *An android app developed through Unity.*

- Used **C#** and **Unity2D** editor

Drink Log - *A mobile app developed for Android using Android Studio.*

- Used **Java** and **Android Studio** editor

YouTube Windowed Full Screen - *Google Chrome extension that allows videos on youtube.com to be played full screen within the browser's window.*

- Used **HTML**, **JS**