Fredrik Gjellesvik

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EDUCATION BS Computer Science, Duke University

08/2014 - 05/2018 (expected)

PREVIOUS POSITIONS Center for Aging and Human Development

Clinical research assistant

July 2015 – April 2016 (10 months)

Duke University Libraries

Student assistant

March 2015 – May 2015 (3 months)

LANGUAGES Proficient: Java, Python, C/C++, C#

Familiar: HTML, CSS, JavaScript

PROJECTS Ball-game

(see fredrikgjellesvik.com) An android app developed through Unity.

Avoid the Drain

An android app developed through Unity.

Drink Log

A mobile app developed for Android using Android Studio.

Line-following Arduino bot

Arduino bot designed to follow a black line using QTI sensors, and object detection using RFID transmitter+tags.

YouTube Windowed Full Screen

Google Chrome extension that allows videos on

youtube.com to be played full screen within the browser's

window.

VOLUNTEERING MUWCI Akshara Program – April 2013

I traveled to Pune, India to volunteer at select rural villages. Tasks included building a foundation for a building, renovating a village community center, and various other miscellaneous tasks that included picking up

rubbish, and building rubbish bins.