

Francisco Javier Bolívar Lupiáñez

B.Sc. in Computer Engineering

Education

2016– M.Sc. in Computer Engineering, Universidad de Granada, Granada.

2012–2016 B.Sc. in Computer Engineering, Universidad de Granada, Granada, 8.378.

Special mention in Software Engineering. I was graded with honours in 9 courses, including the End-of-Degree Project.

2010–2012 High School, Juan XXIII - Chana, Granada, 9.32.

Science and Technology. Best academic results of the year.

Experience

2017- Internship Student, Nazaríes IT, Granada.

Internship in Nazaríes IT corresponding to M.Sc. in Computer Engineering.

2016-2017 **Scholarship Assistant**, Department of Lenguajes y Sistemas Informáticos,

Granada.

Working in an investigation project, for studying and devoloping algorithms to view and document wood sculptures, and in Atalaya3D project, processing 3D models to be uploaded to the web.

Languages

Spanish Native proficiency

English Professional working proficiency B1 English Certificate. University of Cambridge

Knowledge

Web Ruby on Rails, Django, Bootstrap

development

Database MongoDB, MySQL

Mobile Android

applications

Computer OpenGL, WebGL, Blender, Java3D, Three.js, X3D, VTK, ITK

Graphics

Cloud Ansible, Vagrant, Docker, AWS

Computing

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Artificial Neural Networks, Evolutionary Algorithms intelligence

Others Git, Scrum, UML, CUDA, Qt

Publications

Papers

Francisco Javier Bolívar and Francisco Javier Melero. 3DCurator: A 3D Viewer for CTs of Polychromed Wood Sculptures. In Alejandro Garcia-Alonso and Belen Masia, editors, *Spanish Computer Graphics Conference (CEIG)*. The Eurographics Association, 2016.

Francisco Javier Bolívar and Francisco Javier Melero. 3DCurator: una herramienta para la inspección de esculturas a través de tomografía computacional. Revista PH91, 2017.

Miscellaneous

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