

Francisco Javier Bolívar Lupiáñez

B.Sc. in Computer Engineering

Education

2016- M.Sc. in Computer Engineering, Universidad de Granada, Granada.

2012–2016 B.Sc. in Computer Engineering, Universidad de Granada, Granada, 8.378.

Special mention in Software Engineering. I was graded with honours in 9 courses, including the End-of-Degree Project.

2010–2012 High School, Juan XXIII - Chana, Granada, 9.32.

Science and Technology. Best academic results of the year.

Experience

2016– **Scholarship Assistant**, Department of Lenguajes y Sistemas Informáticos, Granada.

Working in an investigation project, for studying and devoloping algorithms to view and document wood sculptures, and in Atalaya3D project, processing 3D models to be uploaded to the web.

Languages

Spanish Native proficiency

English Professional working proficiency B1 English Certificate. University of Cambridge

Knowledge

Web Symfony, Flask, Django, Bootstrap

development

Database MongoDB, MySQL, OracleSQL

Mobile Android

applications

Computer OpenGL, WebGL, Blender, Java3D, Three.is, X3D, VTK, ITK

Graphics

Cloud Ansible, Vagrant, Docker, AWS

Computing

Artificial Neural Networks, Evolutionary Algorithms

intelligence

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Others Git, Scrum, UML, CUDA, Qt

Publications

Papers

Francisco Javier Bolívar and Francisco Javier Melero. 3DCurator: A 3D Viewer for CTs of Polychromed Wood Sculptures. In Alejandro Garcia-Alonso and Belen Masia, editors, *Spanish Computer Graphics Conference (CEIG)*. The Eurographics Association, 2016.

Miscellaneous

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