Functional Idioms with Java

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Overview

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Pure functions in the Stream API

```
list.map(/* Pure function only! */)
    .flatMap(/* Pure function only! */)
    .filter(/* Pure function only! */)
    .reduce(/* Pure function only! */)
    .collect(/* Pure function only! */)

list.forEach(/* Impure function */)
list.peek(/* Impure function */)
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Reasons for impurity

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1. Execution of side effects
2. Modification of input parameters
3. Output does not only depend on input

Impure function

```
static void createUser(String name, EventCollector collector) {
    User user = new User();
    /* Some complex setup */
    user.setId(randomUUID());
    user.setName(name);
    userDAO.save(user);
    collector.addAll(/* Some events */);
}

@Test
public void testUserCreation() {
    // Mock UserDAO here
    EventCollector eventCollector = new EventCollector();
    createUser("Heinz", eventCollector);
    // Retrieve User here
    assertEquals("Heinz", user.getName());
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Removing side effects

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Return user

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    collector.addAll(/* Some events */);
    return user;
}

@Test
public void testUserCreation() {
    EventCollector eventCollector = new EventCollector();
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    return user;
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@Test
public void testUserCreation() {
    EventCollector eventCollector = new EventCollector();
    User user = createUser("Heinz", eventCollector);
    assertEquals("Heinz", user.getName());
}
```

Removing modification of input

```
static Pair<User, List<Event>> createUser(String name) {
    User user = new User();
    /* Some complex setup */
    user.setId(randomUUID());
    user.setName(name);
    return Pair.of(user, /* Some events */);
}

@Test
public void testUserCreation() {
    Pair<User, List<Event>> pair = createUser("Heinz");
    assertEquals("Heinz", user.getName());
}
```

Simplifying

```
static User createUser(String name) {
    User user = new User();
    /* Some complex setup */
    user.setId(randomUUID());
    user.setName(name);
    return user;
}

static List<Event> userCreationEvents
    (User user) { /* Some events */ }

@Test
public void testUserCreation() {
    User user = createUser("Heinz");
    assertEquals("Heinz", user.getName());
}
```

Simplifying

```
static User createUser(String name) {
    User user = new User();
    /* Some complex setup */
    user.setId(randomUUID());
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    return user;
}

static List<Event> userCreationEvents
    (User user) { /* Some events */ }

@Test
public void testUserCreation() {
    User user = createUser("Heinz");
    assertEquals("Heinz", user.getName());
}
```

Simplifying

```
static User createUser(String name, UUID uuid) {
    User user = new User();
    /* Some complex setup */
    user.setId(uuid);
    user.setName(name);
    return user;
}

@Test
public void testUserCreation() {
    User user = createUser("Heinz", randomUUID());
    assertEquals("Heinz", user.getName());
}
```

Testing for user equality

```java
static User createUser(String name, UUID uuid) {
    User user = new User();
    /* Some complex setup */
    user.setId(uuid);
    user.setName(name);
    return user;
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@Test
public void testUserCreation() {
    User user = createUser("Heinz", randomUUID());
    assertEquals(USER_HEINZ, user);
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Testing for user equality

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    User user = new User();
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    user.setId(uuid);
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public void testUserCreation() {
    User user = createUser("Heinz", randomUUID());
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Documentation by signature

```
static <T> List<T> f(List<T> l, Predicate<T> p) { /* ... */ }

static <T> Optional<T> g(List<T> l, Predicate<T> p) { /* ... */ }

static <T> int h(List<T> l) { /* ... */ }
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Overview

Working on a list the traditional way

```
static Map<User, Double>
    findFriendsAverageAgeOfUsersWithNameHeinz(List<User> users) {
    Map<User, Double> results = new HashMap<>();
    for (User user: users) {
        if (user.getName().equals("Heinz")) {
            double sumAge = 0;
            for (User friend: user.getFriends()) {
                sumAge += friend.getAge();
            }
            double averageAge = sumAge / user.getFriends().size();
            results.put(user, averageAge);
        }
    }
    return results;
}
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Using the Stream API badly

```
static Map<User, Double>
    findFriendsAverageAgeOfUsersWithNameHeinz(List<User> users) {
    Map<User, Double> results = new HashMap<>();
    users.forEach(user -> {
        if (user.getName().equals("Heinz")) {
            double sumAge = 0;
            user.getFriends().forEach(friend -> {
                sumAge += friend.getAge();
            });
            double averageAge = sumAge / user.getFriends().size();
            results.put(user, averageAge);
        }
    });
    return results;
}
```

Using the Stream API

```
public static Map<User, Double>
    findFriendsAverageAgeOfUsersWithNameHeinz(List<User> users) {
    return users
        .stream()
        .filter(user -> user.getName().equals("Heinz"))
        .collect(toMap(
            user -> user,
            user -> user
                    .getFriends()
                    .stream()
                    .map(friend -> friend.getAge())
                    .collect(averagingInt(age -> age))
        ));
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List vs. Streams

- List: Finite number of arbitrary elements
- Stream:
  - Finite number of arbitrary elements
  - Infinitely many elements if they are finitely representable

Finitely representable

- $[1, 2, 3]$ is finite

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- $(1, i \rightarrow i * 2)$ is a different finite representation
- $[56, 44, 78, 15, ...]$ is not finitely representable

Why infinite lists

```
public static List<Integer> primenumbers(int n) { /* ... */ }

public static List<Integer> onlyAwesomePrimenumbers
    (Predicate<Integer> isAwesome, int n) {
    return primenumbers(/* How many? */)
        .stream()
        .filter(isAwesome)
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A solution without infinite streams

```
public static List<Integer> primenumbers(int n) { /* ... */ }

public static List<Integer> onlyAwesomePrimenumbers
    (Predicate<Integer> isAwesome, int n) {
    int multiplier = 1;
    List<Integer> result = new ArrayList<>();
    while (result.size() < n) {
        result = primenumbers(n * multiplier)
            .stream()
            .filter(isAwesome)
            .limit(n)
            .collect(toList());
        multiplier *= 2;
    }
    return result;
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    }
    return result;
}
```

How infinite streams can help us

```
public static IntStream primenumbers() {
    return IntStream
        .iterate(2, x -> x + 1)
        .filter(x -> isPrime(x));
}
```

```
public static IntStream onlyAwesomePrimenumbers
    (Predicate<Integer> isAwesome, int n) {
    return primenumbers()
        .filter(isAwesome)
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}
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How infinite streams can help us

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public static IntStream onlyAwesomePrimenumbers
    (Predicate<Integer> isAwesome, int n) {
    return primenumbers()
        .filter(isAwesome)
        .limit(n);
}
```

Overview

Null usage

```
interface User { String getMiddleName(); }

public static User findUser(int id) { /* ... */ }

public static String getUserMiddleName(int id) {
   return findUser(id).getMiddleName();
}
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Null usage

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With Optional

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With Optional

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interface User { Optional<String> getMiddleName(); }

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public static Optional<String> getUserMiddleName(int id) {
    return findUser(id)
        .flatMap(user -> user.getMiddleName());
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Without Null

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// No!
static Optional<String>
    toLowercase(Optional<String> str) { /* ... */ }

// input != null and output != null
static String toLowercase(String str) { /* ... */ }

static Optional<String> readInput() { /* ... */ }

static Optional<String> readLowercaseInput() {
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        .map(in -> toLowercase(in));
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Interacting with legacy code

```java
/** Does something. If str == null,
    does something even more awesome. */
static void doSomething(String str) { /* ... */ }

Optional<String> maybeString;
doSomething(maybeString.orElse(null));

/** Finds something. Returns null, if nothing is found */
static String findSomething() { /* ... */ }

Optional<String> maybeString =
    Optional.ofNullable(findSomething());
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Overview

Checked Exceptions vs. Lambdas

```
static String doAwesomeThing(String str)
    throws IOException { /* ... */ }

Arrays.asList("abc","d","ef")
    .stream()
    .map(str -> {
            try {
                return doAwesomeThing(str);
            } catch (IOException ex) {
                // throw new RuntimeException(ex); ?
                // Ignore ?
            }
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$$List.of(1,2,3).map(x \to x+1).map(x \to x*2)$$

$$= List.of(1,2,3).map(x \to (x+1)*2)$$

Definition of a Monad

$$map : (A \to B, \text{Monad}\langle A \rangle) \to \text{Monad}\langle B \rangle$$

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$$(flatMap(f, monad) = flatten(map(f, list)))$$

Of Examples

$$List.of(1)$$

Of Examples

$$List.of(1)$$

$$Optional.of(1)$$

Of Examples

$$List.of(1)$$

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Monad properties

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$$flatten(map(g, flatten(map(f, monad))))$$

$$= flatten(map(x \rightarrow flatten(map(g, f(x))), monad))$$

Monad Examples

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- Set: Arbitrary number of distinct elements
- Either: An element or an error
- Future: An element which might not be there yet
- IO: A side effect
- State: A value that might be modified

Overview

Mutable bank account

```
public class BankAccount {

    private int euros = 0;

    public void addSavings(int euros) {
        this.euros += euros;
    }

    public void withdraw(int euros) {
        this.euros -= euros;
    }

}
```

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The problem with mutability

```
static void keepCareOfMyAccount
    (BankAccount account) { /* ... */ }

BankAccount account = new BankAccount();
account.addSavings(100);
keepCareOfMyAccount(account);
// Account might be empty!
// (or magically filled)
```

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Immutable bank account

```
public class BankAccount {

    private final int euros;

    public BankAccount(int euros) {
        this.euros = euros;
    }

    public BankAccount addSavings(int euros) {
        return new BankAccount(this.euros + euros);
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Immutability to the rescue

```
static void keepCareOfMyAccount
    (BankAccount account) { /* ... */ }

BankAccount account = new BankAccount(0).addSavings(100);
keepCareOfMyAccount(account);
// Account will still have 100 euros
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