SOFTWARE REQUIREMENTS				BHT Rubric		
MANDATORY	OPTIONAL	Points		Points between		Grade
Movement	Menu	4		1	5	**3,7**
Collision	Top Score	8		6	10	**3,3**
Food	Configurable Walls	4		11	15	**3,0**
Growth	Food Expiration	3		16	20	**2,7**
Life	Alive Food	4		21	25	**2,3**
Game Score	Configurable Board	2		26	30	**2,0**
Username	Configurable Speed	2		31	35	**1,7**
History Log	Configurable Snake Length	2		36	40	**1,3**
Startup	Random Position	3		41	50	**1,0**
Snake Look	Advanced Score	4				
Keyboard	Advanced Snake Look	3		ITBA Rubric		
	Multiple Platform	6		Points between		Grade
Objects	Animations	5		0	3	**4**
Multifile	**TOTAL:**	**50**		4	11	**5**
Structure				12	19	**6**
Constants				20	27	**7**
Comments				28	36	**8**
In-Out Arguments				37	45	**9**
				46	50	**10**