```
function! VisualSearch(direction)     let l:register=@@
   normal! gvy     let l:search=escape(@@, '$.*/\[]')
  if a:direction=='/'          execute 'normal! /'.l:search
   else          execute 'normal! ?'.l:search       endif
   let @/=l:search      normal! gV     let @@=l:register
endfunction set lazyredraw set visualbell set noerrorbells
let mapleader=" " let @a = "text" noremap <C-e> 7<C-e> noremap
<leader>e 7<C-e> noremap <C-y> 7<C-y> noremap <leader>y
7<C-y> noremap <leader>f <C-f> noremap <leader>b <C-b> noremap
<leader>sa <Cmd>call VSCodeNotify('editor.action.selectAll')
<CR> noremap <leader>go <Cmd>call VSCodeNotify('workbench.
action.gotoLine')<CR> noremap <leader>m M noremap <leader><leader>4
$ noremap <leader>tt :action ParameterInfo<CR> noremap
<leader>te :action ShowErrorDescription<CR> noremap <leader>js
o```js<enter>```<esc>O noremap <leader>fs o```fs<enter>```<esc>O
noremap <leader>vv V noremap <leader>y y noremap <leader>Y
Y vnoremap d j vnoremap <leader>d d noremap <leader>1 "zy
noremap <leader>2 "zY noremap <leader>3 "zp noremap <leader><leader>3
"zP noremap <leader>4 "zd noremap <leader><leader>' i````<Esc>hi
inoremap <leader><leader>' ````<Esc>hi nnoremap <leader>[
?let <CR>:noh<CR> nnoremap <leader>] /let <CR>:noh<CR> noremap
<leader>rr :action Rerun<CR> noremap <leader>ru :action
Run<CR> noremap <leader>rs :action Stop<CR> noremap <leader>rc
:action RunConfiguration<CR> noremap <leader>cn :action
CloseAllNotifications<CR> noremap <leader>co :action CloseAllEditors
noremap <leader>ra <Cmd>call VSCodeNotify('notebook.execute')
<CR> noremap <leader>re :redo<CR> noremap <leader>ne <Cmd>call
VSCodeNotify('editor.action.marker.next')<CR> noremap <leader>pe
<Cmd>call VSCodeNotify('editor.action.marker.prev')<CR>
noremap <leader>nc <Cmd>call VSCodeNotify('notebook.focusNextEditor
<CR> noremap <leader>pc <Cmd>call VSCodeNotify('notebook.
focusPreviousEditor')<CR> noremap <leader>no :action NextOccurence<C
noremap <leader>po :action PreviousOccurence<CR> noremap
```

1

```
Q / noremap <space>Q ? noremap / j noremap ? j if env
==? "sh"     nnoremap <c-right> gt     nnoremap <c-left>
gT    nnoremap <silent><esc><esc> :noh<CR>     nnoremap
<leader>w /[A-Z]<CR>h:noh<CR>    nnoremap <leader>W /[A-
Z]<CR>:noh<CR>    vnoremap <leader>w /[A-Z]<CR>h    vnoremap
<leader>W /[A-Z]<CR>    vnoremap <silent>* <ESC>:call
VisualSearch('/')<CR>/<CR>    vnoremap <silent># <ESC>:
call VisualSearch('?')<CR>?<CR> elseif env ==? "idea"
  noremap <leader>w ]w    noremap <leader>W [w    set
ignorecase endif set ignorecase nnoremap <leader>w /\C[A-
Z_]<CR>h:noh<CR> nnoremap <leader>W /\C[A-Z_]<CR>:noh<CR>
vnoremap <leader>w /\C[A-Z_]<CR>h vnoremap <leader>W /\C[A-
Z_]<CR> nnoremap <c-[> <nop> nnoremap <c-]> <nop> nnoremap
<c-\> <nop> nnoremap <c-s-[> <nop> nnoremap <c-s-]> <nop>
nnoremap <c-s-\> <nop> nnoremap ; <nop> nnoremap <c-;>
<nop> nnoremap <c-s-;> <nop> nnoremap <leader>< <nop> nnoremap
<leader>> <nop> nnoremap <leader>- <nop> nnoremap <leader>=
<nop> nnoremap ! <nop> nnoremap <s-tab> <nop> nnoremap
<s-f1> <nop> nnoremap <s-f5> <nop> nnoremap <c-k> <nop>
nnoremap ,d <nop> nnoremap <leader><leader> <nop> nnoremap
<leader>j <nop> nnoremap <leader>J <nop> "" nnoremap <tab>
<nop> "" noremap <leader><leader>/ i "" inoremap <leader><leader>/
  "" noremap y j "" noremap Y j "" noremap <leader>gl Olet
getLocals () = $"0={0} {getLocals ()}"<Esc>0jw "" noremap
<leader>nm ggcenamespace<esc>Eviw"mxxo<esc>omodule <esc>"mpa
=<esc>o()<esc>>>
```