

```

( # ( ( + (* %1 6) 11) 91) 0 1 12 6 ( %)) [10 22 21 10])

( # ( ( + (* %1 6) 11) 91)) [10 22 21 10])
(" " "4" "." " ")

( # ( [ ( + (* % 6) 35) 91]) ( (= 35) \# ( ))) [10 22 21 10])

( # ( ( + (* % 10 10) 10) 10)) [10 10 10 10])

(->> [3 14 0 14] ( # ( ( + (* % 7) 97) 256))))

(->> [23 1 12 1] ( # ( ( + (* % 19 29) 124) 127))))

(->> [23 1 12 1] ( # ( ( + (* % 19 29) 97) 127))))

(->> [1 12 0 1] ( # ( ( + (* ( * [1 % 2 3]) % 31) 96) 127))))

(->> [2 1 13 1] ( * [1 2 3]) (* 31) (+ 96) ( 127) ( ))

=>(->> [1 1 13 1] ( # ( (+ (* % 7) 96))))
(" " " " "»" " ")

=>(->> [1 1 13 1] ( # ( (+ (* % ( * ( % ( 2)))) 96))))
(" " " " " " " ")

=>(->> [1 1 13 1] ( # ( (+ (* ( - % 23) ( - % 23)) 96))))
(" " " " " " " ")

=>( [ ] ( (<= 0) 1 (* ( (- 1)))) (->> [1 1 13 1] ( # ( (+ ( % ) 96))))
(" " " " " " " ")

=>( [ 1 [[1 2] [3 4]] 2 [[5 6] [7 8]]] (->> [1 1 13 1] ( # ( (+ (* % ( - 1 [0 0])) ( -
2 [0 1]) 96))))
(" " " " " " " ")

```

```

[2, 4, 6, 8] |> . (&("#{&1 * 2 - 2}#{&1 * 3 - 9}#{&1 * 5 - 25}#{&1 * 7 - 49}" |> _ ( )
|> _ ( ) <> _ (&1 * &1 * 7 + &1 + 95)) |> . _ ( ) |> . ( )

- "[2, 4, 6, 8] |> . (&("#{&1 * 2 - 2}#{&1 * 3 - 9}#{&1 * 5 - 25}#{&1 * 7 - 49}" |>
_ ( ) |> _ ( ) |> ( -> . ( _ ( ) ) |> (0) ).( ) |> ( -> _ ( * * 7 + + 95) )
.())) |> . ( )"

```

```

- ' = [97, 109, 97]
= . ( )

<- 1..4
|> . ( -> * * * ( |> . (0)) + * * ( |> . (1)) + * ( |> . (2)) + (
|> . (3)) )
|> . (),
<- ( , 1111) + 770,
: . (:\"##{ }")'

- " . \"#{ . ([97, 109, 97, 35], -> ( + 6) * ( + 4) * ( + 2) * |> (26) |> .
+(97) ) |> . (&(: . _ _ (&1) |> . ())) |> : . _ _ ()}\\"
- " . \"#{ . ([97, 109, 97, 35], -> (( + 6) * ( + 4) * ( + 2) * ) |> (26) |> .
+(97) |> : . _ _ ) |> . _ ()}\\"

- " . \"#{ . ([1, 2, 3], -> ( + 4) * ( + 1) * ( - 1) |> (26) |> .-(98)||100
) |> : . _ _ ()
# || [109] ++ . ([2,3], -> 97+((2*-7)*(13))||99 )
# ||[97]|> . (& :: /1,[])
# ||: . _ _ ()}\\"
#

- " . \"#{ . ([1, 2, 3], -> ( + 4) * ( + 1) * ( - 1) |> (26) |> .-(98)||100
) |> . (&(: . _ _ (&1) |> . ())) |> : . _ _ ()}\\"

- " . \"#{ . ([1, 2, 3], -> ( + 4) * ( + 1) * ( - 1) |> (26) |> .-(98)||100
) |> . (&(: . _ _ (&1) |> . ())) |> : . _ _ ()}\\"

#
= " "
=
|> . ()
|> . ()
|> . ( ->
( |> . _ _ () |> () |> : . _ _ () |> .-(97)) * 8 |> .+(11)
|> (26)
|> .+(97)
|> . _ _ ()
)
|> . _ _ ()
. ( )

#
= " "
=
|> . ()
|> . ( ->

```

```
( |> . _ () |> () |> : . _ _ () |> .-(97) |> .-(11))
|> (26 * 8)
|> (26)
|> .+(97)
|> . _ ()
)
|> . _ ()
. ( )
```

```
#
    = " "
    =
|> . ()
|> . ()
|> . ( ->
( |> . _ () |> () |> : . _ _ () |> .-(97)) |> .*(8) |> .+(11)
|> (26)
|> .+(97)
|> . _ ()
)
|> . _ ()
. ( )
```

```
#
    = " "
    =
|> . ()
|> . ( ->
( |> . _ () |> ()
|> .-(97)
|> .-(11)
|> (26 * 8)
|> (26)
|> .+(97)
|> . _ ()
|> : . _ _ ())
|> . _ ()
)
|> . _ ()
. ( )
```

```
- '#
    = " "
    =
|> . ()
|> . ()
|> . (&(&1 |> . _ () |> () |> (&1 - 97 - 11) |> (26) |> (&((&1 + 97))) |> . _ ()
|> <<(&1:: 8)>>))
|> . _ ()
. ( )
```

```
#
```

```

    = " "
    =
|> . ()
|> . (&(&1 |> <<(&1:: 8)>> |> . _ () |> (&1 - 97 + 11) |> (26) |> (&((&1 + 97))) |>
. _ () |> <<(&1:: 8)>>))
|> . _ ()
. ( )'
** ( ) :6: . & &. : &(&1 +
97)
( 4.2) . :1462: : . _1/3
( 4.2) . :1463: : . _1/3
( 1.14.3) / _ . :140: : _ . /3
( 4.2) . :1462: : . _1/3
( 1.14.3) / _ . :140: : _ . /3
( 4.2) . :1462: : . _1/3
( 1.14.3) / _ . :140: : _ . /3
( 1.14.3) : . |>/2

```

```

#
    = " "
    =
|> . ()
|> . ()
|> . ( ->
= ( . _ ())
= - 97 - 11
= ( , 26)
= + 97
= . _ ()
<< :: 8>>
)
|> . _ ()
. ( )

```

```

#
    = " "
    =
|> . ()
|> . ( ->
= . _ ( |> ( -> << :: 8>> ))
= - 97 + 11
= ( , 26)
= + 97
= . _ ()
<< :: 8>>
)
|> . _ ()
. ( )

```

```
#
    = " "
    =
|> . ()
|> . ()
|> . ( ->
( . _ ( ) ) - 97 - 11
|> (26)
|> & &1 + 97
|> . _ ( )
|> . _ ( )
|> . ( )
|> . (& . ?/1)
|> . _ ( )
)
|> . _ ( )
. ( )
```

```
#
    = " "
    =
|> . ()
|> . ( ->

|> . ( )
|> . _ ( )
|> . _ ( )
|> & &1 - 97 + 11
|> (26)
|> & &1 + 97
|> . _ ( )
|> . _ ( )
|> . ( )
|> . (& . ?/1)
|> . _ ( )
)
|> . _ ( )
. ( )
```

```

    = " "
    =
|> . ()
|> . ( )
|> . ( ->
%{ : } = . ( . ( ) )
= - ? + 11 |> (26) |> .+(?)
```

```

. _ ( )
)
|> . _ ( )
|> . ("[]", "")
|> . ( )

= " "
=
|> . ( )
|> . ( ->
%{ : } = . ( . ( ))
= - ? |> (26) |> .+(? )
. _ ( )
)
|> . _ ( )
|> . ("[]", "")
|> . ( )

_ = [1, 0, 1]

_ = ->
, ->
( , )
0 -> {1, 0, }
->
{ , , } = .( , )
{ - ( , ) * , , }

.( -> &(&1.(&1.(&1))) )

_ _ = { , _ }, { , , } ->
_ = * * + * +
<< _ :: 8>>

= ->
[ | ], _ ->
[ _ _ .({ , 0}, _ ) | .( , _ )]
.([], &1)
.( -> &(&1.(&1.(&1))) )

= ->
[ , | ], { _ , _ , _ } ->
_ = _ .( _ , 256) |> (0)
_ _ = 256 - _
_ = ( : . ( _ * _ - 4 * _ * _ ))
_ = ( _ * ( _ * _ - 4 * _ * _ ), 256)

_ = ( _ * (256 + _ - _ ), 256)
|> (&(&1 32..126))

[<< _ :: 8>> | .( , { _ , _ , _ })]
.([], &1)

```

```

.(      -> &(&1.(&1.(&1))) )

      = "      !"
-      =      -

      =      .(      .      (      ),      _      ) |>      . _      ()
      =      .(      .      (      ),      _      ) |>      . _      ()

```

```

#
. ("      : #{      }")
. ("      : #{      }")
. ("      : #{      }")

```

```

      _      (<< :: 8>> = _      ,      )
      -      =      +
<<      _      ::      8>>

```

```

      (      ,      )

|>      .      ()
|>      . (&      _      (&1,      ))
|>      . _      ()

```

```

      (      ,      )

|>      .      ()
|>      . (&      _      (&1, -      ))
|>      . _      ()

```

```

      = "      !"
= 3
      =      .      (      ,      )
      =      .      (      ,      )

```

```

. ("      : #{      }")

```

```
. (" : #{ }")
. (" : #{ }")
```

```
_ ( , 0), : {1, 0, 0}
_ ( , ) ( , ) != 0
{ , , } = _ ( ( , ), )
{ - ( , ) * , , }
```

```
_ _ ( , { , , })
* _ _ ( ) * _ _ ( ) + * _ _ ( ) + |> (256)
```

```
( , _ )
```

```
|> _ ( )
|> _ (& _ _ (&1, _ ))
```

```
( , _ )
```

```
|> _ ( )
|> _ _ (2, 1, : )
|> _ (& _ (&1, _ ))
|> ( -> _ _ ( ) ).()
```

```
_ ([ , ], { _ , _ , _ })
_ = _ ( _ , 256) |> (0)
= _ * _ - 4 * _ * _
```

```
< 0 -> 0
```

```
- ->
1 = (- _ + : . ( )) * _ |> (256)
2 = (- _ - : . ( )) * _ |> (256)
=
( , 2)
```

```
0 ->
( * 1 * 1 + * 1 + _ , 256) ==
1
```

```
2
```

```
- ->
>= 0
1
```

```
2
```

```
_ _ ( )
```



```
    = "    !"
_ = {1, 0, 1}

    = . ( , _ )
    = . ( , _ )

. (" : #{ }")
. (" : #{ }")
. (" : #{ }")
```