

```

( # ( ( (+ (* %1 6) 11) 91) 0 1 12 6 ( %)) [10 22 21 10])

( # ( ( (+ (* %1 6) 11) 91)) [10 22 21 10])
(" " "4" " ." " " ")

( # ( [ ( (+ (* % 6) 35) 91)] ( (= 35) \# ( ))) [10 22 21 10])

( # ( ( (+ (* % 10 10) 10) 10)) [10 10 10 10])

(->> [3 14 0 14] ( # ( ( (+ (* % 7) 97) 256))))

(->> [23 1 12 1] ( # ( ( (+ (* % 19 29) 124) 127))))

(->> [23 1 12 1] ( # ( ( (+ (* % 19 29) 97) 127))))

(->> [1 12 0 1] ( # ( ( (+ (* ( * [1 % 2 3]) % 31) 96) 127))))

(->> [2 1 13 1] ( * [1 2 3]) (* 31) (+ 96) ( 127) ( ))

=>(->> [1 1 13 1] ( # ( (+ (* % 7) 96))))
(" " " " " » " " ")

=>(->> [1 1 13 1] ( # ( (+ (* % ( * ( % ( 2)))) 96))))
(" " " " " " " " ")

=>(->> [1 1 13 1] ( # ( (+ (* ( - % 23) ( - % 23)) 96))))
(" " " " " " " ")

=>( [ ] ( (<= 0) 1 (* ( (- 1)))) (->> [1 1 13 1] ( # ( (+ ( % ) 96)
)))
(" " " " " " " " ")

=>( [ 1 [[1 2] [3 4]] 2 [[5 6] [7 8]]] (->> [1 1 13 1] ( # ( (+ (* % ( -
1 [0 0])) ( - 2 [0 1]) 96))))
(" " " " " " " " ")

```

```
[2, 4, 6, 8] |> . (&("#{&1 * 2 - 2}#{&1 * 3 - 9}#{&1 * 5 - 25}#{&1 * 7 - 49}"
|> _ () |> _ () <> _ (&1 * &1 * 7 + &1 + 95)) |> . _ ()) |> . ()
```

```
- "[2, 4, 6, 8] |> . (&(\("#{&1 * 2 - 2}#{&1 * 3 - 9}#{&1 * 5 - 25}#{&1
* 7 - 49}\") |> _ () |> _ () |> ( -> . ( _ ())) |> (0) ).() |> (
-> _ ( * * 7 + + 95) ).()) |> . ()"
```

```
- ' = [97, 109, 97]
= . ( )
```

```
<- 1..4
|> . ( -> * * * ( |> . (0)) + * * ( |> . (1)) + * ( |>
. (2)) + ( |> . (3)) )
|> . (),
<- ( , 1111) + 770,
: . (:\"##{ }")'
```

```
- " . \"#{ . ([97, 109, 97, 35], -> ( + 6) * ( + 4) * ( + 2) * |>
(26) |> .+(97) ) |> . (&(: . _ _ (&1) |> . ())) |> : . _ _ ()}\\""
```

```
- " . \"#{ . ([97, 109, 97, 35], -> (( + 6) * ( + 4) * ( + 2) * )
|> (26) |> .+(97) |> : . _ _ ) |> . _ ()}\\""
```

```
- " . \"#{ . ([1, 2, 3], -> ( + 4) * ( + 1) * ( - 1) |> (26) |> .
-(98)||100 ) |> : . _ _ ()
# || [109] ++ . ([2,3], -> 97+((2*-7)*(13))||99 )
# ||[97]|> . (& :: /1,[])
# ||: . _ _ ()}\\""
#
```

```
- " . \"#{ . ([1, 2, 3], -> ( + 4) * ( + 1) * ( - 1) |> (26) |> .
-(98)||100 ) |> . (&(: . _ _ (&1) |> . ())) |> : . _ _ ()}\\""
```

```
- " . \"#{ . ([1, 2, 3], -> ( + 4) * ( + 1) * ( - 1) |> (26) |> .
-(98)||100 ) |> . (&(: . _ _ (&1) |> . ())) |> : . _ _ ()}\\""
```

```
#
    = " "
    =
|> . ()
|> . ()
|> . ( ->
( |> . _ () |> () |> : . _ _ () |> .-(97)) * 8 |> .+(11)
|> (26)
|> .+(97)
|> . _ ()
)
|> . _ ()
. ( )
```

```
#
    = " "
    =
|> . ()
|> . ( ->
( |> . _ () |> () |> : . _ _ () |> .-(97) |> .-(11))
|> (26 * 8)
|> (26)
|> .+(97)
|> . _ ()
)
|> . _ ()
. ( )
```

```
#
    = " "
    =
|> . ()
|> . ()
|> . ( ->
( |> . _ () |> () |> : . _ _ () |> .-(97)) |> .*(8) |> .+(11)
|> (26)
|> .+(97)
|> . _ ()
)
|> . _ ()
. ( )
```

```

#
    = " "
    =
|> . ()
|> . ( ->
( |> . _ () |> ()
|> .-(97)
|> .-(11)
|> (26 * 8)
|> (26)
|> .+(97)
|> . _ ()
|> : . _ _ ()
|> . _ ()
)
|> . _ ()
. ( )

- '#
    = " "
    =
|> . ()
|> . ()
|> . (&(&1 |> . _ () |> () |> (&1 - 97 - 11) |> (26) |> (&((&1 + 97)))
|> . _ () |> <<(&1:: 8)>>))
|> . _ ()
. ( )

#
    = " "
    =
|> . ()
|> . (&(&1 |> <<(&1:: 8)>> |> . _ () |> (&1 - 97 + 11) |> (26) |> (&((
&1 + 97))) |> . _ () |> <<(&1:: 8)>>))
|> . _ ()
. ( )'
** ( ) :6: . & &.
    : &(&1 + 97)
( 4.2) . :1462: : . _1/3
( 4.2) . :1463: : . _1/3
( 1.14.3) / _ . :140: : _ . /3
( 4.2) . :1462: : . _1/3
( 1.14.3) / _ . :140: : _ . /3
( 4.2) . :1462: : . _1/3
( 1.14.3) / _ . :140: : _ . /3
( 1.14.3) : . |>/2

```

```
#
    = " "
    =
|> . ()
|> . ()
|> . ( ->
    = ( . _ ( ))
    = - 97 - 11
    = ( , 26)
    = + 97
    = . _ ( )
<< :: 8>>
)
|> . _ ( )
. ( )
```

```
#
    = " "
    =
|> . ()
|> . ( ->
    = . _ ( |> ( -> << :: 8>> ))
    = - 97 + 11
    = ( , 26)
    = + 97
    = . _ ( )
<< :: 8>>
)
|> . _ ( )
. ( )
```

```
#
    = " "
    =
|> . ()
|> . ()
|> . ( ->
  ( . _ ( )) - 97 - 11
|> (26)
|> & &1 + 97
|> . _ ()
|> . _ ()
|> . ()
|> . (& . ?/1)
|> . _ ()
  )
|> . _ ()
. ( )
```

```
#
    = " "
    =
|> . ()
|> . ( ->

|> . ()
|> . _ ()
|> . _ ()
|> & &1 - 97 + 11
|> (26)
|> & &1 + 97
|> . _ ()
|> . _ ()
|> . ()
|> . (& . ?/1)
|> . _ ()
  )
|> . _ ()
. ( )
```

```

    = " "
    =
|> . ()
|> . ()
|> . ( ->
```

```
%{ : } = . ( . ( ))
= - ? + 11 |> (26) |> .+(? )
. _ ( )
)
|> . _ ( )
|> . ("[]", "")
|> . ( )
```

```
= " "
=
|> . ( )
|> . ( ->
%{ : } = . ( . ( ))
= - ? |> (26) |> .+(? )
. _ ( )
)
|> . _ ( )
|> . ("[]", "")
|> . ( )
```

```
_ = [1, 0, 1]

_ = ->
, ->
( , )
0 -> {1, 0, }
->
{ , , } = .( , )
{ - ( , ) * , , }
```

```
.( -> &(&1.(&1.(&1))) )

_ _ = { , _ }, { , , } ->
_ = * * + * +
<< _ :: 8>>
```

```
= ->
[ | ], _ ->
[ _ _ .({ , 0}, _ ) | .( , _ )]
.([], &1)
.( -> &(&1.(&1.(&1))) )
```

```

=      ->
[ , | ], { _ , _ , _ } ->
_ = _ .( _ , 256) |> (0)
- _ = 256 - _
_ = (: . ( _ * _ - 4 * _ * _ ))
_ = ( _ * ( _ * _ - 4 * _ * _ ), 256)

```

```

_ = ( _ * (256 + _ - _ ), 256)
|> (&(&1 32..126))

```

```

[<< _ :: 8>> | .( , { _ , _ , _ } )]
.( [ ], &1)
.( -> &(&1.(&1.(&1))) )

```

```

= " ! "
_ = _

```

```

= .( . ( ), _ ) |> . _ ( )
= .( . ( ), _ ) |> . _ ( )

```

```

#
. ( " : #{ } " )
. ( " : #{ } " )
. ( " : #{ } " )

```

```

_ (<< :: 8>> = _ , )
_ = +
<< _ :: 8>>

```


(,)

|> . ()

|> . (& _ (&1,))

|> . _ ()

(,)

|> . ()

|> . (& _ (&1, -))

|> . _ ()

= " !"

= 3

= . (,)

= . (,)

. (" : #{ }")

. (" : #{ }")

. (" : #{ }")

_ (, 0), : {1, 0, 0}

_ (,) (,) != 0

{ , , } = _ ((,),)

{ - (,) * , , }

- _ (, { , , })

* . _ () * . _ () + * . _ () + |> (256)

(, _)

|> . ()

|> . (& _ _ (&1, _))

(, _)

|> . ()

|> . _ (2, 1, :)

|> . (& _ (&1, _))

|> (-> . _ ()).()

_ ([,], { _ , _ , _ })
 _ = _ (_ , 256) |> (0)
 = _ * _ - 4 * _ * _

< 0 -> 0

- ->

1 = (- _ + : . ()) * _ |> (256)

2 = (- _ - : . ()) * _ |> (256)

=

(, 2)

0 ->

(* 1 * 1 + * 1 + _ , 256) ==

1

2

- ->

>= 0

1

2

. _ ()

= " !"

_ = {1, 0, 1}

= . (, _)

= . (, _)

. (" : #{ }")

. (" : #{ }")

. (" : #{ }")