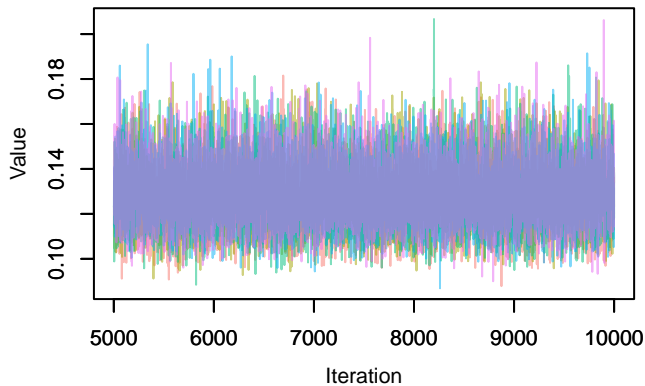
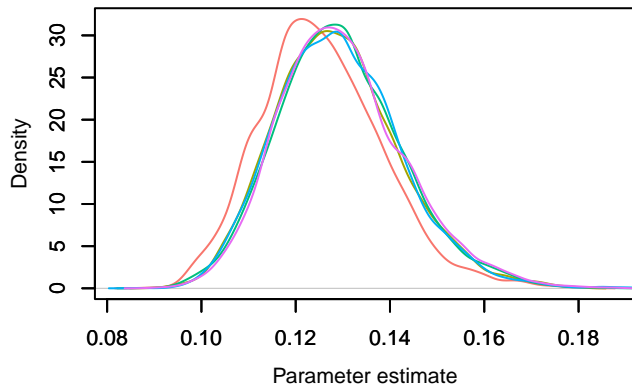


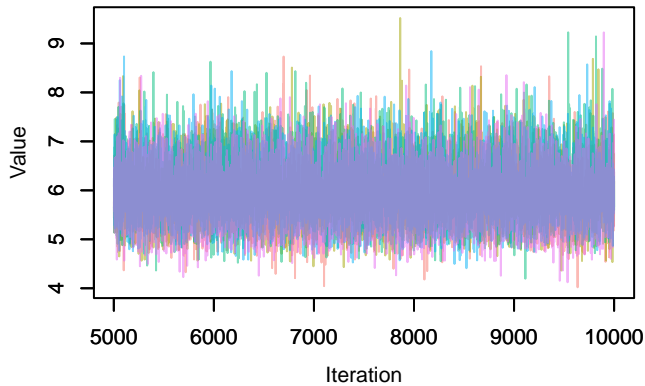
**Trace – F.max[1]**



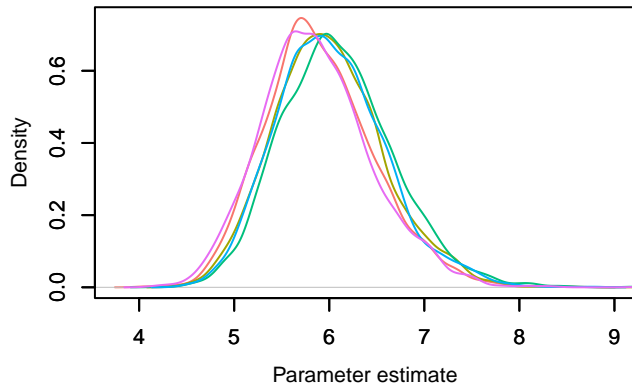
**Density – F.max[1]**



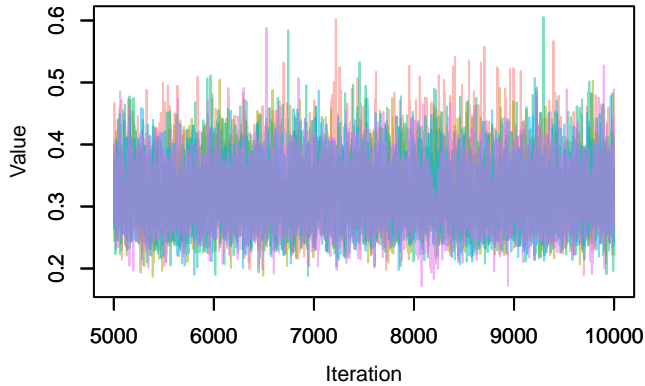
**Trace – F.max[2]**



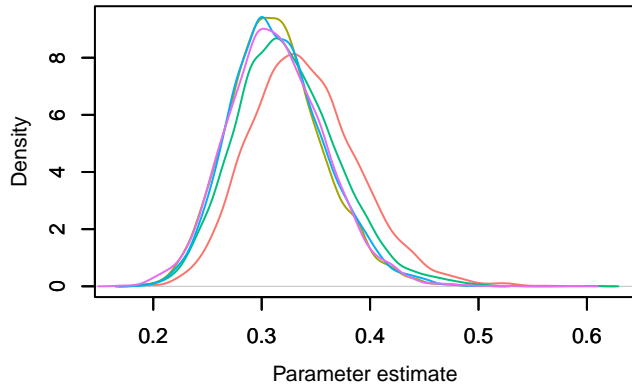
**Density – F.max[2]**



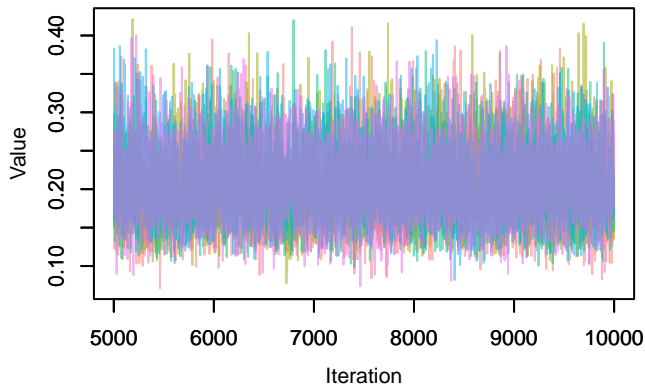
**Trace – F.max[3]**



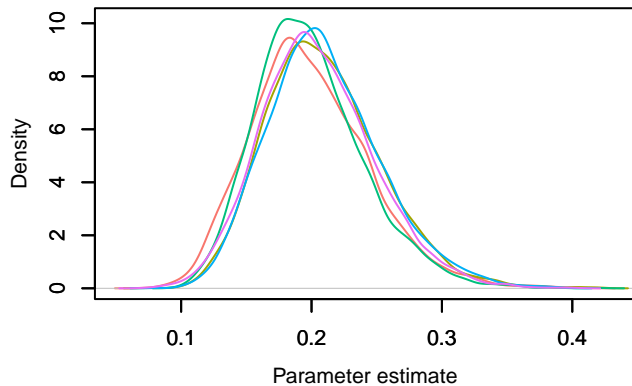
**Density – F.max[3]**



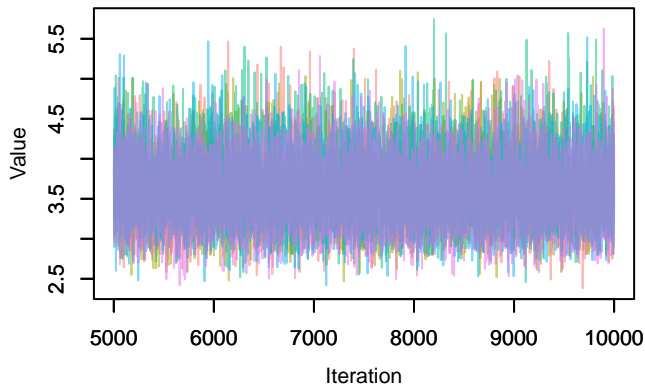
**Trace – F.max[4]**



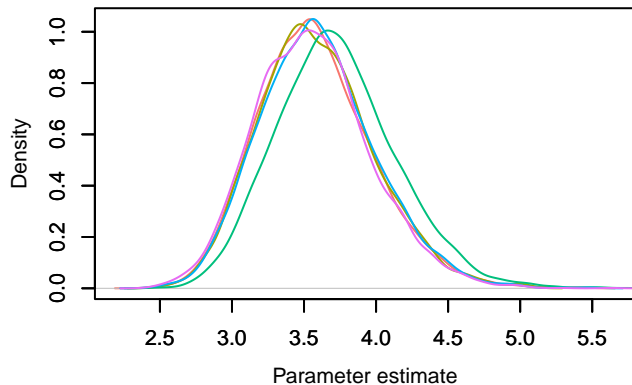
**Density – F.max[4]**



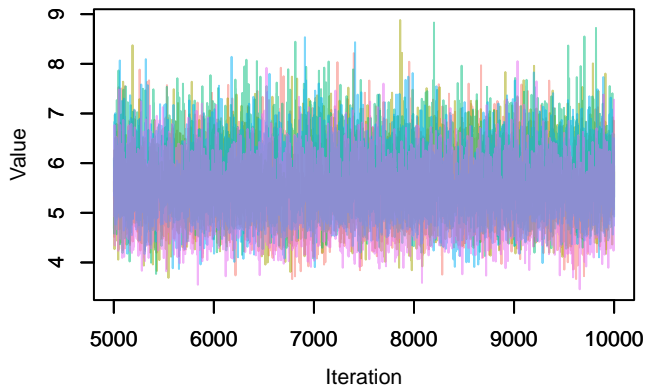
**Trace – F.max[5]**



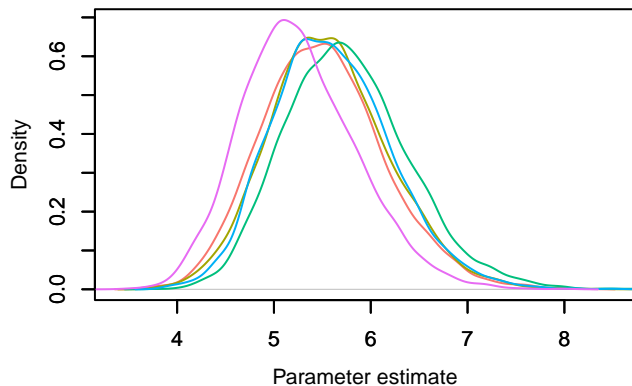
**Density – F.max[5]**



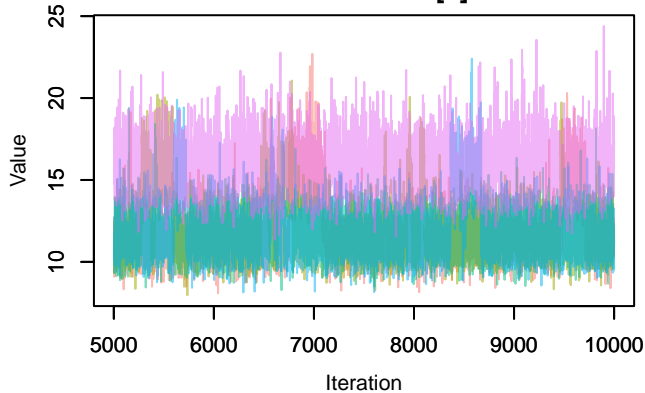
**Trace – F.max[6]**



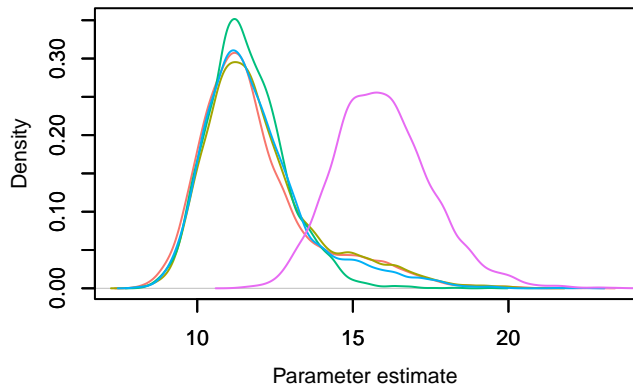
**Density – F.max[6]**



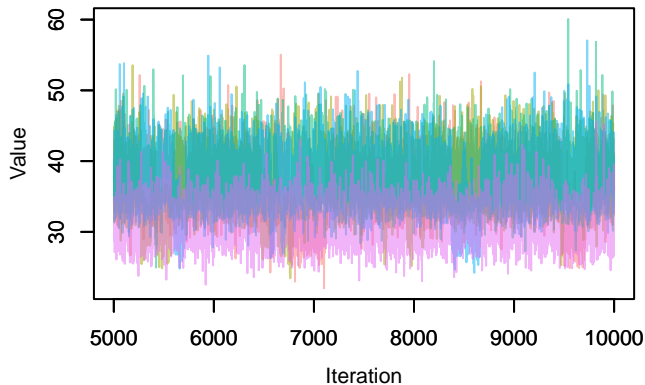
**Trace – F.max[7]**



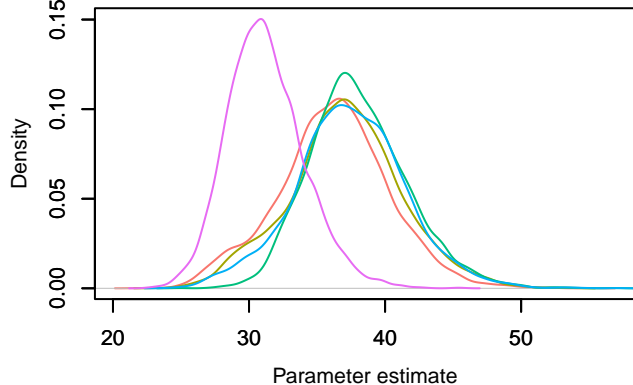
**Density – F.max[7]**



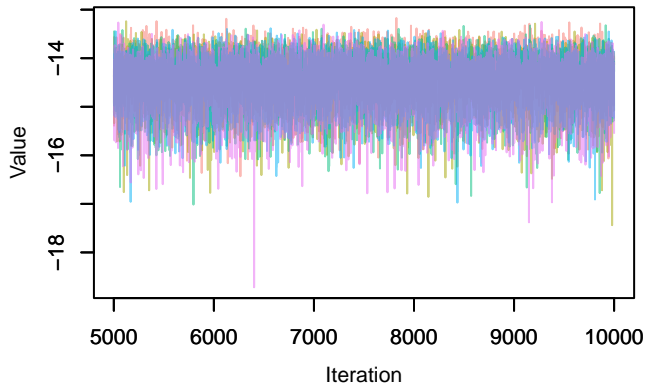
**Trace – F.max[8]**



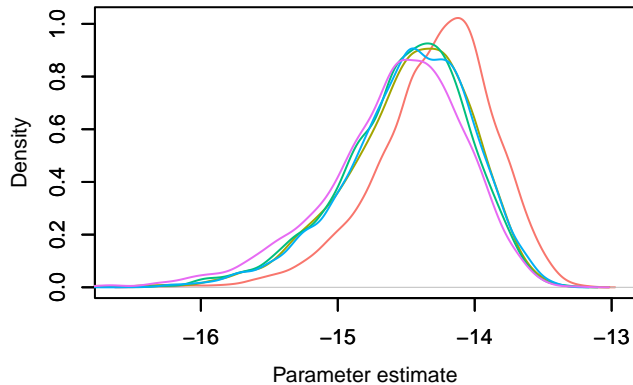
**Density – F.max[8]**



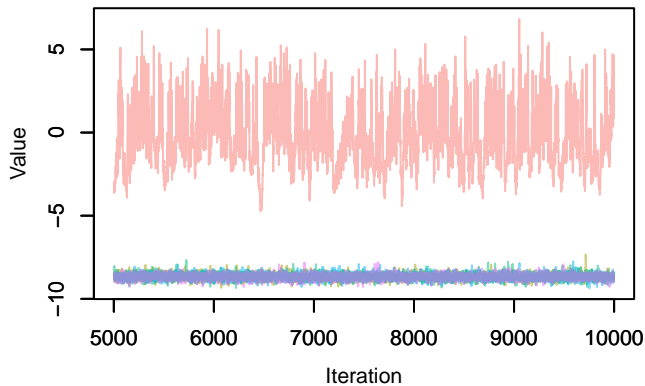
**Trace – f.Logit[1]**



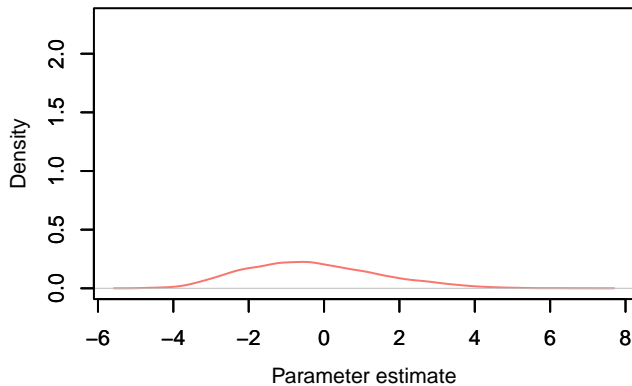
**Density – f.Logit[1]**



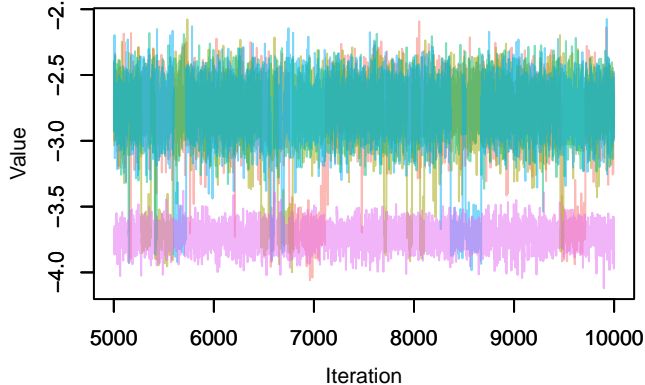
**Trace – f.Logit[2]**



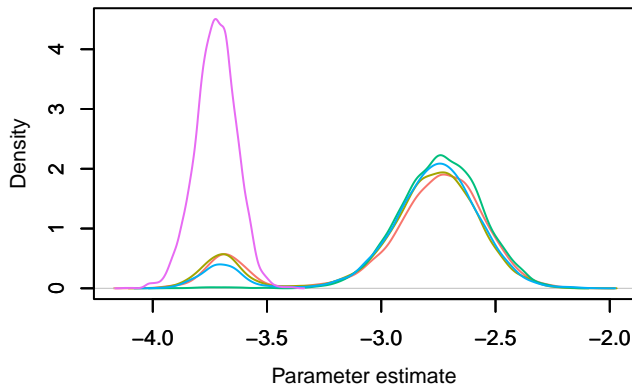
**Density – f.Logit[2]**



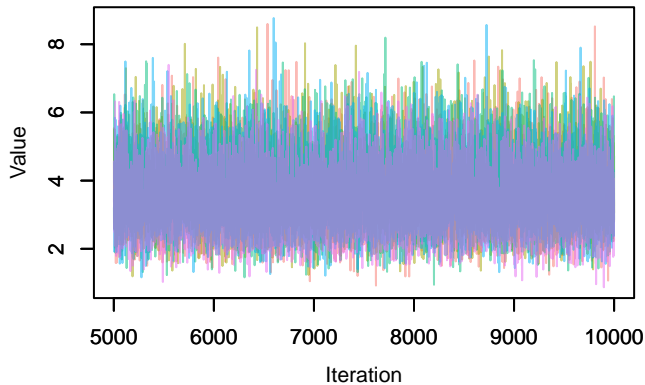
**Trace – f.Logit[3]**



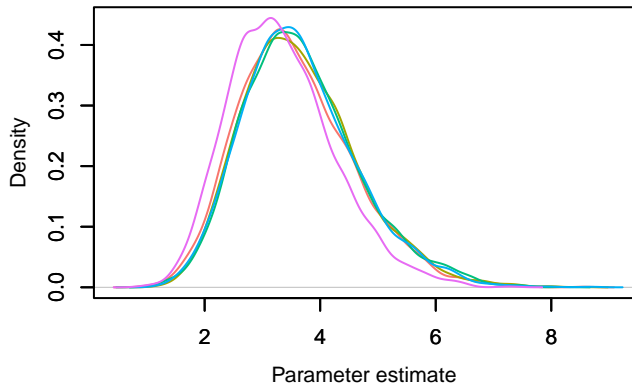
**Density – f.Logit[3]**



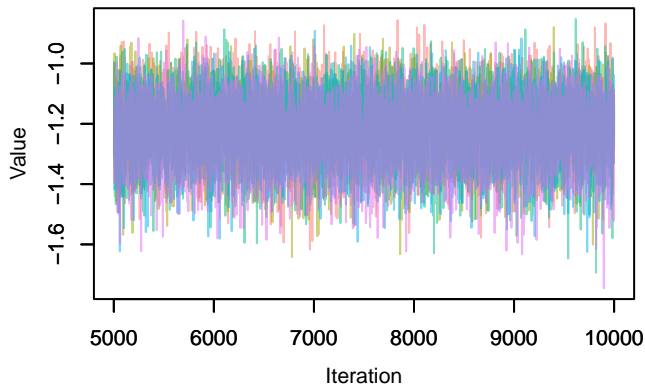
**Trace – f.Logit[4]**



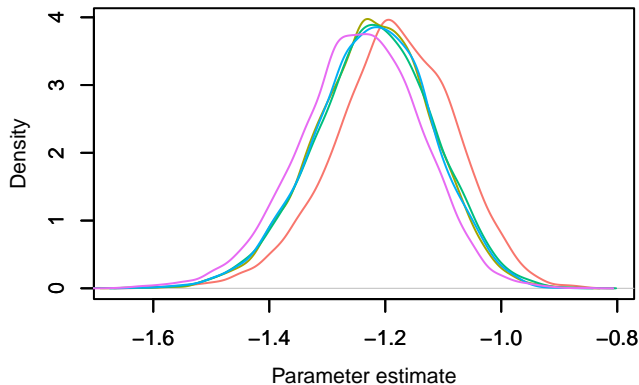
**Density – f.Logit[4]**



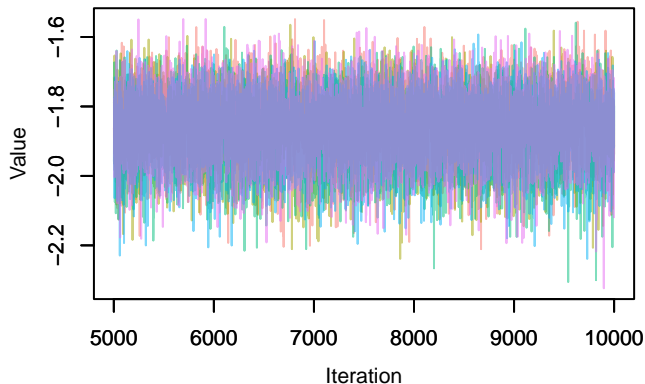
**Trace – f.Logit[5]**



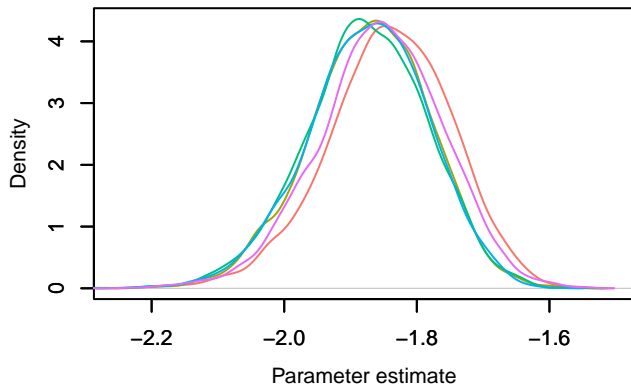
**Density – f.Logit[5]**



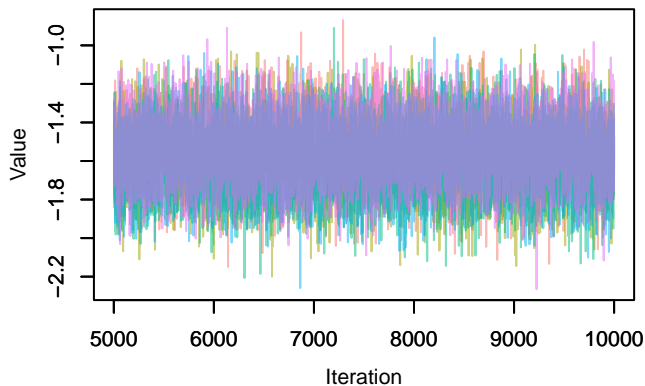
**Trace – f.Logit[6]**



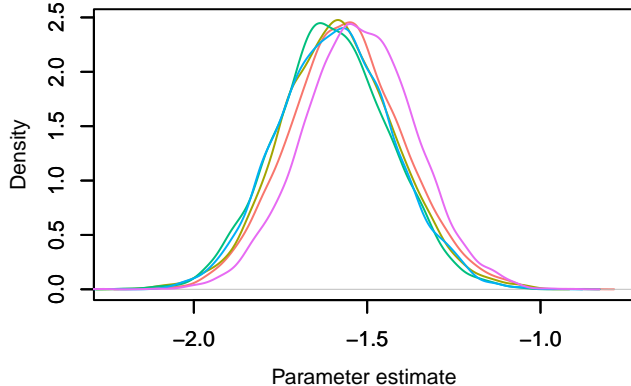
**Density – f.Logit[6]**



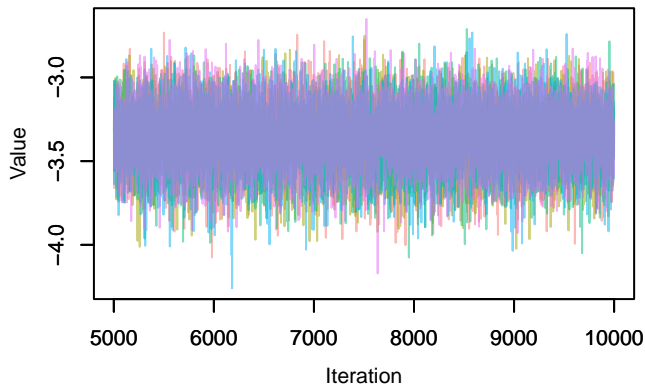
**Trace – f.Logit[7]**



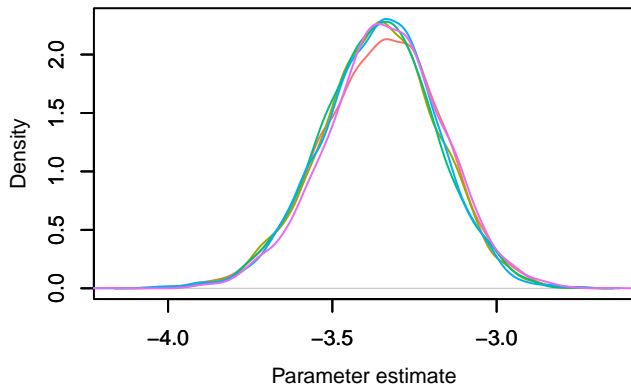
**Density – f.Logit[7]**



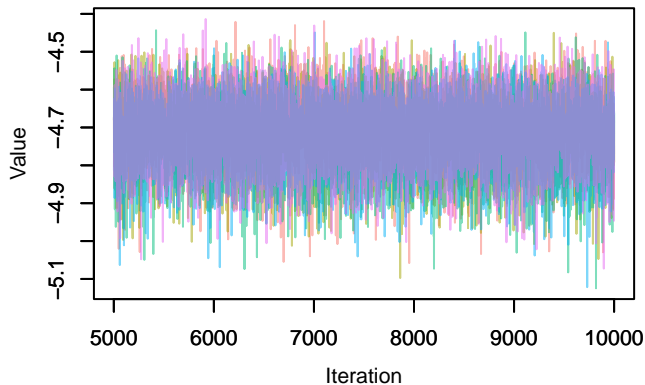
**Trace – f.Logit[8]**



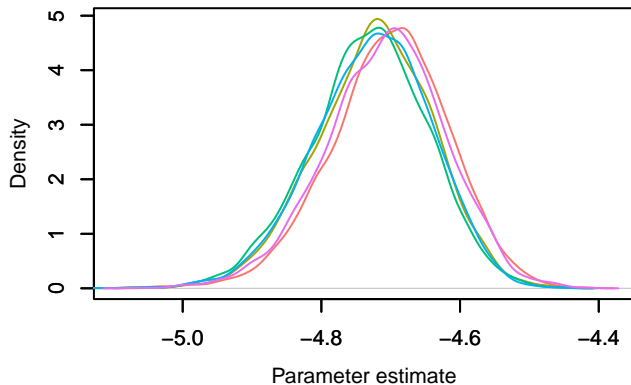
**Density – f.Logit[8]**



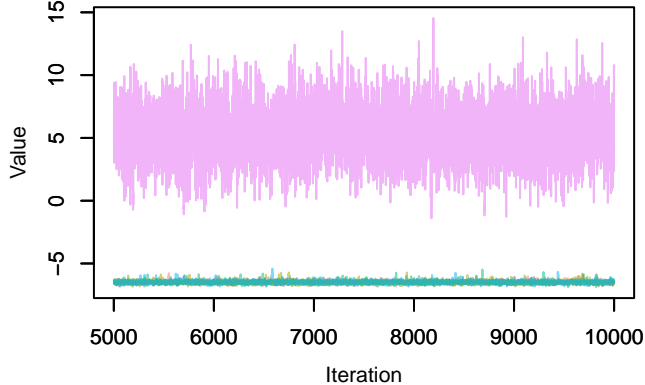
**Trace – f.Logit[9]**



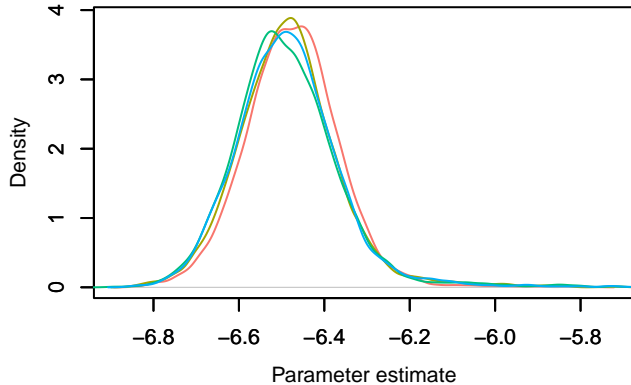
**Density – f.Logit[9]**



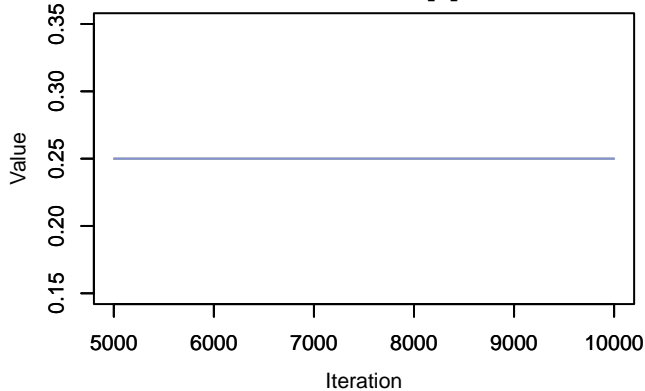
**Trace – f.Logit[10]**



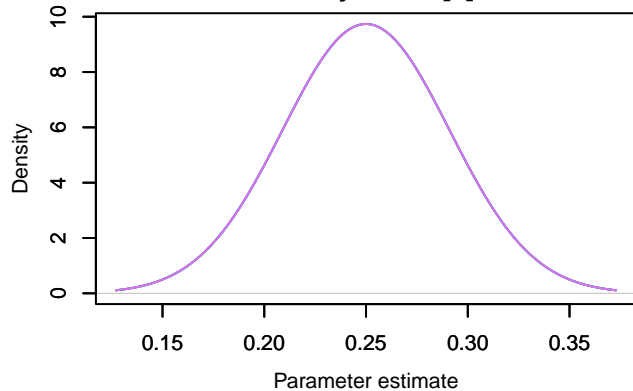
**Density – f.Logit[10]**



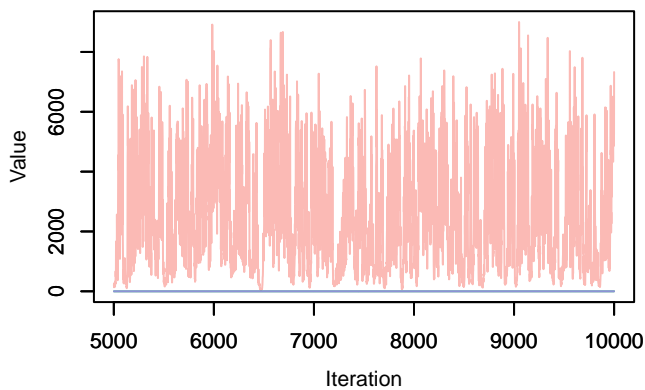
**Trace – Mort[1]**



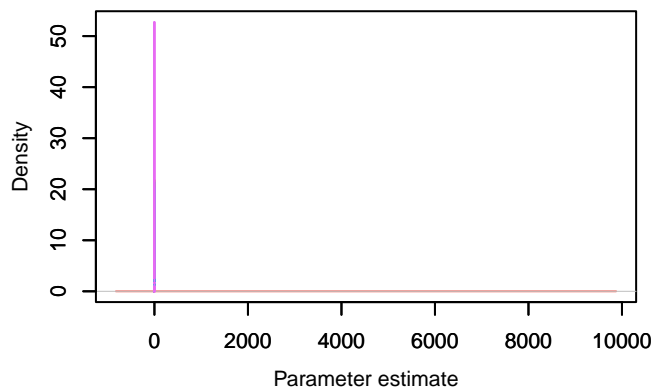
**Density – Mort[1]**



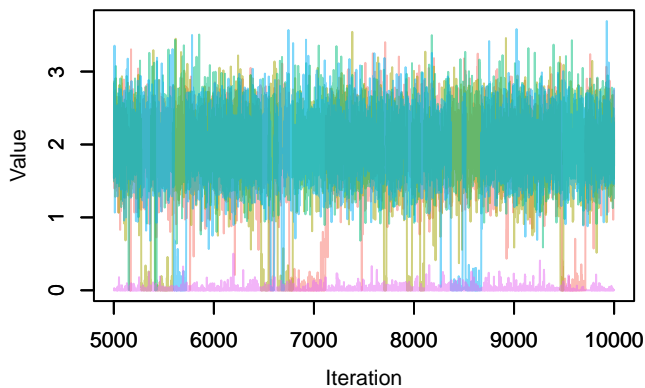
**Trace – Mort[2]**



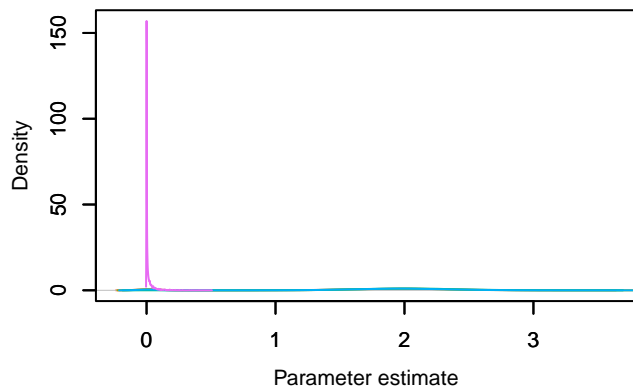
**Density – Mort[2]**



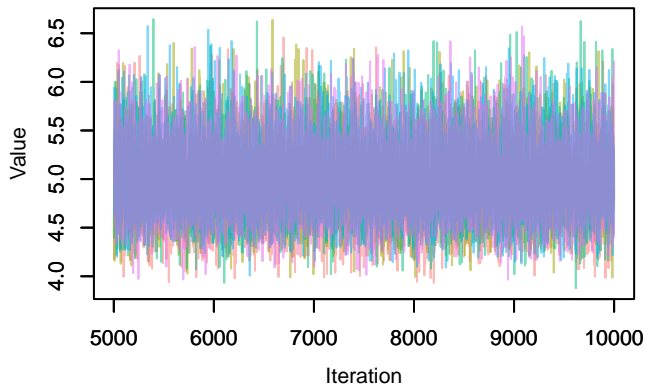
**Trace – Mort[3]**



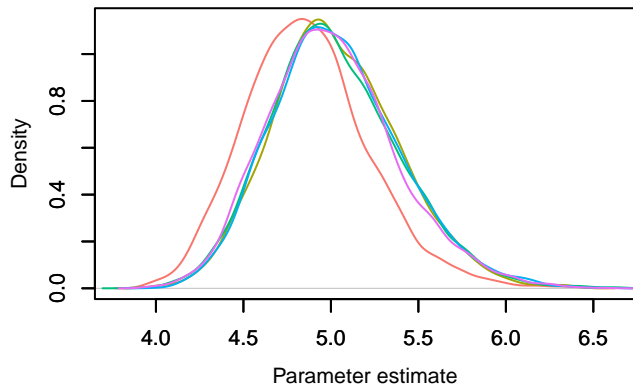
**Density – Mort[3]**



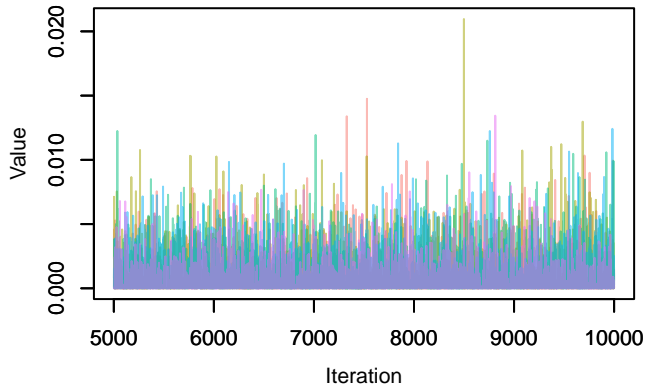
**Trace – Mort[4]**



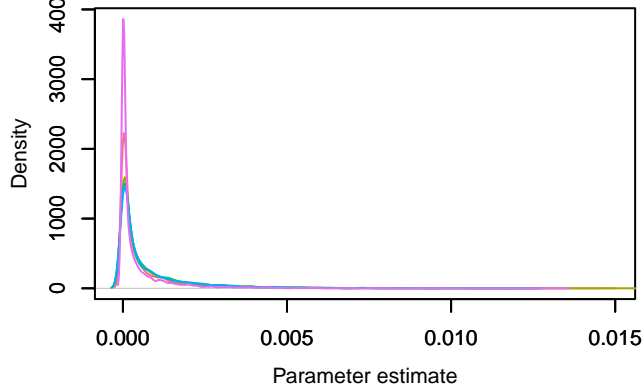
**Density – Mort[4]**



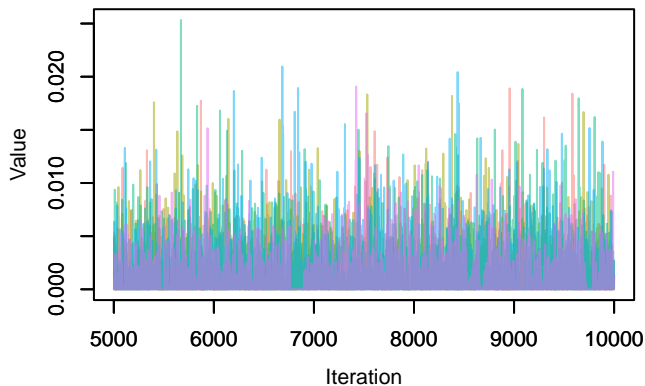
**Trace – Mort[5]**



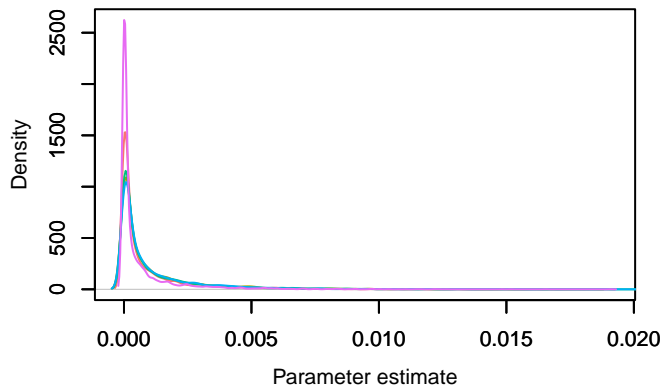
**Density – Mort[5]**



**Trace – Mort[6]**

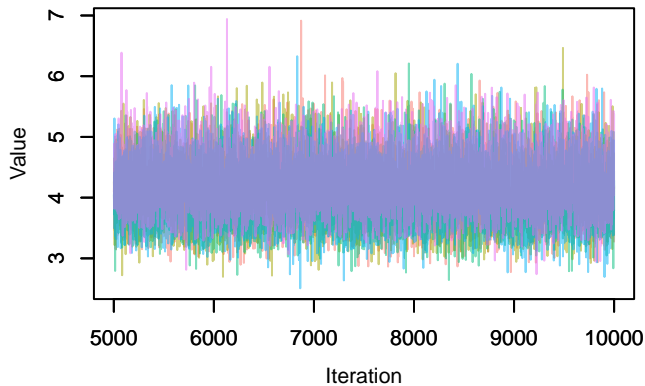


**Density – Mort[6]**

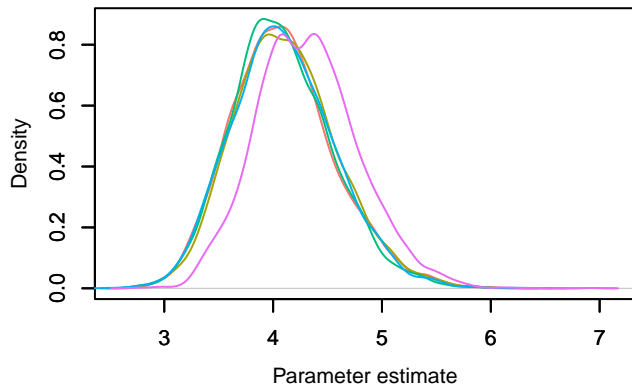




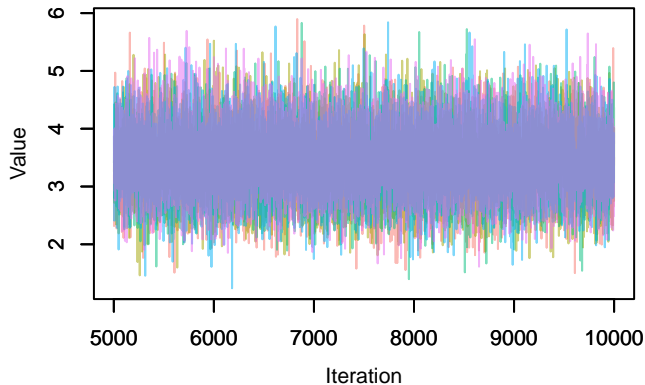
**Trace – Mort[7]**



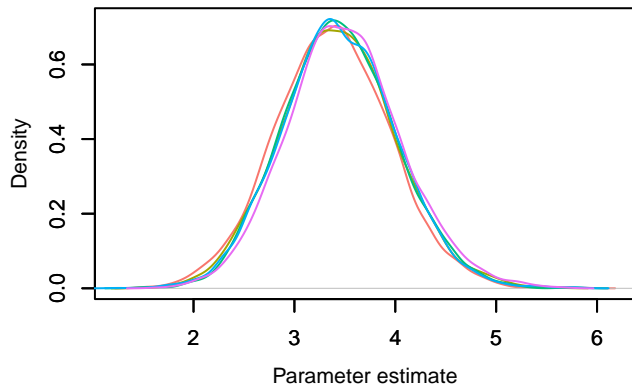
**Density – Mort[7]**



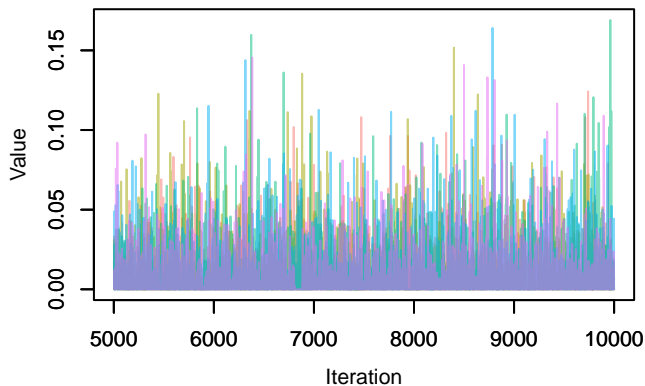
**Trace – Mort[8]**



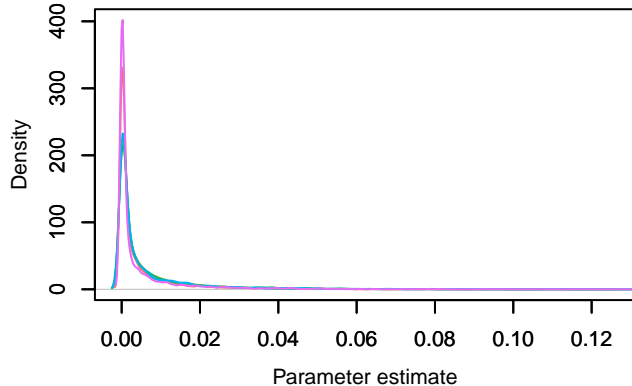
**Density – Mort[8]**



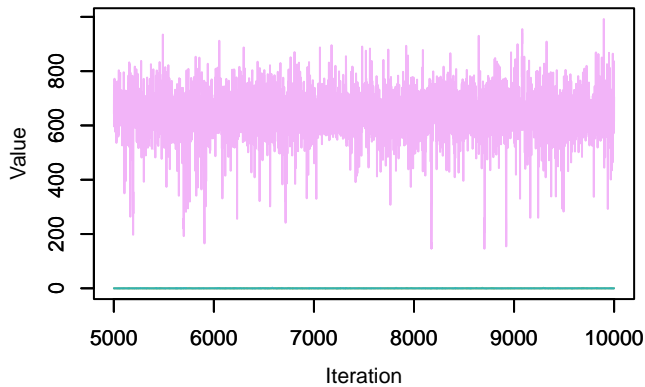
**Trace – Mort[9]**



**Density – Mort[9]**



**Trace – Mort[10]**



**Density – Mort[10]**

