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Algorithms & Data Structures

Exercise sheet 3

HS 25

The solutions for this sheet are submitted on Moodle until 12 October 2025, 23:59.

Exercises that are marked by * are challenge exercises. They do not count towards bonus points.

You can use results from previous parts without solving those parts.

Asymptotic Notation

The following two definitions are closely related to the O-notation and are also useful in the running time analysis of algorithms. Let N be again a set of possible inputs (e.g. $N = \{n_0, n_0 + 1, \dots\}$ for $n_0 \in \mathbb{N}$).

Definition 1 (Ω -Notation). For $f: N \to \mathbb{R}^+$,

$$\Omega(f) \coloneqq \{g : N \to \mathbb{R}^+ \mid f \le O(g)\} = \{g : N \to \mathbb{R}^+ \mid \exists C > 0 \ \forall n \in N \ g(n) \ge C \cdot f(n)\}.$$

We write $g \ge \Omega(f)$ instead of $g \in \Omega(f)$.

 Ω -notation is a way to lower bound the asymptotic behavior a function, like the runtime of an algorithm.

Definition 2 (Θ -Notation). For $f: N \to \mathbb{R}^+$,

$$\begin{split} \Theta(f) &:= \{g: N \to \mathbb{R}^+ \mid g \le O(f) \text{ and } f \le O(g)\} \\ &= \{g: N \to \mathbb{R}^+ \mid \exists C_1, C_2 > 0 \ \forall n \in N \ C_1 \cdot f(n) \le g(n) \le C_2 \cdot f(n)\}. \end{split}$$

We write $g = \Theta(f)$ instead of $g \in \Theta(f)$.

 Θ -notation is a way to simultaneously upper and lower bound the asymptotic behavior of a function.

In other words, for two functions $f, g: N \to \mathbb{R}^+$ we have

$$g \ge \Omega(f) \Leftrightarrow f \le O(g)$$

and

$$g = \Theta(f) \Leftrightarrow g \leq O(f)$$
 and $f \leq O(g)$.

We can restate Theorem 1 from exercise sheet 2 as follows.

Theorem 1. Let N be an infinite subset of \mathbb{N} and $f: N \to \mathbb{R}^+$ and $g: N \to \mathbb{R}^+$.

• If
$$\lim_{n\to\infty} \frac{f(n)}{g(n)} = 0$$
, then $f \leq O(g)$, but $f \neq \Theta(g)$.

• If
$$\lim_{n\to\infty} \frac{f(n)}{g(n)} = C \in \mathbb{R}^+$$
, then $f = \Theta(g)$.

• If
$$\lim_{n\to\infty}\frac{f(n)}{g(n)}=\infty$$
, then $f\geq\Omega(g)$, but $f\neq\Theta(g)$.

Exercise 3.1 Asymptotic growth (2 points).

- (a) Prove or disprove the following statements. Justify your answer.
 - (1) For all $a, b \ge 1$, suppose $n \in \mathbb{N}$ and $n > \max\{a, b\}$, then $\log_a(n) = \Theta(\log_b(n))$.
 - (2) For all $a, b \ge 1$, suppose $n \in \mathbb{N}$, then $a^n = \Theta(b^n)$
- (b) (1) Prove that $\lim_{n\to\infty} \frac{n}{\log(n)} = \infty$.

Hint: Use L'Hôpital's rule.

(2) Prove that $\lim_{n\to\infty} n(e^{1/n} - 1) = 1$.

You may use the following variant of L'Hôpital's rule:

Theorem 2 (L'Hôpital's rule (going to 0)). Assume that functions $f: \mathbb{R}^+ \to \mathbb{R}$ and $g: \mathbb{R}^+ \to \mathbb{R}$ are differentiable, $\lim_{x\to\infty} f(x) = \lim_{x\to\infty} g(x) = 0$ and for all $x\in \mathbb{R}^+$, $g'(x)\neq 0$. If $\lim_{x\to\infty} \frac{f'(x)}{g'(x)} = C \in \mathbb{R}$ or $\lim_{x\to\infty} \frac{f'(x)}{g'(x)} = \infty$, then

$$\lim_{x \to \infty} \frac{f(x)}{g(x)} = \lim_{x \to \infty} \frac{f'(x)}{g'(x)}.$$

(3) Prove that for $n \geq 3$

$$\frac{n^{1/n} - 1}{n} = \Theta\left(\frac{\ln(n)}{n^2}\right).$$

You may use results from the earlier exercises.

You may use the following fact:

Let $f,g:\mathbb{R}^+\to\mathbb{R}$. Suppose that $\lim_{n\to\infty}g(n)=\infty$ and there exists some constant $C\in\mathbb{R}$ such that $\lim_{n\to\infty}f(n)=C$. Then $\lim_{n\to\infty}f(g(n))=C$.

Exercise 3.2 Substring counting.

Given a n-bit bitstring S[0..n-1] (i.e. $S[i] \in \{0,1\}$ for i=0,1,...,n-1), and an integer $k \geq 0$, we would like to count the number of nonempty contiguous substrings of S with exactly k ones. Assume $n \geq 2$.

For example, when S="0110" and k=2, there are 4 such substrings: "011", "11", "110", and "0110".

- (a) Design a "naive" algorithm that solves this problem with a runtime of $O(n^3)$. Describe the algorithm using pseudocode. Justify the runtime (you don't need to provide a formal proof, but you should state your reasoning).
- (b) We say that a bitstring S' is a (non-empty) prefix of a bitstring S if S' is of the form S[0..i] where $0 \le i < \text{length}(S)$. For example, the prefixes of S = ``0110'' are ``0", ``01", ``011" and ``0110".

Given a n-bit bitstring S, we would like to compute a table T indexed by 0..n such that for all i, T[i] contains the number of prefixes of S with exactly i ones.

For example, for S="0110", the desired table is T=[1,1,2,0,0], since, of the 4 prefixes of S, 1 prefix contains zero "1", 1 prefix contains one "1", 2 prefixes contain two "1", and 0 prefix contains three "1" or four "1".

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Design an algorithm PREFIXTABLE that computes T from S in time O(n), assuming S has size n. Describe the algorithm using pseudocode. Justify the runtime (you don't need to provide a formal proof, but you should state your reasoning).

Remark: This algorithm can also be applied on a reversed bitstring to compute the same table for all suffixes of S. In the following, you can assume an algorithm SUFFIXTABLE that does exactly this.

(c) Consider an integer $m \in \{0, 1, \dots, n-2\}$. Using Prefixtable and Suffixtable, design an algorithm Spanning(m, k, S) that returns the number of substrings S[i..j] of S that have exactly k ones and such that $i \leq m < j$.

For example, if S= "0110", k=2, and m=0, there exist exactly two such strings: "011" and "0110". Hence, $\operatorname{spanning}(m,k,S)=2$.

Describe the algorithm using pseudocode. Mention and justify the runtime of your algorithm (you don't need to provide a formal proof, but you should state your reasoning).

Hint: Each substring S[i..j] with $i \le m < j$ can be obtained by concatenating a string S[i..m] that is a suffix of S[0..m] and a string S[m+1..j] that is a prefix of S[m+1..n-1].

(d)* Using spanning, design an algorithm with a runtime of at most $O(n \log n)$ that counts the number of nonempty substrings of a n-bit bitstring S with exactly k ones. (You can assume that n is a power of two.)

Justify its runtime. You don't need to provide a formal proof, but you should state your reasoning.

Hint: Use the recursive idea from the lecture.

Exercise 3.3 Counting function calls in loops (1 point).

For each of the following code snippets, compute the number of calls to f as a function of $n \in \mathbb{N}$. Provide **both** the exact number of calls and a maximally simplified asymptotic bound in Θ notation.

Algorithm 1

```
(a) i \leftarrow 0 while i \le n do f() f() f() i \leftarrow i+1 j \leftarrow 0 while j \le 2n do f() j \leftarrow j+1
```

¹For this running time bound, we let n range over natural numbers that are at least 2 so that $n \log(n) > 0$.

Algorithm 2

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(b) i \leftarrow 1

while i \le n do

j \leftarrow 1

while j \le i^3 do

f()

j \leftarrow j + 1

i \leftarrow i + 1
```

Hint: See Exercise 1.1.

Exercise 3.4 Fibonacci numbers (continued).

Recall that the Fibonacci numbers are defined by $f_0 = 0$, $f_1 = 1$ and the recursion relation $f_{n+1} = f_n + f_{n-1}$ for all $n \ge 1$. For example, $f_2 = 1$, $f_5 = 5$, $f_{10} = 55$, $f_{15} = 610$.

In this exercise you are going to develop algorithms to compute the Fibonacci numbers.

(a) Design an O(n) algorithm that computes the nth Fibonacci number f_n for $n \in \mathbb{N}$. Describe the algorithm using pseudocode. Justify the runtime (you don't need to provide a formal proof, but you should state your reasoning).

Remark: As shown in part Exercise 2.2, f_n grows exponentially (e.g., at least as fast as $\Omega(1.5^n)$). For this exercise, you can assume that all addition operations can be performed in constant time.

(b) Given an integer $k \geq 2$, design an algorithm that computes the largest Fibonacci number f_n such that $f_n \leq k$. The algorithm should have complexity $O(\log k)$. Describe the algorithm using pseudocode and formally prove its runtime is $O(\log k)$.

Hint: Use the bound proved in Exercise 2.2.

Exercise 3.5 *Iterative squaring.*

In this exercise you are going to develop an algorithm to compute powers a^n , with $a \in \mathbb{Z}$ and $n \in \mathbb{N}$, efficiently.

(a) Assume that n is even, and that you already know an algorithm $A_{n/2}(a)$ that efficiently computes $a^{n/2}$, i.e., $A_{n/2}(a) = a^{n/2}$.

Given the algorithm $A_{n/2}$, design an efficient algorithm $A_n(a)$ that computes a^n . (You don't need to argue correctness or runtime.)

- (b) Let $n = 2^k$, for $k \in \mathbb{N}_0$. Find an algorithm that computes a^n efficiently. Describe your algorithm using pseudo-code. (You don't need to argue correctness or runtime.)
- (c) Determine the number of integer multiplications required by your algorithm for part (b) in O-notation. You may assume that bookkeeping operations don't cost anything. This includes handling of counters, computing n/2 from n, etc.
- (d) Let $\operatorname{Power}(a, n)$ denote your algorithm for the computation of a^n from part b). Prove the correctness of your algorithm via mathematical induction for all $n \in \mathbb{N}$ that are powers of two.

In other words: show that Power $(a, n) = a^n$ for all $n \in \mathbb{N}$ of the form $n = 2^k$ for some $k \in \mathbb{N}_0$.

In your solution, you should address the base case, the induction hypothesis and the induction step.

(e)* Design an algorithm that can compute a^n for a general $n \in \mathbb{N}$, i.e., n does not need to be a power of two. You don't need to argue about correctness or runtime.

Hint: Generalize the idea from part (a) to the case where n is odd, i.e., there exists $k \in \mathbb{N}$ such that n = 2k + 1.