FEDERICO CAVAZZOLI

Software engineer in the making, with more than 4 years in complex backend projects experience looking forward for new challenges mainly focused in web development, blockchain and machine learning, being these my true passions in software

- (Buenos Aires Argentina
- Timezone: GMT-3
- fedecavazzoli@gmail.com
- fcavazzoli fcavazzoli
- in <u>LinkedIn Profile</u>

EDUCATION

Software Engineer

University of Buenos Aires 2015 - current

Technical in Electronics

Instituto La Salle Florida 2009 - 2014 Specialization: Robotics

TECHNICAL SKILLS

- Ruby (Rails)
- JS (Node.js, React)
- Python (FastAPI, Flask)
- Rust
- SQL (Postgres)
- Cloud (AWS, Firebase)
- CI (CircleCI, Jenkins)
- Docker
- Serverless

SOFT SKILLS

- Team Player
- Organized
- Motivated

LANGUAGES

- Spanish (native)
- English (B2)

WORK EXPERIENCE

Backend Developer

Fleek | March 2022 - Current | Full Remote

- Designed and implemented Web3 solutions for a bridge project
- Implement and deploy AWS serverless lambda functions, SQS and DLQ.
- · Have technical discussions with auditors and implement security fixes
- Cross chain features implemented with Solidity, JS and Rust.
- · Implement frontend fixes and features using React

Backend Developer

Increase | October 2020 - February 2022 | Full Remote

- Implemented integrations with payment processors such as D-Local, MercadoPago and PayU for application that automates subscriptions payments
- Implemented logging features that allows devs and cx members to diagnose bug reports
- Refactor the entire status management of the application, going from MVP implementation with almost no business rules to a complex event driven status transition

Backend Developer

Wolox | April 2019 - October 2020 | Partially Remote

Viaieros.com

- Building an scalable API in Ruby on Rails for a site with 300k active users
- Design and implement complex PostgresSQL tables that retrieves fast results through polymorphic relations
- Social SignUp and SignIn implementation
- Code splitting, refactor monolith as a server-side rendering to a backend API only.

Essen App

- Design and implement the Backend Server for IoT app that helps the user to cook with a special cooktop
- Design and Implement Backoffice scalable enough to be capable of create complex IoT integrations for different recipes

PapaJohns Pizzas (PWA)

 Answered to bug reports and implement quick fixes for an application with over 5k orders per hour

Professor

Instituto La Salle Florida | March 2015 - March 2019

Personal Projects

Airbnb Clone App:

 Implemented four microservices that allows a mobile app to publish, search, book and pay for a vacation home. The entire payment system was implemented over Ethereum.

Data Augmentation:

• Using mnist data set, I enlarged the dataset x3 using different image tricks and improved the performance of a 3 layers Neuronal Network from .97 to .997