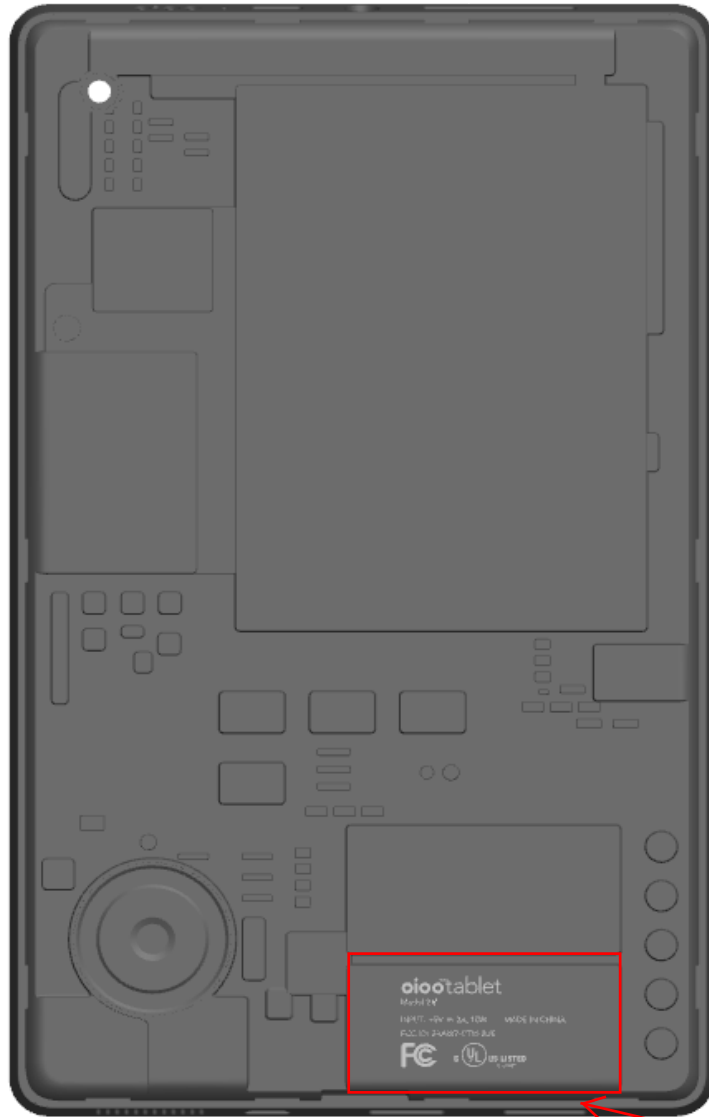


BACK VIEW

Main Frame silkscreen
Rendering show



LABEL Location