## **Bluetooth Audio Adapter**

# **Product Specification**

Product Name: Bluetooth Audio Adapter

Model No.: Gamesir-R3

Transmission distance: 10 Meter (Just one device link)

Bluetooth version: Bluetooth3.0+EDR

Support Protocols: aptX LL,aptX,A2DP,AVRCP, HFP,HSP

Operation Voltage: 5V~20V

Power Consumption: 0.35W

PD Spec Rev: PD 2.0

PD Max Current: 2.5A

Product Size: 50mm\*27.3mm\*10.6mm

## **Description**

GAMESIR-R3 is a perfect solution to enable Nintendo Switch connected to Bluetooth receivers like Earphones, Headphones and Speakers.

GAMESIR-R3 can connect two Bluetooth audio receiving devices at the same time, effectively improving the experience of multiplayer interactive games. Fast pairing, quick pairing automatically re-pairs with the last paired device. 10m barrier-free transmission.

Low latency real-time audio synchronization, Real-time Audio Sync with aptX Low Latency. Transceiver adopts aptX LL codec to eliminate that annoying original audio

is not in sync with video and low quality sound. and ensure smooth transmission with impeccable sound quality for excellent game feel either on Nintendo Switch handhold mode or TV Dock mode.

Support USB Type-C Power Delivery, fast charging. Continuously wireless audio streaming even with passthrough charging to Switch, and no overheating, No worrying about power shortage. No Driver needed, Plug and Play.

### **Operating guidelines**

### First use

- 1. Turn on Earphone and set to Bluetooth matching status.
- Plug Bluetooth Audio Transmitter Dongle to Nintendo Switch Type-C Port, then red & blue LED blinking, Bluetooth audio dongle enter search Bluetooth Audio device status.
- 3. Connection is successful, red LED turns on.
- 4. Press the button, blue LED blinking, will be pairing with another Bluetooth device(Confirm that another Bluetooth device is in the pairing status).
- 5. Another Bluetooth device connection is successful, blue LED turns on.

### Use again

- 1. Turn on the Bluetooth receiving device and set to Bluetooth matching status;
- 2. Plug Bluetooth Audio Transmitter Dongle to Nintendo Switch Type-C Port. After the product is powered on, it will automatically connect back to the last pair of 2 devices. If the pairing fails, touch the button and continue

to connect to the receiving device.

3. If you need to pairing other Bluetooth device, press and hold the button for 3s, the LED is flashing, search for new devices, and connect automatically. Pairing 2 Bluetooth receiving devices, you need to press this 2 times;

### Q&A

1. How to shut down Bluetooth Audio Dongle?

Press button for 5seconds, until the LED off.

2. How to boot after shutdown?

Press button once time. And enter the back link status

3. How to restore factory settings?

Press button for 10seconds, until red LED & blue LED flashing three times.

4. How to pairing new devices?

Press the button 3seconds in the power on state, until LED flashing.

5. Why can't matching with a Bluetooth earphone?

Make sure the Bluetooth receiving device is matching status, If still can't match, reboot earphone and Bluetooth Audio Dongle.

15.19 Labelling requirements.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

#### § 15.21 Changes or modification warning

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

#### § 15.105 Information to the user.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- -Reorient or relocate the receiving antenna.
- -Increase the separation between the equipment and receiver.
- -Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -Consult the dealer or an experienced radio/TV technician for help.