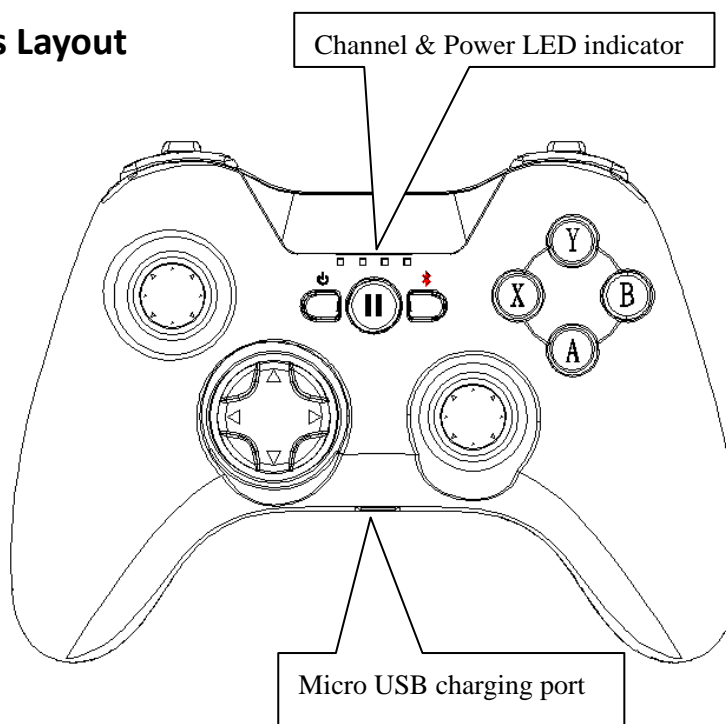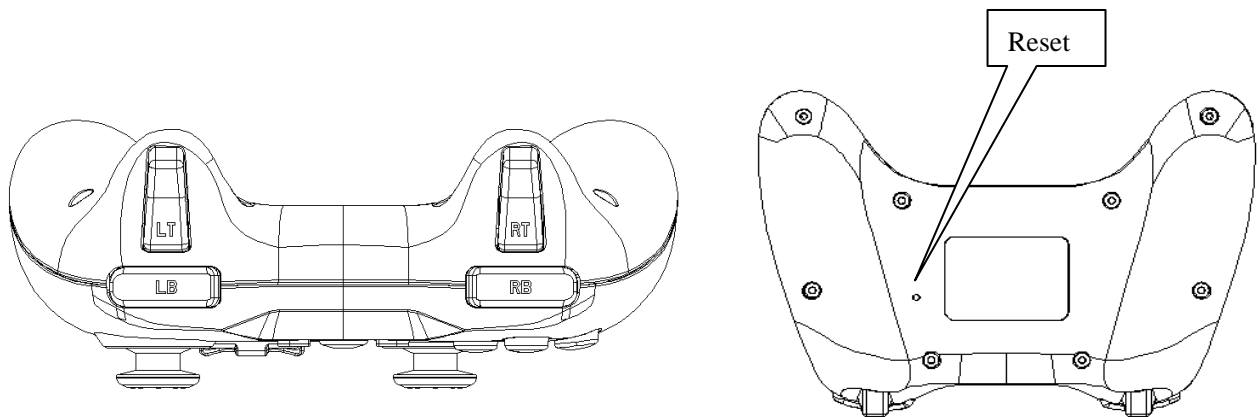# User Manual

Introduction

   This Bluetooth wireless gamepad is specially designed for Apple IOS devices. It is compatible with various game software. Ergonomic design provides funnier and more realistic gaming experience.

Features and Specification

- Compatible with IOS 7 or up versions
- Compatible with Apple devices: iPhone 5, 5S, 5C, 6, 6Plus, iPod Touch (5th Gen), iPad 4 / iPad Air / iPad Mini / iPad Mini Retina
- Compatible with iTunes App Store controller supported games
- With CSR2.1 + EDR Bluetooth module (fast connection & good compatibility)
- With customized pressure sensor for D-Pad / A / B / X / Y / L1 / R1 buttons
- With sleep mode (power save)
- With Micro USB charging cable
- Support Micro USB online upgrade and Air upgrade
- With a straight wireless range up to 20 meters
- One Apple device max supports 4 controllers (with Channel LED indicator)
- With 500 mAh polymer Lithium battery. Charging time: max 2 hours, battery time: max 25 hours

Buttons Layout

Channel & Power LED indicator

Micro USB charging port

Reset

Featured Functions

- **Connection**

  1) Enable Apple device Bluetooth function, it'll search for devices automatically;

  2) Press and hold the controller "Power" button for 3 seconds (4 LED lightning flash slowly), then press and hold " Bluetooth" button for 3 seconds, the controller enters searching status (4 LED lightning flash quickly) and "L3 Gamepad "will appear on the Apple device.

  3) Click " Pairing" , the controller enters connection status (Bluetooth LED indicator will become solid after connection)

- **Re-connection**

  Apple devices already connected with the controller before, you just need to press and hold the controller "Power" button for 3 seconds to power on, it'll reconnect with the Apple device automatically in 5 seconds, and all LED indicators return to previous status before powering off.

- **Low Voltage Alarm Function**

  When the battery voltage is below 3.3V ± 0.2V, press power button and all indicators flash 5 times (1Hz), then back to connection display status, this is low voltage alarm, please charging in time.

- **Sleep Mode (Power save)**

  1) Without any axis or button actions within 10 minutes, the controller will power off automatically

  2) Not connected in 90 seconds after powering on, the controller will power off

- **Wake up method**

  Press and hold the controller " Power" button for 3 seconds to power on, the controller and the Apple device will connect automatically in 5 seconds, and all LED indicators return to previous status before powering off.

- **Power On / Off**

  1) In connection or disconnection status, the controller can be powered off by Pressing and holding the " Power" button for 3 seconds

  2) In powering off status, the controller can be powered on by pressing and holding the " Power" button for 3 seconds

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- **Gamepad charging display**

1) Plug charging cable in connection status, gamepad will display one of the four following status

● ○ ○ ○   the 1st LED flash 5 times and back to connection status, stands for $<$25% battery

● ● ○ ○   the 1st LED lightning, 2nd LED flash 5 times and back to connection status, stands for $>$25% battery

● ● ● ○   the 1st & 2nd lightning, 3rd LED flash 5 times and back to connection status, stands for $>$50% battery

● ● ● ●   the 1st & 2nd &3rdlightning,4th LED flash 5 times and back to connection status, stands for $>$75% battery

Mark: Press power button and all four LED lightning, show battery charged fully; can press power button again for checking when back to connection status.

2) In disconnection status, charging status display

A. Plug on the charging cable on off status, the controller will display one of the four following status

● ○ ○ ○   the 1st LED flash 5 times, then all LED are off; 10 seconds later repeat again, stands for $<$25% battery

● ● ○ ○   the 1st LED lightning, 2nd LED flash 5 times, then all LED are off, 10 seconds later repeat again, stands for $>$25% battery

● ● ● ○   the 1st & 2ndLED lightning, 3rdLED flash 5 times, then all LED are off, 10 seconds later repeat again, stands for $>$50% battery

● ● ● ●   the 1st & 2nd &3rdlightning,4th LED flash 5 times, then all LED are off, 10 seconds later repeat again, stands for $>$75% battery

Mark: If the LED off, press power button can checking the power..

B. Plug on the charging cable on opening status, the controller will display one of the four following status

● ○ ○ ○   the 1st LED flash 5 times, then all LED flash, stands for $<$25% battery

● ● ○ ○   the 1st LED lightning, 2nd LED flash 5 times, then all LED flash, stands for $>$25% battery

● ● ● ○   the 1st & 2ndLED lightning, 3rdLED flash 5 times, then all LED flash, stands for $>$50% battery

● ● ● ●   the 1st & 2nd &3rd lightning,4th LED flash 5 times, then all LED flash, stands for $>$75% battery

Mark: 4 LED off after 90 seconds later, then repeat this again 10 seconds later, press the power button for checking status on off situation. In above two charging status, the LED will off when battery charge finished, press power button can checking and all four LED will lightning 5 seconds before off.

- **The gamepad power show**

  The gamepad is opening, press power button, will display one of the four following status

  ● ○ ○ ○   the 1st LED lightning 5 seconds, stands for 10%-25% battery

  ● ● ○ ○   the 1st &2nd LED lightning 5 seconds, stands for 25%-50% battery

  ● ● ● ○   the 1st & 2nd &3rd LED lightning 5 seconds, stands for 50%-75% battery

  ● ● ● ●   the 1st & 2nd &3rd&4th LED lightning 5 seconds, stands for 75%-100% battery

Precautions
- Please read through this user manual before use
- Avoid strong vibration
- Please don't break up, modify or repair the controller by yourself
- Avoid store the controller in damp, high temperature, or soot places
- Any questions or suggestions, please contact the vendor or factory

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:
 (1) this device may not cause harmful interference, and
 (2) this device must accept any interference received, including interference that may cause undesired operation.

changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.
If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following
measures:
-- Reorient or relocate the receiving antenna.
-- Increase the separation between the equipment and receiver.
-- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
-- Consult the dealer or an experienced radio/TV technician for help.

FCC RF warning statement: The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.