



# **OontZ *BudZ***

## **The Wireless Bluetooth Headphones**

Designed and engineered for  
comfort and high quality audio by  
**CAMBRIDGE SOUNDWORKS.**

# Quick Start

Thank you very much for being an OontZ BudZ owner. With the OontZ BudZ you can enjoy listening to your music, videos and games and have phone calls wirelessly, with high quality audio. We have engineered the OontZ BudZ to provide a very comfortable fit and deliver exceptionally clear audio with distinctive mids and highs with deep rich bass. You can play wirelessly over Bluetooth from your iPhone, smartphone, iPad, tablet and Bluetooth iPod.

## In the Package

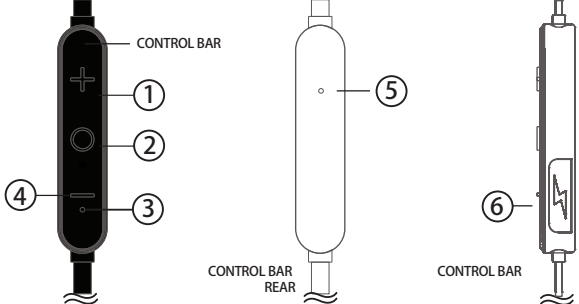
- 1 - OontZ BudZ Headphones
- 6 pairs In-Ear Cushions  
(2 pairs Small, 2 pairs Medium, 2 pairs Large)
- 2 pairs - Stay in Place Ear Cushions  
(1 pair Small, 1 pair Large)
- 1 - USB Micro Charging Cable
- 1 - Quick Start Sheet
- 1 - OontZ BudZ Carry Case

## **This Quick Start includes information on:**

- 1 Buttons and Charging Connector**
- 2 Charging your OontZ BudZ**
- 3 Turning the OontZ BudZ On/OFF**
- 4 Pairing and Connecting to your Bluetooth Device**
- 5 Play Functions**
- 6 Wireless Hands-Free Calls**
- 7 Wearing the OontZ BudZ**

This quick start sheet can get you listening quickly to your OontZ BudZ. For more detailed information you can view and download the full OontZ BudZ Guide at our website: [www.TheOontZ.com/Oontz-BudZ-Manual](http://www.TheOontZ.com/Oontz-BudZ-Manual)

The full User Guide provides additional tips on how to make sure you have the best fit for your ears, troubleshooting tips if you have any questions, and the latest updates to the Guide.



## 1 Buttons and Charging Connector

### 1. + Button :

Function A : Increase Volume - Press and release quickly to increase the volume

Function B : Track Advance - Press and hold for two seconds to advance to the next track

Function C : Reject a phone call – Press and hold down for 2 seconds to reject an incoming call

Function D : Transfer Call – Press and hold down for 2 seconds to transfer the call between OontZ BudZ and smartphone during a call

2. Center Button:

Function A : Power on and Power Off, Press and hold for 2 seconds to turn on and 2 seconds to turn off

Function B : Pause / Play – Press and release to pause and to play

Function C : Phone Calls – Press and release to answer a call, press and release to end a call

Function D : Last Number Redial – Press twice to redial the last number called

3. Bluetooth Indicator Light

4. – Button:

Function A : Decrease Volume - Press and release quickly to decrease the volume

Function B : Track Back - Press and hold for two seconds to go to the beginning of the track and repeat to skip back one track

Function C : Call mute function - Press and hold for 2 seconds to mute call

5. Built-In Microphone for wireless calls

6. Micro USB Connector for charging, under rubber flap

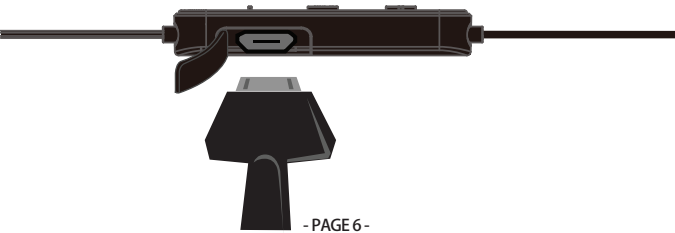
## 2 Charging your OontZ BudZ

Gently open the rubber flap over the Micro USB Connector (6) and plug in the connector end of the included Micro USB cable. You can charge from either a USB wall charger or a USB port on your laptop or computer.

When charging, the Bluetooth Indicator Light (3) with RED LED will be breath in and breath out.

When fully charged, the Bluetooth Indicator Light (3) with Red LED will solid.

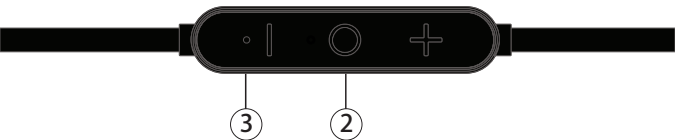
Note: When battery is low, the RED LED will fast flash and DiDiDi'audio tones hints every 15 seconds. The Headphones will take about 2-3 hours to charge.



### ③ Turning the OontZ BudZ On/OFF

To turn on, press and hold the Center Button (2) for two seconds. The Bluetooth Indicator Light (3) will flash blue to indicate that the headphones are on.

To turn off, press and hold the Center Button (2) for more two seconds. The Bluetooth Indicator Light (3) will flash red and blue twice and then the OontZ BudZ will shut off.



## **4 Pairing and Connecting to your Bluetooth Device**

**Step 1** – Turn on the OontZ BudZ by pressing and holding the **Center Button (2)** for two seconds. The **Bluetooth Indicator Light (3)** will flash blue quickly to indicate that the OontZ BudZ are in pairing mode and ready to pair and connect to your device.

**Step 2** – Enable the Bluetooth function on your device and then search/scan for the OontZ BudZ. When “OontZ BudZ” appears on the Bluetooth device list, select it and your device will pair and connect to the OontZ BudZ. Make sure your device indicates that it is connected to “OontZ BudZ” in your device list.

**Step 3** – The **Bluetooth Indicator Light (3)** will flash blue slowly to indicate the OontZ BudZ is paired and connected to your device and you will hear CONNECTED audio tones. You can now play wirelessly from your device.



## 5 Play Functions

**Pause/Play:** Press and release the **Center Button (2)**

**Next Track:** Press and hold the **+ Button (1)** for 2 seconds

**Previous Track:** Press and hold the **- Button (4)** for 2 seconds to go to the beginning of the track. Press again and hold down for 2 seconds to go to the previous track.

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## 6 Wireless Hands-Free Calls

**To answer an incoming call,** press and release the **Center Button (2)**.

**To end a call,** press and release the **Center Button (2)**.

**To reject a call,** press and hold the **+ Button (1)** for 2 seconds.

**To mute a call,** press and hold the **- Button (4)** for 2 seconds.

**To redial,** press the **Center Button (2)** two times.

**To transfer a call between OontZ BudZ and your smartphone,** press and hold the **+ Button (1)** for 2 seconds.

You may also be able to use your smartphone to switch between using Hands-Free Calls and your smartphone .

## Other interesting functions in headphone

**To Pairing** , When headphone is connecting, press and hold the key "+" and "-" together for 4 seconds to enter pairing mode and the 'Pairing' audio tone hints.

**To Siri in some smart phone** , When headphone is connecting, Press '+ Button (1)' and 'Center (2)' button together to enter Siri and 'Di' audio tone hints.

### **To Conference call by three parties**

When headphone is speaking and a new call is coming, double press the 'Center (2)' button to pick up the new call, and previous call will keep on online.

### **To Linkloss due to transmission distance over range**

the 'DoDo' audio tone output when headphone is linkloss

**To reconnecting** , When headphone is disconnecting and within transmission range, Double press 'Center (2)' button for 2 times to reconnect last smart phone.

## 7 Wearing the OontZ BudZ

Important: Please try each size of the OontZ BudZ In-Ear Cushions to select the size that is most comfortable and provides a snug fit. A proper fit ensures that you will have the best listening experience.

When you insert the OontZ BudZ In-Ear Cushions into your ears, the OontZ BudZ In-Ear Cushions will angle inwards following the direction of your ear canal.

For a more secure fit, especially while exercising, attach the Stay in Place Ear Cushions and guide them into the fold of your ear. We have included three sizes so you can select the best fit.

The controller will be on your right side when the earbuds are worn under-ear.

For over-ear fit please refer to the complete user guide available online at our website:  
[www.TheOontZ.com/Oontz-BudZ-Manual](http://www.TheOontZ.com/Oontz-BudZ-Manual)



# OontZ *BudZ*

PLEASE LISTEN RESPONSIBLY

Avoid listening at excessive volume levels or for prolonged periods. Do not use near traffic.

Please visit our website:

**TheOontZ.com**

To see our OontZ Angle 3 Ultra-Portable Bluetooth Speaker and the OontZ Angle 3XL, Our Most Powerful Portable Bluetooth Speaker for home and travel

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:(1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.