

# BLUETOOTH STEREO HEADSET P/N NSRTA3C2XXX USER GUIDE



Declaration of Conformity.

We declare that product NSRTA3C2XXX conforms to the R&TTE Directive 1999/5/EC



FCC ID: TNZNSRTA3C2XXX



This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment.

End users must follow the specific operating instructions for satisfying RF exposure compliance.

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

Notice: Any changes or modification not expressly approved by the party responsible could void the user's authority to operate the device.

# **Getting Started**

Remove all components from the package. Items in the pack include: stereo headset, USB Charging cable and this User Guide. Please check the contents carefully and contact your local dealer immediately if anything is missing or damaged.



# **Getting to Know Your Headset**

See image above. Please note some models of headset will differ slightly in style, color and the functionality may vary according to their specifications.

# **Charging Your Headset**

Before using the headset, you must charge it for approximately 2 hours. Fully charged, it can provide up to 5 hours of playing time and 100 hours of standby time.

Please note that talk time is also a function of the player/mobile phone and their factory determined settings. So, you may find this figure is reduced under certain conditions.

#### To charge the headset

- Insert the mini USB-B plug of the charging cable into the mini USB-B socket on the headset.
- Insert the USB-A plug on the other end of the USB charging cable into a powered USB-A socket on a PC or laptop computer. During charging, the amber LED will be on constantly.
- 3. When charging is complete, the amber LED will turn off.
- 4. Unplug the USB charging cable.

**Battery Indication:** The amber LED can turn off after less than 2 hours charging: this normally indicates that the headset can be used.

However, for the initial charge, it is recommended that you charge the headset for at least 2 hours in order to fully prepare the battery for normal operation.

## Pairing Your Headset with a Stereo Player

Pairing is the Bluetooth process of initialising the wireless link between the headset and a Bluetooth mobile phone\*, a Bluetooth stereo player\* or a Bluetooth-enabled PC\*. Before you can use the headset you must pair it with one of these devices. Normally you only have to do this once. After pairing is complete the units will (provided they are within range) find each other and reconnect automatically at switch on.

Important Note (1): The headset will only pair automatically with players that have the built-in PIN code: '0000'

# To pair your Headset with a Stereo Player

- Before you commence pairing please ensure that both units are fully charged.
- Ensure that no other nearby Bluetooth devices are active or in pairing mode.
- Make sure the phone or transmitter supports the Bluetooth A2DP profile. (For Bluetooth-enabled PCs or Notebooks you must have a Bluetooth driver which supports the A2DP profile.)
- To turn on the headset press and hold the Talk button for about 3 seconds until both the blue and amber LEDs begin to flash alternately. The headset is now turned on and in pairing mode.
- Ensure the headset is within 3 metres of the stereo player, mobile phone. PC or laptop.
- Initiate device discovery feature on the player. Refer to your player's User Guide if you are not sure how to do this.
- The player should find the headset and pair with it. This is indicated by the LEDs on the headset. The amber LED will stop flashing and the blue LED will begin to flash slowly (approx once every two seconds).

# To pair your Headset with a Mobile Phone or PC/Laptop

(Please check the phone or PC software user guide for details)

- 1. Complete steps 1 through 5 above
- Initiate the device discovery feature on the player. Refer to your player's User Guide if you are not sure how to do this.
- 3. The phone or PC should find the headset and display its Bluetooth name "BTSHS".
- When prompted by the PC or phone, enter the default pin code "0000".
- When pairing is complete the amber LED will stop flashing and the blue LED will begin to flash slowly (approx once every two seconds).

**To cancel pairing mode** - While the headset is in pairing mode, you can cancel the pairing process and turn off the headset. Press and hold the Talk button for about 3 seconds. You will hear an "OFF" tone, the Amber LED will flash several times and the headset will turn off. Release the Talk button.

#### Pairing Tips:

- \* Please refer to your phone or player's user manual for further information on 'How to Pair'. Typically, you need to make your phone 'Discover' the headset by using a "Bluetooth", "Connect" or "Setup" menu then selecting an option to "Discover" your headset.
- \* The headset, in normal operation, should maintain a link with the mobile phone at all times once pairing has been successful and a connection has been established between the two devices.
- \* If you find that you cannot put the headset into pairing mode then try temporarily switching off (or disabling Bluetooth on) the last player or device used with the headset.

- \* At switch-on, the headset will normally try to connect the previously paired device. However, if that device is switched off or out of range and a new Bluetooth stereo transmitter is nearby and in pairing mode, the headset may try to pair with it.
- \* If disconnection or a lost link occurs, it may be due to the following reasons:
  - a) The range is over 10 metres between the headset and the mobile phone.
- b) The mobile phone disconnected the link to conserve power or enable another function.
- c) Either device has been switched off.

# Switching the Headset ON and OFF

To turn ON your Headset - Press and hold the Talk button for about 2 seconds, until the blue LED flashes. Release the Talk button. The headset is now turned on and ready to use; the blue LED will flash to indicate that the headset is turned on.

**To turn OFF your Headset** - Press and hold the Talk button for about 3 seconds. The blue LED will change from flashing to being permanently on. Release the Talk button. The headset will turn off and the LED will stop flashing.

# **Playing Music**

- Ensure the stereo player, phone or PC is switched on and is within 3 metres of the headset.
- 2. The blue LED on the headset will continue to flash slowly to indicate it is connected.
- If the connection is lost try moving the headset closer to the player and they will reconnect automatically.
- 4. If the audio becomes noisy or breaks up try moving the headset closer to the player.

# **Adjusting the Volume**

#### To increase the volume

While listening to music or on a phone call click the Volume UP "+" button to increase the volume by one step. Repeat this procedure until you reach the desired level.

#### To decrease the volume

While listening to music or on a phone call click the Volume DOWN "-" button to decrease the volume by one step. Repeat this procedure until you reach the desired level.

## **Remote Controls**

When connected to an audio player that supports Bluetooth "AVRCP" remote control profile you can control the player using the buttons on the headset.

# Play/Pause

While playing music press the Play/Pause button and the music will pause. Press again and the music will start to play again.

#### Play Next

While playing music press the Next button to skip to the next track in the play list

## **Play Previous**

While playing music press the Pre button to skip to the last track in the play list.

# Using the headset with your Mobile Phone (Optional feature on certain headset models with microphone)

While using the headset to listen to music you can make and receive calls using the headset's plug-in microphone. There is no need to remove the headset to make calls.

Normally, before you can use the headset with your Bluetooth-enabled mobile phone, you must pair with the phone.

Note: If you already paired with your mobile for stereo playing then you do not need to pair with it again for making and receiving calls.

### To pair the headset with a Mobile Phone for making calls

- Before you commence pairing please ensure that both units are fully charged.
- 2. Try to ensure that no other nearby Bluetooth devices are active or in pairing mode.
- To turn on the headset press and hold the Talk button for about 3 seconds until both the blue and amber LEDs begin to flash alternately. The headset is now turned on and in pairing mode.
- 4. Ensure the headset is within 3 metres of the mobile phone.
- 5. Initiate the device discovery feature on the mobile phone. Refer to your mobile phone's User Guide if you are not sure how to do this.
- 6. The phone or PC should find the headset and display its Bluetooth name "BTSHS".
- When prompted by the PC or phone, enter the default pin code "0000".
- 8. When pairing is complete the amber LED will stop flashing and the blue LED will begin to flash slowly (approx once every two seconds).

#### Receiving Calls

When your mobile phone rings and you can hear the incoming ring on your headset, press the Talk button on the headset. The call is automatically connected to the headset and your headset.

### **Ending Calls**

When you have finished your call, press the Talk button on the headset. The call will be disconnected.

# Transferring Calls Between the Headset & Mobile Phone Handset You can transfer calls connected to your headset back to your mobile

phone. (Not all phones support this feature)

To transfer calls from your headset to the phone press and hold the Talk button for more than 3 seconds until you hear the tone.

To transfer back to the headset simply click the Talk button

# Making Calls

To make calls from your mobile phone - Dial the call from your mobile phone. The call is automatically connected to the headset. (You may need to configure your mobile phone to answer calls directly on your Bluetooth headset)

# To make calls using voice dialing (Not all phones support this feature)

When phone and headset are in standby mode, click the Talk button on the headset. After the prompt tone the phone speak the name of the person you wish to call. The call is automatically connected to your mobile phone.

#### **VISUAL INDICATORS**

Status	Indication
Pairing or connecting to	Blue and amber LEDs flash
another device	alternately
Connected	Medium speed flash, approx. every 2
	seconds
Idle mode	Low speed flash, approx every 5
	seconds

#### TROUBLESHOOTING

Please note that you should also be familiar with the operation of your mobile phone or other connecting Bluetooth device. Please read the user guide for your device carefully. For operation with a PC or laptop please note that these devices should also be Bluetooth enabled with appropriate third party software in order to enable correct operation.

Status	Indication
Battery full	Amber LED is off or dim
Battery low	Amber LED flashes instead of Blue LED
Headset off	All LEDs are off
Headset in standby mode, ready to make & receive calls	Blue LED flashes at 3 second intervals
Headset in pairing mode	Blue and amber LEDs flash alternately.

### **CUSTOMER SERVICE INFORMATION**

For other Nolan Bluetooth products or support, please view our website – www.nolan-sys.com or email info@nolan-sys.com or contact your local representative.

#### **DISCLAIMER**

Whilst every effort has been made to ensure that the information in this manual is accurate and complete, no liability will be accepted for any errors and/or omissions made. The manufacturer reserves the right to make changes and improvements to the specifications and features of the hardware and firmware of the products described in this document without prior notice. Reproduction, transfer, distribution or storage of part or all of the contents in this document in any form is prohibited without prior permission of the manufacturer. All trademarks acknowledged.

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