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1. Introduction

Thank you for purchasing our EM10. Together with Bluetooth mobile phones or other Bluetooth embedded devices, Bluetooth headset EM10 allows you the freedom to make and receive calls while on the move or in the office. You can connect the headset to a compatible phone that supports Bluetooth wireless technology.

Please read the user manual to make the best use of this EM10 headset and its many features.

Bluetooth wireless technology

Bluetooth wireless technology makes it possible to connect compatible communication devices without using cables. A Bluetooth connection does not require the phone and the headset be in line of sight, but both devices should be within 10 meters (30 feet) of each other. Connections can be subjected to interference from obstructions, such as walls or other electronic devices.

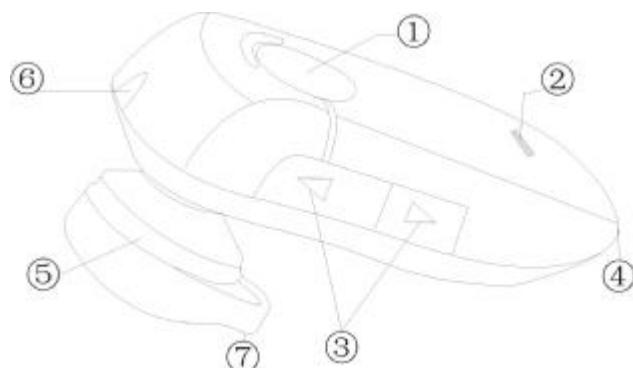
The headset is compliant with Bluetooth Specification 2.0 supporting Headset profiles 1.1 and Hands-Free profiles 1.5. Check with the manufacturers of the other devices to determine their compatibility with this device.

There may be restrictions on using Bluetooth technology in some locations. Check with your local authorities or service provider.

2. Get started

■ Overview

The headset contains the following parts as shown in the figure:



.Answer/end key (1) .Indicator light (2) .Volume key(3) .Microphone (4)
Earphone (5) .Charger connector (6)

Before start using the headset for the first time, you must make full charge to the headset.

Note: Parts of the headset are magnetic. Metallic materials may be attracted to the headset. Do not place credit cards or other magnetic storage media near the headset, because information stored on them may be erased.

■ Charger and batteries

The Bluetooth headset EM10 can be charged either by charger or by the USB port of computer. Please notice that it is intended to use with the charger that is included in the package.

Charge the battery

This device has a built-in, rechargeable battery.

1. Connect the charger to a wall outlet or connect the headset to the USB port of computer. The red indicator light is on during charging. If charging does not start, disconnect the charger, plug it again, and retry. Charging the battery fully may take up to 2 hours.
2. When the battery is fully charged, the red indicator light will turn off. Disconnect the charger from the wall outlet and the headset or disconnect the headset from USB charging cable.

The fully charged battery has power for up to 4 hours of talking time or up to 60 hours of standby time. However, the talking and standby times may vary when used with different mobile phones, usage settings, usage styles, and environments.

When the battery is running out of power, the red indicator light starts to flash and there will be 5 prompt sound every 20 seconds.

■ **Switch the headset on or off**

To switch on, press and hold the Answer/end key for 4 seconds. The blue indicator light starts to flash 4 times and there is a prompt sound.

To switch off, press and hold the Answer/end key for 4 seconds until headset beeps 2 times and the red indicator light flashes twice.

■ **Pair the headset with a compatible phone**

1. make sure your headset is turn off
2. push the answer/end key for 6 second until the blue and red light flashes alternately;
3. Activate the Bluetooth feature on the phone, and set the phone to search for Bluetooth devices. See the user guide of your phone for instructions.
4. Select the headset (EM10) from the list of found devices.
5. Enter the pass code 0000 to pair and connect the headset to your phone. For some phones you may need to make the connection separately after pairing. See the user guide of your phone for details. You only need to pair the

headset with your phone once.

6. If the pairing is successful, the headset's blue light will flash 12 times briefly for the first time follow by a single flash every 3 seconds. The headset's name appears in the phone menu where you can view the currently paired Bluetooth devices.

■ **Disconnect the headset from the phone**

To disconnect the headset from your phone (for example, to connect the phone to another Bluetooth device), do one of the following:

- Switch off the headset.
- Disconnect the headset in the Bluetooth menu of your phone.
- Move the headset more than 10 meters(30 feet) away from the phone.

You do not need to delete the pairing with the headset to disconnect it.

■ **Troubleshooting**

If you cannot connect the headset to your phone, do as follows:

- Ensure that the headset is charged, switched on, paired with and connected to your phone.
- Ensure that the Bluetooth feature is activated on your phone.
- Check that the headset is within 10 meter(30 feet) of your phone and that there are no obstructions between the headset and the phone, such as walls or other electronic devices.

3. Basic use

■ Warring the headset

Ware the headset to your ear. Usually speaking, the voice quality is best when there is no obstacles between mobile and headset, including your body. Thus it is suggested to put your mobile and ware your headset at the same side.



■ Call handling

To make a call

Use your phone in the normal way when the headset is connected to your phone.

To answer a call

Press the answer/end key, or use the phone keys. If the automatic answer function is set on, the phone automatically answers the incoming call after one ring.

To end a call

Press the answer/end key, or use the phone keys.

4. Battery information

Your device is powered by a rechargeable battery. The full performance of a new battery is achieved only after two or three complete charge and discharge cycles. The battery can be charged and discharged hundreds of times, but it will eventually wear out. Recharge your battery only with compatible chargers designated for this device.

Unplug the charger from the electrical plug and the device when not in use. Do not leave a fully charged battery connected to a charger, since overcharging may shorten its lifetime. If left unused, a fully charged battery will lose its charge over time.

Never use any charger that is damaged.

Leaving the device in hot or cold places, such as in a closed car in summer or winter conditions, will reduce the capacity and lifetime of the battery. Always try to keep the battery between 15°C and 25°C(59°F and 77°F). A device with a hot or cold battery may not work temporarily, even when the battery is fully charged. Battery performance is particularly limited in temperatures well below freezing.

Do not dispose of batteries in a fire as they may explode. Batteries may also explode if damaged. Dispose of batteries according to local regulations. Please recycle when possible. Do not dispose as household waste

5. Care and maintenance

Your device is a product of superior design and craftsmanship and should be treated with care. The suggestions below will help you protect your warranty

coverage.

- Keep all accessories and enhancements out of the reach of small children.
- Keep the device dry. Precipitation, humidity, and all types of liquids or moisture can contain minerals that will corrode electronic circuits. If your device does get wet, allow it to dry completely.
- Do not use or store the device in dusty, dirty areas. Its moving parts and electronic components can be damaged.
- Do not store the device in hot areas. High temperatures can shorten the life of electronic devices, damage batteries, and warp or melt certain plastics.
- Do not store the device in cold areas. When the device returns to its normal temperature, moisture can form inside the device and damage electronic circuit boards.
- Do not drop, knock, or shake the device. Rough handling can break internal circuit boards and fine mechanics.
- Do not use harsh chemicals, cleaning solvents, or strong detergents to clean the device.
- Do not paint the device. Paint can clog the moving parts and prevent proper operation.

All of the above suggestions apply equally to your device, battery, charger, or any enhancement. If any device is not working properly, take it to the nearest authorized service facility.

FCC Information

This device complies with Part 15 of the FCC rules.

Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received; including interference that may cause undesired operation.

Federal Communications Commission (FCC) Statement

This Equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user authority to operate the equipment.

Tested to comply with FCC standard. FOR HOME OR OFFICE USE.

Warning :

This equipment complies with FCC RF radiation exposure limits set forth for an uncontrolled environment. & This device and its antenna(s) must not be co-located or conjunction with any other antenna or transmitter.