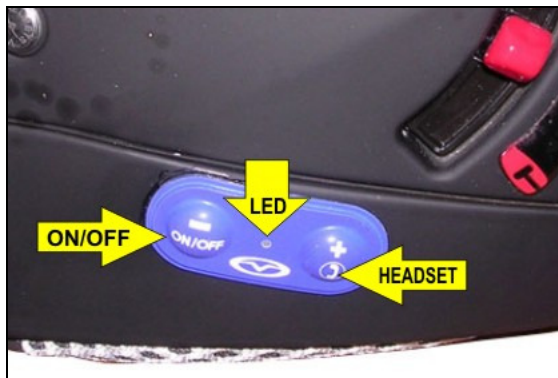


Pairing two helmets

To pair two helmets, first decide which is to be the Master helmet and which the Slave.

1 – The helmets must be turned off and close together (1-3 metres).

2 – Press the “ON/OFF” button on each helmet continuously for around 7 seconds (the pairing command) until the LED begins to flash rapidly and the helmet emits a high tone.



Attention: the LED lights up and the helmet emits a tone after 4 seconds - this indicates the helmet is switched on. Keep the button pressed to reach pairing mode, indicated by the LED flashing rapidly and a tone sounding in the headset.

3- Briefly press the multifunction “ON/OFF” button on the Master helmet. This will cause the Master to seek the Slave to pair with. After around 5 seconds both helmets will emit a high tone and both LEDs will switch from a fast to a slow flash. This indicates that the helmets are paired and the intercom function is ready to use. If the steps for the pairing process are completed but the helmets are still not connected, this will be indicated by a low tone which indicates pairing failure. Switch off both helmets and repeat the pairing operation from the beginning.

Attention: the connection between two paired helmets will fail if the distance between them exceeds 10 metres. To reconnect, bring them closer together and press the “ON/OFF” button on one of the helmets for 2 seconds until a tone sounds in the headset.

If other Bluetooth® devices are switched on in the vicinity of the helmets this will not prevent connection between the two helmets, but may slow it down.

Attention: if you try to pair one helmet only the system will not indicate an error but after 40 seconds will return to normal operation.

Connecting a *Bluetooth®* cellphone to the VEMAR BLUETOOTH system

Consult the section describing connection of *Bluetooth®* devices in your *Bluetooth®* cellphone handbook to check the connection procedure, as it is different for every cellphone.

Then pair the cellphone and helmet by using your cellphone, which “sees” your helmet simply as a Bluetooth® headset.

1 – The helmet must be switched off.

2 – Press the “ON/OFF” button on the helmet for about 7 seconds (pairing press) until the LED flashes rapidly and the high tone emitted by the system indicates that pairing has been accepted.

Note: the LED lights up and the helmet emits a tone after 4 seconds. This indicates the helmet is on. Maintain pressure on the button to complete pairing, identified by the LED flashing rapidly and the headset tone.

3 - Begin the Bluetooth device pairing procedure on your cellphone. Carry out the procedure within 40 seconds of the helmet reaching pairing mode (LED flashes rapidly).

4 – The name VEMAR BT x.x xx will appear on the cellphone display in the list of available devices.

5 – Select VEMAR BT 1.x 8A device.

6 – When cellphone requests **password**, enter “0000”.

7 – The helmet emits a high tone and the LED on the helmet console switches from a rapid to a slow flash. The pairing is complete.

8 – To store pairing data in the memory, switch both the cellphone and the helmet off and on again. The information will be stored in the helmet memory and will not be lost whenever the helmet is turned off again. As a result, every time the helmet is turned on it will connect automatically with the previously paired cellphone.

Note: If pairing is not successful, turn off the helmet (see “how to turn off the helmet”) and repeat the pairing process from the beginning.

Note: after pairing, some cellphones (see information at www.vemarhelmets.it) must be connected to the helmet by pressing the “HEADSET” button for 2 seconds. With these cellphones, every time the helmet is switched on the “HEADSET” button must be pressed (2 seconds) to connect them to the helmet. Check your cellphone handbook for information.



VEMAR BLUETOOTH SYSTEM INSTRUCTIONS FOR USE

Answering a cellphone call.

A tone will be heard over the headset loudspeakers when the cellphone paired with the helmet receives a call (some cellphones transmit their own ringtone to the helmet). To accept the call, press the "HEADSET" button (short press). Whenever the two helmets are in intercom mode, if you accept the call (short press on the "HEADSET" button) you will break the intercom connection. This temporary interruption of the connection is indicated in the other helmet by a tone in the headset. At the end of the call the intercom connection between the two helmets is re-established automatically. It is not necessary to press any of the buttons.

Note: by "the end of the call", we mean that the caller hangs up.

A call can be refused or interrupted at any moment by pressing the "ON/OFF" button on the Master helmet for 2 seconds.

Making a cellphone call.

When the helmet is switched on it is possible to make call as normal on the cellphone.

After entering the number and sending the call, communications are automatically handed over to the helmet.

Note: if a cellphone does not connect automatically to the helmet when switched on, make sure that the cellphone is connected to the helmet before making a call (see point 2.4).

A call can be interrupted by pressing the "HEADSET" button at any time (medium press, 2 seconds)

ATTENTION: in the interests of road safety do not operate the cellphone while driving. Do not answer a call while driving. To make a call, stop at a suitable location and resume your journey after completing the call.

To use the recall function, press both buttons for 2 seconds. This will be confirmed by a headset tone.

Disconnecting cellphone and helmet

Press the "ON/OFF" and "HEADSET" buttons together (long press, 4 seconds), until you hear the headset tone.

Charging the battery

The VEMAR BLUETOOTH system is powered by a rechargeable battery. Before using the VEMAR BLUETOOTH communications system the battery in the helmet must be charged. Only use VEMAR approved batteries and battery chargers. When you decide to use your VEMAR BLUETOOTH system for the first time, make sure the battery is fully charged. After this the battery can be recharged for shorter periods, although when possible it is better to complete the full recharge cycle. A partial recharge does not guarantee total autonomy. New batteries reach peak performance only after being fully charged and discharged two or three times.

Attention: The helmet should not be worn during recharging process.

Attention: do not use the batteries for anything but their intended purpose. Never use a damaged battery charger or batteries.

Note: The battery can be discharged and recharged hundreds of times, but will eventually become exhausted with use. When continuous conversation times seem much shorter than usual the battery must be replaced.

Charging the battery

1 – Insert the battery recharger connector in the corresponding helmet connector.



2 – Connect the battery charger to the mains electricity supply.

If the battery is discharged the indicator light on the battery charger shines red. If the battery does not need recharging or when recharging is complete the indicator light will shine green. The battery charger functions at currents between 100 VAC and 240 VAC.

FCC ID:WAVEI0001

THIS DEVICE WITH " FCC ID:WAVEI0001 " COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:
1.THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE
2.THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION