

WIRELESS PERIPHERAL HARDWARE MANUAL

Thank you for purchasing this peripheral motion-tracking device. For your personal safety and the safety of others, before using this product please carefully read the game's instruction manual.

!WARNING

Participating in this video game involves movements and exertion that may be challenging for you depending on your fitness level. Use caution to avoid the possibility of serious injury or death. Read all warnings and instructions prior to use.

Consult your physician before starting any new exercise routine.

The level of routines provided is based only on an approximation of your current level of fitness, and the game cannot detect whether movements or exertions may be dangerous to you. You are responsible for exercising within your limits and seeking medical attention and advice as appropriate.

Warm up and cool down correctly before and after any exercise. Pay attention to how you are feeling and do not over-exert yourself. Stop exercising immediately and consult your physician if you feel sick, dizzy, or light-headed, or if you feel pain or any unusual discomfort.

Inspect all accessories before use and do not use if they appear damaged. Supervise use by children.

!WARNING – REPETITIVE MOTION INJURIES AND EYESTRAIN

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- ▶ Avoid excessive play. Parents should monitor their children for appropriate play.
- ▶ Take a 10 to 15 minute break every hour, even if you don't think you need it.
- ▶ If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- ▶ If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

NATURAL RUBBER LATEX

The EA Sports Active resistance band is made from natural rubber latex, which may in rare instances cause allergic reactions.

PROPER USE

This product is for use only with the *EA SPORTS Active* fitness video game and is not intended to affect the structure or function of the human body beyond such affects normally associated with general fitness equipment and is not intended for use in the diagnosis, cure, mitigation, treatment, or prevention of any disease.

PERIPHERAL CARE

1. Keep the peripherals dry and away from open flames or other heat sources.
2. Do not leave the peripherals in a dusty or humid place.
3. Do not modify or disassemble the peripherals under any circumstances.
4. Use a damp cloth to clean the peripherals, never use chemicals.
5. The strap can be rinsed with water and allowed to dry - do not immerse the heart rate sensor flap under water and avoid getting the peripherals wet.
6. Wipe off any sweat or moisture with a damp cloth after exercising. Do not let excessive amounts of sweat dry on the peripheral or strap, as the dried salt can irritate your skin.
7. Use the peripherals only with the appropriate gaming system for which it was designed.

BATTERY SAFETY

Incorrect use of batteries may result in battery leakage, overheating or explosion. When using batteries, be sure to follow these instructions:

1. Use high quality brand name batteries as they will provide a longer useful lifetime.
2. Do not dispose of the batteries in a fire, as they can explode if burned. Check with local codes for proper disposal instructions.
3. Do not open or mutilate the battery. Released electrolyte is corrosive and may cause damage to the eyes or skin. It may be toxic if swallowed. If the battery has leaked, be sure to carefully remove all fluid with a paper towel. Do not let any electrolyte touch your skin or clothes. If fluid comes into contact with the skin, flush with water immediately.
4. Do not try to recharge non-rechargeable batteries.
5. Ensure that batteries are inserted in the correct polarity (follow the + and - markings inside the battery compartment)

PRODUCT DISPOSAL INFORMATION

Dispose of this product in accordance with local and national disposal regulations (if any), including those governing the recovery and recycling of waste electrical and electronic equipment (WEEE).

FCC PART 15

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- ▶ Reorient or relocate the receiving antenna.
- ▶ Increase the separation between the equipment and receiver.
- ▶ Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- ▶ Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference, and
2. This device must accept any interference received, including interference that may cause undesired operation.

NOTE: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

IC INFORMATION

This device complies with RSS 210 of Industry Canada (IC). Operation is subject to the following two conditions:

1. This device may not cause interference, and
2. This device must accept any interference, including interference that may cause undesired operation of this device.

This Class B digital apparatus complies with Canadian ICES-003. Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

LIMITED 90-DAY WARRANTY

Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the sensors, straps, and resistance band included with this product (collectively, the "**Covered Components**") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If a Covered Component is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Covered Component free of charge upon receipt of the Covered Component at its service center, postage paid, with proof of purchase. This warranty is limited to the Covered Components that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

This limited warranty is in lieu of all other warranties, whether oral or written, express or implied, including any warranty of merchantability or fitness for a particular purpose, and no other representation of any nature shall be binding on or obligate Electronic Arts. If any such warranties are incapable of exclusion, then such warranties applicable to this product, including implied warranties of merchantability and fitness for a particular purpose, are limited to the 90-day period described above. In no event will Electronic Arts be liable for any special, incidental, or consequential damages resulting from possession, use or malfunction of this Electronic Arts product, including damage to property, and to the extent permitted by law, damages for personal injury, even if Electronic Arts has been advised of the possibility of such damages. Some states do not allow limitation as to how long an implied warranty lasts and/or exclusions or limitation of incidental or consequential damages so the above limitations and/or exclusion of liability may not apply to you. In such jurisdictions, the Electronic Arts' liability shall be limited to the fullest extent permitted by law. This warranty gives you specific rights. You may also have other rights that vary from state to state.

RETURNS WITHIN THE 90-DAY WARRANTY PERIOD

Please return the Covered Component along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement to you. If the Covered Component was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your Covered Component using a traceable delivery method. Electronic Arts is not responsible for Covered Components not in its possession.

If the defect in the Covered Component resulted from abuse, mistreatment or neglect, or if the Covered Component is found to be defective after 90 days from the date of purchase, choose one of the following options to receive our replacement instructions:

Online: <http://warrantyinfo.ea.com>

Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions:

US 1 (650) 628-1001

Sensor, strap, and resistance band replacements may also be ordered online at EASportsActive.com.

EA Warranty Mailing Address

Electronic Arts Customer Warranty

9001 N I-35 Suite 110

Austin, TX 78753