

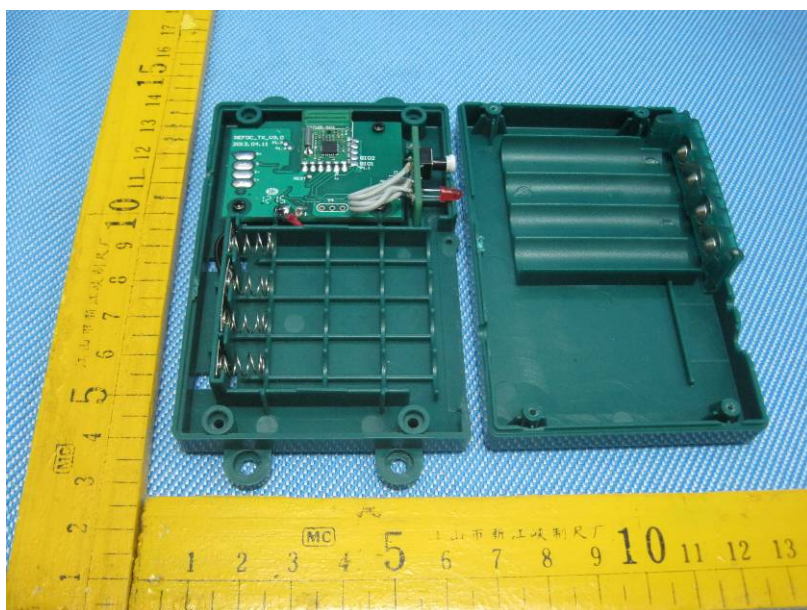
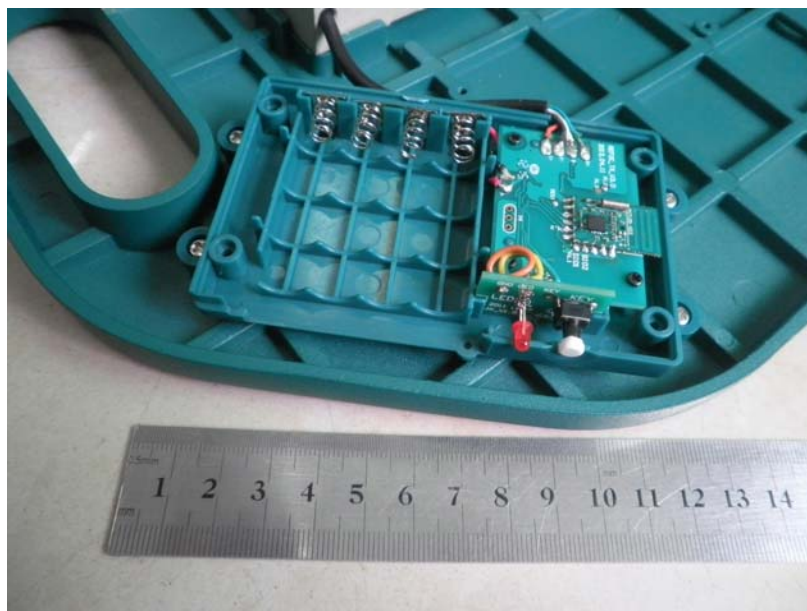
2.1 EUT – Appearance View

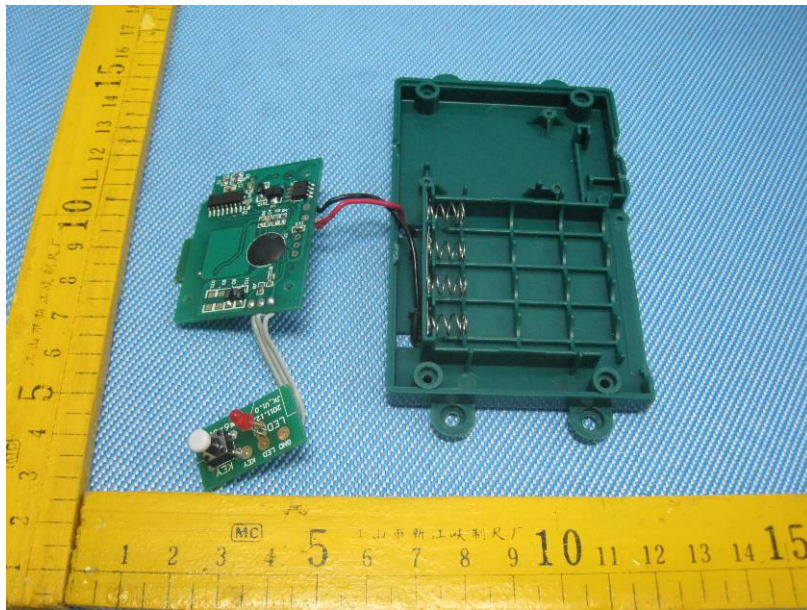




2.2 EUT – Open View







2.3 EUT – PCB View

