

REMOTE CONTROL OPERATION & CARE INSTRUCTIONS



REMOTE LAUNCH: Press the RED button to launch single balls, one at a time. Repeat as long as there are balls in the bucket. Note: this feature is a great way of teaching your pet patience and consistency.

NOTE: A time setting should NOT be selected when using REMOTE LAUNCH feature.

AUTO SELECT: This button allows the operator to choose from either 7 or 15 second intervals. Once you have depressed this button you will be in the auto launch mode which will continue to launch balls every 7 or 15 seconds provided there is a ball in the unit. Press once for 7 sec. Press twice for 15 sec.!Press three times for off position. To turn the auto launch feature off, simply press the AUTO SELECT until the lights go out. Note: Your GoDogGo unit will work completely independent of the remote by manually using the control panel at base of unit.

REMOTE BATTERIES WILL EXPIRE IF LIGHTS ARE LEFT ON!

NOTE: WHEN REMOTE IS NOT IN USE, BE SURE TO TURN OFF THE REMOTE BY PRESSING THE SELECT BUTTON UNTIL ALL LIGHTS ARE OFF.

TRAINING RECOMMENDATIONS

• GoDogGo® Fetch Machine is all about enjoying your pet while you give them the best thing for their health, exercise. You know your dog better than we do so please pay attention to your dog's condition and make sure to allow for proper rest periods and plenty of water.

• DO NOT exercise your pet to the point of exhaustion.

• GoDogGo® has been designed so your dog can be trained to retrieve and return the ball to the inside of the bucket. This allows for continuous interaction and independent play between your pet and the machine.

• We suggest you begin training your dog with only one ball being launched from the unit in order for your pet to become accustomed to the launch activity. This will allow you to begin training your dog to return the ball back to the bucket. By training your dog to return the ball to the bucket from the start, this will create the ability for continuous independent play.

• Remember that repetition of the desired behavior produces the best results. Positive reinforcement upon your dog placing the ball back into the bucket will help with the training process. Please visit www.GoDogGoInc.com for additional training tips.

ADDITIONAL PRECAUTIONS

Slight noise during kick!!

GoDogGo® has 6 gears to launch a ball as far as 45+ feet. It is normal to hear a winding noise and a kicking sound during the launch cycle. The sound of the motor and kicker wind-up will help train your dog to anticipate the launch of the ball.

Hold on tight!

In order to set the launch distance, you will need to get a firm grip on the adjustment ring to set GoDogGo® to the furthest distance. You will find the adjustment ring on the underside of the unit. Simply turn unit off, empty all balls from the bucket, turn unit over, and adjust the launch distance with the D-shape metal ring to one of the three settings.

SENSOR SWITCH - Be careful of the launching mechanism's kick! GoDogGo® comes with a "safety sensor" that is sensitive to the weight of the ball. Its location is in the pocket where the ball is launched from. If there are no balls in the launch pocket, the unit will not operate. Never stand directly in front of the unit while in launch mode. DO NOT TOUCH the "safety sensor" switch when the unit is ON and there are no balls in the launch pocket. Please keep your pet at a safe distance from the unit, a MINIMUM OF 2 FEET, to avoid being struck by the launching ball. You will need to train your pet where to stand.

NEVER allow the unit to launch without a ball in the pocket as this may result in damage to the unit.



TROUBLESHOOTING GUIDE

BALL WILL NOT LAUNCH or BALL LAUNCHES TO ONE SIDE

- THE SENSOR SWITCH IS VERY SENSITIVE AND IN PLACE TO PROTECT YOU AND YOUR PET!
- NEVER ALLOW YOUR DOG TO REMOVE THE BALL FROM THE BALL POCKET OR LAUNCHING AREA!

1. If ball is in the launch pocket and all settings indicate it should be launching:

- A. Check your power source or battery life.
- B. Make sure the POWER light is ON and set to an intermittent setting of either 7 or 15 seconds. The unit will not begin launching a ball until an intermittent setting is chosen. The unit will not work when the light is in the OFF position unless using the Remote Launch feature.
- C. Adjust sensor: The sensor may be out of alignment due to shipping or a dog may have mouthed or pawed the ball while in the launch pocket causing the sensor to be out of alignment. See below for adjustment instructions.
 - Make sure the power switch is in the OFF position. With the unit OFF, carefully adjust the sensor by pulling the metal sensor strip slightly upwards so the ball comes in contact with the sensor and a "click" is heard. The sensor will click down when the ball is resting on it, which should then activate the motor.
 - If the ball is still not allowing the sensor to activate the motor, the sensor may need to be adjusted slightly downwards by carefully bending it down. NEVER OVERBEND as it may break.

2. BALL LAUNCHES TO ONE SIDE: Sensor is adjusted too high not allowing the ball to be centered over the kicker. Slightly bend down the sensor until ball sits against end of ball track side wall.

BALL WILL NOT ROLL DOWN THE BUCKET CHANNEL

1. Make sure the unit is on a level surface.
2. Check to see if the balls are too wet. We recommend always using nearly dry balls in order to keep the launching activity consistent and also to get the furthest launch distance. A small amount of moisture on the ball from your pet is normal, but balls should not be extremely wet or soggy.
3. Make sure balls are not too big to roll down the channel. If a tennis ball has too much nap, the ball may hang up in the channel.
4. The unit is designed for maximum of 17 full-size balls and 25 small balls. Overloading balls on top of one another may result in a ball jam in the channel.

IT IS DIFFICULT TO ADJUST THE LAUNCH DISTANCE

1. ALWAYS TURN UNIT "OFF" BEFORE ADJUSTING THE LAUNCH DISTANCE!
2. ONLY adjust the launch distance when the kicker is in the UP position, just after a ball has been launched.
3. IF THE UNIT HAS BEEN TURNED OFF DURING THE LAUNCH CYCLE THE KICKER MAY HAVE ENDED UP IN THE WRONG POSITION.
 - Make sure the full launch rotation is completed and the unit is not turned off during the middle of a launch cycle. If the unit is turned off during a launch cycle, set a ball in the ready position, turn the unit ON and let the rotation finish. Then turn the unit OFF and adjust to the desired distance setting.

REMOTE CONTROL WILL NOT COMMUNICATE WITH THE UNIT

1. Review the remote control operation instructions for proper use.
2. Make sure main unit is turned ON at the main control panel on the back of the unit.
3. Be sure to remove the plastic strip from under the batteries.
4. Be sure the batteries are properly seated. If not, the contact points may need to be pushed down slightly for proper battery contact.
5. Check to make sure batteries are still good. REMOTE BATTERIES WILL EXPIRE IF LIGHTS ARE LEFT ON!
6. Old batteries will cause 7 sec light to blink when pressed.

Need further troubleshooting assistance? Please visit our website at www.godoggoinc.com or send an email to warranty@godoggoinc.com and we will be happy to assist you. We do our best to answer emails Monday through Friday within 24 hours.

