

Control panel funtions:(numbers refer to page 10)

| | Button | Under Ps2 model | Under PC model |
|----|----------------------------|---------------------------------|---------------------------------|
| 1 | X | X | Button 1 |
| 2 | o | o | Button 2 |
| 3 | □ | □ | Button 3 |
| 4 | ▲ | ▲ | Button 4 |
| 5 | L1 | L1 | Button 5 |
| 6 | R1 | R1 | Button 6 |
| 7 | L2 | L2 | Button 7 |
| 8 | R2 | R2 | Button 8 |
| 9 | START | START | Button 9 |
| 10 | MODE | Wake-Up GameBike | MODE(switch D/A) |
| | Digital mode | | |
| 11 | Direction | Direction | Direction |
| 12 | Console | Console | Console |
| | Analogue mode | | |
| 11 | Direction | Direction | Direction |
| 12 | Handler | Handler | Handler |
| 13 | Red light | Analogue signal is transmitting | Analogue signal is transmitting |
| 14 | Green light | | Digital signal is transmitting |
| 15 | PC/PS2 mode correspondence | PC/PS2 game | Play PC game |
| 16 | Red button | Correspondent to the ▲□button | Correspondent to button 2 and 3 |

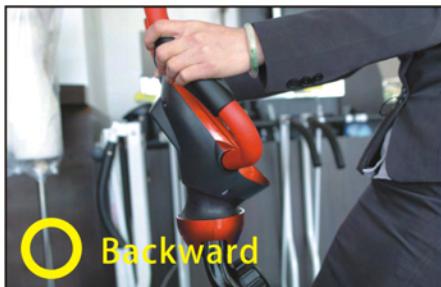


Handle Use Instruction

Turn right and left: horizontally press the hanller to right and left



Forward and backward: press the handler to move forward and pull it up to move backward



Avoid twisting the handler like driving a car



Game-Bike is made of high quality rubber and able to turn 360 degree. However, please follow the use instruction in order to prolong its life and increase its responsiveness.

■ Use GameBike to play PS2



1. Link the receiver to PS2.

2. Open up the Game-Bike and make sure the handle is balanced and then, plug the power transformer into the socket, and plug the circle pin into the socket. When the Game-Bike is connected to power , the balance sensor will assume the balance level as 0 value; if Game-Bike is tilt, the 0 value will be incorrect.

3. Switch control button(PS2/PC) to PS2.

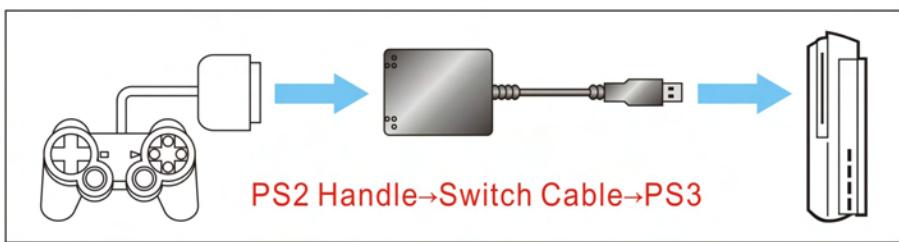
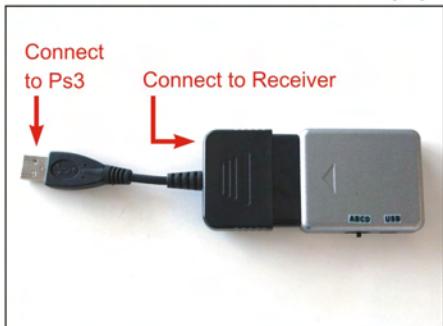
4. Now Game-Bike is well connected to PS2.

5. Game-Bike will automatically enter power-saving mode, If not in use for more than 256 seconds. To wake up Game-Bike, please press the "MODE" button.



■ Use Game-Bike to play PS3

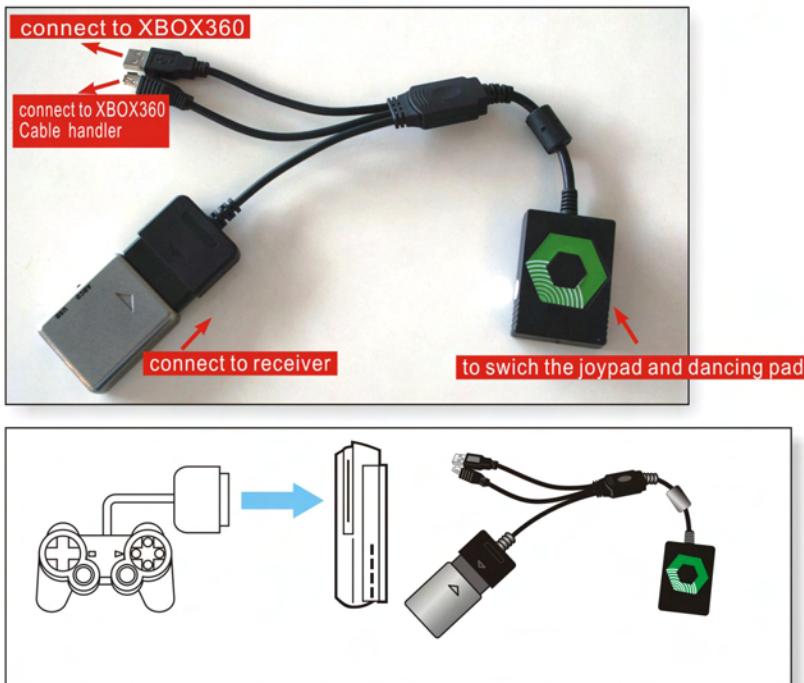
PS3 to PS2 switch cable (optional)



- 1.Link the Receiver to PS3,then turn on PS3.
- 2.Open up the Game-Bike and make sure the handle is balanced and then, plug the power transformer into the socket, and plug the circle pin into the socket. When the Game-Bike is connected to power, the balance sensor will assume the balance level as 0 value; if Game-Bike is tilt, the 0 value will be incorrect.
- 3.Switch control button(PS2/PC) to PS2.
- 4.Now Game-Bike is well connected to PS3.
- 5.Switch between handle-mode and helement-mode in accordance with the game type.
- 6.Game-Bike will automatically enter power-saving mode if not in use for more than 256 seconds.To wake up Game-Bike, please press the "MODE" button.
7. 使用Game-Bike連接PS3玩遊戲時，搖桿可能必須修改設定。【以PS 3的Motor Storm為例，在遊戲的CONTROLLER（控制器選項）中之SIXAXIS WIRELESS CONTROLLER CONFIGURATION（SIXAXIS無線控制器設定）裡可以變更競賽時的操作方法。設定分為Type A和Type B兩種。請在操作設定畫面決定想要

■ Use Game-bike to play XBOX360

Use PS2 to XBOX360 switch cable (optional) to link Game-Bike and XBOX360



1. Link the receiver and switch cable together to XBOX360, then turn on XBOX360.
2. Open up the Game-Bike and make sure the handle is balanced and then, plug the power transformer into the socket, and plug the circle pin into the socket. When the Game-Bike is connected to power, the balance sensor will assume the balance level as 0 value; if Game-Bike is tilt, the 0 value will be incorrect.
3. Switch control button(PS2/PC) to PS2.
4. Now Game-Bike is well connected to XBOX360.
5. Switch between handler-mode and helmet-mode in accordance with the game type.
6. Game-Bike will automatically enter power-saving mode if not in use for more than 256 seconds. To wake up Game-Bike, please press the "MODE" button.

■ Use Game-bike to play Wii



1. Link the receiver and switch cable together to Game-Cube of Wii, then , turn on the power of Wii.
2. Open up the Game-Bike and make sure the handler is balanced and then, plug the power transformer into the socket, and plug the circle pin into the socket. When the Game-Bike is connected to power, the balance sensor will assume the balance level as 0 value; if Game-Bike is tilt, the 0 value will be incorrect.
3. Switch control button(PS2/PC) to PS2.
4. Now Game-Bike is well connected to Wii.
5. Switch between handler-mode and helmet-mode in accordance with the game type.
6. Game-Bike will automatically enter power-saving mode if not in use for more than 256 seconds. To wake up Game-Bike, please press the "MODE" button.

■ Use Game-Bike to play PC

1. Plug the Mini USB in the receiver, and plug the other side in the PC USB, windows will distinguish to USB Wireless 2.4GHz Gamepad



2. Open up the Game-

Bike and make sure the handle is balanced and then, plug the power transformer into the socket, and plug the circle pin into the socket. When the Game-Bike is connected to power, the balance sensor will assume the balance level as 0 value; if Game-Bike is tilt, the 0 value will be incorrect.



3. Switch control button(PS2/PC) to PS2.

4. Now Game-Bike is well connected to Ps3.

5. Switch between handle-mode and helement-mode in accordance with the game type.

6. Game-Bike will automatically enter power-saving mode if not in use for more than 256 seconds. To wake up Game-Bike, please press the "MODE" button.



Exercise functions:

Power saving model:

Once signal is input, the meter starts. if after more than 256 seconds, no signal is detected, the meter will automatically enter power-saving model.

Reset:

Press "FUNC" button for more than 3 seconds, all function values will be reset, except for the value of total distance.

Scan:(SCAN)

The meter will automatically rotate between the values of every function: time, total distance, calorie, speed, heart rate, distance.

Time:(TIME)

To show total exercise time, press "FUNC" until the arrow points to "TIME".

Total distance:(ODO)

To show total exercise distance, press "FUNC" until the arrow points to "TOTAL DISTANCE".

Calorie:(CAL)

To show total exercise calorie, press "FUNC" until the arrow points to "CALORIE".

Speed:(SPEED)

To show current speed, press "FUNC" until the arrow points to "SPEED".

Distance:(DIST)

To show total exercise distance, press "FUNC" until the arrow points to "DISTANCE".

Heart Rate:(PULES)

To show total current heart rate, press "FUNC" until the meter shows a heart sign, then put hands on the sensor to get the heart rate.

Parameter

| Function | Scan | Rotate between every function every 6 seconds |
|---------------------|--------------------------------|---|
| | Speed | 0.0~999.9 KM/hr as the default setting |
| | Distance | 0.0~999.9 KM as the default setting |
| | Time | 00:00~99:59 Minute/Second |
| | Total distance | 0.0~999.9 KM, as the default setting |
| | Calorie | 0.0~999.9 Calorie |
| | Heart rate | 30~240 per minute |
| | Dispaly | Dispaly |
| Working temperature | 0°C - +50°C (32°F - 104°F) | |
| Storage temperature | -10°C - +60°C (14°F - 140°F) | |

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咬虎豬

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The standard of the Game-Bike 39800

1. Input: DC 6V 1A

2. Electric current deplete: Below 35mA

3. Range of frequency: 2404MHZ~2480MHZ

4. Mode Adjust: GFSK (Gaussian Frequency Shift Key)

5. Channel Num: 77

6. Maximum output power: 0 DB

7. Oscillation mode: Quartz control the fix channel

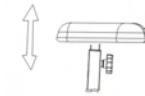
8. Work temperature: 0~55 degree

■ Adjust your bike

The best seat height is when the angle of the knee slightly curved.



Adjust the seat height



Rotating seat gear to adjust the seat height



Adjust bike resistance

How to adjust resistance

8-stage resistance

Adjust bike resistance by rotating the front gear.

How to fold the bike

1. Pull out the plug at the cross part.
2. Fold the bike body to complete.
3. Plug the plug back.

How to adjust the seat?

Seat position in-use



Seat position when folded



■ Warranty Card(needn't return)

| | |
|---|--------|
| Name: | Phone: |
| Address: | |
| E-mail: | |
| Date: | Agent: |
| Model No.: | |
| Code: | |
| Website: www.game-bike.com | |

Warranty

- 1.3 months warranty, 1 year maintain warranty.
2. Product breakdown not because of the artificial, we will offer the maintain service and change the materials for free.

Without Warranty

1. The surface of the product.
2. The product breakdown or breakage because of the natural disaster, overpowering, bad install, environment to let the product breakdown or breakage.
3. To disassemble, change the standards by artificial to make product become to breakdown or breakage.

Tech. support of the product

If you have any problem of our product, please contact us anytime.