# Annex no. 1

# **External Photographs**

#### win master





### win master



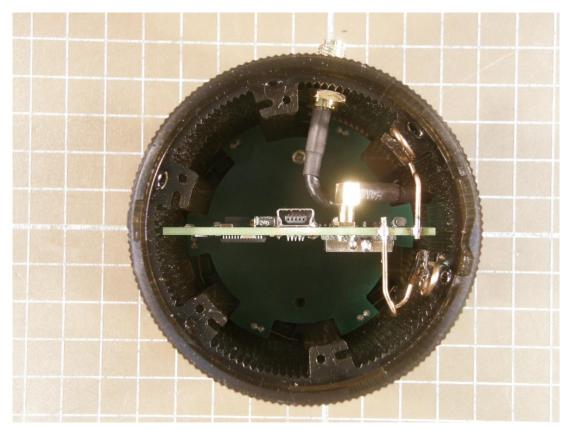


## reflect master









win slave reflect slave





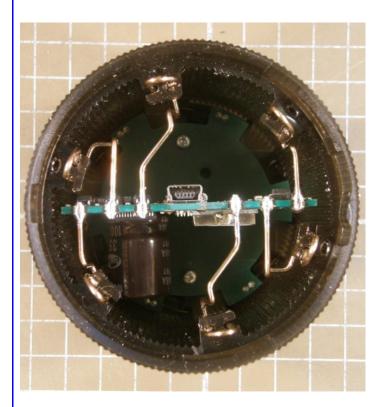


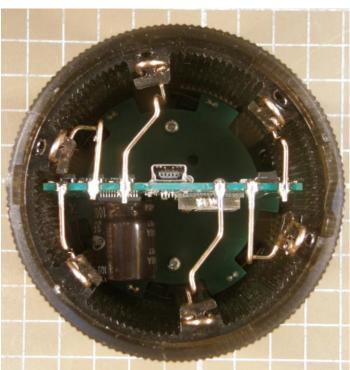


win slave reflect slave









#### module WIN1



