KidBe™

8+ Ages

Gesture control... Dancing ... Drive... Boxing... Balance ...

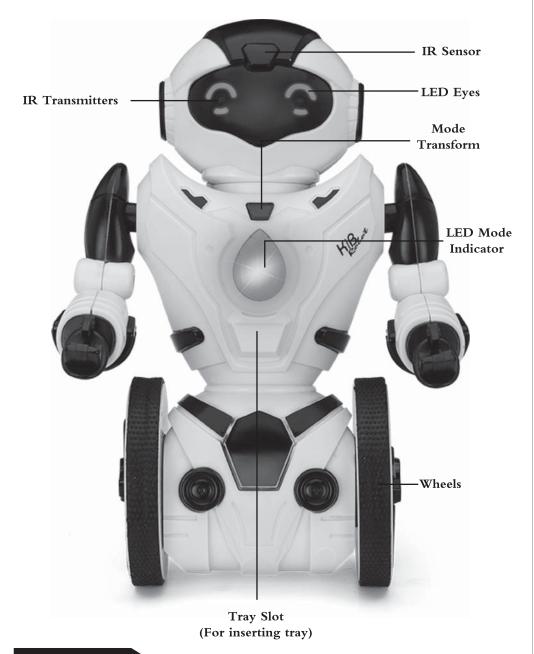


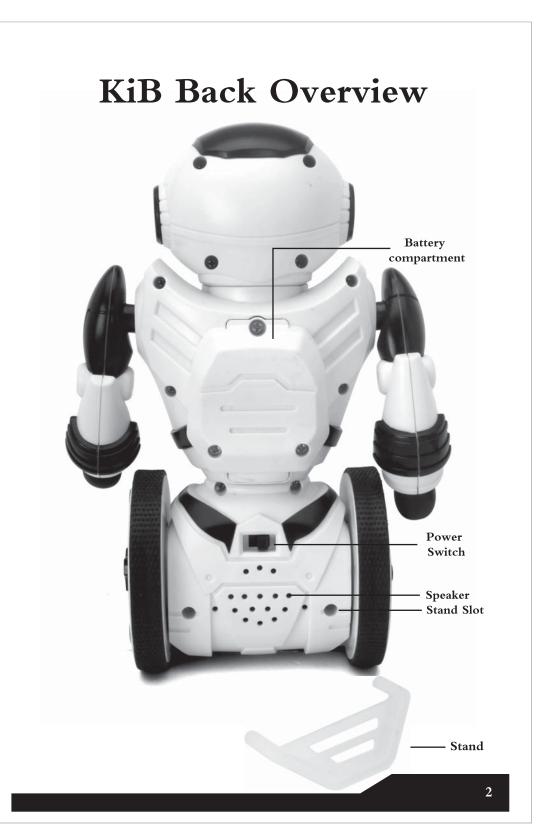




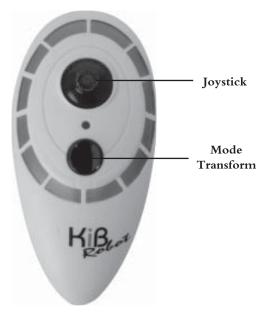
User Manual

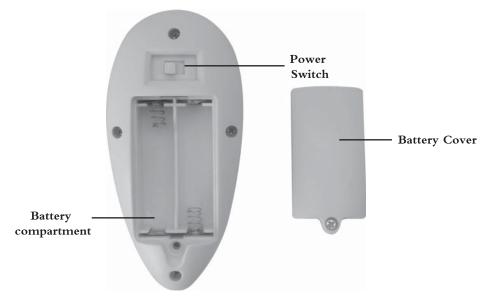
# **KiB Front Overview**





# Remote control





### Battery installing instruction

1.Robot requires 4 x "AAA" size batteries. Transmitter requires 2x "AA" batteries

2. Using a phillips screwdriver remove the screws on the battery compartment cover located on the back of the robot.

3. Insert the batteries according to the diagram. Ensure that the positive and negative polarities match the illustrations inside the vattery compartment.

4. Replace the battery compartment cove and tighten screws using the screwdriver. Do not over-tighten









# Battery charging instruction(For chargable version only)

1.Plug the charger into a power outlet

2. Insert the re-chargable batteries according to the diagram. Ensure that the positive and negative polarities match the illustrations inside the battery compartment.

3. Turn off the Robot(swith in "OFF" position); plug the changing line in to the recharging socket on the back of Robot; the chager light turn on.

4. After about 1.5-2 hours, the charging light turn off to indicate that charging is completed; unplug all cables and store them in a safe place.







rechargeable batteries



#### Important battery information

- \* Use only the original battery-charger supplied.(For Chargeable version)
- \* Never overcharger. Immediately disconnect the battery-charger when the battery is fully charged.
- \* Use only fresh batteries of the required size and recommended type
- \* Do not mix old and new batteries, different types of batteries(standard(Carbon-Zinc), Alkaline or rechargeable) or rechargeable batteries of different capacities
- \* Rechargeable batteries are only to be charged under adult supervision; Stop charging immediately if such as found any abnormal situation
- \* Do not try to charger non-rechargeable batteries.
- \* Do not throw batteries in to fire
- \* Replace all batteries of the same type/brand at the same time.
- \* The supply terminals are not to be short-circuited.
- \* Remove exhausted batteries from the product
- \* Batteries should be replace by adults
- \* Remove batteries of the prodcut is not going be palyed.
- \* For you safty please operate according to the battery chargeing instruction

## Low batter indicators.

When the batteries grow weak, Robot will move very slowly and easily fall down while moving and turning. When this occurs, turn of and reolace all batteries, or start chargeing (for chargeable

Note: Robot will make a low battery indication sound and power off when batteries are nearly depleted.

# Methoda of control

- With the batteries inserted, turn on the power switch on the back of Robot.
- 2. Care fully place Robot upright on its wheels on a flat and smooth surface, away from edges and obstacles. On successful balancing, you should feel traction in its wheels. At this point, let go and Robot will stand on its own with slight movements to correct its balance.
- 3. Turn on the switch of Rideo Controller, wati 1-2 second for frequency connect, than start operate. Effective control distance is 20 meters.

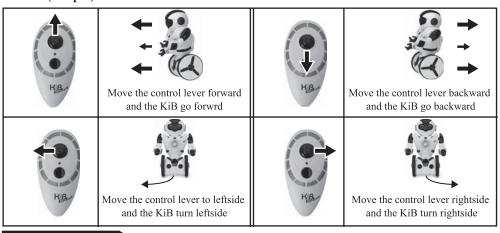


KiB has 5 different modes that can be activated. To access the different modes, press the Function Button on the controller or Robot's body; The LED Mode Indicator will change color to indicate its current mode.

Mode	LED Mode Indicator Color	Mode	LED Mode Indicator Color
Drive (Defaule mode)	Purpel	Gesture Control	Blue
Boxing	Red	Balance	Dark Green
Dance	Pale Green		

# Mode

# Drive (Purpel)



### Dance (Pale Green)



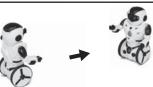
Kib will dance with its music, when one music stop, press control lever to start next music.

# Boxing (Red)



Move the Robot's arms to forward





Control Robot to go and find the oppoent





Close to opponent, press the control lever, Kib will punch to let opponent lose balance.

# Gesture Control (Blue)

KiB will detect hand gestures by its eyes' IR Transmitters, respnds to Forward, Backward, Turn-left, Turn-right.



Guide KiB forward by holding your hand in front of KiB's eyes, then dip and pull your hand away from KiB to steer it forward



Guide KiB backward by holding your hand in front of KiB's eyes, then dip and pull your hand towards from KiB to steer it backward



Turn swiping you have in front of KiB's eyes in the direction that you want it to turn



top KiB from moving foreard by placing you hand in front of its eyes.

#### Balance (Dark green)

For this mode, first attach the tray accessory to KiB as showm in the diagram. Carefully place KiB on a large, flat surface and let it balance. Than you can stack object on top of the tray, and use contoler let it move slowly.

Note: please put slowly for stack heavy object. Note: do not place open liquid containers on the tray.



### Troubleshooting

- KiB can not stand up.....
  Please refer to Methods of contol on Page 5, do not holding KiB too tight to start its
  balance system
- 2. KiB is not responding to my hand gesture commands.....

  Make sure you are giving gestures in front of KiB's IR Transmiters, lacated above its eyes. Note that KiB can not detect hand gestures from theside or from behaind
- 2. KiB drive too slowly and easy fail dowm..... Make sure there is no dirt or fibers trapped around the wheels, and make sure the butteries are full power.

# **WARNING**

- \* Small parts inside, not for children under 3 years.
- \* Do not immerse this product in water or any other form of liquid.
- \* Do not drop, throw, or kick this product as may damage mechanical functions.
- \* Do not try open this product as may damage mechanical functions.

# Federal Communications Commission (FCC) Statement

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

**Note:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- •Reorient or relocate the receiving antenna.
- •Increase the separation between the equipment and receiver.
- •Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- •Consult the dealer or an experienced radio/TV technician for help.

**Warning:** Changes or modifications made to this device not expressly approved by JINXINGDA PLASTIC TOYS FACTORY may void the FCC authorization to operate this device.

**Note:** The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. Such modifications could void the user's authority to operate the equipment.