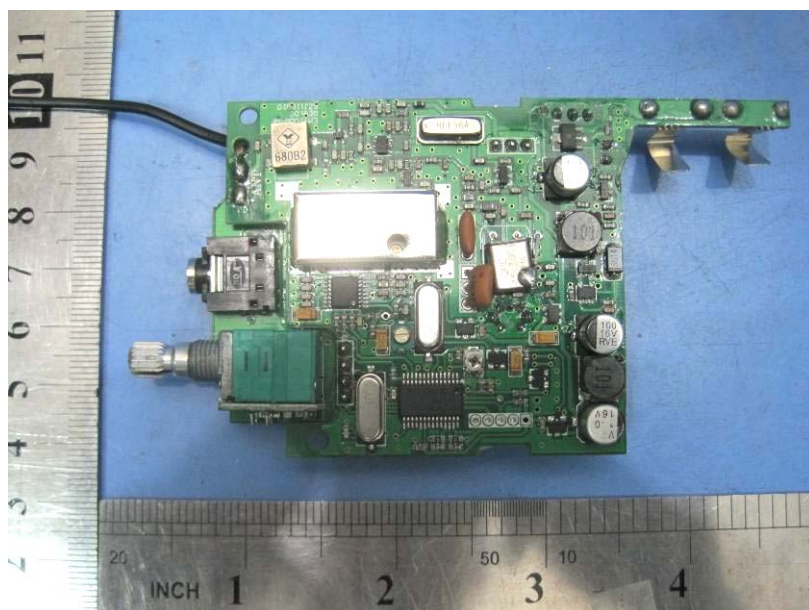
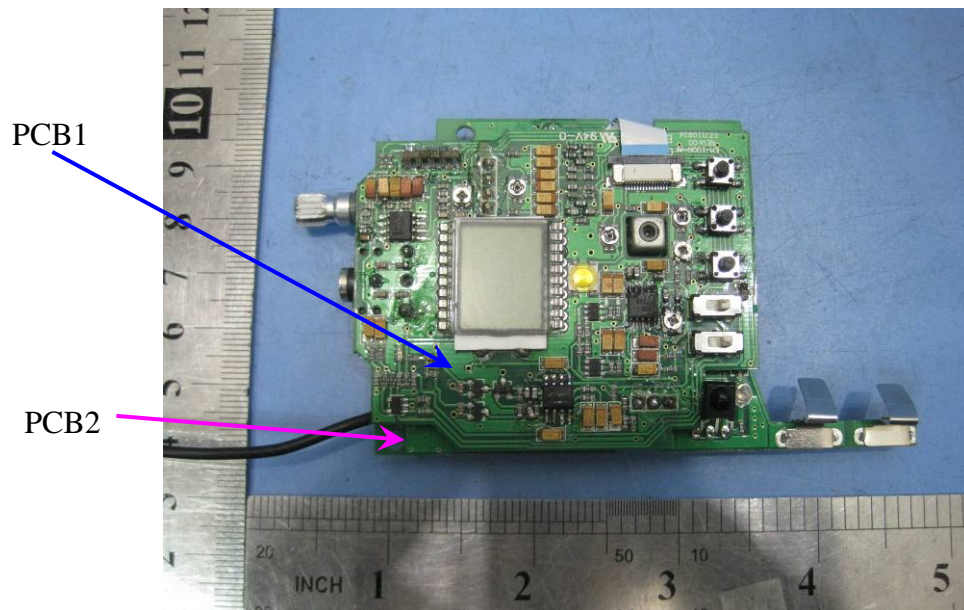
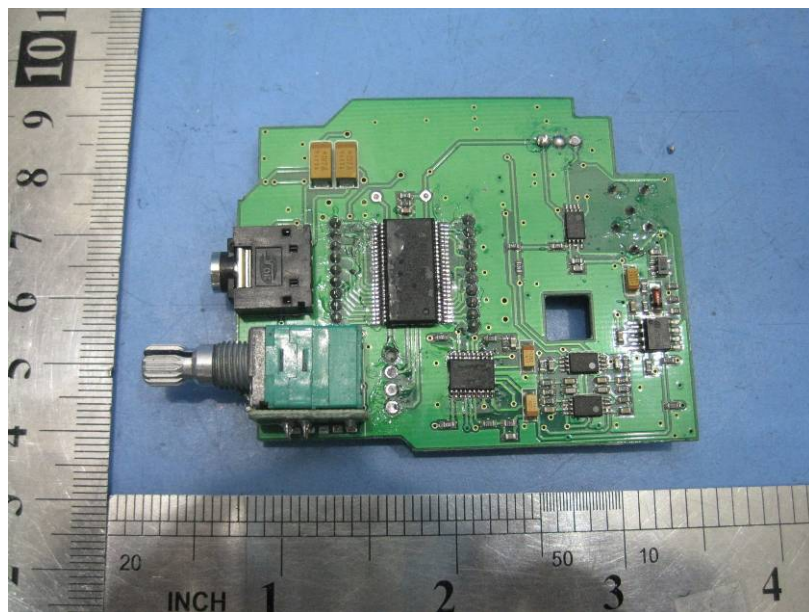
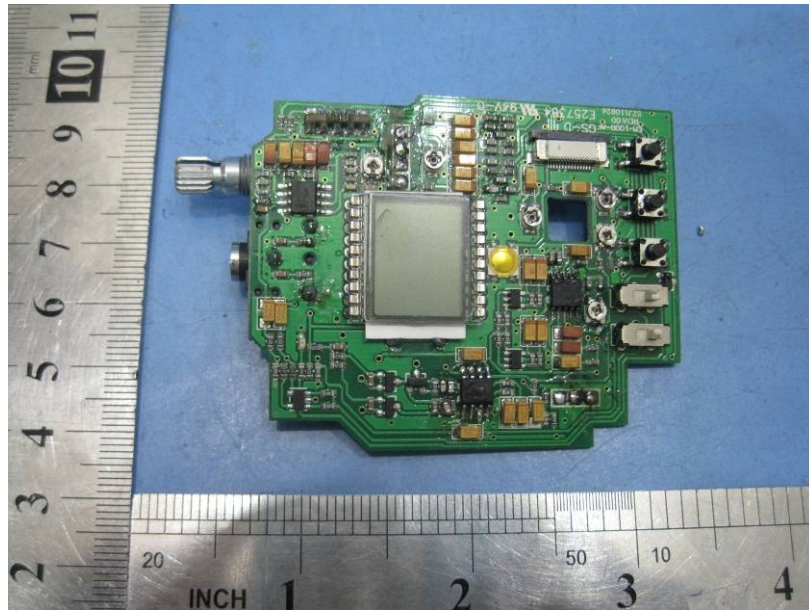


2.1 EUT – Open View





2.2 EUT – PCB1 View



2.3 EUT – PCB2 View

