

FCC warning statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications to this device not explicitly approved by manufacturer could void your authority to operate this equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

RF warning statement:

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.

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1. INTRODUCTION

Congratulations on your purchase of the Active Mind's high advanced Hindforce 360 Wireless Controller for the Xbox 360.

The Hindforce 360 Controller not only gives you all of the functionality of the original Xbox 360 controller, but in addition, the Hindforce 360 Controller adds the unique and patent pending Rapid Fire USB Control System. This system allows the current preset and shot-per-second fire rate. You will find that the key to the Hindforce control system and what separates it from the current systems on the market is its simplicity of use.

WARNING: Before using this product, read the manual and the Xbox 360 console manual for important safety and health information.

2. PRECAUTIONS AND SAFETY

The Hindforce 360 Controller has been ergonomically designed in order to give you maximum play with maximum comfort. As with any gaming peripheral though you are advised to take breaks regularly during gameplay in order to avoid any discomfort.

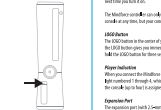
Do not expose the product to temperatures in excess of 40°C or below -10°C.

DISPOSABLE BATTERY SAFETY

It is critical to maintain the proper use of batteries. If improperly used batteries can leak fluid, overheat, or even explode. There is a risk of fire if batteries are repeatedly misinserted type. Battery fluids corrode and may be toxic causing skin and eye burns, and is harmful if swallowed. To reduce the risk of injury please follow the following:

- Keep the batteries out of reach of young children.
- Do not expose to flame or heat, try to open, melt, cut, or damage in any way.
- Use only alkaline batteries, type AA (LR6).
- Do not use a combination of old and new batteries.
- Before storing your controller for an extended period of time please remove batteries.
- If a leakage occurs, remove all batteries, make sure to keep the leakage from making contact with skin or clothes. If fluid from the battery comes into contact with skin or clothes, wash skin with water immediately. Before inserting new batteries, be advised to clean the battery compartment with a damp paper towel, or follow the battery manufacturer's recommendations for cleanup.
- Dispose of batteries in accordance with local and national disposal regulations (if any).

4. CONNECTING YOUR HINDFORCE CONTROLLER



1. Press the Logo button and your Hindforce controller turns on.
2. If your Xbox 360 console is on you press the power button and turn on the console.
3. Press the eye button on the front of your Xbox 360 console.
4. Press and hold the eye button on the back of your Hindforce controller until the player indicator lights begin to cycle.
5. Once the Hindforce controller and your console are paired the Player Indicator light will stop flashing and only the current player indicator light will remain on.

5. USING YOUR HINDFORCE CONTROLLER

Turn Your Console and Controller On  
To turn your console and controller on, press and hold down the LOGO button until the controller turns on. To turn on your console only, press the Power button on your console. To turn on your controller only, press the Start button on your controller.

Turn Your Console and Controller Off  
To turn your console and controller off, press and hold the LOGO button on your controller for three seconds. Then select whether you want to turn off just your controller or both your controller and your console. (Selecting the console will turn off both the console and all connected controllers.)

To turn off your console only, press the Power button on your console.

Please note that when you turn off your console, your Hindforce controller will still be connected the next time you turn it on.

The Hindforce controller can only be connected to one console at a time. You can connect to a new console at any time, but your connection to the previously connected console will be lost.

LOGO button  
The LOGO button is the center of your controller and you turn your console on. Once on, pressing the LOGO button gives you immediate access to the Xbox guide. In turn of your console, press and hold the LOGO button for three seconds and confirm your selection.

Player Indicator  
When you connect the Hindforce controller to your console, it is assigned a specific player indicator light numbered 1 through 4, which glows green. Each subsequent Hindforce controller connected to the console (up to four) is assigned an additional number.

Expansion Port  
The expansion port (with 2.5-mm audio connector) on your controller lets you connect expansion devices like a standard headset or gaming audio headset to your Hindforce controller. If your headset is not automatically detected the Hindforce controller can be forced to detect the headset in manual mode. This ensures compatibility with most headsets and gaming audio headsets on the market. To force detection simply hold the BACK, START and LOGO buttons simultaneously for 2 seconds. Once the headset is detected it will remain detected in manual mode until the battery is removed. To return manual mode again simply hold the BACK, START and LOGO buttons simultaneously for 2 seconds again. To exit manual detection mode do the same.

Charge & Update Port  
The charge port on the front of your controller works with any USB 2.0 charge cable. The USB port on the Hindforce controller will charge only official Microsoft OEM rechargeable battery packs. Other unofficial battery packs may experience unexpected results. To charge an official Microsoft rechargeable battery pack simply connect a USB 2.0 charge cable to the Hindforce controller and use any available USB port on your console. When charging the player indicator lights will cycle. When fully charged the player indicator lights will remain solid.

The USB port may also be used to update your Hindforce controller to the latest firmware version. To obtain more information on this please see the official Hindforce website at [www.activemind.co.uk](http://www.activemind.co.uk)

RAPID FIRE USB CONTROL SYSTEM

- PRESET Mode 1 to 10: Universal Game Compatibility (Adjust Shots Per Second 1 – 99.9)
- PRESET Mode 11 & 12: ALL FPS with Active Response (Adjust Shots Per Second 1 – 99.9)



HINDFORCE CONTROL SYSTEM  
Choosing a Rapid Fire Preset  
The key to the Hindforce control system and what separates it from the current systems on the market is its simplicity of use.

To cycle through the available presets simply press the PRESET button and cycle the preset modes by pressing up or down on the right analog stick. The current preset and subsequent selected presets are displayed for easy user feedback directly on the LED display.

EXAMPLE: If you are currently in PRESET mode 1 and you press the preset button, the display will show PRESET and will begin to flash to let you know you are in selection mode. You can then use the right analog stick to cycle through the available preset modes. In this case you can cycle through PRESET modes 1 through 12. Pressing up on the right analog stick next to PRESET, pressing down would select PRESET. Once the desired PRESET mode is found, use simply press the PRESET button again, the display with now stop flashing to show the PRESET is locked.



Choosing a Fire Rate  
Again the key here is simplicity. To cycle through the shots per second simply press the RATE button and cycle the shots per second by pressing up or down on the right analog stick. The current RATE and subsequent selected rates are displayed for easy user feedback directly on the LED display.

EXAMPLE: If you are currently in PRESET mode 5. The display will alternate between PRESET and RATE, which is the current shots per second that is stored in that preset. To select the shots per second press the RATE button. The display will show the current fire RATE of 25.0 shots per second and will flash to let you know you are in selection mode. You can then use the right analog stick up or down, to cycle through shots per second. Pressing up once on the right analog stick will change the fire rate to 30.0, pressing down on the right analog stick will change the fire rate to 20.0. If available the analog stick up or down it will speed through the shots per second adjustments more quickly. Once the desired shots per second fire rate is found, use simply press the RATE button again to lock it in. The display now shows the current shots per second fire RATE and stops flashing. Another key to the RATE adjustment is our RAMP (RAMP FPS FEEDBACK) feature. The user is able to test the current shots per second over a selection made by simply pulling the right trigger. This is extremely helpful to see timing the highest shots per second the game or weapon allows for before locking in the RATE.

Turning On And Off Rapid Fire  
Again the key here is simplicity. To turn on rapid fire simply press the rapid fire button. The button will light up to indicate rapid fire is on. The controller will use the last known preset and fire rate at this time. To turn off rapid fire simply press the rapid fire button again. The button will be solid to indicate rapid fire is now off.

HINDFORCE WITH MATE CONTROL SYSTEM



CHOOSING AN ACTIVE BEAM MODE (OPTIONAL)

Choosing an active beam mode for the user in Gear Of War 3 is very easy. Just press the Active Beam button on the controller to turn on Active Beam. The button will illuminate red. When turned on Active Beam will always begin in Mode 1 for PGMS. The LED screen will display 00.0 to signify pistol mode. To change to the Laser mode simply press the Active Beam button again. The LED will now show 00.0. To change to shotgun mode press the Active Beam button again and the LED display will say 00.0. To change to sniper mode press the Active Beam button again and the LED display will say 00.0. Press the Active Beam button again to turn off Active Beam. In the game Active Beam is controlled using the top right shoulder button and firing your weapons is done through pulling the right trigger.

\*\*The only exception to this is when in Sniper Rifle mode 4. Because the Sniper Rifle for only one second at a time before reloading, you simply press the right shoulder button instead of pulling the right trigger to fire your shot and it will make a perfect red dot each time.

- Mode 1 Pistol
- Mode 2 Hammerburst/Lancer
- Mode 3 Shotgun
- \*\*Mode 4 Sniper Rifle
- Mode 5 OFF

Using Damage (DDB-Series) – on Warfare and Prestige edition controllers only  
Choosing the Damage Mode could not be more simple. Pressing and holding the Damage button on the back of the controller activates the mode. Releasing the button will deactivate the mode.

Using Drop Shot (DDB-Series) – on Warfare and Prestige edition controllers only  
To use drop shot simply press the Drop Shot button on the center of your controller. Drop to the floor and immediately shooting straight ahead in the Call of Duty series of games.

Using Quick Scope (QSS-Series) – on Warfare and Prestige edition controllers only  
To operate quick scope press the Quick Scope button on the back of the controller. This will zoom in, take a shot, and zoom back out.

Using The Light Button – on Prestige edition controllers only  
To operate lighting on and off, simply press the LIGHT button. When on, the button will be lit to indicate it is in the on position and both the analog sticks, the D, Y, A, and B buttons, and the drop shot button will all light up. Press the LIGHT button again to turn those same lights off.

CONTROLLER SPEC WARFARE CONTROLLER



Controller Spec Warfare Controller / Controller Spec Rapid Fire Controller

1. Black Shoulder Buttons
2. Green LED Lighted Player Indicator
3. Green LED Lighted Rapid Fire Display
4. Black Left Back Button
5. White LED Lighted Fire Button
6. Green LED Lighted Logo Button
7. Red LED Lighted Active Beam Button
8. White LED Drop Shot Button
9. Green Analog Stick/Trigger/Fire/Expansion
10. Underneath Quick Scope Button (P000400)
11. Underneath Damage Button (P000400)
12. Underneath Damage Button (P000400)
13. White LED Lighted Light Button
14. White LED Lighted Rapid Fire Button
15. DDB



CONTROLLER SPEC RAPID FIRE CONTROLLER



Controller Spec Warfare Controller / Controller Spec Rapid Fire Controller

1. Black Shoulder Buttons
2. Green LED Lighted Player Indicator
3. Green LED Lighted Rapid Fire Display
4. Black Left Back Button
5. White LED Lighted Fire Button
6. Green LED Lighted Logo Button
7. Red LED Lighted Active Beam Button
8. White LED Drop Shot Button
9. Green Analog Stick/Trigger/Fire/Expansion
10. Underneath Quick Scope Button (P000400)
11. Underneath Damage Button (P000400)
12. Underneath Damage Button (P000400)
13. White LED Lighted Light Button
14. White LED Lighted Rapid Fire Button
15. DDB

6. TECHNICAL SUPPORT AND CUSTOMER SERVICE

Before contacting Collective Mind's customer service department, please ensure that you have read through and understood the information in this manual.

Email: [support@activemind.co.uk](mailto:support@activemind.co.uk)

Web: <http://www.activemind.co.uk>