FRANK CHAMBERGO

Rockville, MD

CONTACT

- © (240)-855-6729
- im linkedin.com/in/fchambergo
- github.com/fchambergo

SKILLS

Programming Languages:

Java

Python

C#

Databases:

MySQL

MongoDB

MS SQL Server

Web Development:

HTMI

CSS

JavaScript

React.js

Angular

Node.js

TypeScript

Graphic:

Adobe XD

Adobe Photoshop Adobe Illustrator

PROFESSIONAL EXPERIENCE



SOFTWARE ENGINEER

Jan 2020 - Present

GEICO - Full Time

Chevy Chase, MD

- Constructing a Full Stack Web Application with REST API endpoints to support my teammates productivity and work efficiency.
- Constantly working on both the frontend and backend of the application to support the functionality of both components.
 - Technologies Used: Angular, Typescript, Jasmine, Karma, CSS, HTML, C# .NET, Azure DevOps, Microsoft SQL Server



FRONTEND ENGINEER

Sep 2020 - Oct 2020

Disaster Accountability Project - Volunteer

Rockville, MD

- Fixed Frontend and UI issues to support functionality and the look of the web application.
- Conducted code reviews and pull request testing in GitHub
- Gave suggestions and ideas on solving issues.

Technologies Used: Angular, Typescript, CSS, HTML, GitHub



SOFTWARE ENGINEER

Jun 2019 - Aug 2019

Altamira Technologies Corporation - Internship

McLean, VA

- Constructed a MongoDB database replica of a PostgreSQL database that supports the backend
 of a web application for speed comparisons in storing and querying GIS data.
 - → Technologies Used: Java, JUnit Testing, XML, JSON, Docker, Maven, MongoDB, PostgreSQL, Jenkins, Jira, Confluence, GitLab, Git

EDUCATION



B.S./Information Science

Jan 2018 - Dec 2019

College Park, MD

University of Maryland - College Park

Relevant Coursework: Object Oriented Programming for Information Science - Python, Database Design & Modeling, Dynamic Web Applications, User-Centered Design Data Sources & Manipulation, Information User Needs & Assessment



A.A./Computer Science

Aug 2015 - Dec 2017

Montgomery College - Rockville

Rockville, MD

Relevant Coursework: Computer Science I (Object Oriented Programming - Java), Computer Science II (Data Structures & Algorithms, Discrete Structures, Java Programming Language, Digital Tools for the Digital Arts