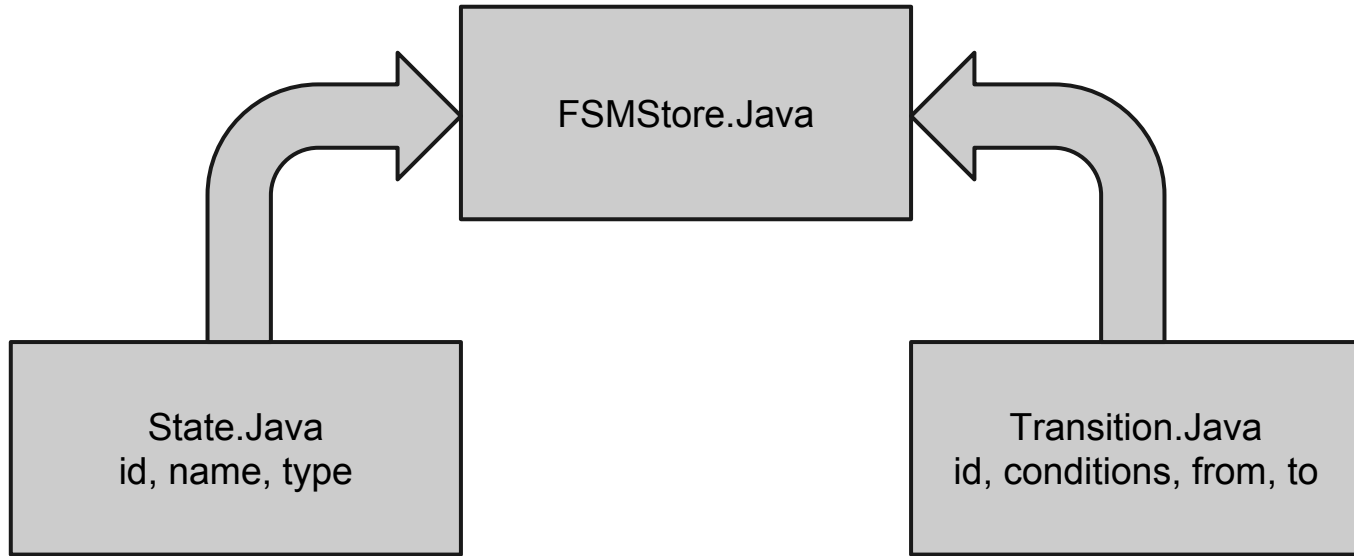


FSM Viewer

Frank, Rudy & Nate

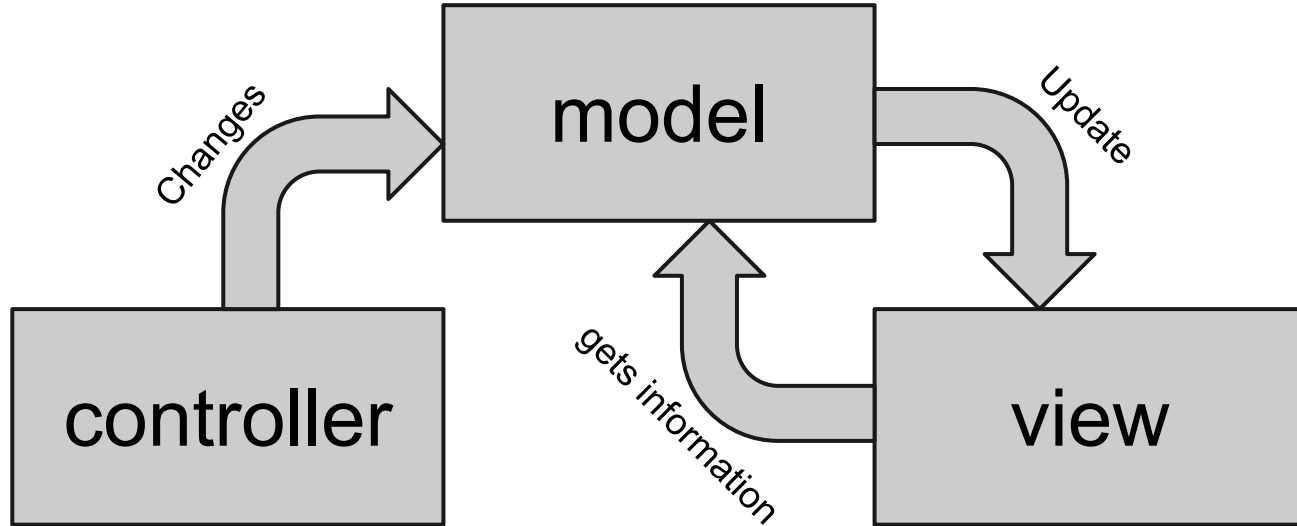
Storing the FSM



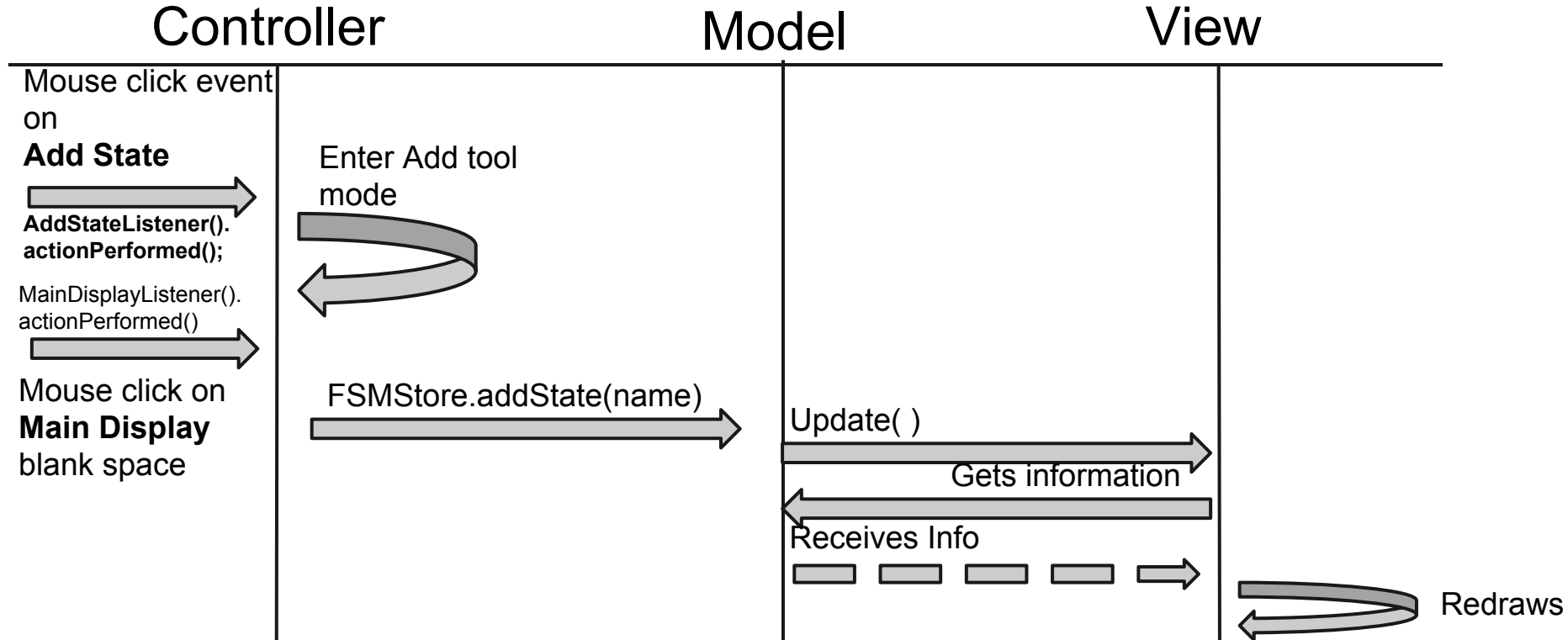
Store API

FSMStore	State	Transition
<code>addState(name,type)</code> id <code>addTransition(name,fromID,toID)</code> id <code>removeState(id)</code> <code>removeTransition</code> <code>(id)</code> <code>containsState(id)</code> boolean <code>containsTransition(id)</code> boolean <code>getState(id)</code> State <code>getTransition(id)</code> Transition <code>numStates()</code> & <code>numTransitions()</code>	<code>getID()</code> id <code>getName()</code> name <code>rename(name)</code> <code>setType(type)</code>	<code>getID()</code> id <code>getFromID()</code> fromID <code>getToID()</code> toID <code>addCondition(name)</code> <code>removeCondition(name)</code> <code>numConditions()</code> <code>getLabel()</code>

Model-View-Control Layout



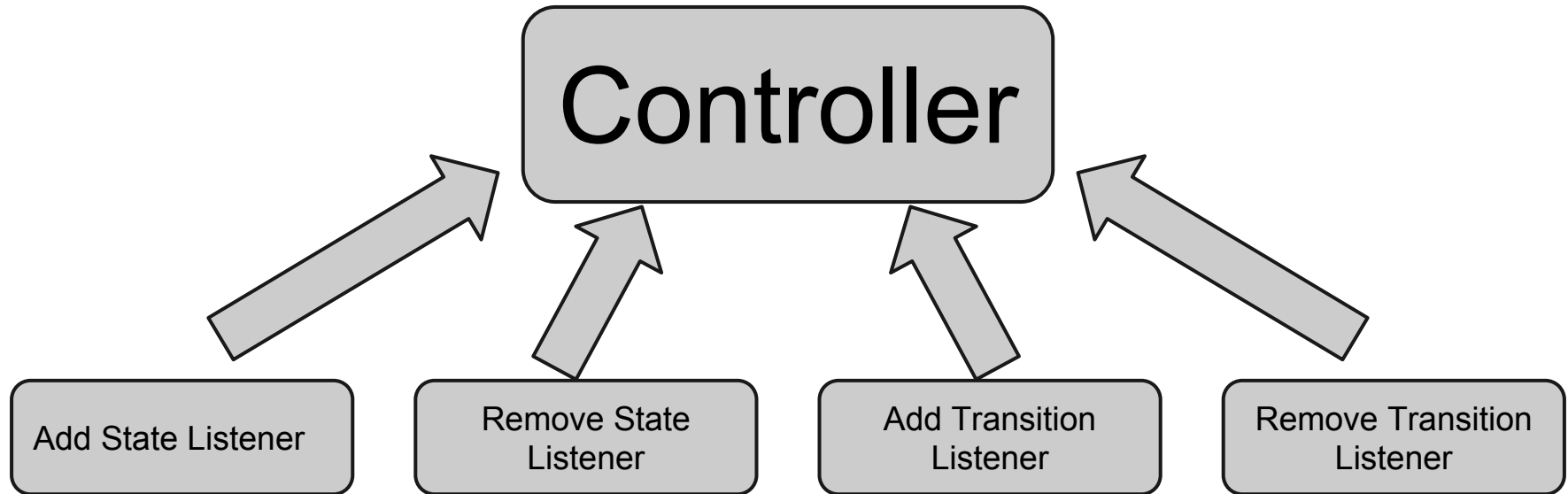
Click on Empty Location with create State Tool - Sequence Diagram



User Interface Diagram



Controller diagram



Demo

YAY!

Any Questions?