

# CSC573 Project Demo Rubric

## 1 Project 1 Demo

|   |    |
|---|----|
| Server  | 40 |
| Once a peer has connected to the server, the server should update the data structure with peer reported states including RFC number, title, hostname, upload port number<br>When a peer requested for an RFC number, the server should reply with all the available places where store the document<br>When a peer requested for whole index of RFCs from the server, the server should response with all its maintained information in the data structure<br>When a peer left the system, the server should delete the information associate with the peer |    |
| Peer  | 40 |
| A peer requests a specific document from its peers with correct request format. Peer has the document (200 OK)<br>A peer requests a specific document from its peer with an unexpected format (404 Bad Request)<br>A peer requested document is not in destination any longer (404 Not Found)<br>A peer requests a document with a not supported P2P-CI version (505 P2P-CI Version Not Support)  |    |
| Concurrency   | 10 |
| Server has a capability to handle more than two peer connections  |    |
| Message Format  | 10 |
| All the message (P2P, P2S) formats should follow the requirement in the document  |    |

## 2 Project 2 Demo

|  |    |
|--|----|
| Prepared a file with reasonable size to do all three tasks   | 10 |
| Successfully transfer file from the client to the server   | 10 |
| The argument of both server and client program should not be hard coded and able to be tuned at run time | 10 |
| Demo of task1 with tunable window size   | 10 |
| Demo of task2 with tunable MSS   | 10 |
| Demo of task3 with tunable probability of packet loss on the server side                                 | 10 |
| Print out pkt loss with sequence number on the server side, Print out ACK timeout on the client side     | 10 |