```
AlgLib::graphDB
# isInGraph
+ graphDB()
+ ~graphDB()
+ inGraph()
+ numVertex()
+ highestNode()
+ inDegree()
+ outDegree()
+ getWeight()
+ inWeight()
+ outWeight()
and 6 more...
 AlgLib::adjList
+ adjList()
+ ~adjList()
+ addVertex()
+ addEdge()
+ deleteEdge()
+ deleteVertex()
+ inDegree()
+ outDegree()
+ inWeight()
+ outWeight()
+ getWeight()
+ outAdj()
```

+ inAdj()