

# Malak: An Intelligent, High-performance and Resilient Software Defined Wireless Sensor Network System

## ABSTRACT

A software defined network (SDN) enables many techniques (e.g., artificial intelligence, or AI) to be implemented easily, and in turn these techniques greatly improve the performance and resilience of the SDN system. Unfortunately, all the existing SDN systems in wireless sensor networks are implemented in simulators, and there is no practical SDN implementation for wireless sensor networks.

In this paper, we present Malak, the first practical SDN wireless sensor network system, which achieves intelligence, high-performance and resilience simultaneously. In Malak, we utilize a set of unmanned aerial vehicles (UAVs) to serve as the SDN controllers. Sensor nodes communicate with UAVs when they are within one-hop communication ranges, greatly improving throughputs and reducing the sensor nodes' energy consumption. Malak includes easy-to-use SDN interfaces and we have implemented five SDN applications, namely routing, multi-task, network diagnosis, AI energy exhaustion prediction, and AI node selection. Malak is a ecosystem where all SDN applications run simultaneously to benefit each other. Our evaluation shows that Malak's throughput is 1.2 times higher than two notable traditional sensor network routing protocols. Meanwhile, the average lifetime of sensor nodes in Malak is 81.2% longer than these two protocols. All source code and results of Malak are released on *anonymous*.

## 1. INTRODUCTION

The software defined network (SDN) [6, 41] paradigm enables flexible programmability for networks by using programmable data plane and centralized network controller [52]. It shows remarkable strengths in network control, global optimization (e.g., throughputs [3], energy consumption [31], network diagnosis [19]) and easy deployment for new applications [16].

With the support of SDN for networks, programmable artificial intelligence (AI) techniques [34, 37, 10] are easy to be implemented in networks [29]. In turn, AI techniques make SDN become a smarter and more effective network system due to their intelligence on predicting and optimizing network features [29] (e.g., routing [3] and energy consumption [31]).

Unfortunately, despite these advances on developing SDN and AI for various networks, wireless sensor networks (WSNs) [38] (e.g., volcanic investigation [47] and agriculture monitoring networks [46]), there is no real SDN implementation for WSNs. Existing SDN works [29, 11, 28, 12, 17] for WSNs are all developed in simulators. Worse, these simulational SDN works typically construct one no-moving, centralized SDN controller in their simulator database [38]. This often causes the sensor nodes around the controller to incur excessive transmission collisions [49, 32] and energy consumption, and the entire system is single point of failures.

To create a practical SDN for WSNs, our observation is that most computations are only suitable to run in the SDN controllers due to two major reasons. First, sensor nodes have limited processing capability and cannot deal with complex computations [42, 21]. Second, the sensor devices are also lack of storage space to support complicated operations. With the help of SDN, the controllers can conduct complex computations and store large-scale data information for WSNs.

Adler [14], a recent testbed that combines WSNs and the unmanned aerial vehicle (UAV) [7, 36, 8], shows that UAVs enable WSNs to achieve resilience, high-performance and energy-efficiency at the same time. In Adler, UAVs are set to fly nearby the sensors and perform applications by only one-hop radio transmission. Compared to traditional WSNs, Adler greatly reduces the network energy consumption by about 80% and achieves about 42.2% higher per-hop package receiving ratio. Moreover, UAVs are capable to perform complex computations by their airborne computers with powerful CPUs and GPUs. Although Adler is a traditional sensor system instead of a SDN system, it implies that UAVs are promising to serve as the SDN controllers.

Another advantage of utilizing UAVs as SDN controllers compared to terrestrial mobile controllers [43] is that, the air-ground communication range is almost 10 times than that of ground-ground communication under ZigBee protocol [15], which are around 150 meters (between a UAV and a sensor) and 20 meters (between two sensors) respectively [14]. This is because air-ground

communications suffer from much less interference than ground-ground.

In this paper, we present Malak<sup>1</sup>, the first UAV based SDN system for WSNs. In Malak, a set of UAVs serve as the SDN controllers. We design three types of SDN interfaces, including routing, multi-task and AI interfaces in Malak. We develop five fundamental SDN applications: routing, network diagnosis, AI energy prediction, AI node selection and multi-task. The routing application automatically computes flow tables for both UAVs and sensor nodes. Therefore, sensor nodes can communicate through UAVs when they fly around, and sensors can directly communicate with each other when UAVs are absent. The network diagnosis application automatically finds and repair the fault routes when network exception is detected. All these applications can greatly improve both the throughput, energy efficiency and resilience of the entire network. All the applications can run within a ecosystem and can be combined synergistically.

We implement Malak, using DJI M100 UAV with Intel NUC as airborne computer, and 100 TI CC2650 SensorTag to build our testbed. We evaluated the five applications of Malak on this testbed, compared with two notable traditional routing protocols LEACH [22] and RPL [48]. Our evaluation shows that:

- 1) Malak has high performance. Malak achieves overall 1.2 times higher throughput than RPL via running only the routing application;
- 2) Malak has intelligent features. Malak achieves absolute error of energy prediction within  $3 \times 10^{-10}$  and obtain an 83.9% increment of average sensor nodes' lifetime compared with RPL;
- 3) Malak is resilient. As time goes by, Malak maintains over 78.2% overall package received ratio while both LEACH and PRL drop to nearly 50% sharply.

The main contribution of this paper is Malak, the first practical SDN wireless sensor network system. Malak takes the first significant step to realize global optimization in a distributed WSN environment. Other contributions include several effective strategies and new algorithms in the five applications of Malak. In contrast to all existing WSN systems, the applications in Malak can run together and benefit each other.

The paper is organized as follows. We introduce related works in the next section. Design of Malak is presented in Section 3, and we implement five fundamental applications: routing, network diagnosis, AI prediction, AI node selection and multi-task in Section 4. Section 5 gives the implement setup. The evaluation results are provided in Section 6 and we conclude the paper in Section 7.

<sup>1</sup>In Hebrew, Malak is the semantic word of angels, who fly in the sky and bring goodness to all things on earth.

## 2. RELATED WORK

### 2.1 Software Defined Wireless Sensor Networks

There are several existing SDN approaches for sensor system, namely flow sensor [29], SDWN [11], sensor openflow [28], TinySDN [12], SDN-WISE [17]. However, they are all implemented and evaluated only in simulators.

**Flow Sensor.** The previous idea presented in paper [29] addresses reliability in the sensor networks through exploiting the OpenFlow technology[30]. Coming up with the concept of flow-sensor instead of typical sensor [27], they have successfully made it possible to achieve communications between controller, gateway and sensors. Besides, they proved flow sensor to be more reliable since data packets, control packets and the sensor nodes themselves can be easily monitored, regulated and routed whenever required. Therefore, a robust routing and uninterruptible messages flow of sensors are achieved. The results described in this paper shows flow-sensor is able to display much better performance even for large networks.

**SDWN.** The solution of supporting the SDN approach in LR-WPANS is first presented in [11]. Given the gap that advantages of SDN and the proper ways to expand it to wireless networks are not clear enough, the group analyzes the opportunities of SDN-related wireless network and illustrates the requirements should be considered to utilize SDN solution for wireless networks. They made a good attempt to develop the SDWN protocol stack.

**Sensor OpenFlow.** In the paper [28], the group took a radical, yet backward and peer compatible approach to tackle the problems existing in WSN such as resource underutilization, counterproductive, rigidity to policy change and manage difficulty. They propose SD-WSN with a separation between data plane performing flow-based packet forwarding and control plane performing network control. The core part designed is Sensor OpenFlow(SOF), which gives a standard protocol for the communication between data and control part. Based on the whole architecture they gave, the underlying network becomes programmable by using SOF.

**Tiny SDN.** TinySDN [12] is a TinyOS-based SDN framework aiming to address the problem that only single controller can be coupled to the sink. Besides, TinySDN is a hardware independent framework that comprises two parts: SDN-enabled sensor node and SDN-controller node. In order to test the reliability of this framework, the authors conducted some experiments on COOJA. Through analyzing results concerning delay and memory footprint, they found it is feasible in communication provided by SDN paradigm.

**SDN-WISE.** One solution for wireless sensor network is introduced in the paper [17], and the authors im-

plement the prototype of this idea. Compared to other SDN solutions for wireless network, this solution successfully reduces the message exchange needed between sensor nodes and controller. Besides, flexible APIs are provided by the authors, which makes the network much easier to program. Also, they implemented some experimental testbed, and found that in a power limited hardware, the response delay was still very small. SDN-WISE shows its good performance in different operation conditions. However, SDN-WISE only validates its performance in simulators.

## 2.2 Applications for Wireless Sensor Networks

There are already a rich set of the applications for WSNs. However, we study the typical applications and find that distributed paradigms for WSN cannot promise global optimization. Worse, no existing work can combine different applications to run together. To design a ecosystem for software defined sensor networks, we implement five applications including routing, network diagnosis, AI sensor, sensor selection and multi-task.

**Routing.** Low-power and lossy network consists of devices whose processing capability, memory and energy are constrained [44]. Hence, traditional protocols cannot be used there. However, RPL is one of the standards for IPv6[13] routing in LLN. It builds the topology in form of a tree, performing DAO, DIO, ACK to generate a directed acyclic graph from one or more roots to the leaf nodes. The experiments done in the paper [45] show that IPv6 routing with ContikiRPL is both lightweight and power-efficient.

**Network Diagnosis.** Previous diagnosis algorithms share the same drawback that their process of gathering information is static and the reports sent to be analysis are not intermediate enough [39, 23]. Directional Diagnosis [19] is an online diagnosis approach to dynamically recognize the most useful information according to an engine designed in the approach. Besides, the diagnosis process only focuses on the problematic area, thus it can produce a more accuracy prediction [35]. Specifically, the whole approach consists of four main parts: node tracing, trace collection, inference model and incremental probing. The node tracing algorithms dynamically reconstruct the topical topology and derive inner dependencies. Based on the collected data information, inference model can guide the next probe by incremental probing upon belief network. The experiments done show the diagnosis process promises high efficiency in real time.

**AI sensor.** The application of sensors often relays on the fields like sensor selection and data prediction with the help of AI algorithms. In order to select the subset of nodes to be active, related study gives a way to dynamically response to the change of sensor network based on the historical information [33]. The new sen-

sor node has a different time factor from the old node when constructing the predictive network. Besides, the position of nodes may be sufficiently used to reduce the weight of nearby nodes in a predictive network [25]. As for the data prediction, on the one hand, the energy consumption information can be collected. Previous work on diagnosis, for example, only performs diagnosis process when sensors almost run out of energy. On the other hand, the original data on temperature, humidity, light intensity is a reliable resources for prediction in time series[40].

**Sensor Selection.** Redundant sensor network always contains nodes that generating data stream with some overlapping parts [2]. Collected information can be useful to determine which sensors are active. The algorithms come up with in paper[26] are called Spatially Regularized Streaming Sensor Selection(SRSSS). The authors not only consider the spatial information but also the historical obversion of the sensor network. They apply higher weights to nearby sensors and introduce a time-forgetting factor [4] so that their approach can predict more accurately and response much faster.

**Multi-task.** One single sensor node may shoulder several tasks. To save the energy consumption of the network, when a task is assigned, we need to choose which sensor to be active and which to be inactive [18]. Nowadays, works aiming to design an energy-efficient sensor management strategy tends to develop their methods in three steps: choose the proper subset of nodes to be active [1], choose the subset of active nodes to assign the task and set the sampling rate of the task. Related study has found an efficient online algorithm considering sensor activation and task mapping to deal with dynamic events during the runtime of software defined sensor network system [50].

## 2.3 Motivation of using UAVs to build Malak

Adler [14] is a recent testbed that combines WSNs and UAVs. Adler implements three applications: localization, gathering and configuration, and achieves resilience, high-performance and energy-efficiency at the same time. First, to get a sensor's three-dimension (3D) position, Adler sets UAVs to fly nearby sensors and calculates each sensor's location, which improves localization accuracy and recedes the localization error by 78.4% compared to methods through a multi-hop network. Second, to gather data efficiently, Adler uses the minimum number of hexagons to cover sensors, designs flight trajectory and gathers sensors' data by UAVs. This method reduces energy cost by 82.4% compared to a mobile vehicle method. Third, to update parameter settings or switch between different applications/tasks Adler utilizes a UAV-based reconfiguration method that utilizes over-the-air (OTA) programming to reconfigure sensors through one-hop communication, which reduces

package loss probability by 42.4% compared to a multi-hop OTA programming method.

These results suggest that UAVs are promising to serve as SDN controllers. However, Alder is a traditional WSN system instead of a SDN system for two reasons. First, Alder does not have a complete routing protocol for any pair of communicating sensors; It mainly supports information gathering and reconfiguration. Second, in order to gather information, Alder assumes that all sensor nodes can reach at least one UAV, while Malak supports a complete hybrid protocol (sensors can route among other peers when UAVs are not around) and diverse SDN applications.

### 3. ARCHITECTURE

#### 3.1 SDN Preliminaries

Before introducing our SDN system architecture, we first present some general terms including three planes and two interfaces in SDN system [24].

A data plane is the part of a network that carries user traffic and basic sensing functions. And a control plane is the part of a network that carries signaling traffic and is responsible for routing. The top layer of SDN system is management plane which includes the software services, such as simple network management protocol. It used to remotely monitor and configure the control functionality. The user implement their applications on it.

Southbound interface (SI) is the instruction set of the forwarding devices is defined by the southbound API, which is part of the southbound interface. Furthermore, the SI also defines the communication protocol between data plane and control plane elements. This protocol formalizes the way the control and data plane elements interact. Northbound interface (NI) is the middleware on control plane can offer an API to application developers.

#### 3.2 Overview of Malak

The architecture of Malak is shown in Fig 1. The system is divided into three layers and two interface abstraction, the southbound interface connect data plane and control plane, and the northbound interface connect control plane and management plane. In our system, the data plane runs on sensor nodes. The control plane and management plane run on UAVs.

To build software defined network system in WSN and achieve low energy consumption and high performance, the SDN controller ought to configure data plane within as less hops as possible. In Malak, we choose UAV as a mobile SDN controller, which communicates with sensor nodes by on-hop communication. It significantly reduces the energy consumption of nodes in Malak. To achieve high performance, the UAV con-

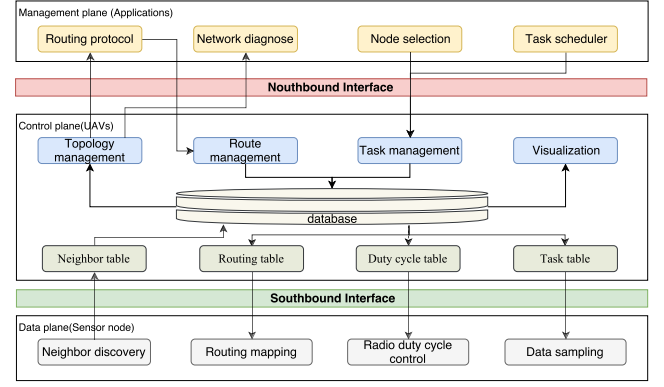


Figure 1: Malak architecture. Arrows are data flows

troller carries a powerful airborne computer which has ability to run some intelligent applications in real-time.

#### 3.3 SDN Planes of Malak

The **data plane** runs on sensor nodes contains four components, including neighbor discovery, routing mapping, radio duty cycle control and data sampling. We abstract the function running on sensor nodes to southbound interface. Our clearly abstraction of data plane functions make the SDN system work efficiently.

In the **control plane** of Malak, in order to make our system easy to use, we implement a database on the UAV and design interfaces for data plane and SDN applications. The control plane connected data plane and management plane. The database maintain the topology gathered from the data plane, route table inputed form applications, and sensor task schedule table form management application.

On **management plane**, user can run tons of applications base on our well-defined southbound APIs, such as routing algorithms, network diagnose, sensor task scheduler, etc. Our system is capable to run application together. We design and implement five applications on Malak. The detail design of our applications is described in section 4.

Different from wired network, the data plane of WSN not only runs data forwarding function, but also executes data sampling function. For example, sensor nodes execute neighbor discovery process for getting topology, data sampling process for getting data from environment and data forwarding process for data gathering. Malak is an easy-to-use system that we design and implement a lot of interfaces for users. The detail implementation of our system is introduced in section 5.

#### 3.4 The Workflow of Malak

Given a deployment area, we show how the routing app works as example with six steps. First, each sensor



but not least, achieving the robustness of SDN routing in WSN is challenging because the controllers and nodes may be disconnected. When some nodes' radio fails, it may cause the entire network connection crashing.

To address the above challenges, we use mobile controllers which communicate with nodes via one-hop transmission. In this way, it improves the reliability of connection between nodes and controllers. Meanwhile, we design a cluster-based SDN routing protocol and a local repair mechanism to achieve both energy efficiency and robustness.

#### 4.2.2 Design

In WSNs, one kind of routing protocol is based on clusters. In this way, nodes in the network will choose their nearby header periodically. The nodes around the

cluster header (CH) send their data to the header, and each cluster header forwards it to one another until the root node receives the data.

This kind of cluster method releases the energy hole problem [51] of WSNs. However, in the traditional WSNs, sensor nodes only have local information and are limited to computing capability which makes them hard to achieve global optimal routing.

We improve this cluster method by using our SDN controllers to update the routing protocol between cluster headers. At first, a UAV flies around the sensor field and get topology data from nodes. Then it calculates to decide the node to be the cluster header at a specific time phase to balance energy consumption between nodes, and calculate the routing result between current header's topology through Open Shortest Path

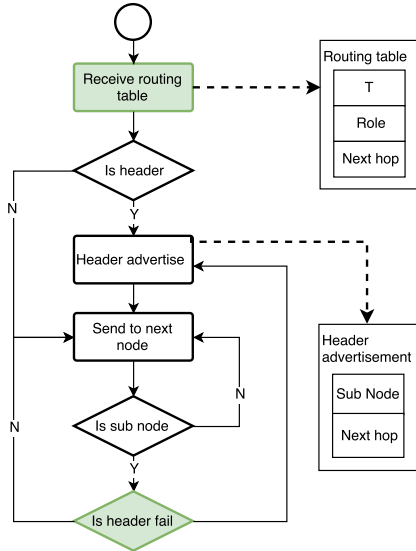
**Table 1: SDN Southbound Interface**

Structure && Function	Description
<b>Sensor Control Interface</b>	
struct node	Sensor node structure
struct nodeset	A set of sensor nodes
struct neighbor_list	Neighbor information
struct energy_item	Energy statistic information
struct rout_table	Route table
struct duty_cycle_table	Duty cycle control table
struct sensor_enable_table	All the nodes's states. Node state: {on,off}
switch_node(node,state)	Turn on or turn off the node
get_node_info(node)	Get node's information, including node's position, duty cycle, power, etc.
set_node_attr(node,attrTag,value)	Set node attribute, including duty cycle, radio strength, etc.
get_neighborlist(node)	Get the neighbor list of a node
<b>UAV Application Interface</b>	
<b>Routing</b>	
get_topology()	Get the topology of the network
get_rout_table(node)	Get the route table of a node
set_route(node)	Set the route of a node
<b>AI Node selection</b>	
nodeset simple_selection(nodeset)	Select sensor set by location information
nodeset SRSSS_selection(dataset)	Select sensor set by AI algorithm based on sensing data
<b>AI Energy Prediction</b>	
model_selset(modeltype)	Select an AI model
model.train(dataset,ratio)	Train an AI model with learning ratio on the data set
model.test(dataset)	Test the AI model on the data set
model.predict(node)	Do the energy prediction for a node
<b>Multi-tasks</b>	
create_scheduler()	Create a task scheduler
scheduler.create_buffer()	Create a task buffer
scheduler.task_buffer_add(task,nodeset)	Add a new task to task buffer
scheduler.task_buffer_remove(task)	Remove a new task to task buffer
scheduler.task_buffer_update(task,nodeset)	Update a task to task buffer with a new nodeset
scheduler.task_update()	Schedule the added or removed tasks in the buffer
<b>Diagnosis</b>	
detect()	Detect problematic region with probes
get_topical_topology(nodeset)	Construct topical topology
diagnose_network(topology,nodeset)	Diagnose the failure nodes or lossy links

First (OSPF) protocol base on gathered topology information, In WSN, every node only need send its data to root node, so the OSPF destination internet protocol (IP) has be set as root IP. Through OSPF, UAV get the routing table between cluster header. When UAV fly near the nodes, it send routing table to nodes, including the node role and next hop IP in every time phase.

Considering the energy limitation, UAV cannot keep flying above the sensing field. It only flies to sensing field to gather topology when the network is deployed and updates nodes' routing table on demand. So after the routing has been deployed, the system routing repair mechanism should make sure some nodes failure don't make the network routing crashed.

By designing local routing repair mechanism, our system achieves robustness to radio failure. When a node in cluster member failure, it didn't influences the whole routing between the routing we deployed routing. On other case, when the cluster header failure, if the network don't have local repair mechanism, the whole routing between cluster headers will crash and make the network partial. So we design the local repair mechanism through local header switching.



**Figure 4: Routing local reparation**

As shown in Figure 4, after a node gets routing table from a UAV, it sets its next hop IP following received table and also uses its neighbor's RSSI information to find the nearest node as its substitute node. Then node broadcasts its next hop IP and the substitute node IP. After the substitute node received the broadcast packet, it saves the source of next hop IP and keeps monitoring the source status. The substitute node will became new header when it detected the current header failed.

**Listing 1: An example of deploy routing algo-**

#### rithm

```

topology = get_topology();
//calculate route table for each node
//based on topology
for(node=0; node<nude_num; node++){
    node.routingtable =
        calculate_routable(topology);
}
//set route table for each node
for(node=0; node<nude_num; node++){
    fly_to(node);
    set_route(node.routingtable);
}

```

We implement our software defined routing and local reparation mechanism in Malak, and demonstrate the code in List 1. Our routing application in Malak achieves both energy efficiency and robustness.

### 4.3 Network Diagnosis

#### 4.3.1 Motivation

Sensor nodes are provisioned with low-capacity batteries and will run out of energy in the end. Besides, uncertain environmental factors will lead to the failure of communications. Upon these two factors, there occurs network faults such as failure nodes and lossy links from time to time.

Network fault diagnosis is then designed to help network administrators monitor the network operational status and maintain a sensor network system. The key idea of the existing works on fault diagnosis is to collect running information from nodes and deduce root causes of network exceptions. The running information is collected by a mechanism of probing.

We implement the network diagnosis process as an application in our Malak system. Since in Malak we have our mobile UAV as a controller, a more flexible way is to infer the suspicious nodes of the network fault in traditional way first and then set the UAV to check out the fault sources.

#### 4.3.2 Design

We first introduce a state-of-the-art algorithm named DID [19], which is a directional diagnosis approach. We utilize the node tracing module and the tracing collection module of DID to infer the suspicious nodes in our network diagnosis application, and then set our UAV controller to confirm the network elements being faulty.

The node tracing module is conducted in each sensor node. Every time a packet arrives at a node, it counts the source of the packet. The tracing collection module is set in the UAV controller. When network exception is detected, it gathers the tracing information in the tracing module of the relevant nodes and infers a suspicious node set. Next we set the UAV to fly through

all these nodes and send beacons to them to diagnose the failed nodes. Then UAV collects the neighbor lists of every node in the suspicious node set. With the collected neighbor lists, the UAV controller reconstructs the topical topology and compares it with the default topology to find the failed links.

Compared to DID, the diagnosis application in Malak releases the complicated inference computations and can achieve accurate diagnosis since the UAV can fly to the sensors to confirm the network faults. Malak can realize the four types of fault sources the same as DID:

- Node failure. This network failure is caused by the node itself.
- Link failure. This network failure is caused by the communication links between nodes, mainly relating to traffic flow in networks.
- Temporary failure. This network failure is caused by complex interior or exterior interferences and quick self-recovery
- Multiple failures. This network failure is caused by multiple failures above.

## 4.4 AI Energy Prediction

### 4.4.1 Motivation

Traditional wireless sensor networks (WSN) generally carry out data collection by multi-hop transmission, and due to limited computation capability and storage capacity, sensors are incapable to perform machine learning methods for data mining. Hence, intelligent self energy consumption optimization for a sensor is hard to achieve.

The sensor next to the data center always has the most frequent routing tasks, which leads to the heaviest workload and the shortest battery life. Worse more, after the first sensor runs out of energy, a new sensor will be selected to take the place of it with more workload. As a result, its lifetime becomes shorter and the whole sensor network will soon run out of energy. We call this energy exhausted problem.

An ideal solution to the energy exhausted problem is to find a self-adjusted routing schedule which makes adjustments according to the energy status of each sensor. Actually, this is a kind of dynamic programming problem and the optimization target is to achieve the longest lifetime of the whole network under complex constrains.

In Malak, the UAV controller stores the global energy information and can perform large-scale computations, laying the foundation for the intelligent energy prediction. The AI prediction in turn can contribute to the whole system network diagnosis application. This kind of cooperation and mutual assistance makes Malak an effective ecosystem.

### 4.4.2 Design

In Malak, we implement an energy prediction application to forecast lifetime of sensors. The architecture of this application can be seen in Fig. 5.

We utilize the popular machine learning model, Multi-layer Perceptron (MLP) [20], to conduct the energy prediction process. The AI-based prediction architecture is showed in Fig. 5. After the information collected by the sensor is transmitted to database, it is used as the input of the incremental learning model, which outputs the life expectancy of each sensor.

A sample input of energy information contains at least four components: sensors' duty cycle, packet-sending time, data receiving time and other energy consumption. Data collection module records these information with time stamp as well as routing information. We use the database to maintain our experimental data, and use the sql query to manage training data. In this way, we can easily get each sensor's routing flows and energy consumption at any time as input. A forgetting factor is used to avoid overfitting. Then the model will output the prediction of a energy consumption list in time sequences. The sensor which is most likely to run out of energy will rank in the first place of the list. Combined with our diagnosis and routing application, we can make use of our prediction result to prolong the network lifetime.

## 4.5 AI Node Selection

### 4.5.1 Motivation

It is inevitable that there will be a part of redundant sensors when deploying a practical wireless sensor network. These redundant nodes have overlaps of observation regions, and what makes the matter worse is that redundant nodes may cause great communication interference. Therefore it is significant to select proper sensors to avoid data redundancy and save the sensor network energy consumption.

In Malak, we provide the node selection application to users. The SDN controller executes the selecting algorithm and send the control instructions to activate the selected nodes.

### 4.5.2 Design

Our Malak system provide two main node selecting methods: greedy selection algorithm and SRSSS algorithm. This application will be extended to more elegant algorithms in our future work.

**Greedy selection algorithm.** We first provide a simple method to select the redundant nodes by a greedy selection algorithm, as described in Alg. 1. The key idea is to select nodes as less as possible to coverage the whole area based on the location and sensing range.

We implement the greedy selection algorithm in Malak.



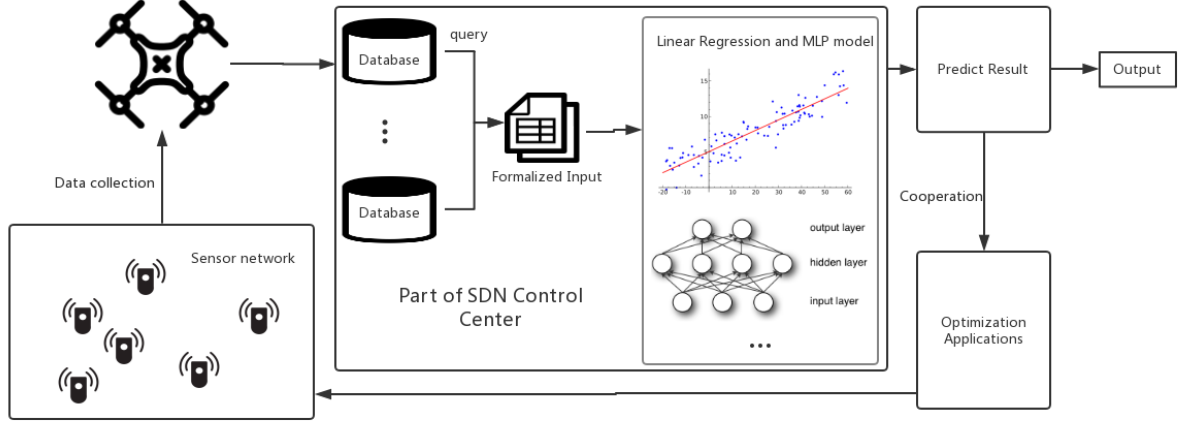


Figure 5: AI prediction

The evaluations in section 6 show it greatly saves the sensors' energy and thus prolongs the network lifetime.

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**Algorithm 1** Greedy Selection Algorithm

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- 1: Input: Sensor set  $N$ , Selected set  $M$ , Target area  $\Omega$ , Covering area  $\Phi$ ;
  - 2: Initialize :  $M = \emptyset, \Phi = \emptyset$
  - 3: **while**  $M \neq N$  **do**
  - 4:   **if**  $\Phi = \Omega$  **then**
  - 5:     break; \\ Selected set has been found
  - 6:   **end if**
  - 7:   **if**  $\forall n_i \in (N - M) : \text{range}(n_i) \subset \Phi$  **then**
  - 8:     break; \\ Cannot cover the target area;
  - 9:   **end if**
  - 10:   Find  $n_i : \text{argmax}(\Phi \cap \text{range}(n_i)), n_i \in (N - M)$ ;
  - 11:    $\Phi = \Phi \cup n_i$
  - 12: **end while**
  - 13: Output:  $M$ ;
- 

**Spatially regularized streaming sensor selection (SRSSS).** To realize more intelligent and effective sensor selection, we introduce a state-of-the-art AI algorithm named spatially regularized streaming sensor selection (SRSSS) [26].

Different from the greedy selection algorithm, SRSSS is a multi-variate interpolation framework and focuses on selecting a subset of sensors in a streaming scenario to minimize collected information redundancy.

Traditional wireless sensor network is not suitable to implement an AI selection approach due to the limited computational capability of sensors. Some work use the database to collect data and make decisions by multi-hop communications. However, in this way the network will use up a great deal of energy. In our Malak, the UAV fly through the nodes to pick up the collected data and executes the computations. Then it sends the con-

trol instructions to the nodes by one-hop communication and greatly saves the network energy.

The aim of SRSSS is to optimize its objective function which is an equation given certain constraints of collected information, location and energy consumption. The objective function is formulated as:

$$\begin{aligned}
 & (W_{k+1}, z_{k+1}) \\
 & = \arg \min_{W, z} \sum_{i=1}^k \mu^{k-i} \|X_k^i D_z W (I - D_z) - X_k^i (I - D_z)\|_2^2 \\
 & + \alpha \sum_{i,j=1}^n \|y_i - y_j\|_2 |W_{i,j}| - \beta \sum_{i,j=1}^n \|y_i - y_j\|_2 z_i z_j \\
 & + \lambda \|W\|_F^2 \\
 & s.t. z = [z_1, \dots, z_n] \in \{0, 1\}^n, c^T z \leq P
 \end{aligned} \tag{1}$$

The first term in (1) is to minimize the prediction error of the collected data and the following two terms incorporate spatial information. The last term constrains the complexity of the learned matrix  $W$ . The energy constraint is controlled by the inequality in (1). Because of the limitation of length, we leave out all the details. The meaning of the parameters and the mechanism of SRSSS can be seen in [26]. With the AI sensor selection process, Malak becomes a smarter and adaptive sensor system.

## 4.6 Multi-task

### 4.6.1 Motivation

Wireless sensor networks (WSN) generally comprise of a group of spatially dispersed sensors. In a wireless sensor network, sensor nodes are equipped with various types of sensors monitoring and recording environmen-

tal conditions like temperature, sound, sunlight, humidity, etc.

A given sensing task involves multiple sensors to achieve a certain quality-of-sensing. Generally, an efficient task scheduling for the nodes is that nodes are able to perform multiple tasks simultaneously. For example, sensors deployed in a grove are assigned tasks to collect sunlight, temperature and humidity data and these tasks require different number of nodes with respective sensing range, rate and duration. However, traditional sensor networks are not suitable to conduct this multi-task due to the limitations of computation complexity for task arrangement of each node.

In our Malak system, we implement the multi-task application with the help of the central controller. The SDN controller maintains programmable task scheduling and management modules while sensor nodes are loaded with interfaces to receive task control instructions.

#### 4.6.2 Design

A deployed wireless sensor network is usually assigned with different data collection requirement. In Malak, we design and implement multi-task application and provide easy-to-use interfaces to users.

When a user assigns a task to Malak, the UAV controller will first check out the energy and storage constraints of the required sensor set, as described in Alg. 2. If the task requirement exceeds the capacity of any selected sensor node, it will be sent to a task queue; Otherwise it will be put into the task buffer to conduct.

---

#### Algorithm 2 Sensor Constraint Detection

---

```

1: Input: Sensor set  $N$ , Task  $T$ ;
2: Input: Remaining Energy for each node  $:Energy(u_i)$ ;
3: Input: Remaining Storage for each node  $:Energy(u_i)$ ;
4: Initialize: Energy capacity  $\eta$ , Storage capacity  $\xi$ ;
5: Calculate the energy cost of  $T$  for each sensor as  $:\phi$ ;
6: Calculate the storage cost of  $T$  for each sensor as  $:\varphi$ ;
7: for Each node  $u_i$  in  $N$  do
8:   if  $Energy(u_i) + \phi \geq \eta \parallel Storage(u_i) + \varphi \geq \xi$  then
9:     Set  $T$  to task queue;
10:  end if
11: end for
12: Set  $T$  to task buffer;

```

---

We implement AI node selection and multi-task in Malak, and demonstrate the code in List 2.

#### Listing 2: An example of AI selection and Multi-tasks

```

AI_Multitasks(taskset){
    create_scheduler();
    scheduler.create_buffer();

    for(task=taskset.head; task < taskset.len;
        ↪ task=task.next)
        scheduler.task_buffer_add(
            task,
            defaultset);

    scheduler.task_update();
    while((task = scheduler.task_next) != NULL){
        data = get_collected_data();
        nodeset =
            SRSSS_selection(dataset);
        scheduler.task_buffer_update(
            task,
            nodeset);
    }
    scheduler.task_update();
}

```

**Table 2: Task Buffer**

Task ID	Node set	Sensing rate	Sensing range	Sensing duration
001	$\{u_2, u_6, \dots, u_{99}\}$	0.2	4	2046
...	...	...	...	...
101	$\{u_3, u_4, \dots, u_{67}\}$	0.2	5	4096
...	...	...	...	...

Each task has a unique task ID. The task buffer maintains the task information of node set, sensing rate, sensing range and sensing duration. Every time a task is removed or updated by the user, or it runs out of its duration time, the task queue will check to release new tasks into the task buffer.

## 5. IMPLEMENTATION

### 5.1 Data Plane

We implement our data plane based on contiki-ng, a system for next generation IoT (Internet of Things). We modify the network layer of contiki-ng, and abstract data plane interface to separate network control functions from data plane. The details are described as follows.

**Neighbor Discovery:** After deployment, nodes first start IPv6 neighbor discovery protocol to find the nodes which can be reached within one hop, and then save the neighbor information to neighbor table and wait for UAV arriving to gather the topology information. Every neighbor's information consists of the neighbor's IP and RSSI.

**Packet Forwarding and Data Sampling:** The nodes get routing table from UAV through northbound interface. When a node receive a data packet from other nodes, it just sends it to the next hop node according the routing table. Nodes read task table received from UAV to decide when to start data sampling to make sure that they cost minimal energy to get the same quality data.

## 5.2 Control Plane

We run our SDN control plane on a power airborne computer carried by UAV. The UAV’s flight controller runs on ROS (Robot Operating System) base on UAV’s SDK. And we use MySQL as our SDN database. UAV gathers topology from each node and save it into database, so that users can easily read the whole network data from database. For the same reason, after a user gets routing algorithm results and saves it into database via northbound interface, our control plane will automatically divides the whole network routing results into individual node’s routing table, and then sends it to specific nodes.

## 5.3 Hardware Platform

Based on our software framework, we use DJI M100 UAV carrying Nvidia TX-2 airborne computer, and adapt 250 TI CC2650 SensorTag to build our testbed. The TX-2 built around an NVIDIA GPU and loaded with 8 GB of memory and 59.7 GB/s of memory bandwidth. It is most power-efficient embedded AI computing device which is suitable for UAV onboard computing. The SensorTag communicate with UAV and other nodes through Zigbee stack, it also equipped with 10 different types of sensors which is suitable for large scale wireless sensor networks.

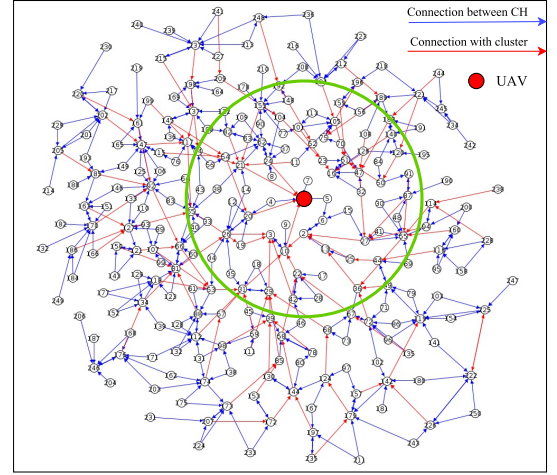
According to our UAV gathered network run-time topology, we draw Figure 6, the network run-time topology computed by Malak.

# 6. EVALUATION

## 6.1 Evaluation Setup

In this section, we evaluate the performance of Malak by real-scene experiments. We deploy 100 TI SensorTag sensors randomly in a  $250 \times 250$  square meters area. The operating system of sensors is contiki-ng [1]. We use different metrics for various applications and compare our works with other state-of-the-art works such as RPL and LEACH. Although Alder implements a sensor system using UAVs, it doesn’t provide a complex routing protocol, and thus we do not compare with it on throughput or latency.

When measuring the network, we make nodes send packets every 10 seconds, and the packet size is 60 bytes. Unless otherwise specified, we set the evaluation time



**Figure 6: Network Run-time Topology Computed by Malak.** The green circle is the communication range of UAV. The blue lines represent the connection between cluster members with cluster headers, and the red lines donate the route between cluster headers deployed by UAV.

from 0 to 8000 seconds.

## 6.2 Evaluation Metrics

**Packet received ratio** is defined as the proportion of the total data packets received by data center and the total data packets sent by all nodes, we adopt the model in [9] and it can be formulated as

$$L = \frac{\sum_{i=0}^N S_i}{R} \quad (2)$$

where  $L$  represents the throughput, and  $S_i$  and  $R$  denotes the number of packets sent by the  $i$ -th node and the number of packets received by data center, respectively.

**Throughput** is defined as the the total data packets received by data center in 10 seconds, and it measures the capability and scalability of a network.

**Latency** is defined as the time interval between node sent data package and data center received the package.

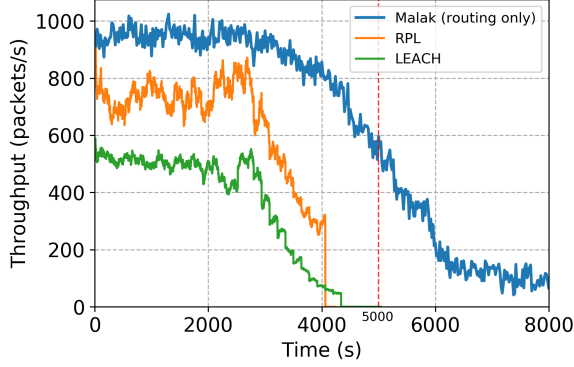
**Network Lifetime** is defined as the elapsed time when total package received ratio is less than 50%, which is an important metric to measure the reliability of network.

**Energy Consumption** is estimated by multiplying different coefficients on CPU running time and radio listening and transmitting time and summing them up. The coefficients are proportional to the working current described in sensor’s data sheet. Average energy consumption is the energy consumption of a node in unit time.

## 6.3 Basic Routing

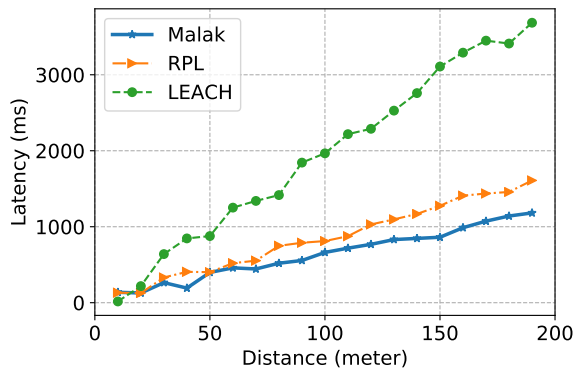
In order to fairly compare with existing works, we

first use our basic Malak routing protocol without any intelligent approaches. We evaluate routing performance by throughput, packet received ratio and end-to-end latency. Meanwhile, We also evaluate the scalability of our network through network lifetime. We do not compare Malak with Alder on throughput and latency because Alder doesn't implement a complete routing protocol.



**Figure 7: End-to-end routing throughput.** The Malak's average of the throughput is 1.2 times higher than the the RPL's in within 0 to 5000 seconds, and is 2 times higher within 0 to 8000 seconds.

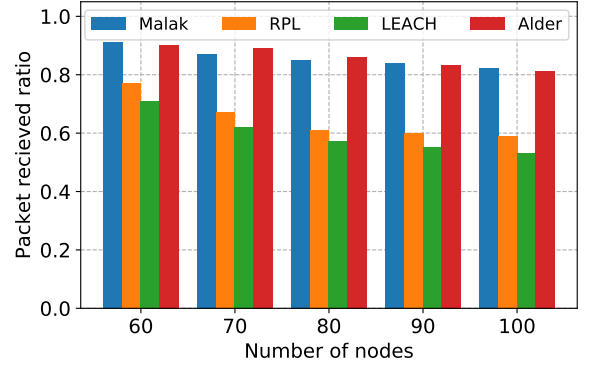
Figure 7 compares network throughput by deploying various routing algorithms. As Malak uses OSPF to calculate the route table, which finds the optimal path from sensors to data center, its throughput exceeds RPL and LEACH. This implies there are less collisions in Malak. Besides, in Malak, sensors' average lifetime increases by 83.9% compared with RPL, since all compute-intensive tasks are done by UAVs and sensors do not need to send packets to negotiate route path, which decreases the energy consumption with no doubt.



**Figure 8: End-to-end average latency of different routing algorithms and distance.**

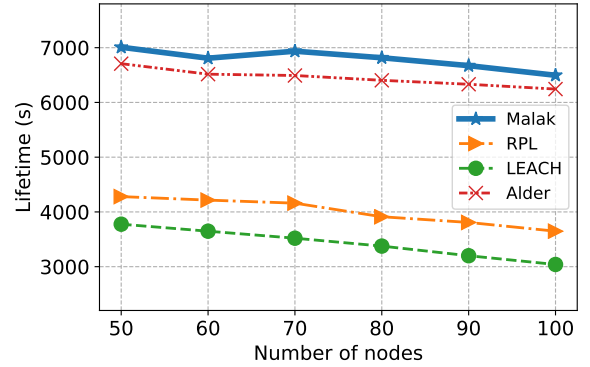
When measuring the latency of the network, the Malak routing method performs better than RPL due to the

use of the global topology information to find the optimal route path. As shown in Figure 8, as the distance from node to data center increases, the latency grows about 4 times and 1.5 times slower than LEACH and RPL, respectively.



**Figure 9: Per-node packet received ratio improved by Malak.** This figure shows the Malak reduce collisions of nodes by reducing the routing negotiation, and decreases the radio transmission.

Figure 9 shows two remarkable advantages of Malak: (1) The packet received ratio exceeds state-of-the-art algorithms RPL[48] and LEACH[22] by 20%; (2) With the increasing of network size, the Malak's packet received ratio is still 20.2% and 28.8% higher than RPL and LEACH, respectively. There are two reasons: (1) Malak uses global information to achieve optimal routing, and (2) intelligent cluster header selection balances the energy consumption between nodes.

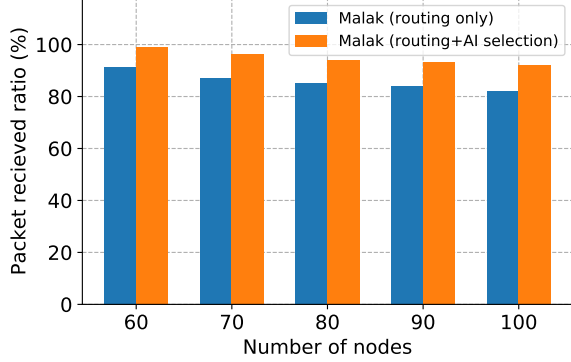


**Figure 10: Network lifetime using various routing algorithm** Malak surpasses RPL and LEACH in different network sizes.

TheMalak system is capable in large scale WSNs as Figure 10 shows. Its lifetime excels RPL and LEACH in both small and large network sizes.

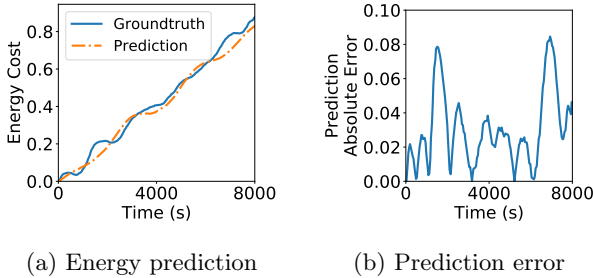
## 6.4 AI Applications

By deploying intelligent node selection algorithm, we use minimum active sensors to collect necessary sensing data. Besides, less sensors means less collision and interference, and it can further improves the reliability of network. And the packet received ratio grows by 10%~15% and achieves almost 100% as Figure 11 shows.



**Figure 11: Packet received ratio improved by intelligent node selection**

By deploying MLP on UAVs, Malak can predicts the energy consumption precisely as Figure 12 shows, and the absolute error can be restricted in 0.1, which enable us to predict and fix energy failure in advance.

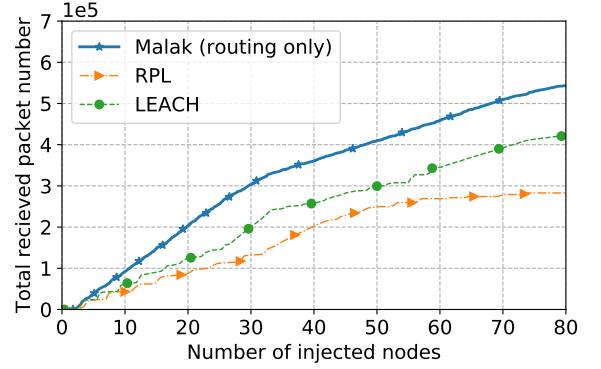


**Figure 12: Energy prediction** We use MLP to predict energy consumption and the prediction result is consistent with the truth-ground. The absolute error of energy prediction never exceeds 0.1 with normalized energy (i.e. the maximum energy of a sensor is 1).

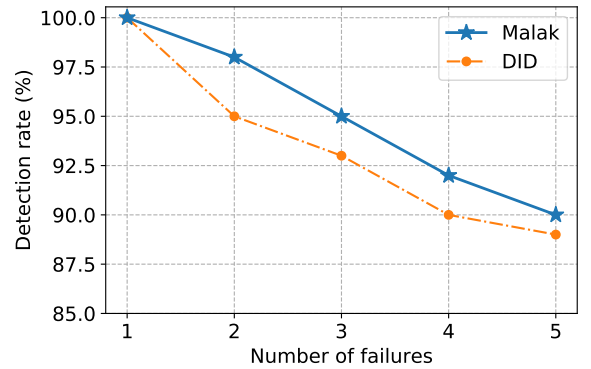
## 6.5 Resilience

We compare the impact caused by death of nodes using throughput among LEACH, RPL and Malak and the results are shown in Figure 13. The total received packets of Malak increases stably due to its resilience to faults of nodes. The resilience is achieved by 2 approaches: (1) cluster based protocol is immune from failures of cluster members; (2) Local repair enable the network recover from failures of cluster headers.

We compare our algorithm with DID[19], but as it is not open-source, we implement DID by closely follow-



**Figure 13: Fault tolerance** RPL and Malak are compared on resilience, and Malak perform slightly better than RPL.



**Figure 14: Comparison of Malak and DID on failure detection rate.** Malak surpasses DID by using UAVs to lessen detecting area.

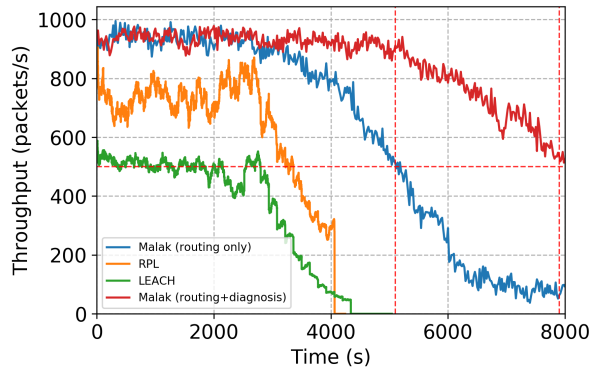
ing the algorithm proposed in [19] and evaluate it in our settings. The main reason Malak performs better than DID is that our UAVs can fly to a the fault area which decrease the number of potential candidate of injected nodes. Besides, our controller proactively adjusts the routing based on the preliminary diagnosis results, which make it possible to decrease the routing failure before it happens and improve the throughput as shown in Figure 15.

By applying multi-task schedule, we reduce the working sensors on one node and the size of transmitted packets to cut down the energy consumption of sensing and communication over 50%.

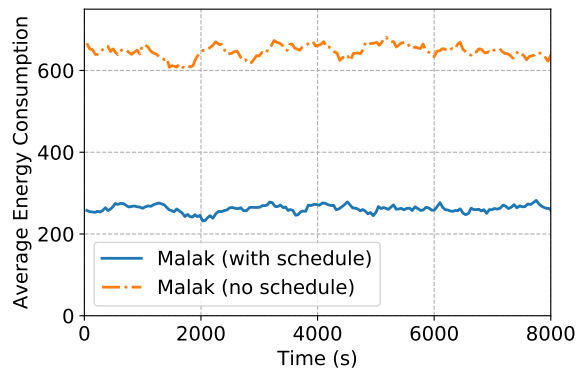
## 7. CONCLUSION

In this paper, we present Malak, the first practical SDN wireless sensor network system, which achieves intelligence, high-performance and resilience at the same time for general applications. Five typical applications: routing, network diagnosis, AI energy prediction, AI node selection and multi-task are realized in Malak.





**Figure 15: The performance improvement of automatic network repair.** The automatic repair mechanism increases the lifetime 1.5 times compared with the basic Malak routing algorithm.



**Figure 16: Average energy consumption with and without multi-task schedule** When with multi-task schedule, sensor consumes half of the energy comparing to when without multi-task schedule.

Our experiments show that Malak improves the throughput by 1.2 times and prolongs the average lifetime of sensor nodes by 81.2%. By running the energy prediction application, Malak further increases the lifetime by 83.9%. All source code and results of Malak are ready to open source.

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