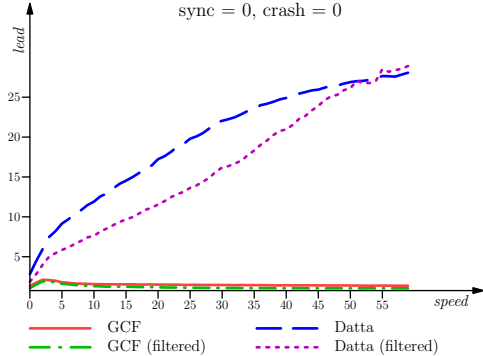
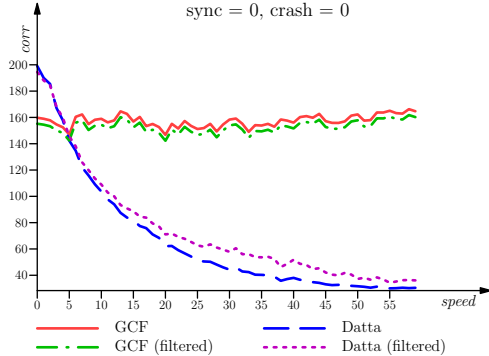


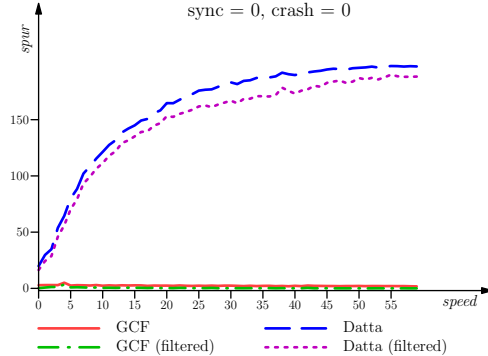
sync = 0, crash = 0



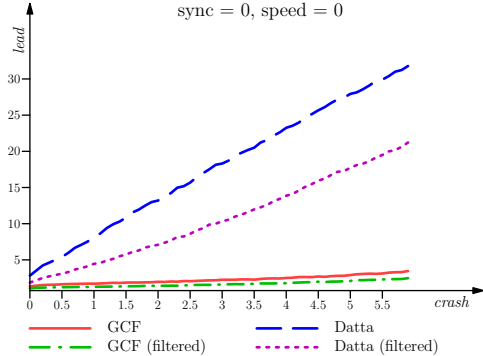
sync = 0, crash = 0



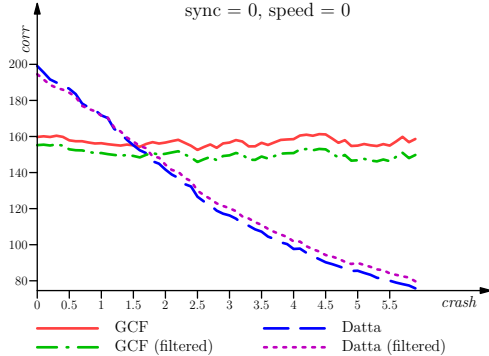
sync = 0, crash = 0



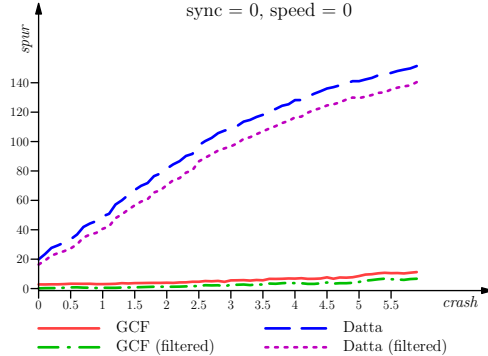
sync = 0, speed = 0



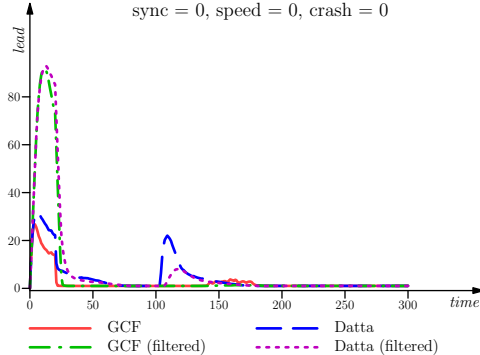
sync = 0, speed = 0



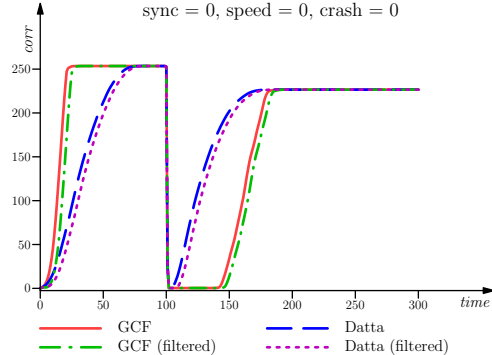
sync = 0, speed = 0



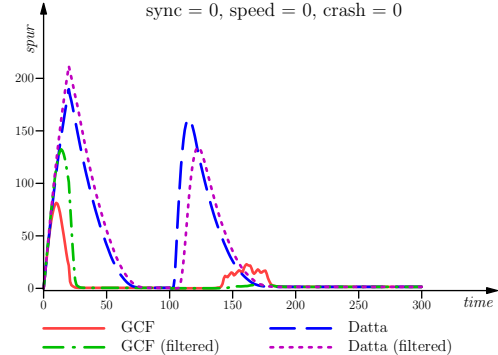
sync = 0, speed = 0, crash = 0



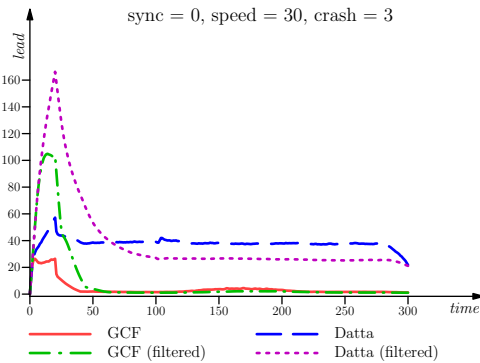
sync = 0, speed = 0, crash = 0



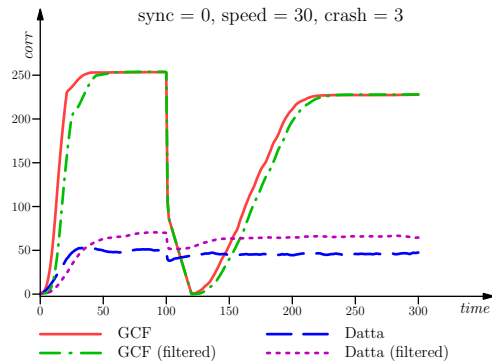
sync = 0, speed = 0, crash = 0



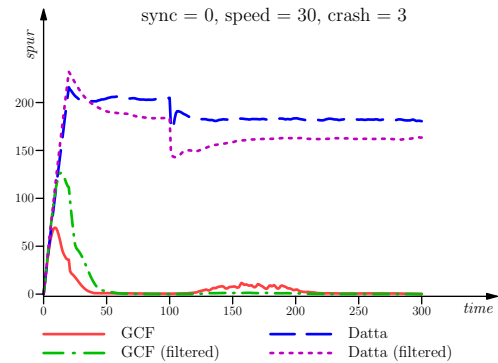
sync = 0, speed = 30, crash = 3



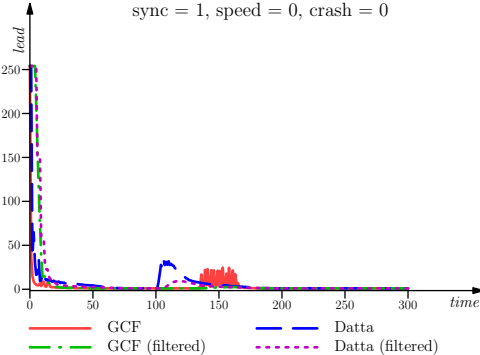
sync = 0, speed = 30, crash = 3



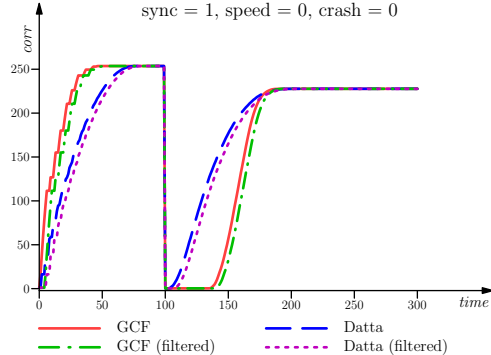
sync = 0, speed = 30, crash = 3



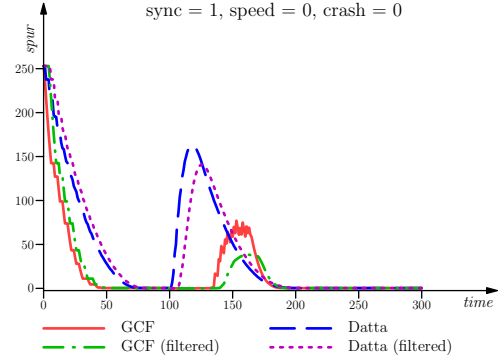
sync = 1, speed = 0, crash = 0



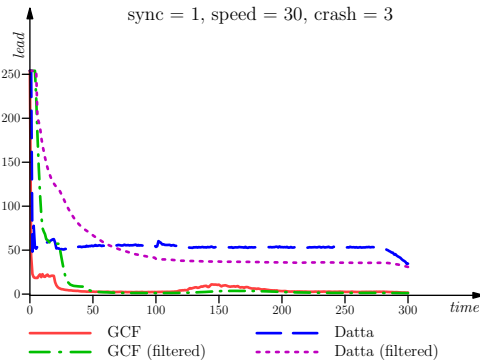
sync = 1, speed = 0, crash = 0



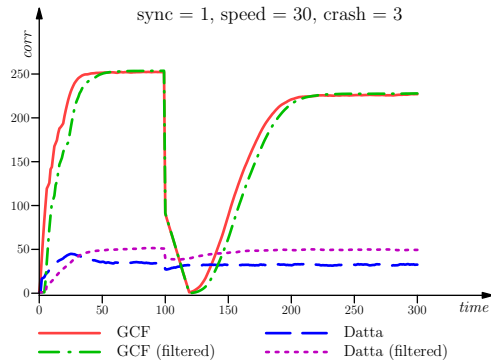
sync = 1, speed = 0, crash = 0



sync = 1, speed = 30, crash = 3



sync = 1, speed = 30, crash = 3



sync = 1, speed = 30, crash = 3

