



THE PROPHECY



Welcome to the magical land of the Story-Carnivia! It is a beautiful place, home to fairies, mermaids, and dragons! Nothing ever goes wrong!



How have your days been?



I've had a bad day.



Bummer! Anyway, what should we do today?
Does anyone want to go swimming?



Monkey, I really need you to listen to me... MiniBird told me
a prophecy about the future today.





STORY CARNIVANS, BEWARE!
DISASTER IS NEAR!
DANGER IS IN THE AIR!





KIND FRIENDS, DON'T FEAR!
AS LONG AS YOU DO THESE TASKS THREE,
DESTRUCTION WILL NOT BEFALL THEE



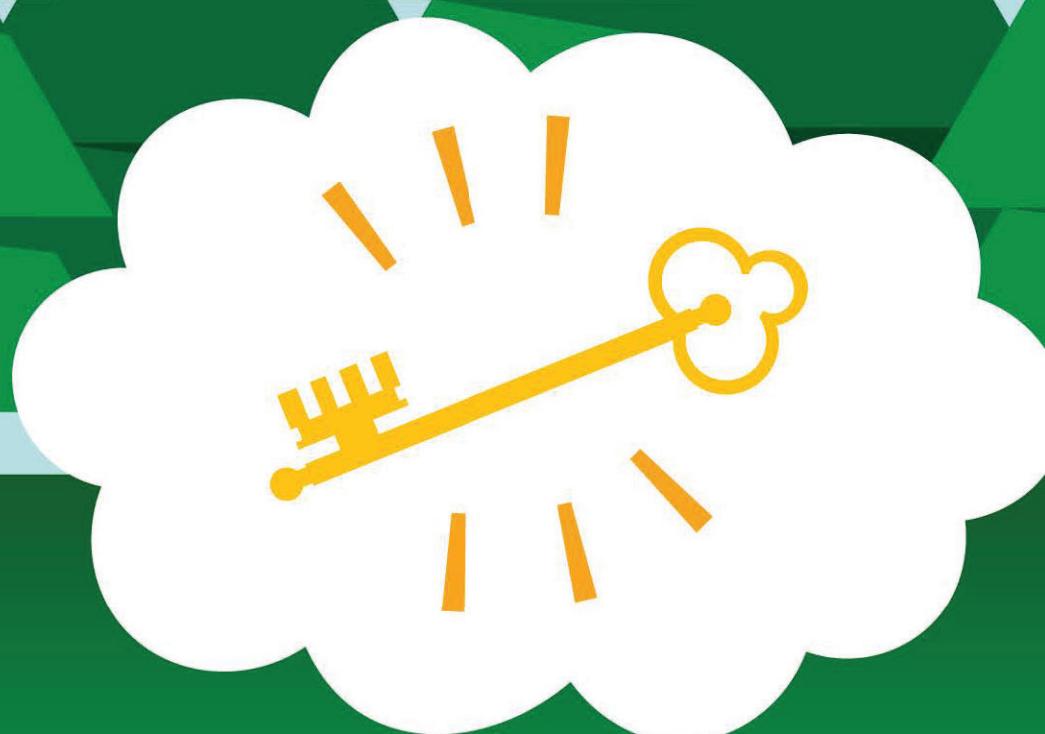


FIRST, CROSS THE BRIDGE OVER THE POND
AND FIND THE FAIRIES' MAGIC WAND!





SECOND, TRAVEL TO THE SECRET SEA
AND GET THE MERMAIDS' HIDDEN KEY!





LASTLY, BRAVE THE DRAGON'S NOOK
AND TAKE FROM HIM HIS MAGIC BOOK!





HEED THESE WARNINGS AND YOU'LL SEE
A SAFE AND HAPPY FUTURE FOR THEE!





I'm scared!
What should we
do next?



The dragon's
nook! We need to
find his book!



No! Were you listening, Monkey?



A group of four anthropomorphic animals are standing in a row against a background of green pine trees. From left to right: a white horse wearing a blue tunic and light blue pants; a grey monkey wearing a pink tunic with a black belt and brown pants; a brown bear wearing yellow overalls; and an orange cat wearing a purple tunic and dark blue pants. A speech bubble above the monkey contains the text "Yes... Maybe... No..." in purple.

Yes... Maybe... No...

A cartoon illustration of a pink unicorn standing in a forest. The unicorn has a white horn, a white blaze on its forehead, and a small orange tuft of hair on its head. It is wearing a light blue cape with a dark blue belt and matching blue leggings. It is holding two green sticks, one in each hand. A white speech bubble is positioned to the right of the unicorn's head, containing the text.

We have to
cross the
bridge first!



Okay. I
know the
way!



We've arrived!



Halt!



Let us through! We need your wand!



Excuse me? My apologies for saying so, but we would never let someone as rude as you into Fairyland.

Wait a minute... we need to think
about what the fairy is saying.



And, more importantly,
how she's saying it.



She's asking us to stop...
but her words are polite!



Then, could we borrow your wand, please?
We really need it to help our village.



It was so sweet of you to ask nicely! It would be my pleasure, as long as you give it back!



Thank you, Miss Fairy!



This will really help us save our village! Let's go!



No! We have to do something else first!





Really? What?



Oh, fine! I can tell you the prophecy again, but I only want to do it one more time. You have to listen really well!







Why haven't you told us the prophecy yet?



You're dancing around, Monkey! And Cat, you're looking at the tree! Bear, you're talking to the fairy! None of these things tell me that you're listening!



But how can we show you
that we're listening?



It would really help if you all were looking at me. It would also be nice if you would stop moving, but I know that's hard sometimes, but maybe, if you have to move, could you make your movements small? That way, I know you're still listening to me!

Okay, Horse. We're
listening now.



SECOND, TRAVEL TO THE SECRET SEA
AND GET THE MERMAIDS' HIDDEN KEY!





LASTLY, BRAVE THE DRAGON'S NOOK
AND TAKE FROM HIM HIS MAGIC BOOK!





We get to go to the sea! I may
get to go swimming after all!



I know the way!
Let's go!



COWABUNGA!





Wow! This is so much fun! I
missed playing with you guys!





Hey, we wanted to ask you--







This isn't working! Nobody is paying
attention to us! Nobody is listening!





We need to get Monkey to listen first! Hey! Monkey!





What?





Monkey, you have to
listen to us too!





Why? I know the prophecy already!





No, Horse is right! We can't expect the
mermaids to pay attention if you're not!



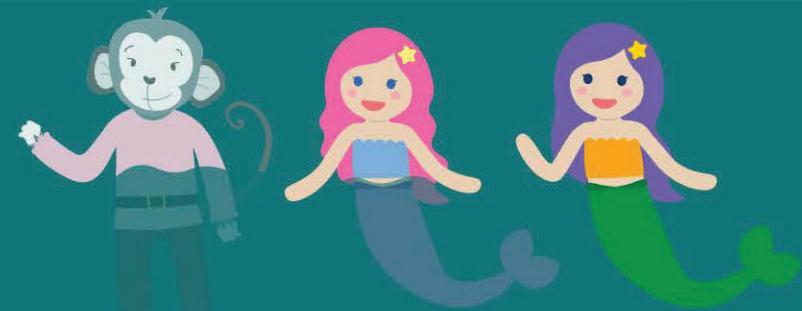


Oh! That makes sense.
Okay, I'll listen.





Hey, we wanted to ask you
if you had a secret key.





This key? You can have it if you bring
it back.



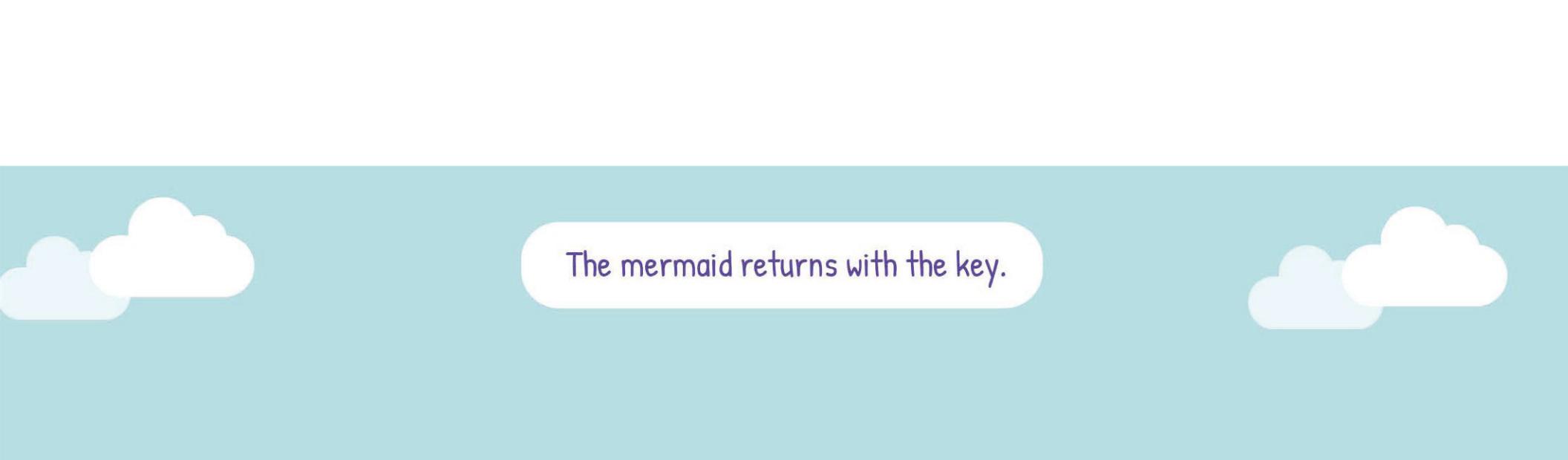
We'll never get the key!





No, we can't give up yet! We need to be patient.
The mermaid told us to wait, so we need to wait.





The mermaid returns with the key.



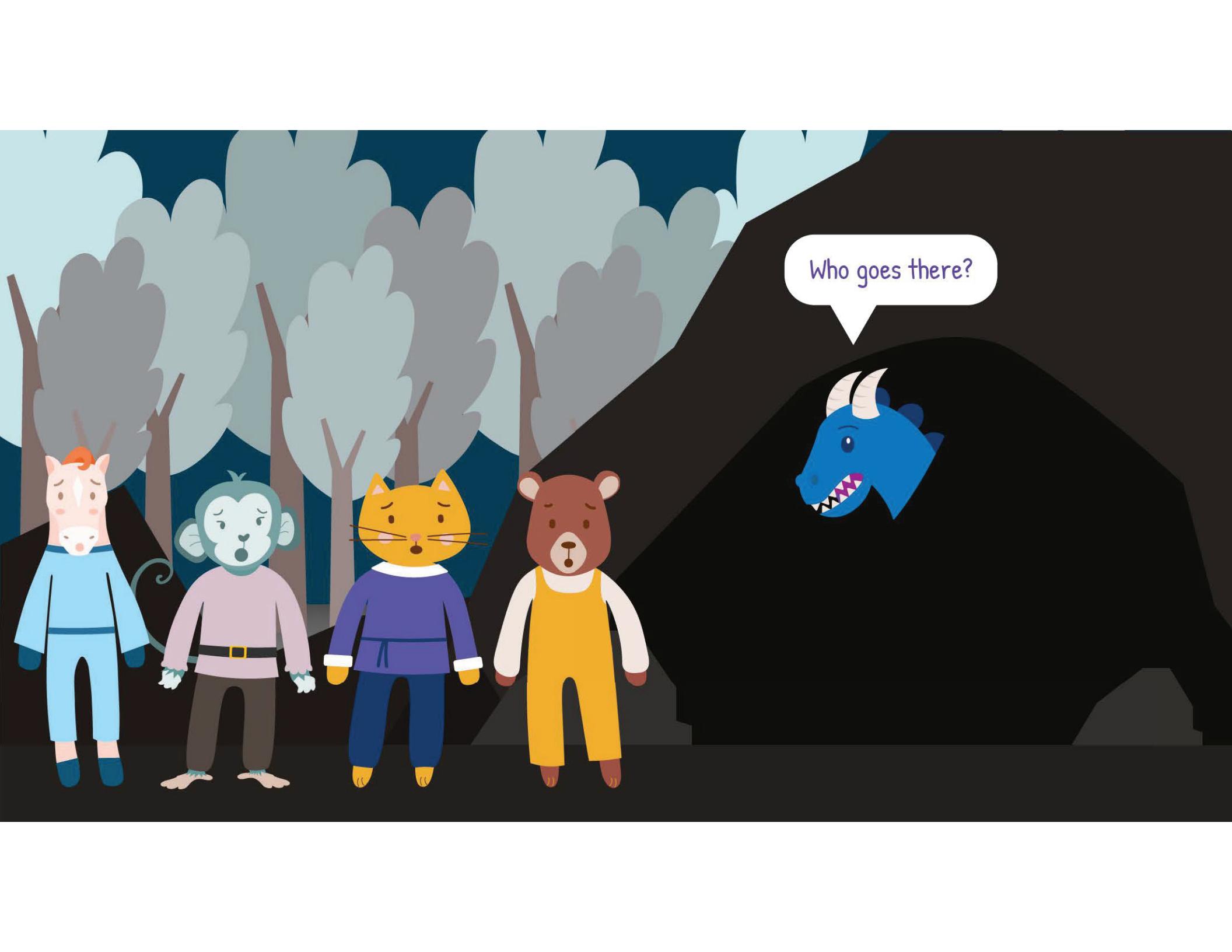


Thank you! We'll be sure to
bring it back when we're done!





Last up is the
dragon's nook!
I'll lead the way!



Who goes there?



Uh, uh, uh, my name is Bear and--



Who said that?



Oh no, what do we do? I'm scared! And that
makes my voice small...



I'll... try... Hi, Mr. Dragon. I'm
Cat, and I need--



Speak up!



Wait. I get it! He's trying to listen to us, but our voices are too small. He doesn't mean to be scary! He's just big!



WHAT'S UP, MISTER DRAGON?



Oh, hi!



WE WERE WONDERING IF WE
COULD BORROW YOUR BOOK!



Of course! I love sharing! When you bring it back, tell me what your favorite part is!



Oh, no... it has a lock on it!



Wait! We have a magic key!



Wow! And there are spells inside!



We have a magic wand!



Yeah! We can go save our village!



Will they save
their village?
It's up to you!



A stylized landscape featuring a dark blue sky filled with white and light blue clouds. In the foreground, there are dark grey, jagged rock formations. A prominent feature is a bright yellow, rounded rectangular button centered in the middle ground. The button has a slight shadow and contains the words "THE END" in a bold, purple, sans-serif font.

THE END



I'm brave! When
there's a scary
problem, I will be the
first one to step up!



I'm the navigator! I
know the way, all over
Story-Carnivia!



I'm the leader! I
keep everyone
on track!



I'm the oracle!
That means I can
see the future and
say the prophecy!