ch1: Hypergraph

理解:

 $\mathcal{G} = (\mathcal{V}, \mathcal{E})$

 \mathcal{G} : hypergraph

 $\mathcal V$: vertices U: Vertex Weight Matrix order: V

X: Vertex Feature Matrix Y: Vertex Label Matrix

 \mathcal{E} : hyperedges W: Hyperedge Weight Matrix size:E

$$H \in |\mathcal{V}| * |\mathcal{E}|$$
 $H(v,e) = \begin{cases} 1 & \text{if } v \in e \\ 0 & \text{if } v \notin e \end{cases}$

$$d(v) = \sum_{e \in \mathcal{E}} H(v, e) * w(e) \qquad D_v$$

$$d(e) = \sum_{v \in \mathcal{V}} H(v, e) \qquad D_e$$

$$\label{eq:local_property} \begin{split} & hyperpath: v1 - e1 - v2 - e2 - v3 - \dots \\ & A = HWD_e^{-1}H^T \end{split}$$

$$\Delta = D_v - HWD_e^{-1}H^T$$

$$\Delta = I - D_v^{-1/2}HWD_e^{-1}H^TD_v^{-1/2}$$

ch2: Spectral Hypergraph Clustering

理解:

1: 推导超图的拉普拉斯矩阵

Hypergraph Cut/Partition:

$$\begin{split} &hypergraph \quad (cut/partition): V = S + S^c \\ &hyperedge \quad (cut/partition): (e \cap S) + (e \cap S^c) \\ &hypergraph \quad bountry: \partial S = \{(e \cap S) + (e \cap S^c)\} \\ &\text{vol}(S) = \sum_{v \in S} d(v) \\ &\text{vol}(\partial S) = \sum_{e \in \partial S} |e \cap S| |e \cap S^c| \frac{w(e)}{\delta(e)} \\ &\text{vol}(\partial S) = \text{vol}(\partial S^c) \\ \\ &argmin \ c(S) := vol(\partial S) (\frac{1}{volS} + \frac{1}{volS^c}) \end{split}$$

Nature Random Walk:

$$u - e/w(e) - v/uni - e/w(e) - v/uni - \dots$$

$$p(u,v) = \sum_{e \in E} h(u,e) \frac{w(e)}{d(u)} h(v,e) \frac{1}{d(e)}$$

$$P = D_v^{-1} H W D_e^{-1} H^T$$

$$\pi(v) = \frac{d(v)}{vol(V)}$$

one-step wlak from random start to \mathbf{v}

$$\begin{split} &\sum_{u \in V} \pi(u) p(u,v) = \sum_{u \in V} \frac{d(u)}{vol(V)} \sum_{e \in E} h(u,e) \frac{w(e)}{d(u)} h(v,e) \frac{1}{d(e)} \\ &= \frac{1}{vol(V)} \sum_{u \in V} \sum_{e \in E} \frac{h(u,e)w(e)h(v,e)}{d(e)} \\ &= \frac{1}{vol(V)} \sum_{e \in E} w(e) \sum_{u \in V} h(u,e) \frac{h(v,e)}{d(e)} \\ &= \frac{1}{vol(V)} \sum_{e \in E} w(e)h(v,e) = \frac{d(v)}{vol(V)} \end{split}$$

$$g \star x = \phi((\phi^T g) \odot (\phi^T x)) = \phi g(\wedge)(\phi^T x)$$
$$g(\wedge) = diag(g(\lambda_1), ..., g(\lambda_n))$$

$$g \star x \approx \sum_{k=0}^{K} \theta_k T_k(\tilde{\Delta}) x$$
$$\tilde{\Delta} = \frac{2}{\lambda_{max}} \Delta - I$$

$$K = 2 \qquad \lambda_{max} = 2$$

$$g \star x \approx \theta_0 x - \theta_1 D_v^{-1/2} HW D_e^{-1} H^T D_v^{-1/2} x$$

$$\begin{split} \theta_0 &= (1/2)\theta D_v^{-1/2} H D_e^{-1} H^T D_v^{-1/2} & \theta_1 = (-1/2)\theta \\ g \star x &\approx (1/2)\theta D_v^{-1/2} H (I+W) D_e^{-1} H^T D_v^{-1/2} x \\ &\approx \theta D_v^{-1/2} H W D_e^{-1} H^T D_v^{-1/2} x \end{split}$$

$$X^{t+1} = \sigma(D_v^{-1/2} H W D_e^{-1} H^T D_v^{-1/2} X^t \Theta)$$

ch3: Hypergraph Generation and Transformation

理解:

隐式: 距离、特征 显式: 属性、网络

ch4: Hypergraph Learning Architecture

理解:

超图游走

(1) Features

$$X \in R^{|V| \times d}$$

$$Y \in R^{|E| \times d'}$$

 Externel + Internal(local+global) + Identity

(2) Transformation

Reductive Transformation

$$(E, X, Y) \Rightarrow A$$
 hyperedges to edges clique expansion + adaptive expansion

Non-reductive Transformation

star/line/tensor expansion

(3) Message

what : e-consistent + e-dependent

how: fixed-pooling + learnable-pooling

(4) Training