



University | School of
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THE
AWARDS
2020

UNIVERSITY
OF THE YEAR

Convolutional Neural Networks

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Lead of the Computing Technologies for Healthcare Theme

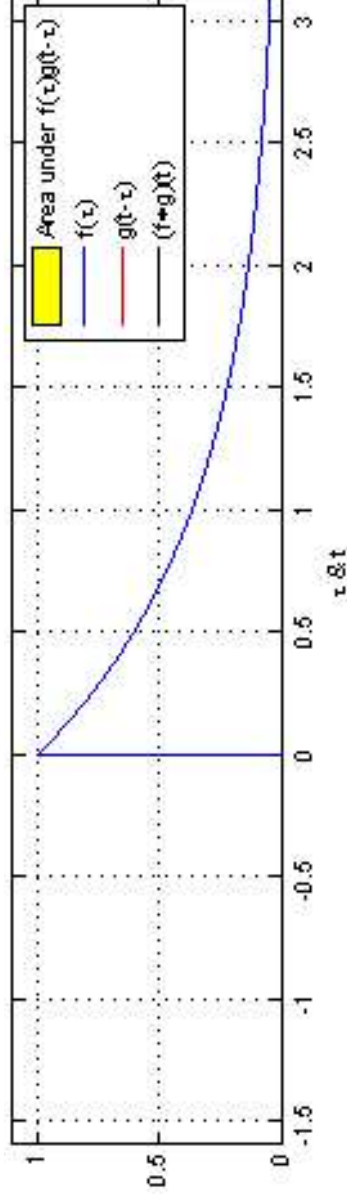
<https://www.gla.ac.uk/schools/computing/staff/fanideligianni>

WORLD
CHANGING
GLASGOW



Convolution

- Convolution is a mathematical operation



Continuous Domain:

$$y(t) = (f * g)(t) = \int_{-\infty}^{\infty} f(\tau)g(t - \tau)d\tau$$

Discrete Domain:

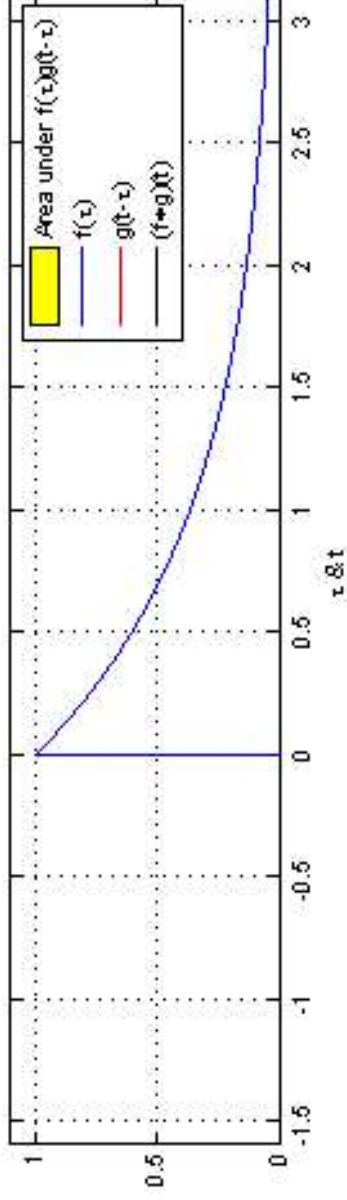
$$y(t) = (f * g)(t) = \sum f(\tau)g(t - \tau)$$

Input function Kernel/Filter



Convolution vs Cross-Correlation

- Convolution is a mathematical operation



Continuous Domain:

$$y(t) = (f * g)(t) = \int_{-\infty}^{\infty} f(\tau)g(t - \tau)d\tau$$

Discrete Domain:

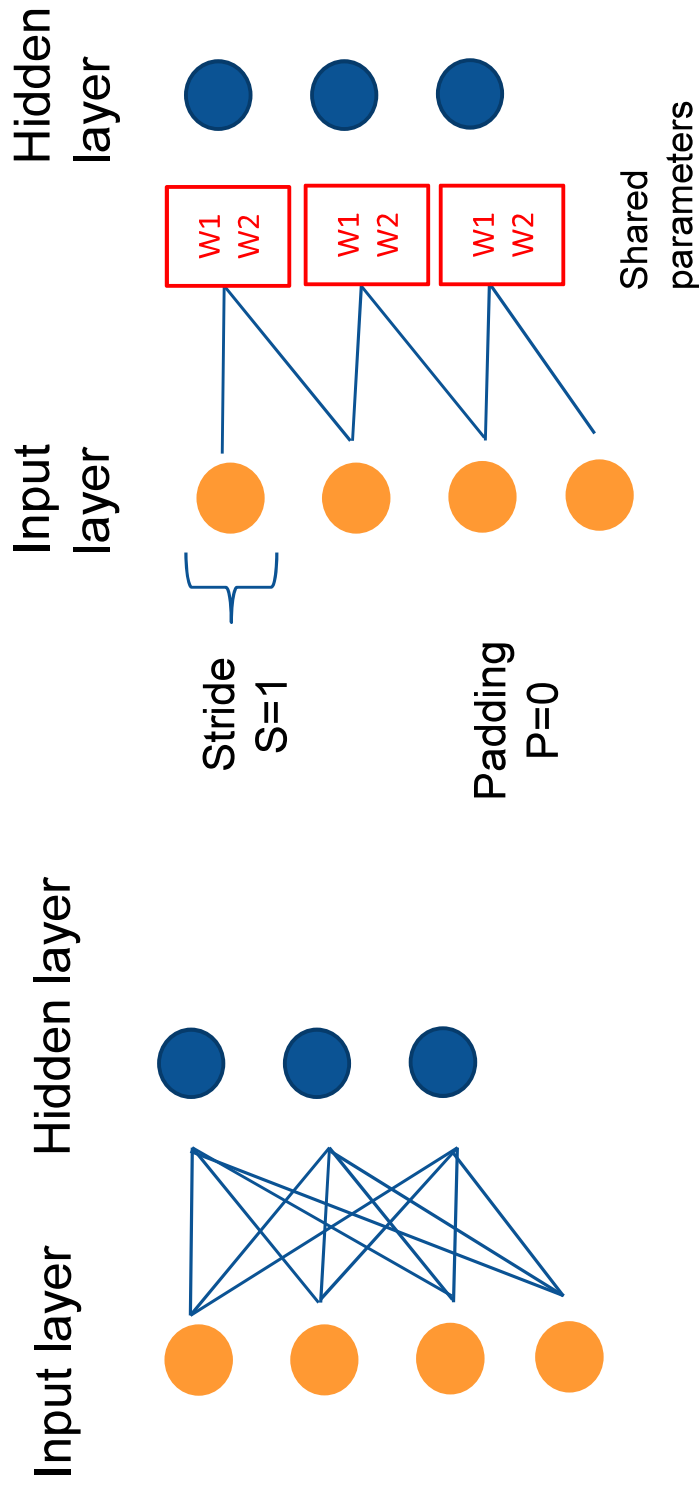
$$y(t) = (f * g)(t) = \sum f(\tau)g(t - \tau)$$

Kerner/Filter **Input function**

Cross-Correlation:

$$y(t) = (f \otimes g)(t) = \sum f(\tau)g(t + \tau)$$

Convolutional Neural Networks vs MLP

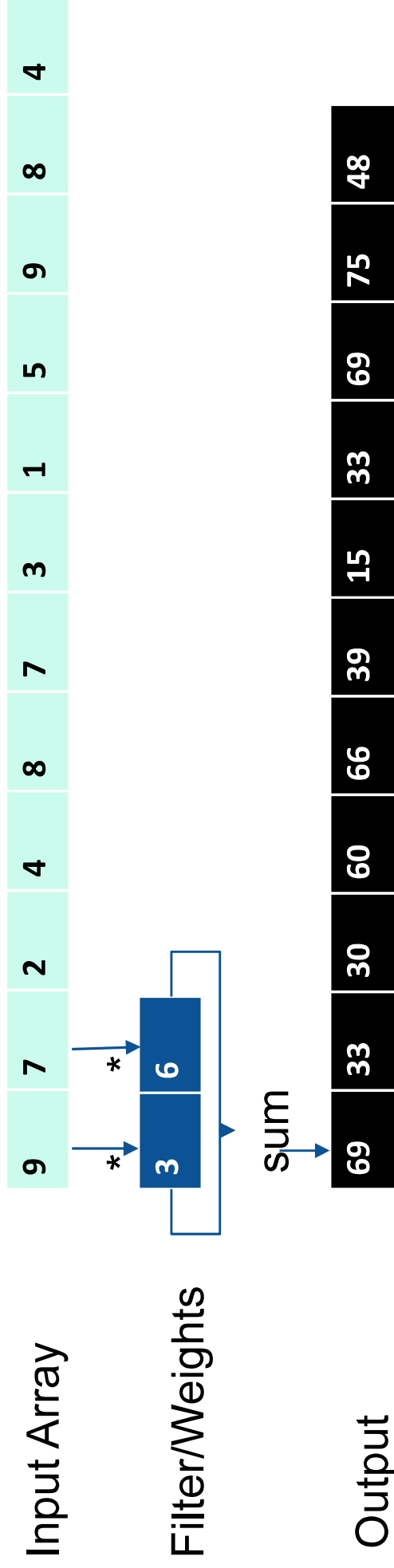


Fully-connected layer

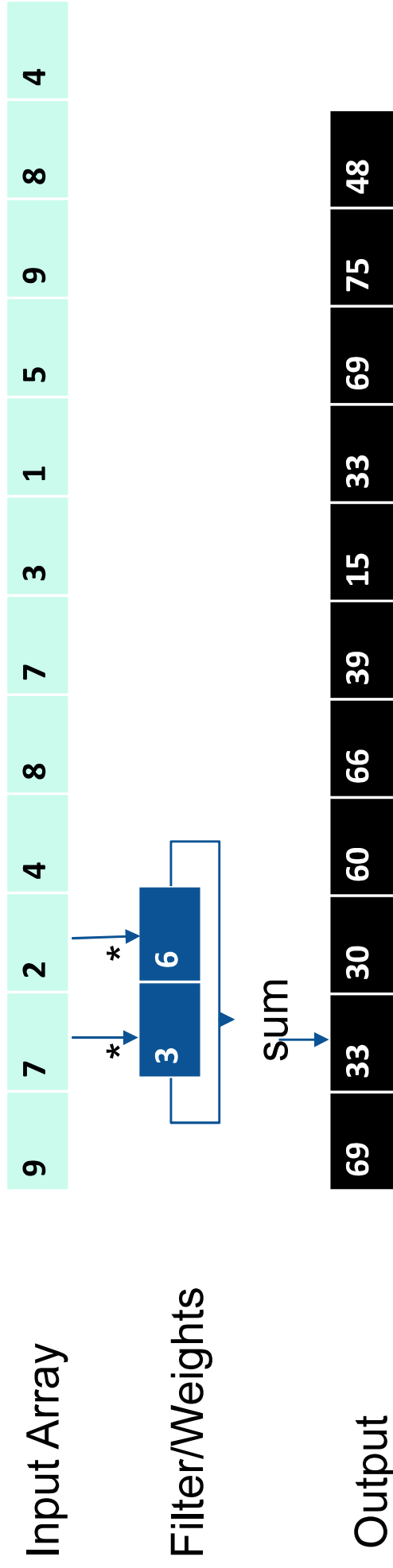
Convolutional Layer



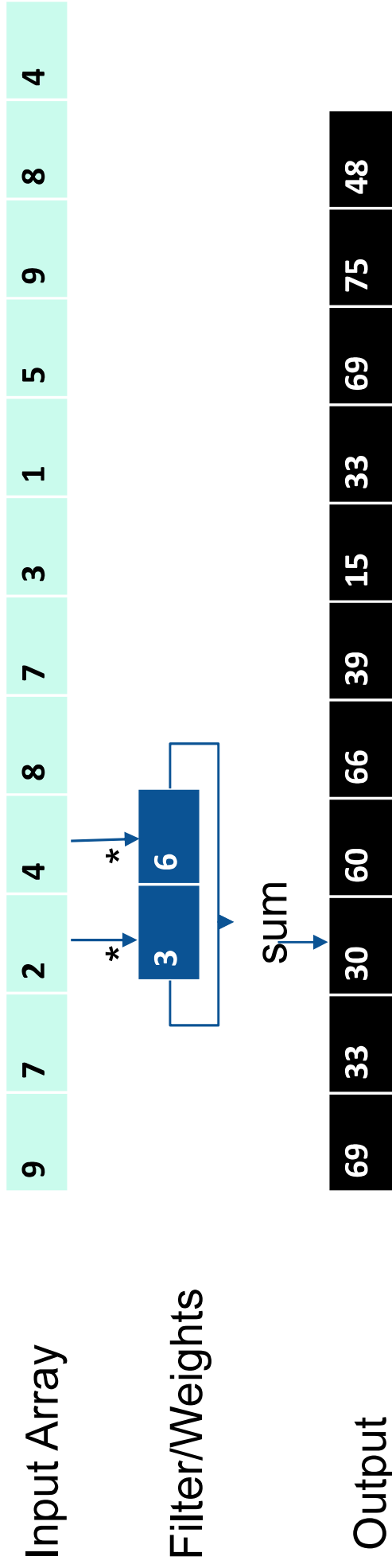
CNNs – Filter, Stride, Padding Example



CNNs – Filter, Stride, Padding Example



CNNs – Filter, Stride, Padding Example

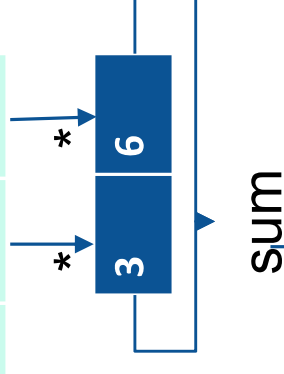


CNNs – Filter, Stride, Padding Example

Input Array

9	7	2	4	8	7	3	1	5	9	8	4
---	---	---	---	---	---	---	---	---	---	---	---

Filter/Weights
2x1

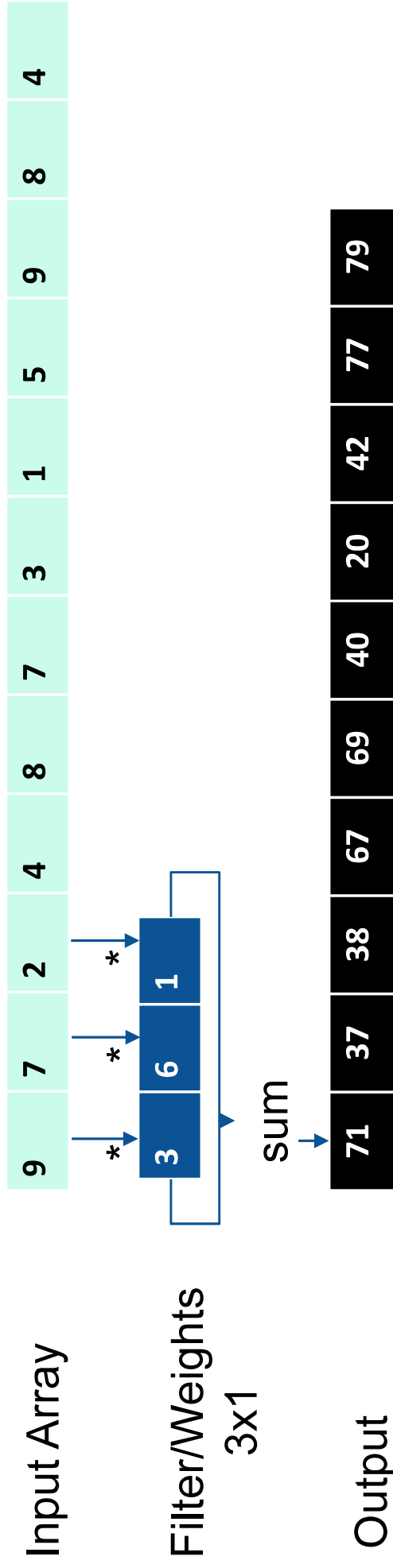


Output

69	33	30	60	66	39	15	33	69	75	48
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CNNs – Filter, Stride, Padding Example



CNNs – Filter, Stride, Padding Example

Input Array
12x1

9	7	2	4	8	7	3	1	5	9	8	4
---	---	---	---	---	---	---	---	---	---	---	---

Filter/Weights
3x1



Output
10x1

71	37	38	67	69	40	20	42	77	79
----	----	----	----	----	----	----	----	----	----



CNNs – Filter, Stride, Padding Example

Input Array
12x1

0	9	7	2	4	8	7	3	1	5	9	8	4	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---

Filter/Weights
3x1



Output
12x1

61	71	37	38	67	69	40	20	42	77	79	48
----	----	----	----	----	----	----	----	----	----	----	----



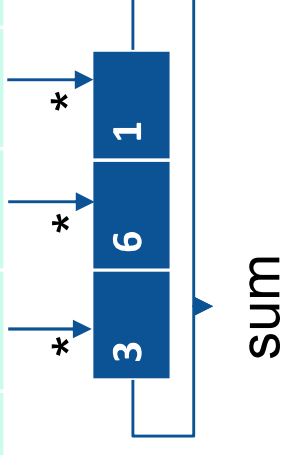
CNNs – Filter, Stride, Padding Example

Stride=3

Input Array
12x1

0	9	7	2	4	8	7	3	1	5	9	8	4	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---

Filter/Weights
3x1



Output

61			38			40			77				
----	--	--	----	--	--	----	--	--	----	--	--	--	--



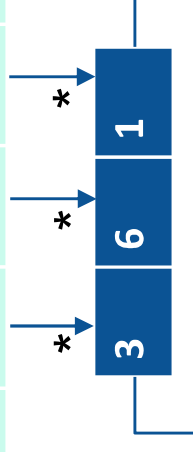
CNNs – Filter, Stride, Padding Example

Stride=3

Input Array
12x1

0	9	7	2	4	8	7	3	1	5	9	8	4	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---

Filter/Weights
3x1



sum

Output

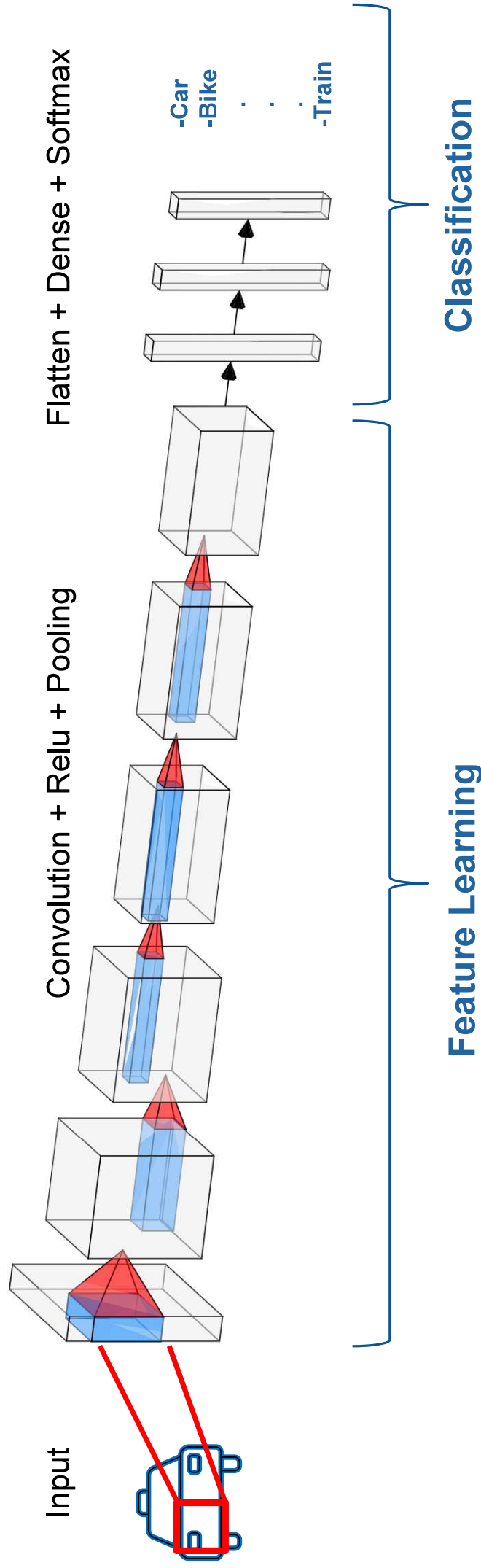
61			38				40						
----	--	--	----	--	--	--	----	--	--	--	--	--	--

Number of Output
Parameters

$$(N-F+2P)/S + 1 = 4$$



Convolutional Neural Networks

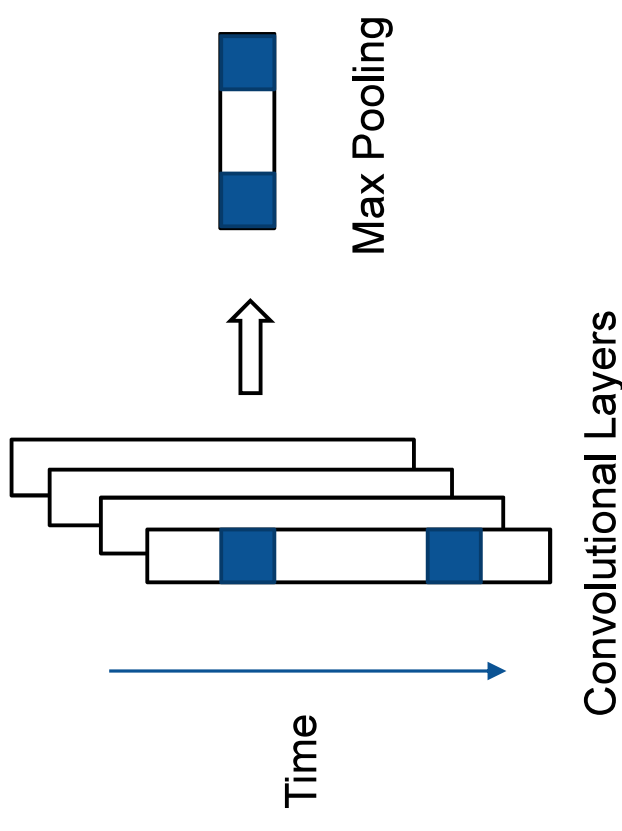


- The model learns to **extract a hierarchy of features**
- CNN has applied successfully both in 1D and 2D classification



Model Layers: Pooling

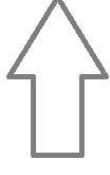
- **Pooling layers** are used for **downsampling**
- It reduces the number of parameters to learn
- It reduces overfitting
- It can also result in **invariance**
 - Max pooling
 - Average pooling
 - L2 norm pooling
 - Stochastic pooling
 - Spectral pooling



Model Layers: Flatten

- **Flattening** is converting the data into a 1-dimensional array for inputting it to the next layer.
- We **flatten the output of the convolutional layers** to create a single long feature vector.
- And it is connected to the final classification model, which is called a fully-connected layer.

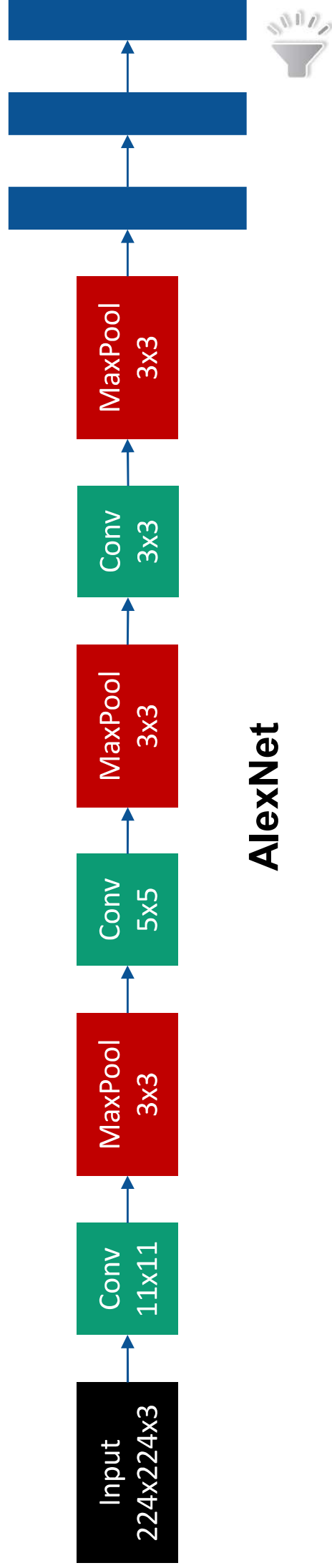
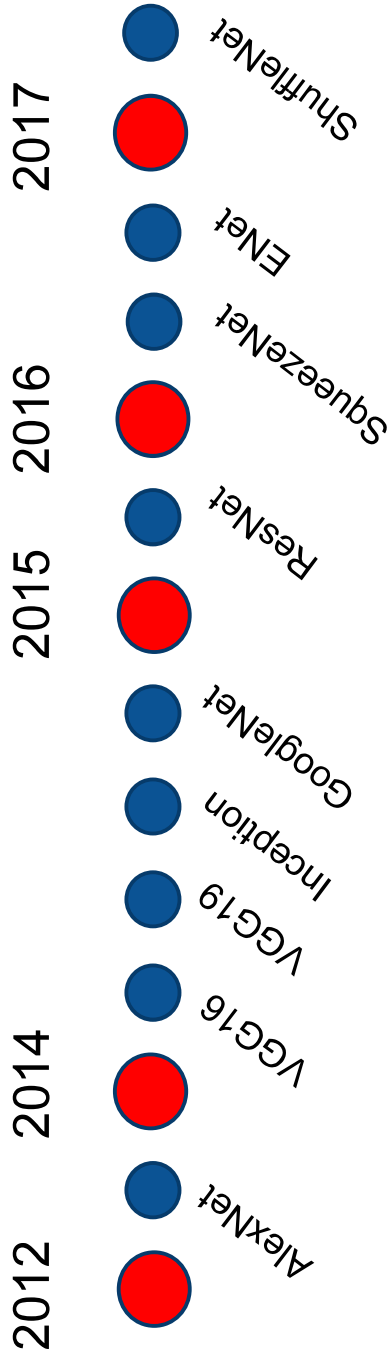
1	1	0
4	2	1
0	2	1



1	1	0	4	2	1	0	2	1
---	---	---	---	---	---	---	---	---



Classic CNN Architectures



Summary

- CNNs have been proven very efficient in computer vision and it is one of the most successful application of Deep Learning
- CNNs are more efficient than a Multi-layer Perceptron architecture which is fully connected
- They exploit that fact of extracting local features in a hierarchical way
- Training in CNN can be more challenging than Multi-layer Perceptron



References

- Ravi et al. Deep Learning for Health Informatics, IEEE Journal of Biomedical and Health Informatics, 21(1), 2017
- Kamath, Deep Learning for NLP Applications, Springer, 2019
- Foster, Generative Deep Learning – Teaching Machines to Paint, Write, Compose and Play, O'Reilly, 2019
- <https://en.wikipedia.org/wiki/Convolution>