

Distributed Algorithms for Local Potential Problems



Francesco d'Amore

Joint work with [A. Balliu](#), [T. Boudier](#), [D. Olivetti](#), [G. Schmid](#), and [J. Suomela](#)

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The result

Theorem

For any local potential problem Π , there exists a randomized LOCAL algorithm that solves Π with high probability in time $O(\log^6 n)$.

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derandomization [Ghaffari, Harris, and Kuhn, FOCS '18]
+
network decomposition [Ghaffari and Grunau, FOCS '24]

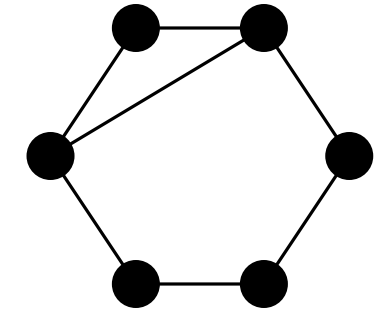
Corollary:

For any local potential problem Π , there exists a deterministic LOCAL algorithm that solves Π in time $O(\log^8 n \text{ poly}(\log \log n))$.

Locally Optimal Cut (LOC)

Input:

- graph $G = (V, E)$
- two colors red and green



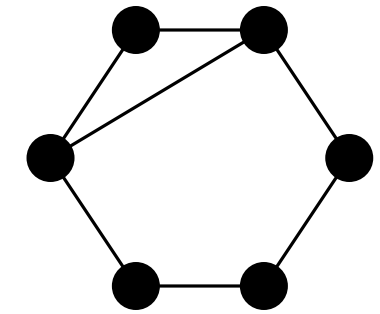
Locally Optimal Cut (LOC)

Input:

- graph $G = (V, E)$
- two colors **red** and **green**

Output:

- a (not necessarily proper) 2-coloring $c: V \rightarrow \{\text{red}, \text{green}\}$ of G
- for each $v \in V$, at least $\geq \deg(v)/2$ neighbors of different color (w.r.t. v)



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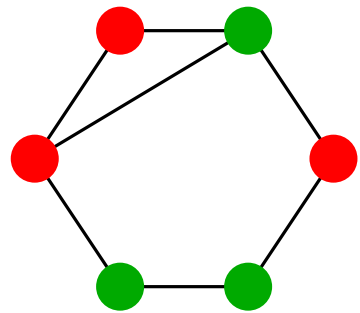
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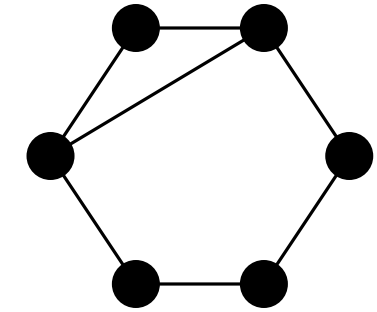
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—————→ *locally checkable*



valid solution



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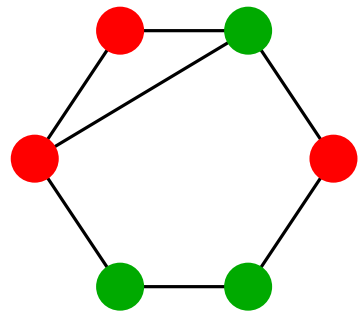
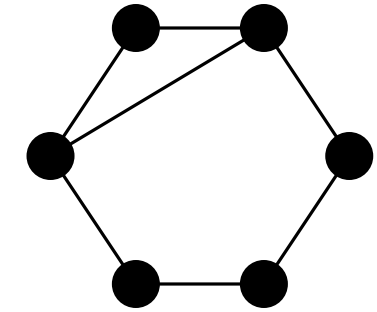
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2-*apx* of MAX-CUT (locally optimal)

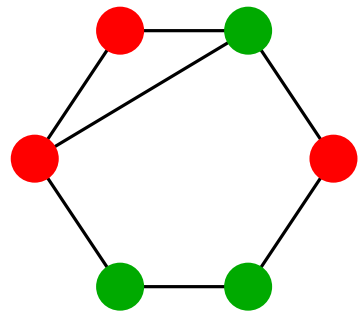
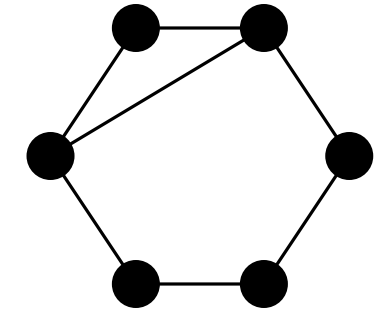
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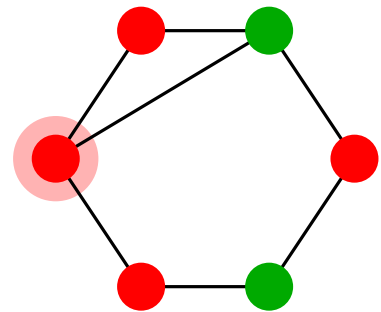
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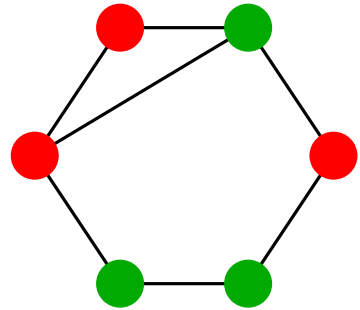
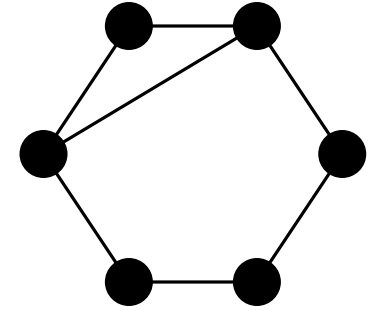
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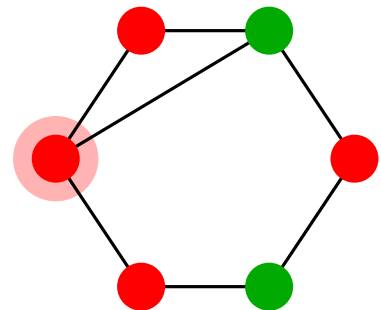
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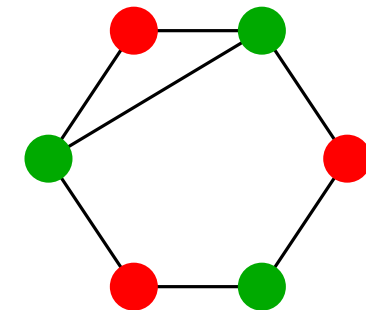
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invalid solution

fixing procedure
 \longrightarrow
flip color of invalid node



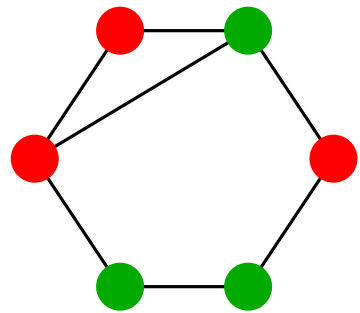
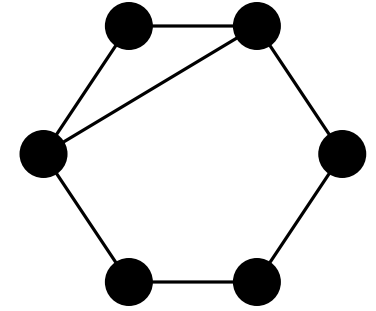
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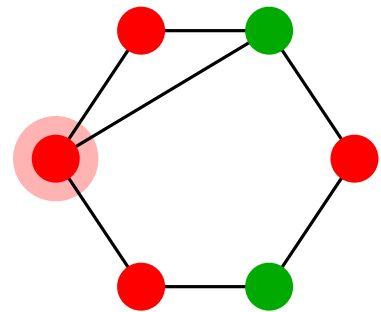
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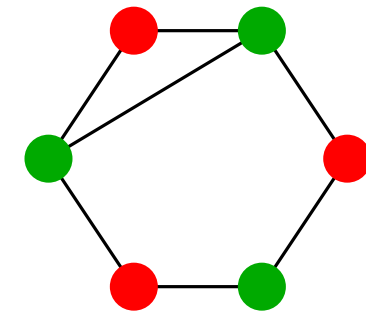
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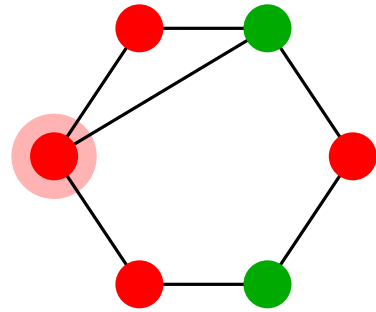
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Question: can we *always* solve the problem?

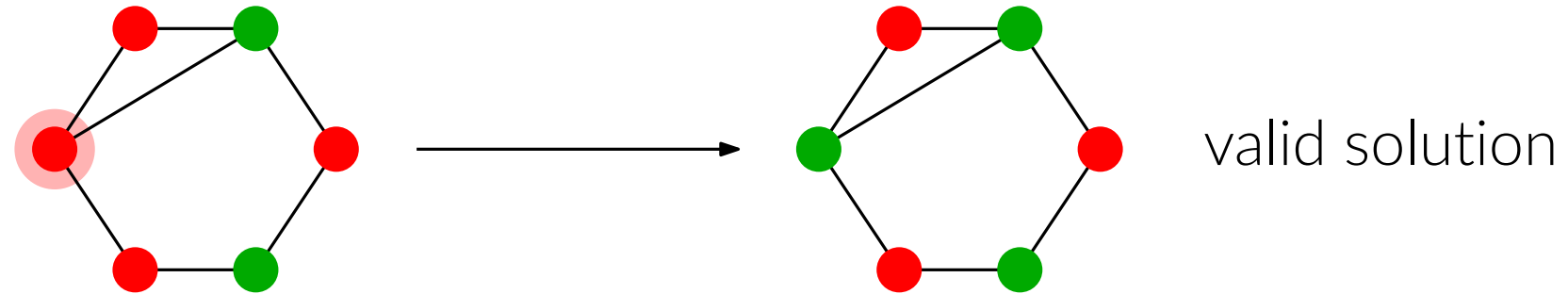
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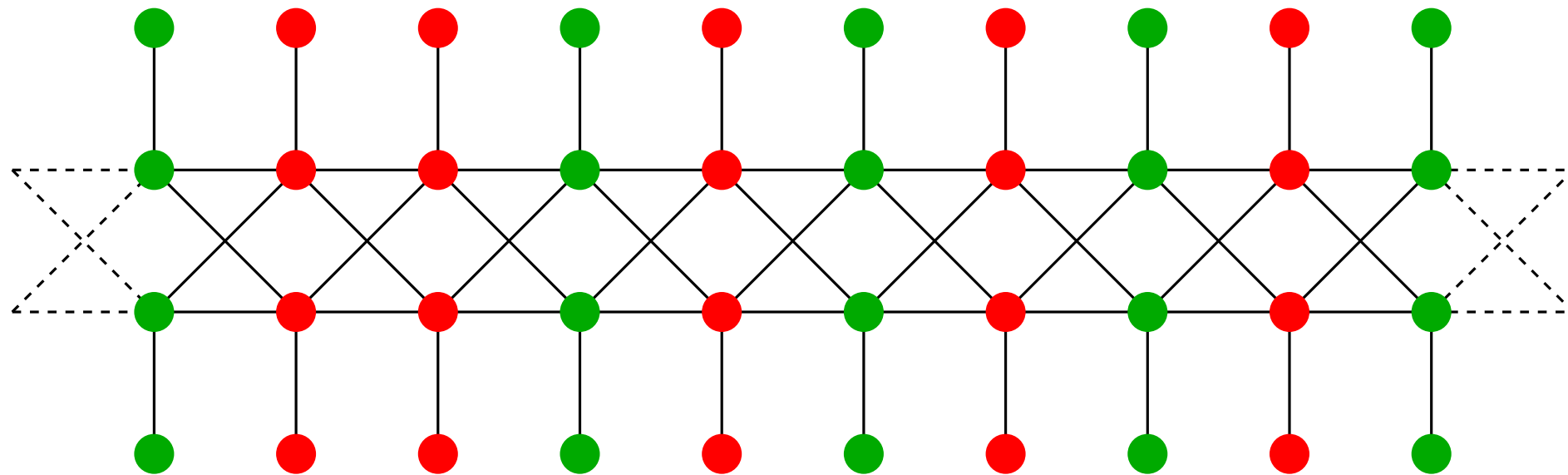
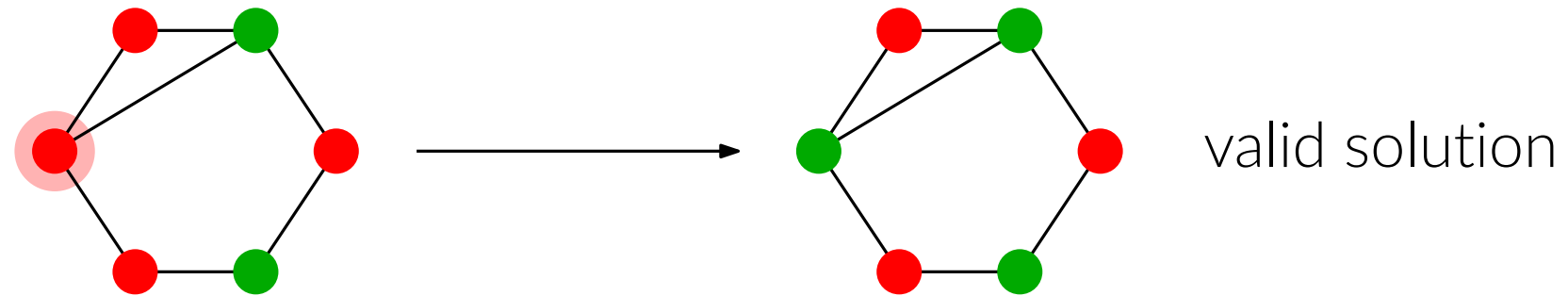
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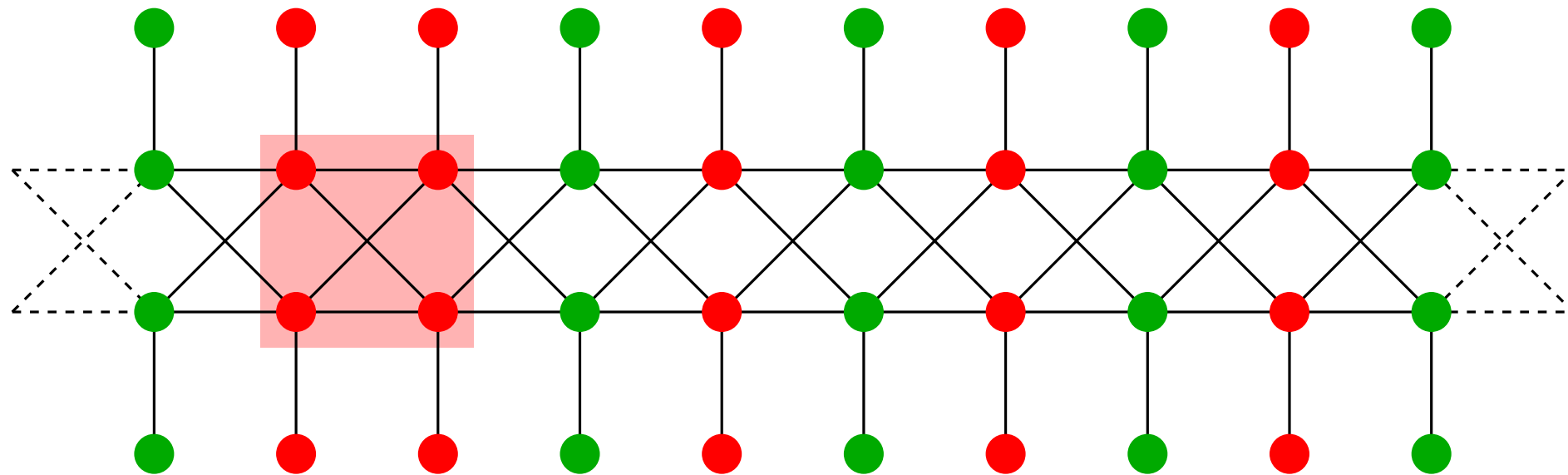
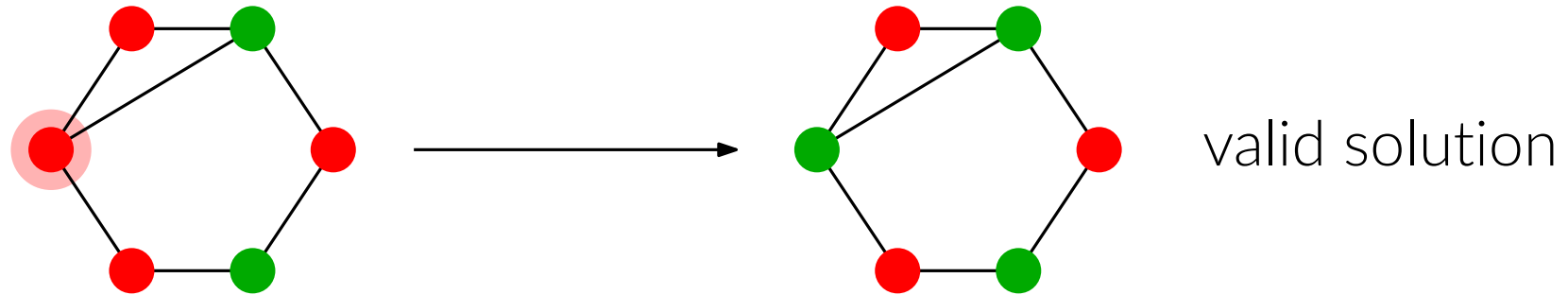
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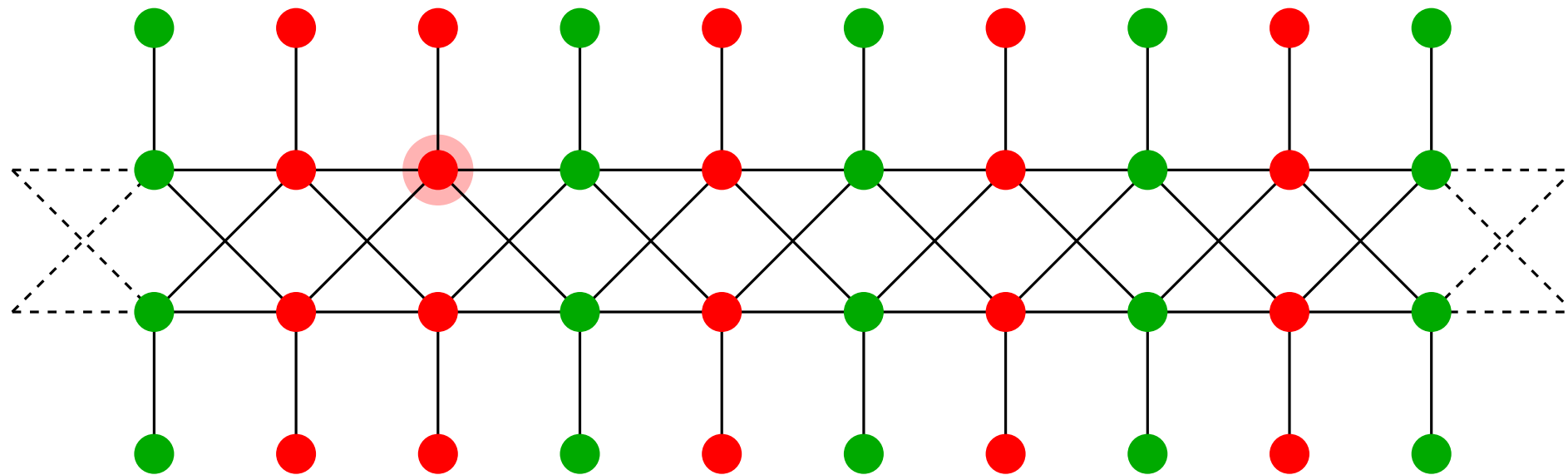
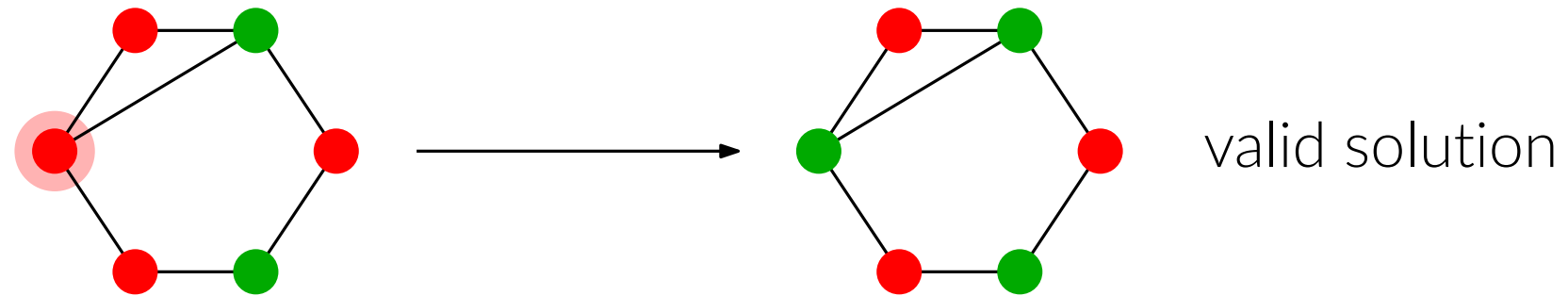
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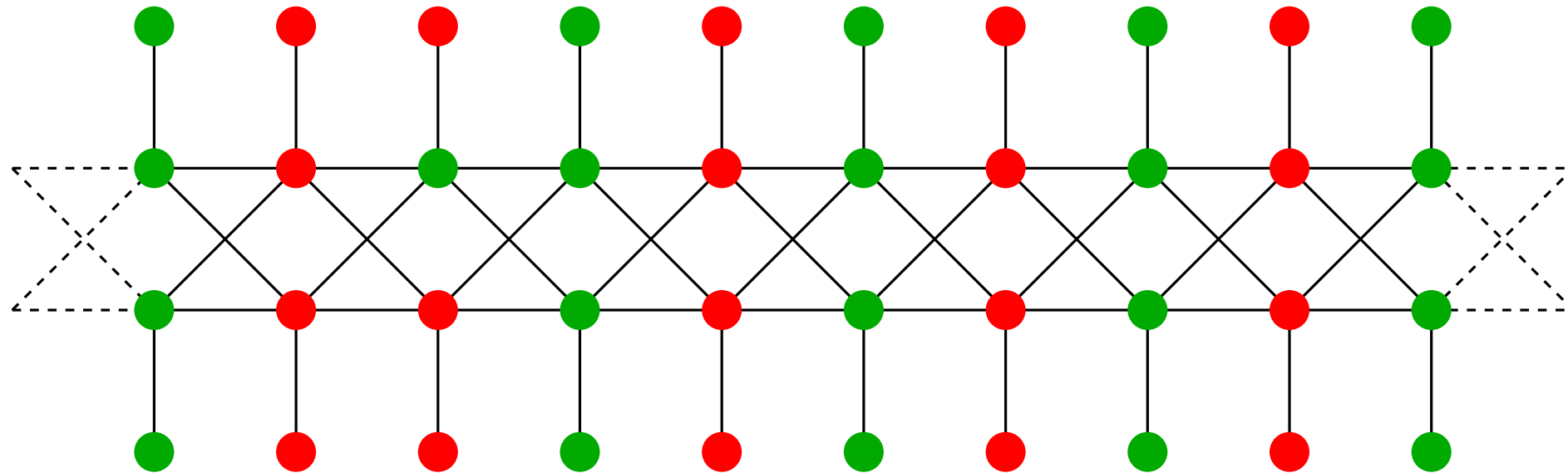
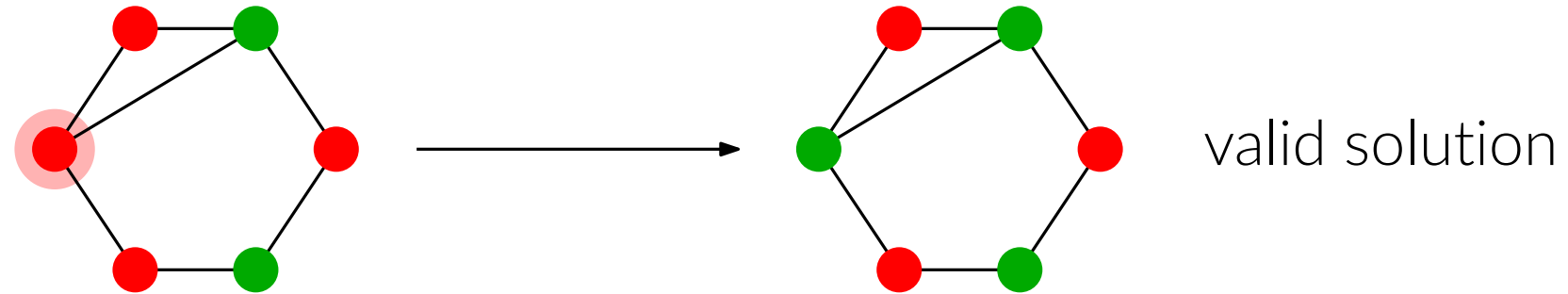
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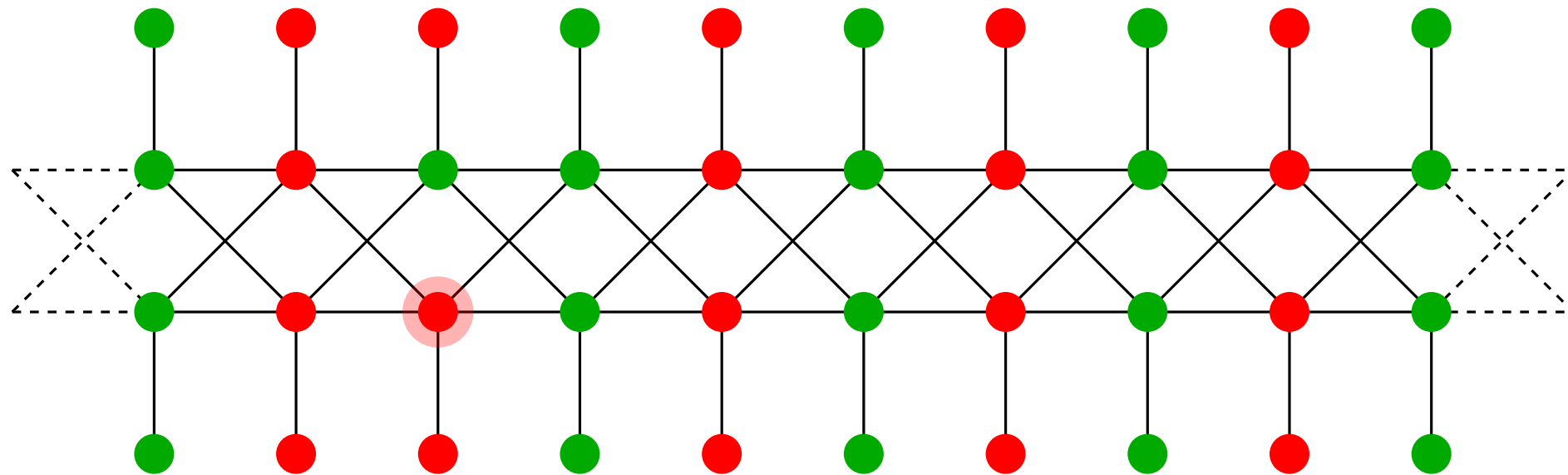
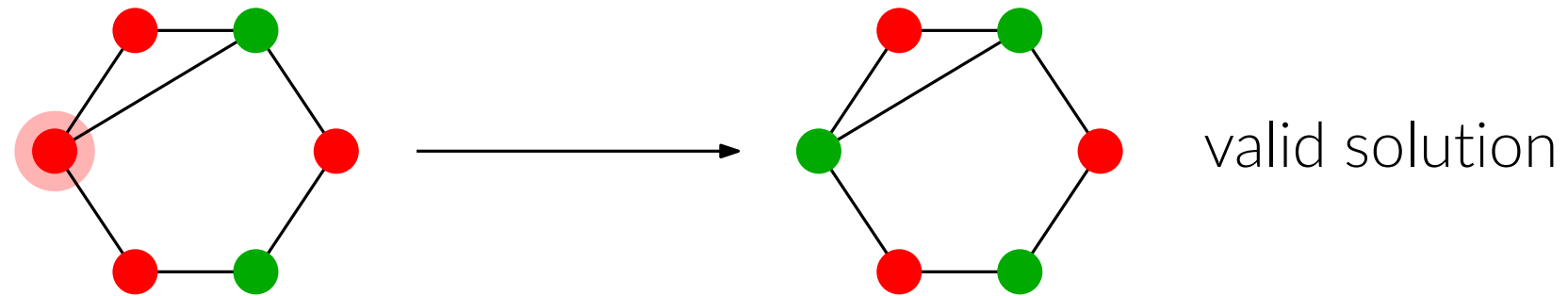
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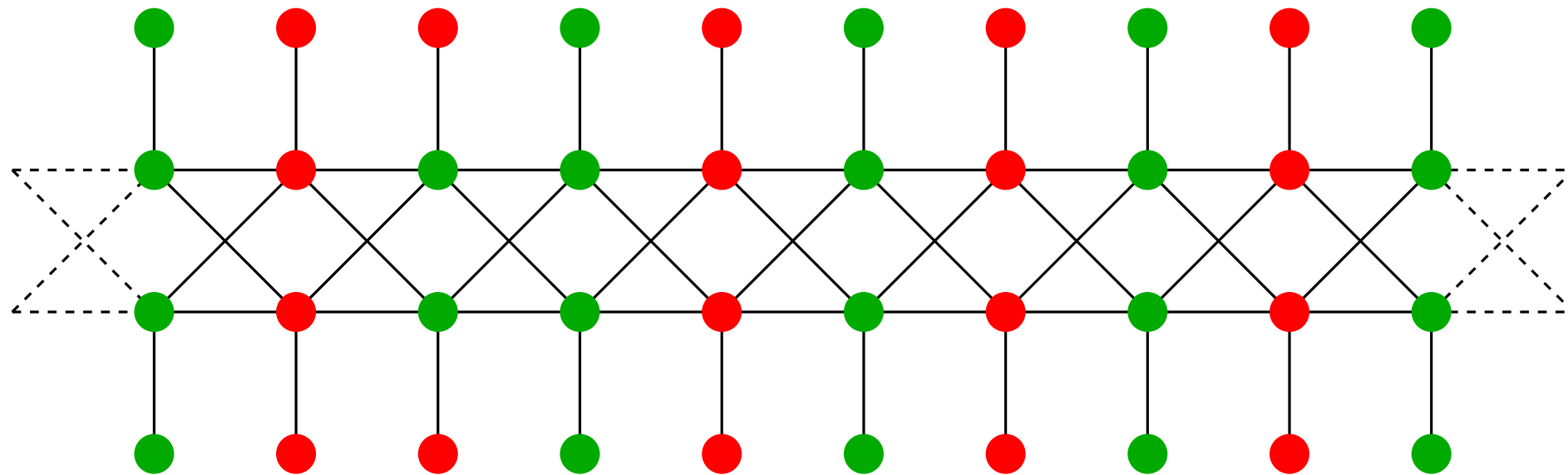
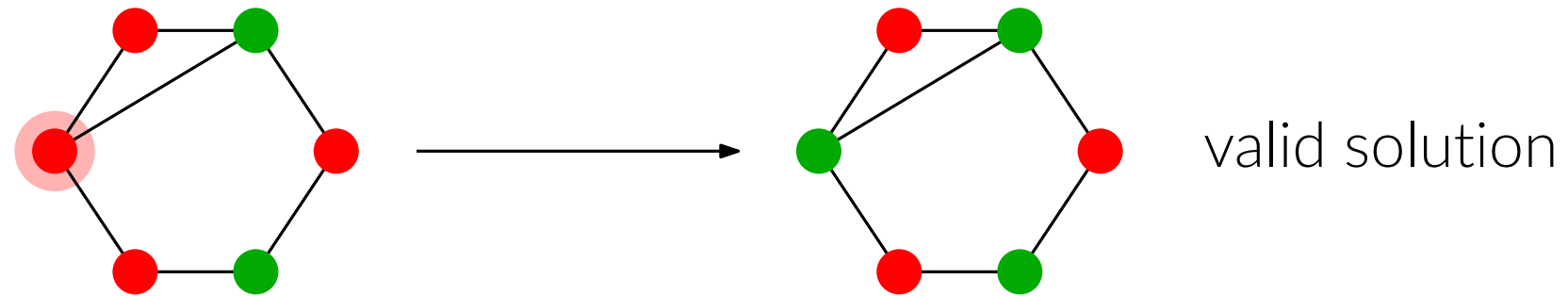
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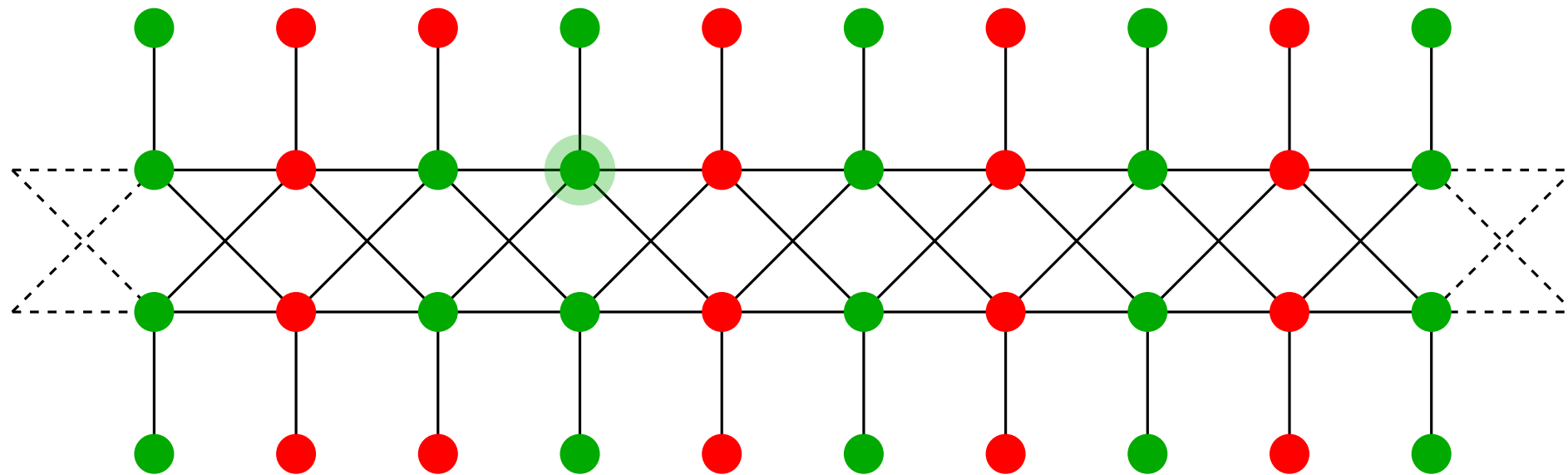
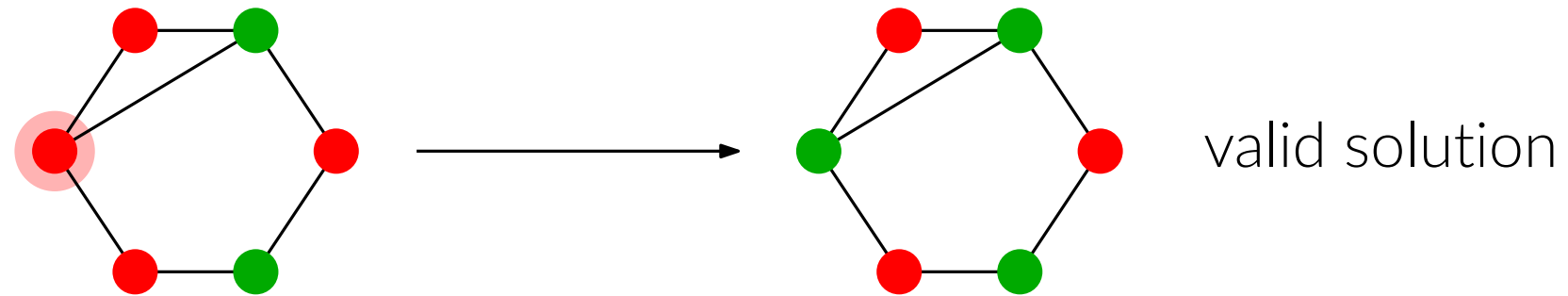
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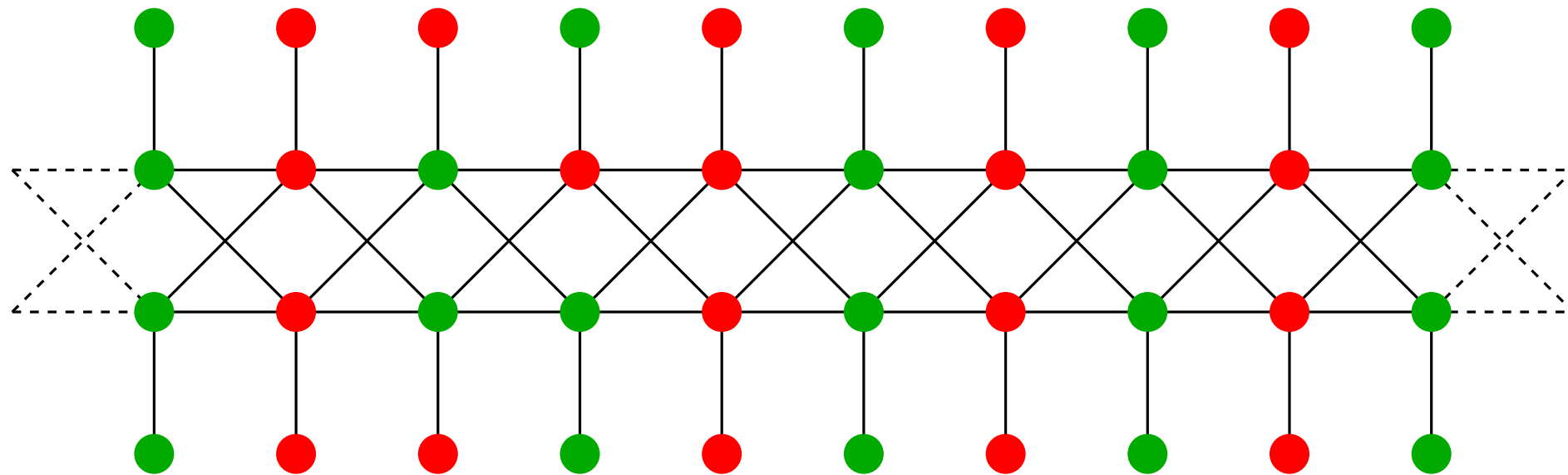
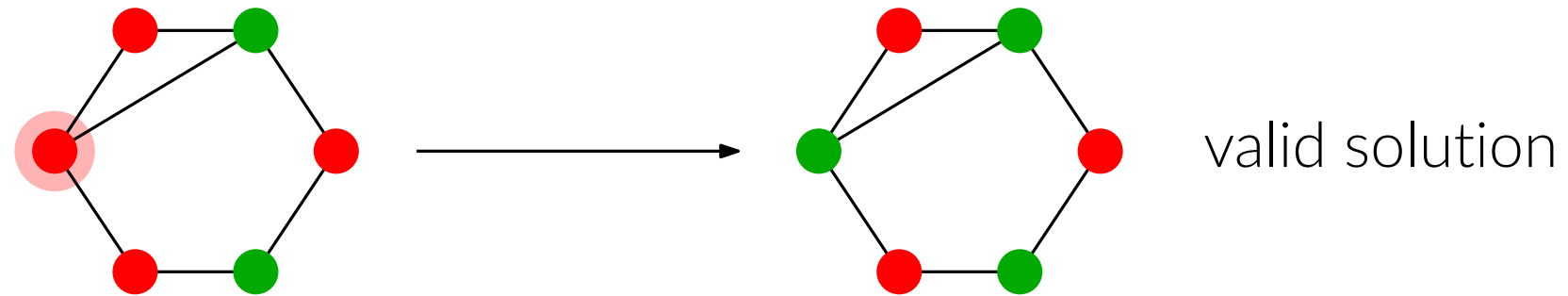
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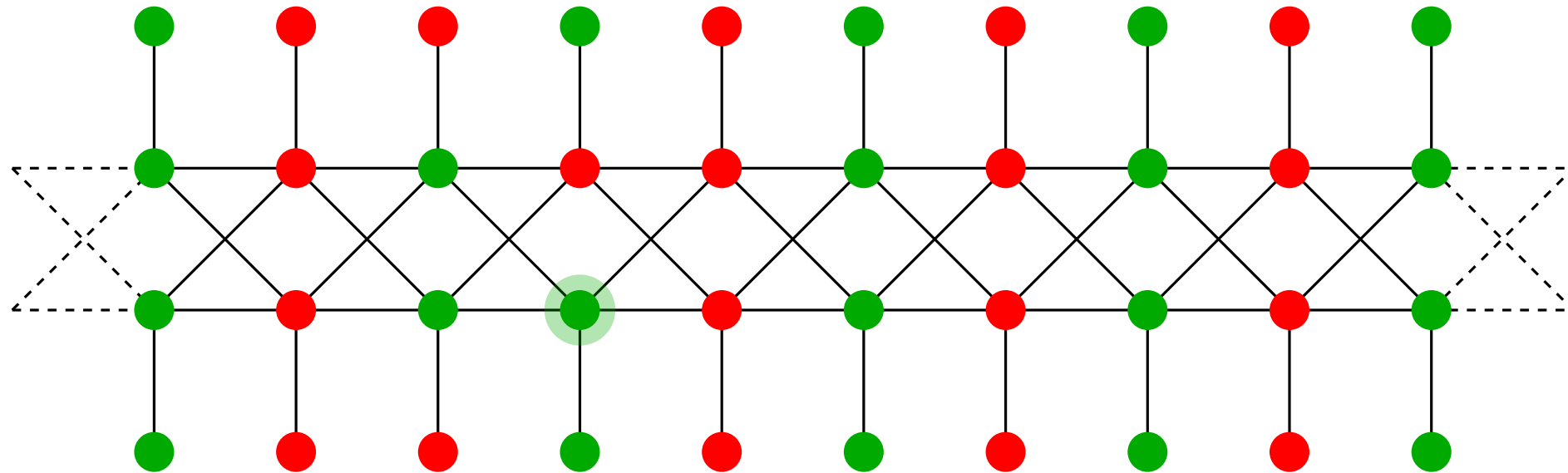
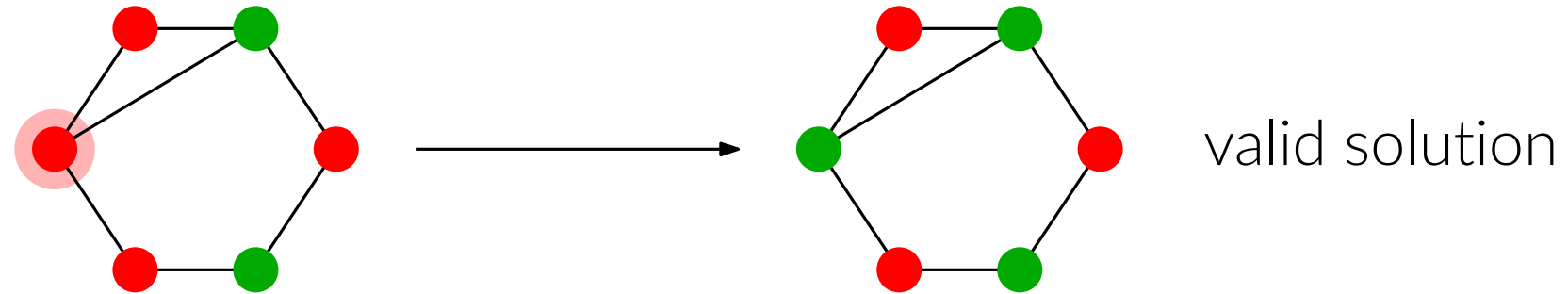
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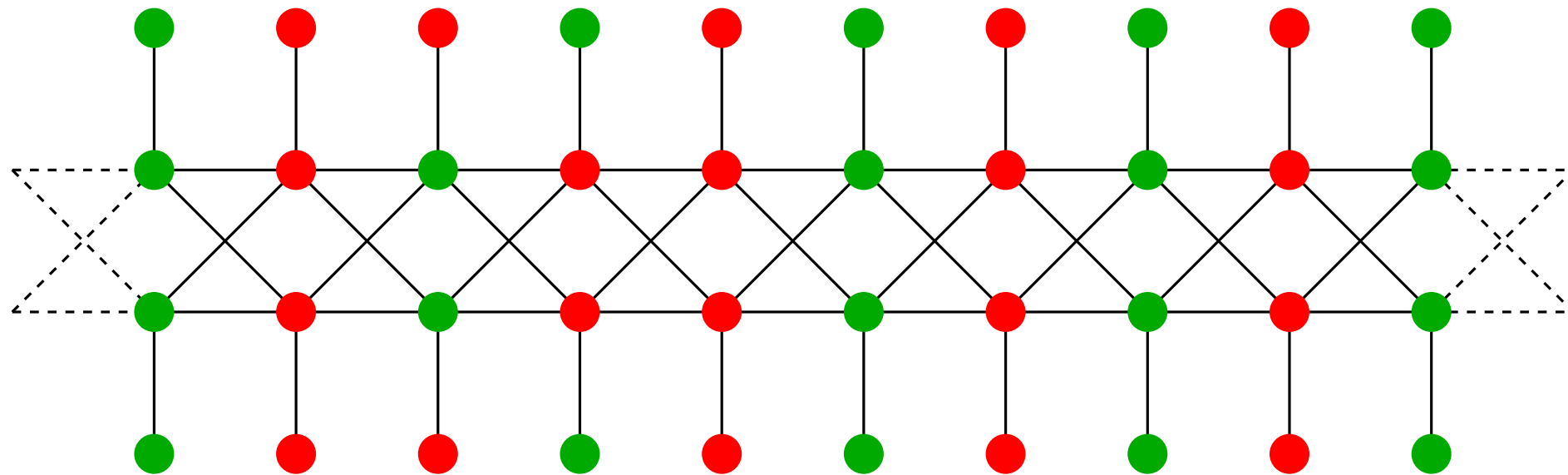
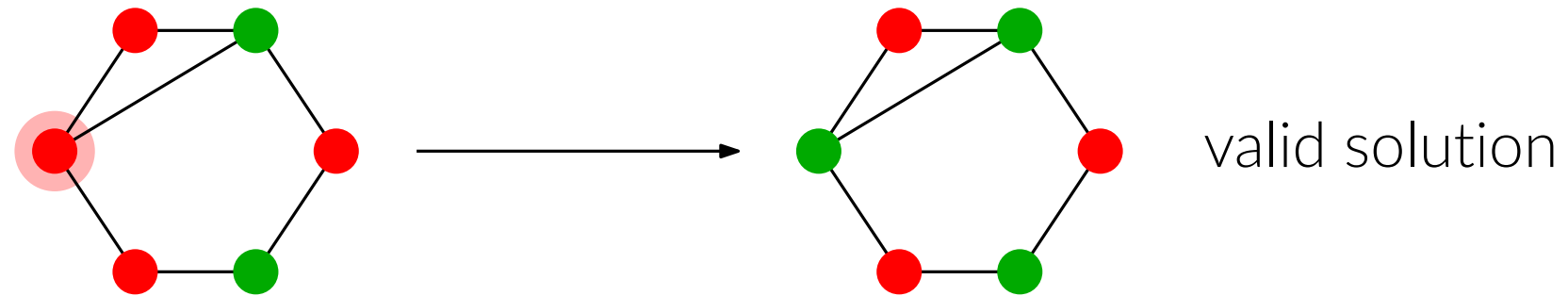
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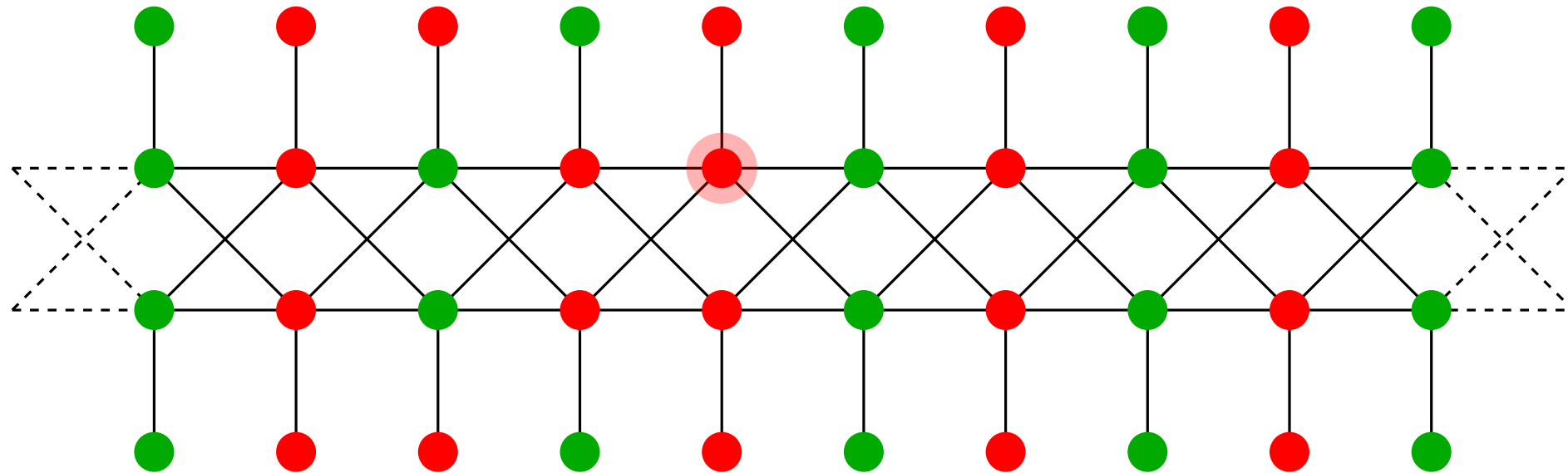
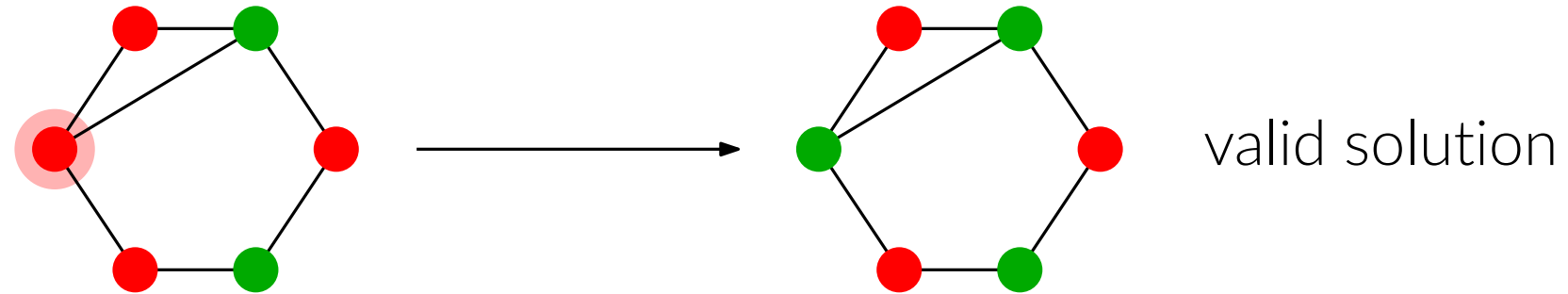
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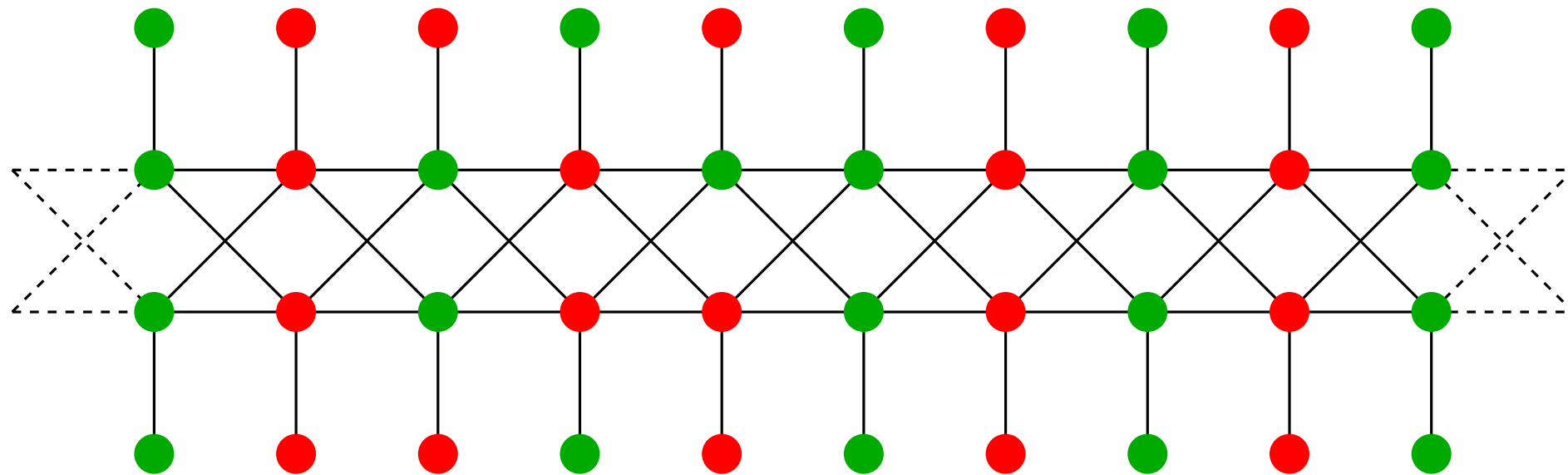
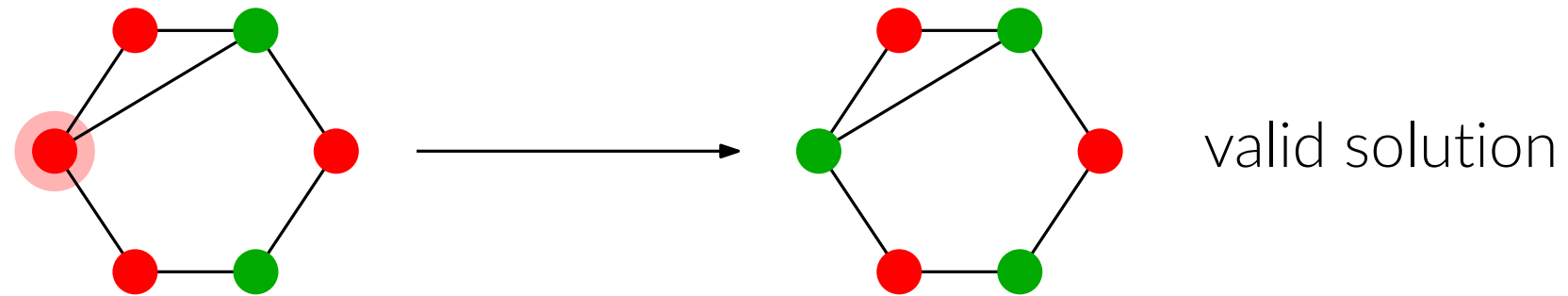
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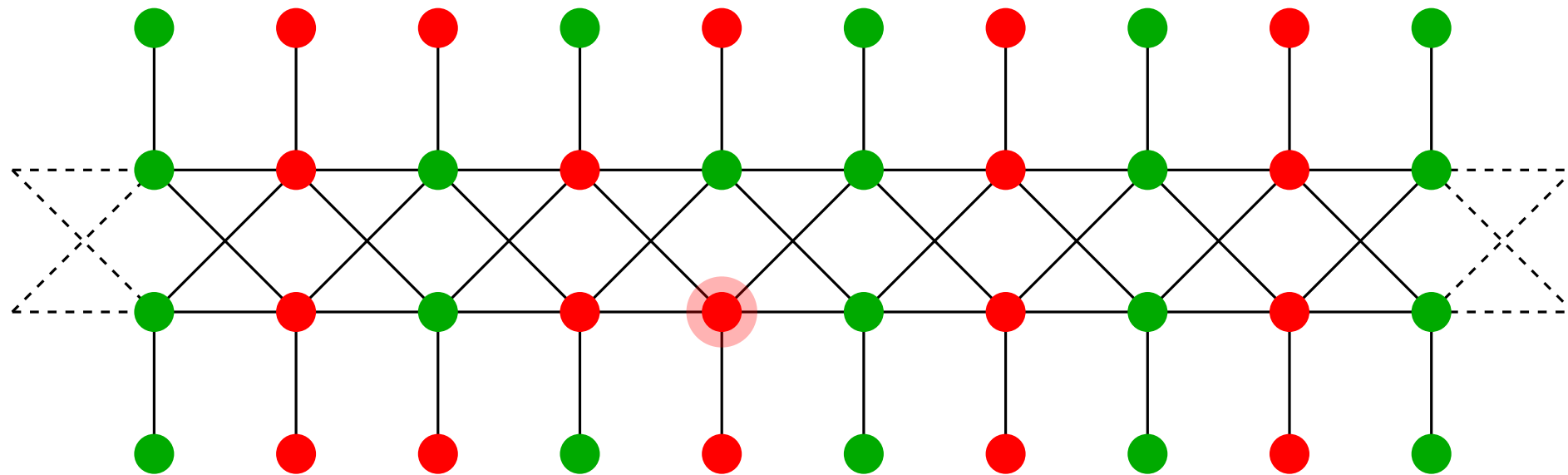
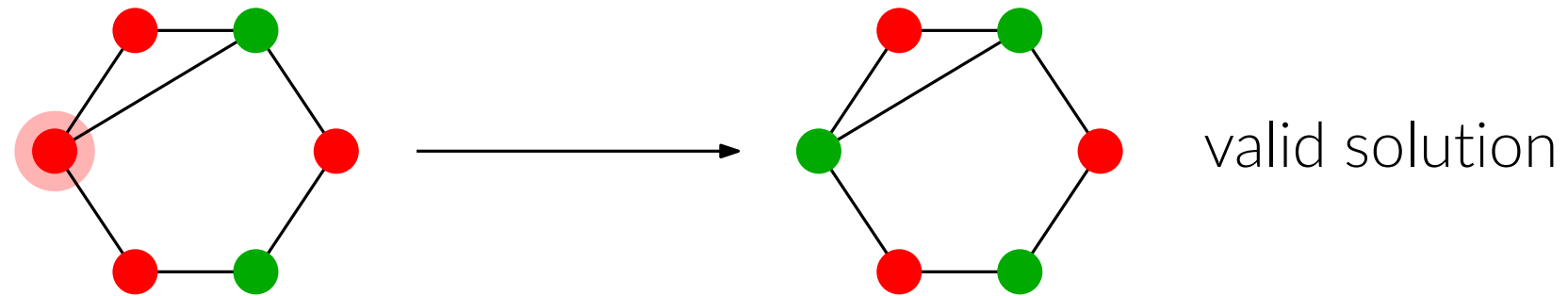
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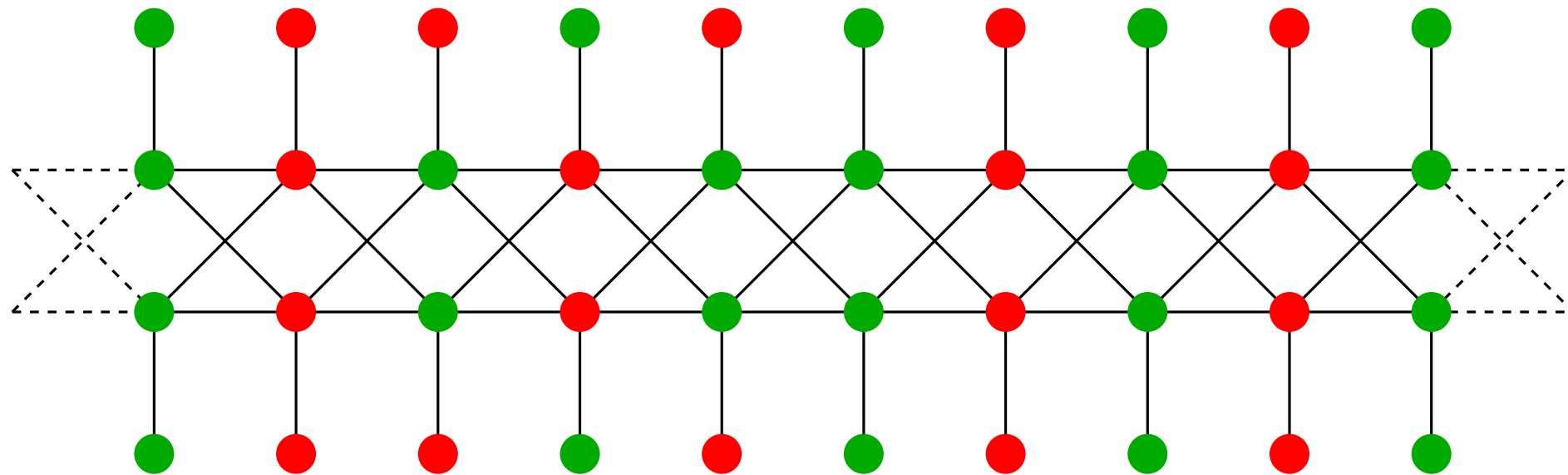
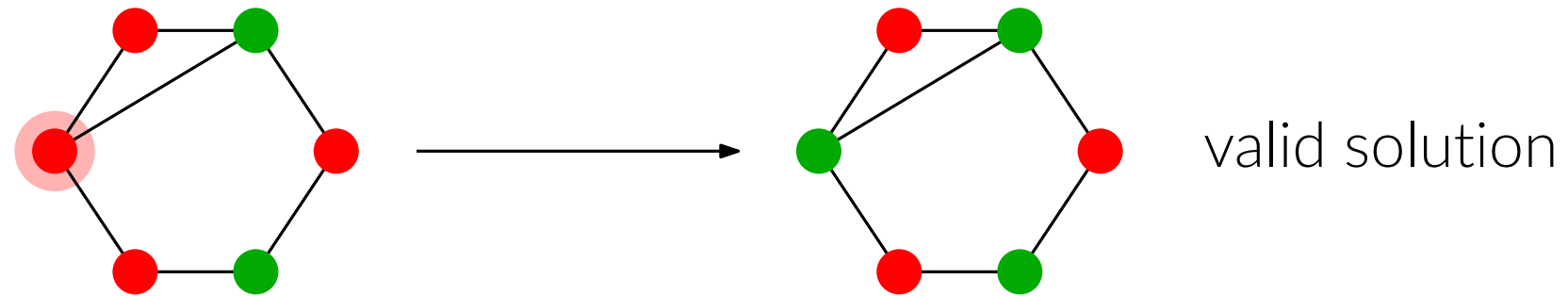
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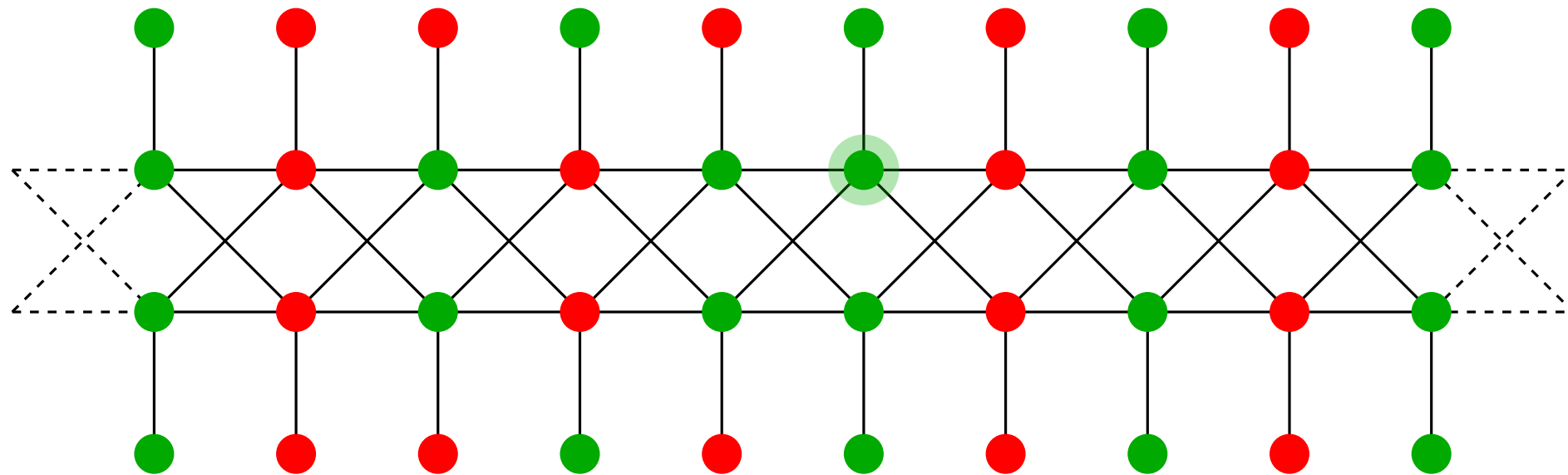
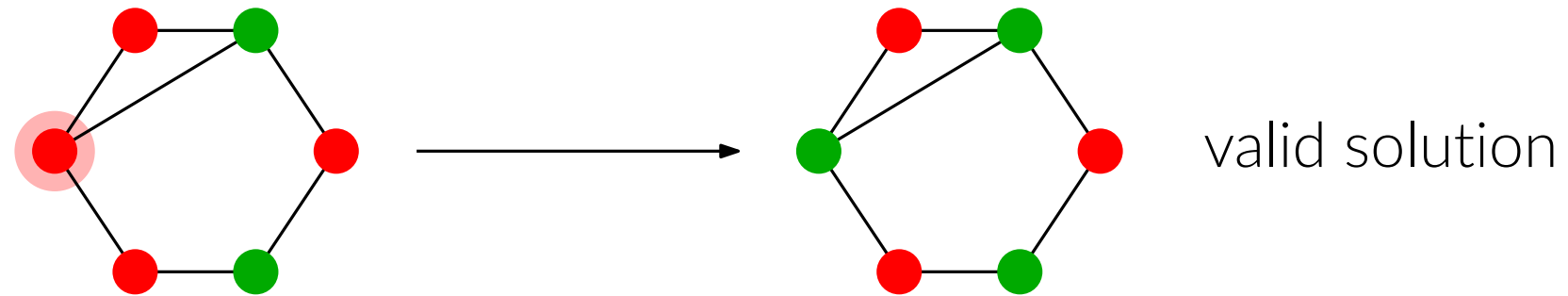
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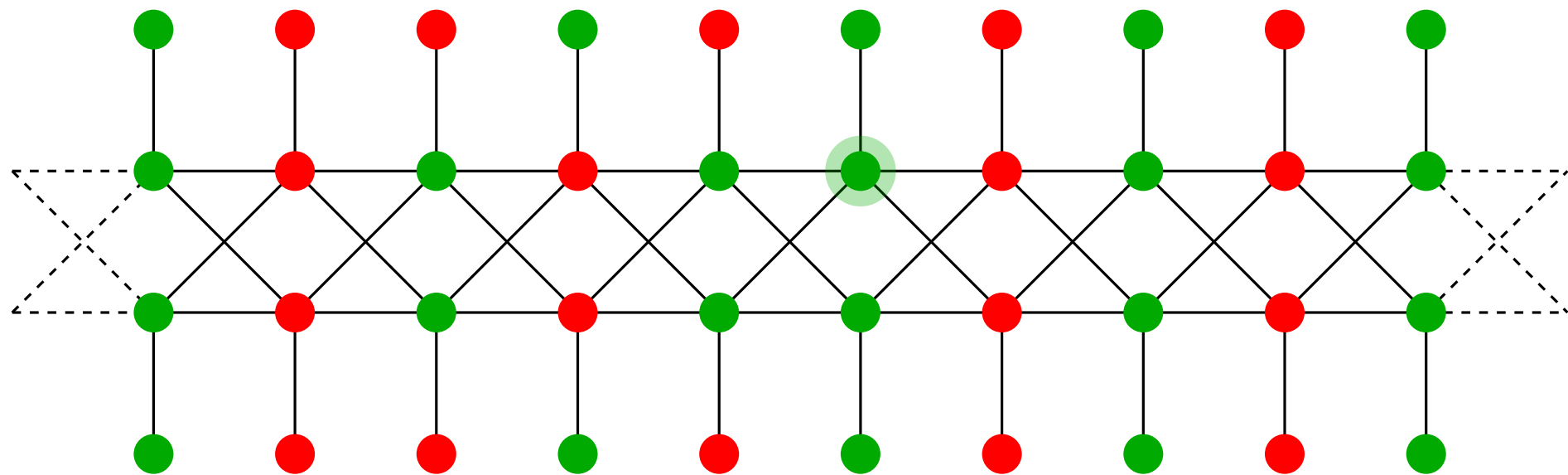
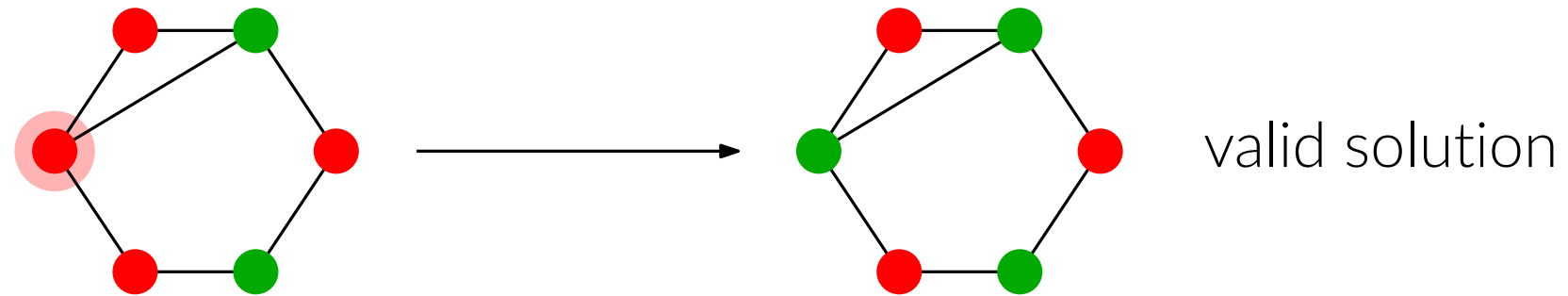
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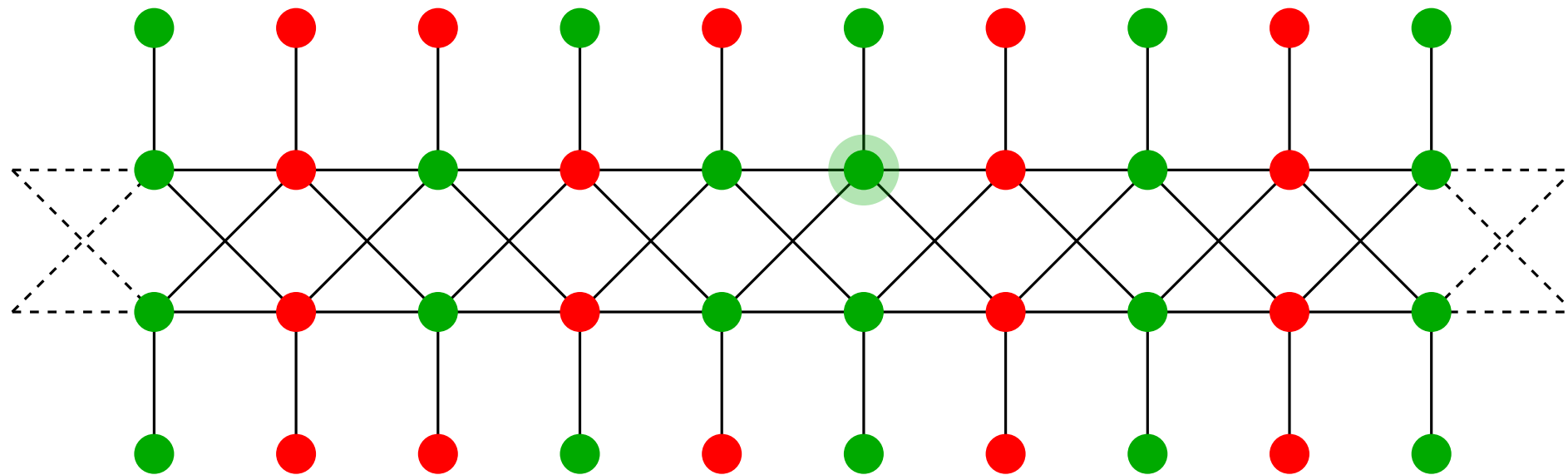
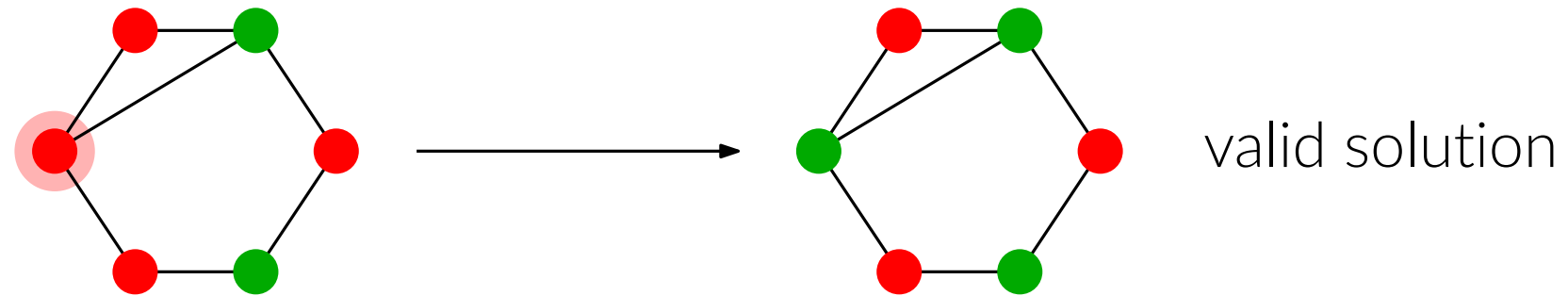
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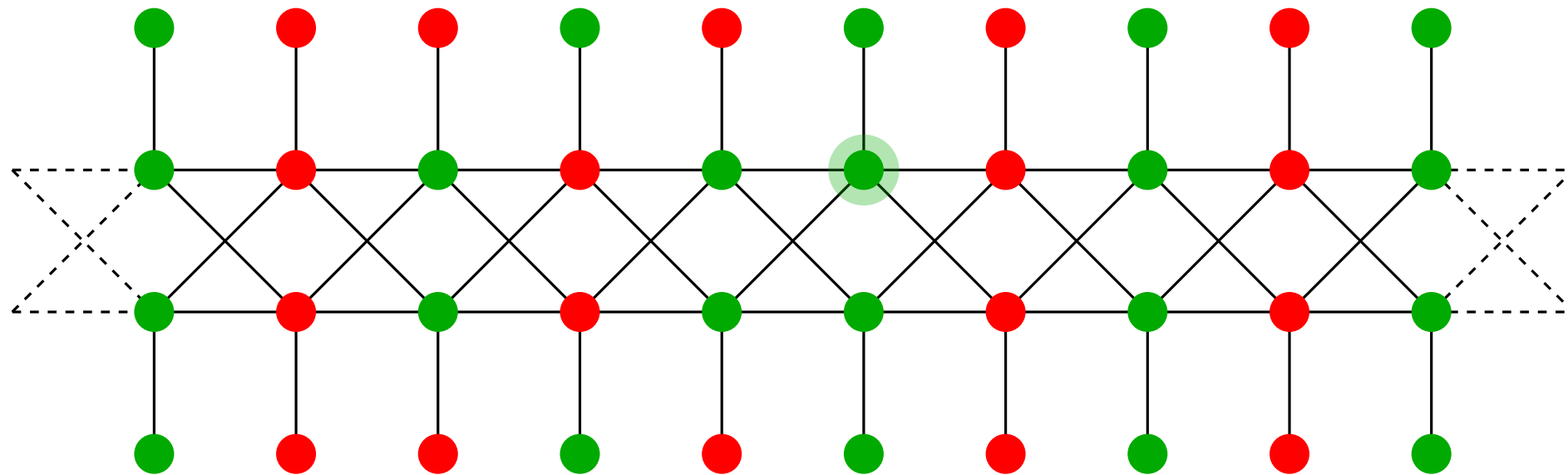
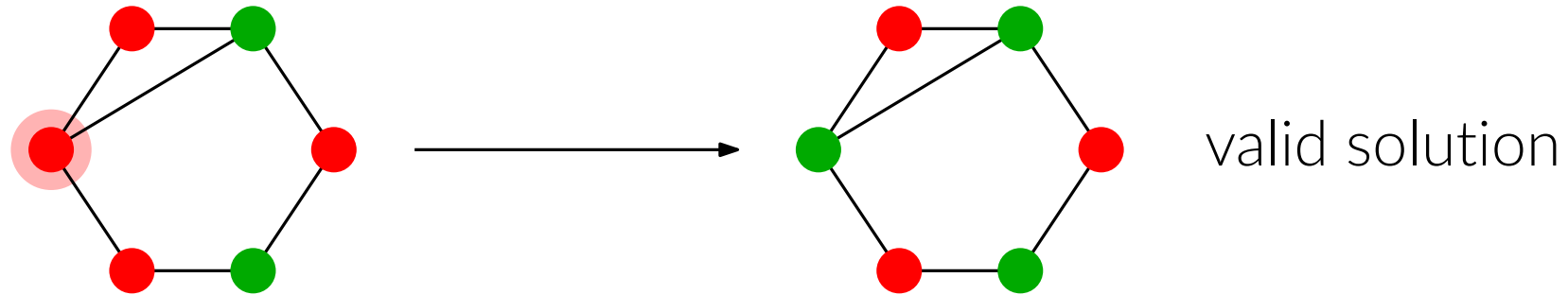
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- **Convergence?** Potential function!

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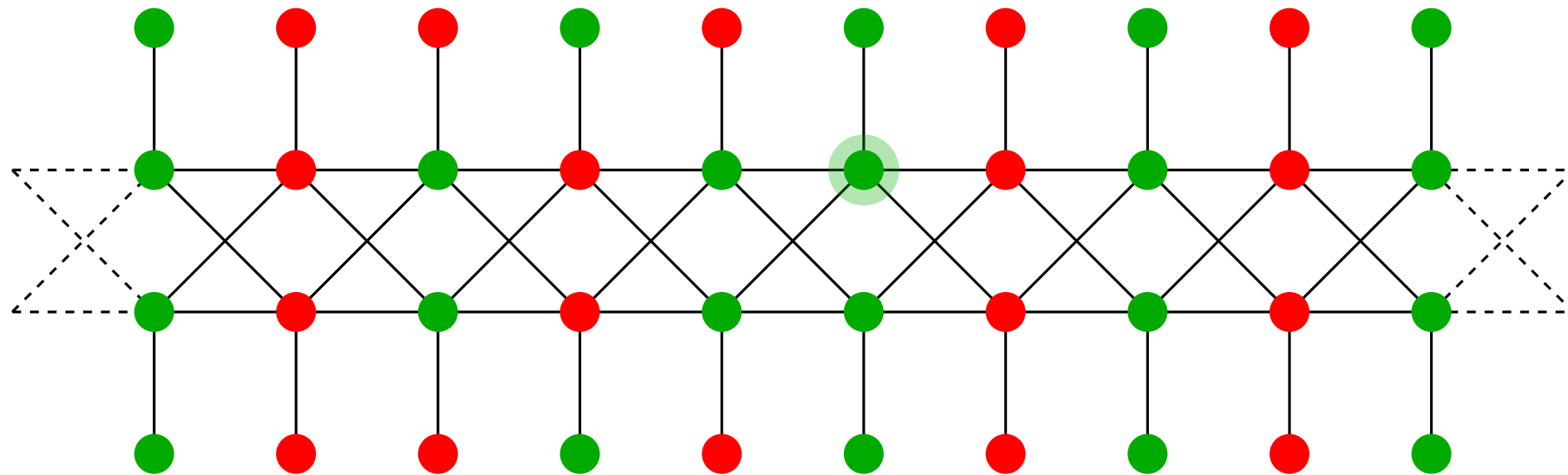
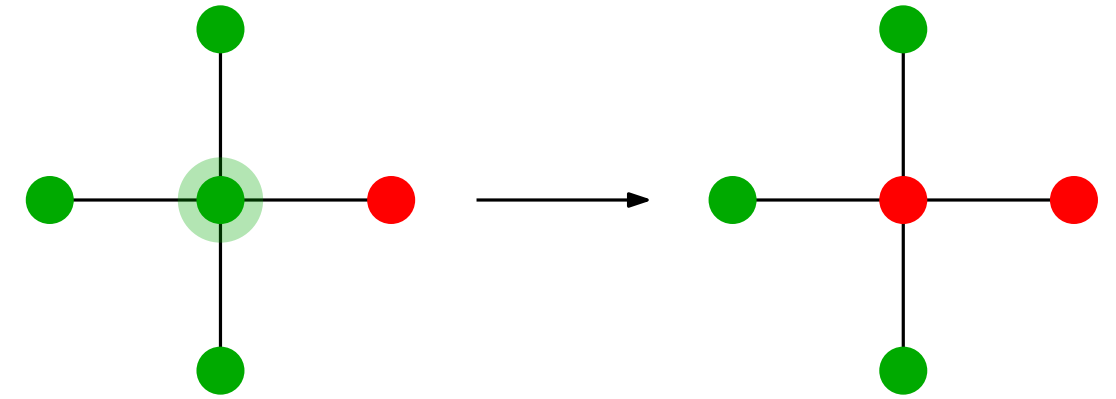
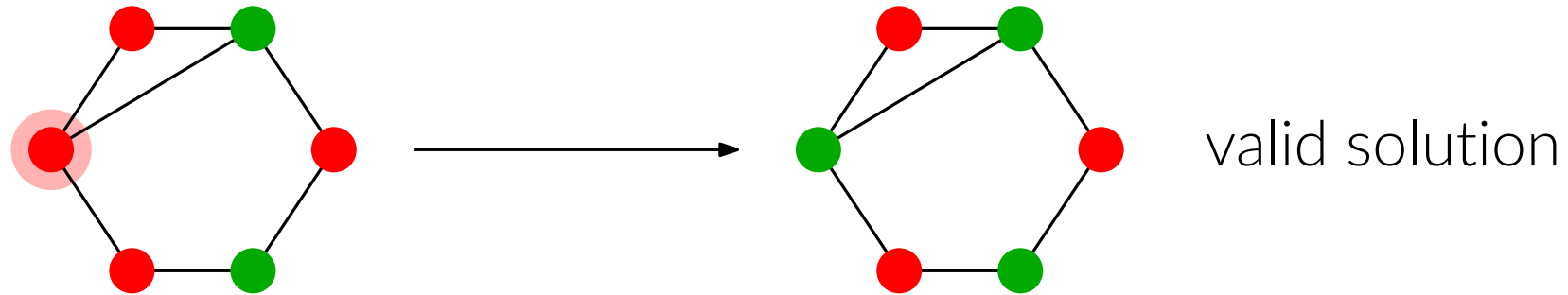
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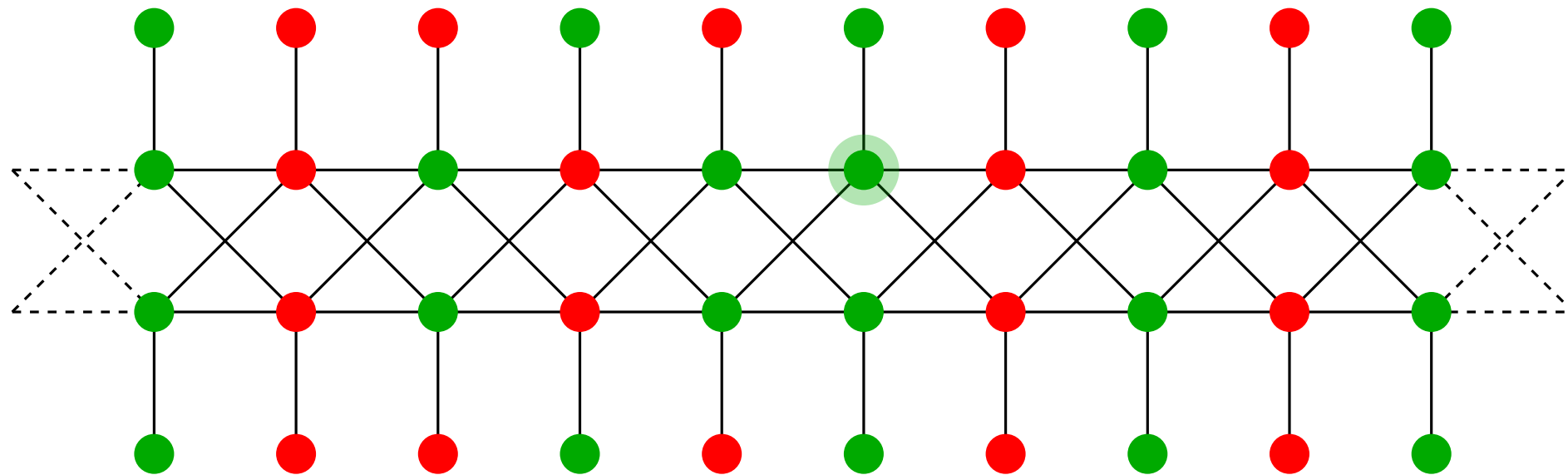
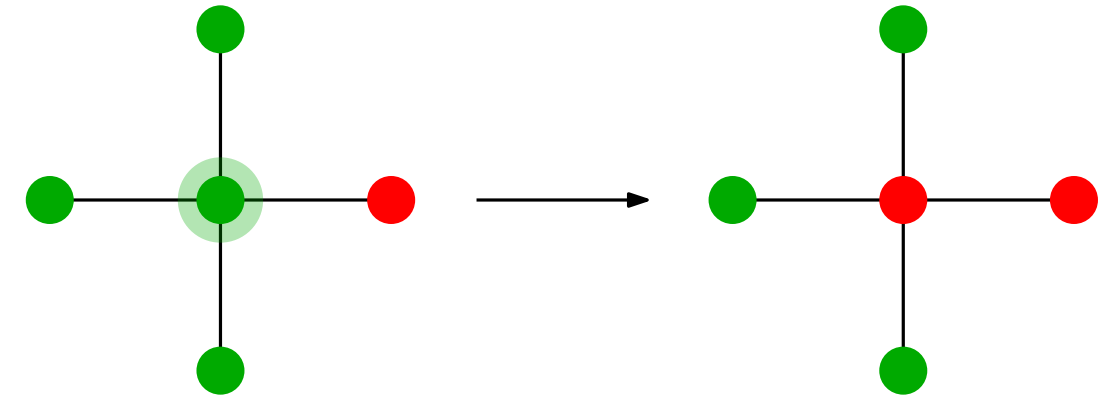
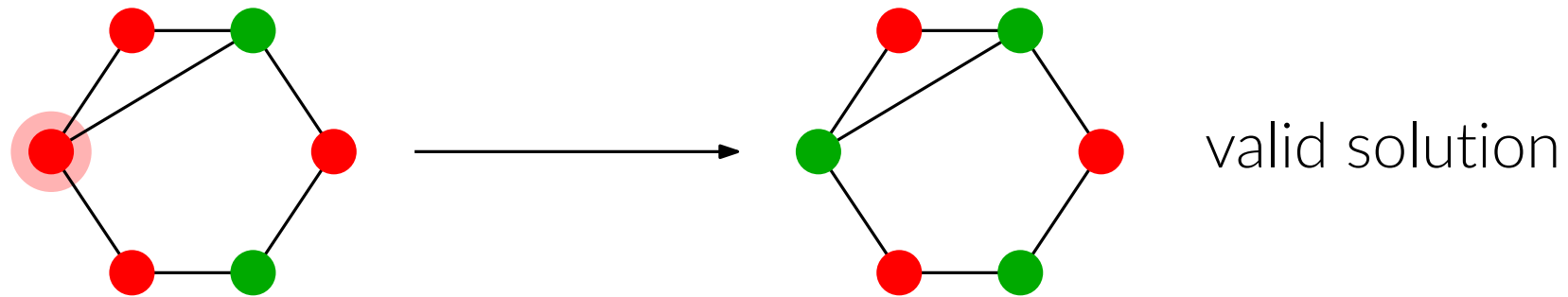
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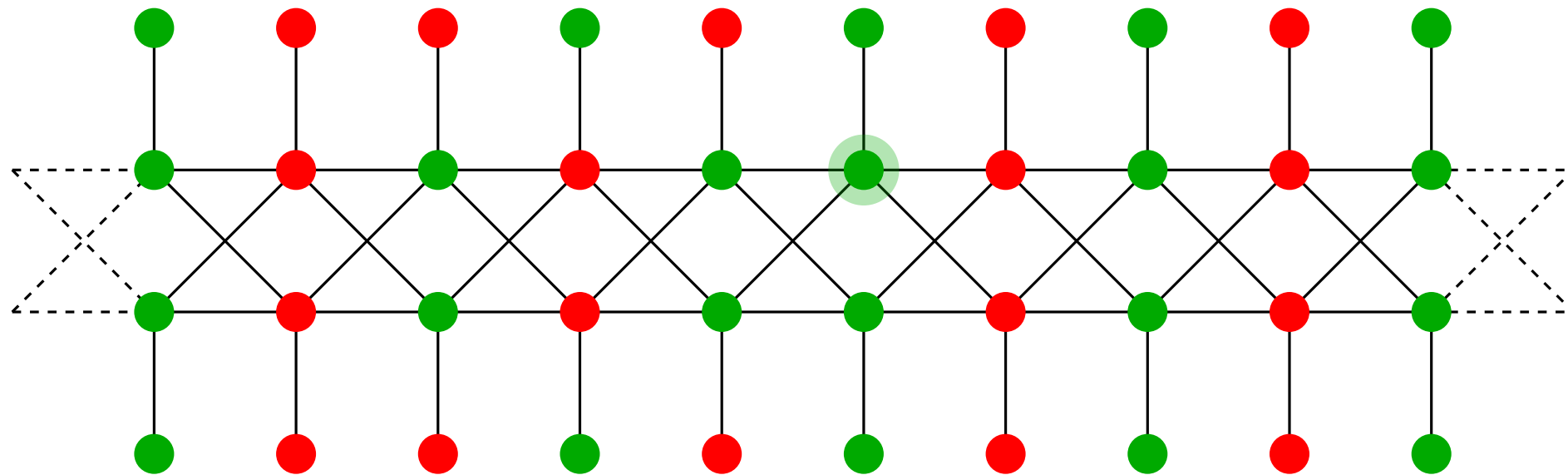
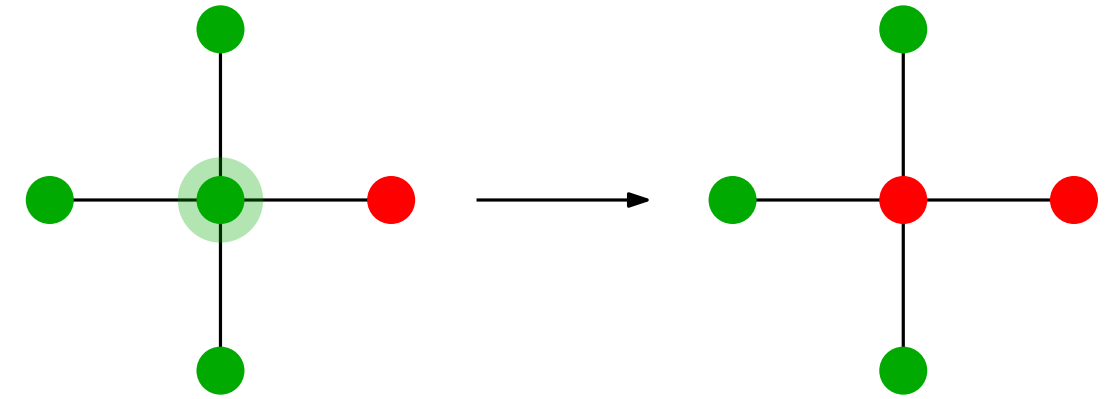
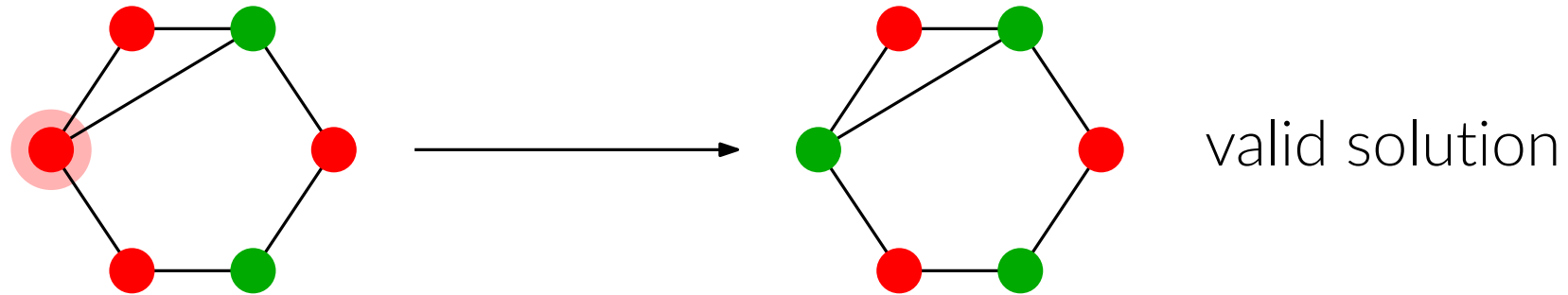
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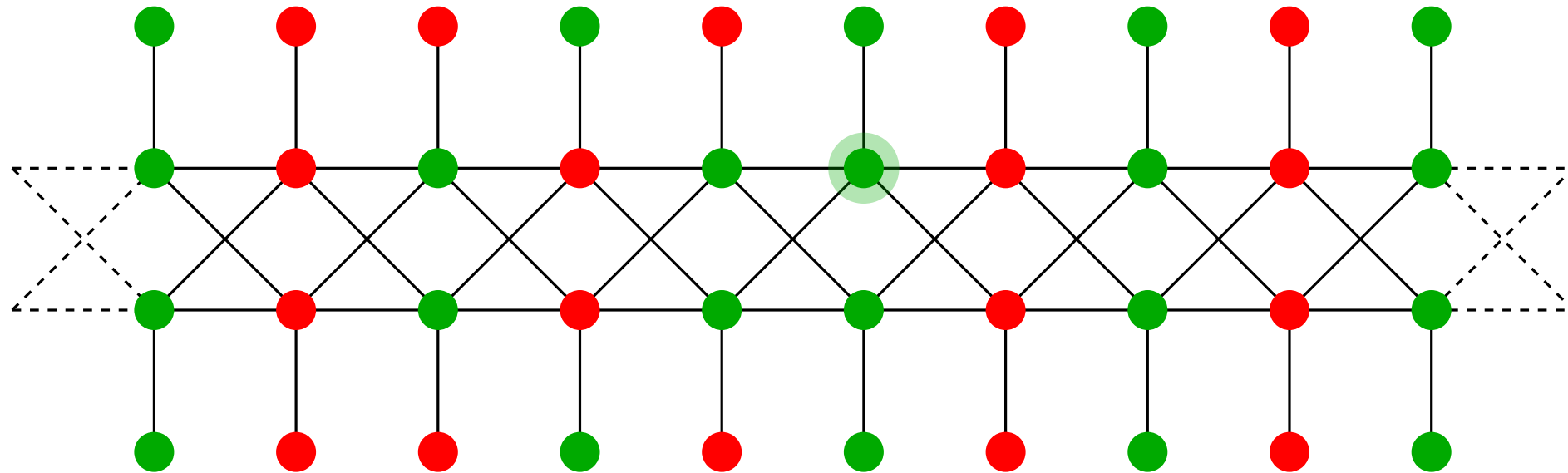
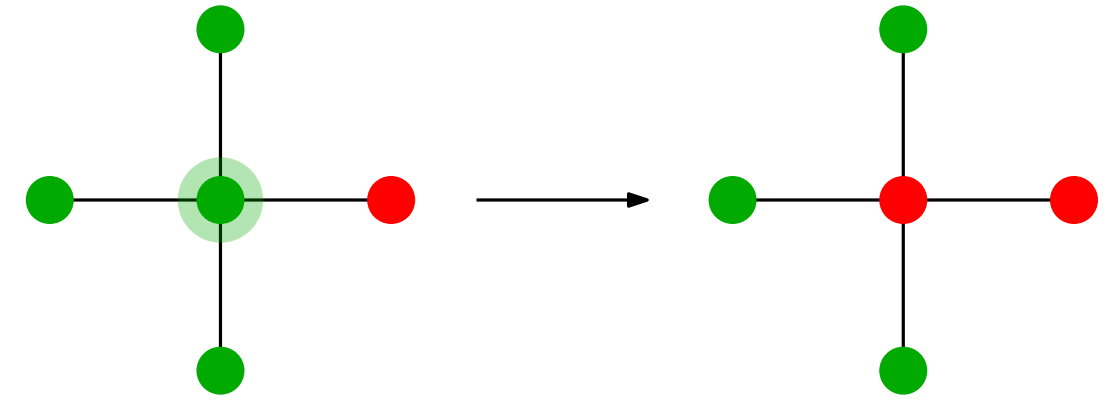
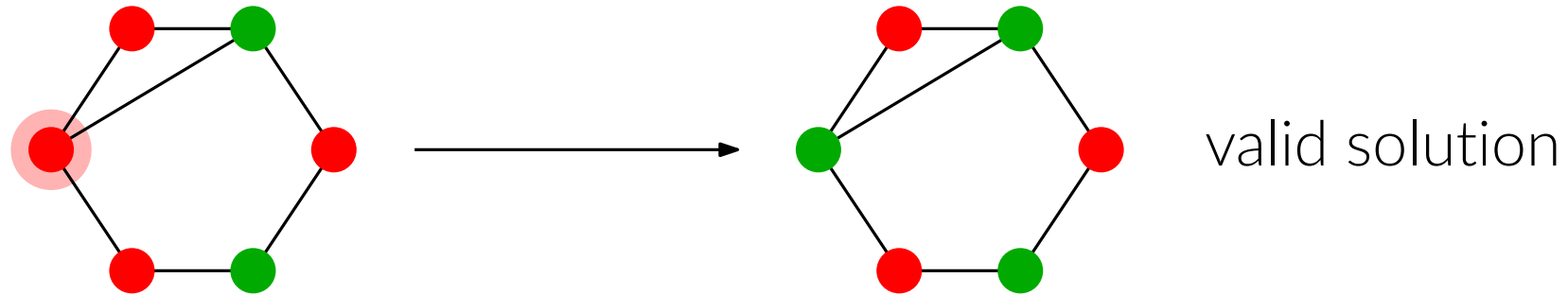
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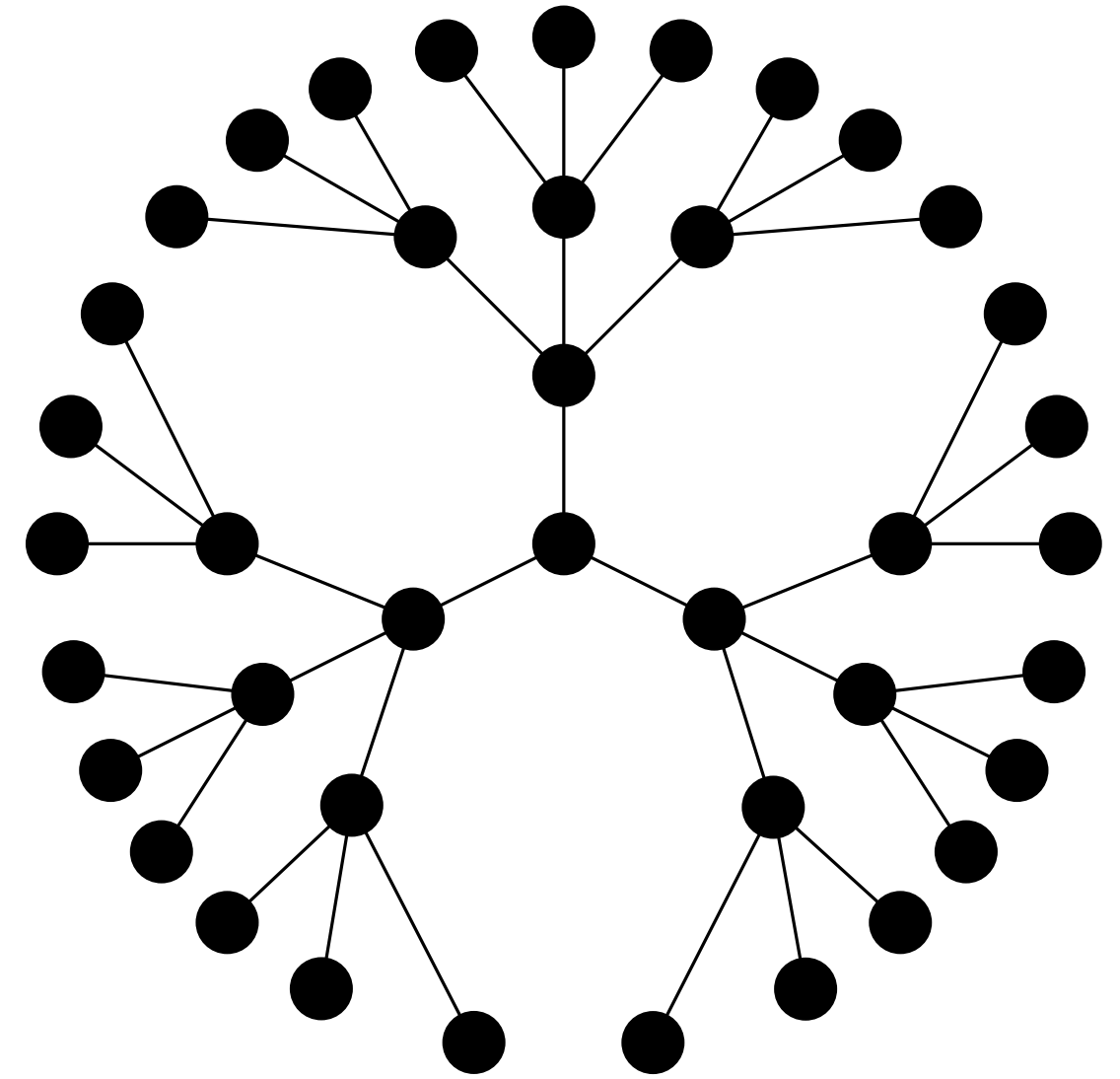


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 - $O(|E|)$ -time sequential algorithm
- With **distributed algorithms**?

The LOCAL model

[Linial FOCS '87 & SICOMP '92]

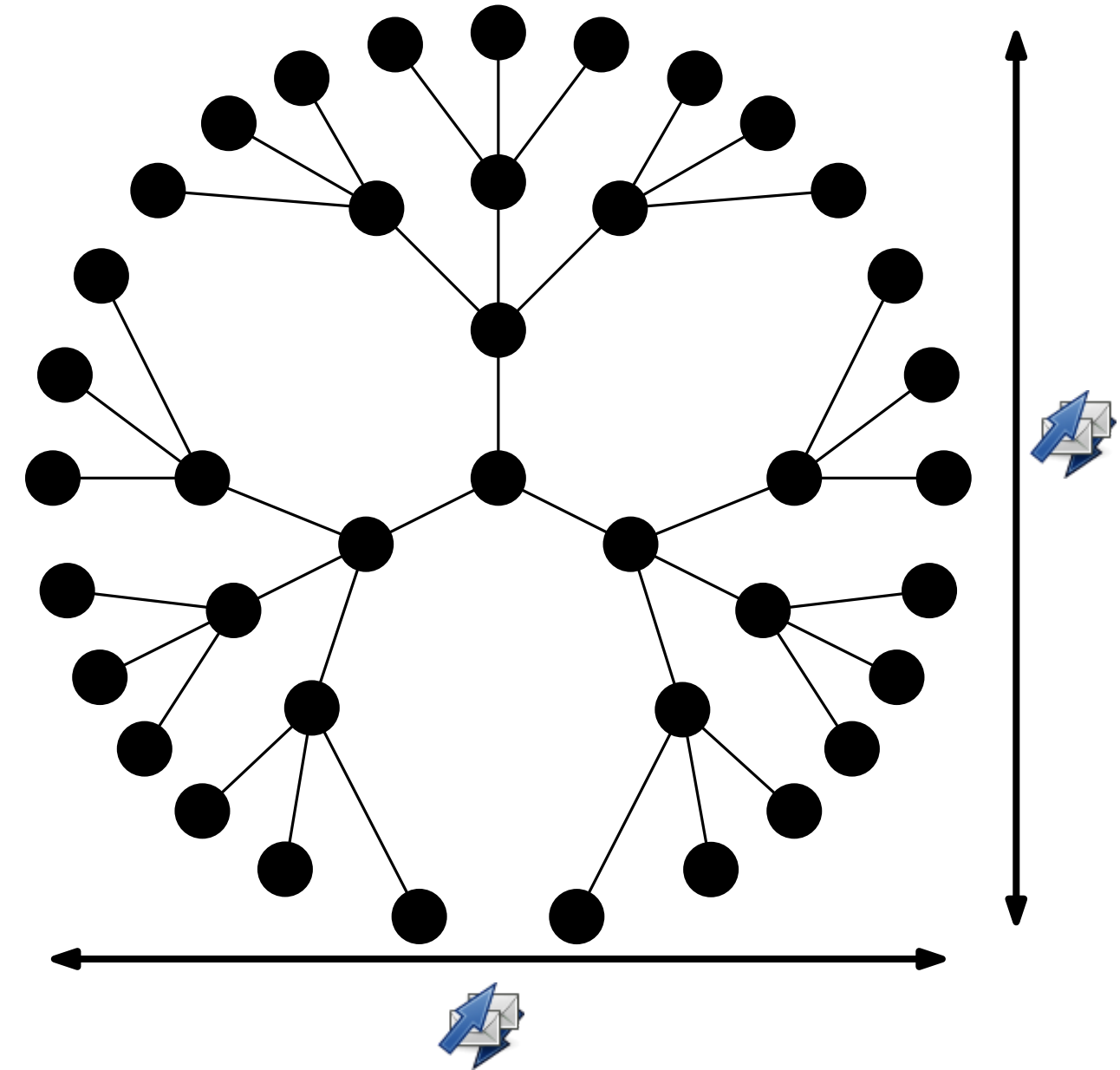
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 - graph $G = (V, E)$ with $|V| = n$
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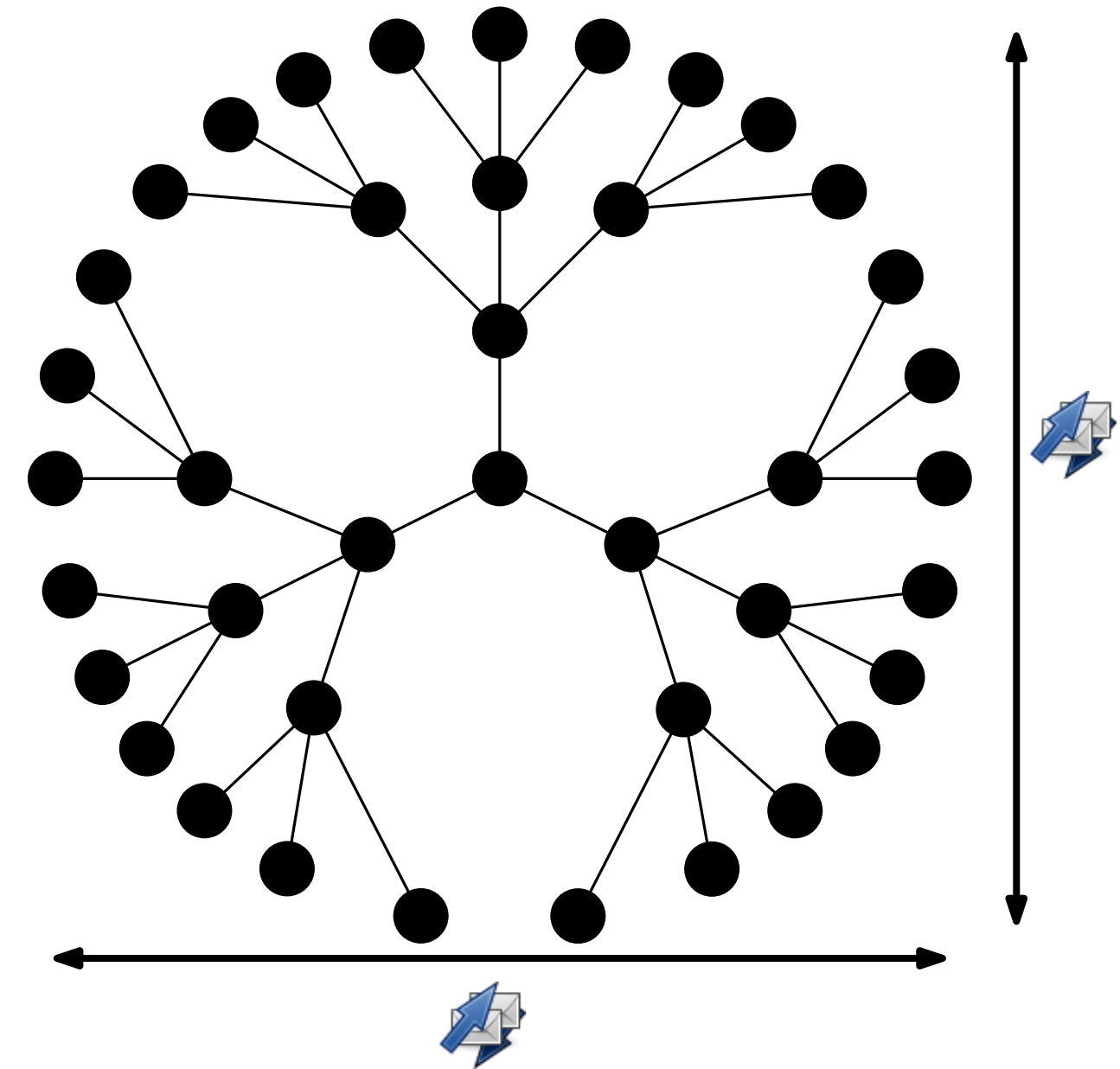
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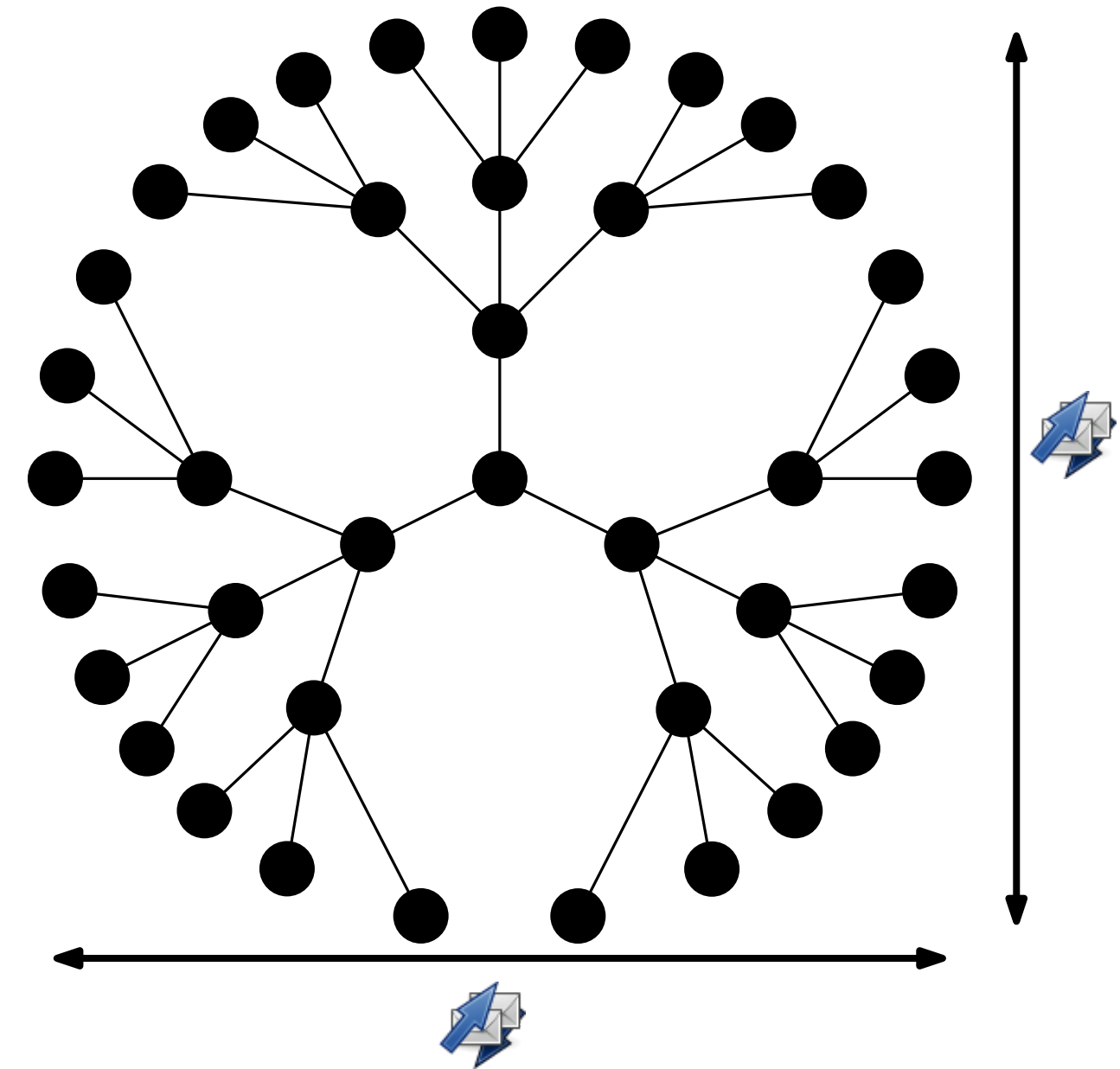
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- **Unique identifiers** to nodes in the set $1, \dots, \text{poly}(n)$
 - * adversarially chosen * n is known to the nodes
 - needed to solve even basic problems (**2**-coloring a **2**-path)



The LOCAL model

[Linial FOCS '87 & SICOMP '92]

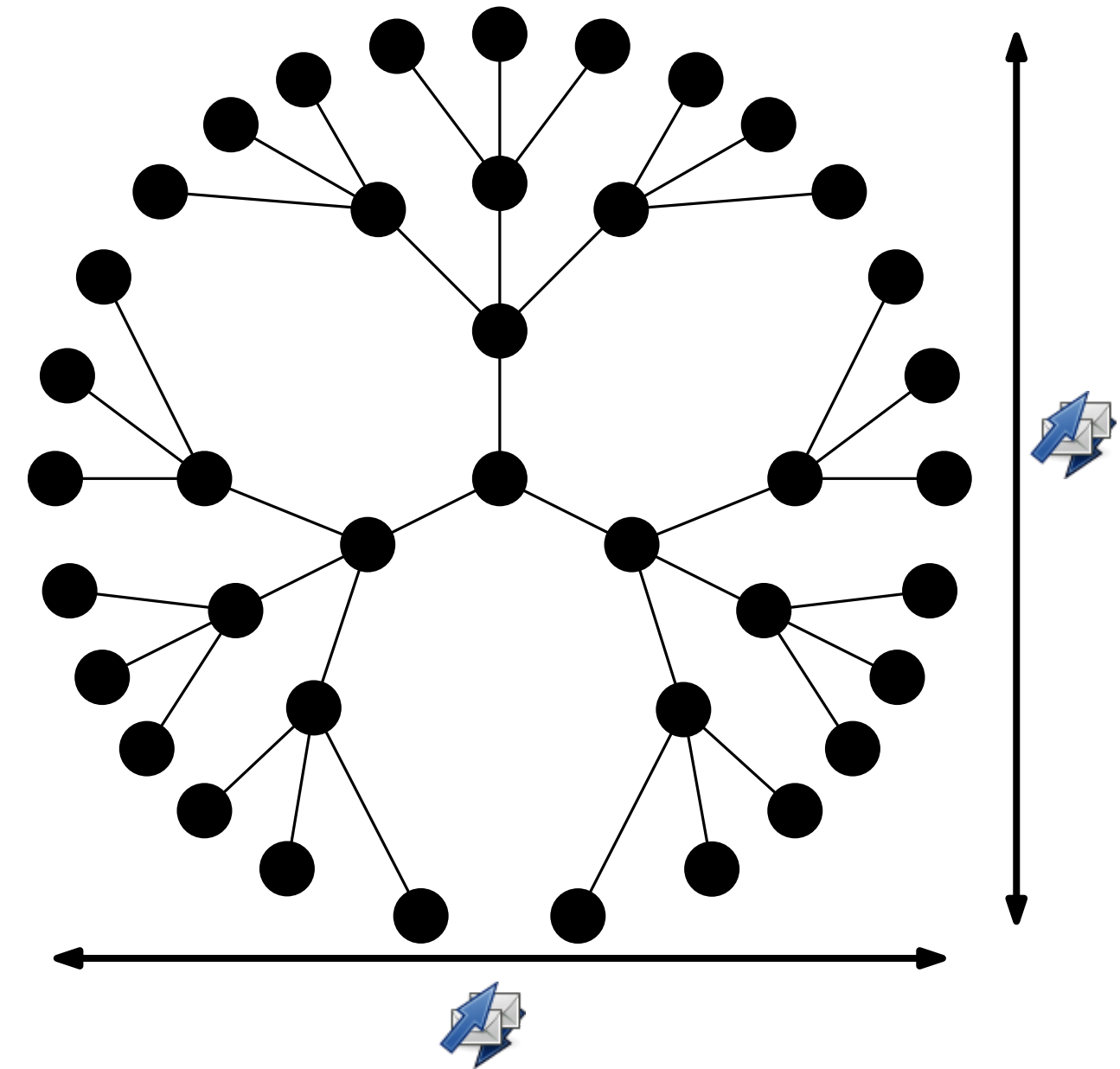
- **Distributed network** of n processors/nodes
 - graph $G = (V, E)$ with $|V| = n$
 - E : communication links
 - each node in V runs the same algorithm
- **Time is synchronous**: nodes alternate
 - arbitrary local computation & update of state variables
 - sending of messages to all neighbors
 - * no bandwidth constraints
- **Unique identifiers** to nodes in the set $1, \dots, \text{poly}(n)$
 - * adversarially chosen * n is known to the nodes
 - needed to solve even basic problems (**2**-coloring a **2**-path)
- **Possible randomness**: i.i.d. infinite random bit strings to nodes



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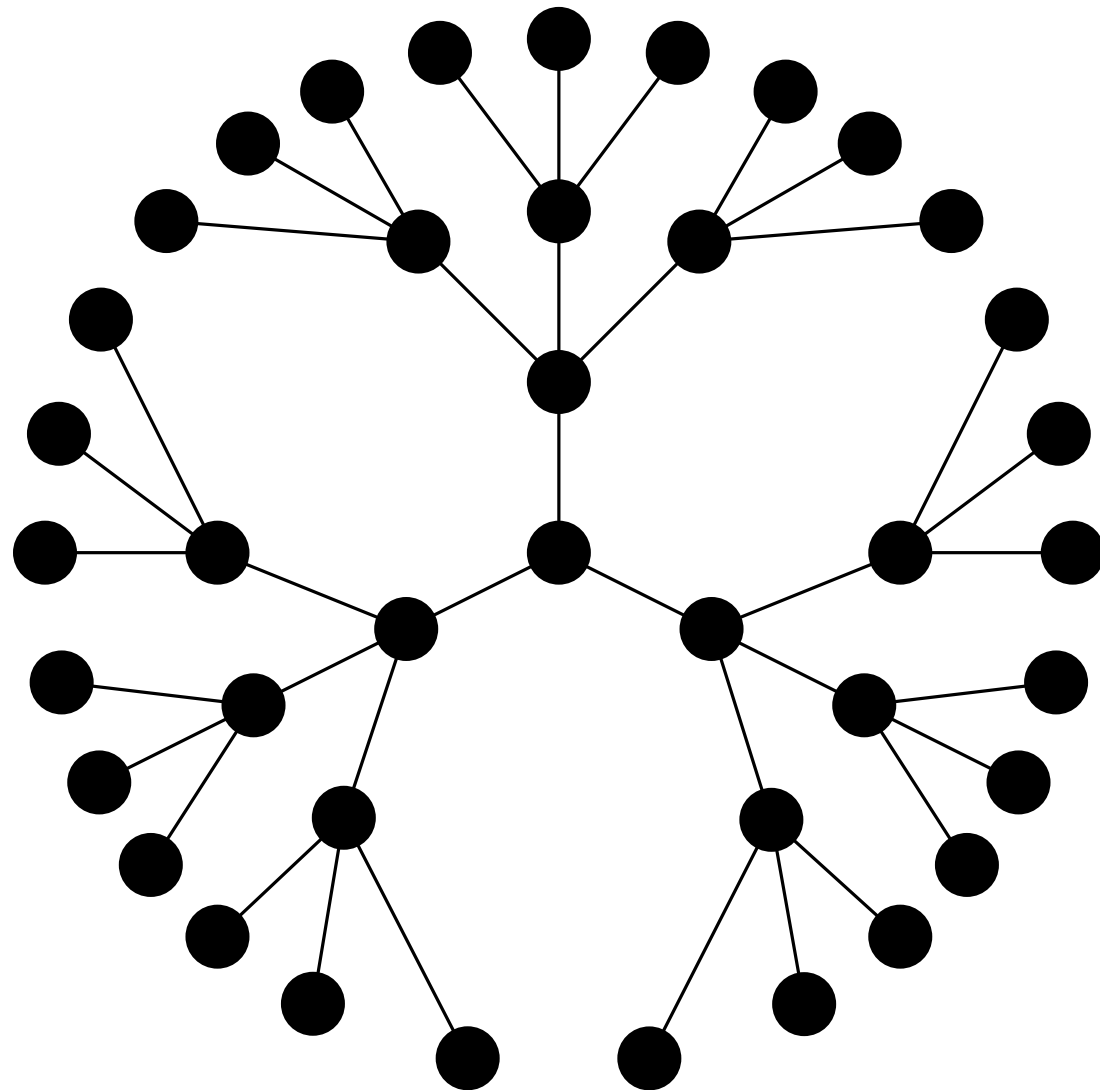
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- **Complexity measure**: number of communication rounds



Local view

Complexity measure: number of communication rounds

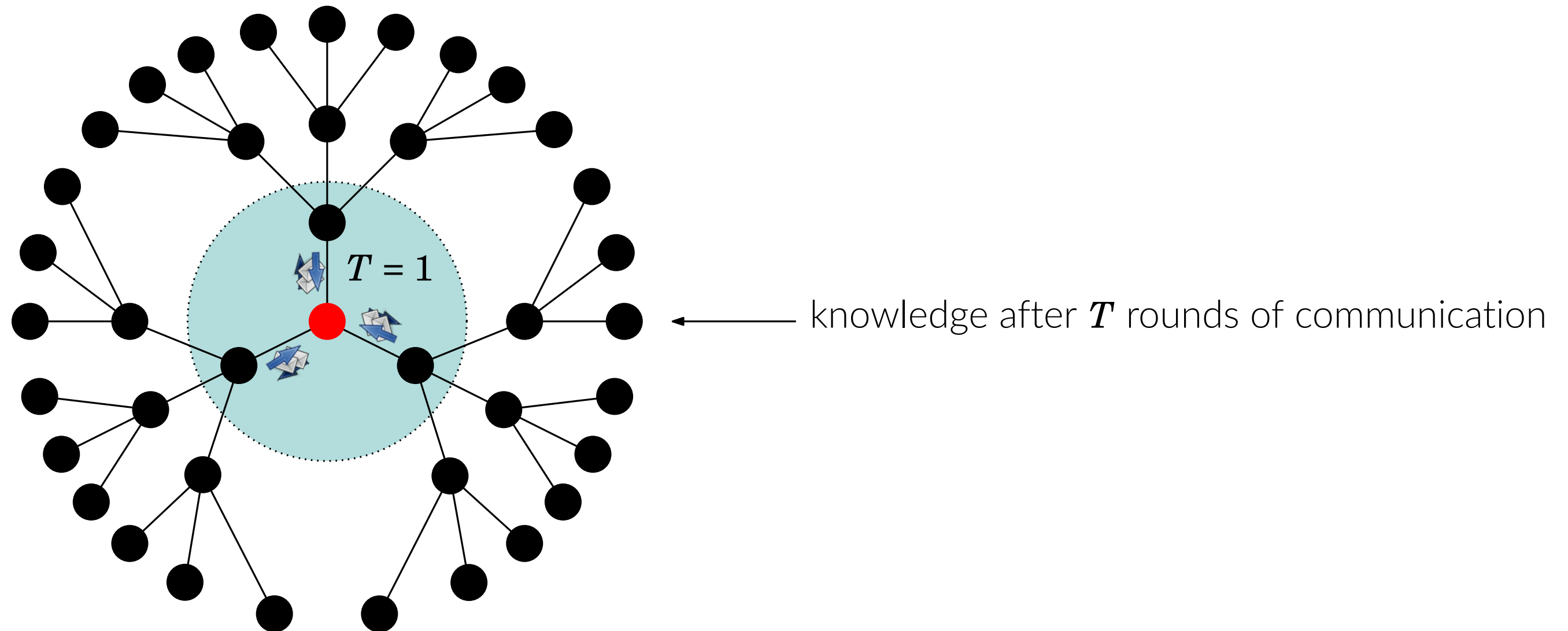
- What do we **know** after T rounds?



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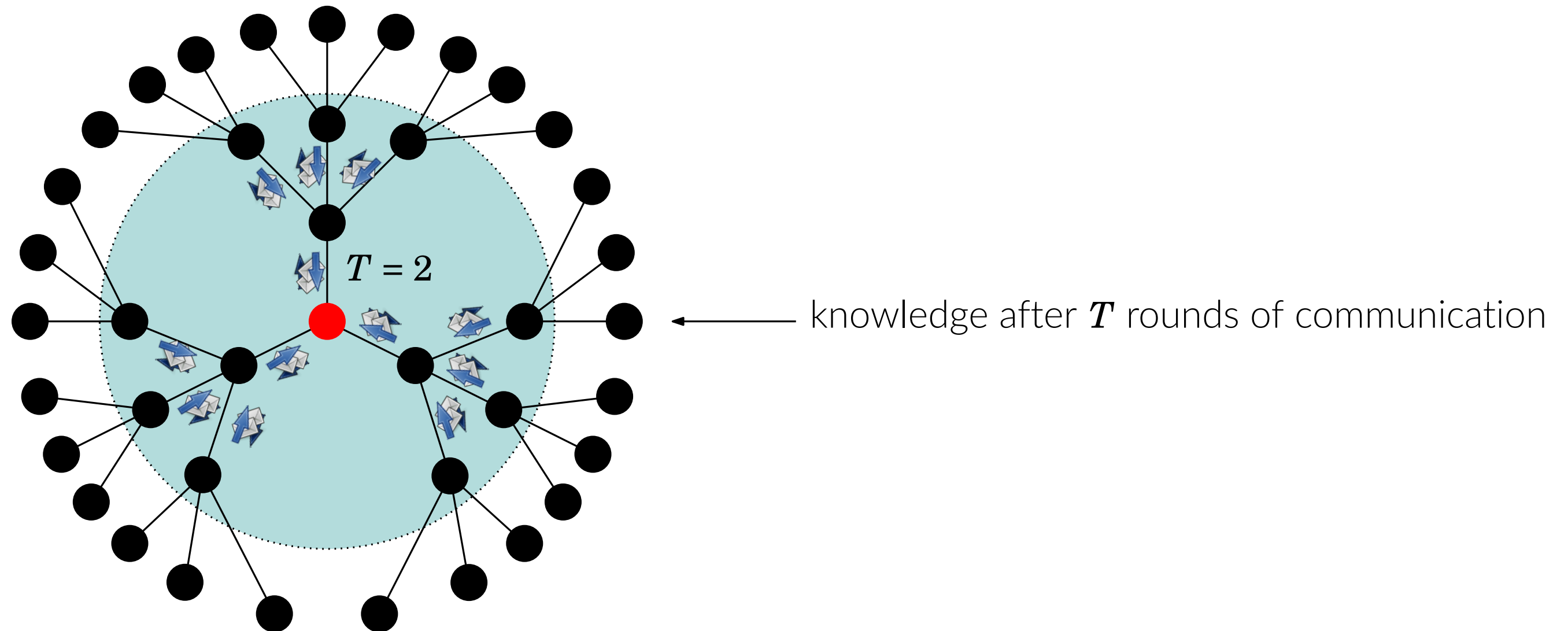
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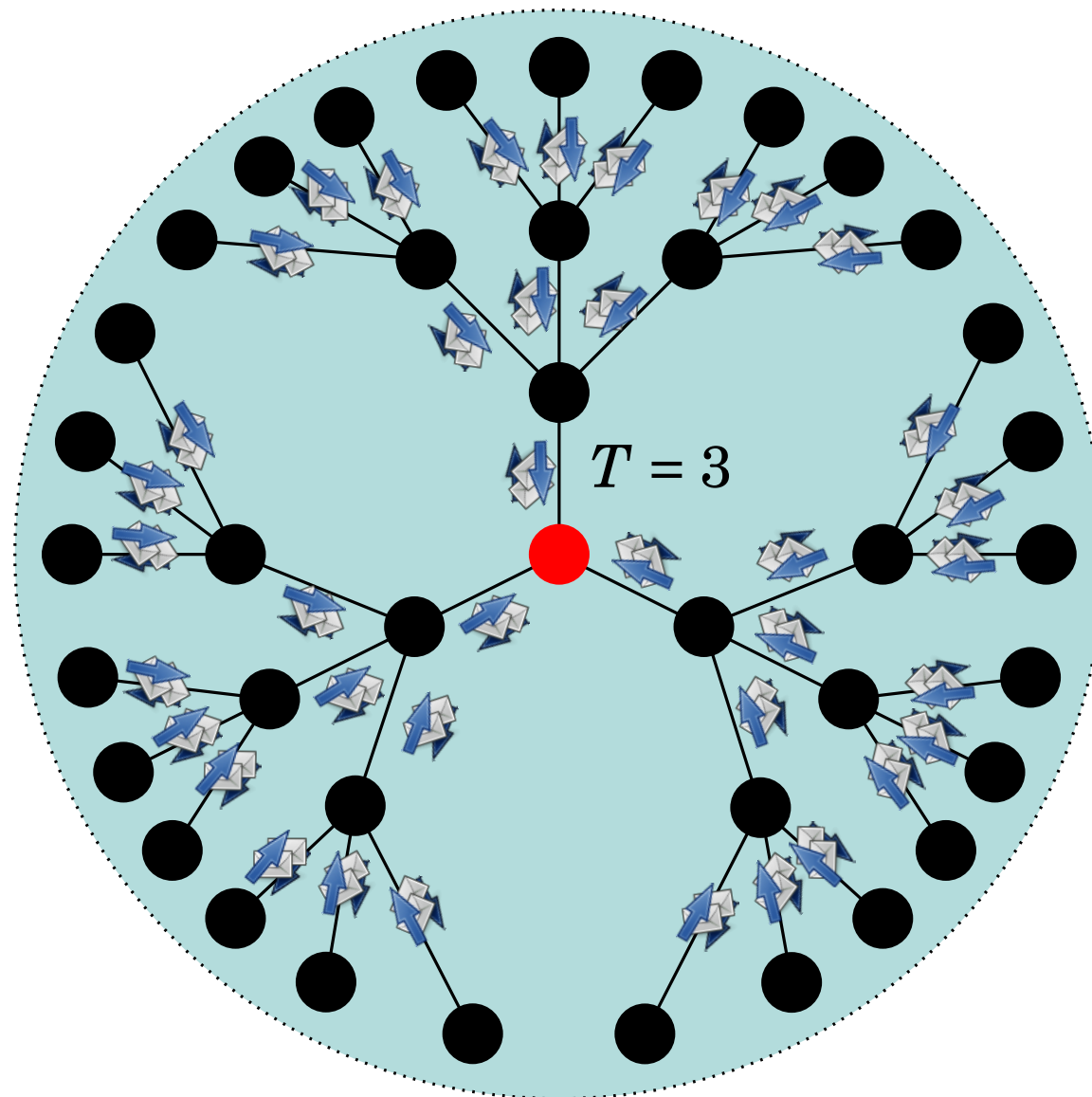
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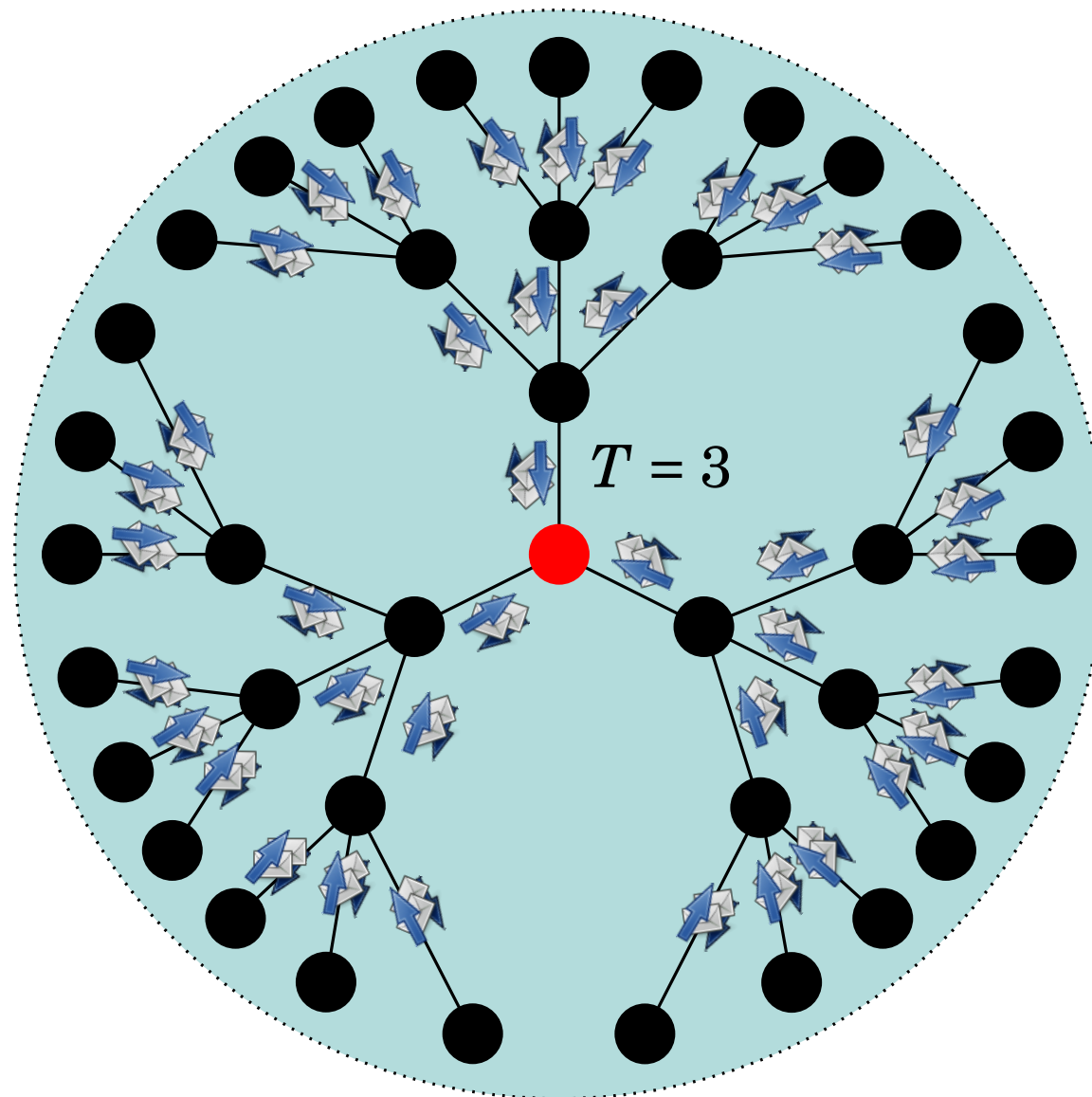


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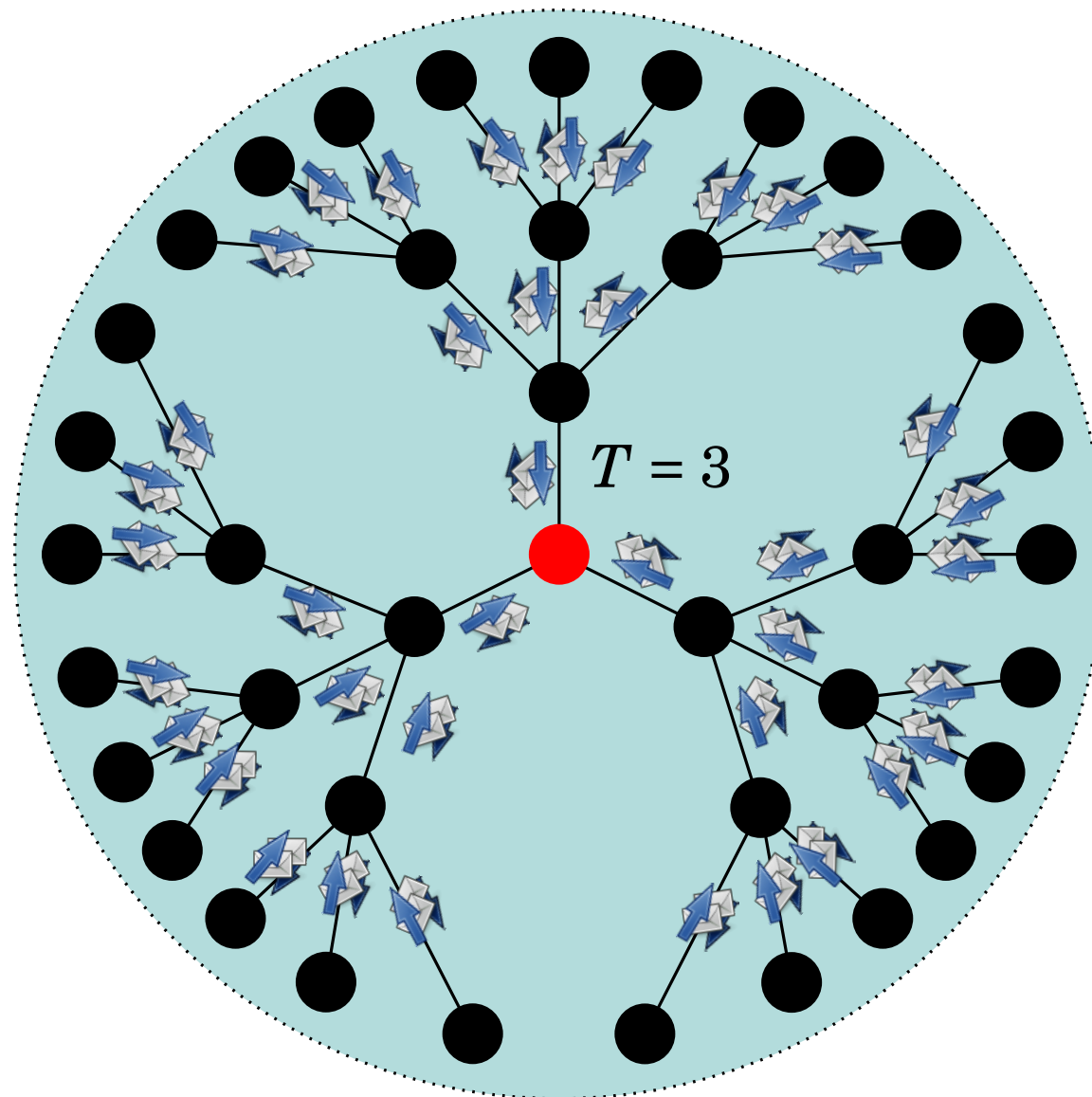
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- **Locality** $T = \text{diam}(G) + 1$ is **always sufficient** to solve any problem: **gathering** algorithm

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- **Locality** $T = \text{diam}(G) + 1$ is **always sufficient** to solve any problem: **gathering** algorithm
- LOCAL algorithm **A** with **locality** T_A + LOCAL algorithm **B** with **locality** T_B = LOCAL algorithm **C** with **locality** $T_A + T_B$

Previous results about LOC

Lower bound: - $\Omega(\log n)$ -rounds in deterministic LOCAL (in *bounded-degree* trees)

- $\Omega(\log \log n)$ -rounds in randomized LOCAL (in *bounded-degree* trees)

- reduction from Sinkless Orientation [Balliu, Hirvonen, Lenzen, Olivetti, and Suomela, SIROCCO '19]
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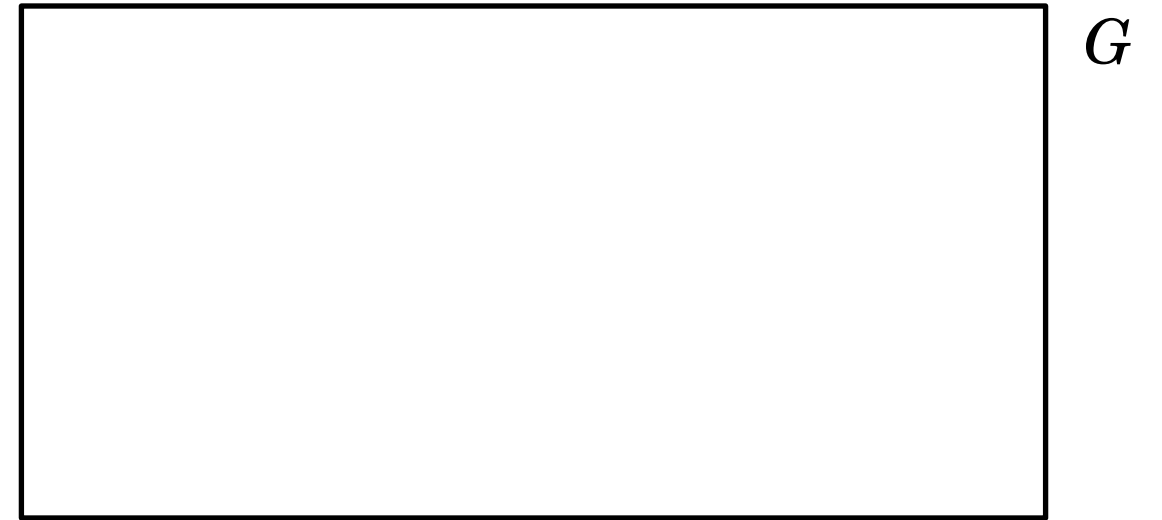
HUGE GAP!

Let's find a *better* distributed algorithm...
(for bounded-degree graphs)

MPX subroutine

(α, d) -**decomposition** of a graph $G = (V, E)$:

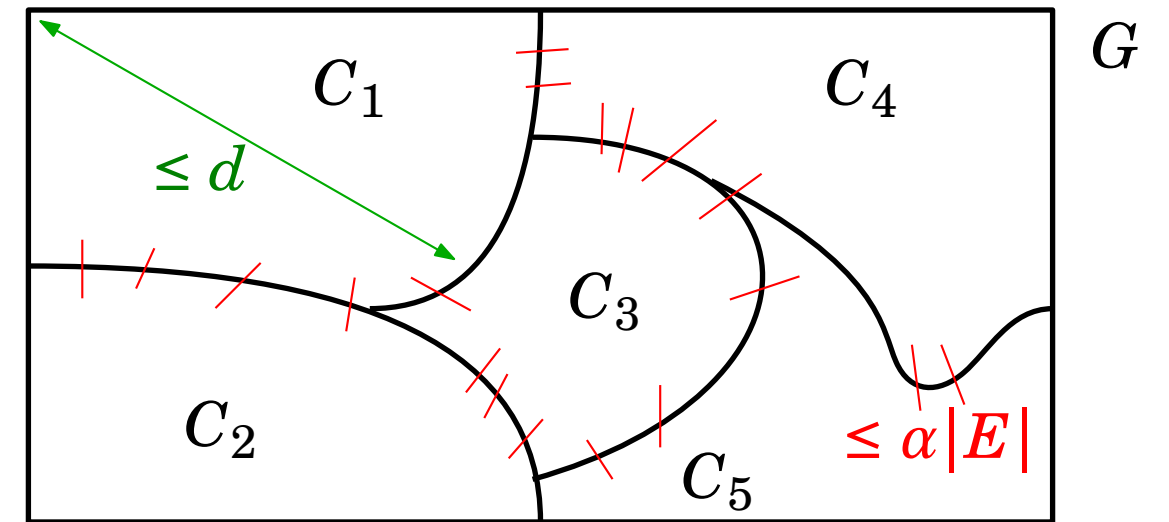
- partition of V into clusters (sets) C_1, \dots, C_k
- $\text{diam}(C_i) \leq d$ for all i
- # inter-clusters edges $\leq \alpha|E|$



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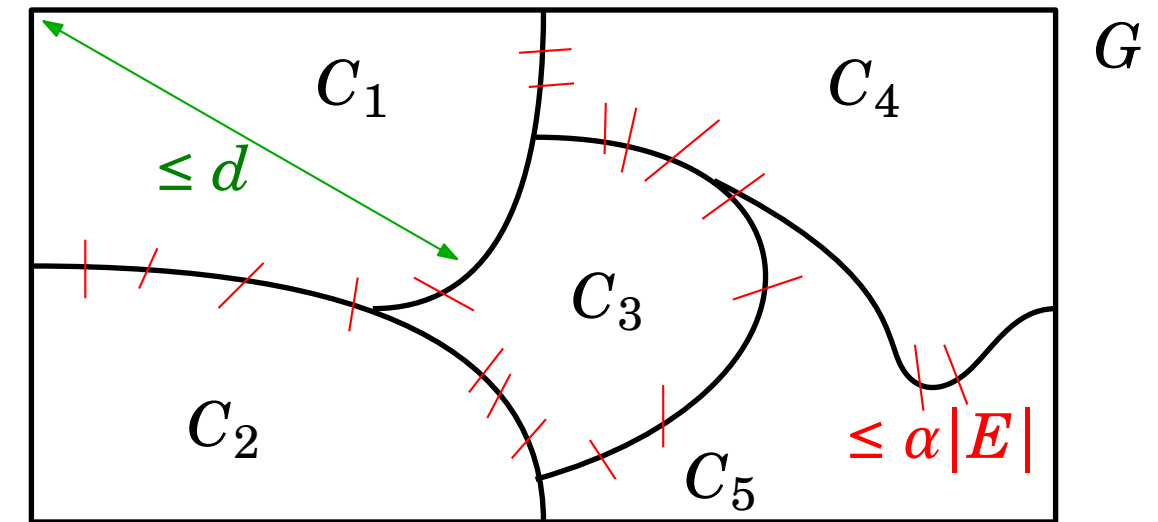
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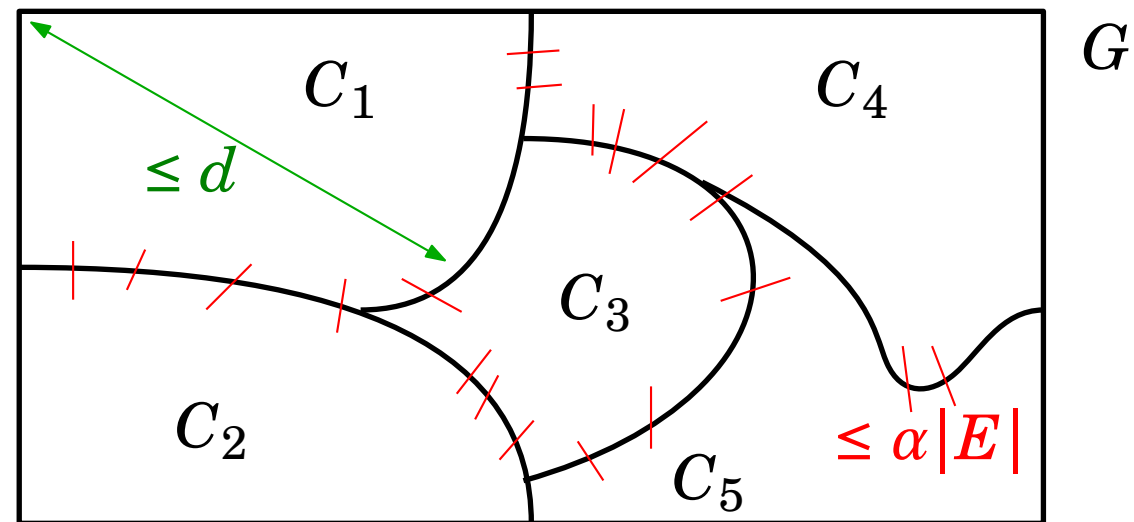


Theorem (adaptation of [Miller, Peng, and Xu, SPAA '13]):

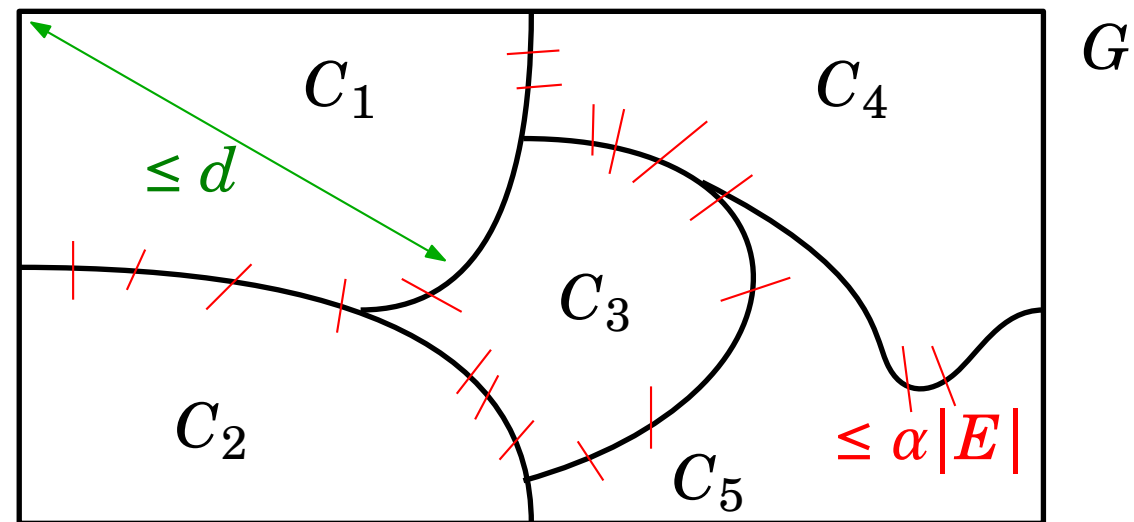
There exists a randomized LOCAL algorithm \mathcal{MPX} that computes an (α, d) -decomposition of a graph $G = (V, E)$ with the following properties:

- Running time $O(\log n / \alpha)$.
- UB on the diameter is $d = O(\log n / \alpha)$.
- For each $v \in V$, with probability $\geq 1/2$ it holds that $\mathcal{N}_{\Theta(1/\alpha)}[v] \subseteq C_i$ for some i .

A “simple” algorithm

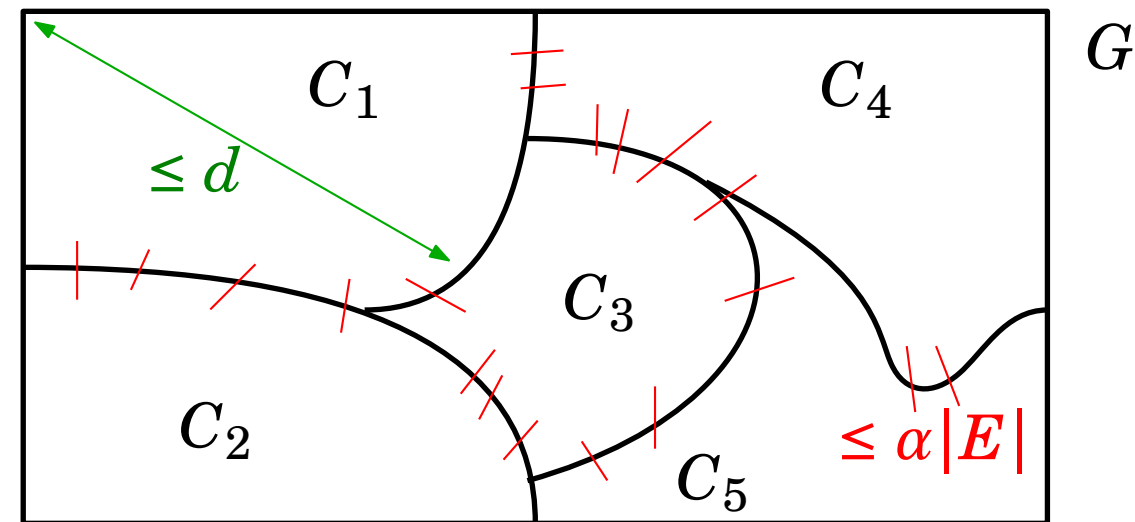


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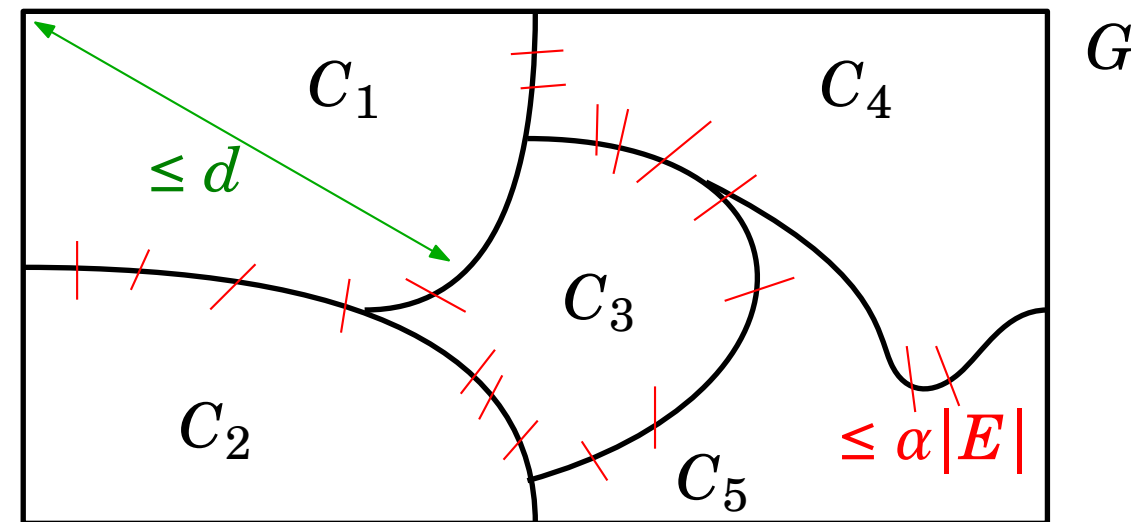
- Brute-force solution with minimum potential in each cluster (time $O(d)$)

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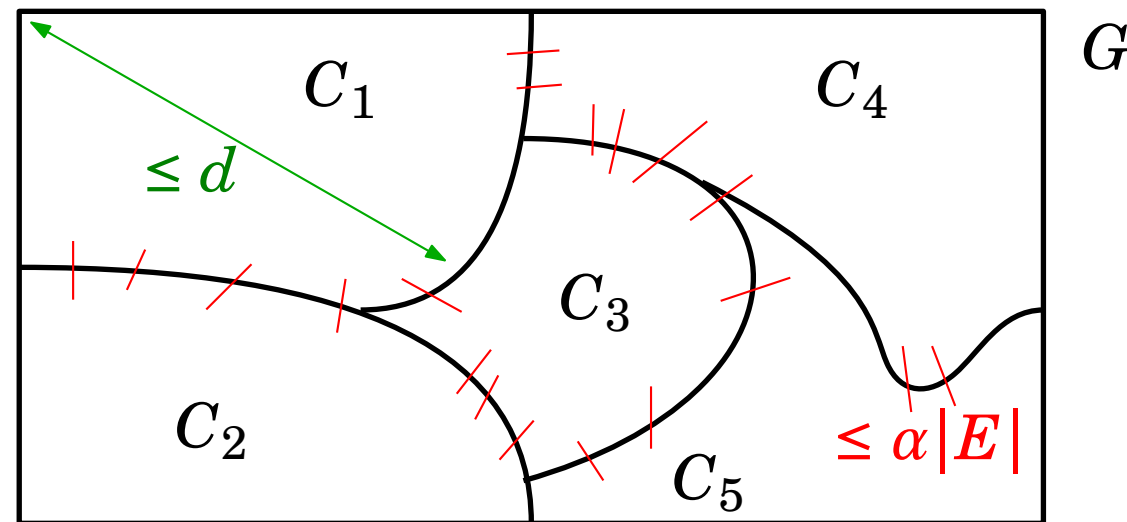
- *Brute-force solution with minimum potential in each cluster (time $O(d)$)*
 - distance from global minimum of the potential is $O(\alpha|E|)$

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- Simulate “fixing procedure” (at most $O(\alpha|E|)$ rounds)

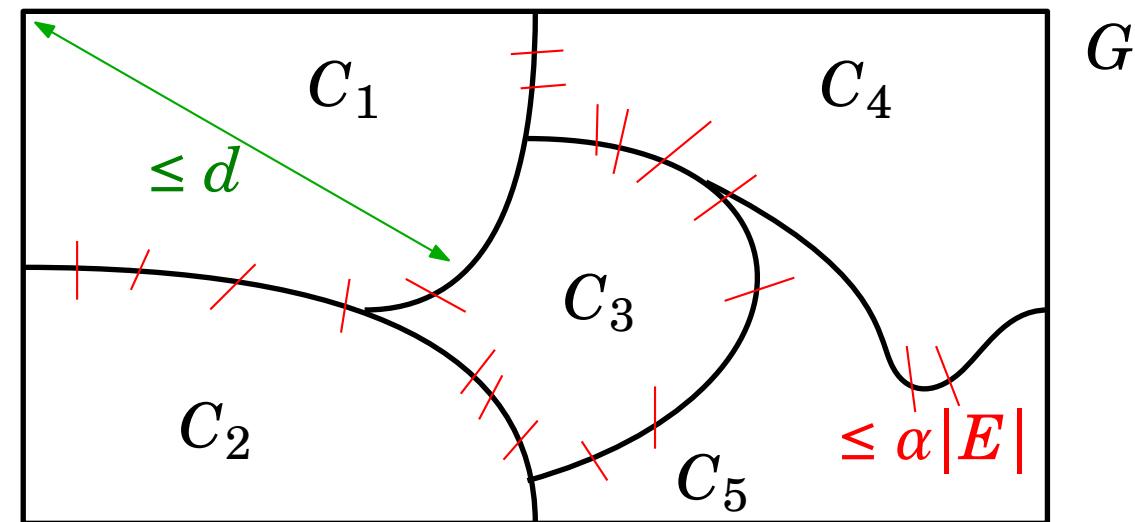
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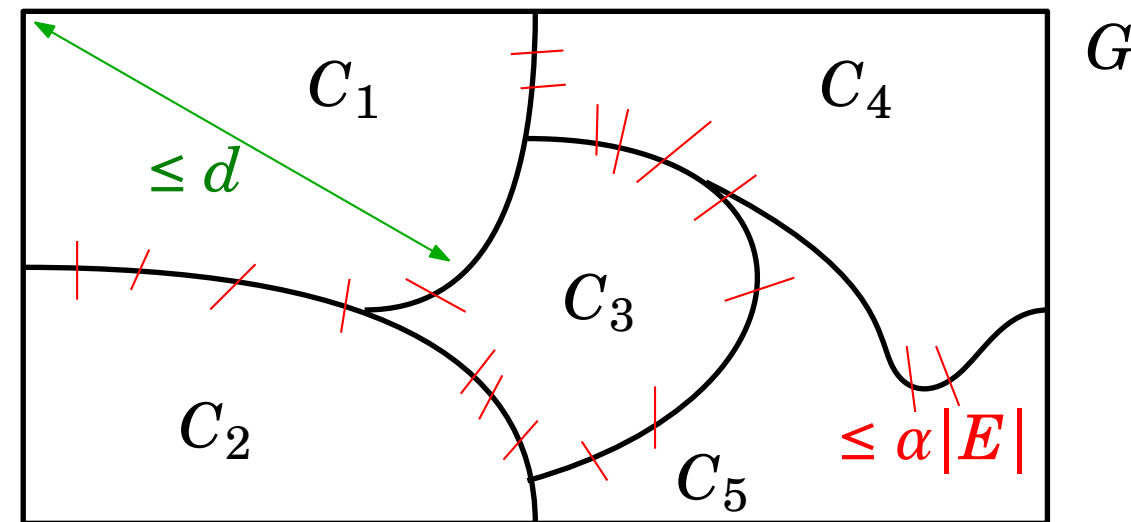


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- **bounded-degree** graphs: running time $O(\sqrt{n \log n})$ (minimized by $\alpha = \sqrt{\log n / n}$)

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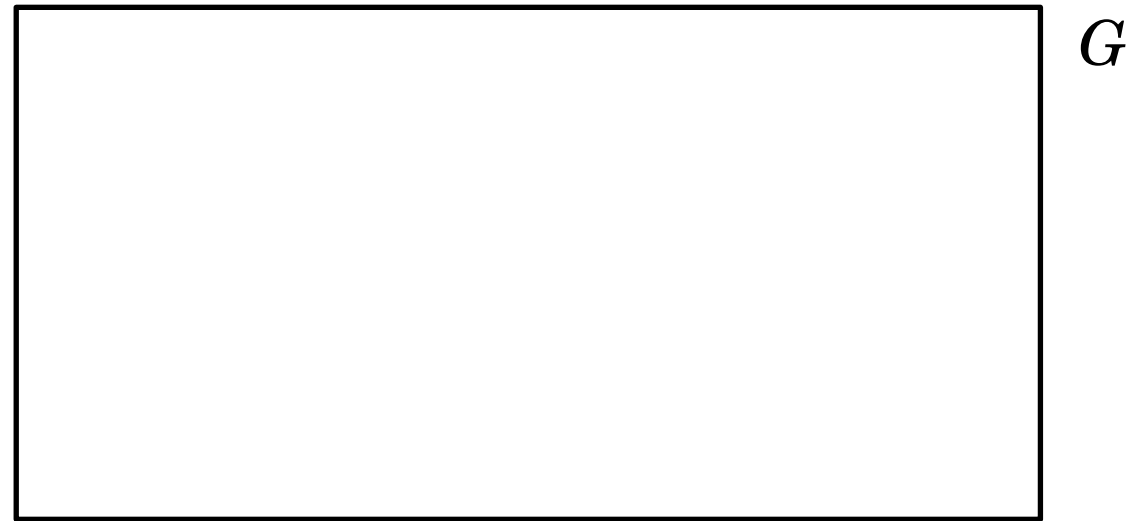


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- **bounded-degree** graphs: running time $O(\sqrt{n \log n})$ (minimized by $\alpha = \sqrt{\log n / n}$)
- still **far from the lower bounds** ... How to do better?

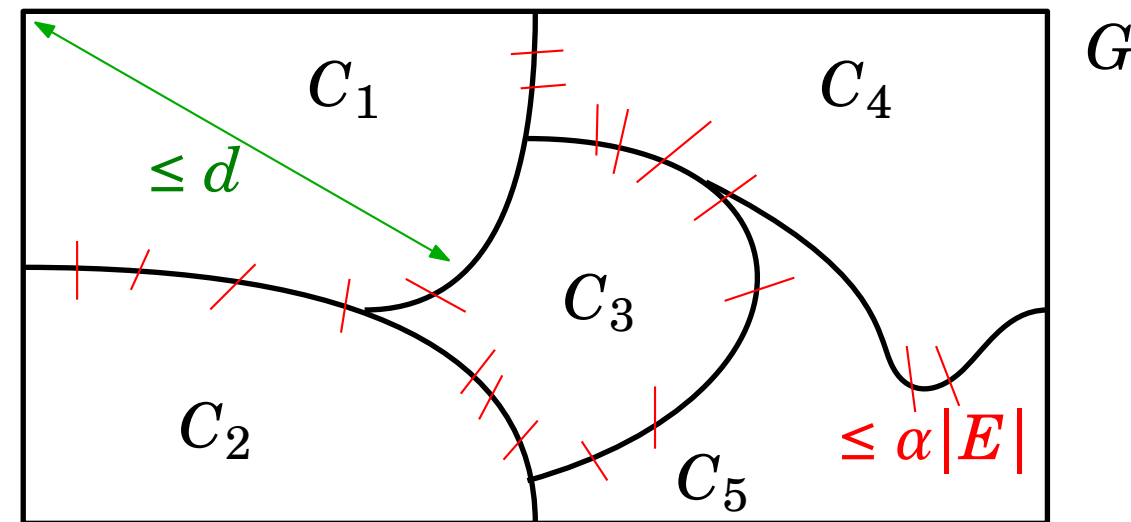
Repeating “brute-force” does not work



- *Repeat:*

- Run \mathcal{MPX} to get (α, d) -network decomposition (time $\mathcal{O}(d)$)
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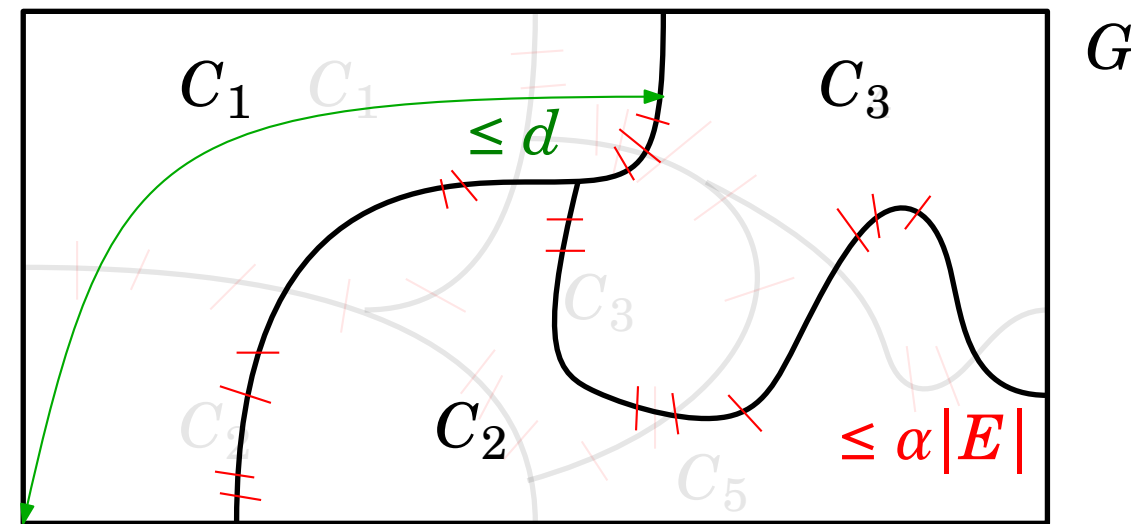
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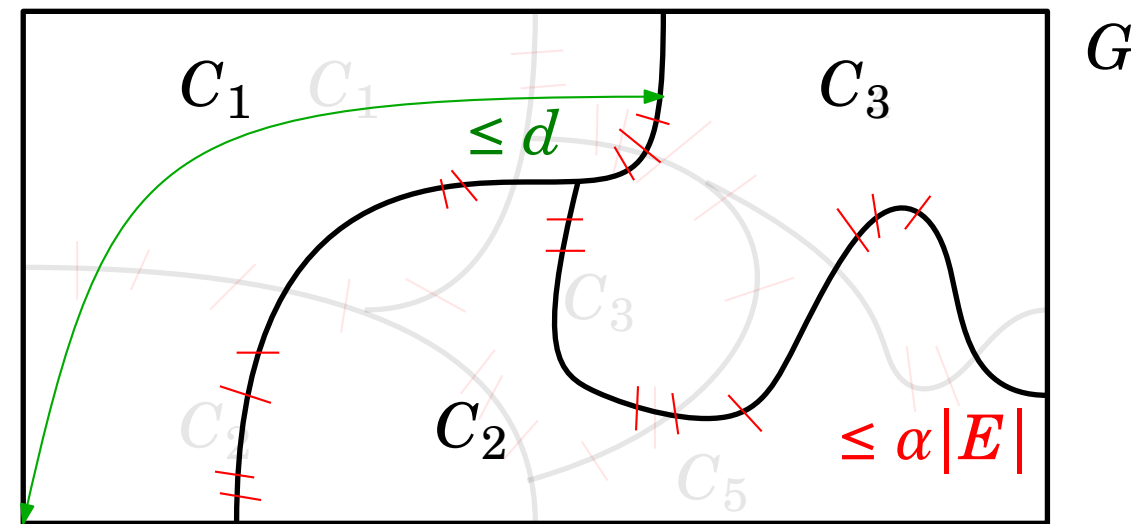
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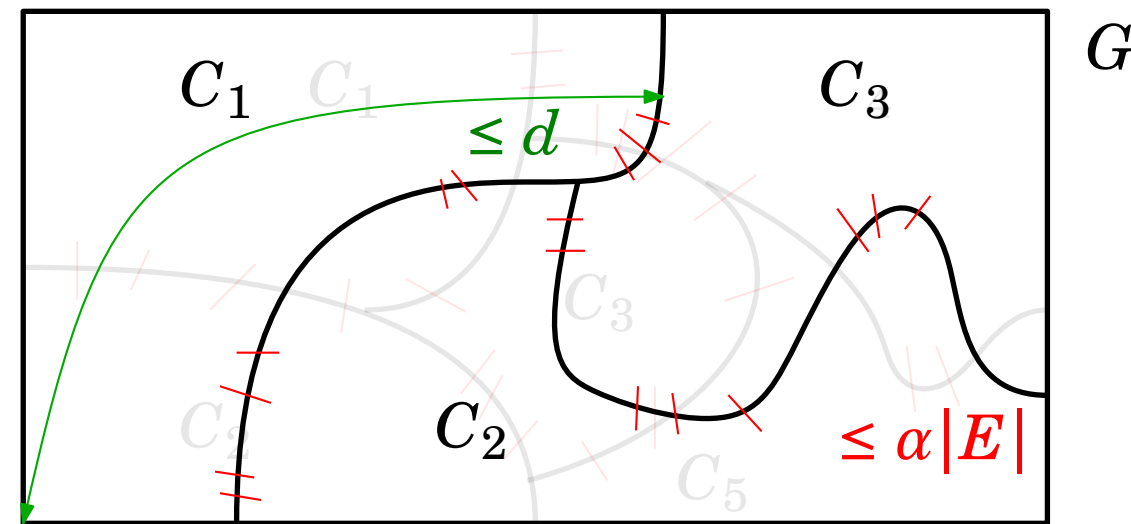


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 - what to do?

Improving sets

Improving set in a **2**-colored graph $G = (V, E)$

- Subset $A \subseteq V$ such that **by flipping the colors** of nodes in A the **potential decreases**

Improving sets

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Improving sets

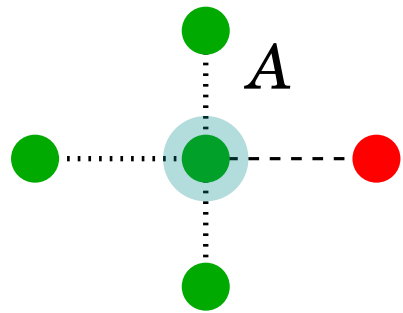
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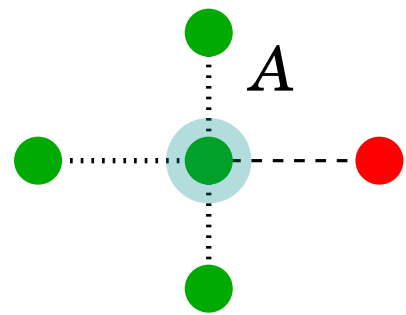
$$\text{Imp}(A) = 3 - 1 = 2$$

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Improving sets

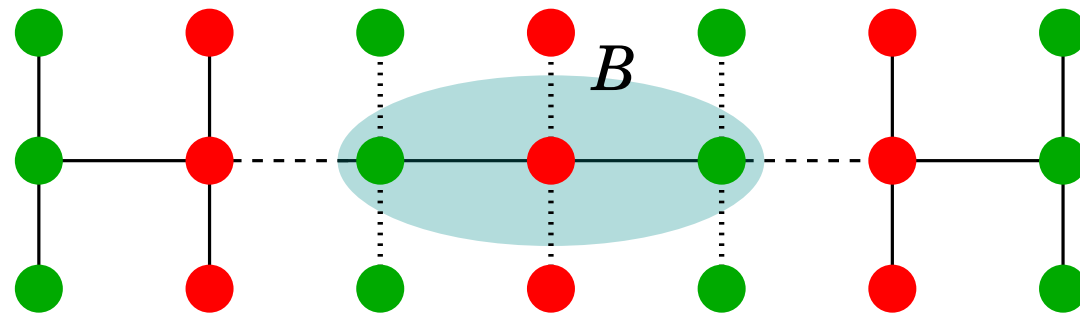
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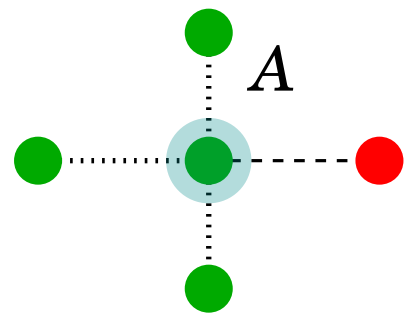
$$\text{Imp}(B) = 4$$

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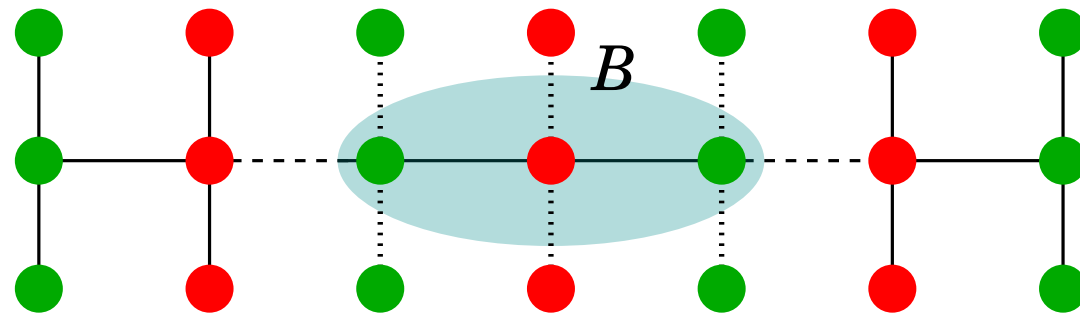
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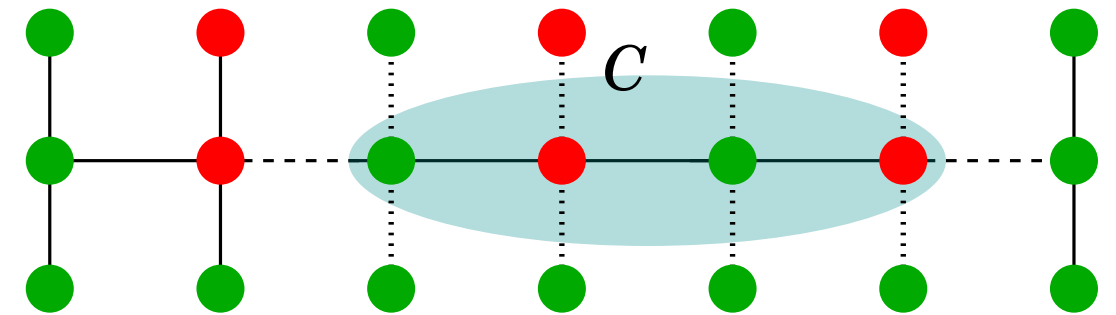
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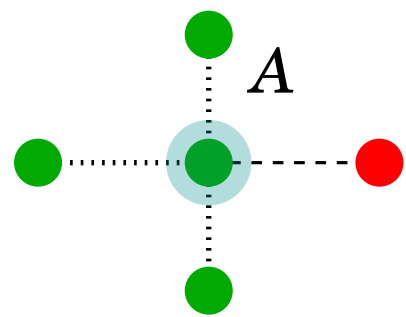
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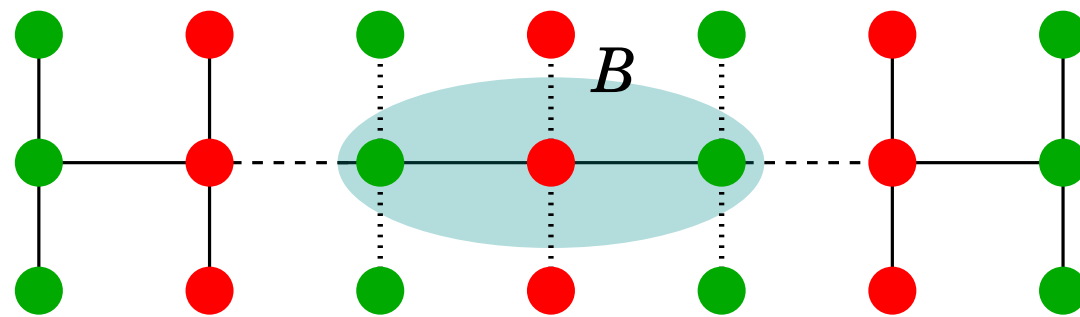
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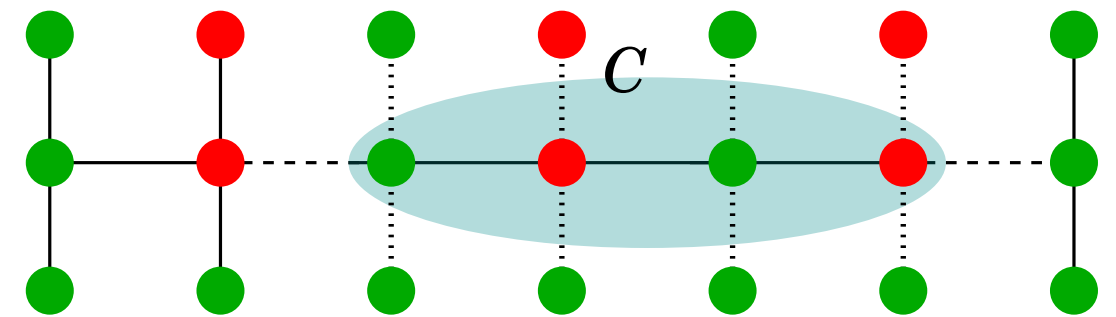
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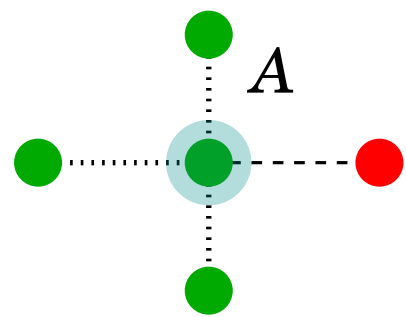
Minimal improving set: improving set A such that

- There is no subset $A' \subseteq A$ with $\text{IR}(A') > \text{IR}(A)$ \longrightarrow “quality”: is there “useless stuff”?

Improving sets

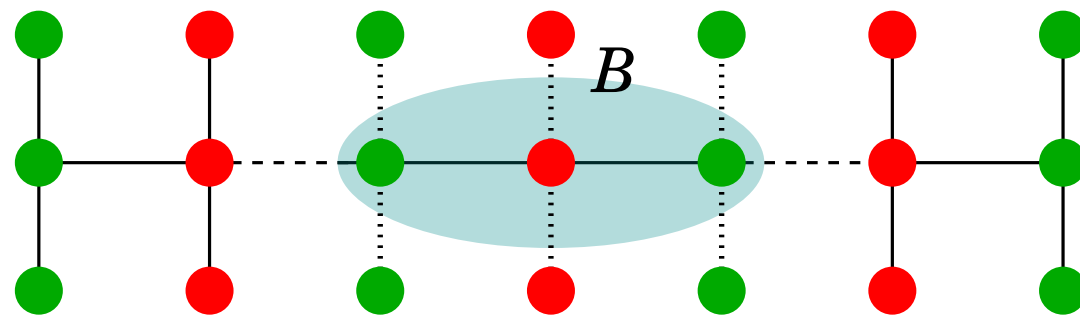
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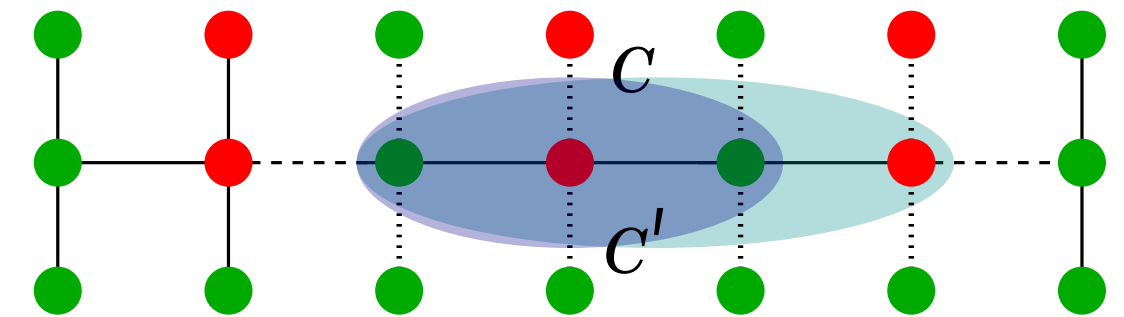
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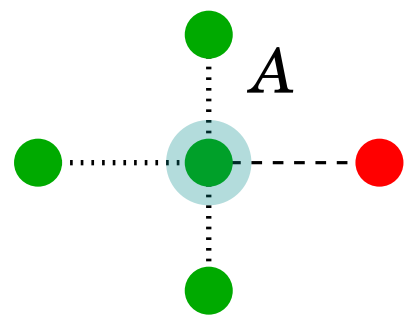
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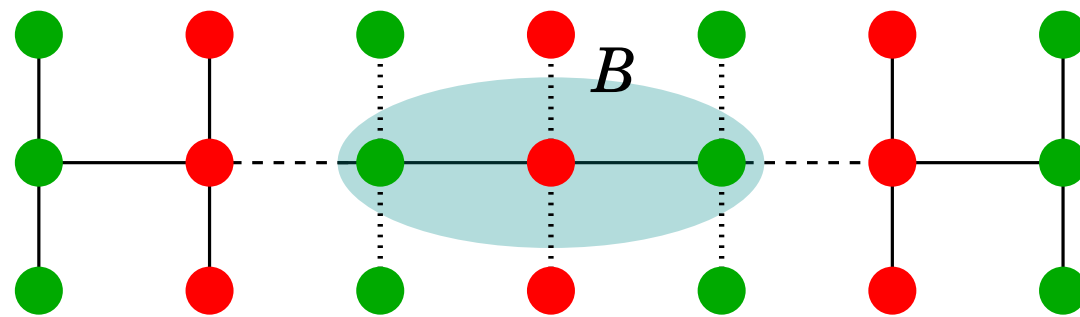
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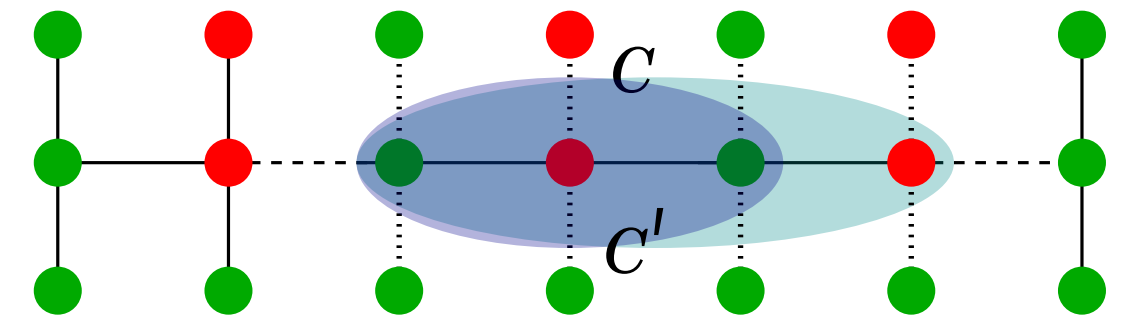
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C not minimal

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An **error** is **always** a minimal improving set

Improving sets

Property 1: on minimal improving sets

- $A \subseteq V$ minimal improving set
- $\text{IR}(A) \geq x$
- $\varepsilon < x$

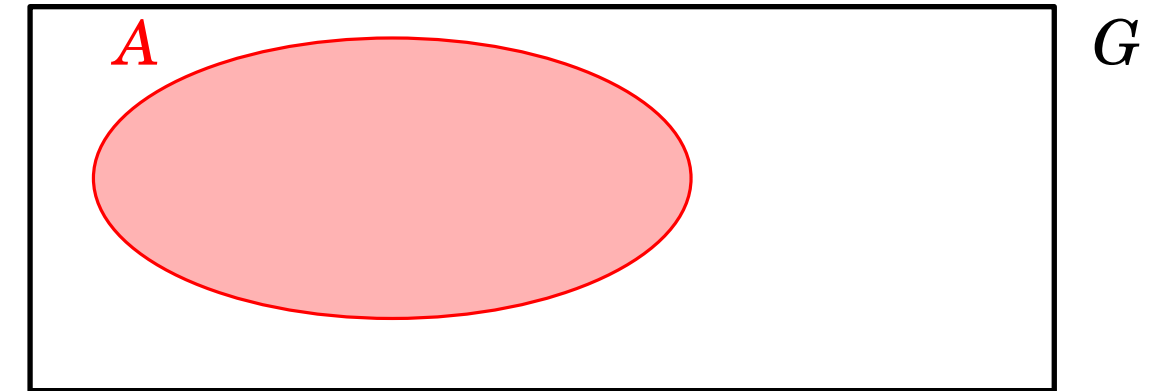


\implies for all $v \in A$, $\exists r = O(\log n / \varepsilon)$ and minimal improving set $A' \subseteq \mathcal{N}_r[v] \cap A$ such that $\text{IR}(A') \geq x - \varepsilon$

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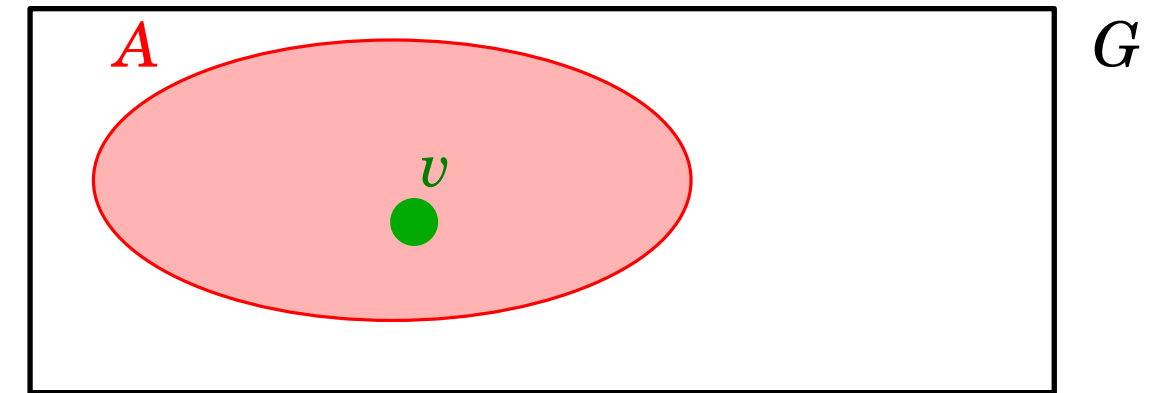
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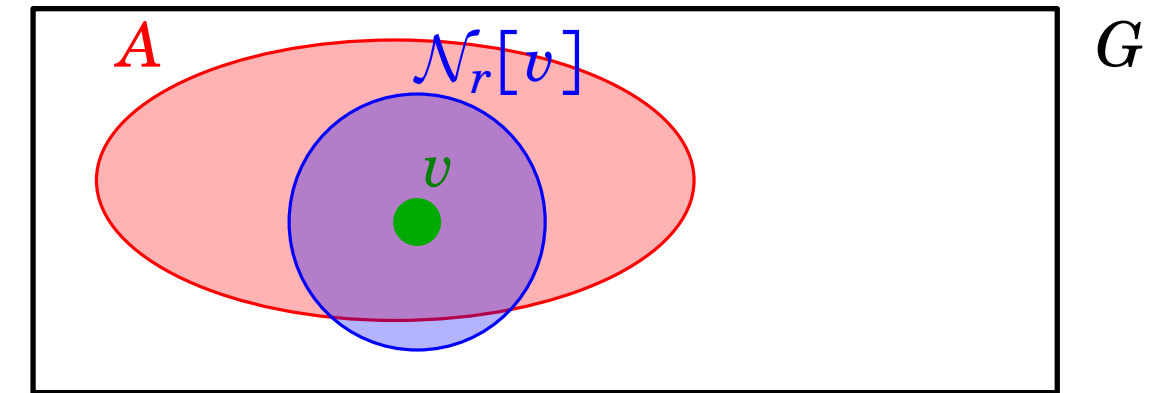


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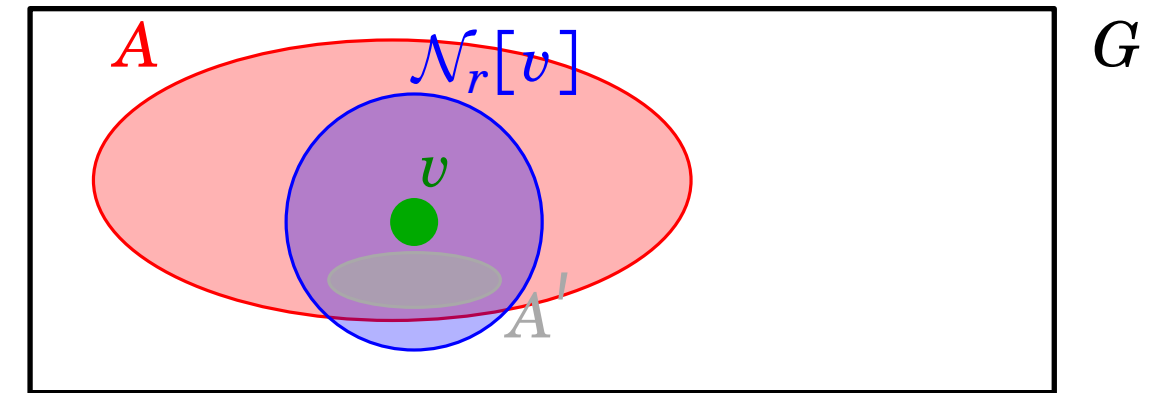


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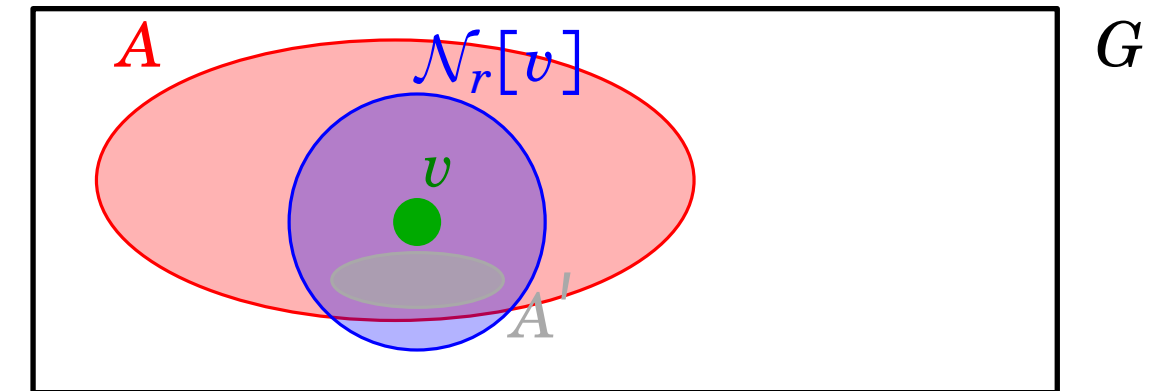
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\implies for all $v \in A$, $\exists r = O(\log n / \varepsilon)$ and minimal improving set $A' \subseteq \mathcal{N}_r[v] \cap A$ such that $\text{IR}(A') \geq x - \varepsilon$

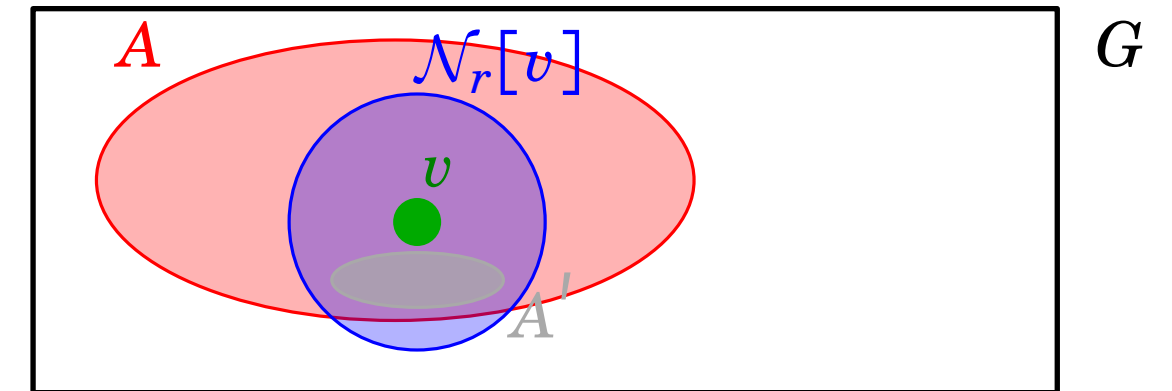
Sequence of x -improving sets:

- $A_1, \dots, A_k \subseteq V$
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Improving sets

Property 1: on minimal improving sets

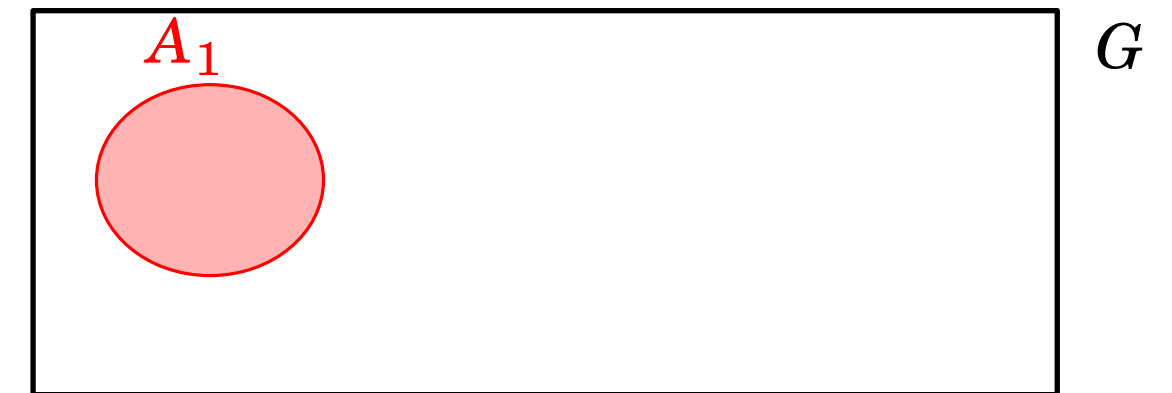
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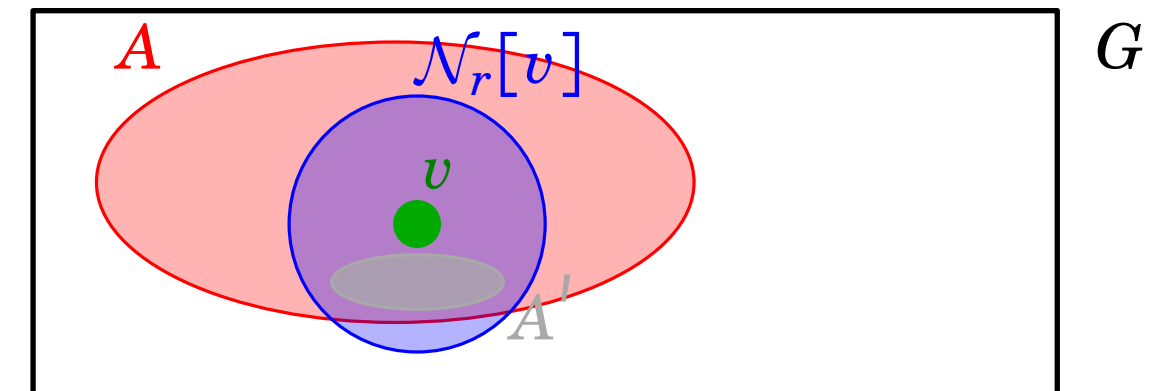
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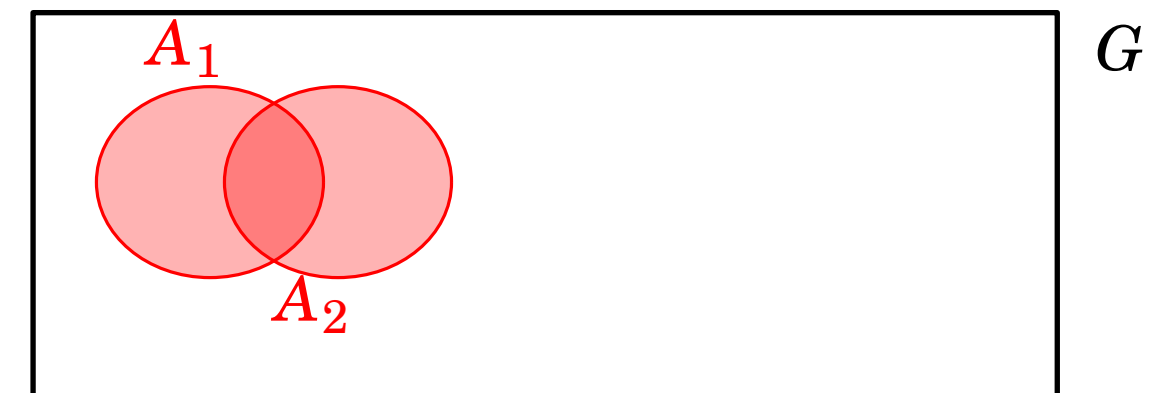
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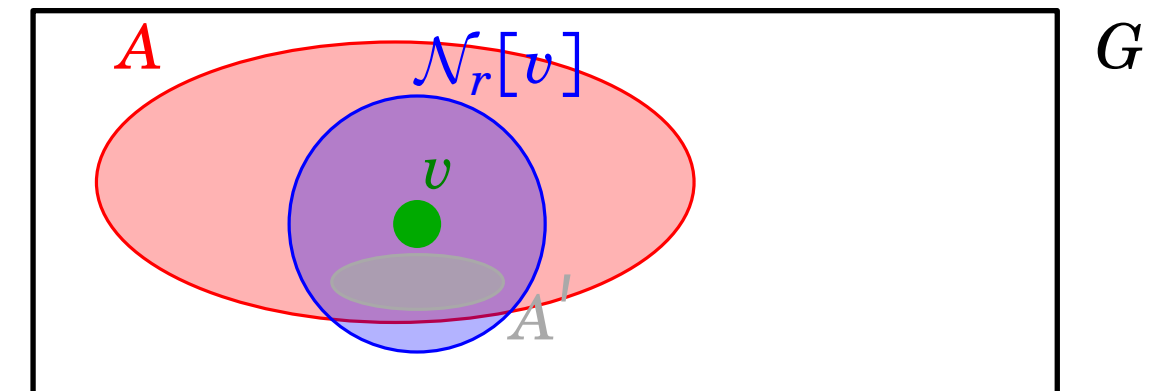
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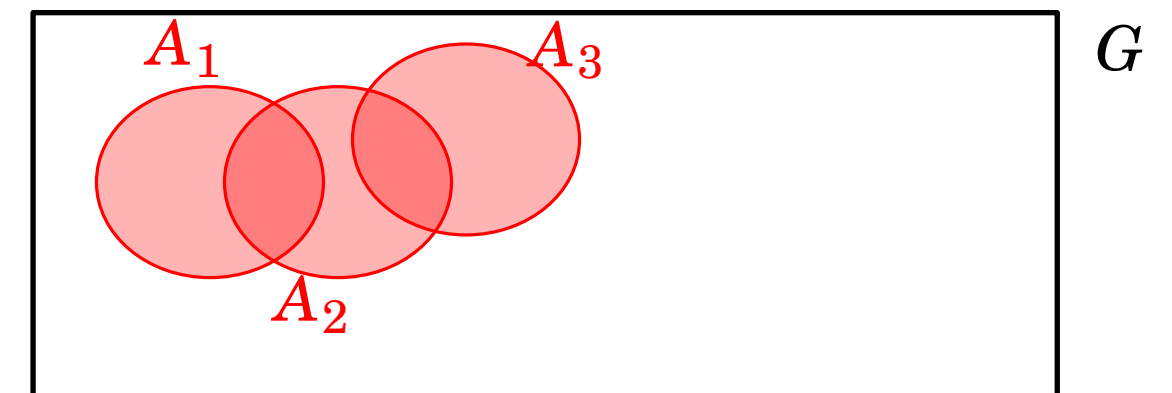
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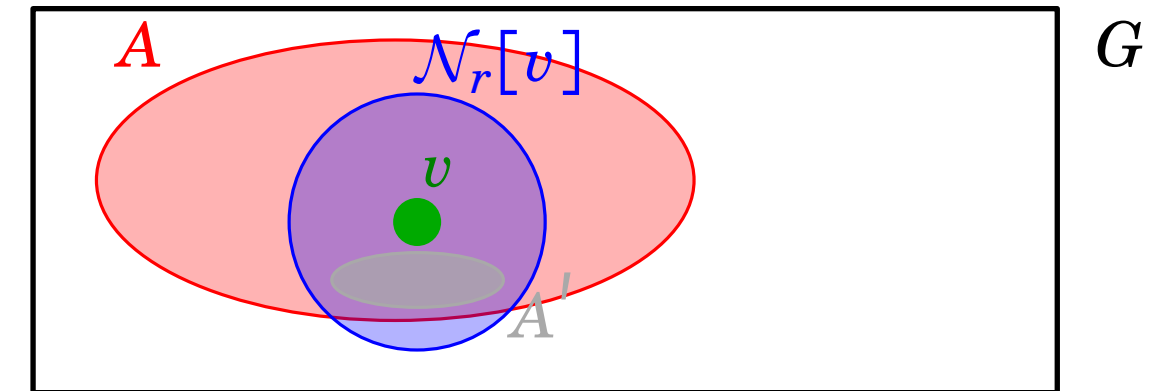
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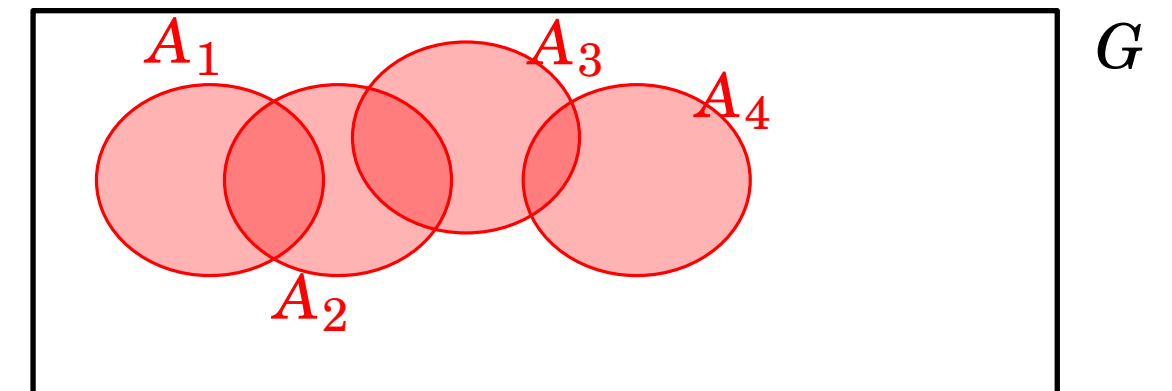
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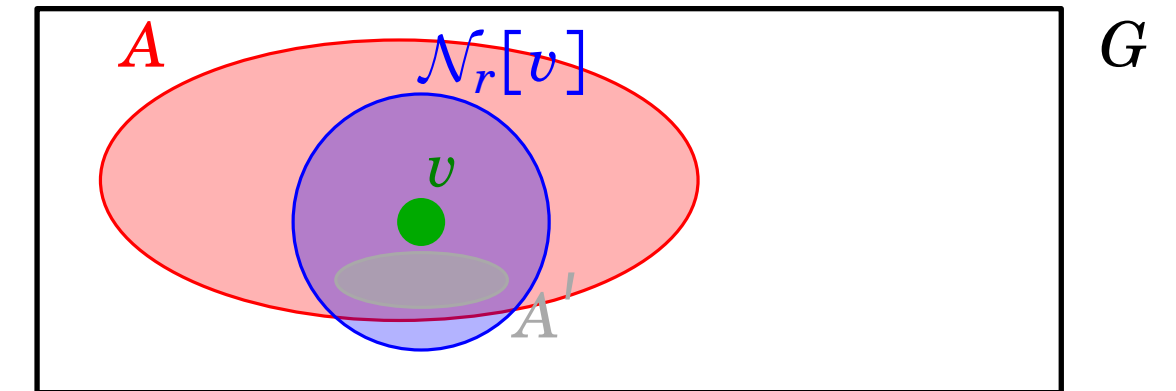
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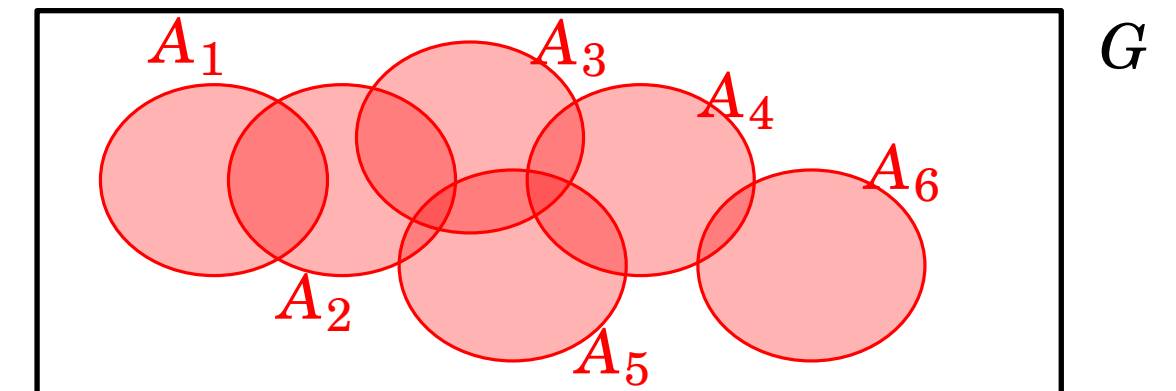
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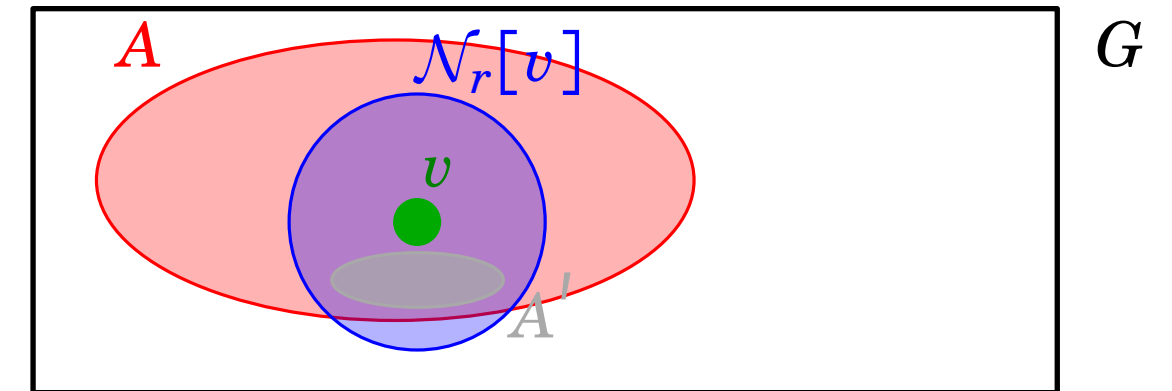
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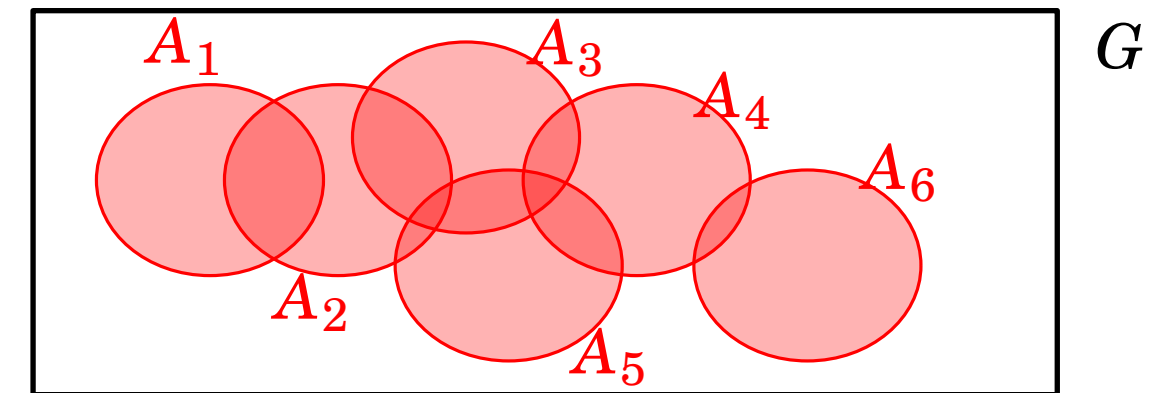
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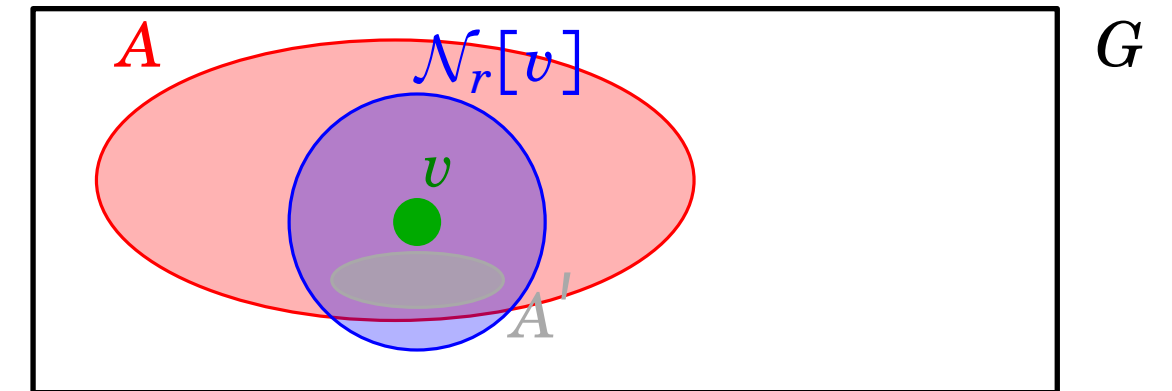


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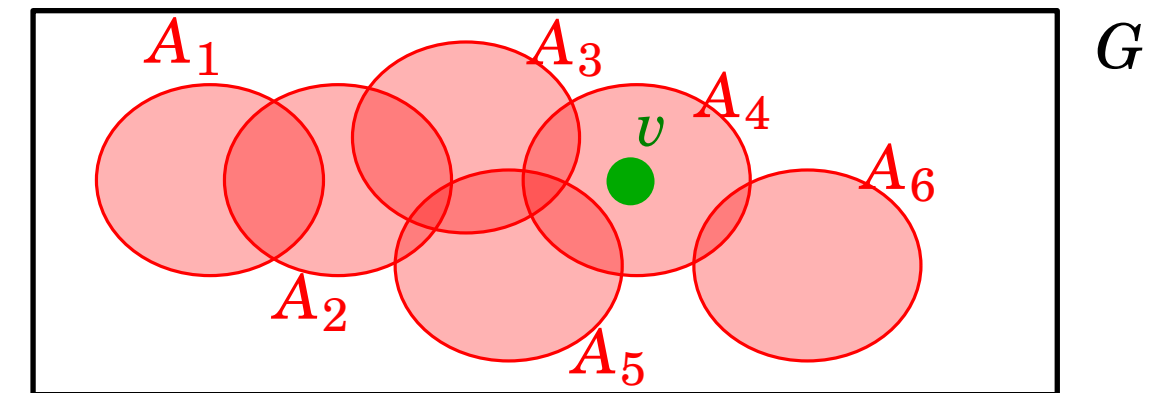
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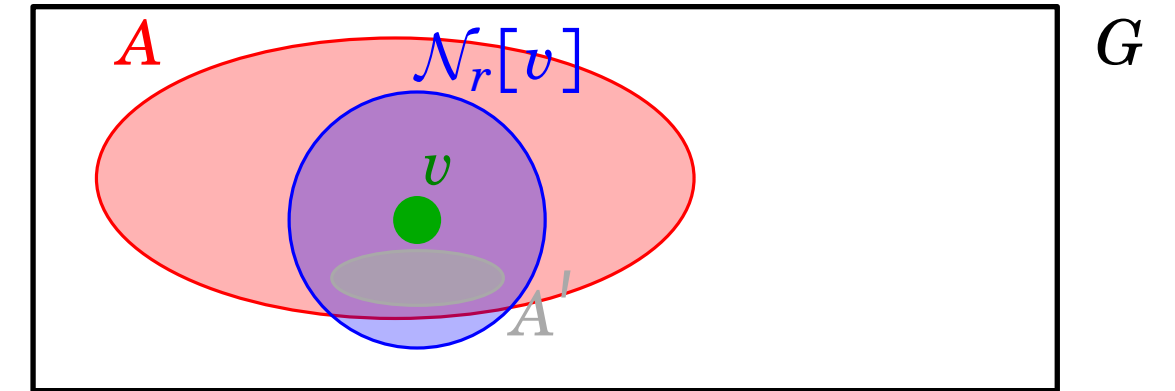


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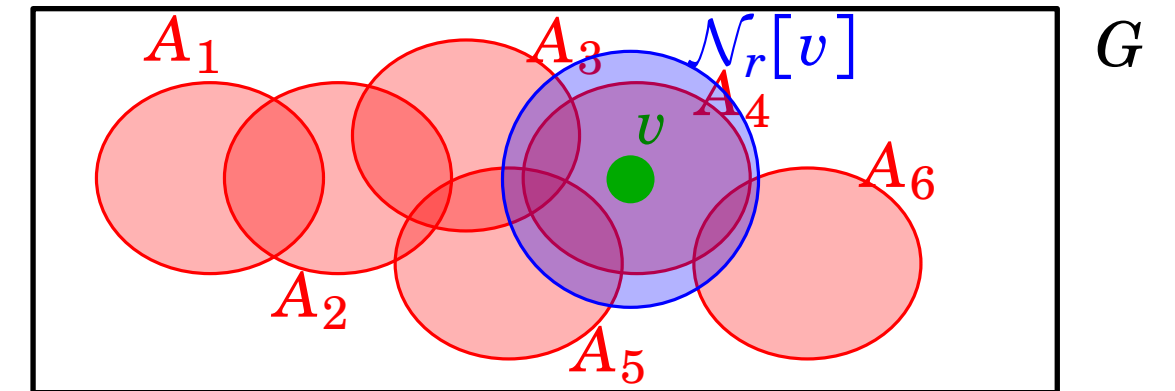
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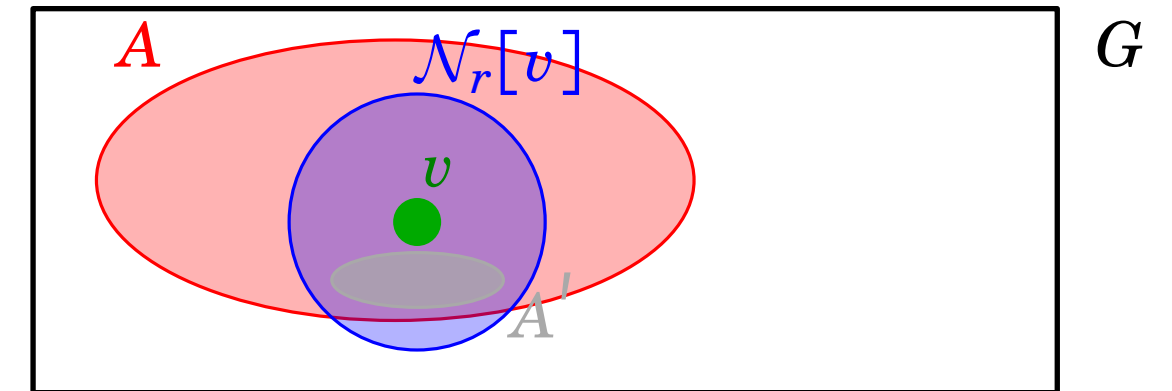


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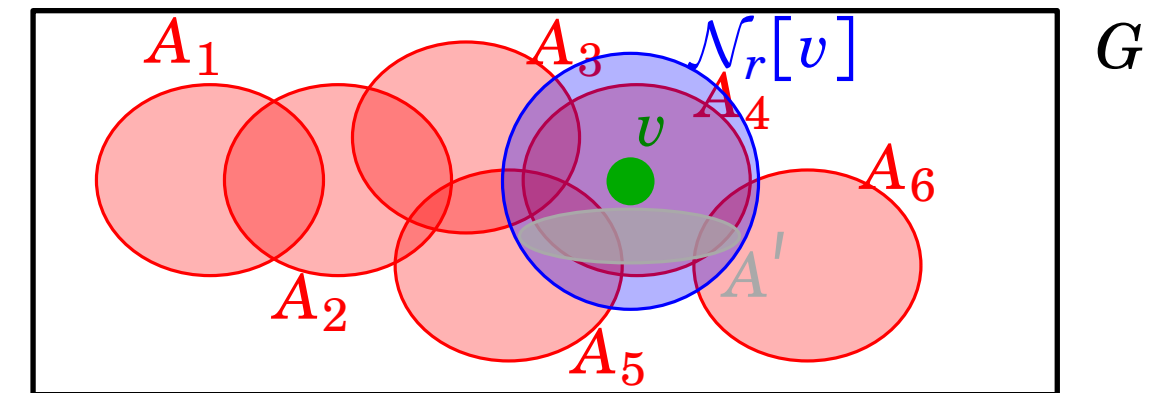
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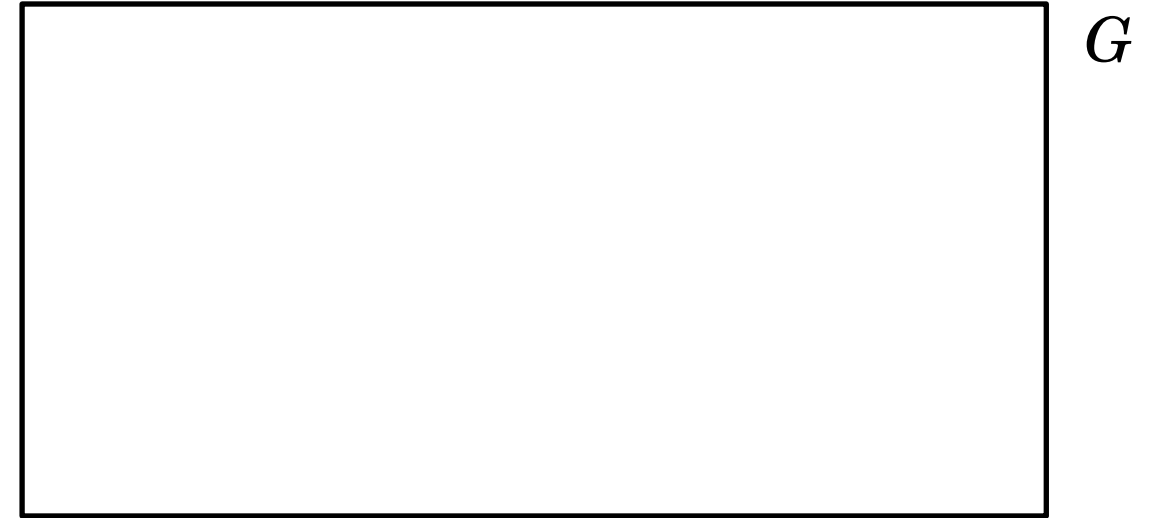
The algorithm

- Set $\lambda_1 = 1/4$ (*initial IR*), $\varepsilon = \lambda/(2000 \log n)$ (*Properties 1,2*), $\alpha = \Theta(\varepsilon^2 / \log^2 n)$ (\mathcal{MPX})
- **Start** with a **random coloring** assignment



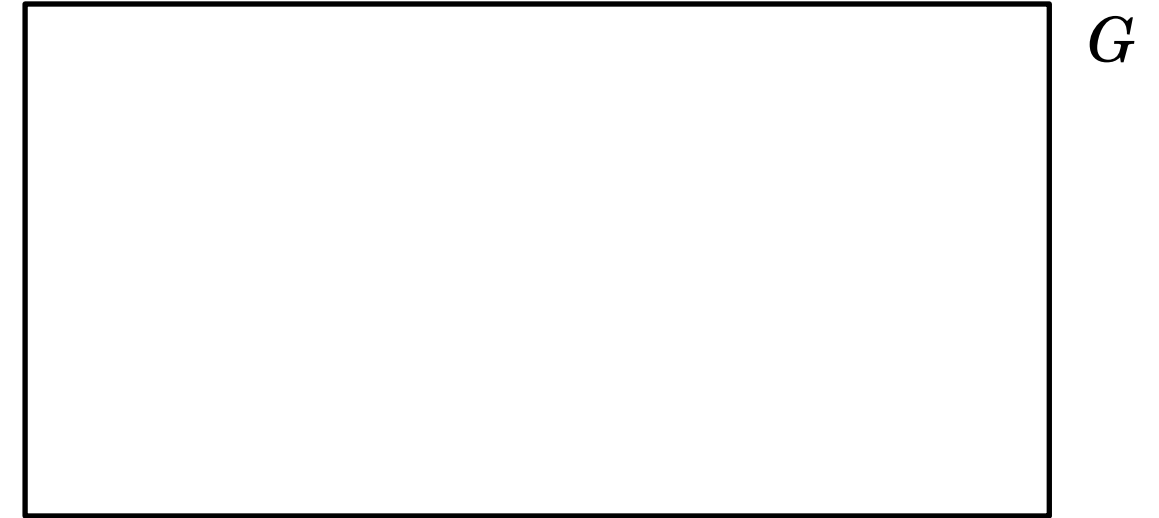
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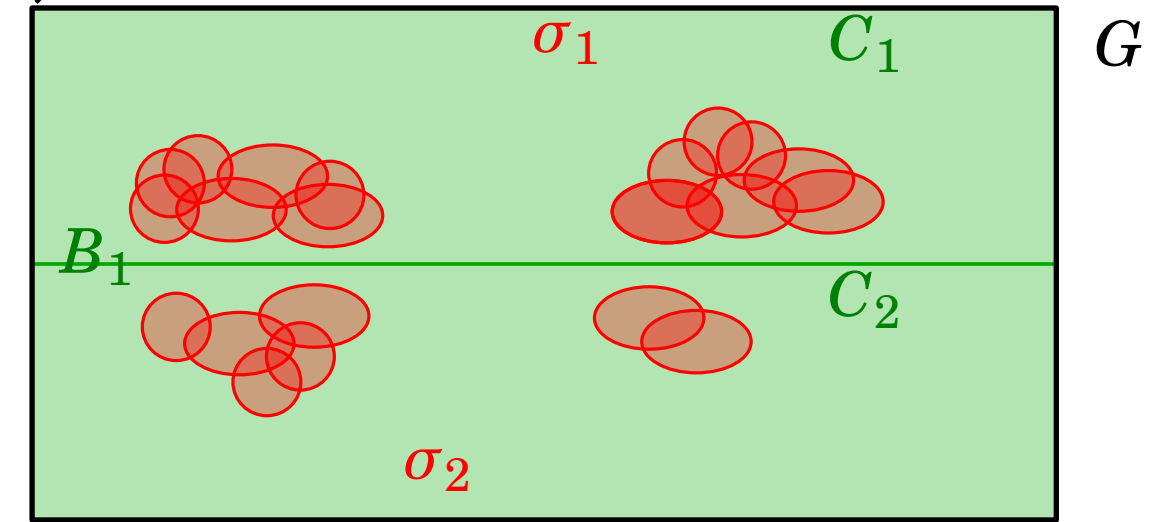
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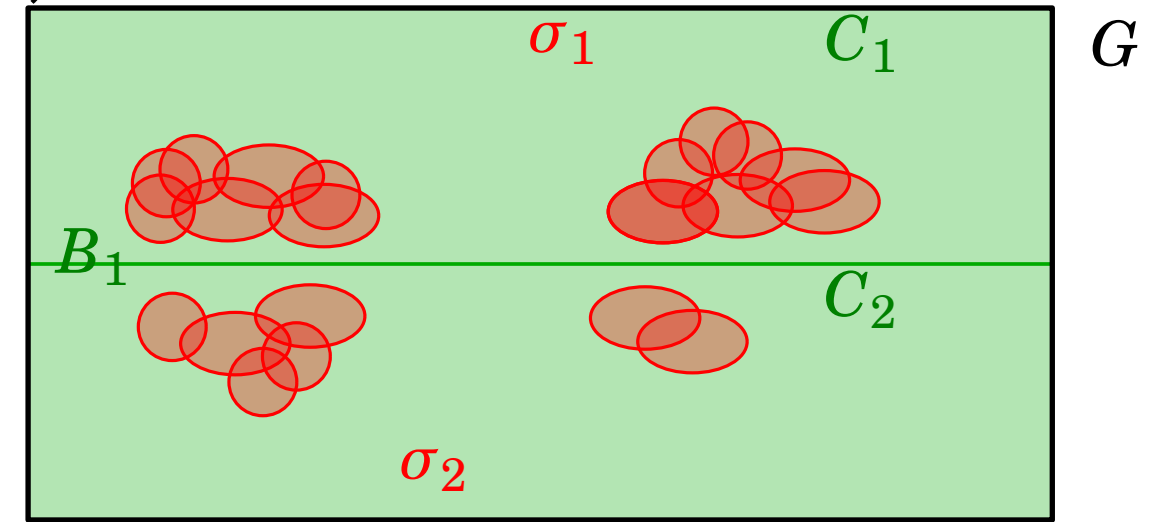


The algorithm

-
- The diagram shows a rectangular region labeled G on the right. A horizontal green line divides the region into two parts. The top part is labeled σ_1 (red) and C_1 (green). The bottom part is labeled σ_2 (red) and C_2 (green). In the top part, there are two clusters of red ellipses, one on the left and one on the right. In the bottom part, there are also two clusters of red ellipses, one on the left and one on the right. The left cluster in the top part is labeled B_1 (green).

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 - Flip all sets in σ , in order
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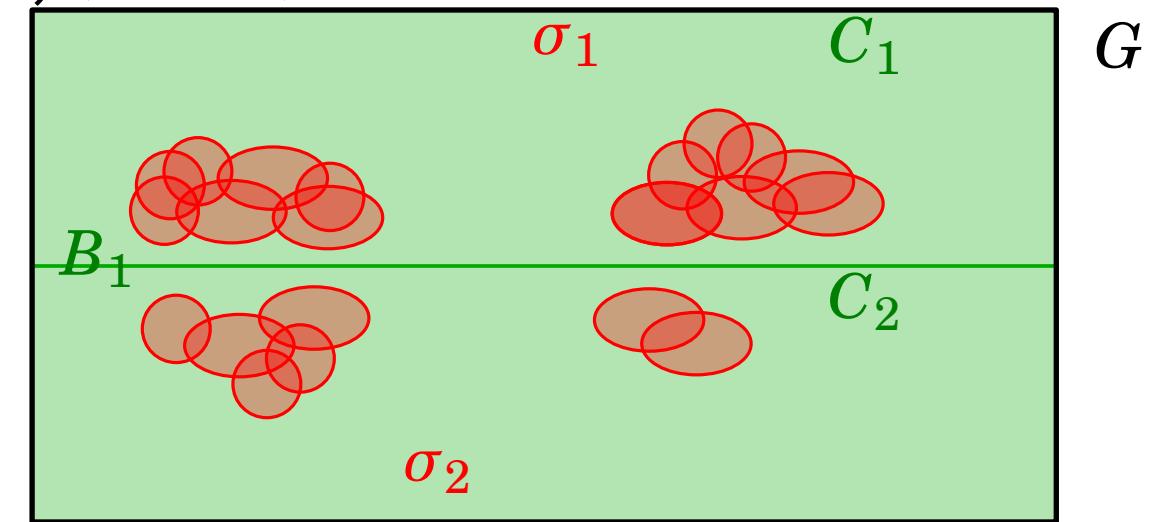
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PHASE

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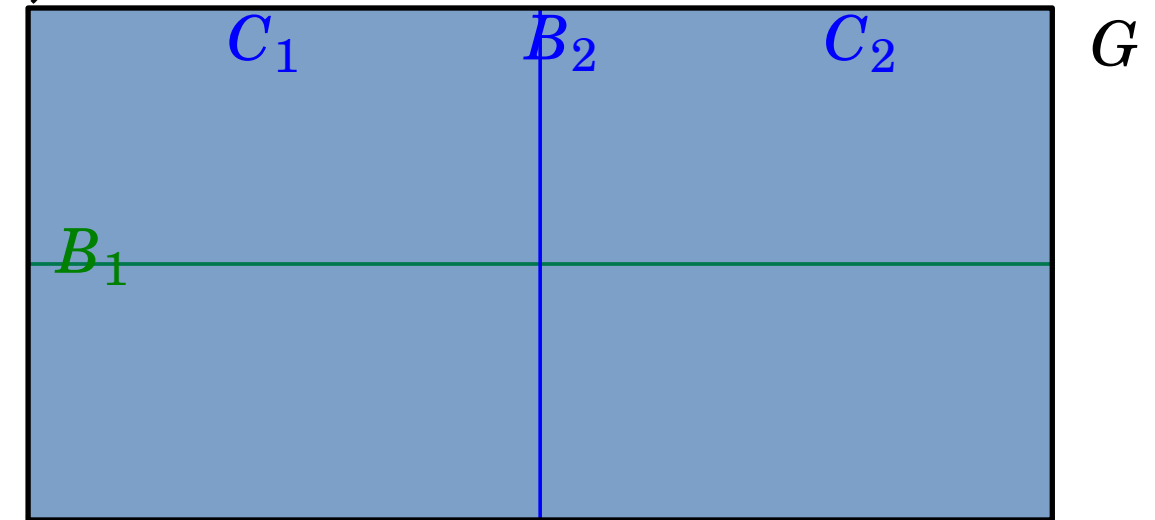
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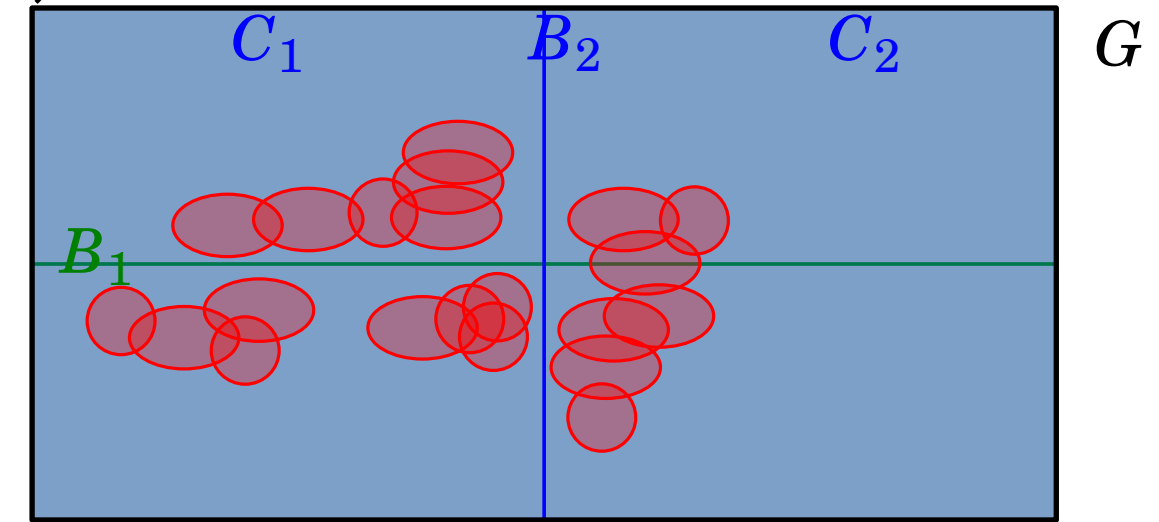
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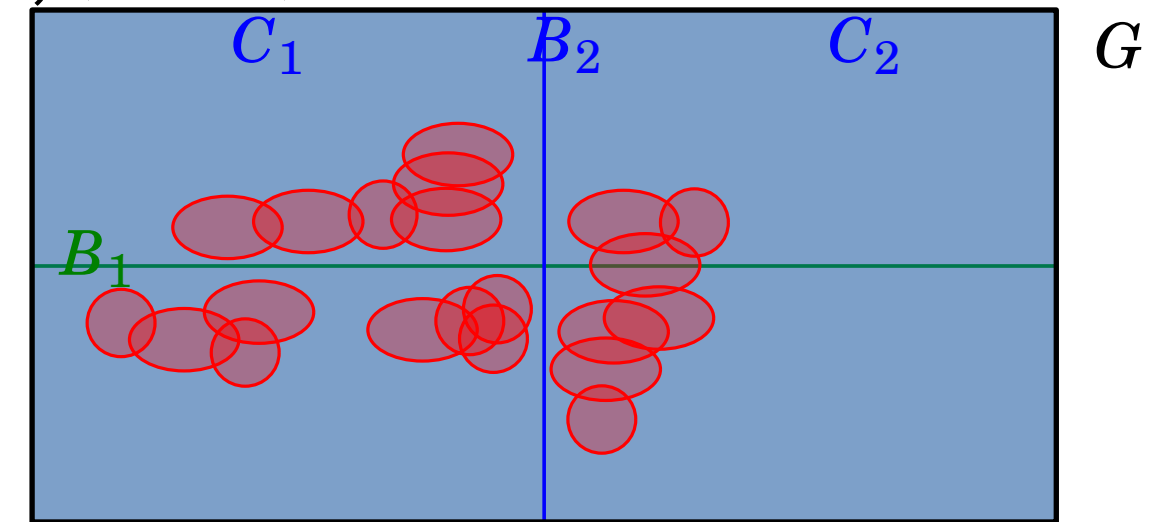
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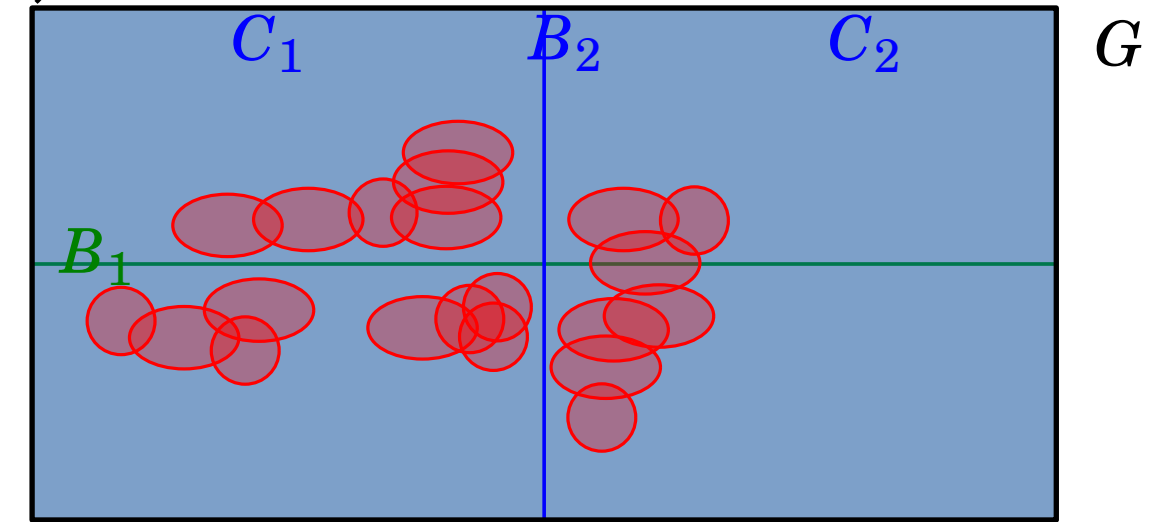
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Claim 1: The running time of the algorithm is $O(d \cdot \log n) = O(\log^2 n / \alpha) = O(\log^6 n)$

The algorithm

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- Start with a random coloring assignment

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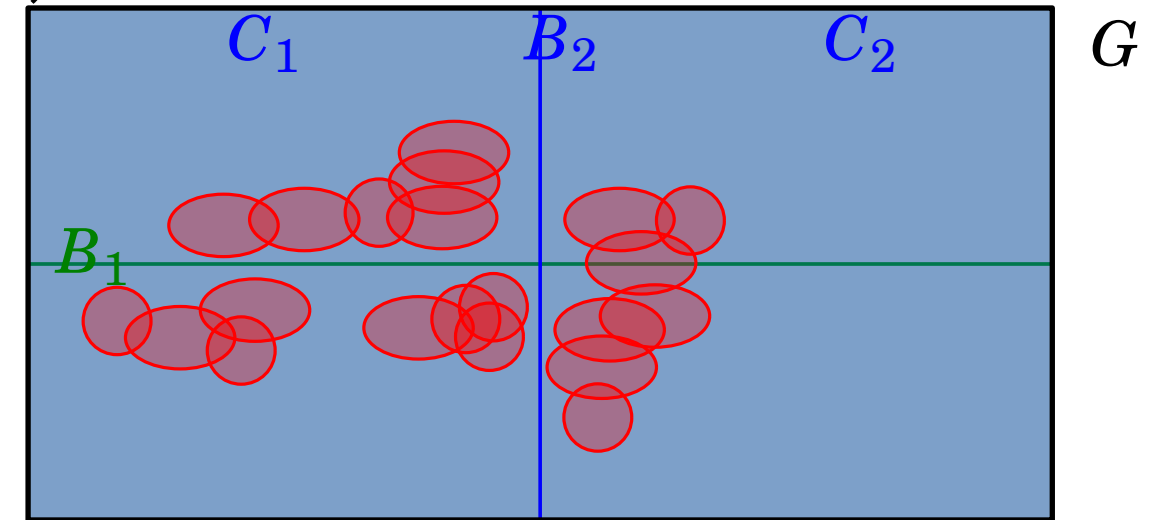
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Claim 1: The running time of the algorithm is $O(d \cdot \log n) = O(\log^2 n / \alpha) = O(\log^6 n)$

Proof 1: $O(\log n)$ phases. Each phase costs $O(d)$. By \mathcal{MPX} , $d = O(\log n / \alpha)$. By def. $\alpha = O(1 / \log^4 n)$.

The algorithm

- Set $\lambda_1 = 1/4$ (initial IR), $\varepsilon = \lambda/(2000 \log n)$ (Properties 1,2), $\alpha = \Theta(\varepsilon^2 / \log^2 n)$ (\mathcal{MPX})

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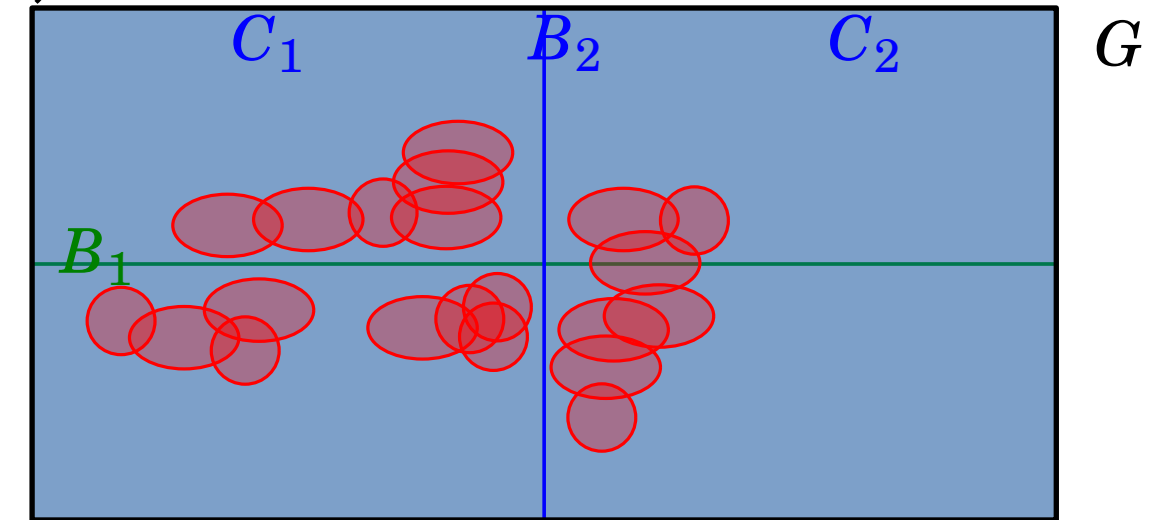
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Claim 1: The running time of the algorithm is $O(d \cdot \log n) = O(\log^2 n / \alpha) = O(\log^6 n)$

Claim 2: After phase i , any min. imp. set with IR $\geq \lambda_i$ of diameter $O(\log n / \varepsilon)$ lies “very close” to all previous border nodes

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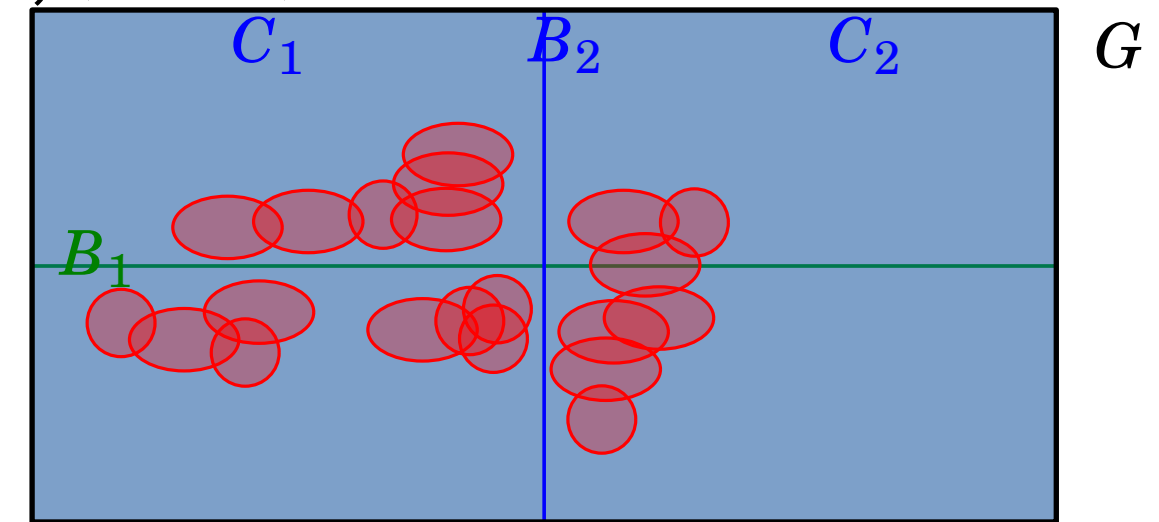
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Property 1 + Property 2



Claim 1: The running time of the algorithm is $O(d \cdot \log n) = O(\log^2 n / \alpha) = O(\log^6 n)$

Claim 2: After phase i , any min. imp. set with IR $\geq \lambda_i$ of diameter $O(\log n / \varepsilon)$ lies “very close” to all previous border nodes

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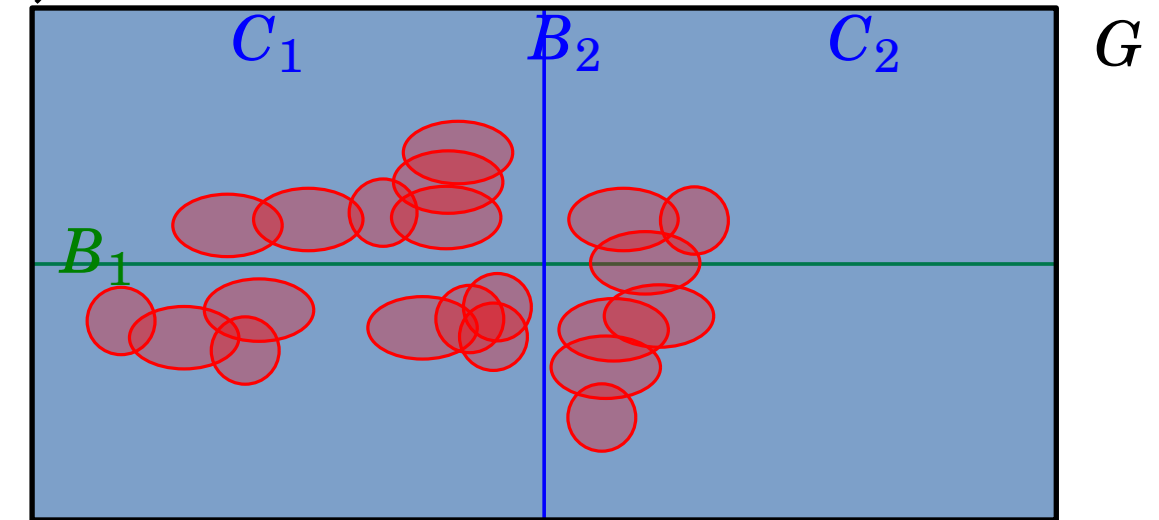
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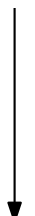
- Flip all sets in σ , in order

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Property 1 + Property 2



Claim 1: The running time of the algorithm is $O(d \cdot \log n) = O(\log^2 n / \alpha) = O(\log^6 n)$

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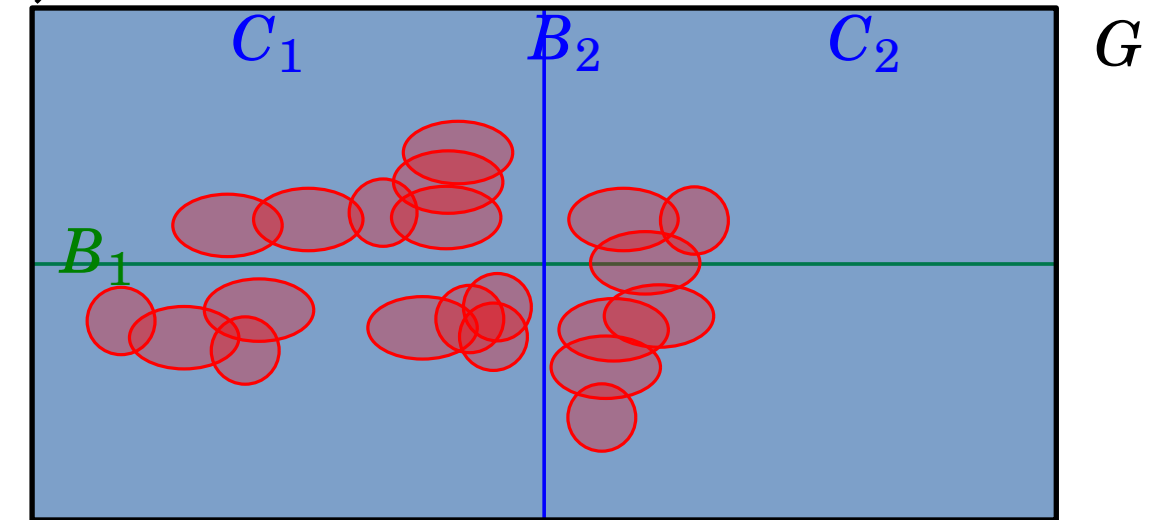
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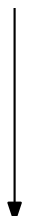
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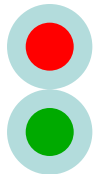
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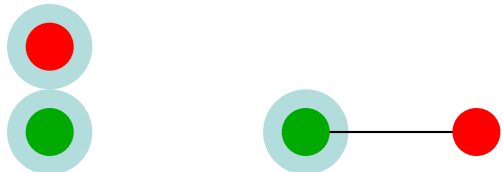


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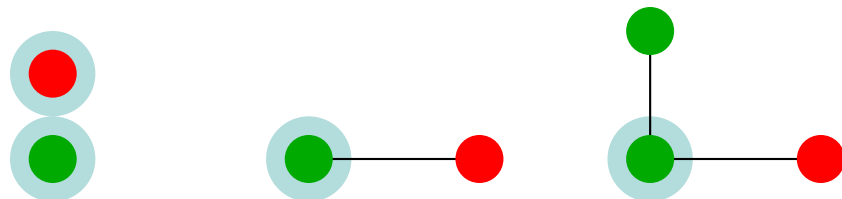


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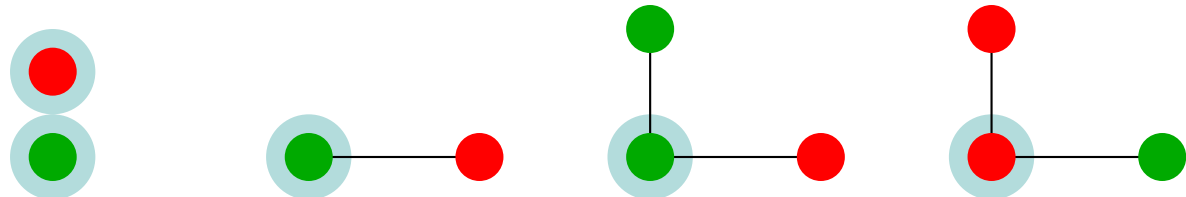


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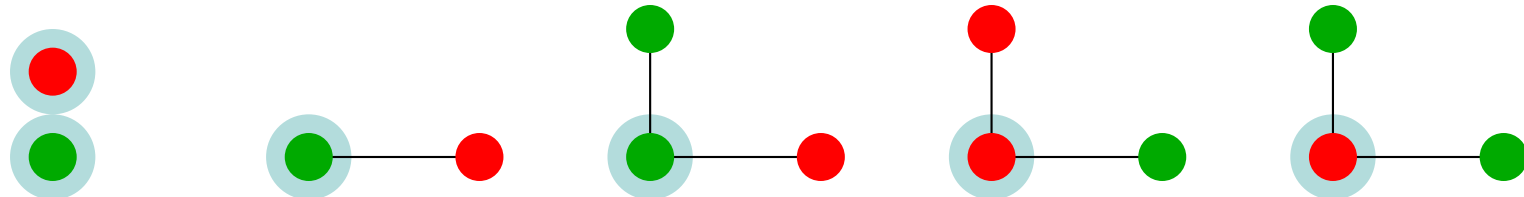


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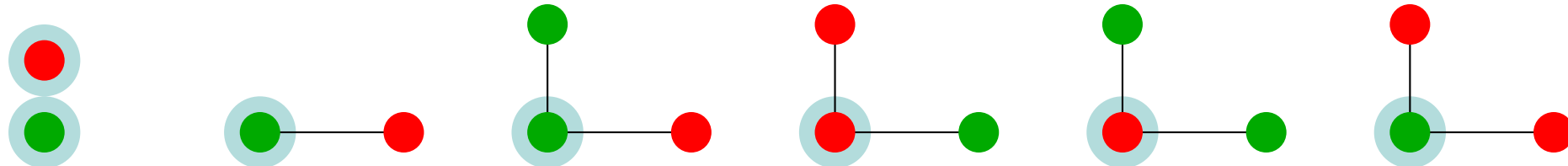


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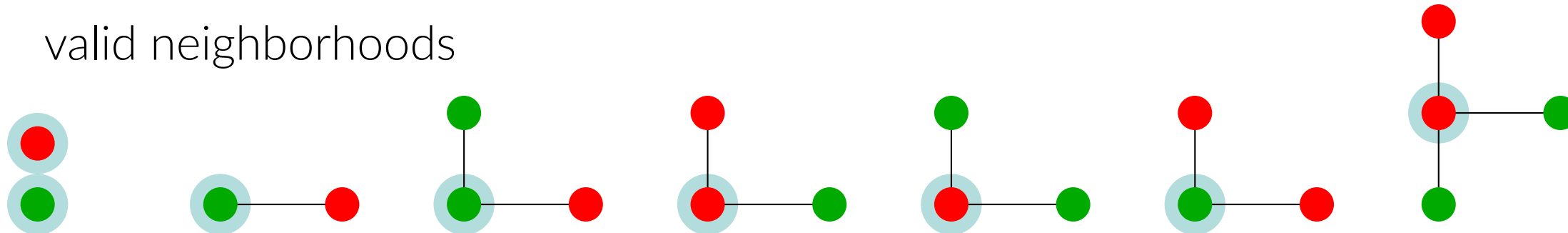


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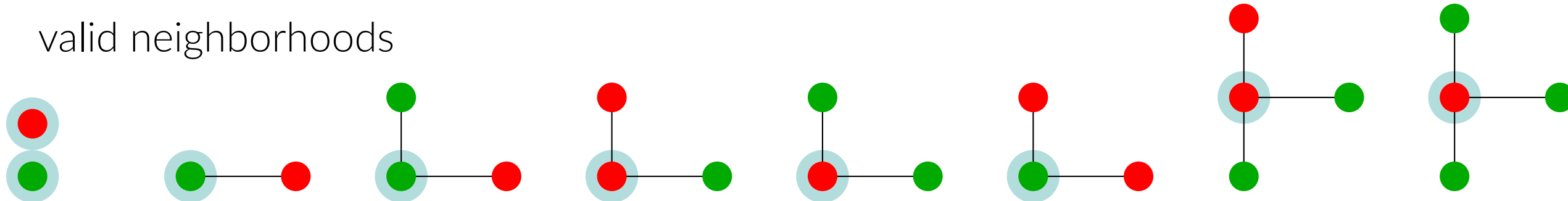


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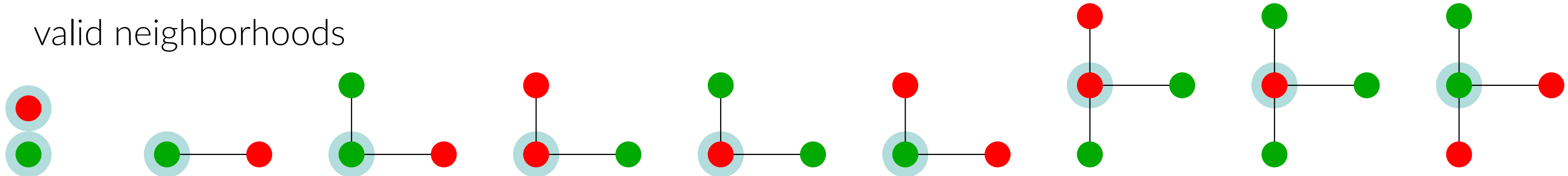


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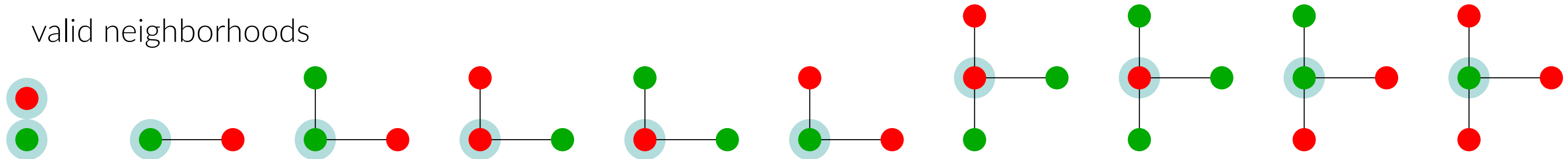


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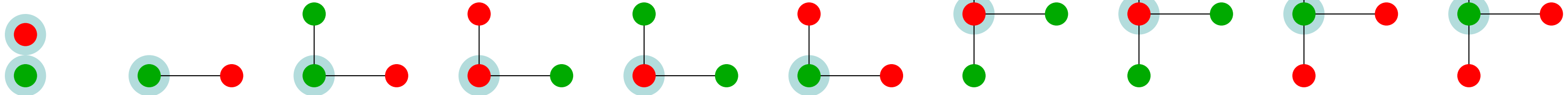


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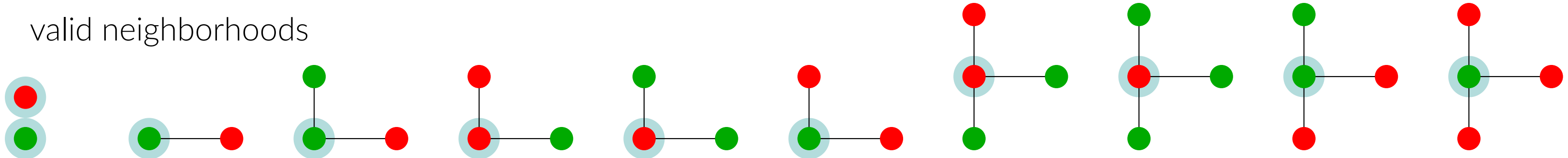
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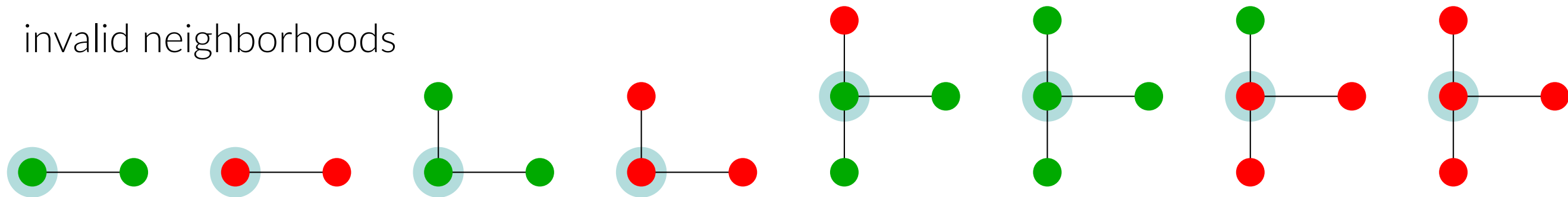
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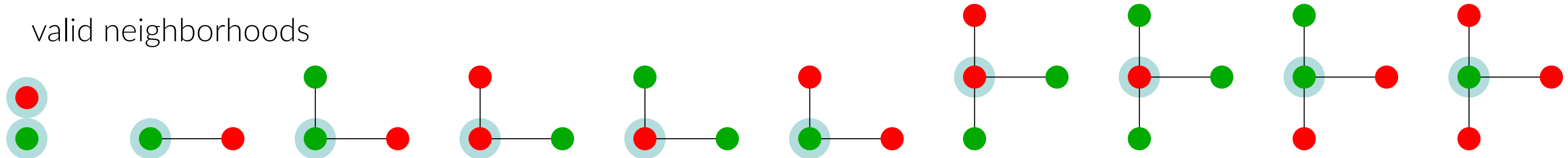


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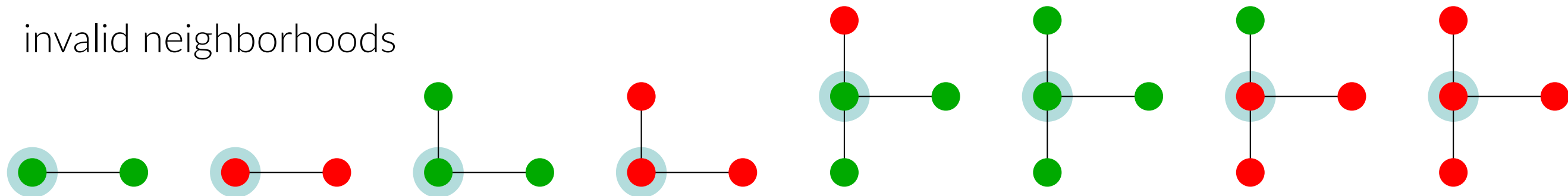
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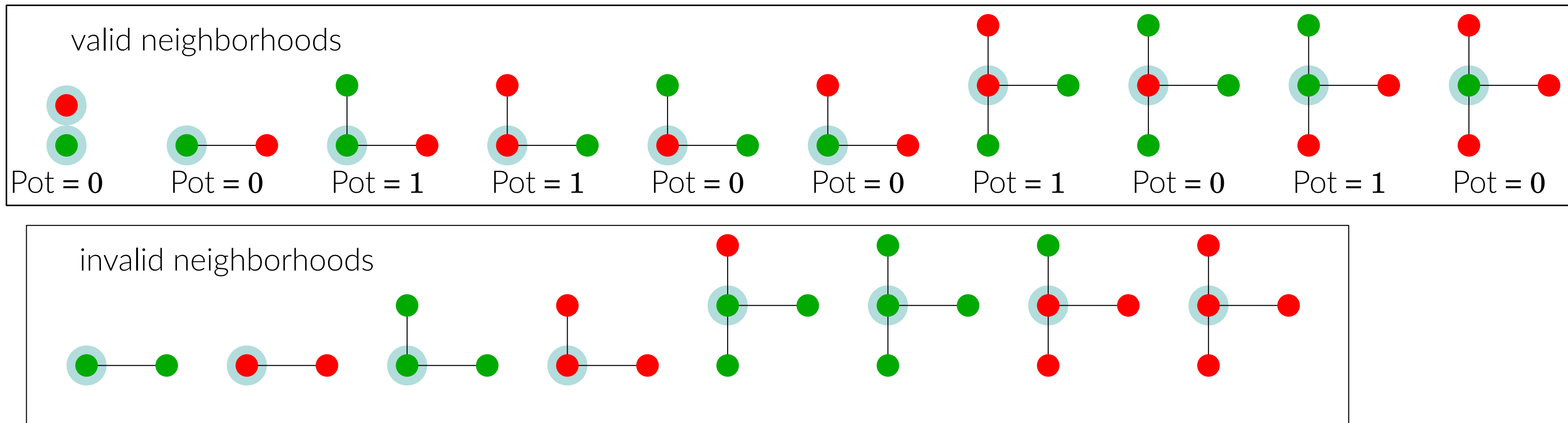
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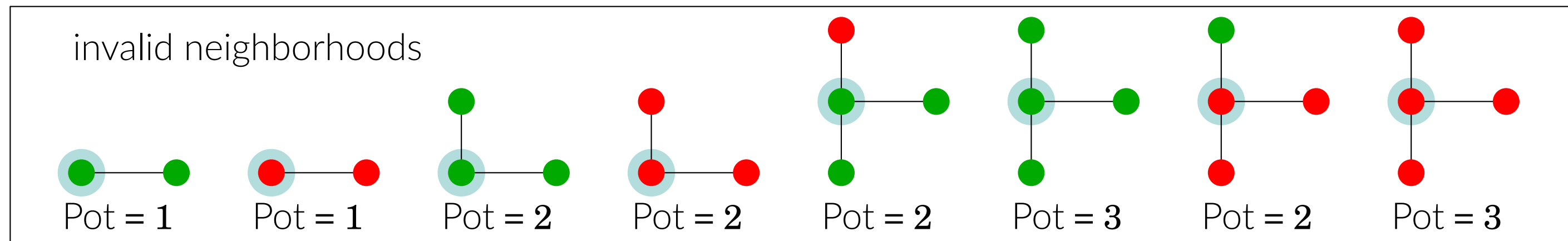
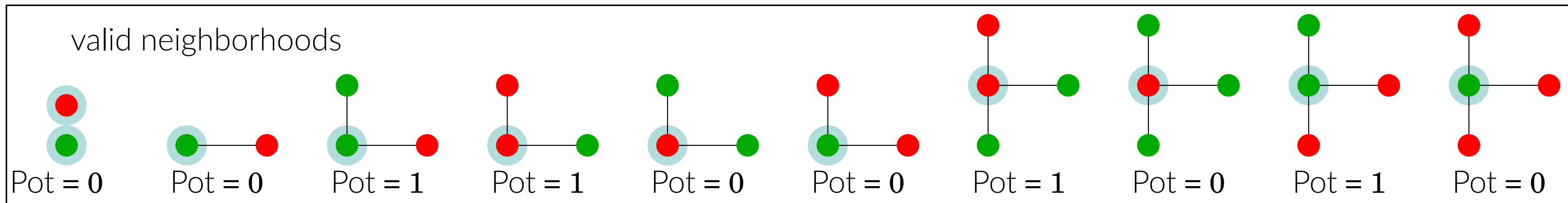
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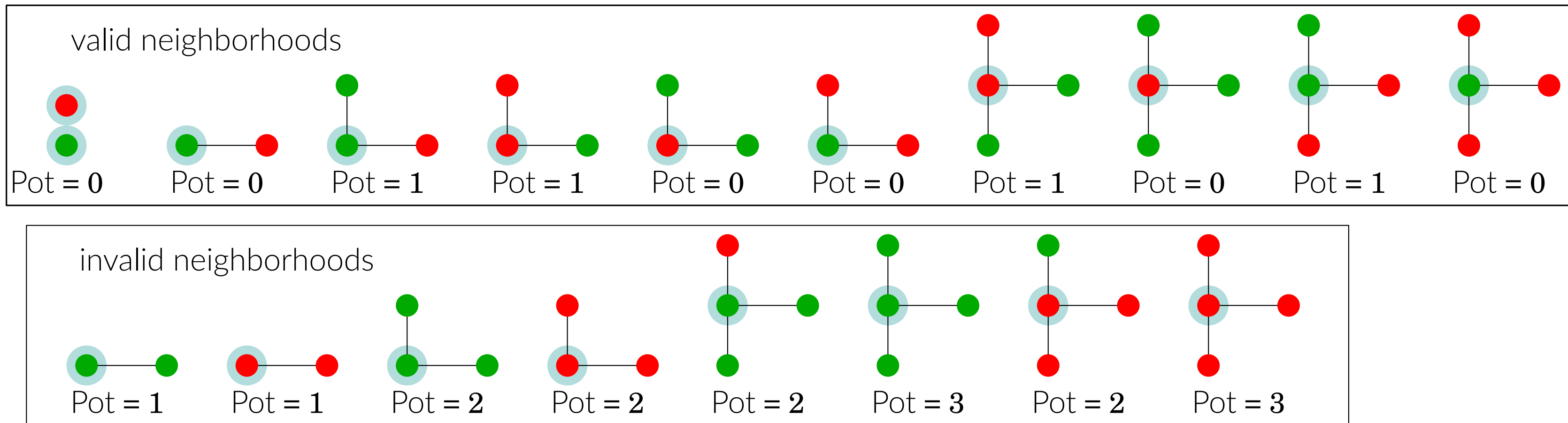
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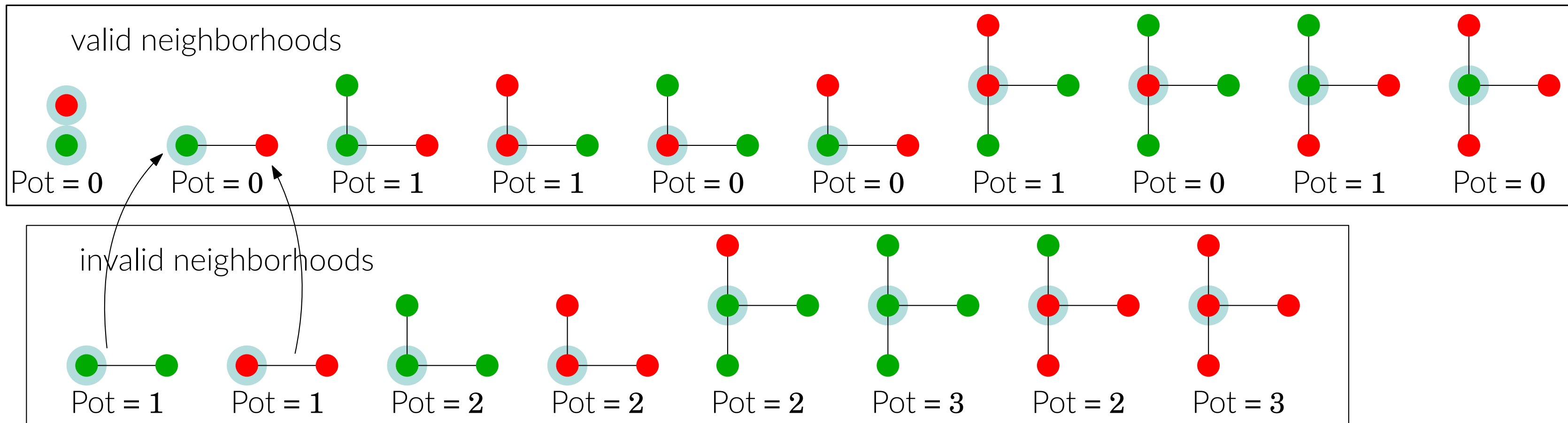
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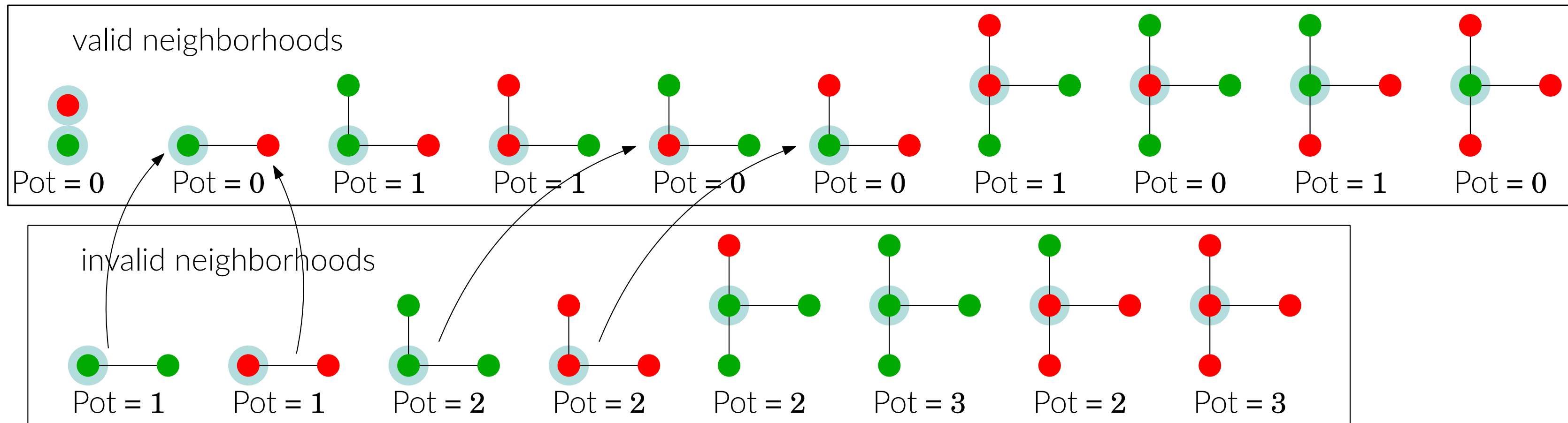
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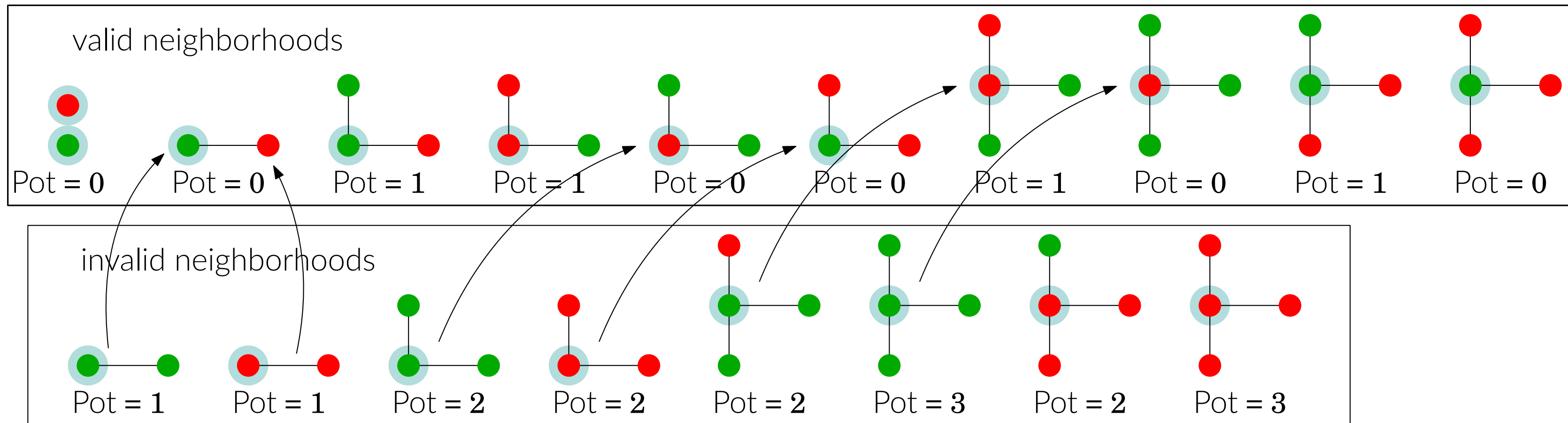
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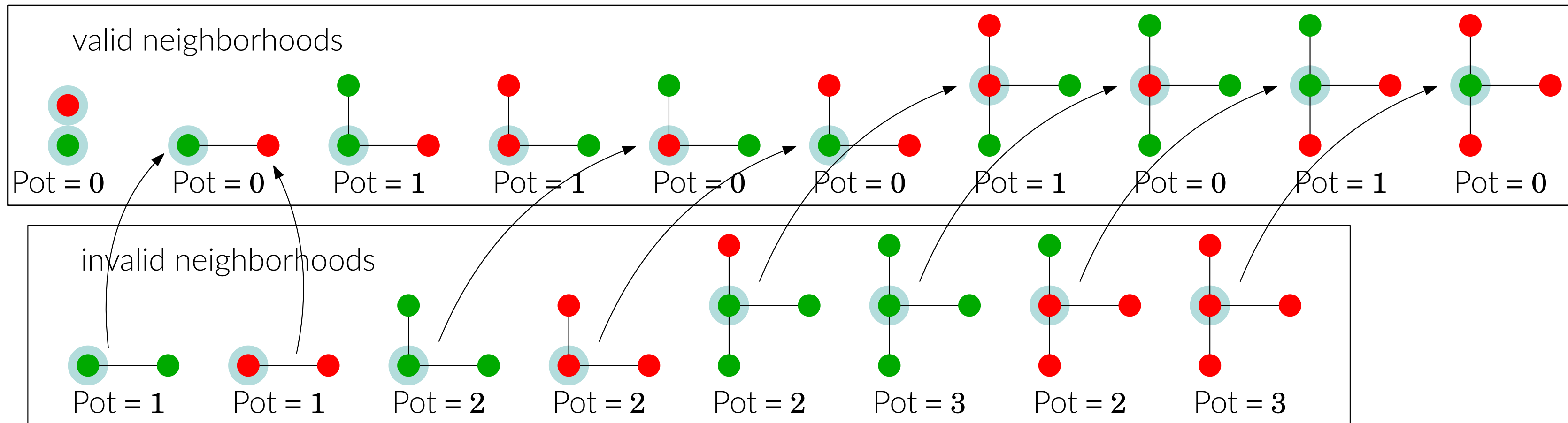
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For any local potential problem Π , there exists a randomized LOCAL algorithm that solves Π with high probability in time $O(\log^6 n)$. The latter can be derandomized into a deterministic LOCAL algorithm that solves Π in time $O(\log^8 n \text{ poly}(\log \log n))$.

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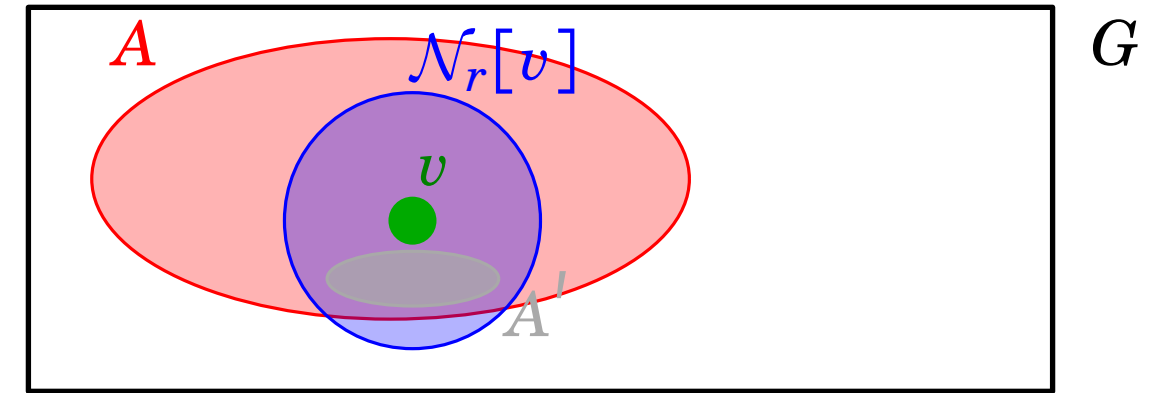
THANKS

Proof of Property 1

Property 1: on minimal improving sets

- $A \subseteq V$ minimal improving set
- $\text{IR}(A) \geq x$
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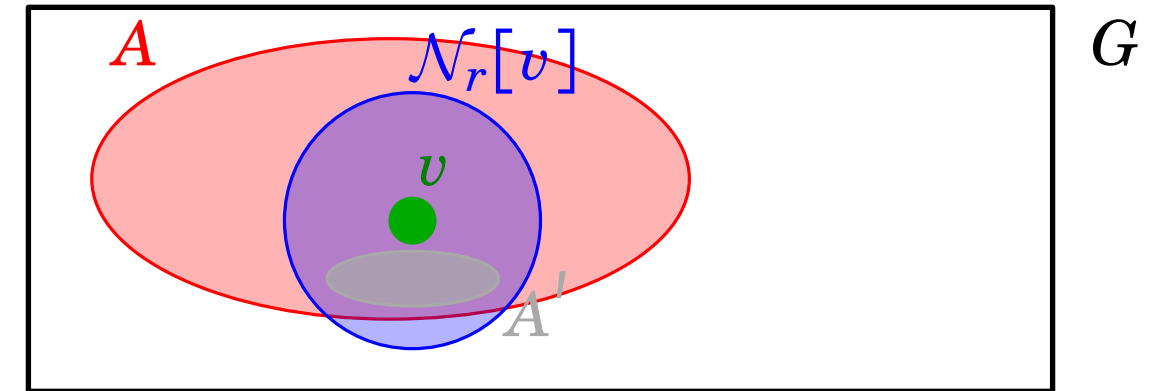
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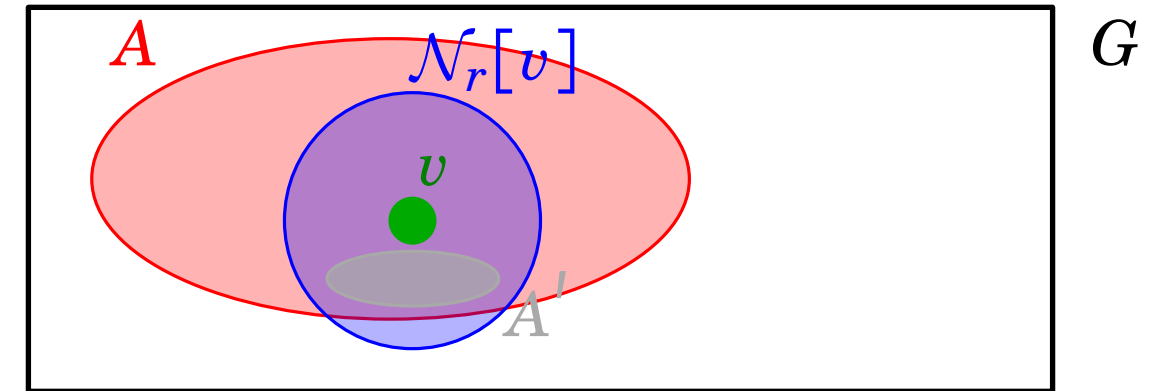
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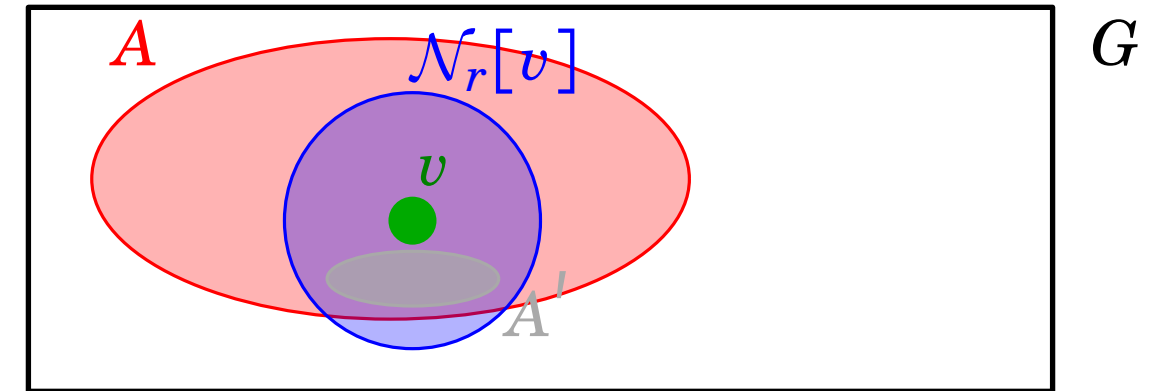
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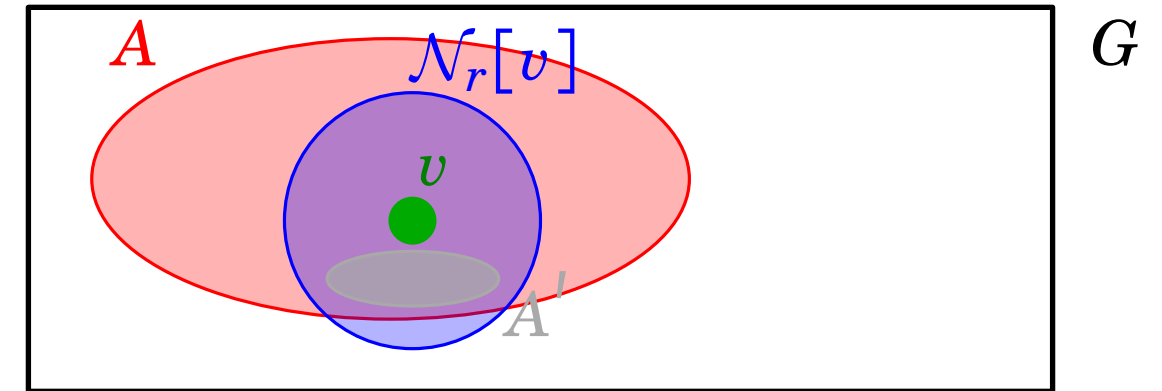
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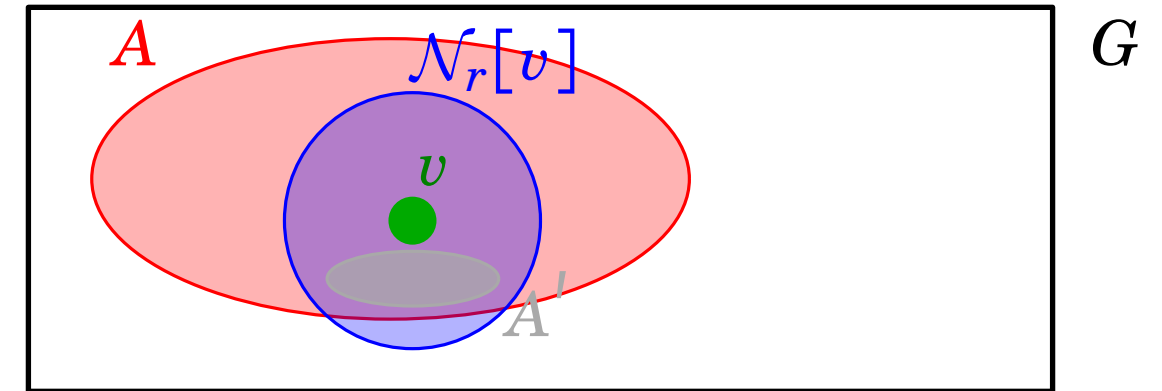
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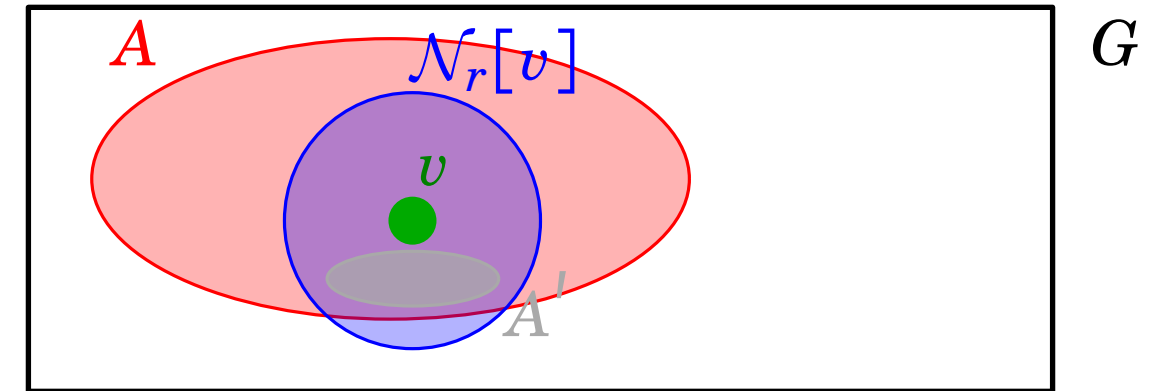
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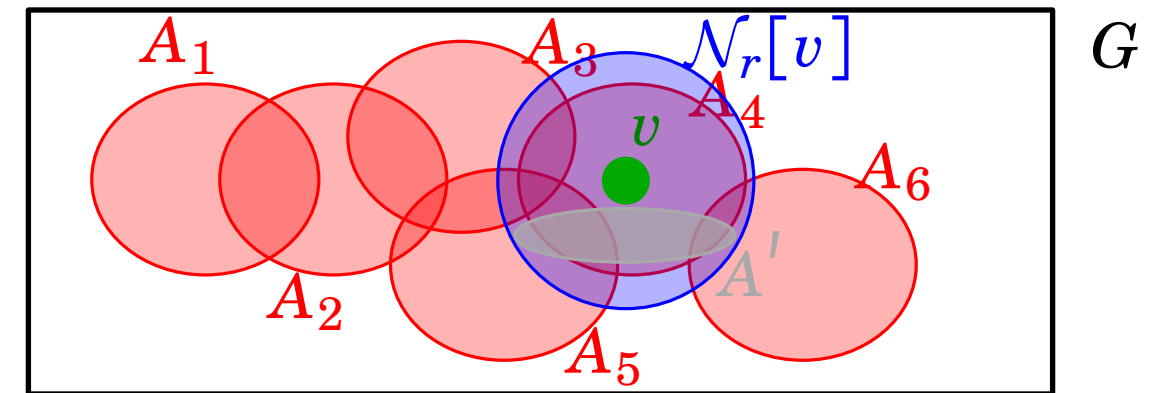
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- $\text{Imp}(S_i) \geq \text{IR}(|S_i|) - \varepsilon|S_i| = (x - \varepsilon)|S_i|$

Proof of Property 2

Property 2: on sequences of x -improving sets

- $A_1, \dots, A_k \subseteq V$ sequence of x -improving sets
- $\text{diam}(A_i) \leq d$
- $\varepsilon < x$
- $A = \cup_i A_i$

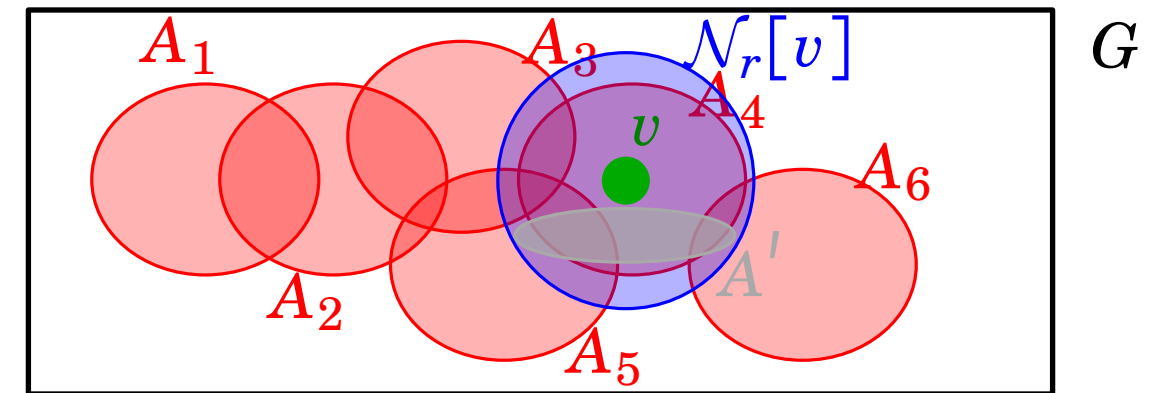
\implies for all i , for all $v \in A$, $\exists r = O(d \log n / \varepsilon)$ and minimal improving set $A' \subseteq \mathcal{N}_r[v] \cap A$ such that $\text{IR}(A') \geq x - \varepsilon$



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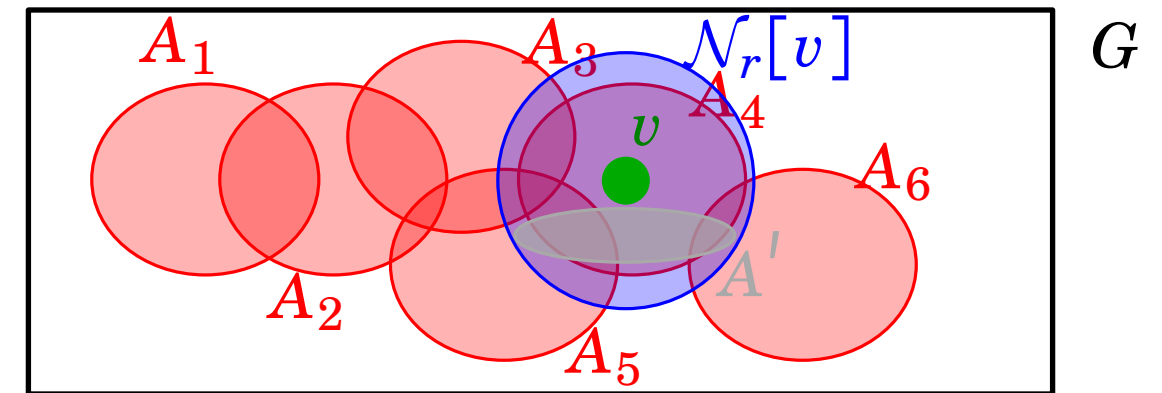
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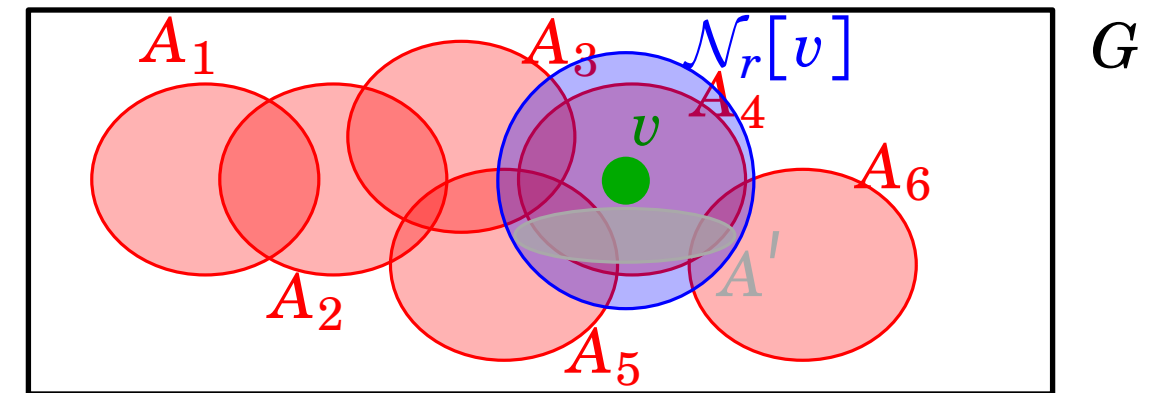
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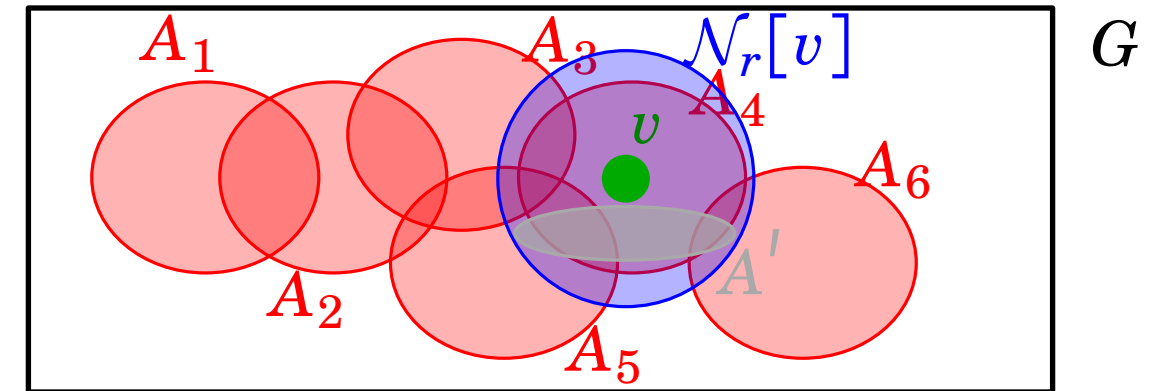
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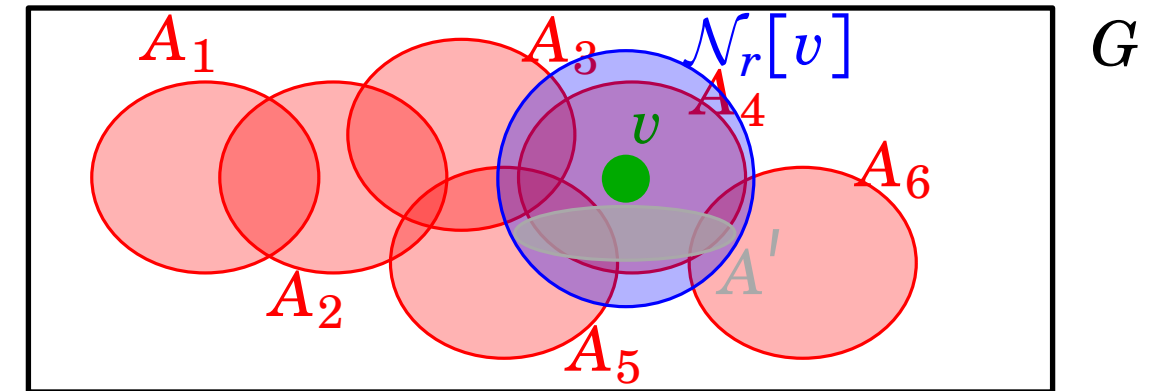
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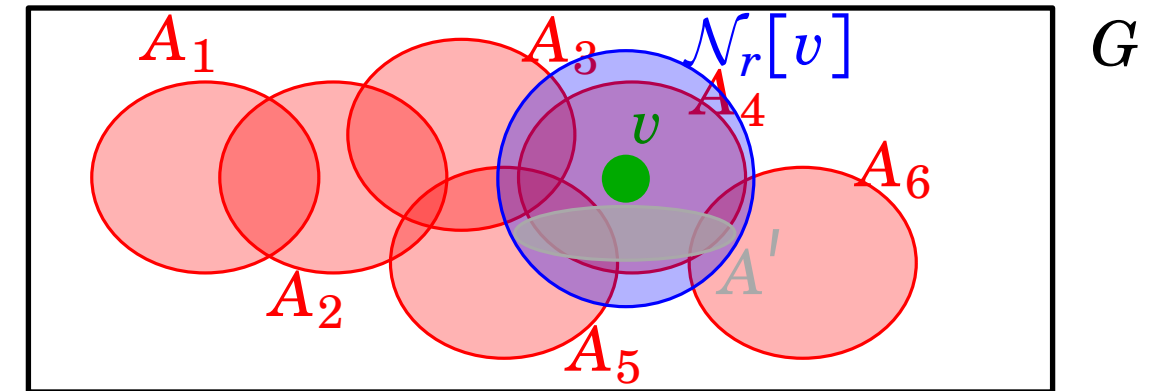
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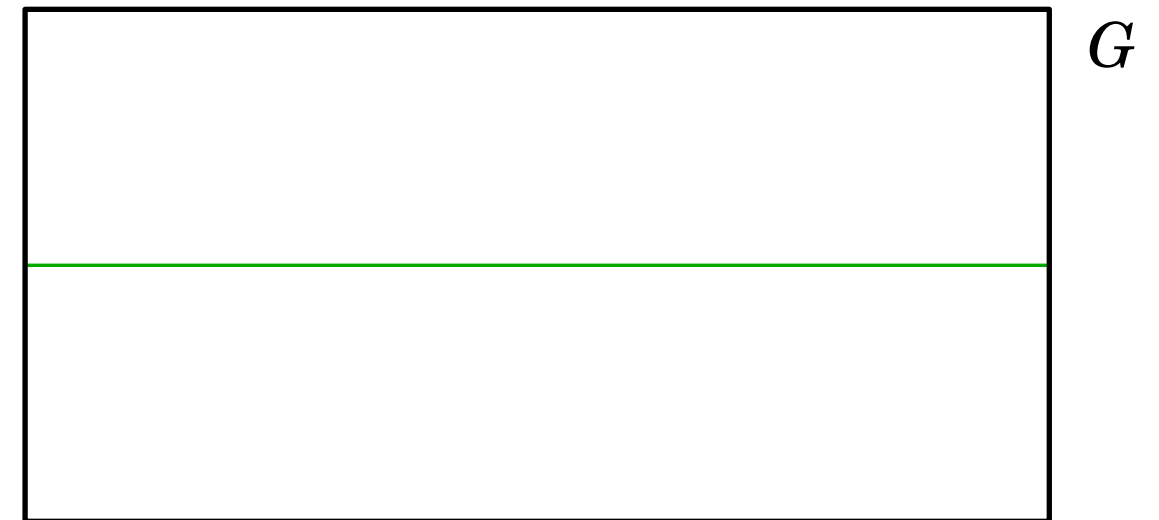
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- Similar to Lemma 1, but now to go back to G we need to multiply by $O(d)$ (diameter of the A_i s)

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- $\lambda_1 = 1/4$, $\varepsilon = \lambda/(2000 \log n)$, $\alpha = \Theta(\varepsilon^2 / \log^2 n)$

Claim 2: After phase i , any MIS with $IR \geq \lambda_i$ of diameter $O(\log n / \varepsilon)$ lies in $\mathcal{N}_{\Theta(\log n / \varepsilon)}[B_i] \cap [\cap_{j \leq i-1} \mathcal{N}_{\Theta(\log^2 n / \varepsilon^2)}[B_j]]$



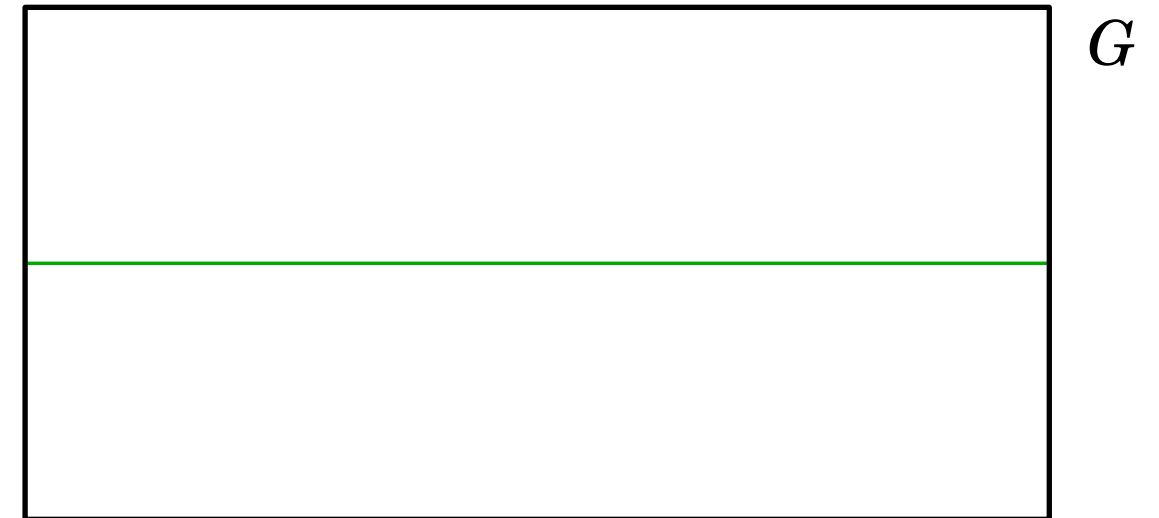
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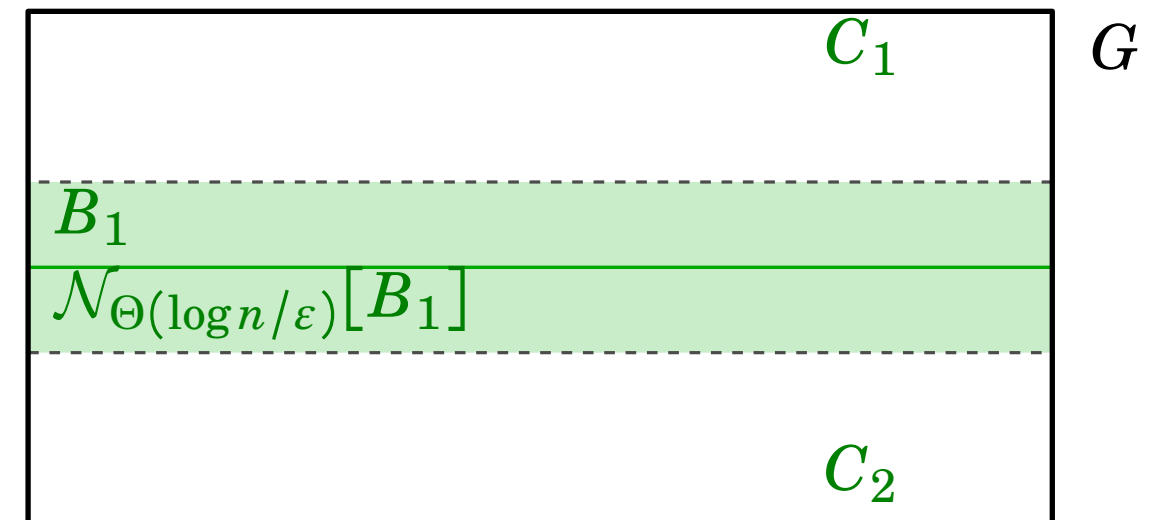
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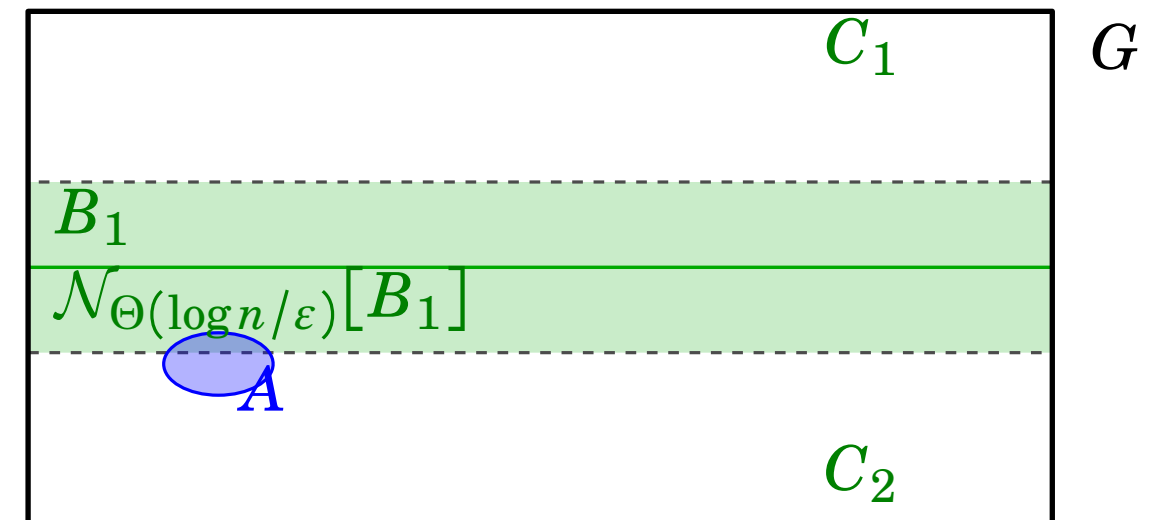
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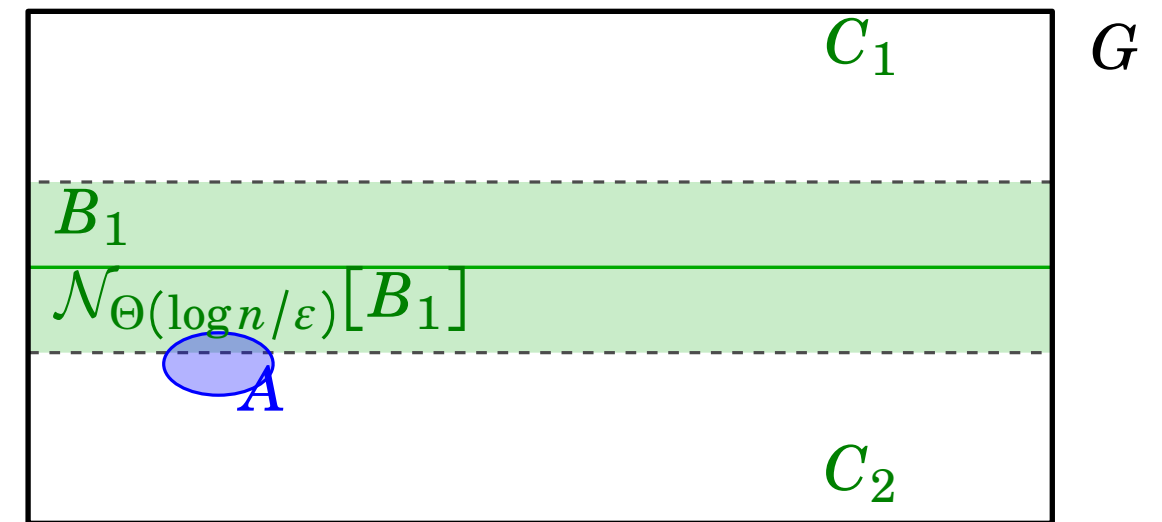
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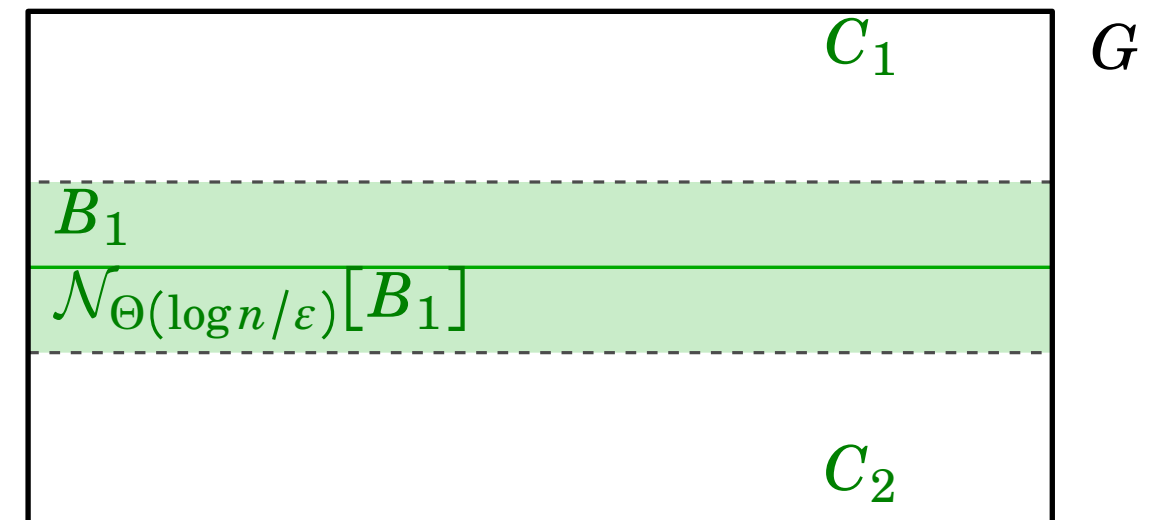
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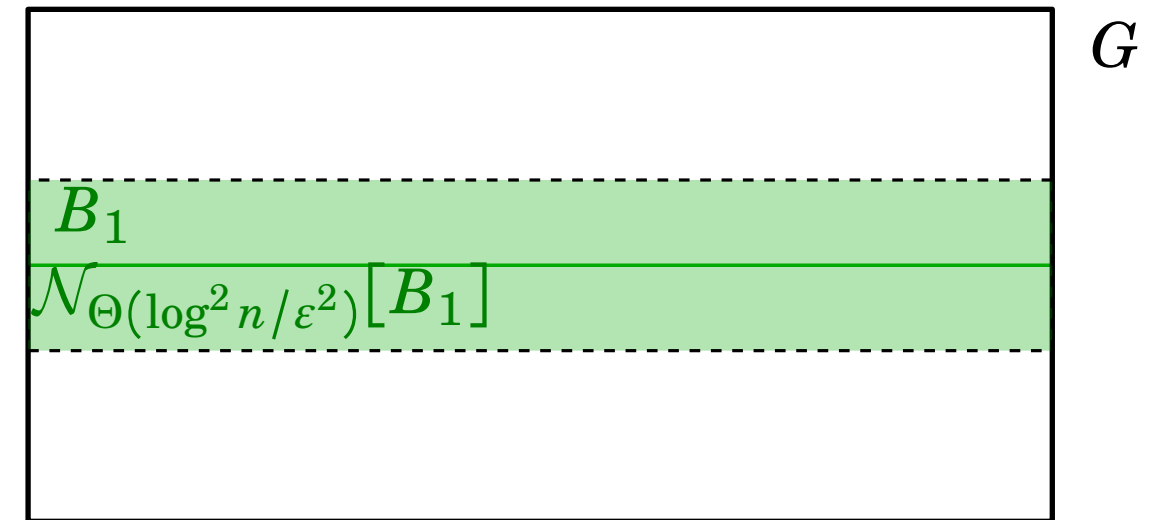
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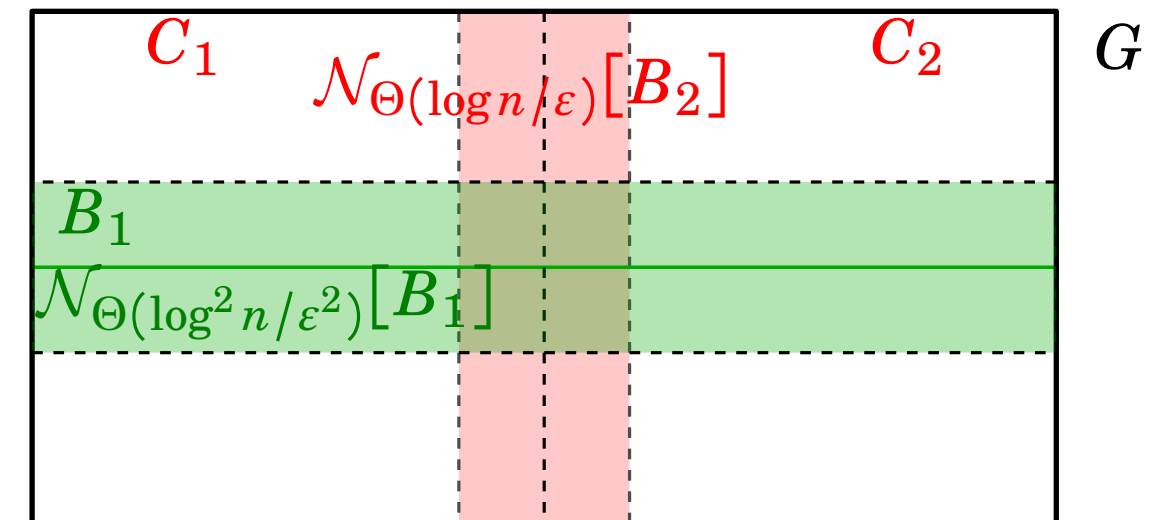
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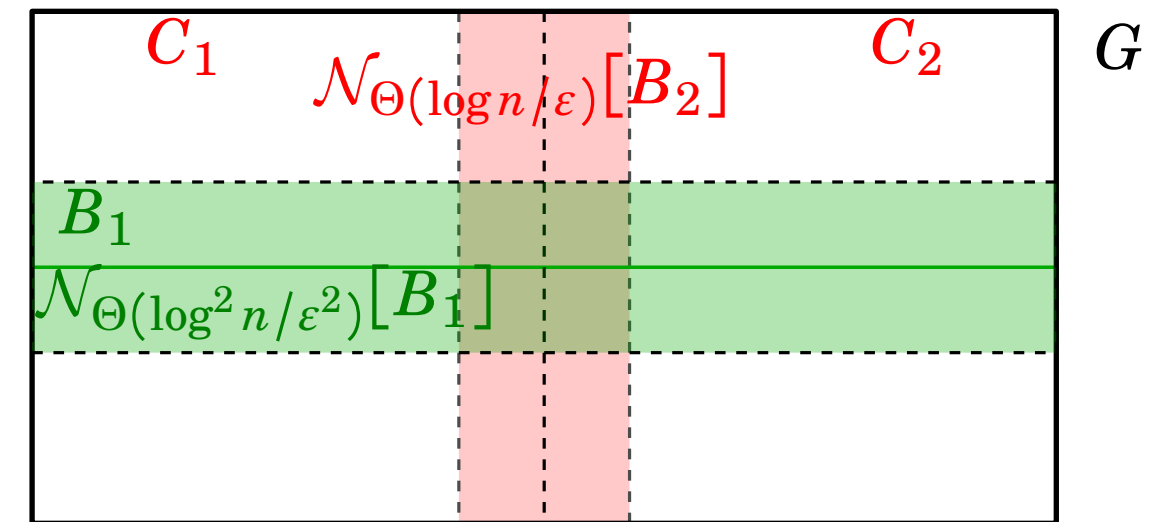
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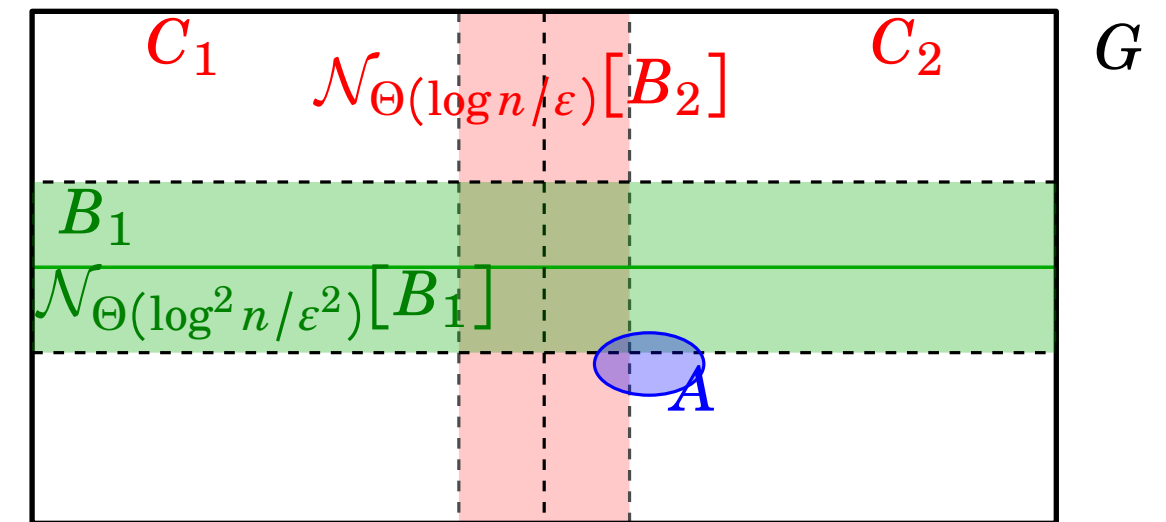
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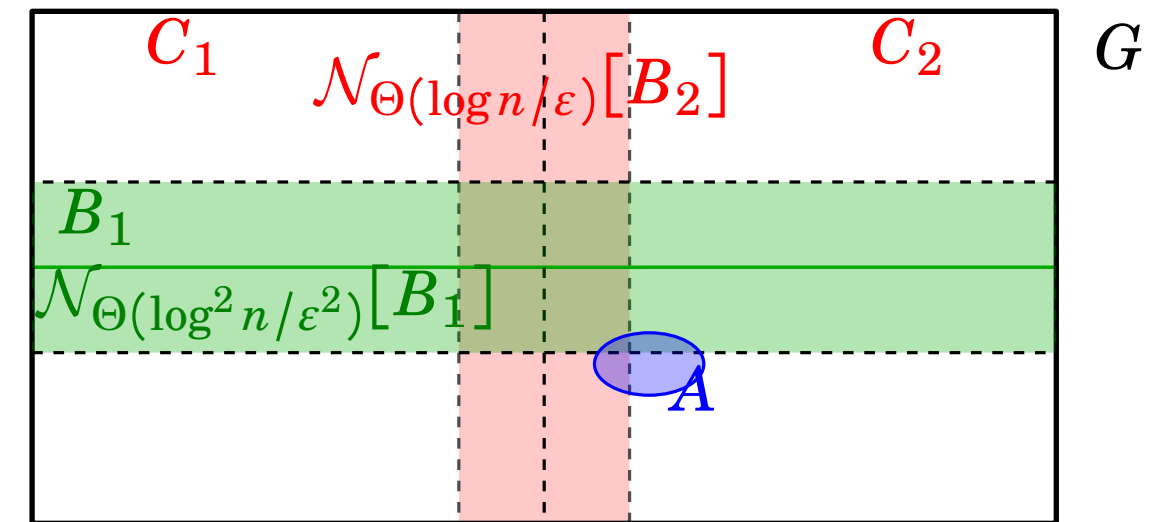
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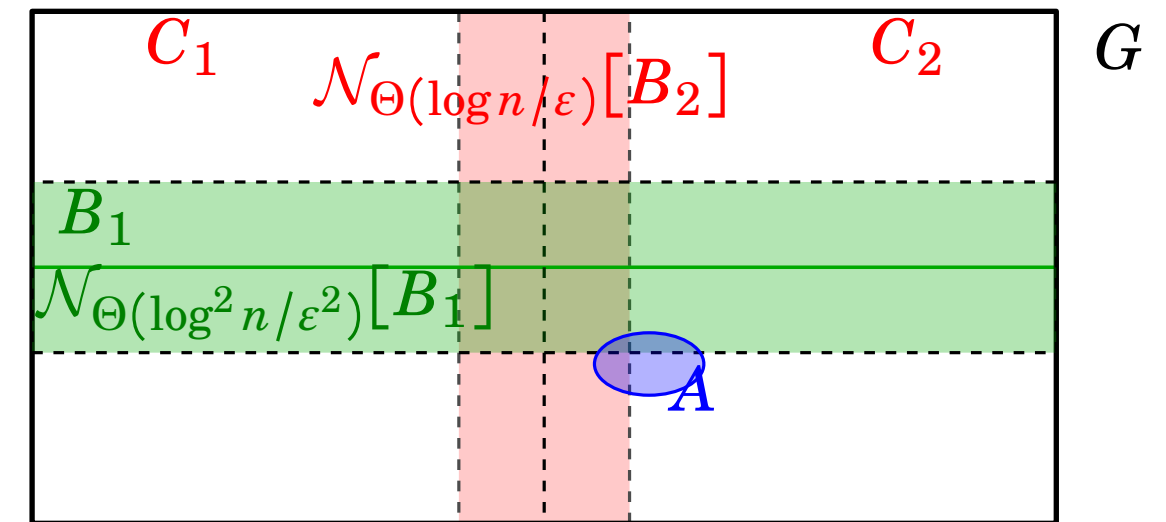
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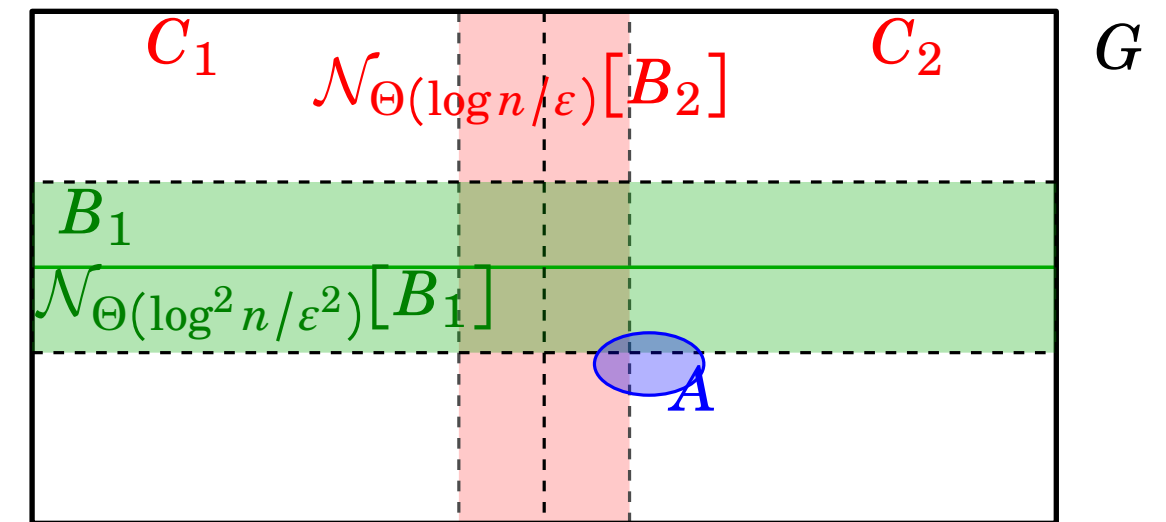
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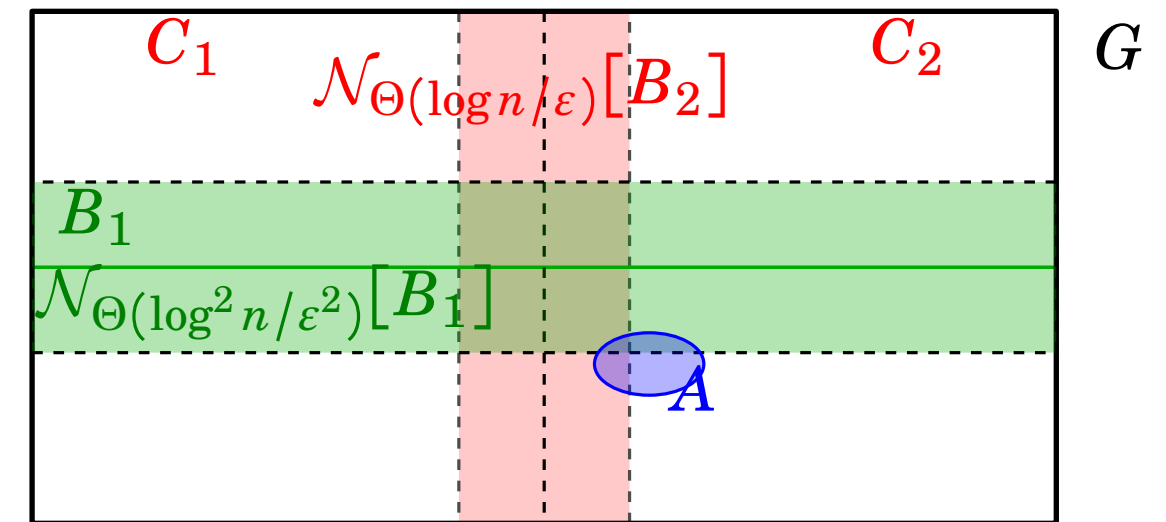
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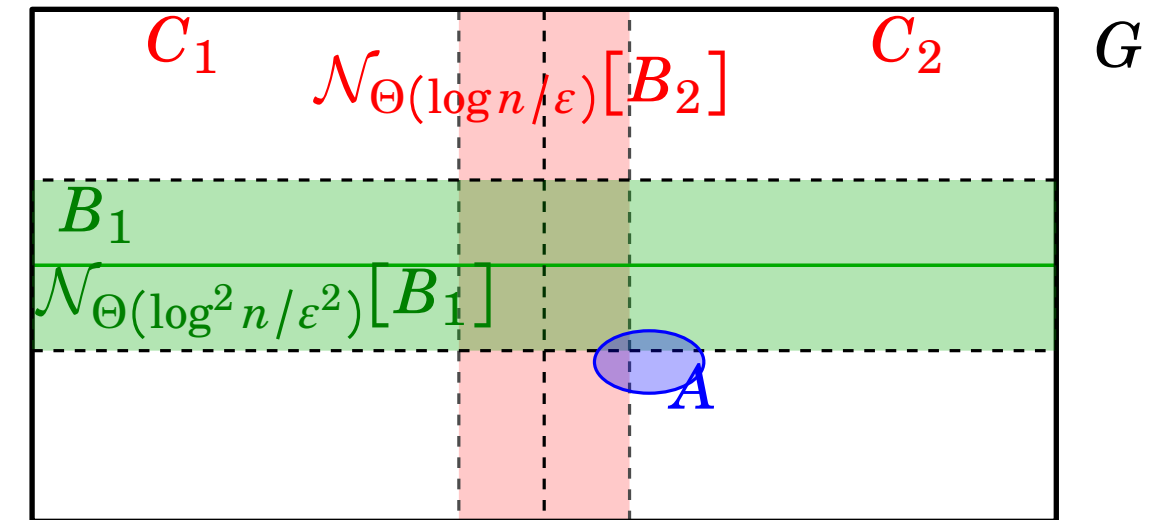
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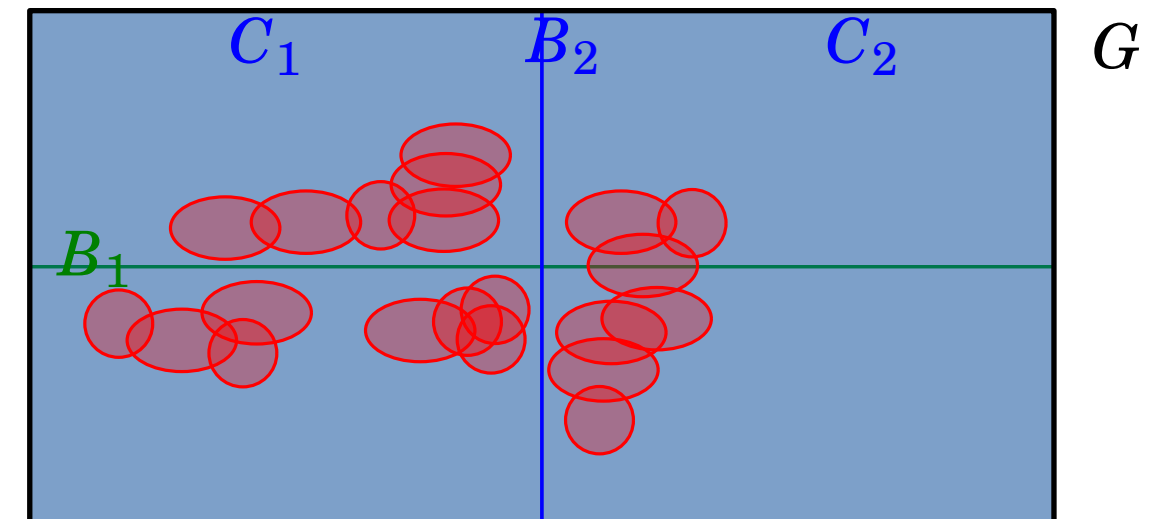
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- Property 2: \exists min. imp. set A' inside $\mathcal{N}_{O(\log^2 n / \varepsilon^2)}[A]$ with $IR(A') \geq \lambda_{j+1} - \varepsilon \geq \lambda_j \implies$ broken maximality in Phase j



Proof of Claim 3

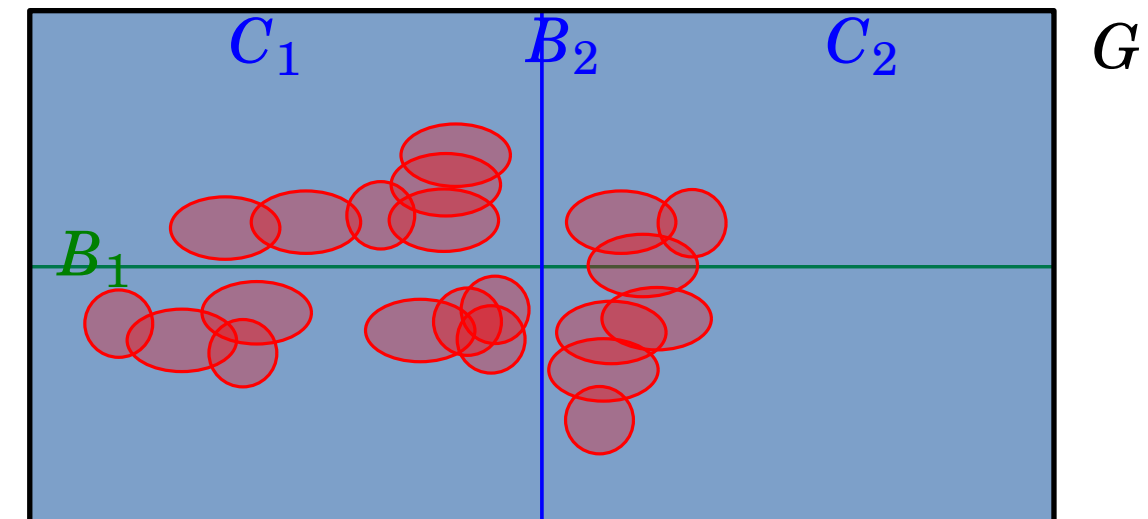
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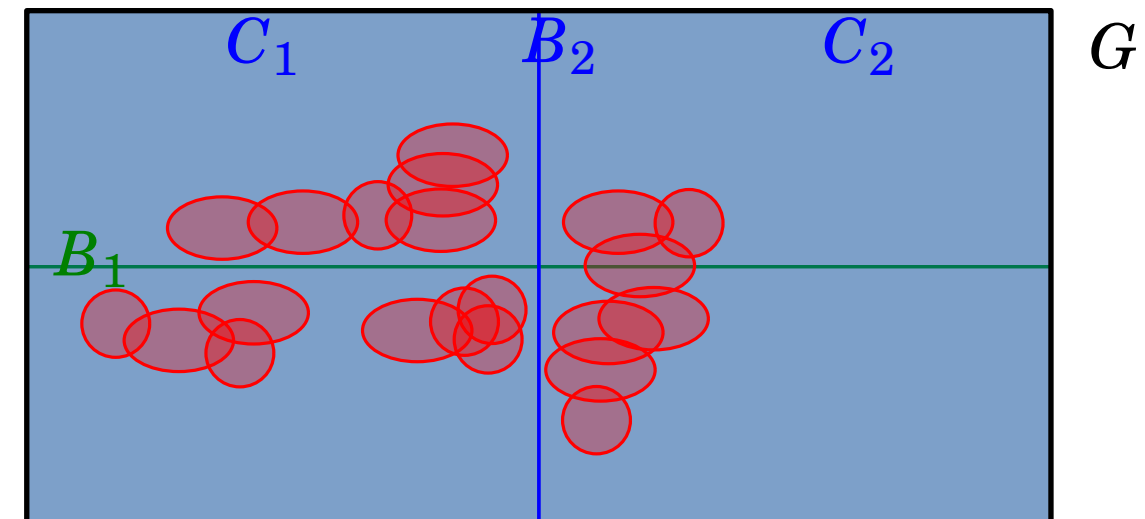


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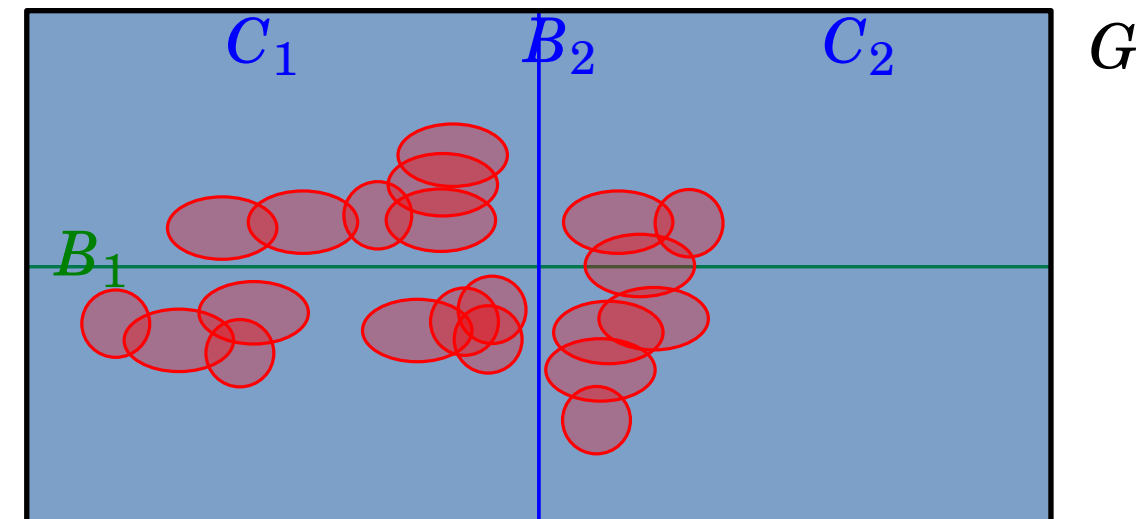
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Claim 3: With probability $\geq 1 - 1/n^{10}$, there is no error after $100 \log n$ phases



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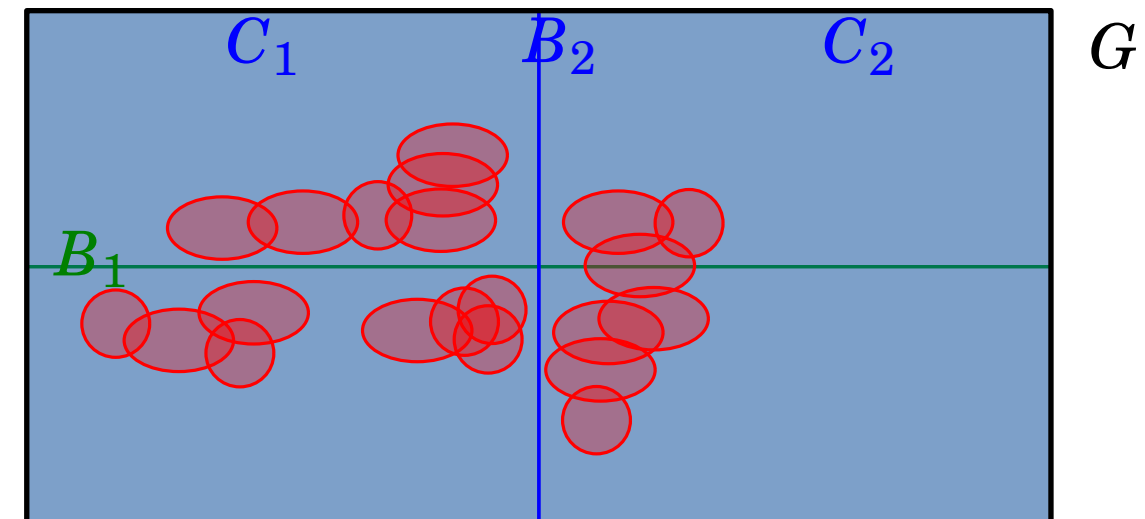
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Proof 3: By contradiction, there is an error at the end of phase $100 \log n$. Note that $\lambda_{100 \log n} \leq 3/4$.



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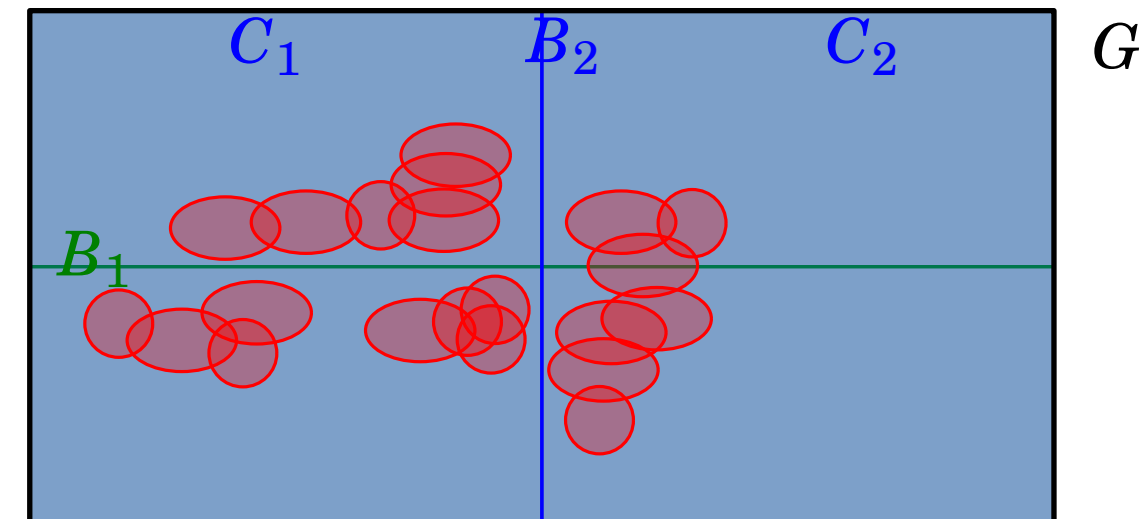
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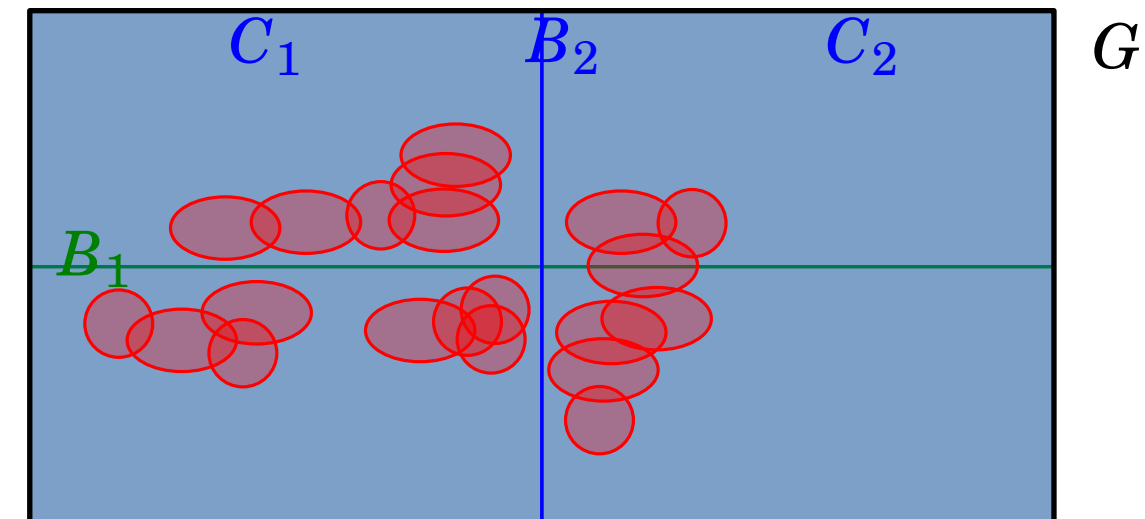
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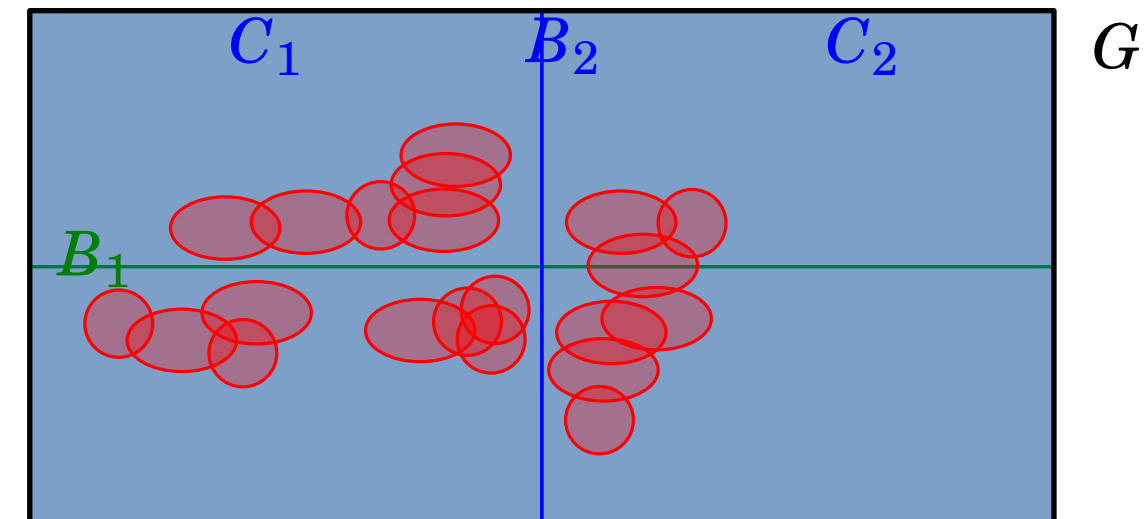
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- $\{v\}$ is an improving set, and $IR(\{v\}) \geq 1$
- By \mathcal{MPX} guarantees, $\exists i \leq 100 \log n$ such that $\mathcal{N}_{\Theta(1/\alpha)}[v]$ is contained in some cluster in phase i w.p. $1 - 1/2^{100 \log n - 1} \geq 1 - 1/n^{99}$



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- $\alpha = \Theta(\varepsilon^2 / \log^2 n)$ is chosen large enough so that Claim 2 is contradicted

