

# Phase Transition of a Non-Linear Opinion Dynamics with Noisy Interactions

Francesco d'Amore



Joint work with:

- Andrea Clementi: *Università di Roma "Tor Vergata"*
- Emanuele Natale: *Inria, Cnrs, I3S, Université Côte d'Azur*

SIROCCO 2020

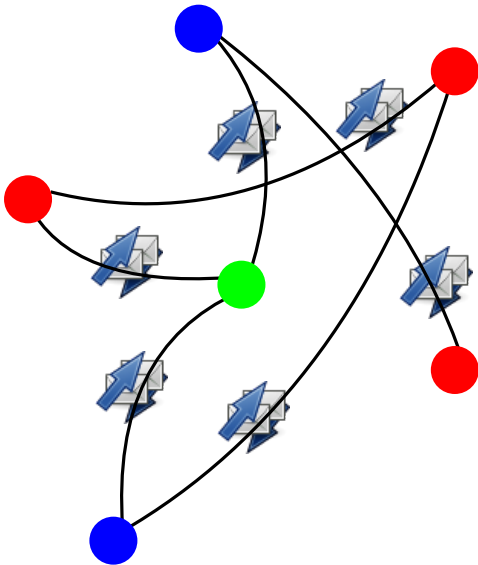
# The Consensus Problem

- MAS {
- $\Sigma = \{1, 2, \dots, k\}$  set of opinions/**colors**
  - system of  $n$  **agents**/nodes initially **colored** with colors in  $\Sigma$
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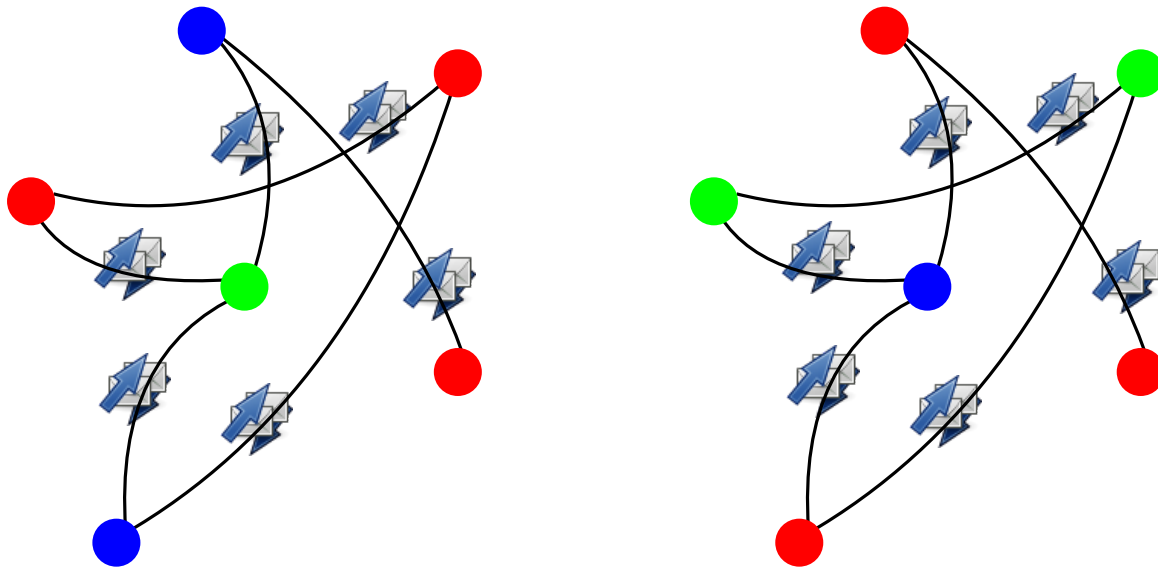
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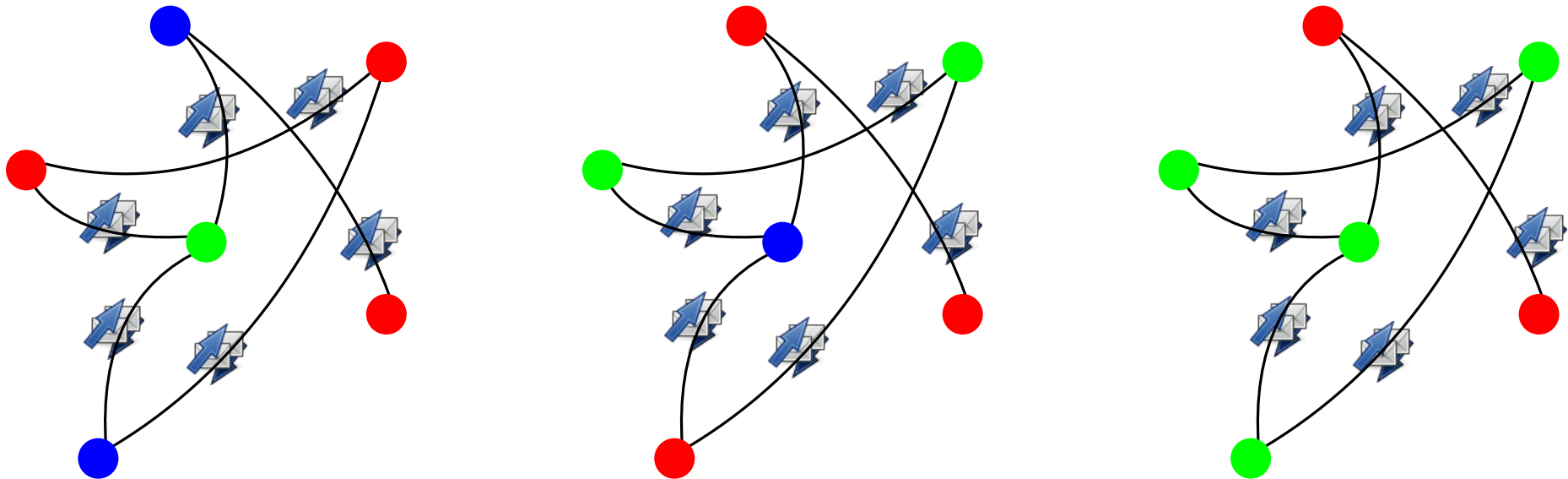
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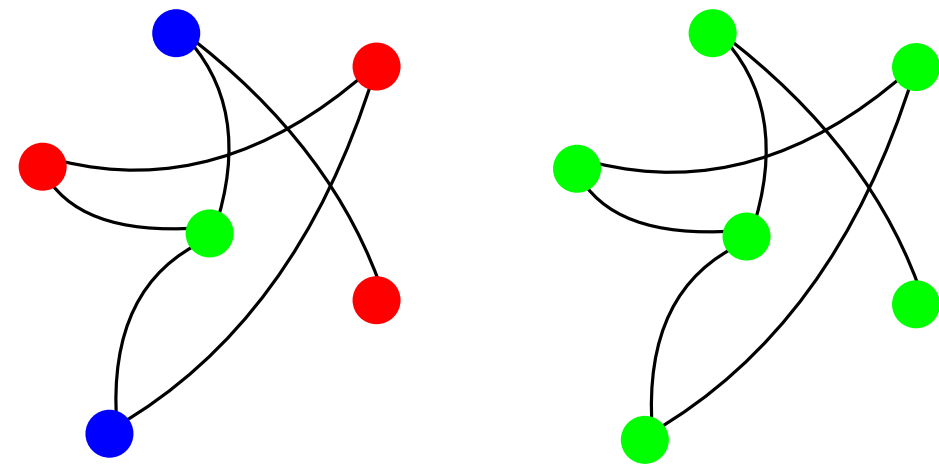
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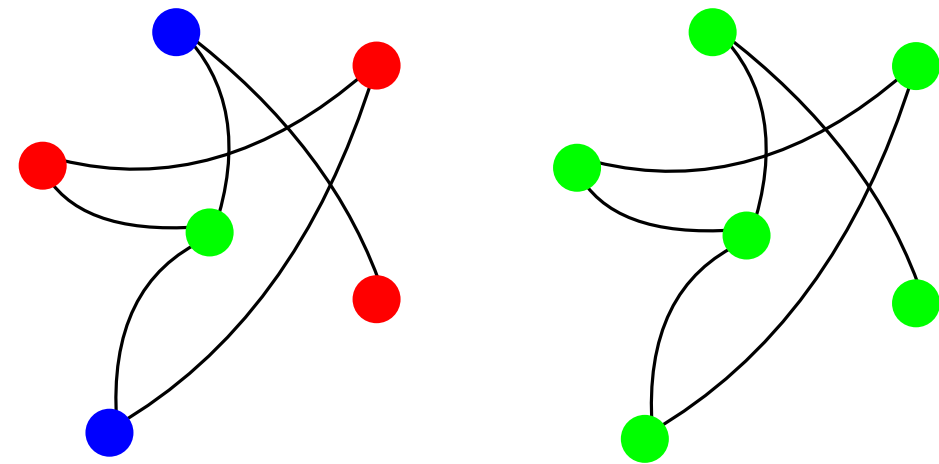
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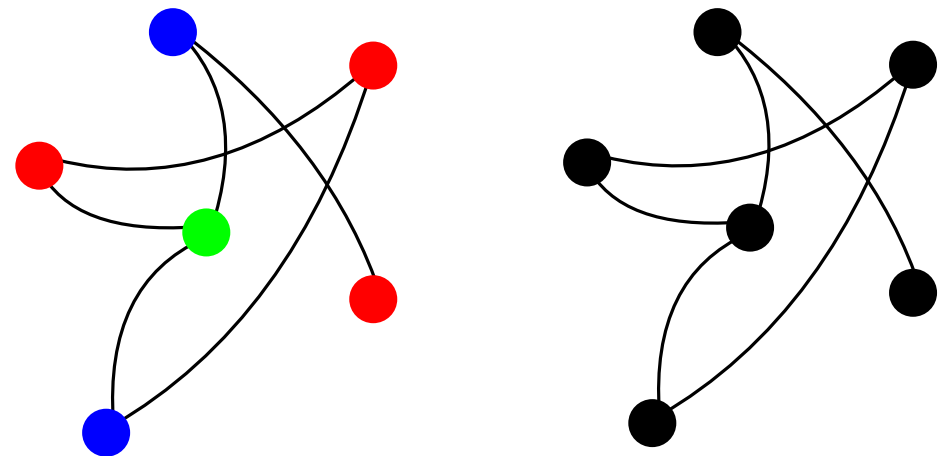
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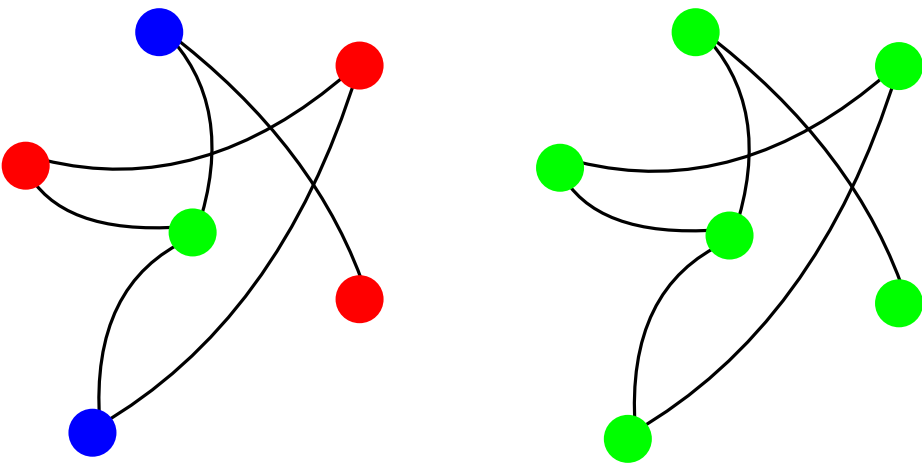


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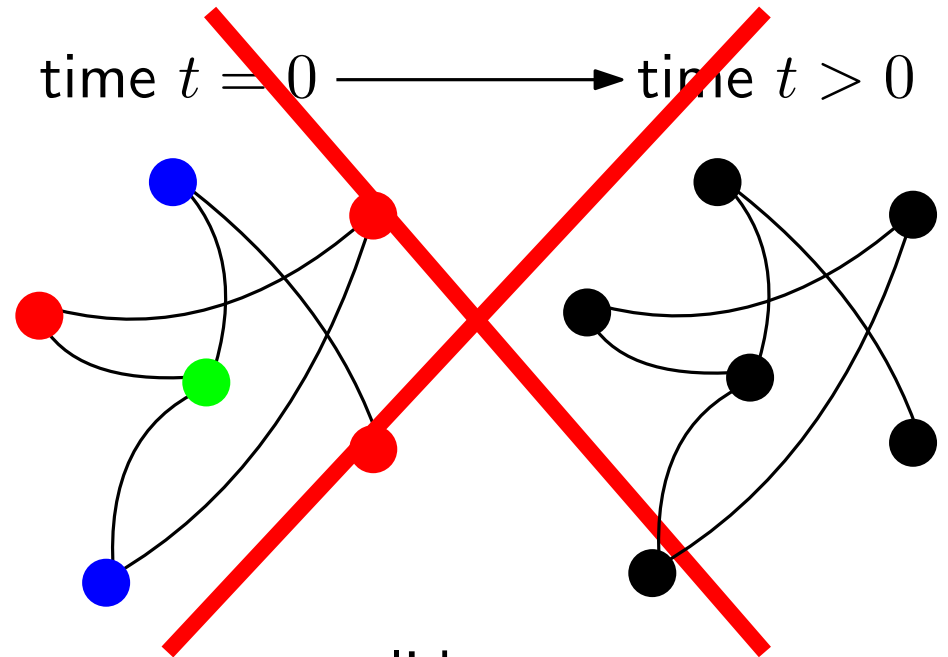
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non-valid consensus

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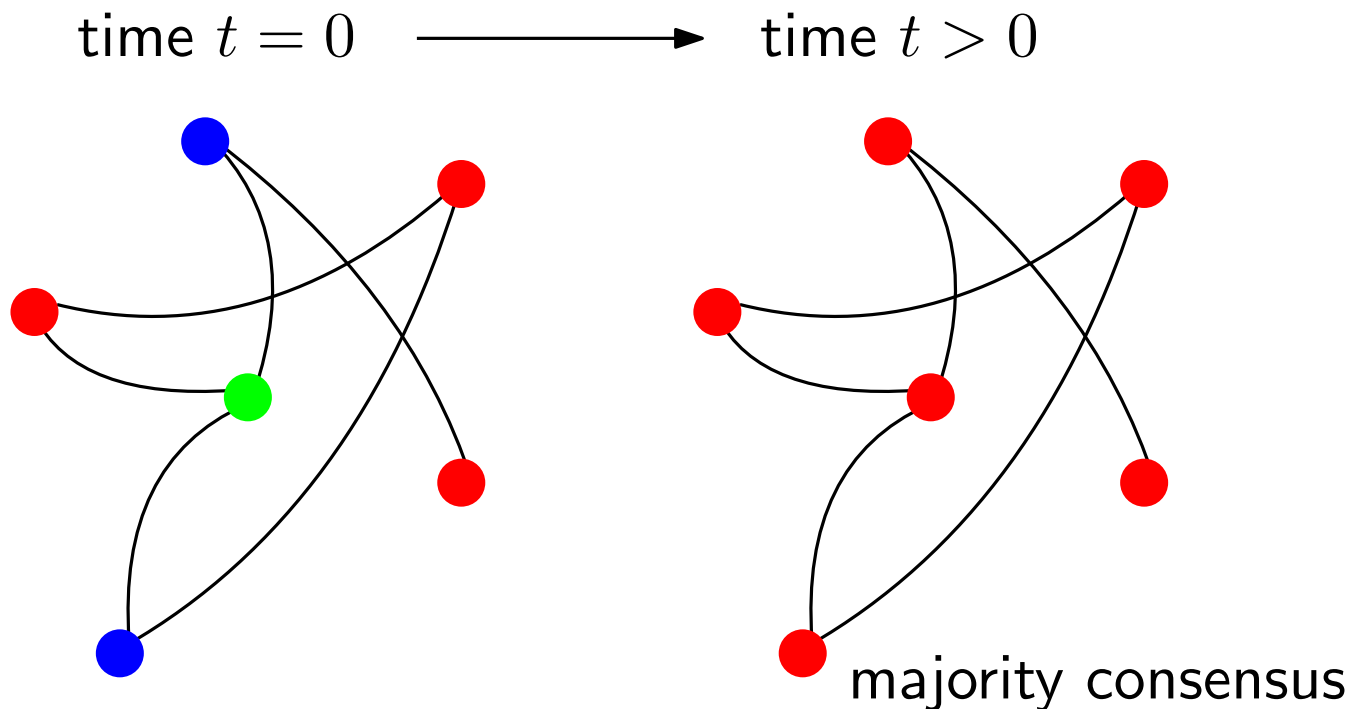
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# The (Majority) Consensus Problem

Lot of **interest** in many **application domains**:

- social networks [Mossel and Tamuz '17]
- biological systems [Feinerman et al. '17]
- sensor networks [Angluin et al. '08]
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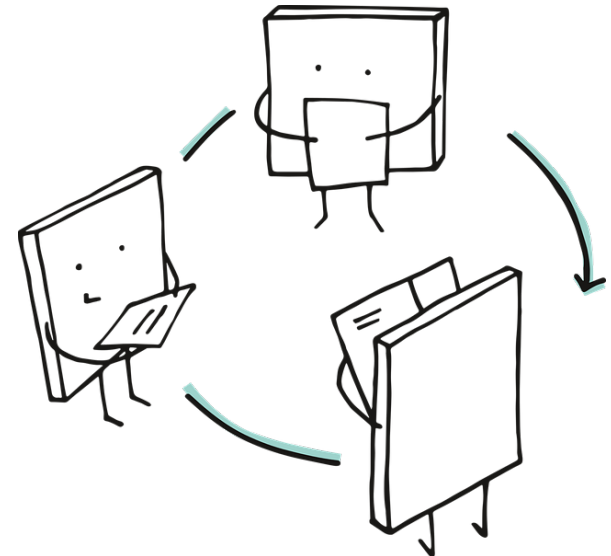
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Investigation of **opinion dynamics** in **chaotic systems**

- mathematical **models** of **how** (decentralized) **MAS** reach **consensus**
- **simple** and **lightweight**: subject to **memory** and **communication** constraints
- **efficient** and **resilient**
- (**majority**) **consensus** is required **w.h.p.**

fail with prob.  $< 1/n^{\Theta(1)}$



# Some Literature

Largely studied opinion dynamics:

- Voter Model [Hassin and Peleg '01]
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3-Majority and 2-Choices:

- non-linear dynamics
- fast convergence (polylogarithmic even in sparse graphs with good expansion)
- guarantee majority consensus w.h.p.
- at least 2 bits of per-round communication complexity for each node

# The Undecided-State Dynamics

- randomized, non-linear opinion dynamics for the (Majority) Consensus Problem [Angluin et al. '08], [Perron et al. '09]
- biologically inspired [Reina et al. '17], [Condon et al. '19]

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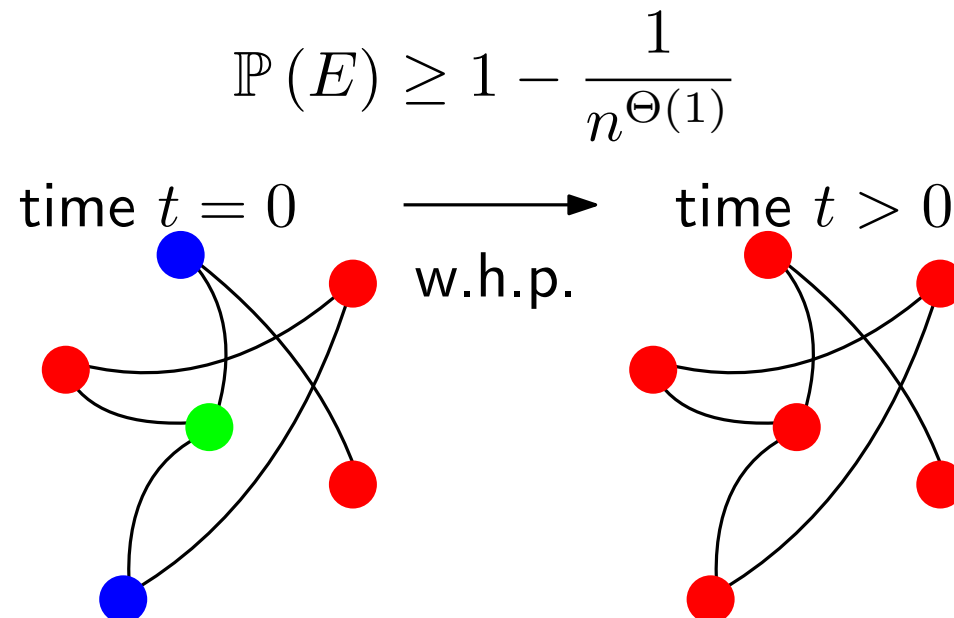
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**Definition** (*w.h.p.*): an event  $E$  depending on a parameter  $n \in \mathbb{N}$  holds *with high probability* w.r.t.  $n$  if



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$u \backslash v$	color $i$	color $j$	undecided
color $i$	$i$	undecided	$i$
color $j$	undecided	$j$	$j$
undecided	$i$	$j$	undecided

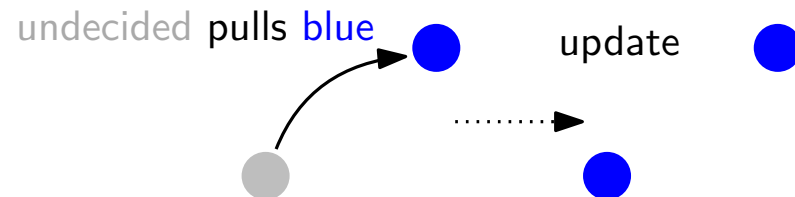
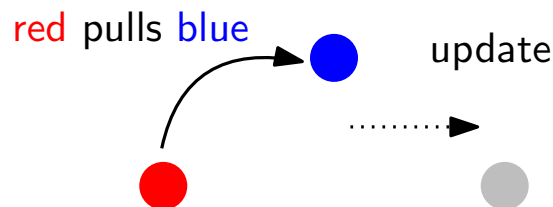
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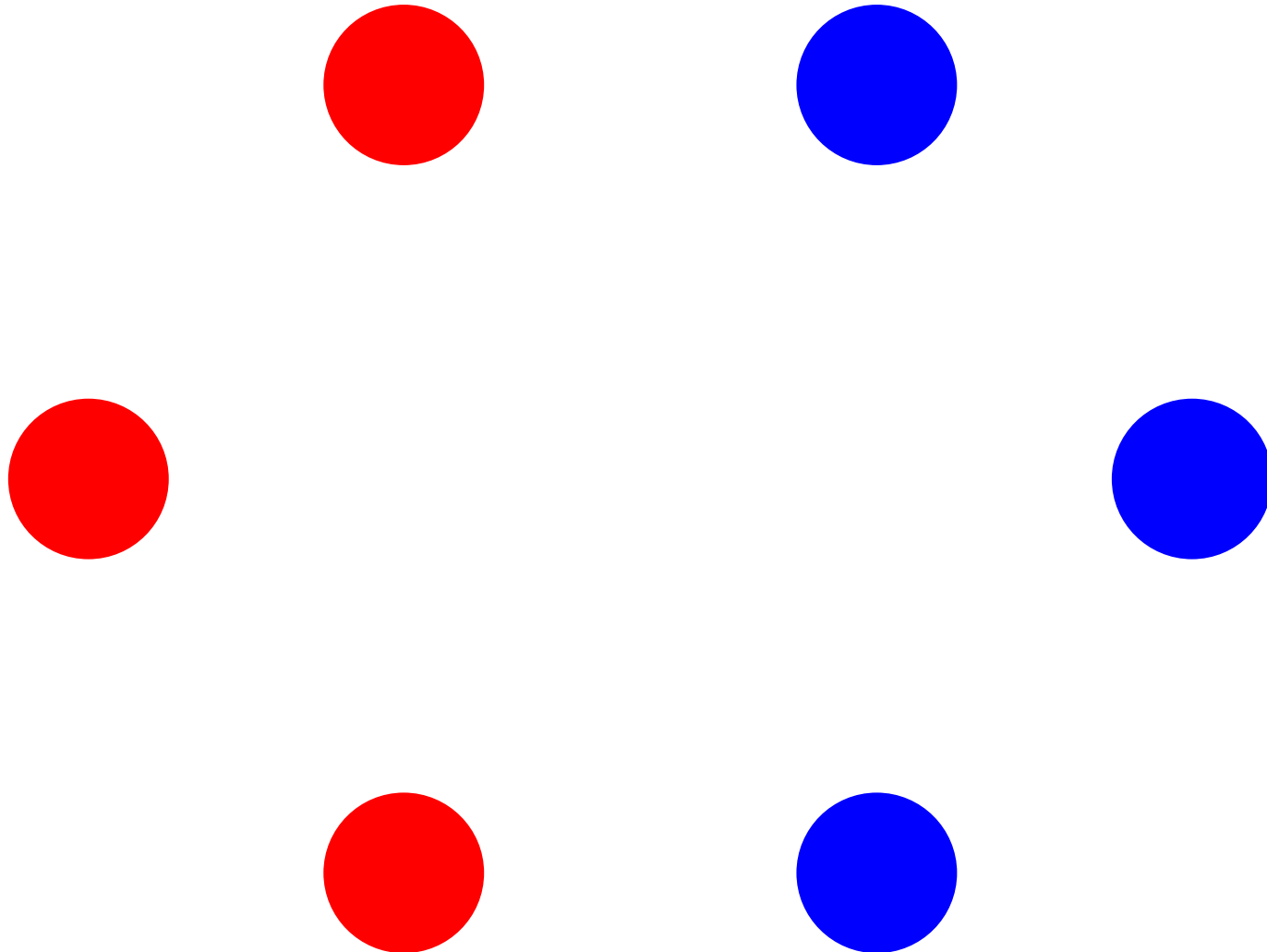


# Simulation in the Binary Case

Complete graph with six nodes, two colors

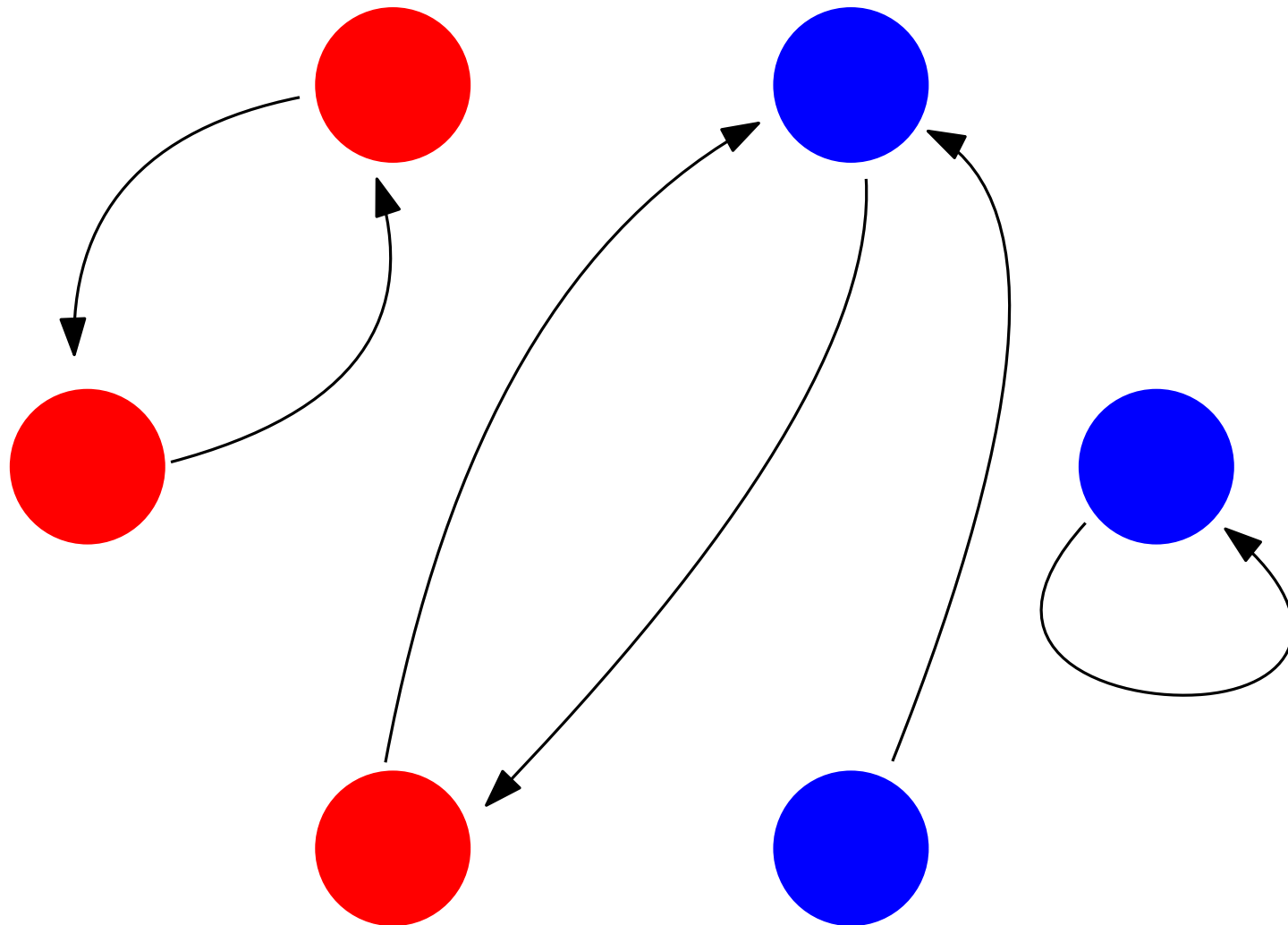
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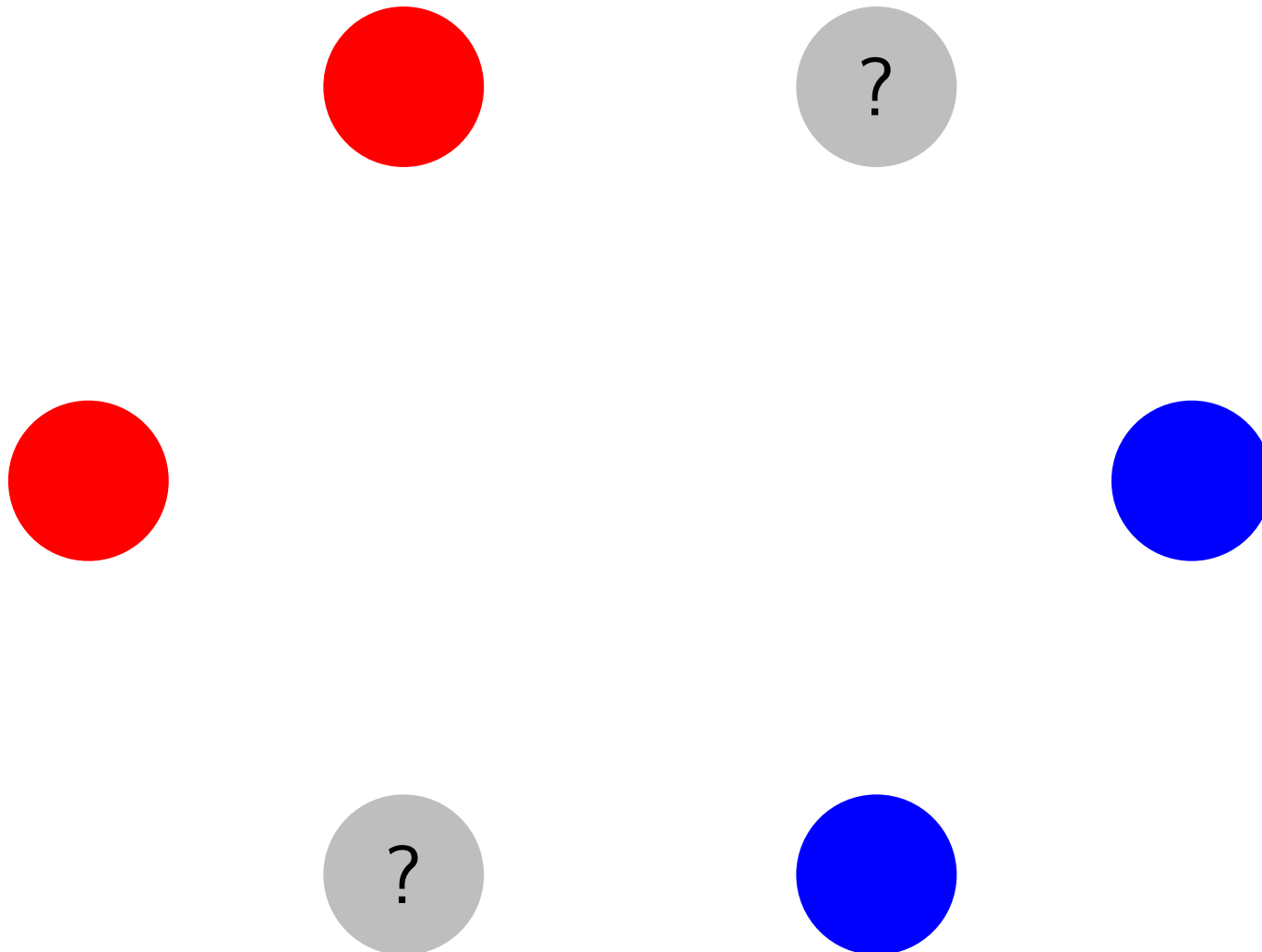
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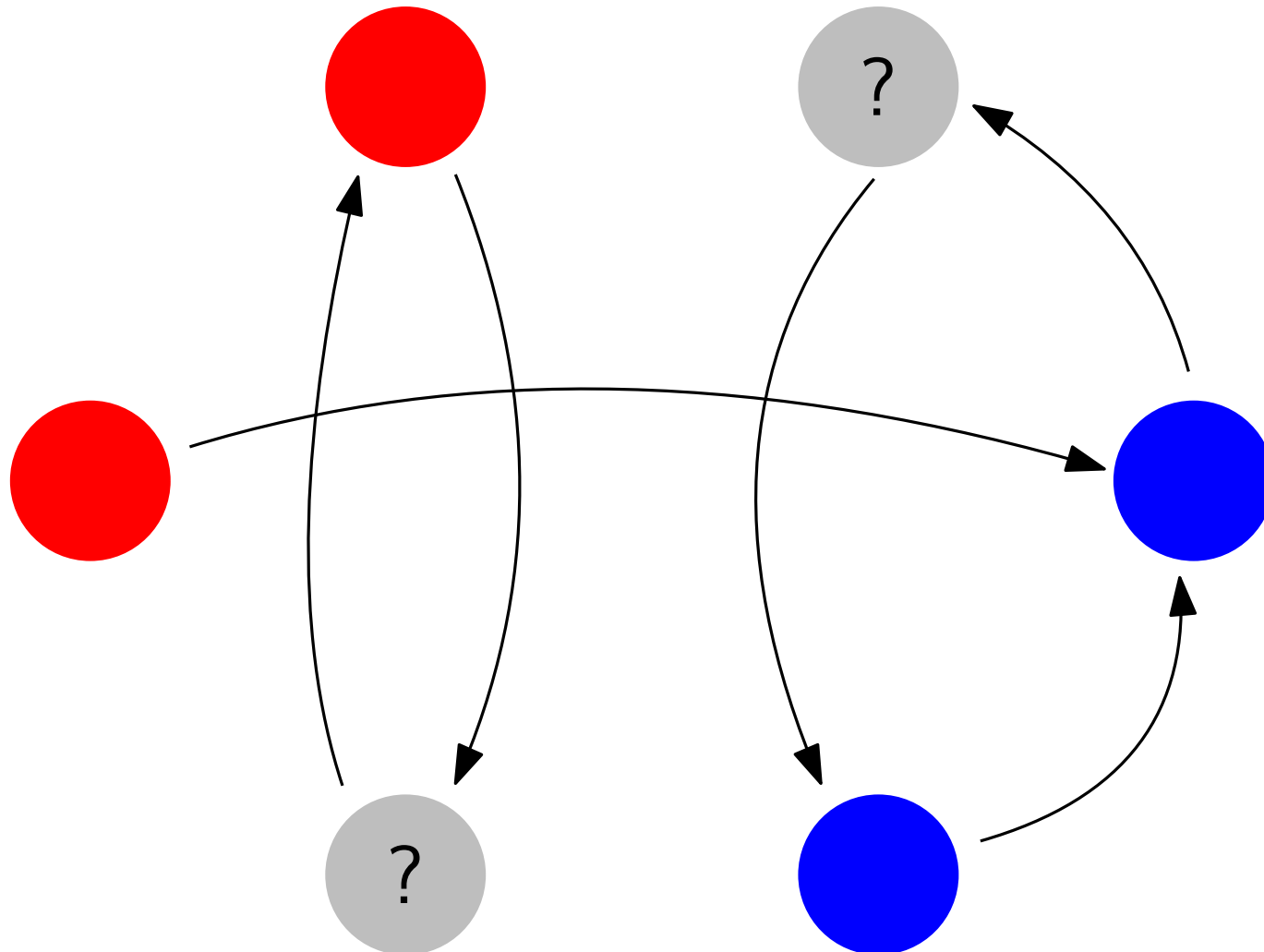
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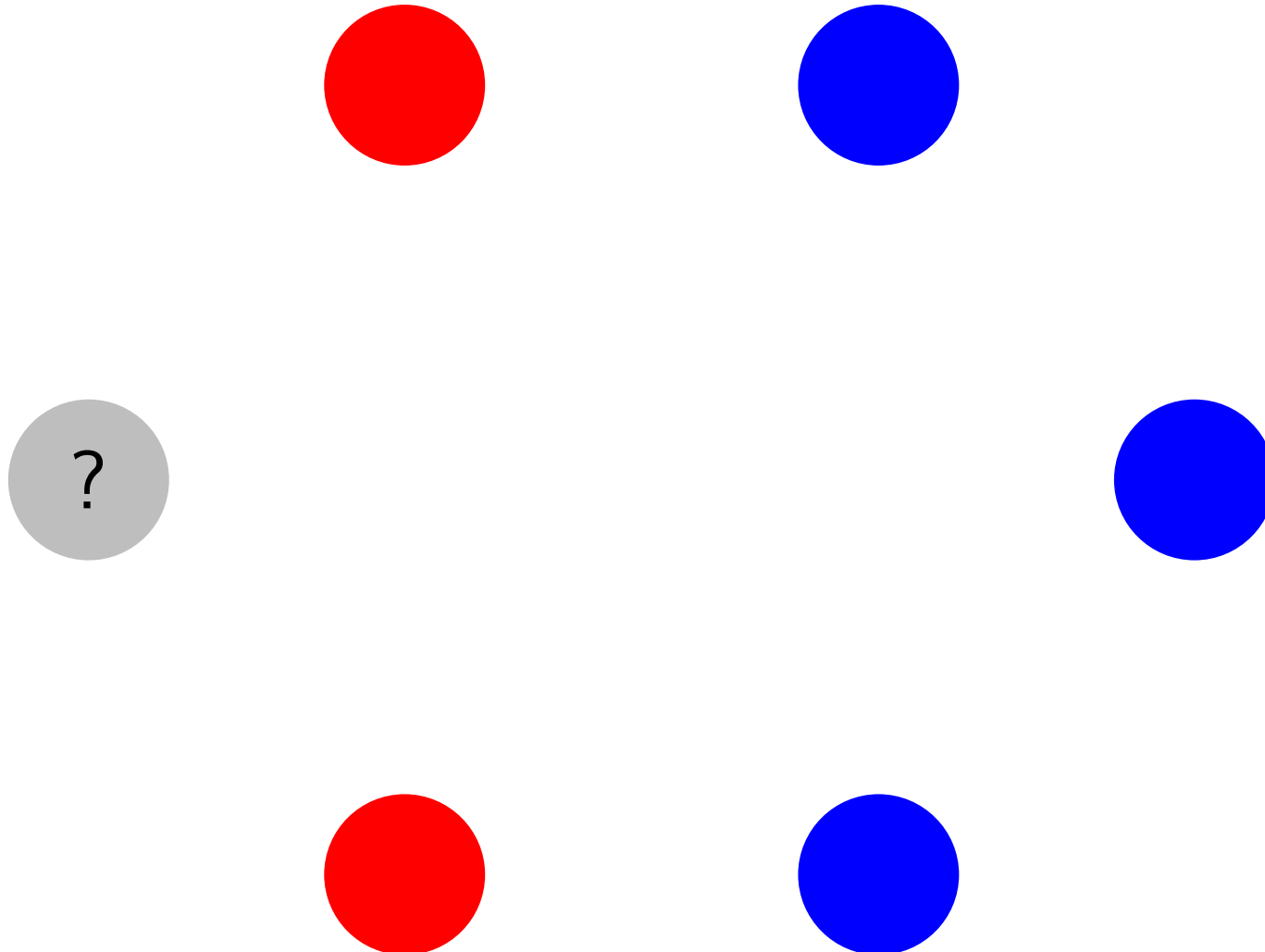
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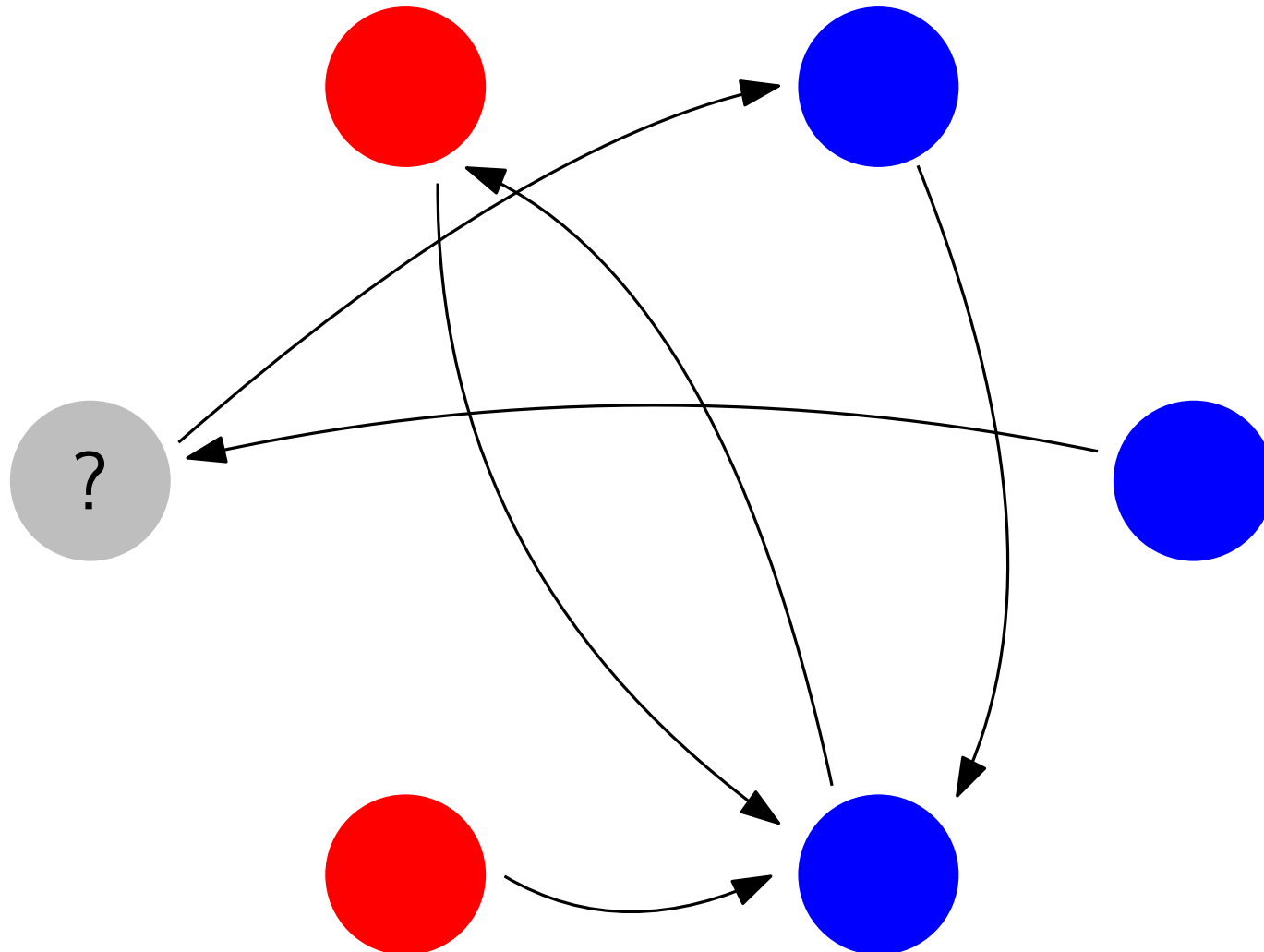
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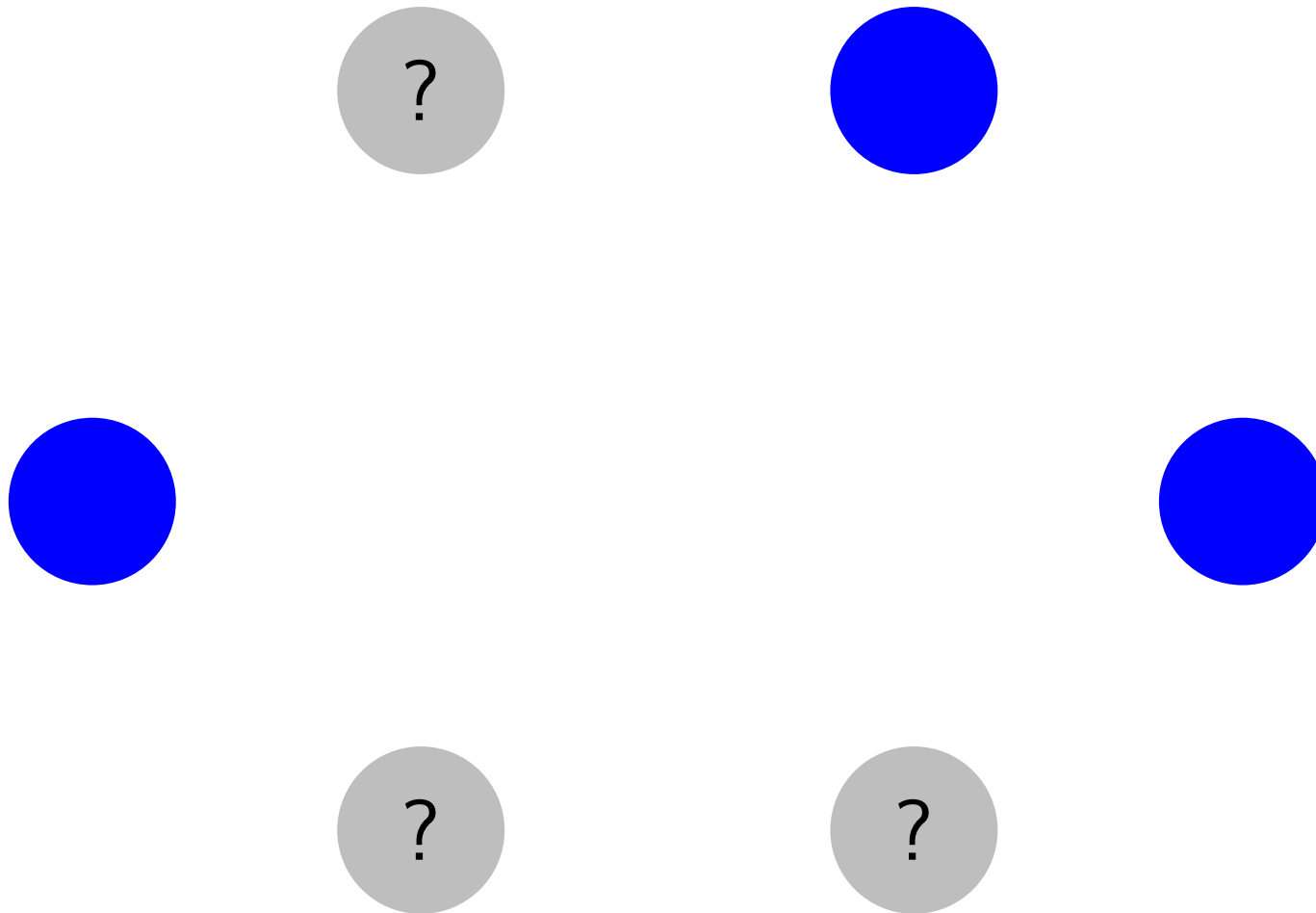
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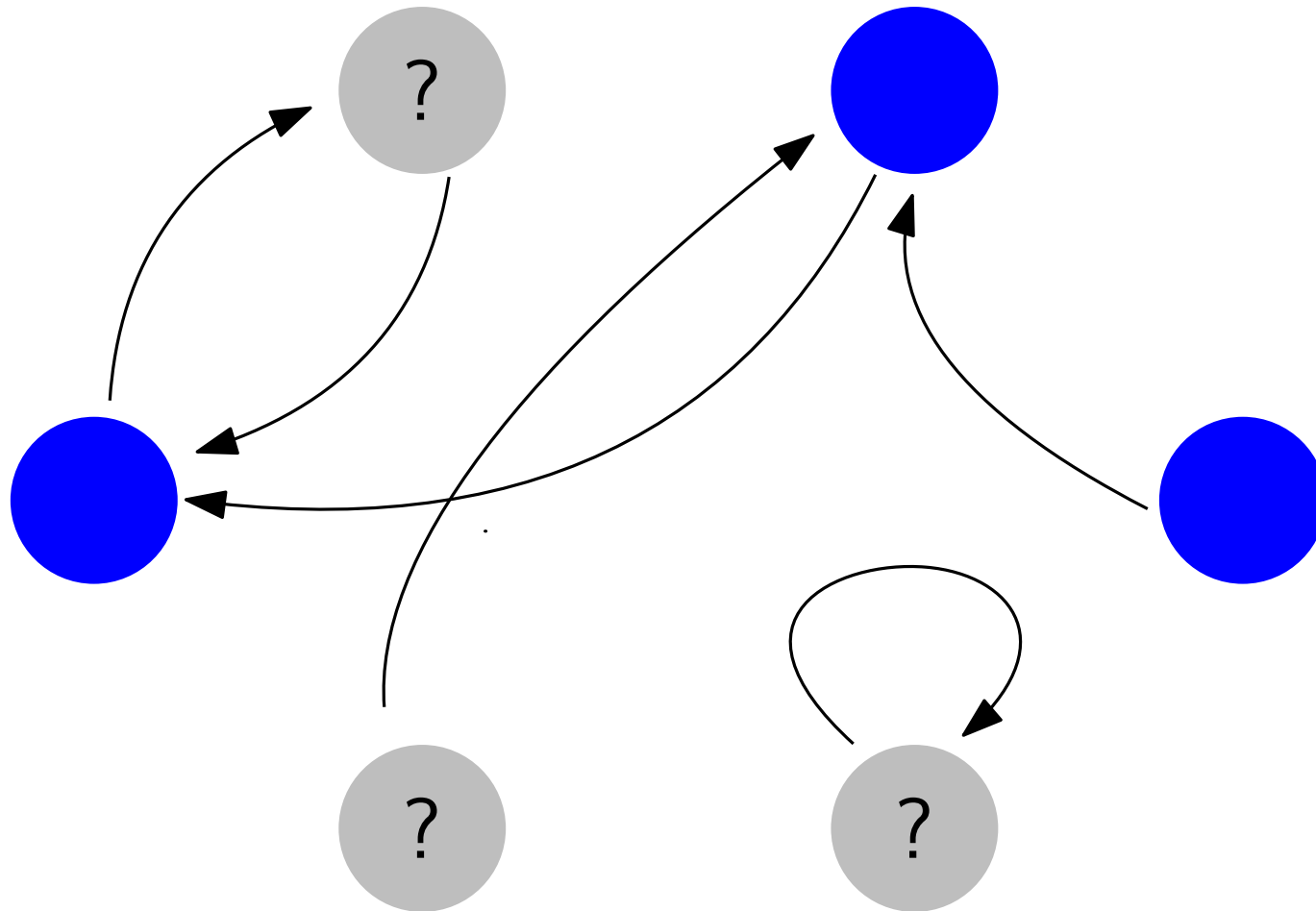
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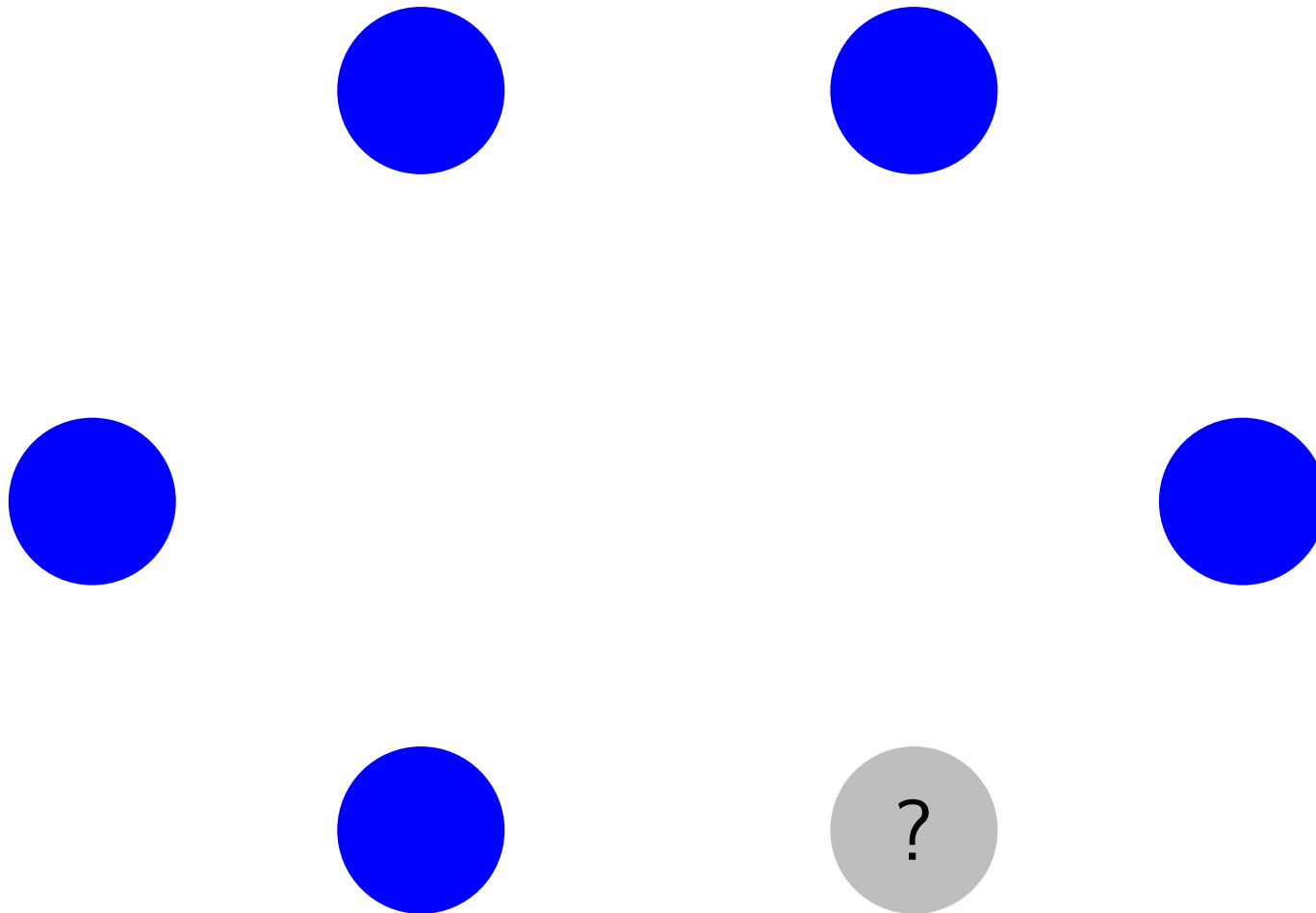
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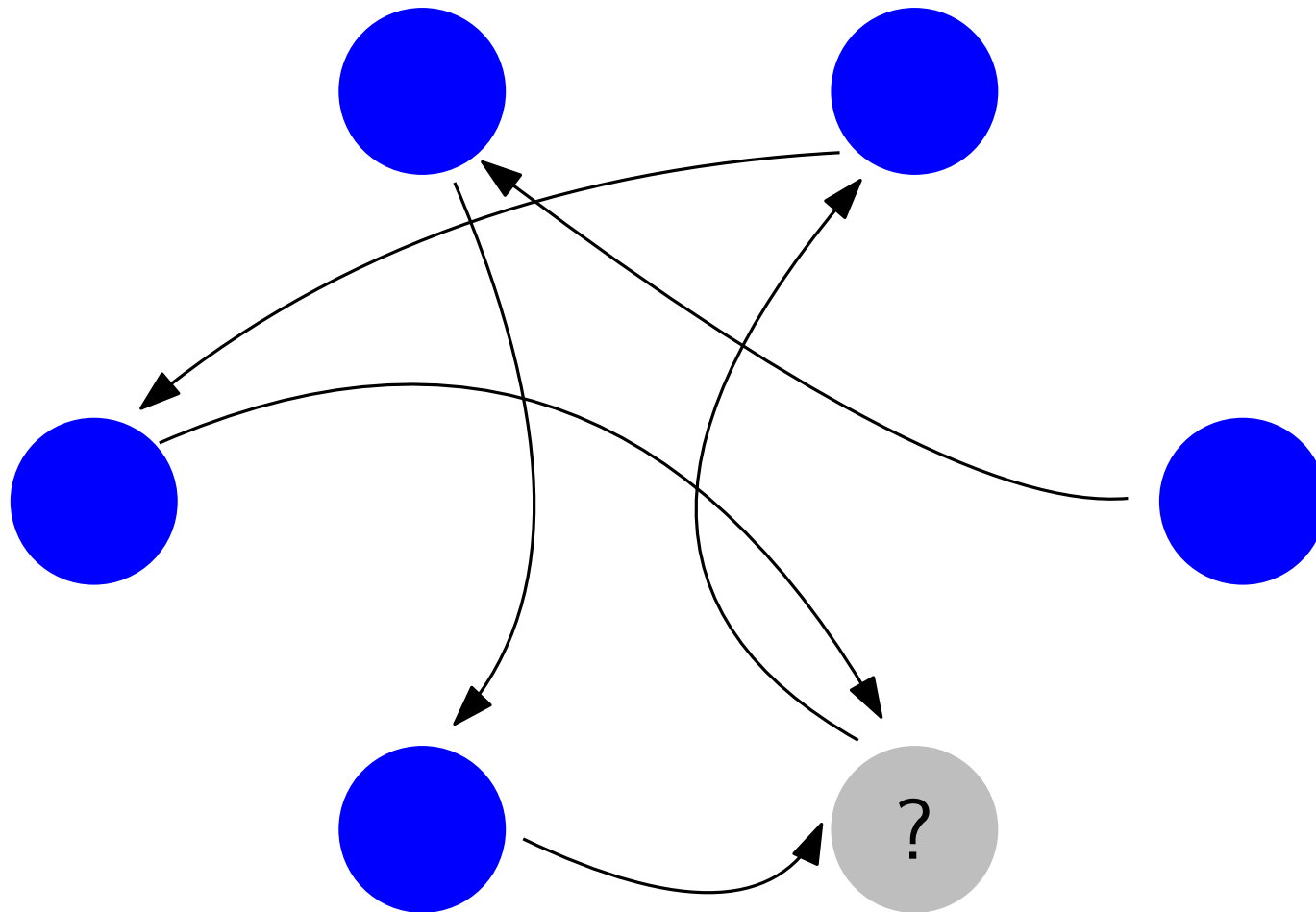
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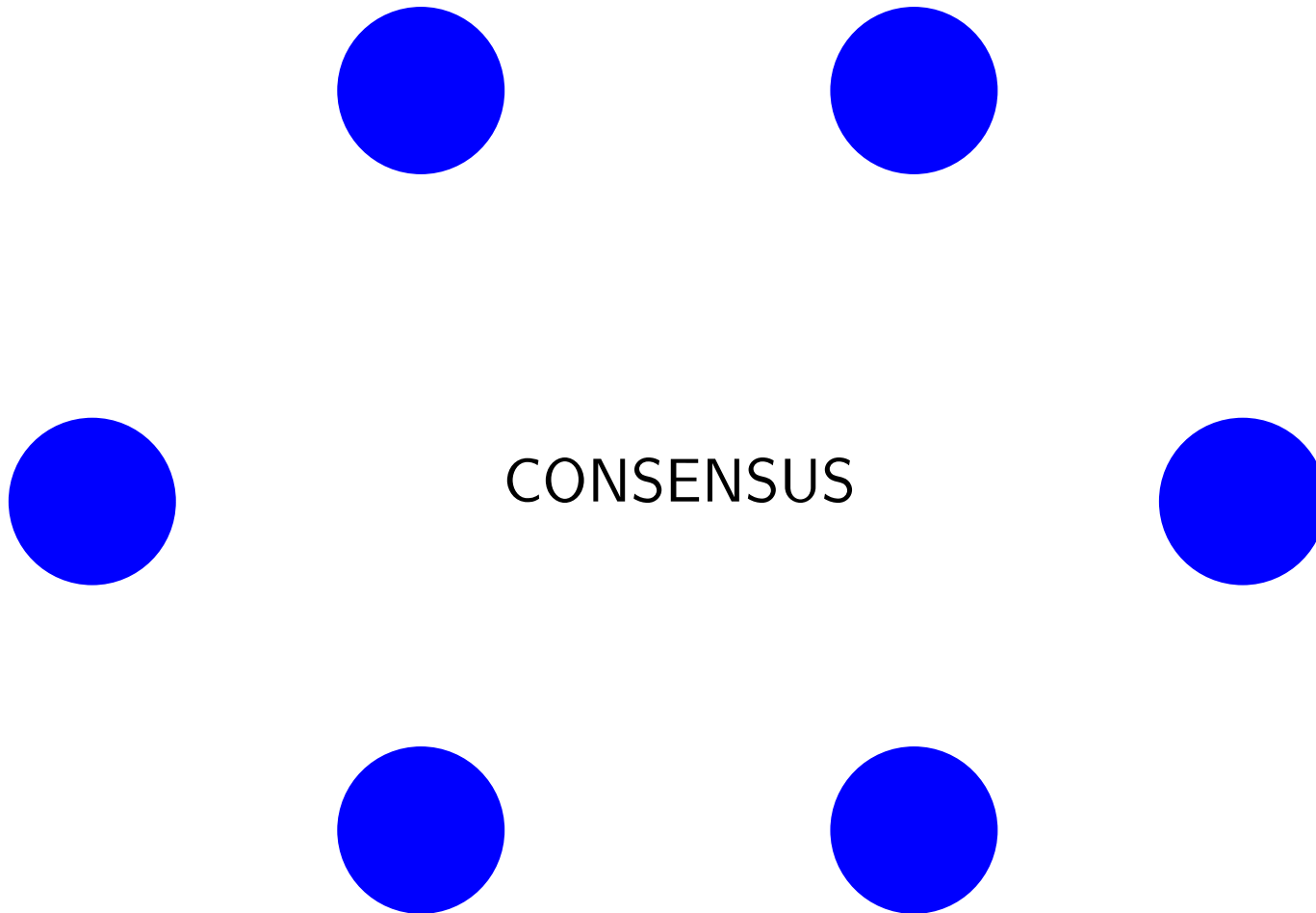
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# The U-Dynamics: Motivations

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**Simple**, **lightweight** and **efficient non-linear** dynamics for the (**Majority**) **Consensus Problem**

- agent **memory** =  $\log|\Sigma| + 1$
- $n$  **exchanged messages** each round
- time-**homogeneous**



# Previous Works

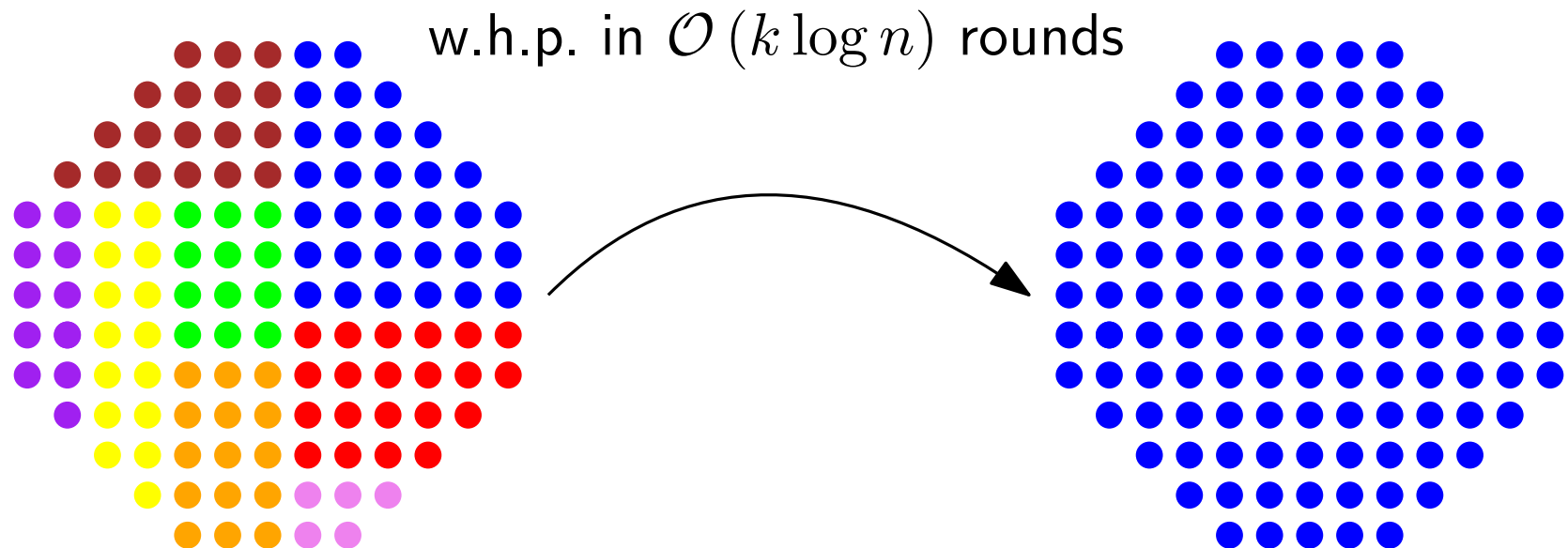
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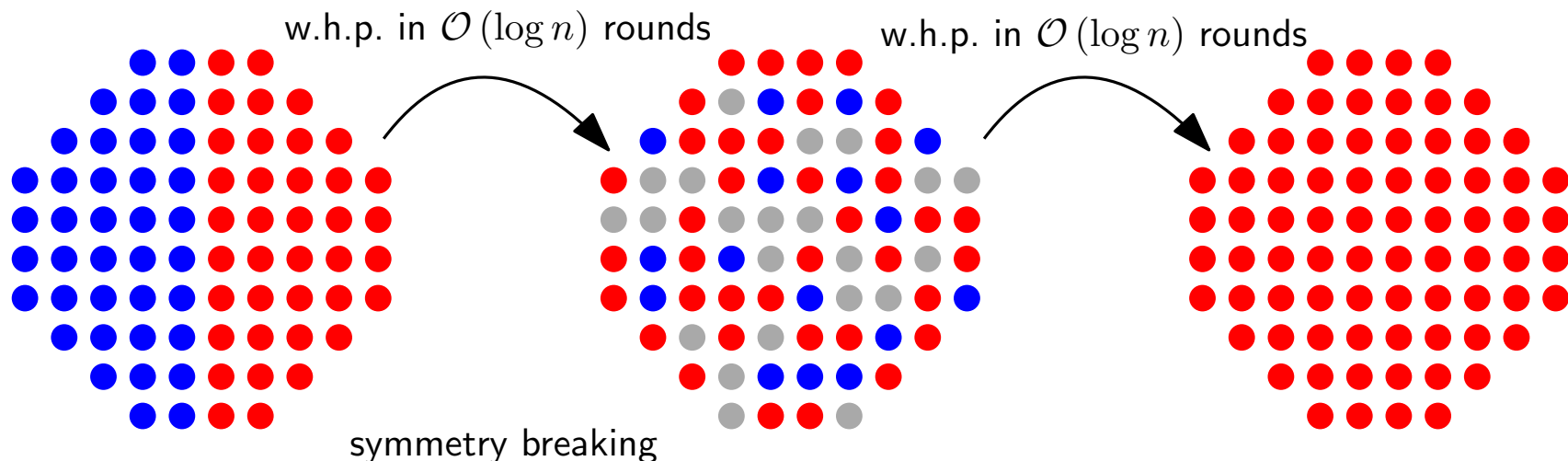
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# Some Considerations

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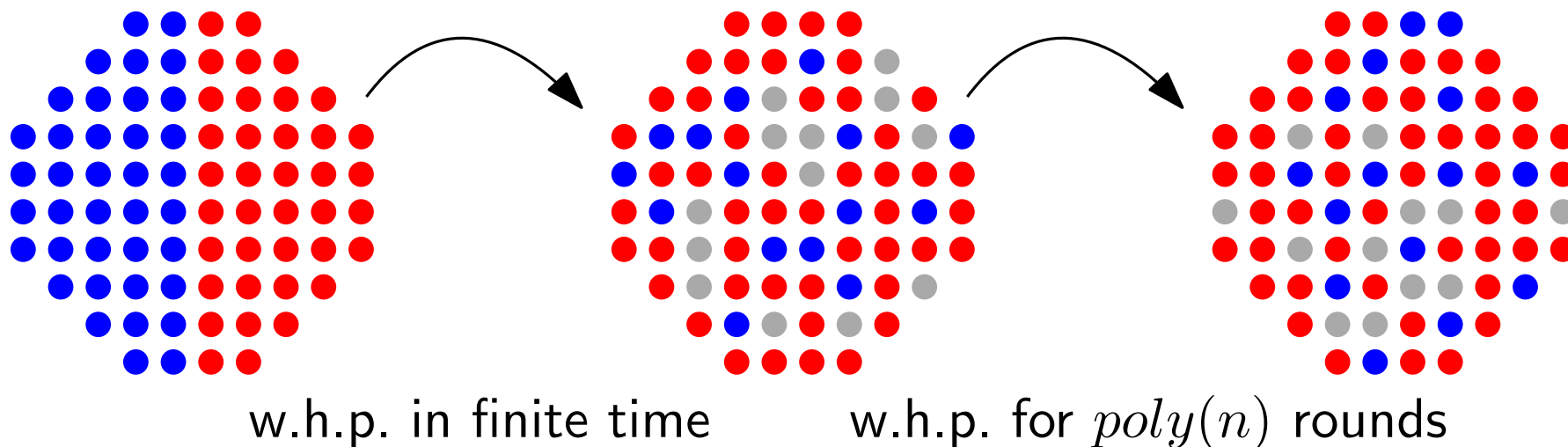
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# Our Work

U-dynamics in  $K_n$  with two colors ( $\Sigma = \{\text{red}, \text{blue}\}$ )

Introduction of noise

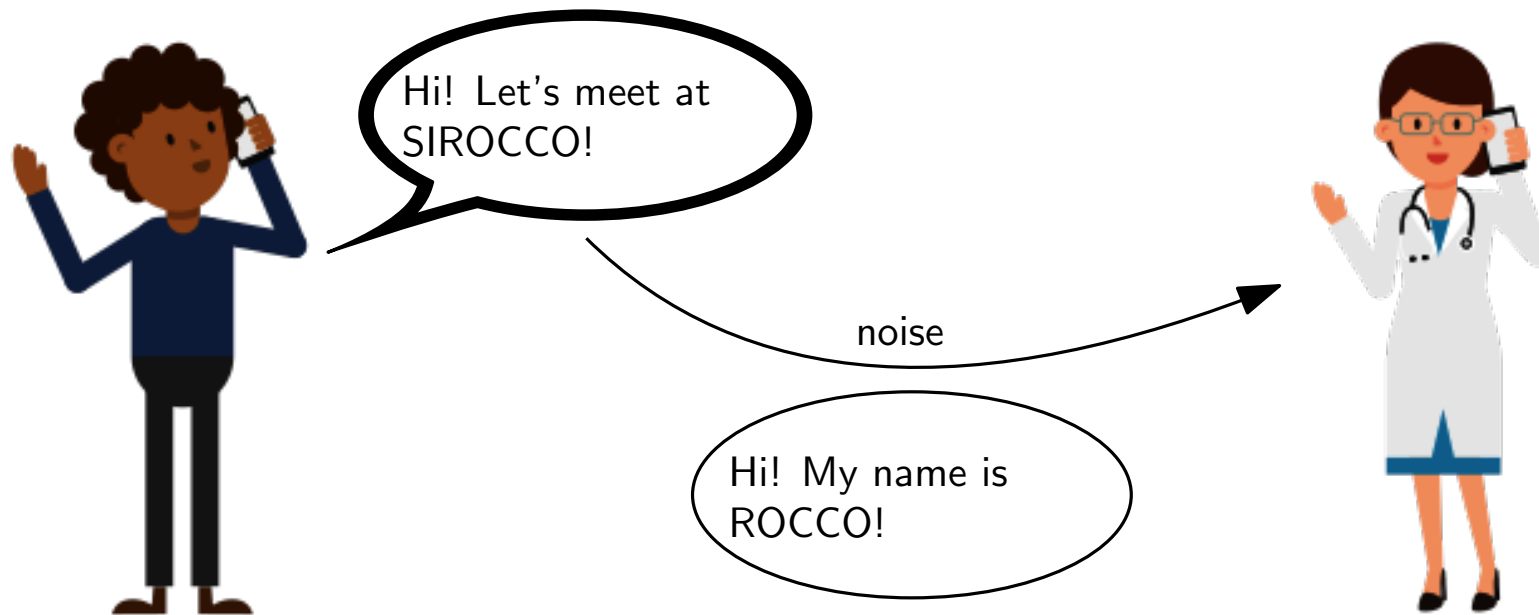
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# Introduction of Noise

Inspired by [Feinerman et al. '17], [Freignaud and Natale '18]

Let  $p \in (0, 1/3)$  be a constant

Let  $u$  pull  $v$ 's state  $x$

- a) with probability  $1 - 3p$ ,  $u$  sees  $x$
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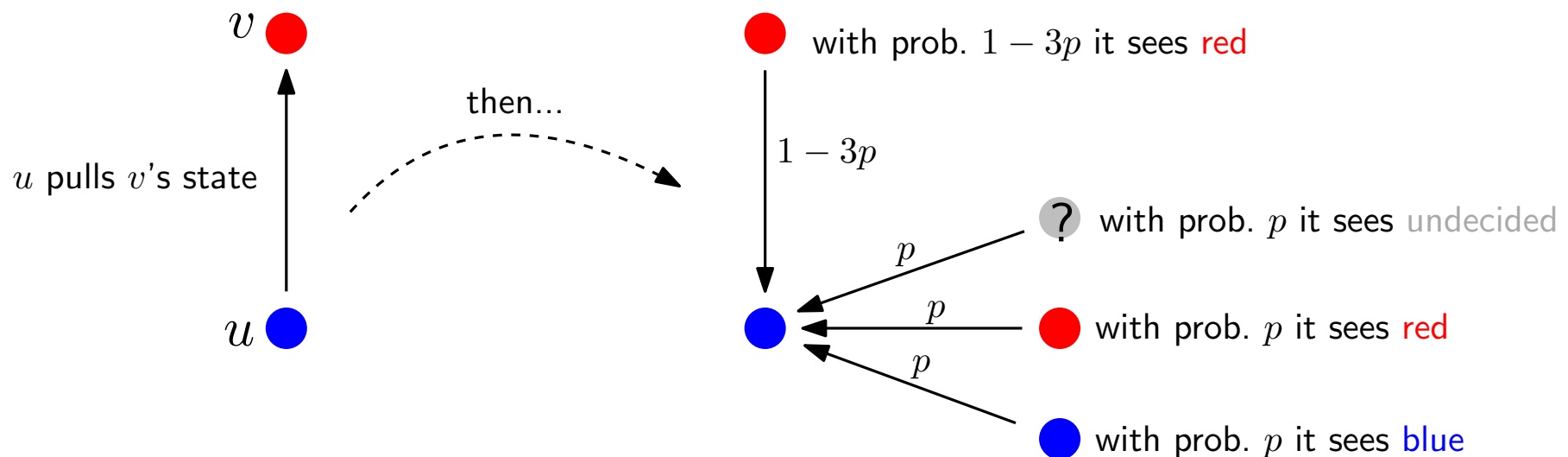
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# Equivalence with the Stubborn Model

Idea from [Yildiz et al. '13]

**Definition** (stubborn): a **stubborn** agent never changes color

Let

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Consider  $K_{n+n_{\text{stub}}}$  such that

- $n_{\text{stub}}/3$  nodes are **stubborn red** agents
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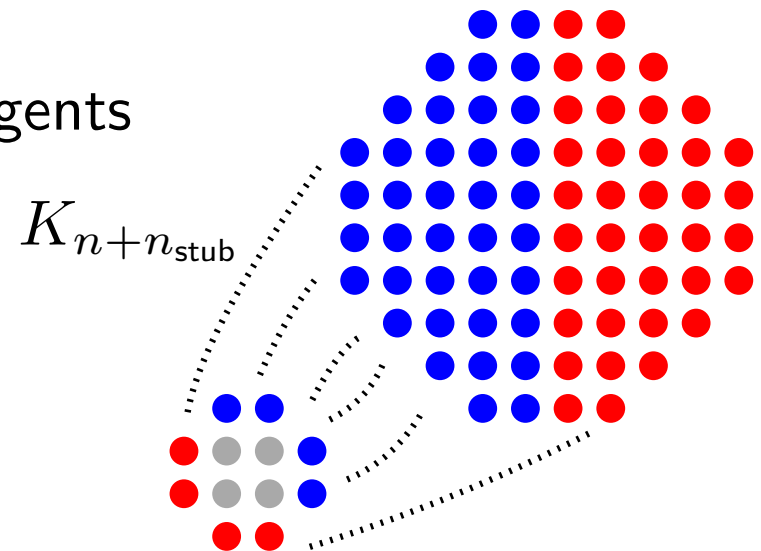
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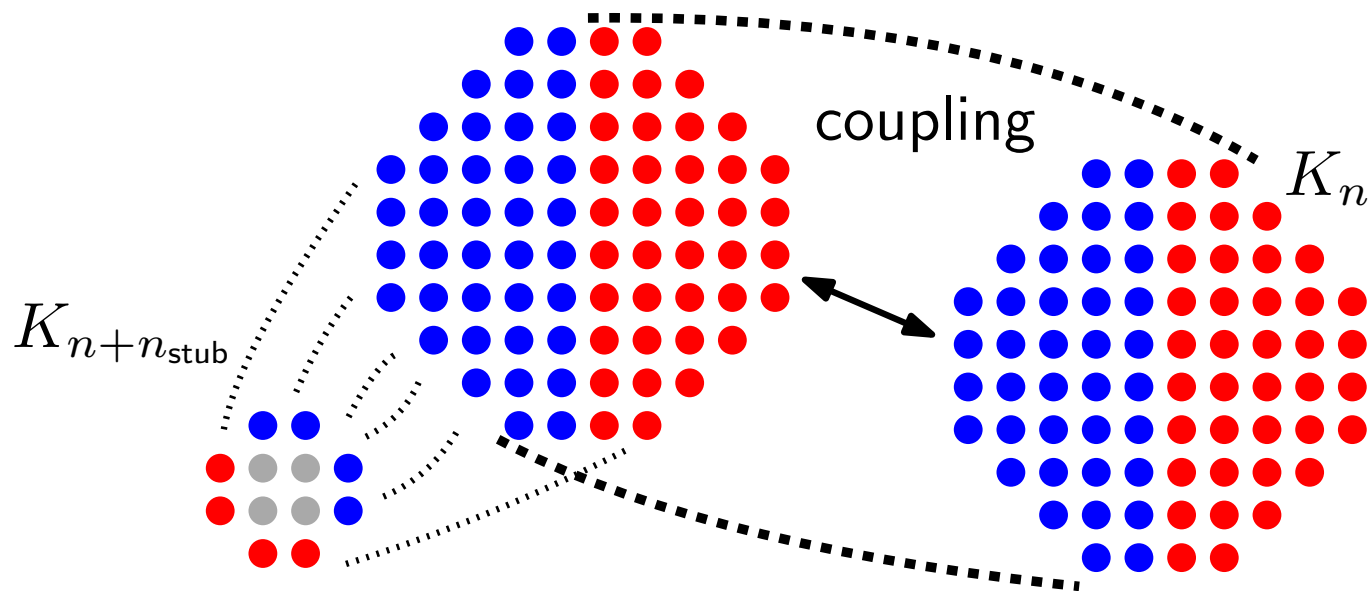
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- noisy U-process over  $K_n$

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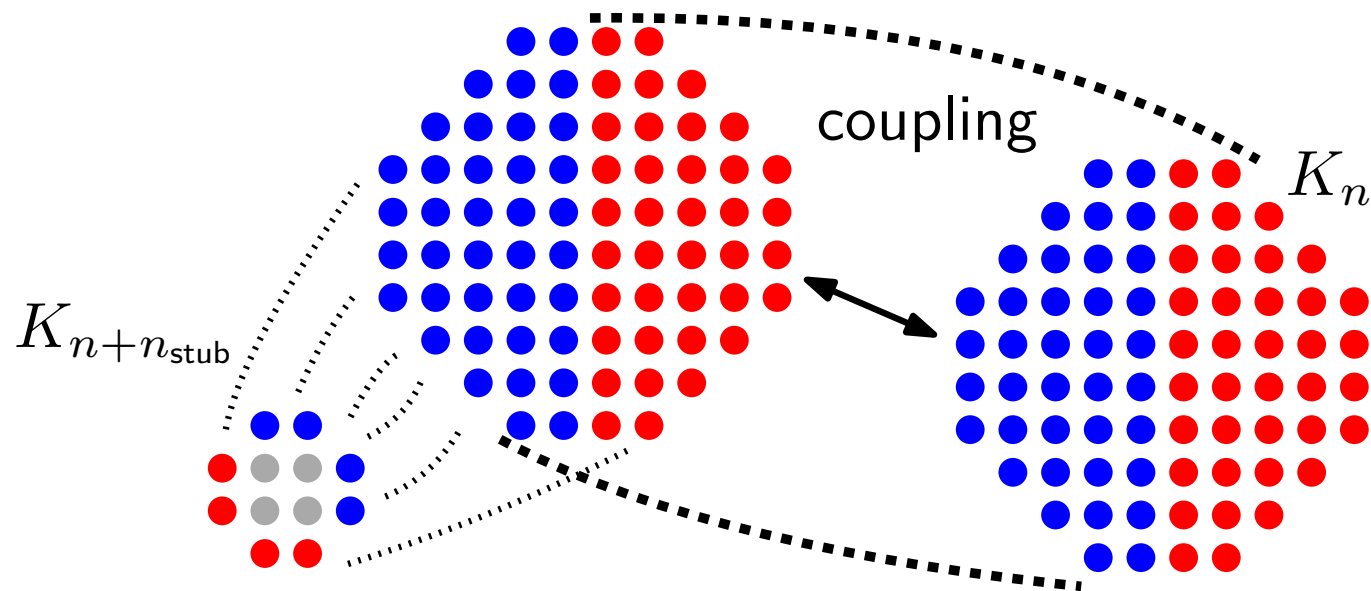
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## Coupling:

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**Fact:** each result stated for the noisy U-process in  $K_n$  has an analogous statement for the former U-process in  $K_{n+n_{\text{stub}}}$ , and vice versa



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We **prove** that starting from

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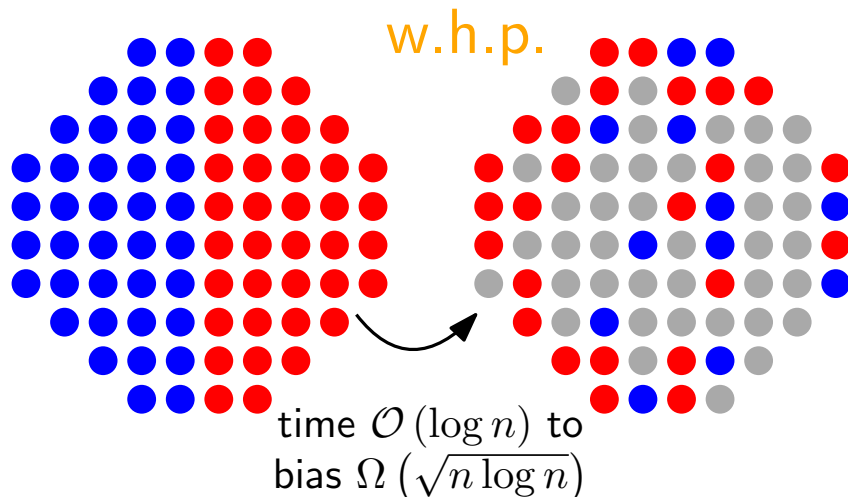
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2. any **configuration** with bias  $\Omega(\sqrt{n \log n})$ , the system
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# Results (Noisy Model)

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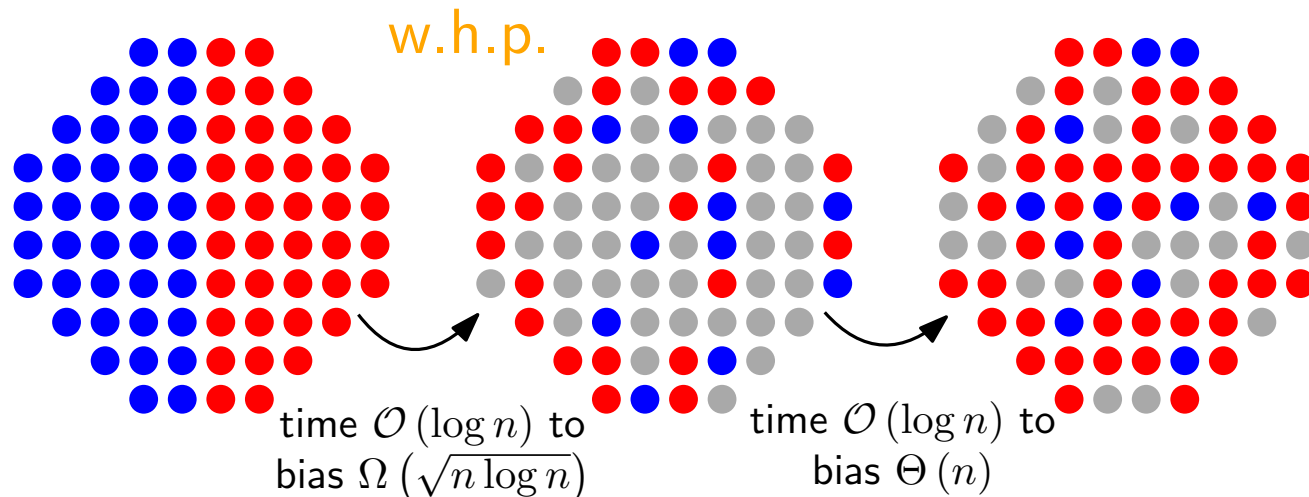


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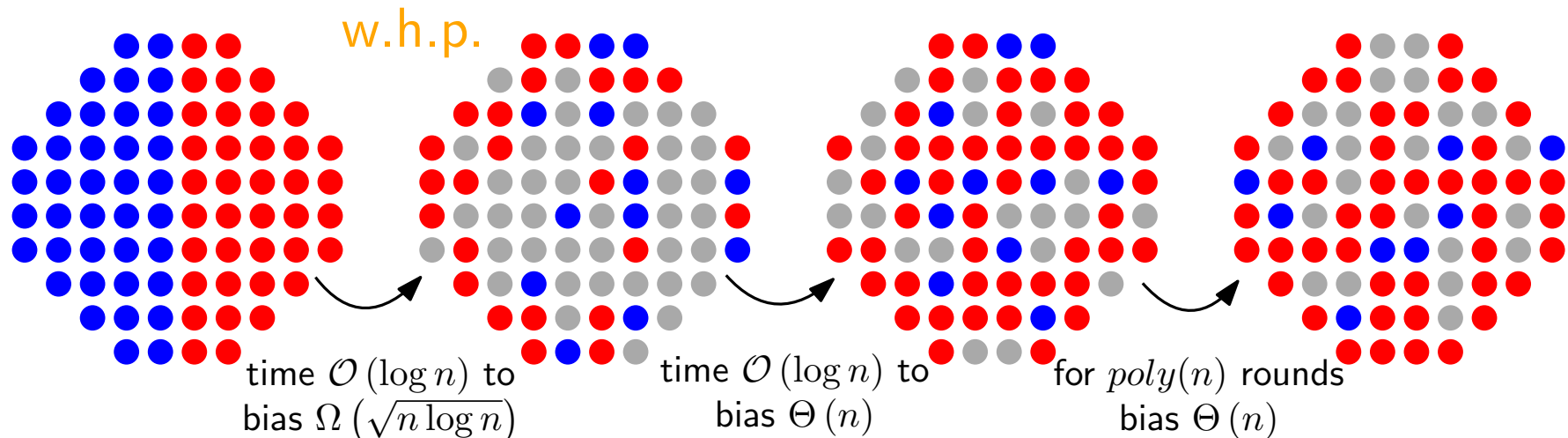


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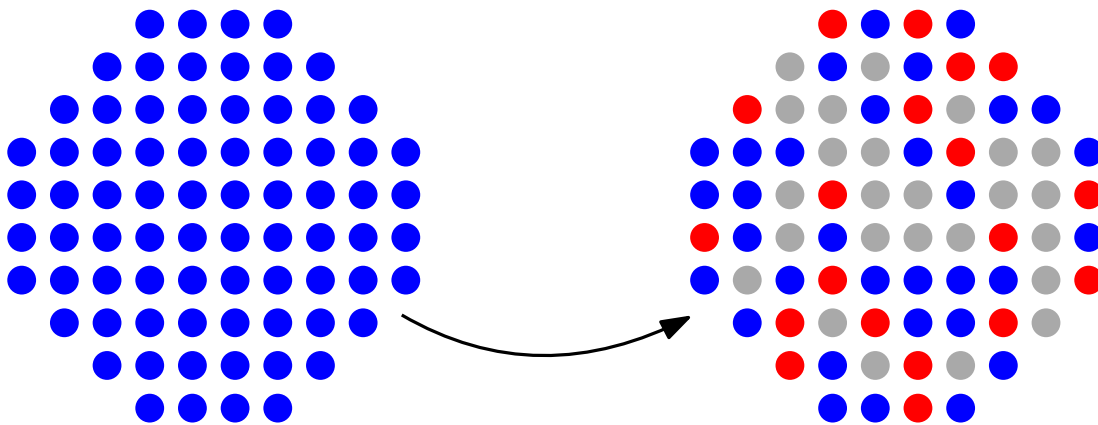


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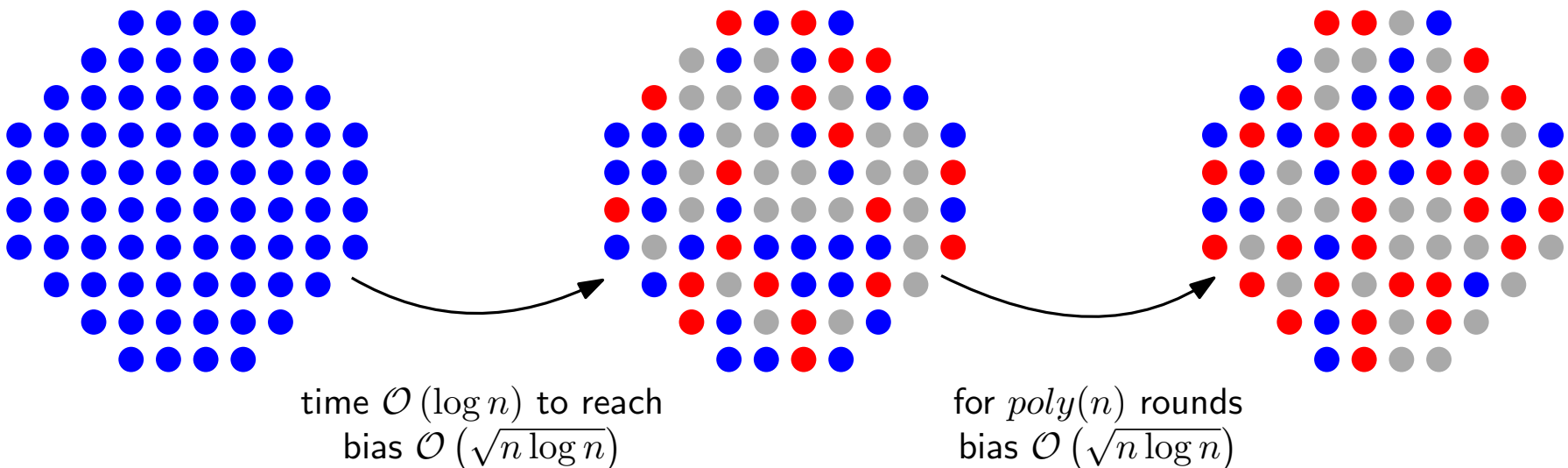
time  $\mathcal{O}(\log n)$  to reach  
bias  $\mathcal{O}(\sqrt{n \log n})$

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# Proofs Idea

For  $p < 1/6$ , just the majority consensus

- Let
- $S_t$  be the r.v. yielding the bias of the configuration at time  $t$
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The behaviour of  $S_t$  and that of  $Q_t$  are strictly linked

- when  $S_t$  is low, we expect  $Q_{t+1}$  to be high
- when  $S_t$  is high, we expect  $Q_{t+1}$  to be low

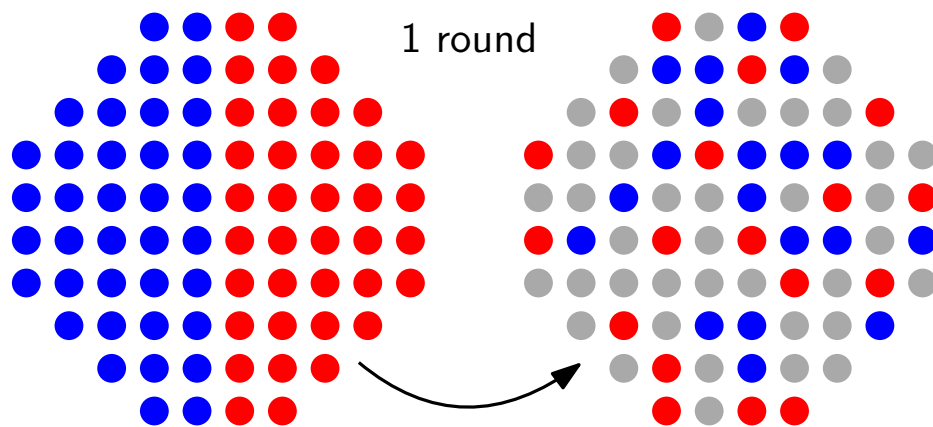
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From zero bias we get almost  
 $n/2$  undecided nodes

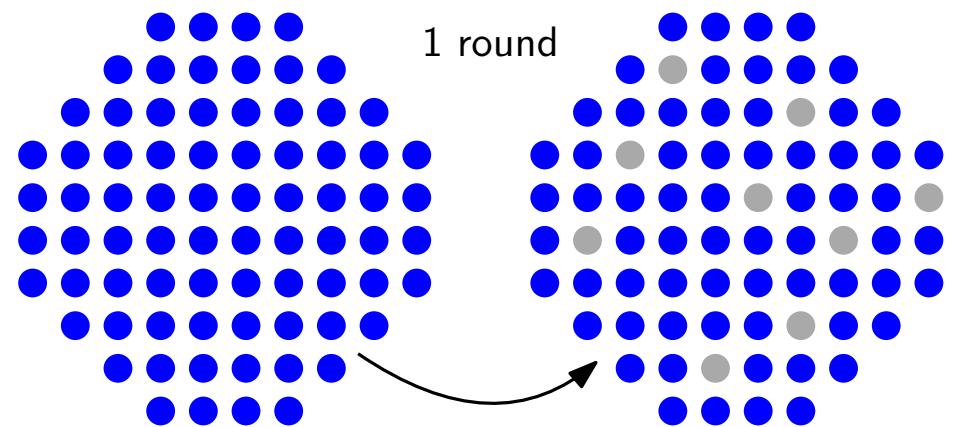
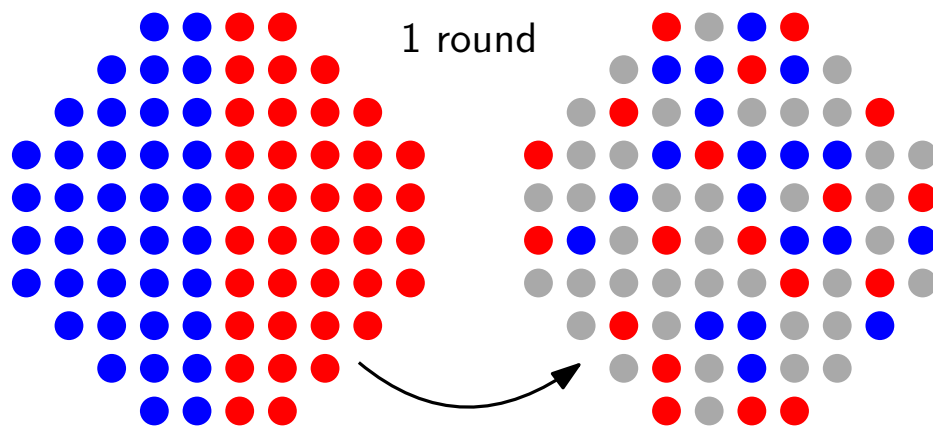
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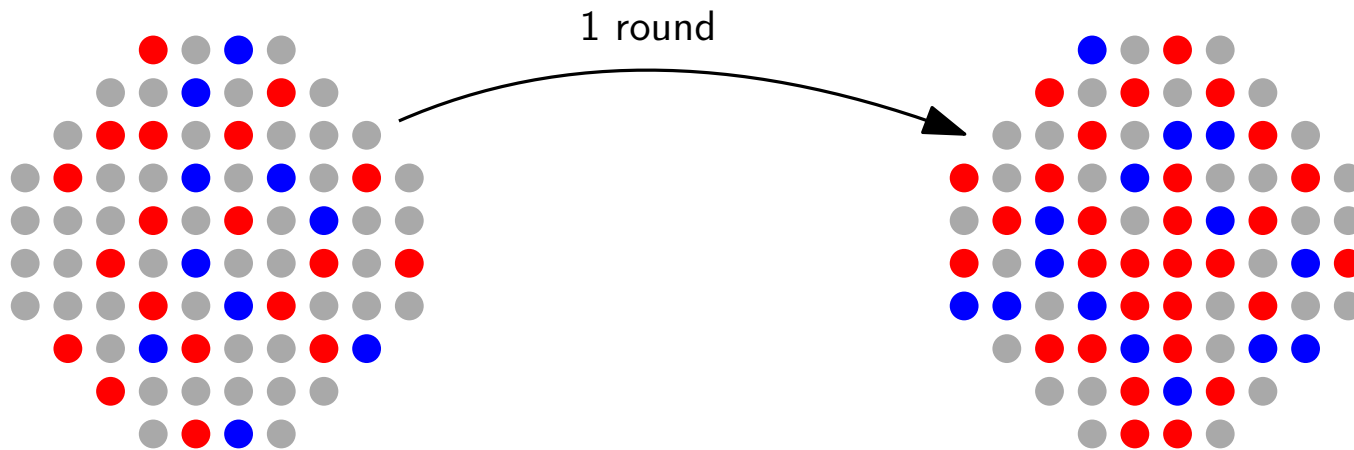
From max bias we get a little  
constant factor of undecided nodes

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$Q_t$  large  $+ S_t = \Omega(\sqrt{n \log n}) \implies$  drift towards the majority color

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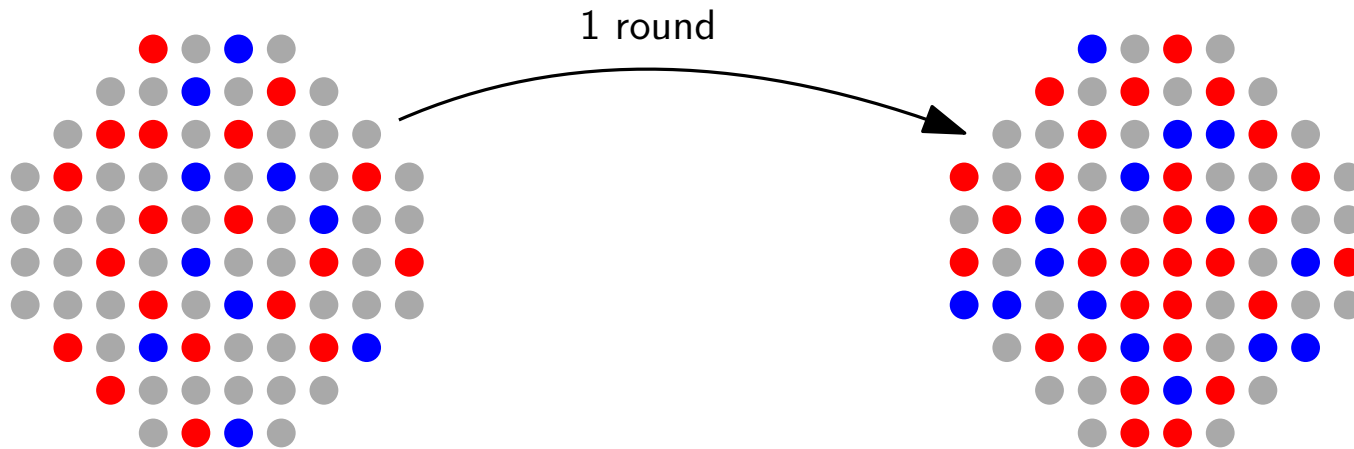
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$Q_t$  large +  $S_t = \Omega(\sqrt{n \log n}) \implies$  drift towards the majority color



We identify these threshold quantities and concentrate with Chernoff bounds

# Proofs Idea

For some  $0 < \beta, c < 1$ , some small enough  $\epsilon > 0$ , and some  $\delta > 0$ , we **prove** that

- a) if  $S_t = \Omega(\sqrt{n \log n})$ , then  $S_{t+1} \geq (1 - \epsilon)S_t$ , **w.h.p.**
- b) if  $\Omega(\sqrt{n \log n}) = S_t < \beta n$  and  $Q_t > cn$ , then  $S_{t+1} \geq (1 + \delta)S_t$ , **w.h.p.**
- c) if  $S_t < \beta n$ , then  $Q_{t+1} > cn$ , **w.h.p.**

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By **combining** (a) + (b) + (c) we get that the **system**

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# Conclusions

- first step towards investigation of noise in non-linear opinion dynamics
- better comprehension of plausible models for biological systems



Honey bee

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Honey bee

## Questions

- what about sparser topologies (e.g., expanders)?
- what about other non-linear opinion dynamics?

# THANK YOU FOR YOUR ATTENTION

