

OpenGL/GL/freeglut_ext.h



```
graph BT; A[OpenGL/GL/freeglut.h] --> B[OpenGL/GL/freeglut_ext.h]
```

A diagram illustrating a header file inclusion. At the bottom is a white rectangular box with a black border containing the text "OpenGL/GL/freeglut.h". A blue arrow points vertically upwards from the top center of this box to the bottom center of a gray rectangular box with a black border at the top, which contains the text "OpenGL/GL/freeglut_ext.h".

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