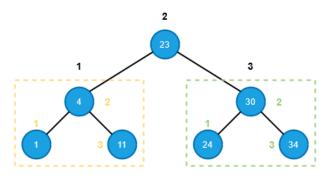
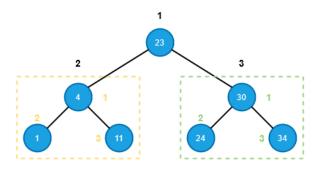
Binary Search Tree

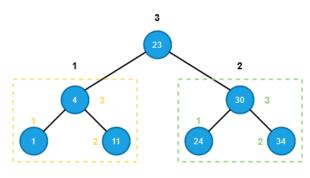
1. Tulis elemen-elemen yang ada di dalamnya (Inorder, Preorder, Postorder)



In-order output: 1, 4, 11, 23, 24, 30, 34



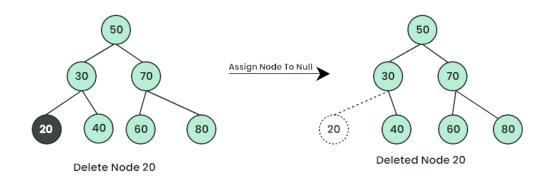
pre-order output: 23, 4, 1, 11, 30, 24, 34



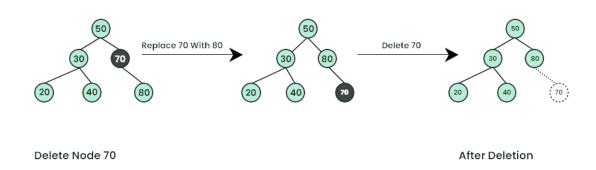
post-order output: 1, 11, 4, 24, 34, 30, 23

- 2. Tingginya berapa dan node-node penyusun (value).
- 3. Berapa leaf nodenya dan node-node penyusun (value).
- 4. Menghapus 2 node, dan gambarkan ulang tree.

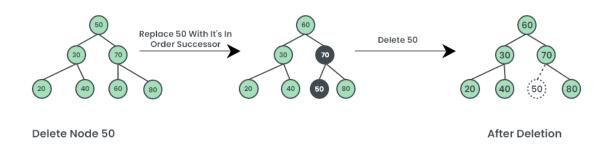
Case 1: Delete A Leaf Node In BST



Case 2: Delete A Node With Single Child In BST



Case 3: Delete A Node With Both Children In BST



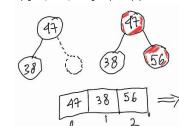
Heap

5. Eksekusi 1 input node berdasarkan algoritma

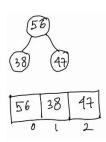
```
fungsi parent(idx)
1.
       return \left\lfloor \frac{idx-1}{2} \right\rfloor
2.
3.
    fungsi leftChild(idx)
4.
5.
       return 2 * idx + 1
6.
    fungsi rightChild(idx)
       return 2 * idx + 2
8.
9.
10. fungsi swap(heap, idx, j)
11.
       temp = 0
12.
       temp = heap[idx]
       heap[idx] = heap[j]
13.
14.
       heap[j] = temp
15.
16. fungsi heapifyDown(heap, idx)
       size = |heap|
17.
       left = leftChild(idx)
18.
19.
       right = rightChild(idx)
20.
       largest = idx
21.
       if left < size and heap[left] > heap[largest]
22.
23.
          largest = left
       if right < size and heap[right] > heap[largest]
24.
25.
          largest = right
       if largest != idx
26.
27.
          swap(heap, idx, largest)
28.
          heapifyDown(heap, largest)
29.
30. fungsi heapifyUp(heap, idx)
       while (idx > 0) and (heap[idx] > heap[parent(idx)])
31.
          parentIdx = parent(idx)
32.
           swap(heap, idx, parentIdx)
33.
          idx = parentIdx
34.
35.
36. fungsi insert(heap, value)
37.
       heap[] = value
       heapifyUp(heap, |heap| - 1)
38.
39.
40. fungsi extractMax(heap)
41.
       if len(heap) == 0
          cetak("Heap is empty. Cannot extract maximum element.")
42.
43.
          return None
44.
       maxValue = heap[0]
45.
       heap[0] = heap[-1] # -1 adalah indeks terakhir pada array
                            # menghapus elemen terakhir di array heap
46.
       pop(heap)
       heapifyDown(heap, 0)
47.
48.
49.
       return maxValue
50.
51. fungsi printHeap(heap)
       cetak("Heap elements:", end=" ")
52.
53.
       for (i=0; i < size(heap); i++)</pre>
54.
55.
          cetak(heap[i])
```

Eksekusi:

insert(heap, 38) 32. fungsi insert([47], 38) 33. heap[] = 3834. heapifyUp([47, 38], 1) 29. fungsi heapifyUp([47, 38], 1) #heap[1] = 38while 1 > 0 and 38 > heap[parent(1)] 1. fungsi parent(1) 2. return 0 29. while 1 > 0 and 38 > 47 #False heap = [47, 38]insert(heap, 56) 36. fungsi insert([47, 38], 56) 37. heap[] = 56#heap[47, 38, 56] #|heap| = 3



38. heapifyUp([47, 38, 56], 2) 30. fungsi heapifyUp([47, 38, 56], 2) #heap[2] = 56 while 2 > 0 and 56 > heap[parent(2)] fungsi parent(2) 2. return 0 #heap[0] = 4731. while 2 > 0 and 56 > 47 #True 32. parentIdx = 033. swap([47, 38, 56], 2, 0) 10. fungsi swap([47, 38, 56], 2, 0) #[2] = 56 #[0] = 4711. temp = 012. temp = 5613. #heap = [47, 38, 47]heap[2] = 4714. heap[0] = 56#heap = [56, 38, 47] #heap[0] = 56 #heap[2] = 4734. 31. while 0 > 0 #False. Sisanya tidak perlu dieksekusi



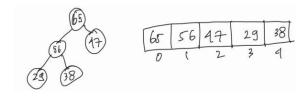
insert(heap, 29)
36. fungsi insert([56, 38, 47], 29)

heap = [56, 38, 47]

```
37.
       heap[] = 29
                          \#heap = [56, 38, 47, 29] \#|heap| = 4
38.
       heapifiyUp([56, 38, 47, 29], 3)
          30. fungsi heapifyUp([56, 38, 47, 29], 3)
                                                                     \#heap[3] = 29
                  while (3 > 0) and (29 > heap[parent(3)])
                                               1. fungsi parent(3)
                                                     return 1
                                                                     \#heap[1] = 38
                                               2.
                  while (3 > 0) and (29 > 38)
                                                   #False
heap = [56, 38, 47, 29]
insert(heap, 65)
36. fungsi insert([56, 38, 47, 29], 65)
                          #heap = [56, 38, 47, 29, 65]
37.
       heap[] = 65
                                                            \#|heap| = 5
38.
       heapifyUp([56, 38, 47, 29, 65], 4)
          30. heapifyUp([56, 38, 47, 29, 65], 4) \#heap[4] = 65
                  while 4 > 0 and 65 > heap[parent(4)]

    fungsi parent(4)

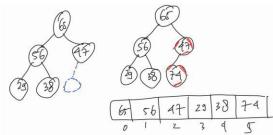
                                                2.
                                                    return 1
          31.
                  while (4 > 0) and (65 > 38)
                                                   #True
          32.
                     parentIdx = 1
          33.
                     swap([56, 38, 47, 29, 65], 4, 1)
                        10. fungsi swap([56, 38, 47, 29, 65], 4, 1)
                               temp = 0
                                                   \#heap[4] = 65
                        12.
                               temp = 65
                                                   \#heap[1] = 38
                        13.
                               heap[4] = 38
                                                   #heap = [56, 38, 47, 29, 38]
                        14.
                               heap[1] = 65
                                                   \#heap = [56, 65, 47, 29, 38]
          34.
                     idx = 1
                                  \#heap[1] = 65
          31.
                  while (1 > 0) and (65 > heap[parent(1)])
                                                   1. fungsi parent(1)
                                                   2.
                                                         return 0  #heap[0] = 56
          31.
                  while (1 > 0) and (65 > 56)
                                                   #True
          32.
                     parentIdx = 0
          33.
                     swap([56, 65, 47, 29, 38], 1, 0)
                        10. fungsi swap([56, 65, 47, 29, 38], 1, 0)
                        11.
                               temp = 0
                                                   \#heap[1] = 65
                        12.
                               temp = 65
                                                   \#heap[0] = 56
                        13.
                               heap[1] = 56
                                                   #heap = [56, 56, 47, 29, 38]
                                                   #heap = [65, 56, 47, 29, 38]
                        14.
                               heap[0] = 65
           34.
                     idx = 0
                                  \#heap[0] = 65
          31.
                  while (0 > 0)
                                  #False. Sisanya tidak perlu dieksekusi
```



insert(heap, 74)

36. fungsi insert([65, 56, 47, 29, 38], 74)

37. heap[] = 74 #heap = [65, 56, 47, 29, 38, 74] #|heap| = 6



38. heapifyUp([65, 56, 47, 29, 38, 74], 5)

30. fungsi heapifyUp([65, 56, 47, 29, 38, 74], 5) #heap[5] = 74

31. while (5 > 0) and (74 > heap[parent(5)])

1. fungsi parent(5)

2. return 2 #heap[2] = 47

31. while (5 > 0) and (74 > 47) #True

32. parentIdx = 2

33. swap([65, 56, 47, 29, 38, 74], 5, 2)

10. fungsi swap([65, 56, 47, 29, 38, 74], 5, 2)

11. temp = 0 #heap[5] = 74

12. temp = 74 #heap[2] = 47

13. heap[5] = 47 #heap = [65, 56, 47, 29, 38, 47]

14. heap[2] = 74 #heap = [65, 56, 74, 29, 38, 47]



34. idx = 2 #heap[2] = 74

31. while (2 > 0) and (74 > heap[parent(2)])

1. fungsi parent(2)

2. return 0 #heap[0] = 65

31. while (2 > 0) and (74 > 65) #True

32. parentIdx = 0

33. swap([65, 56, 74, 29, 38, 47], 2, 0)

10. fungsi swap([65, 56, 74, 29, 38, 47], 2, 0)

11. temp = 0 #heap[2] = 74

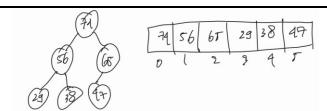
12. temp = 74 #heap[0] = 65

13. heap[2] = 65 #heap = [65, 56, 65, 29, 38, 47]

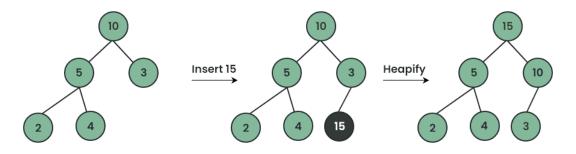
14. heap[0] = 74 #heap = [74, 56, 65, 29, 38, 47]

34. idx = 0

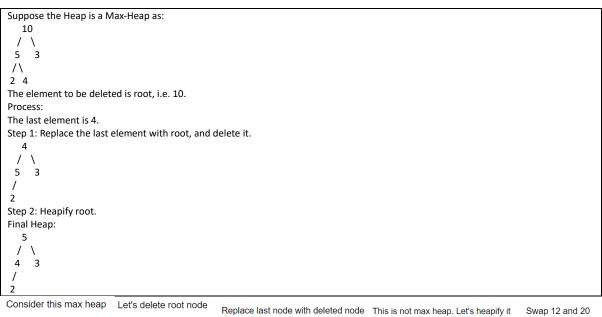
31. while (0 > 0) #False. Sisanya tidak perlu dieksekusi

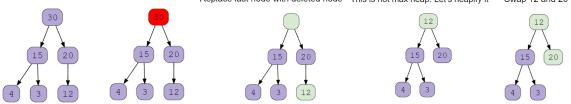


6. Gambarkan heap setelah dimasukkan 1 input node



7. Gambarkan setelah hapus heap





Max heap is:

