Bayes

Machine Learning and Deep Learning Lesson #4



Probability

- The world is a very uncertain place
- 30 years of Artificial Intelligence and Database research danced around this fact
- And then a few AI researchers decided to use some ideas from the eighteenth century

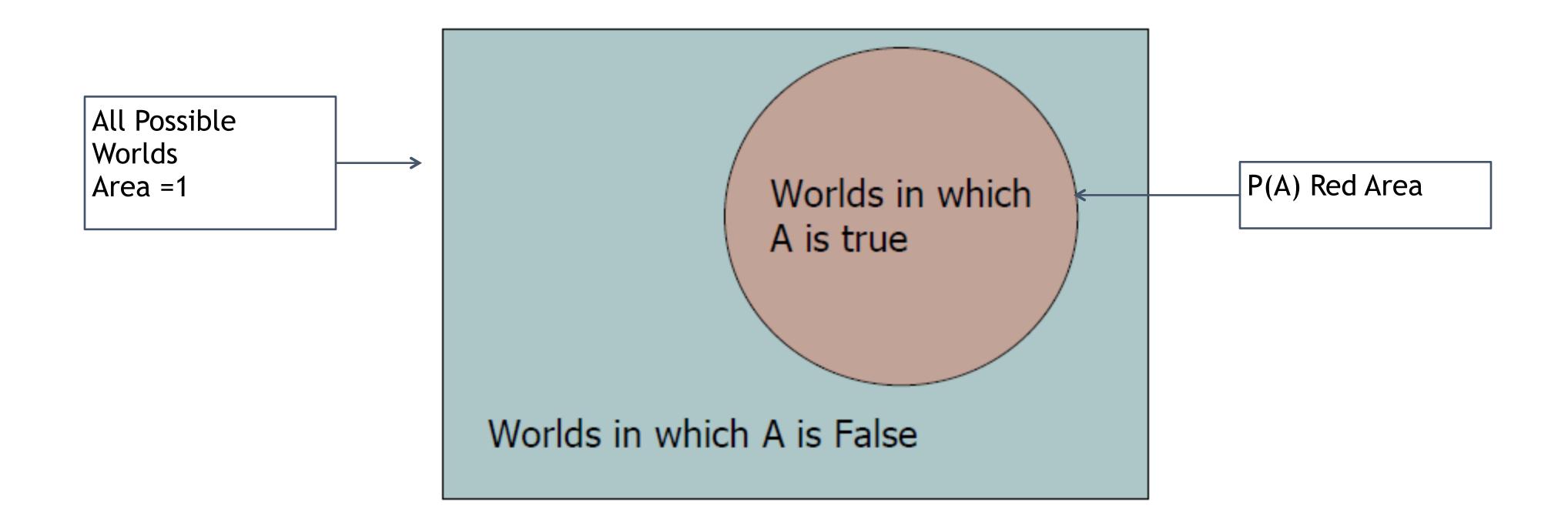


Discrete Random Variables

- A is a **Boolean-valued random variable** if A denotes an event, and there is some degree of uncertainty as to whether A occurs.
- Examples:
 - A = The US president in 2023 will be male
 - A = You wake up tomorrow with a headache
 - A = You have Ebola

Probabilities

- We write P(A) as "the fraction of possible worlds in which A is true"
- We could at this point spend 2 hours on the philosophy of this. But we won't.



Multivalued Random Variables

- Suppose A can take on more than 2 values
- A is a random variable with *arity* k if it can take on exactly one value out of $\{v_1, v_2, ... v_k\}$

Thus:

$$P(A = v_i \land A = v_j) = 0 \text{ if } i \neq j$$

 $P(A = v_1 \lor A = v_2 \lor A = v_k) = 1$

Properties:

• From the Axioms of Probability we can derive:

• Sum Rule:
$$P(A = v_1 \lor A = v_2 \lor A = v_i) = \sum_{j=1}^{i} P(A = v_j)$$

• Total Probability Rule:
$$\sum_{j=1}^{k} P(A = v_j) = 1$$

• Thus:
$$P(B \wedge [A = v_1 \vee A = v_2 \vee A = v_i]) = \sum_{j=1}^{\iota} P(B \wedge A = v_j)$$

• Discrete Marginalization over A:
$$P(B) = \sum_{j=1}^{k} P(B \land A = v_j)$$

Conditional Probability

• Definition Conditional Probability:

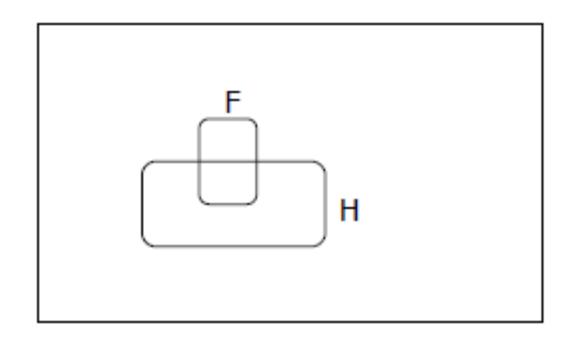
$$P(A \mid B) = \frac{P(A, B)}{P(B)}$$

• Corollary Chain Rule:

$$P(A,B) = P(A \mid B) P(B)$$

Probabilistic Inference Problem

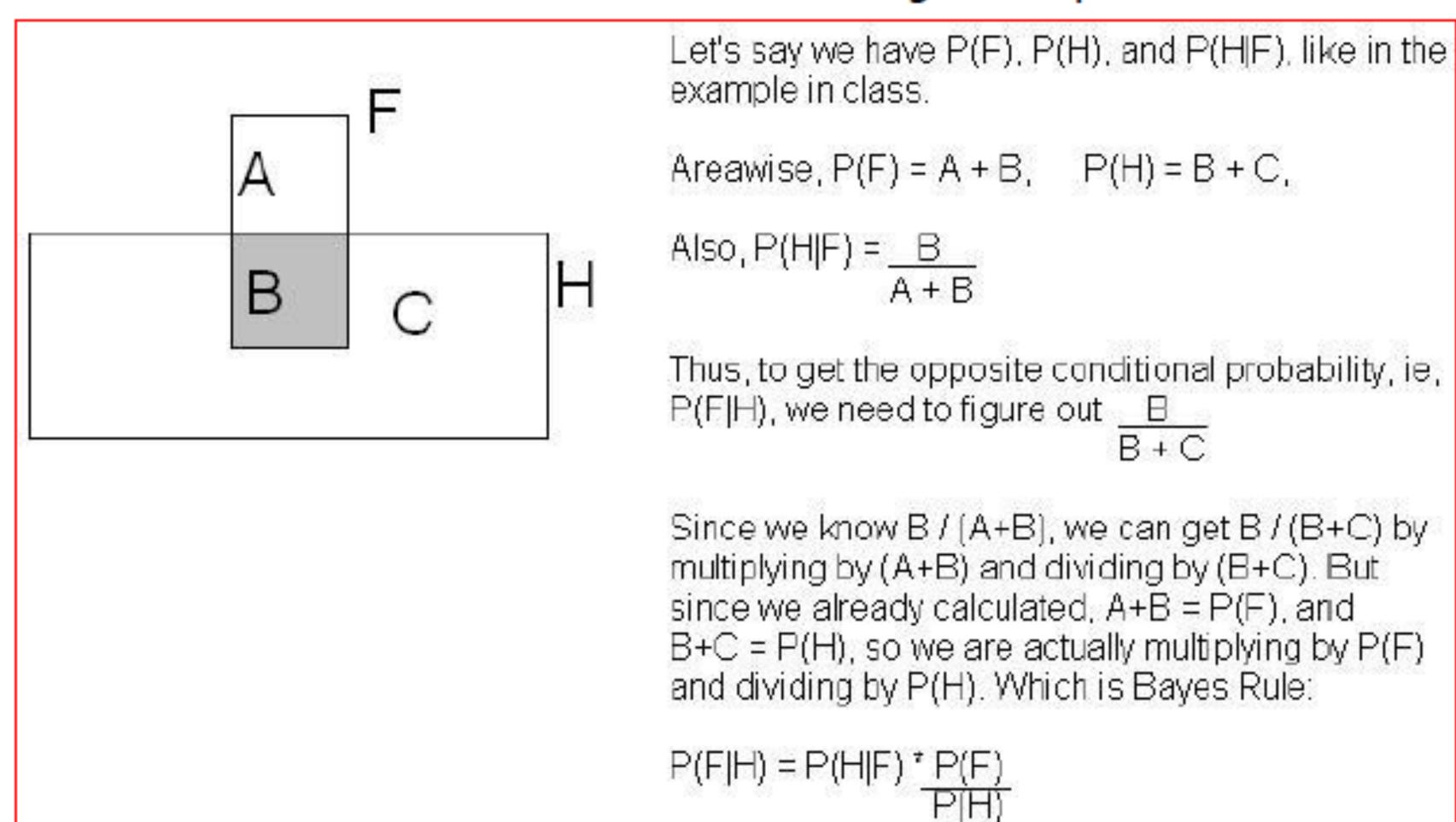
One day you wake up with a headache. You think: "Drat! 50% of flus are associated with headaches so I must have a 50-50 chance of coming down with flu"



Is this reasoning good?

Geometric Interpretation

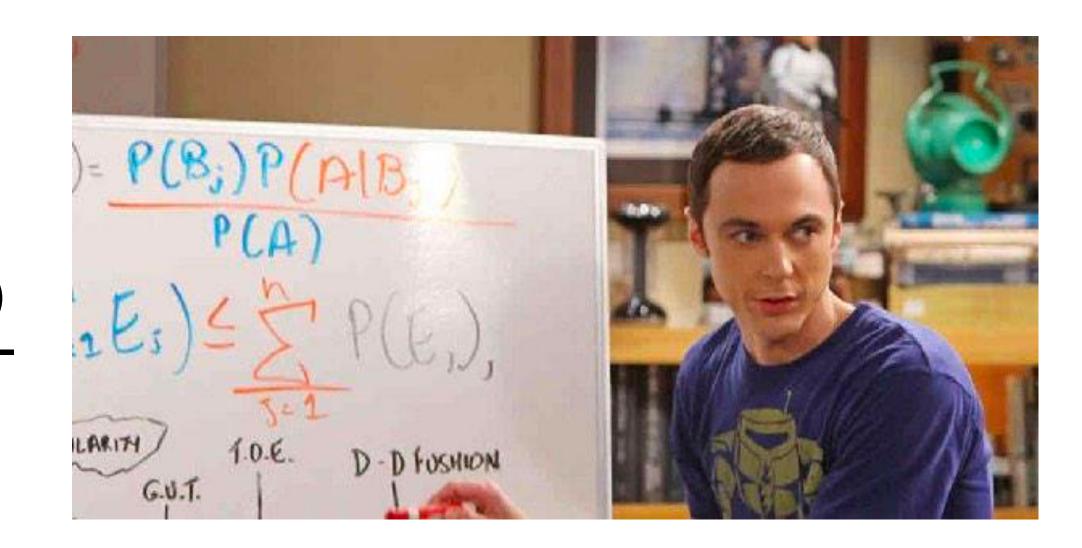
Thanks to Jahanzeb Sherwani for contributing this explanation:



The Bayes Rule

- What we did geometrically?
- The Bayes Rule

$$P(B|A) = \frac{P(A,B)}{P(B)} = \frac{P(A|B)P(B)}{P(A)}$$



Bayes, Thomas (1763) An essay towards solving a problem in the doctrine of chances. Philosophical Transactions of the Royal Society of London, 53:370-418

«The intuition of a reverend of XVIII century changed the modern world and yours!!»



Joint Probability

Two multivalued Random Variables A and B

	,	JD						
Gender	Hours worked	Wealth	Prob					
				0	0,1	0,2	0,3	C
	< 40	Poor	0,25					
Female	< 40	Rich	0,024					
remale	>40	Poor	0,042					
	>40	Rich	0,01					
	< 40	Poor	0,33					
Male	< 40	Rich	0,09					
IVIAIE	> 10	Poor	0,134					
	>40	Rich	0,12					I

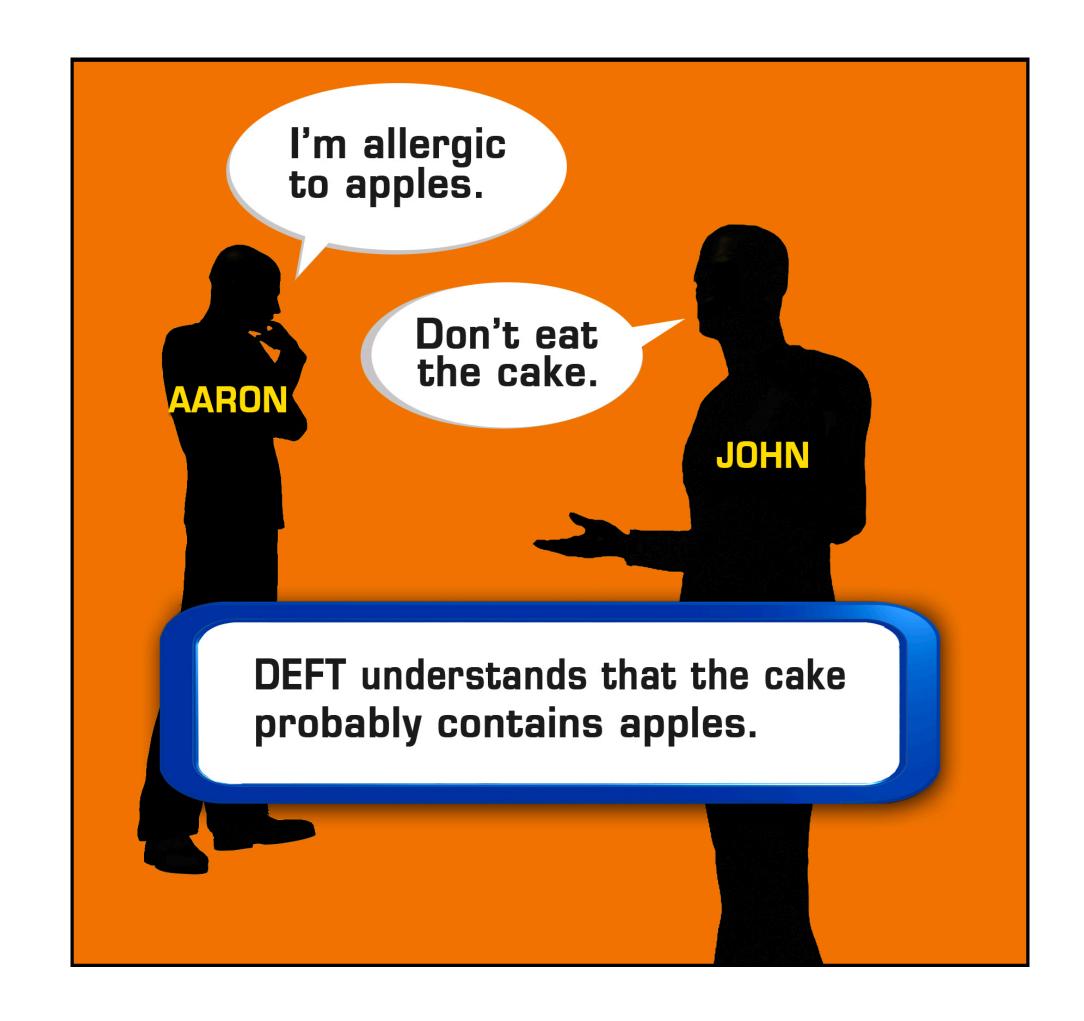
- Inference "get insight about the occurence of an Event from the JOINT"
- E.g. if I work <40 what is the probability I am poor

$$P(poor | < 40) = \frac{P(poor, < 40)}{P(< 40)} = \frac{\sum_{Male, Female} P(sex, poor, < 40)}{P(< 40)} = approx 80 \%$$

Inference is a big deal

- I've got this evidence. "What's the chance that this conclusion is true?"
- I've got a sore neck: how likely am
 I to have meningitis?
- There's a thriving set of industries growing based around Bayesian Inference.

Highlights are: Medicine, Pharma, Help Desk Support, Engine Fault Diagnosis



• Idea One: Expert Humans

• Idea Two: Simpler probabilistic facts and some algebra

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Example: Suppose you knew P(A) = 0.7 \qquad P(C|A^{A}B) = 0.1 \\ P(C|A^{A}B) = 0.8 \qquad Then you can automatically \\ P(B|A) = 0.2 \qquad P(C|A^{B}B) = 0.3 \qquad compute the JD using the \\ P(B|A) = 0.1 \qquad P(C|A^{A}B) = 0.1 \qquad chain rule  In another lecture: P(A=x \land B=y \land C=z) = \qquad Bayes \ Nets, \ a \\ P(C=z|A=x^{A}B=y) \ P(B=y|A=x) \ P(A=x) \qquad systematic \ way \ to \ do \ this.
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• Idea Three: Learn from Data

• Idea Two: Simpler probabilistic facts and some algebra

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```

• Idea Three: Learn from Data

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Build a JD table for your attributes in which the probabilities are unspecified

A	В	C	Prob
0	0	0	?
0	0	1	?
0	1	0	?
0	1	1	?
1	0	0	?
1	0	1	?
1	1	0	?
1	1	1	?

The fill in each row with

$$\hat{P}(\text{row}) = \frac{\text{records matching row}}{\text{total number of records}}$$

Α	В	C	Prob
0	0	0	0.30
0	0	1	0.05
0	1	0	0.10
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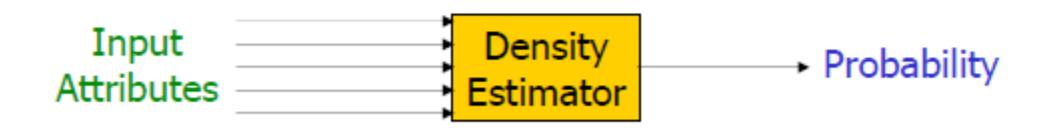
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Density Estimation

- Our Joint Distribution learner is our first example of something called Density Estimation
- A Density Estimator learns a mapping from a set of attributes to a Probability



- Density estimation can be:
 - Observing variables values: Discrete/Continuous
 - Observing probability equation: Parametric/Non Parametric

Density Estimation Evaluation

 Given a record x, a density estimator M can tell you how likely the record is

$$\hat{P}(\mathbf{x}|M)$$

- Given a dataset with R records the DE can tell you how likely the dataset is
 - (assuming data independently generated from DE JD)

$$\hat{P}(\text{dataset}|M) = \hat{P}(\mathbf{x}_1 \wedge \mathbf{x}_2 \dots \wedge \mathbf{x}_R|M) = \prod_{k=1}^K \hat{P}(\mathbf{x}_k|M)$$

 Since probabilities of datasets get so small we usually use log probabilities

$$\log \hat{P}(\operatorname{dataset}|M) = \log \prod_{k=1}^{R} \hat{P}(\mathbf{x}_k|M) = \sum_{k=1}^{R} \log \hat{P}(\mathbf{x}_k|M)$$

Density Estimators Pros

- We have a way to learn a Density Estimator from data.
- Density estimators can do many good Things:
 - Can sort the records by probability, and thus spot weird records (anomaly detection)
 - Can do inference: P(E1|E2) (Automatic Doctor / Help Desk etc)

Density Estimators Pros

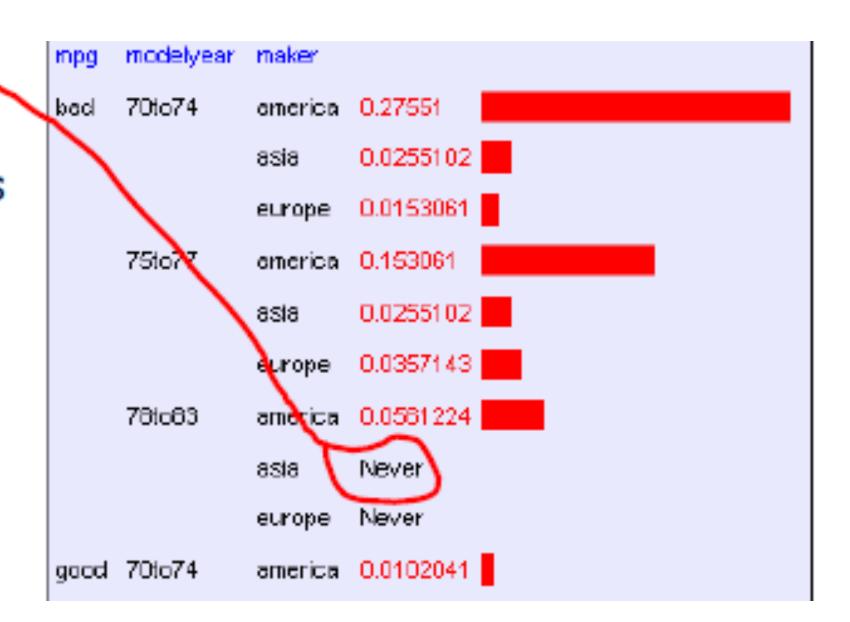
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BUT

Density estimation by directly learning the joint is trivial, mindless and dangerous

Overfitting

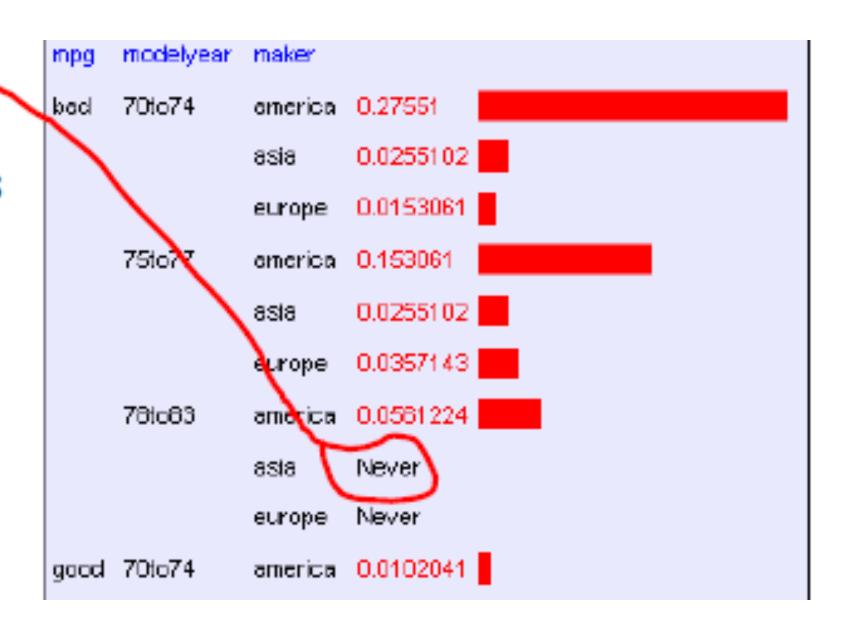
If this ever happens, it means there are certain combinations that we learn are impossible



$$\log \hat{P}(\text{testset}|M) = \log \prod_{k=1}^{R} \hat{P}(\mathbf{x}_{k}|M) = \sum_{k=1}^{R} \log \hat{P}(\mathbf{x}_{k}|M)$$
$$= -\infty \text{ if for any } k \hat{P}(\mathbf{x}_{k}|M) = 0$$

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We need Density Estimators that are less prone to overfitting

Overfitting



Naive Density Estimator

 The problem with the Joint Estimator is that it just mirrors the training data.

• We need something which generalizes more usefully.

The naïve model generalizes strongly:

"Assume that each attribute is distributed independently of any of the other attributes."

IID Independently Distributed Data

Let x[i] denote the i-th field of record x.

The independently distributed assumption says that:

x[i] is independent of {x[1],x[2],..x[i-1], x[i+1],...x[M]}

$$x[i] \perp \{x[1], x[2], \dots x[i-1], x[i+1], \dots x[M]\}$$

Independence Theorems

- Given A and B random variables
- A is independent of B «if and only if» P(A|B)=P(A)

Consequences:

- P(A,B)=P(A)P(B)
- P(B|A)=P(B)
- $P(\sim A|B)=P(\sim A)$
- $P(A|\sim B)=P(A)$

Naive DE General Case

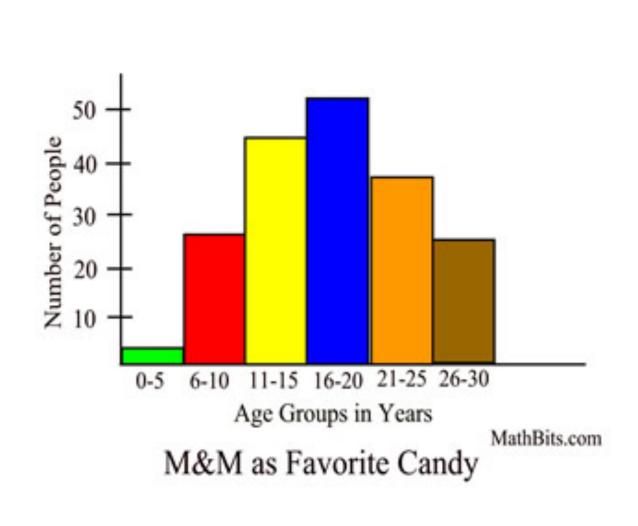
• Suppose x[1], x[2], ... x[M] are independently distributed.

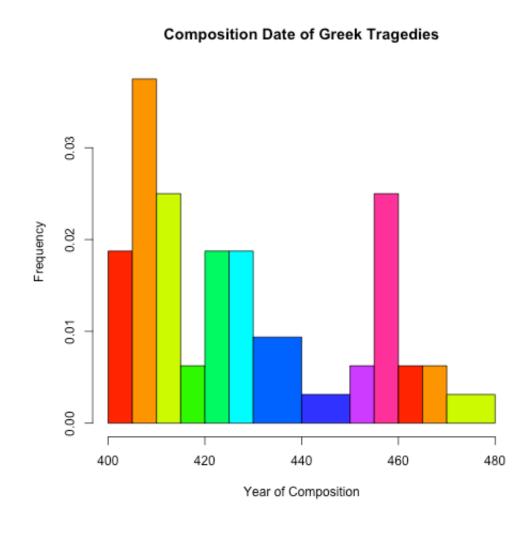
$$P(x[1] = u_1, x[2] = u_2, \dots x[M] = u_M) = \prod_{k=1}^{M} P(x[k] = u_k)$$

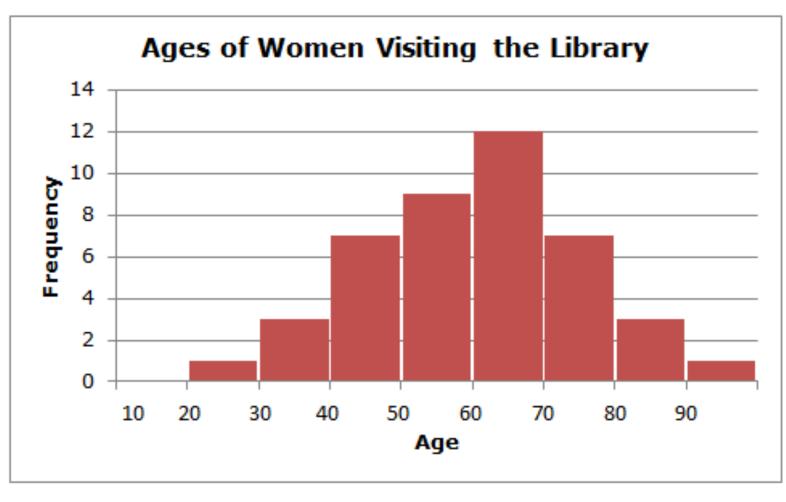
But How do we learn a naïve density estimator:

$$\hat{P}(x[i] = u) = \frac{\text{\#records in which } x[i] = u}{\text{total number of records}}$$

Normalized Histogram is a discrete Non Parametric DE







Bayes Classifier

Build a Bayes Classifier (Preliminary Step)

- 1. Assume you want to predict output Y which has arity nY and values $V_1,\,V_2,\,\dots\,V_{ny}$
- 3. Assume there are m input attributes called X₁, X₂, ... X_m
- 5. Break dataset into nY smaller datasets called DS₁, DS₂, ... Ds_{ny}
- 7. Define $DS_i = Records in which Y=v_i$
- 9. For each DS_i learn Density Estimator M_i to model the input distribution among the $Y=v_i$ records.

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$$P(X_1, X_2, ... X_m \mid Y=v_i)$$

ML Classifier

Idea: When a new set of input values (X1= u1, X2= u2, Xm= um) come along to be evaluated predict the value of Y that makes P(X1, X2, ...Xm | Y=vi) most likely

$$Y^{\text{predict}} = \operatorname{argmax} P(X_1 = u_1 \cdots X_m = u_m \mid Y = v)$$

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Is this a good idea?

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$$Y^{\text{predict}} = \underset{v}{\operatorname{argmax}} P(X_1 = u_1 \cdots X_m = u_m \mid Y = v)$$

This is a Maximum Likelyhood Classifier

Cons:

- Not Bayesian
- Silly if some Y_i are unlikely

Build a Bayes Classifier

- Much Better Idea!!!:
- When a new set of input values $(X_1 = u_1, X_2 = u_2, ..., X_m = u_m)$ come along to be evaluated predict the value of Y that makes most likely

$$P(Y=v_i|X_1, X_2, ...X_m)$$

$$Y^{\text{predict}} = \underset{v}{\operatorname{argmax}} P(Y = v \mid X_1 = u_1 \cdots X_m = u_m)$$

We can get the posterior using Bayes Rule

$$P(Y = v \mid X_{1} = u_{1} \cdots X_{m} = u_{m})$$

$$= \frac{P(X_{1} = u_{1} \cdots X_{m} = u_{m} \mid Y = v)P(Y = v)}{P(X_{1} = u_{1} \cdots X_{m} = u_{m})}$$

$$= \frac{P(X_{1} = u_{1} \cdots X_{m} = u_{m} \mid Y = v)P(Y = v)}{\sum_{j=1}^{n_{Y}} P(X_{1} = u_{1} \cdots X_{m} = u_{m} \mid Y = v_{j})P(Y = v_{j})}$$

Naive Version Bayes Classifiers

 Hypothize X are independent and use product rule to build the joint DE

$$Y^{\text{predict}} = \underset{v}{\operatorname{argmax}} P(Y = v) \prod_{j=1}^{n_{Y}} P(X_{j} = u_{j} \mid Y = v)$$

• Technical Hint:If you have 10,000 input attributes that product will underflow in floating point math. You should use logs.

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 Technical Hint:If you have 10,000 input attributes that product will underflow in floating point math. You should use logs.

$$Y^{\text{predict}} = \underset{v}{\operatorname{argmax}} \left(\log P(Y = v) + \sum_{j=1}^{n_{Y}} \log P(X_{j} = u_{j} \mid Y = v) \right)$$

Example Digit Recognition

 Now that we've decided to use a Naïve Bayes classifier, we need to train it with some data:

MNIST Training Data





- Training in Naïve Bayes is easy:
 - Estimate P(Y=v) as the fraction of records with Y=v

• Estimate $P(X_i=u|Y=v)$ as the fraction of records with Y=v for which $X_i=u$

$$P(Y = v) = \frac{Count(Y = v)}{\# \ records}$$

 (This corresponds to Maximum Likelihood estimation of model parameters)

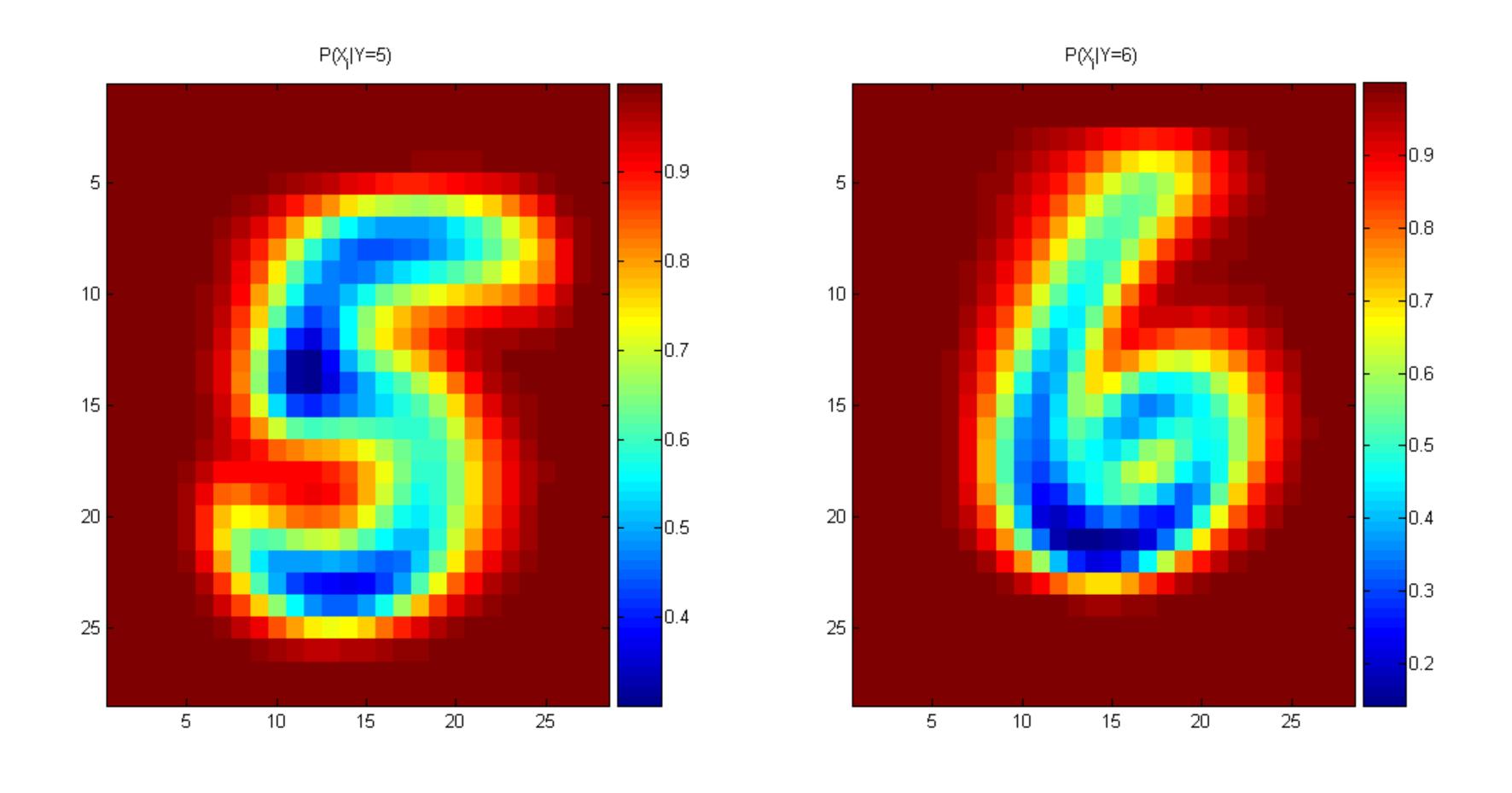
$$P(X_i = u | Y = v) = \frac{Count(X_i = u \land Y = v)}{Count(Y = v)}$$

- In practice, some of these counts can be zero
- Fix this by adding "virtual" counts:

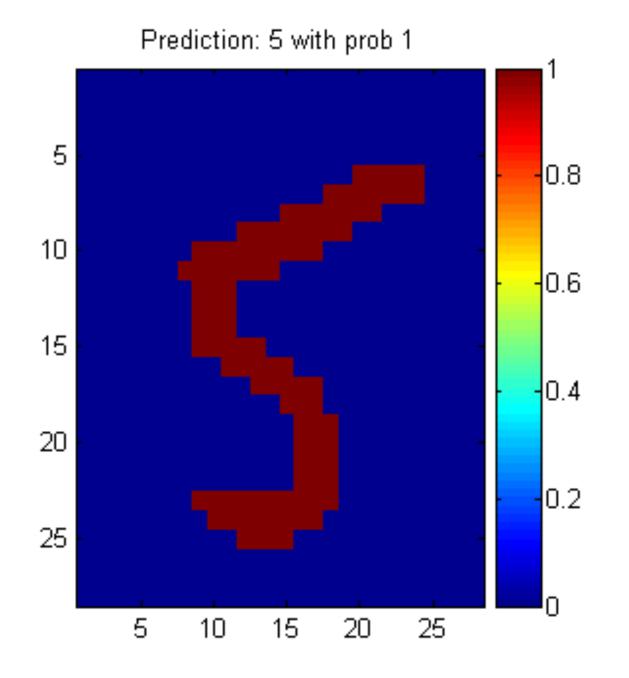
$$P(X_i = u | Y = v) = \frac{Count(X_i = u \land Y = v) + 1}{Count(Y = v) + 2}$$

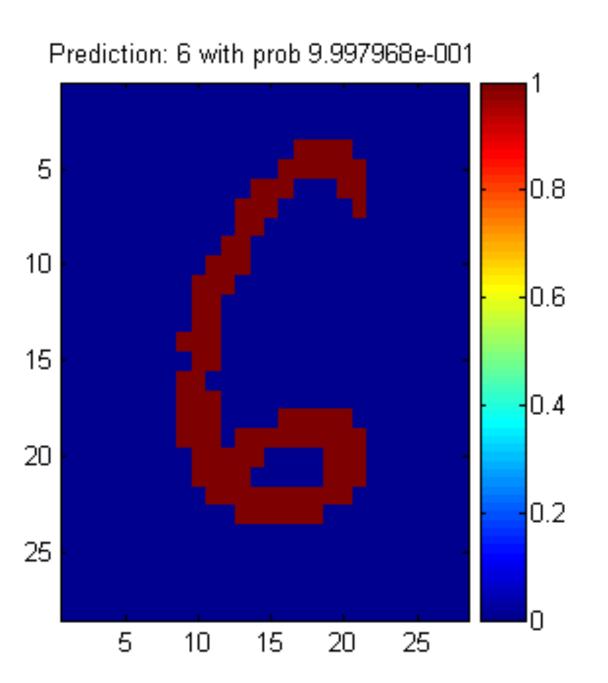
- (This is like putting a prior on parameters and doing MAP estimation instead of MLE)
- This is called Smoothing

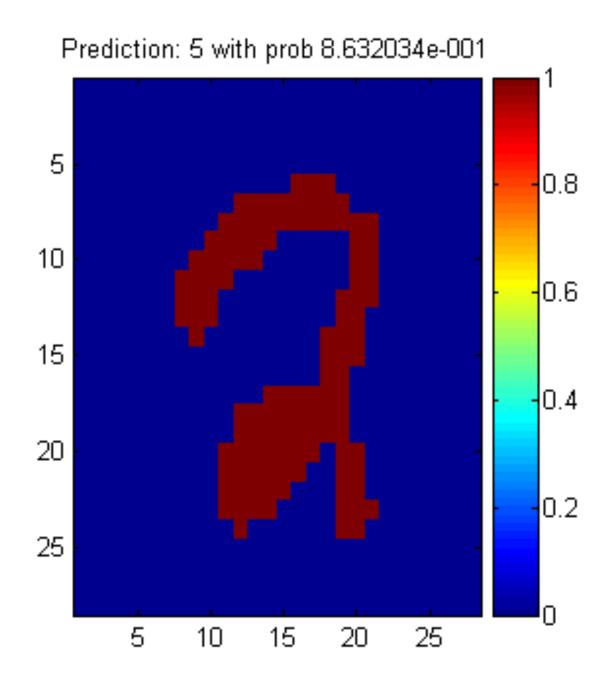
• For binary digits, training amounts to averaging all of the training fives together and all of the training sixes together.



Naïve Bayes Classification







Performance on a Test Set

 Naïve Bayes is often a good choice if you don't have much training data!

