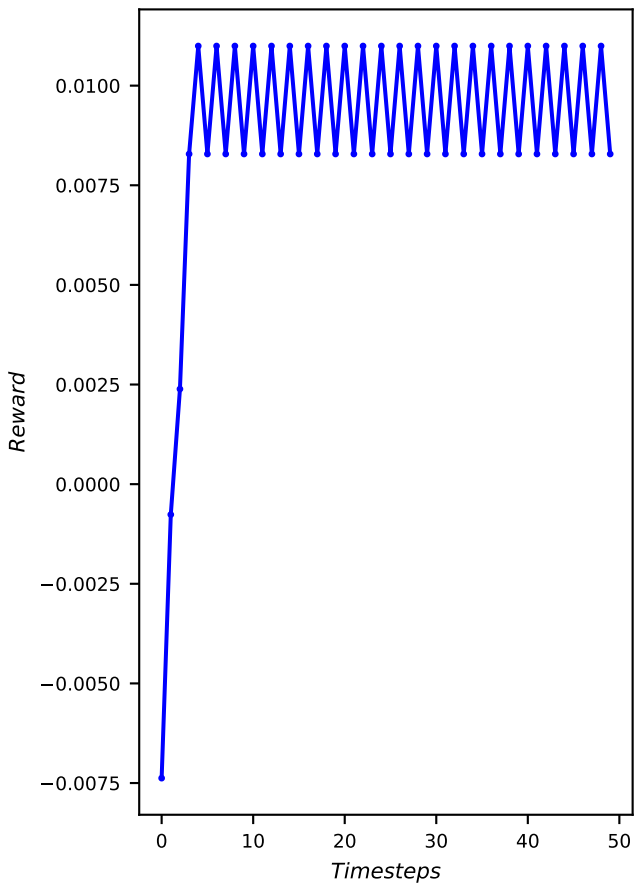


Reward vs. timesteps



Cumulative Reward vs. timesteps

